

Informix Product Family  
Informix  
Version 11.50

*IBM Informix Administrator's Reference*





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Version 11.50

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**Note**

Before using this information and the product it supports, read the information in "Notices" on page H-1.

**Edition**

This edition replaces SC27-3607-01.

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# Introduction

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## In This Introduction

This introduction provides an overview of the information in this publication and describes the conventions that this publication uses.

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## About This Publication

This publication provides reference material for IBM® Informix®. This publication contains comprehensive descriptions of the configuration parameters, the system-monitoring interface (SMI) tables in the **sysmaster** database, the syntax for database server utilities such as **onmode** and **onstat**, logical-log records, disk structures, event alarms, and unnumbered error messages. This publication has two companion volumes, the *IBM Informix Administrator's Guide* and the *IBM Informix Performance Guide*.

This section discusses the intended audience for this publication and the associated software products that you must have to use the administrative utilities.

## Types of Users

This publication is written for the following users:

- Database administrators
- System administrators
- Performance engineers

This publication is written with the assumption that you have the following background:

- A working knowledge of your computer, your operating system, and the utilities that your operating system provides
- Some experience working with relational databases or exposure to database concepts
- Some experience with database server administration, operating-system administration, or network administration

You can access the Informix information centers, as well as other technical information such as technotes, white papers, and IBM Redbooks® publications online at <http://www.ibm.com/software/data/sw-library/>.

## Software Dependencies

This publication is written with the assumption that you are using IBM Informix or IBM Informix Dynamic Server with J/Foundation, Version 11.50, as your database server.

## Assumptions About Your Locale

IBM Informix products can support many languages, cultures, and code sets. All the information related to character set, collation, and representation of numeric data, currency, date, and time is brought together in a single environment, called a Global Language Support (GLS) locale.

The examples in this publication are written with the assumption that you are using the default locale, **en\_us.8859-1**. This locale supports U.S. English format conventions for date, time, and currency. In addition, this locale supports the ISO 8859-1 code set, which includes the ASCII code set plus many 8-bit characters such as é, è, and ñ.

If you plan to use nondefault characters in your data or your SQL identifiers, or if you want to conform to the nondefault collation rules of character data, you need to specify the appropriate nondefault locale.

For instructions on how to specify a nondefault locale, additional syntax, and other considerations related to GLS locales, see the *IBM Informix GLS User's Guide*.

## Demonstration Databases

The DB-Access utility includes one or more demonstration databases that you can use to learn and test with. After you add, delete, or change the data and scripts that are in the database, you can re-initialize the database to its original condition.

The demonstration databases are:

- The **stores\_demo** database illustrates a relational schema with information about a fictitious wholesale sporting-goods distributor. Many examples in IBM Informix publications are based on the **stores\_demo** database.
- The **sales\_demo** database provides an example of a simple data-warehousing environment and works in conjunction with the **stores\_demo** database. The scripts for the **sales\_demo** database create new tables and add extra rows to the items and orders tables of **stores\_demo** database.
- The **superstores\_demo** database illustrates an object-relational schema. The **superstores\_demo** database contains examples of extended data types, type and table inheritance, and user-defined routines.

For information about how to create and populate the demonstration databases, see the *IBM Informix DB-Access User's Guide*. For descriptions of the databases and their contents, see the *IBM Informix Guide to SQL: Reference*.

The scripts that you use to install the demonstration databases reside in the **\$INFORMIXDIR/bin** directory on UNIX and in the **%INFORMIXDIR%\bin** directory on Windows.

### Related concepts

 [The stores\\_demo Database \(SQL Reference\)](#)

 [The superstores\\_demo Database \(SQL Reference\)](#)

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## What's New in Administrator's Reference for Informix, Version 11.50

This publication includes information about new features and changes in existing functionality.



The following changes and enhancements are relevant to this publication. For a comprehensive list of all new features for this release, see the *IBM Informix Getting Started Guide*.

The following table lists the new features for Version 11.50.xC9.

*Table 1. What's New in the IBM Informix Administrator's Reference for Version 11.50.xC9*

Overview	Reference
<p>Reserving space for BYTE and TEXT data in round-robin fragments</p> <p>If you have tables that contain BYTE or TEXT columns and that are fragmented by the round-robin distribution scheme, you can reserve space for inserting BYTE and TEXT data by setting the PN_STAGEBLOB_THRESHOLD configuration parameter.</p> <p>This feature is documented in the <i>IBM Informix Administrator's Reference</i>.</p>	<p>"PN_STAGEBLOB_THRESHOLD configuration parameter" on page 1-112</p>
<p>Configuring the server response to low memory</p> <p>You can configure the actions that the server takes to continue processing when memory is critically low. You can specify the criteria for terminating sessions based on idle time, memory usage, and other factors so that the targeted application can continue and avoid out-of-memory problems. Configuring the low memory response is useful for embedded applications that have memory limitations.</p>	<p>"LOW_MEMORY_MGR configuration parameter" on page 1-90</p> <p>"<b>onstat -g lmm</b> command: Print low memory management information" on page 19-101</p> <p>"scheduler lmm enable argument: Specify automatic low memory management settings (SQL administration API)" on page 20-71</p> <p>"scheduler lmm disable argument: Stop automatic low memory management (SQL administration API)" on page 20-74</p>
<p>Reserving memory for critical activities</p> <p>You can enable the server to reserve a specific amount of memory for use when critical activities (such as rollback activities) are needed and the server has limited free memory. If you enable the new LOW_MEMORY_RESERVE configuration parameter by setting it to a specified value in kilobytes, the critical activities can complete even when you get out-of-memory errors. You can also dynamically adjust the value of the LOW_MEMORY_RESERVE configuration parameter with the <b>onmode -wm</b> or <b>-wf</b> command.</p>	<p>"LOW_MEMORY_RESERVE configuration parameter" on page 1-90</p>
<p>Support for later versions of IBM Global Security Kit (GSKit)</p> <p>Informix 11.50 now supports GSKit version 7 or later, but ships with GSKit version 7. If you have a later version of GSKit software installed on your computer, you can set the GSKIT_VERSION configuration parameter so that the database server uses the later version.</p>	<p>"GSKIT_VERSION Configuration Parameter" on page 1-81</p>
<p>Handle high severity event alarms</p> <p>You can plan responses to severity 4 and 5 event alarms based on their explanations and user actions.</p>	<p>"Event Alarm IDs" on page C-5</p> <p>"Severity 5 event alarms" on page C-48</p>

The following table lists the new features for Version 11.50.xC8.

*Table 2. What's New in the IBM Informix Administrator's Reference for Version 11.50.xC8*

Overview	Reference
<p>New editions and product names</p> <p>IBM Informix Dynamic Server editions were withdrawn and new Informix editions are available. Some products were also renamed. The publications in the Informix library pertain to the following products:</p> <ul style="list-style-type: none"> <li>• IBM Informix database server, formerly known as IBM Informix Dynamic Server (IDS)</li> <li>• IBM OpenAdmin Tool (OAT) for Informix, formerly known as OpenAdmin Tool for Informix Dynamic Server (IDS)</li> <li>• IBM Informix SQL Warehousing Tool, formerly known as Informix Warehouse Feature</li> </ul>	<p>For more information about the Informix product family, go to <a href="http://www.ibm.com/software/data/informix/">http://www.ibm.com/software/data/informix/</a>.</p>
<p>Configuring log flow control for RS secondary servers</p> <p>You can limit log activity on the primary server so that remote standalone (RS) secondary servers in the cluster can catch up. This configuration can improve performance over congested or intermittent networks. You use the <code>RSS_FLOW_CONTROL</code> configuration parameter to set thresholds that start and stop flow control.</p>	<p>"<code>RSS_FLOW_CONTROL</code> Configuration Parameter" on page 1-119</p>

The following table lists the new features for Version 11.50.xC6.

*Table 3. What's New in the IBM Informix Administrator's Reference for Version 11.50.xC6*

Overview	Reference
<p>Connection Manager Proxy Support</p> <p>Connection Manager can now be configured as a proxy server when clients connect to Informix data servers from outside a firewall. You can use proxy names when you configure high-availability cluster connections using the Connection Manager.</p>	<p>Chapter 10, "The <code>oncmsm</code> Utility," on page 10-1</p>

Table 3. What's New in the IBM Informix Administrator's Reference for Version 11.50.xC6 (continued)

Overview	Reference
<p>Light Scans on Tables</p> <p>You can now enable Informix to perform light scans on compressed tables, tables with rows that are larger than a page, and tables with any data, including VARCHAR, LVARCHAR, and NVARCHAR data. The server does not scan pieces of a row (such as smart large objects) that are stored outside of the row.</p> <p>To enable light scans, set the BATCHEDREAD_TABLE configuration parameter to 1. You can also use the IFX_BATCHEDREAD_TABLE environment option of the SET ENVIRONMENT statement to change the value of the BATCHEDREAD_TABLE configuration parameter for a session.</p> <p>To display scan information, use the new <b>onstat -g scn</b> command. This command supersedes the <b>onstat -g lsc</b> command.</p>	<p>"BATCHEDREAD_TABLE configuration parameter" on page 1-39</p> <p>"<b>onstat -g scn</b> command: Print scan information" on page 19-144</p> <p><i>IBM Informix Performance Guide</i></p>
<p>Quickly Reverting to Your Source Server After a Failed Upgrade</p> <p>If an upgrade to a new Informix version or fix pack fails, use the new <b>onrestorept</b> utility to restore the server to a consistent, pre-upgrade state. You can undo changes made during the upgrade in minutes (and in some cases, in seconds). Previously, if a fix pack upgrade failed, you had to restore the database by using a level-0 archive.</p> <p>The new CONVERSION_GUARD and RESTORE_POINT_DIR configuration parameters specify information that the <b>onrestorept</b> utility can use if an upgrade fails.</p>	<p>"CONVERSION_GUARD configuration parameter" on page 1-46</p> <p>"RESTORE_POINT_DIR configuration parameter" on page 1-116</p> <p><i>IBM Informix Migration Guide</i></p>
<p>Improved Transaction Information</p> <p>The <b>onstat -x</b> utility output now provides an estimated rollback time for transactions that are rolling back.</p>	<p>"<b>onstat -x</b> command: Print database server transaction information" on page 19-205</p>
<p>Dynamically Start, Stop, or Restart Listen Threads</p> <p>You can now dynamically start, stop, or restart (stop and start) an existing listen thread for a SOCTCP or TLITCP network protocol without interrupting existing connections. Use the new <b>onmode -P</b> commands or the new SQL administration API <b>admin()</b> or <b>task()</b> functions.</p>	<p>"onmode -P: Start, stop, or restart a listen thread dynamically" on page 14-22</p> <p>"start listen argument: Start a listen thread dynamically (SQL administration API)" on page 20-86</p> <p>"stop listen argument: Stop a listen thread dynamically (SQL administration API)" on page 20-87</p> <p>"restart listen argument: Stop and start a listen thread dynamically (SQL administration API)" on page 20-70</p>

Table 3. What's New in the IBM Informix Administrator's Reference for Version 11.50.xC6 (continued)

Overview	Reference
<p>SQL Administration API Portal: Arguments by Functional Categories</p> <p>You can view <b>admin()</b> and <b>task()</b> function arguments, listed by category, and follow the links to information about the arguments.</p>	<p>"SQL administration API portal: Arguments by functional category" on page 20-4</p>
<p>Add or Remove BTS Virtual Processors</p> <p>You can dynamically add or remove BTS virtual processor by using the <b>onmode -p</b> command or the SQL administration API <b>task()</b> or <b>admin()</b> function with <b>onmode</b> and <b>p</b> arguments.</p>	<p>"onmode -p: Add or remove virtual processors" on page 14-19</p> <p>"onmode and p arguments: Add or remove virtual processors (SQL administration API)" on page 20-57</p>
<p>View Event Alarms in the Scheduler</p> <p>You can see event alarms in the <b>ph_alerts</b> table in the <b>sysadmin</b> database. You can query the <b>ph_alert</b> table on a local or remote server to view the recent event alarms for that server.</p>	<p>"Events in the ph_alert Table" on page C-3</p>

The following table lists the new features for Version 11.50.xC5.

Table 4. What's New in the IBM Informix Administrator's Reference for Version 11.50.xC5

Overview	Reference
<p>Forcing the Database Server to Shut Down</p> <p>Use the onclean utility to force the database server to shut down when normal shut down with the onmode utility fails to shut down the server or when you cannot restart the server. The onclean utility cleans up shared memory, semaphores, and stops database server virtual processes.</p> <p>Use the onshutdown script to try to shut down the server normally. If the server does not shut down after a specified time, the server is forced to shut down.</p>	<p>Chapter 9, "The onclean Utility," on page 9-1</p> <p>"The onshutdown script" on page 9-2</p>
<p>onconfig Portal: Configuration Parameters Listed by Functional Categories</p> <p>You can view configuration parameters listed in functional categories as they appear in the onconfig.std file and follow the links to individual configuration parameter topics.</p>	<p>"onconfig Portal: Configuration parameters by functional category" on page 1-3</p>
<p>SQL Administration API Topics Moved to this Guide</p> <p>The reference topics about all of the SQL administration API topics are now in this guide. Previously, these topics were in the <i>IBM Informix Guide to SQL: Syntax</i>.</p>	<p>"SQL Administration API Overview" on page 20-1</p>
<p>New event alarms with class IDs 73, 74, and 75</p>	<p>"Event Alarm IDs" on page C-5</p>

*Table 4. What's New in the IBM Informix Administrator's Reference for Version 11.50.xC5 (continued)*

<b>Overview</b>	<b>Reference</b>
<p>Configuring RS Secondary Server Latency for Disaster Recovery</p> <p>To aid in disaster recovery scenarios, you can now configure RS secondary servers to wait for a specified period of time before applying logs. Delaying the application of log files allows you to recover quickly from erroneous database modifications by restoring from the RS secondary server.</p>	<p>"DELAY_APPLY Configuration Parameter" on page 1-56</p> <p>"STOP_APPLY Configuration Parameter" on page 1-139</p> <p>"LOG_STAGING_DIR Configuration Parameter" on page 1-88</p>

The following table lists the new features for Version 11.50.xC4.

*Table 5. What's New in the IBM Informix Administrator's Reference for Version 11.50.xC4*

<b>Overview</b>	<b>Reference</b>
<p>onstat Portal: onstat Commands Listed by Functional Categories</p> <p>You can view onstat commands listed in functional categories and follow the links to individual onstat command topics.</p>	<p>"onstat Portal: onstat Utility Commands Sorted by Functional Category" on page 19-2</p>
<p>Improved Options for Specifying Processor Affinity</p> <p>When you specify the processor affinity with the VPCLASS configuration parameter, you can now specify individual processors or ranges of processors. When specifying a range of processors, you can also specify an incremental value with the range that indicates which CPUs in the range should be assigned to the virtual processors.</p>	<p>"VPCLASS configuration parameter" on page 1-151</p>

Table 5. What's New in the IBM Informix Administrator's Reference for Version 11.50.xC4 (continued)

Overview	Reference
<p>Save Disk Space by Compressing Data</p> <p>You can now use SQL administration API commands to save disk space by compressing row data in a table or in one or more table fragments. You can also use SQL administration API commands to consolidate free space in a table or fragment, return this free space to the dbspace, and estimate the amount of space that is saved by compressing the data.</p> <p>You can display the following types of information about compression:</p> <ul style="list-style-type: none"> <li>• Active compression dictionaries that describe how the data is compressed, with the new <b>onstat -g ppd</b> command</li> <li>• All compression dictionaries, by querying the new <b>syscompdicts_full</b> table and <b>syscompdicts</b> view in the <b>sysmaster</b> database</li> <li>• Progress of currently running compression operations, with the new <b>onstat-g dsk</b> command</li> <li>• Uncompressed contents of compressed log records, with a new <b>onlog</b> utility option</li> <li>• Percentage of compressed rows, with the <b>onstat -pT</b> option</li> </ul> <p>If you are migrating to Version 11.50.xC4 from Version 11.50.xC1, 11.50.xC2, or 11.50.xC3, you must run the <b>buildsmi</b> script if you plan to use the <b>syscompdict_full</b> table. The <b>buildsmi</b> script, which is in the <b>etc</b> directory in your installation, drops and recreates the <b>sysmaster</b> database, which contains the <b>syscompdict_full</b> table. The <b>buildsmi</b> script must be run as user <b>informix</b> on UNIX, or as a member of the <b>Informix-Admin</b> group on Windows, after ensuring that no connections to the <b>sysmaster</b> database are made during the build of the database.</p>	<p>“Compress and Uncompress Operations (SQL administration API)” on page 20-88</p> <p>“enable compression argument: Enable compression of a table or table fragment (SQL administration API)” on page 20-89</p> <p>“table or fragment arguments: Compress data and optimize storage (SQL administration API)” on page 20-90</p> <p>“<b>onstat -g ppd</b> command: Print partition compression dictionary information” on page 19-121</p> <p>“<b>onstat -g dsk</b> command: Print the progress of the currently running compression operation” on page 19-69</p> <p>“syscompdicts_full” on page 2-11</p> <p>“oncheck -pt and -pT: Display tablespaces for a Table or Fragment” on page 8-19</p> <p>Chapter 13, “The onlog Utility,” on page 13-1</p> <p><i>IBM Informix Administrator’s Guide</i></p>
<p>Enhanced Startup Script Customization (Windows)</p> <p>You can now use the <b>oninit -w</b> command to customize startup scripts and automate startup on Windows operating systems. The <b>-w</b> flag forces the command to wait until the server successfully initializes before returning to the command prompt. In a high-availability environment, you can use the <b>oninit -w</b> command only on primary servers; it is not valid on secondary servers.</p>	<p>Chapter 12, “The oninit utility,” on page 12-1</p>

Table 5. What's New in the IBM Informix Administrator's Reference for Version 11.50.xC4 (continued)

Overview	Reference
<p>Enable Concurrent I/O to Improve Performance on AIX® Operating Systems</p> <p>You can now improve the performance of cooked files used for dbspace chunks by setting concurrent I/O, which allows multiple reads and writes to a file at the same time. Concurrent I/O provides performance improvements over direct I/O because it avoids the serialization of noncompeting reads and writes from normal file-system locking. Similar to direct I/O, concurrent IO avoids file system buffering. Concurrent I/O can be especially beneficial when you have a file striped across multiple disks. To enable concurrent I/O on AIX, set the DIRECT_IO configuration parameter to 2.</p>	<p>"DIRECT_IO Configuration Parameter (UNIX)" on page 1-57</p>
<p>Generating a Customized Database Server Configuration File</p> <p>Use the new <b>genoncfg</b> utility to generate a customized Informix configuration file that is optimized for both anticipated usage and your host environment.</p>	<p>Chapter 7, "The genoncfg Utility," on page 7-1</p>
<p>New Parameter to Check For Users on All Domains</p> <p>Use the CHECKALLDOMAINSFORUSER configuration parameter to check all of the domains for all users.</p>	<p>"CHECKALLDOMAINSFORUSER Configuration Parameter" on page 1-45</p>

The following table lists the new features for Version 11.50.xC3.

Table 6. What's New in IBM Informix Dynamic Server Administrator's Reference for Version 11.50.xC3

Overview	Reference
<p>Dynamically Updating the LTXEHWM, LTXHWM, and DYNAMIC_LOGS Configuration Parameters.</p> <p>You can now dynamically update the value of the LTXEHWM, LTXHWM, and DYNAMIC_LOGS configuration parameters by using the onmode -wf or onmode -wm command. The onmode -wf command changes the value in the ONCONFIG file. The onmode -wm command changes the value for the current session.</p>	<p>"onmode -wf, -wm: Dynamically change certain configuration parameters" on page 14-25</p> <p>"DYNAMIC_LOGS Configuration Parameter" on page 1-71</p> <p>"LTXEHWM Configuration Parameter" on page 1-93</p> <p>"LTXHWM Configuration Parameter" on page 1-94</p>
<p>Using SQL administration API to Dynamically Update Configuration Parameters</p> <p>You can dynamically set configuration parameters by using new SQL administration API command arguments. The new function calls emulate onmode -wf or onmode -wm commands. Use the <b>set onconfig memory</b> argument or the <b>set onconfig permanent</b> argument to change configuration parameters in the ONCONFIG file. Use the <b>set onconfig memory</b> command to configure parameters only for the current session.</p>	<p>"set onconfig memory argument: Temporarily change a configuration parameter (SQL administration API)" on page 20-77</p> <p>"set onconfig permanent argument: Permanently change a configuration parameter (SQL administration API)" on page 20-78</p>



Table 6. What's New in IBM Informix Dynamic Server Administrator's Reference for Version 11.50.xC3 (continued)

Overview	Reference
<p>Improved SQL Tracing with the SQL administration API</p> <p>You can use new SQL administration API arguments to manage SQL tracing by databases, sessions, and users: <b>set sql tracing database</b>, <b>set sql tracing session</b>, and <b>set sql tracing user</b>. Previously, you could only trace SQL for all databases at the server. Now you can control which databases to include in the SQL trace. You can also turn tracing on or off for a specific session, and specify whether you want to trace SQL statements run by specific users. Additionally, you can suspend and resume all tracing at the server, without deallocating any resources, by using the <b>set sql tracing suspend</b> and <b>set sql tracing resume</b> arguments.</p>	<p>"set sql tracing database argument: Change database tracing (SQL administration API)" on page 20-83</p> <p>"set sql tracing session argument: Control tracing for a session (SQL administration API)" on page 20-84</p> <p>"set sql tracing user argument: Control tracing for users (SQL administration API)" on page 20-85</p> <p>"set sql tracing argument: Set global SQL tracing (SQL administration API)" on page 20-81</p>

The following table lists the new features for Version 11.50.xC2.

Table 7. What's New in IBM Informix Dynamic Server Administrator's Reference for Version 11.50.xC2

Overview	Reference
<p><b>Controlling I/O of B-Tree Indexes with Compression Levels</b></p> <p>B-tree scanners can now compress indexes by merging two partially used index pages if the data on those pages totals a set level (low, medium, or high). You can specify the index compression level by modifying the value of the compression field of the BTSCANNER configuration parameter option, by running an <b>onmode -C compression value</b> command, or by running an SQL administration API function with a <b>set index compression</b> command.</p>	<p>"BTSCANNER Configuration Parameter" on page 1-40</p> <p>"onmode -C: Control the B-tree scanner" on page 14-5</p> <p>"set index compression argument: Change index page compression (SQL administration API)" on page 20-76</p>
<p><b>Limiting the Number of Sessions That Can Connect to Informix</b></p> <p>You can now limit the number of sessions that can connect to the server. You do this by setting the LIMITNUMSESSIONS configuration parameter to the maximum number of sessions that you want connected to the database server. Optionally, you can also specify whether you want the server to print messages when the number of sessions approaches a specified maximum number. You can use <b>onmode -wm</b> and <b>onmode -wf</b> commands to turn this configuration parameter on or off or change the value of the configuration parameter.</p>	<p>"LIMITNUMSESSIONS Configuration Parameter" on page 1-84</p>

The following table lists the new features for Version 11.50.xC1.



Table 8. What's New in IBM Informix Dynamic Server Administrator's Reference for Version 11.50.xC1

Overview	Reference
<p><b>Configuration parameter to use for Secure Sockets Layer (SSL) support</b></p> <p>The SSL_KEYSTORE_LABEL configuration parameter specifies the label of the server digital certificate used in the keystore database that stores SSL keys and digital certificates.</p>	<p>“SSL_KEYSTORE_LABEL Configuration Parameter” on page 1-135</p>
<p><b>Update Data Support on High-Availability Cluster Secondary Servers</b></p> <p>You can configure secondary servers so that client applications can send them transactions that update data. You enable secondary server updates with the UPDATABLE_SECONDARY configuration parameter.</p>	<p>“UPDATABLE_SECONDARY Configuration Parameter” on page 1-147</p>
<p><b>Enhanced Connection Management for High-Availability Clusters</b></p> <p>The new Connection Manager dynamically routes client application connection requests to the most appropriate server in a high-availability cluster. Connection Manager connects to each of the servers in the cluster and gathers statistics about the type of server, unused workload capacity, and the current state of the server. From this information, the Connection Manager redirects the connection to the appropriate server. In addition, Connection Manager Arbitrator provides automatic failover logic for high-availability clusters. Using a configuration file, you specify which secondary server takes over if the primary server fails.</p>	<p>Chapter 10, “The oncmsm Utility,” on page 10-1</p>
<p><b>New utility to encrypt and decrypt password files</b></p> <p>The <b>onpassword</b> utility is used to encrypt and decrypt password files. Password files are used by Enterprise Replication and Connection Manager.</p>	<p>Chapter 17, “The onpassword Utility,” on page 17-1</p>
<p><b>Improved onconfig.std file and new default values for configuration parameters</b></p> <p>The <b>onconfig.std</b> file is easier to read because the comments and the parameters are listed separately and grouped by functional areas. Most supported configuration parameters are now included in the file. Deprecated configuration parameters were removed. Some configuration parameters that specify sizes now have higher values. Some configuration parameters that specify file locations now have more secure default locations under the <b>\$INFORMIXDIR</b> directory.</p>	<p>Chapter 1, “Configuration Parameters,” on page 1-1</p>
<p><b>Enhanced shared-memory dump file size control</b></p> <p>By using the new options for the DUMPSHMEM configuration parameter and the <b>onstat</b> utility, you can control how much memory is written to a dump file. These options exclude the buffer pool in the resident memory, which can result in a much smaller file.</p>	<p>“DUMPSHMEM Configuration Parameter (UNIX)” on page 1-70</p> <p>“<b>onstat -o</b> command: Output shared memory contents to a file” on page 19-188</p>

Table 8. What's New in IBM Informix Dynamic Server Administrator's Reference for Version 11.50.xC1 (continued)

Overview	Reference
<p><b>Enhanced startup script customization</b></p> <p>You can customize startup scripts and automate startup with the new <b>-w</b> option for the <b>oninit</b> utility. The <b>-w</b> option forces the server to wait until it successfully initializes before returning a shell prompt.</p>	<p>Chapter 12, "The oninit utility," on page 12-1</p>
<p><b>Viewing Data Server client session information</b></p> <p>A new <b>sysmaster</b> database table and new <b>onstat -g ses</b> fields display Data Server client session ID, session application name, and a session value.</p>	<p>"sys sesappinfo" on page 2-32</p> <p>"<b>onstat -g ses</b> command: Print session-related information" on page 19-151</p>
<p><b>Alarms for full storage spaces</b></p> <p>The new <b>STORAGE_FULL_ALARM</b> configuration parameter sets the threshold level and time interval for alarms that are raised when storage spaces or partitions become full.</p>	<p>"<b>STORAGE_FULL_ALARM</b> Configuration Parameter" on page 1-140</p>
<p><b>Dates for online log messages</b>The new <b>MSG_DATE</b> configuration parameter inserts a date at the beginning of messages printed to the online log.</p>	<p>"<b>MSG_DATE</b> Configuration Parameter" on page 1-99</p>
<p><b>HA_ALIAS configuration parameter</b></p> <p>The new <b>HA_ALIAS</b> configuration parameter represents the name by which the server is known within a high-availability cluster.</p>	<p>"<b>HA_ALIAS</b> Configuration Parameter" on page 1-81</p>

Table 8. What's New in IBM Informix Dynamic Server Administrator's Reference for Version 11.50.xC1 (continued)

Overview	Reference
<p><b>SQL administration API Commands to Configure High-Availability Clusters</b></p> <p>New commands for the SQL administration API enable user <b>informix</b> (or members of the <b>DBSA</b> group who hold Connect privilege on the <b>sysadmin</b> database and on the new <b>sysha</b> database) to configure high-availability data replication cluster environments remotely.</p> <p>These SQL function calls emulate the effects of various <code>onmode -d</code> and <code>onmode -wk</code> command-line options.</p>	<p>"ha make primary argument: Change the mode of a secondary server (SQL administration API)" on page 20-35</p> <p>"ha rss argument: Create an RS secondary server (SQL administration API)" on page 20-36</p> <p>"ha rss add argument: Add an RS secondary server to a primary server (SQL administration API)" on page 20-37</p> <p>"ha rss change argument: Change the password of an RS secondary server (SQL administration API)" on page 20-38</p> <p>"ha rss delete argument: Delete an RS secondary server (SQL administration API)" on page 20-39</p> <p>"ha sds clear argument: Stop shared-disk replication (SQL administration API)" on page 20-39</p> <p>"ha sds set argument: Create a shared-disk primary server (SQL administration API)" on page 20-41</p> <p>"ha sds primary argument: Convert an SD secondary server to a primary server (SQL administration API)" on page 20-40</p> <p>"ha set idxauto argument: Replicate indexes to secondary servers (SQL administration API)" on page 20-42</p> <p>"ha set ipl argument: Log index builds on the primary server (SQL administration API)" on page 20-42</p> <p>"ha set primary argument: Define an HDR primary server (SQL administration API)" on page 20-43</p> <p>"ha set secondary argument: Define an HDR secondary server (SQL administration API)" on page 20-44</p> <p>"ha set standard argument: Convert an HDR server into a standard server (SQL administration API)" on page 20-44</p> <p>"ha set timeout argument: Change SD secondary server timeout (SQL administration API)" on page 20-45</p>

## Example code conventions

Examples of SQL code occur throughout this publication. Except as noted, the code is not specific to any single IBM Informix application development tool.

If only SQL statements are listed in the example, they are not delimited by semicolons. For instance, you might see the code in the following example:

```
CONNECT TO stores_demo
...
DELETE FROM customer
```

```
WHERE customer_num = 121
...

COMMIT WORK
DISCONNECT CURRENT
```

To use this SQL code for a specific product, you must apply the syntax rules for that product. For example, if you are using an SQL API, you must use EXEC SQL at the start of each statement and a semicolon (or other appropriate delimiter) at the end of the statement. If you are using DB–Access, you must delimit multiple statements with semicolons.

**Tip:** Ellipsis points in a code example indicate that more code would be added in a full application, but it is not necessary to show it to describe the concept being discussed.

For detailed directions on using SQL statements for a particular application development tool or SQL API, see the documentation for your product.

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## Additional documentation

Documentation about this release of IBM Informix products is available in various formats.

You can access or install the product documentation from the Quick Start CD that is shipped with Informix products. To get the most current information, see the Informix information centers at [ibm.com](http://ibm.com)<sup>®</sup>. You can access the information centers and other Informix technical information such as technotes, white papers, and IBM Redbooks publications online at <http://www.ibm.com/software/data/sw-library/>.

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## Compliance with industry standards

IBM Informix products are compliant with various standards.

IBM Informix SQL-based products are fully compliant with SQL-92 Entry Level (published as ANSI X3.135-1992), which is identical to ISO 9075:1992. In addition, many features of IBM Informix database servers comply with the SQL-92 Intermediate and Full Level and X/Open SQL Common Applications Environment (CAE) standards.



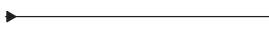



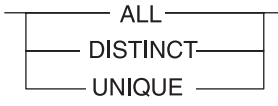
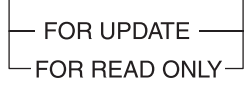
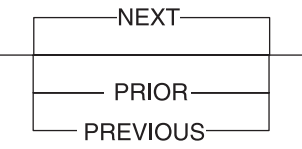
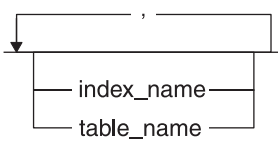

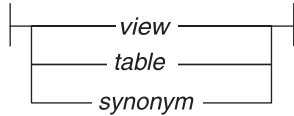
The IBM Informix Geodetic DataBlade<sup>®</sup> Module supports a subset of the data types from the *Spatial Data Transfer Standard (SDTS)—Federal Information Processing Standard 173*, as referenced by the document *Content Standard for Geospatial Metadata*, Federal Geographic Data Committee, June 8, 1994 (FGDC Metadata Standard).

IBM Informix Dynamic Server (IDS) Enterprise Edition, Version 11.50 is certified under the Common Criteria. For more information, see *Common Criteria Certification: Requirements for IBM Informix Dynamic Server*, which is available at <http://www.ibm.com/e-business/linkweb/publications/servlet/pbi.wss?CTY=US&FNC=SRX&PBL=SC23-7690-00>.

## Syntax diagrams

Syntax diagrams use special components to describe the syntax for statements and commands.

Table 9. Syntax Diagram Components

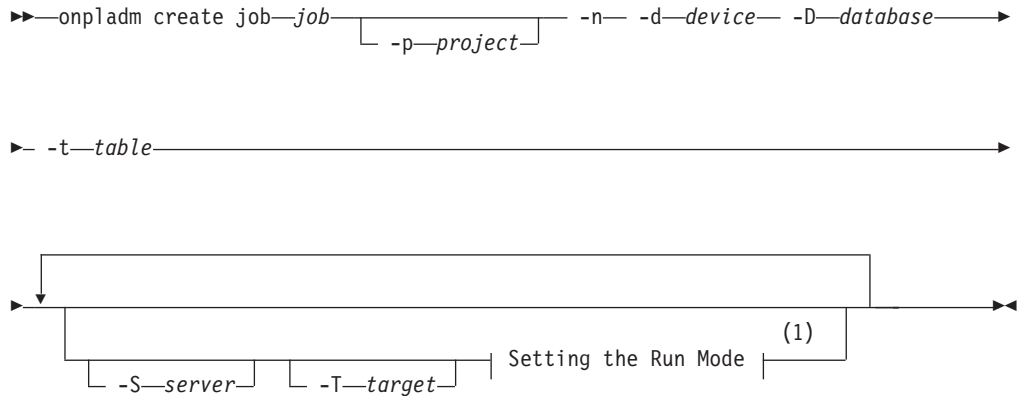
Component represented in PDF	Component represented in HTML	Meaning
	>>-----	Statement begins.
	----->	Statement continues on next line.
	>-----	Statement continues from previous line.
	----->>	Statement ends.
	-----SELECT-----	Required item.
	--+-----LOCAL-----+-- '-----LOCAL-----'	Optional item.
	---+-----ALL-----+--- +--DISTINCT-----+ '---UNIQUE-----'	Required item with choice. Only one item must be present.
	---+-----+--- +--FOR UPDATE-----+ '--FOR READ ONLY--'	Optional items with choice are shown below the main line, one of which you might specify.
	.---NEXT-----. ---+-----+--- +--PRIOR-----+ '---PREVIOUS-----'	The values below the main line are optional, one of which you might specify. If you do not specify an item, the value above the line is used by default.
	-----, v ---+-----+--- +--index_name---+ '---table_name---'	Optional items. Several items are allowed; a comma must precede each repetition.
	>>-  Table Reference  ->>	Reference to a syntax segment.
	---+-----view-----+---  +-----table-----+ '-----synonym-----'	Syntax segment.

## How to read a command-line syntax diagram

Command-line syntax diagrams use similar elements to those of other syntax diagrams.

Some of the elements are listed in the table in Syntax Diagrams.

### Creating a no-conversion job

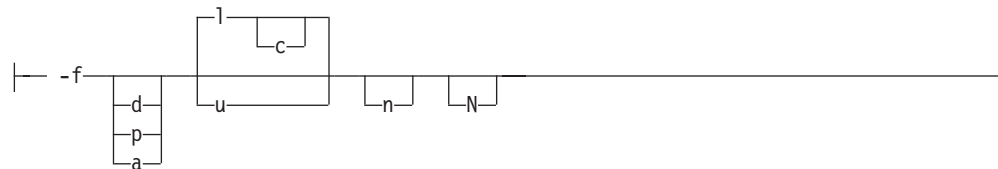


#### Notes:

- 1 See page Z-1

This diagram has a segment named “Setting the Run Mode,” which according to the diagram footnote is on page Z-1. If this was an actual cross-reference, you would find this segment on the first page of Appendix Z. Instead, this segment is shown in the following segment diagram. Notice that the diagram uses segment start and end components.

#### Setting the run mode:



To see how to construct a command correctly, start at the upper left of the main diagram. Follow the diagram to the right, including the elements that you want. The elements in this diagram are case-sensitive because they illustrate utility syntax. Other types of syntax, such as SQL, are not case-sensitive.

The Creating a No-Conversion Job diagram illustrates the following steps:

1. Type **onpladm create job** and then the name of the job.
2. Optionally, type **-p** and then the name of the project.
3. Type the following required elements:
  - **-n**
  - **-d** and the name of the device
  - **-D** and the name of the database
  - **-t** and the name of the table

4. Optionally, you can choose one or more of the following elements and repeat them an arbitrary number of times:
  - **-S** and the server name
  - **-T** and the target server name
  - The run mode. To set the run mode, follow the Setting the Run Mode segment diagram to type **-f**, optionally type **d**, **p**, or **a**, and then optionally type **l** or **u**.
5. Follow the diagram to the terminator.

## Keywords and punctuation

Keywords are words reserved for statements and all commands except system-level commands.

When a keyword appears in a syntax diagram, it is shown in uppercase letters. When you use a keyword in a command, you can write it in uppercase or lowercase letters, but you must spell the keyword exactly as it appears in the syntax diagram.

You must also use any punctuation in your statements and commands exactly as shown in the syntax diagrams.

## Identifiers and names

Variables serve as placeholders for identifiers and names in the syntax diagrams and examples.

You can replace a variable with an arbitrary name, identifier, or literal, depending on the context. Variables are also used to represent complex syntax elements that are expanded in additional syntax diagrams. When a variable appears in a syntax diagram, an example, or text, it is shown in *lowercase italic*.

The following syntax diagram uses variables to illustrate the general form of a simple SELECT statement.

►—SELECT—*column\_name*—FROM—*table\_name*—►

When you write a SELECT statement of this form, you replace the variables *column\_name* and *table\_name* with the name of a specific column and table.

---

## How to provide documentation feedback

You are encouraged to send your comments about IBM Informix user documentation.

Use one of the following methods:

- Send email to [docinf@us.ibm.com](mailto:docinf@us.ibm.com).
- In the Informix information center, which is available online at <http://www.ibm.com/software/data/sw-library/>, open the topic that you want to comment on. Click the feedback link at the bottom of the page, fill out the form, and submit your feedback.

- Add comments to topics directly in the information center and read comments that were added by other users. Share information about the product documentation, participate in discussions with other users, rate topics, and more!

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We appreciate your suggestions.



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## **Part 1. Configuring and Monitoring Informix**



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# Chapter 1. Configuration Parameters

## In This Chapter

This chapter describes the **ONCONFIG** file conventions, lists the configuration parameters in the **ONCONFIG** file, and provides a short discussion of each parameter.

---

## onconfig File Conventions

The **ONCONFIG** environment variable specifies the file that contains the configuration parameters. This file is also called the `onconfig` file. The database server uses the `onconfig` file during initialization.

In the `onconfig` file, each parameter is on a separate line. The file can also contain blank lines and comment lines that start with the `#` symbol. The maximum line limit of the `onconfig` file is 512 bytes. Lines that exceed this limit are truncated and might cause configuration problems.

The following line shows the syntax for a parameter line:

```
PARAMETER_NAME parameter_value comments
```

Any characters after the parameter value and blank space are interpreted as comments, regardless of whether they are preceded by a `#` symbol.

The parameter description and the possible values are specified in the comments above their entries in the `onconfig.std` file.

Parameters and their values in the `onconfig` file are case sensitive. The parameter names are always uppercase. If the value entry is described with uppercase letters, you must use uppercase (for example, the CPU value of the NETTYPE parameter). You must put white space (tabs, spaces, or both) between the parameter name, parameter value, and optional comment. Do not use any tabs or spaces within a parameter value.

Unrecognized parameters are copied but ignored and no error is given.

Most parameters can have one valid entry. If more than one entry for these parameters exists in the `onconfig` file, the first entry is used. Some parameter, however, can have multiple entries, such as the DBSERVERALIASES configuration parameter.

**Tip:** If you use a utility like **grep** on the `onconfig.std` template file, specify the new line character, `^`, to return just the configuration parameter name and value. Without the new line character, the parameter description is also returned.

For example, the following command returns both the configuration parameter description and the value:

```
grep "MSGPATH" onconfig.std
# MSGPATH      - The path of the IDS message log file
MSGPATH $INFORMIXDIR/tmp/online.log
```

Whereas, the following command returns only the configuration parameter value:

```
grep "^MSGPATH" onconfig.std
MSGPATH $INFORMIXDIR/tmp/online.log
```

## Creating the onconfig File

You can use the `onconfig.std` template file to create the configuration file that you need for the database server.

The database server includes a template for a configuration file that contains initial values for many of the `onconfig` parameters.

The IBM Informix includes the `onconfig.std` template file, as a template configuration file that you can copy and tailor to your specific configuration.

Do not modify or delete `onconfig.std` template file. This file is a template and not a functional configuration.

**Important:** If you omit a parameter value in your copy of the configuration file, the database server either uses default values in `onconfig.std` template file or calculates values based on other parameter values.


To create the `onconfig` file:

1. Copy the `onconfig.std` template file to the proper location for the `onconfig` file on your database server. Use the following table to determine the locations for these files.

File	Location
<code>onconfig.std</code> template file	UNIX: <code>\$INFORMIXDIR/etc/onconfig.std</code> Windows: <code>%INFORMIXDIR%\etc\onconfig.std</code>
<code>onconfig</code> file	UNIX: <code>\$INFORMIXDIR/etc/\$ONCONFIG</code> Windows: <code>%INFORMIXDIR%\etc\%ONCONFIG%</code>

2. Rename the copy that you made of the `onconfig.std` template file.
3. Optional. Print out a copy of the `onconfig.std` file to see the latest default values for the configuration parameters and recommended settings.
4. Open the `onconfig` file and make any changes to the configuration parameters that you need to make. For more details on why you might want to modify the default configuration parameters, see configuring the database server.
5. Set the `ONCONFIG` environment variable to the name of the `onconfig` file. If you do not set the environment variable, the default file name is `onconfig`.

### Related reference

 Initialization steps (Administrator's Guide)

## Displaying the Settings in the onconfig File

There are several tools that you can use to display the settings in the `onconfig` file.

To display the settings in the `onconfig` file, use one of the following tools:

- A text editor.
- The `onstat -c` command. For more information, see “`onstat -c` command: Print `ONCONFIG` file contents” on page 19-28.

## Related reference

 [ONCONFIG environment variable \(SQL Reference\)](#)

---

## onconfig Portal: Configuration parameters by functional category

The information in this section lists configuration parameters as they appear in the `onconfig.std` file.

### Category list

The configuration parameters that are not in the `onconfig.std` are not listed in this topic.

To use this section, you first determine the appropriate category from the following list, then follow the link to the configuration parameters for that category. The categories are listed in the same order as they appear in the `onconfig.std` file.

- “Root dbspace configuration parameters” on page 1-4
- “Physical log configuration parameters” on page 1-5
- “Logical log configuration parameters” on page 1-5
- “Long transaction rollback configuration parameters” on page 1-5
- “Server message file configuration parameters” on page 1-6
- “Tbldspace tblspace in the root dbspace configuration parameters” on page 1-6
- “Temporary dbspace and sbspace configuration parameters” on page 1-6
- “Dbspace and sbspace configuration parameters” on page 1-6
- “Server instance configuration parameters” on page 1-7
- “Network configuration parameters” on page 1-7
- “CPU and virtual processors configuration parameters” on page 1-7
- “AIO and buffer cleaner configuration parameters” on page 1-8
- “Locking configuration parameters” on page 1-8
- “Shared memory configuration parameters” on page 1-8
- “Checkpoint and system block configuration parameters” on page 1-9
- “Conversion guard configuration parameters” on page 1-9
- “Distributed transactions configuration parameters” on page 1-10
- “Tape device configuration parameters” on page 1-10
- “Logical log tape device configuration parameters” on page 1-10
- “Backup and restore configuration parameters” on page 1-10
- “Informix Storage Manager configuration parameters” on page 1-11
- “Data dictionary cache configuration parameters” on page 1-11
- “Data distribution configuration parameters” on page 1-11
- “User defined routine (UDR) configuration parameters” on page 1-12
- “SQL statement cache configuration parameters” on page 1-12
- “Operating system and session configuration parameters” on page 1-12
- “Index configuration parameters” on page 1-13
- “Parallel database queries configuration parameters” on page 1-13
- “Optimizer configuration parameters” on page 1-14
- “Scan configuration parameters” on page 1-14
- “SQL tracing configuration parameters” on page 1-14

- “Security configuration parameters” on page 1-15
- “Label-based access control configuration parameters” on page 1-15
- “Optical Storage subsystem configuration parameters” on page 1-16
- “Built-in character data types configuration parameters” on page 1-16
- “Sequence cache configuration parameters” on page 1-16
- “High-availability and Enterprise Replication security configuration parameters” on page 1-16
- “Enterprise Replication configuration parameters” on page 1-17
- “High-availability cluster configuration parameters” on page 1-18
- “Logical recovery threads configuration parameters” on page 1-19
- “Diagnostic configuration parameters” on page 1-19
- “Alarm program configuration parameters” on page 1-19
- “Technical support configuration parameters” on page 1-20
- “Character processing configuration parameter” on page 1-20
- “Queue and wait statistics configuration parameters” on page 1-20
- “Low memory configuration parameters” on page 1-21
- “Java configuration parameters” on page 1-21
- “Buffer pool and LRU tuning configuration parameters” on page 1-21
- 
- 

## Root dbspace configuration parameters

Use the following configuration parameters to configure the root dbspace.

*Table 1-1. Root dbspace configuration parameters*

Configuration Parameter	Reference
ROOTNAME	The root dbspace name: “ROOTNAME Configuration Parameter” on page 1-117
ROOTPATH	The path for the root dbspace: “ROOTPATH Configuration Parameter” on page 1-118
ROOTOFFSET	The offset for the root dbspace: “ROOTOFFSET Configuration Parameter” on page 1-117
ROOTSIZE	The size of the root dbspace: “ROOTSIZE Configuration Parameter” on page 1-118
MIRROR	Enables or disables mirroring: “MIRROR Configuration Parameter” on page 1-98
MIRRORPATH	The path for the mirrored root dbspace: “MIRRORPATH Configuration Parameter” on page 1-98
MIRROROFFSET	The offset for the mirrored root dbspace: “MIRROROFFSET Configuration Parameter” on page 1-98

## Physical log configuration parameters

Use the following configuration parameters to configure physical logs.

*Table 1-2. Physical log configuration parameters*

Configuration Parameter	Reference
PHYSFILE	The size of the physical log: "PHYSFILE Configuration Parameter" on page 1-111
PLOG_OVERFLOW_PATH	The overflow directory for physical log files: "PLOG_OVERFLOW_PATH Configuration Parameter" on page 1-112
PHYSBUFF	The size of the physical log buffer: "PHYSBUFF Configuration Parameter" on page 1-110

## Logical log configuration parameters

Use the following configuration parameters to configure logical logs.

*Table 1-3. Logical log configuration parameters*

Configuration Parameter	Reference
LOGFILES	The number of logical log files: "LOGFILES Configuration Parameter" on page 1-87
LOGSIZE	The size of each logical log file: "LOGSIZE Configuration Parameter" on page 1-89
DYNAMIC_LOGS	The type of dynamic log allocation: "DYNAMIC_LOGS Configuration Parameter" on page 1-71
LOGBUFF	The size of the logical log buffer: "LOGBUFF Configuration Parameter" on page 1-86

## Long transaction rollback configuration parameters

Use the following configuration parameters to control when long transactions are rolled back.

*Table 1-4. Long transaction rollback configuration parameters*

Configuration Parameter	Reference
LTXHWM	The percentage of the logical log files that can be filled before a long transaction is rolled back: "LTXHWM Configuration Parameter" on page 1-94
LTXEHWM	The percentage of the logical log files that can be filled before the server suspends other activities so that a long transaction has exclusive use of the logs: "LTXEHWM Configuration Parameter" on page 1-93



## Server message file configuration parameters

Use the following configuration parameters to configure the server message file.

*Table 1-5. Server message file configuration parameters*

Configuration Parameter	Reference
MSGPATH	The path of the message file: "MSGPATH Configuration Parameter" on page 1-99
CONSOLE	The path of the console message file: "CONSOLE Configuration Parameter" on page 1-46

## Tblspace tblspace in the root dbspace configuration parameters

Use the following configuration parameters to the tblspace **tblspace** in the root dbspace.

*Table 1-6. Tblspace tblspace in the root dbspace configuration parameters*

Configuration Parameter	Reference
TBLTBLFIRST	The first extent size for the tblspace <b>tblspace</b> : "TBLTBLFIRST Configuration Parameter" on page 1-145
TBLTBLNEXT	The next extent size for the tblspace <b>tblspace</b> : "TBLTBLNEXT Configuration Parameter" on page 1-146
TBLSPACE_STATS	Enables or disables tblspace statistics: "TBLSPACE_STATS Configuration Parameter" on page 1-145

## Temporary dbspace and sbspace configuration parameters

Use the following configuration parameters to configure the default temporary dbspaces and sbspaces.

*Table 1-7. Temporary dbspace and sbspace configuration parameters*

Configuration Parameter	Reference
DBSPACETEMP	The list of dbspaces for temporary objects: "DBSPACETEMP Configuration Parameter" on page 1-52
SBSPACETEMP	The list of sbspaces for temporary smart large objects: "SBSPACETEMP Configuration Parameter" on page 1-121

## Dbspace and sbspace configuration parameters

Use the following configuration parameters to configure the default dbspaces and sbspaces.

*Table 1-8. Default dbspaces and sbspaces configuration parameters*

Configuration Parameter	Reference
SBSPACENAME	The default sbspace to store smart large objects: "SBSPACENAME Configuration Parameter" on page 1-120
SYSSBSPACENAME	The default sbspace for system statistics: "SYSSBSPACENAME Configuration Parameter" on page 1-141

Table 1-8. Default dbspaces and sbspaces configuration parameters (continued)

Configuration Parameter	Reference
ONDBSPACEDOWN	Specifies the behavior of the server when a dbspace is down: "ONDBSPACEDOWN Configuration Parameter" on page 1-106

## Server instance configuration parameters

Use the following configuration parameters to set server instance information.

Table 1-9. Server instance configuration parameters

Configuration Parameter	Reference
SERVERNUM	The unique ID for the database server instance: "SERVERNUM configuration parameter" on page 1-126
DBSERVERNAME	The name of the default database server: "DBSERVERNAME configuration parameter" on page 1-51
DBSERVERALIASES	List of alternative database server names: "DBSERVERALIASES configuration parameter" on page 1-49

## Network configuration parameters

Use the following configuration parameters to configure the network.

Table 1-10. Network configuration parameters

Configuration Parameter	Reference
NETTYPE	The configuration of poll threads for a specific protocol: "NETTYPE Configuration Parameter" on page 1-101
LISTEN_TIMEOUT	The time the database server waits for a connection: "LISTEN_TIMEOUT Configuration Parameter" on page 1-85
MAX_INCOMPLETE_CONNECTIONS	The maximum number of incomplete connections: "MAX_INCOMPLETE_CONNECTIONS Configuration Parameter" on page 1-95
FASTPOLL	Enables or disables fast polling: "FASTPOLL Configuration Parameter" on page 1-80

## CPU and virtual processors configuration parameters

Use the following configuration parameters to configure CPU virtual processors.

Table 1-11. CPU virtual processors configuration parameters

Configuration Parameter	Reference
MULTIPROCESSOR	Specifies whether the computer has multiple CPUs: "MULTIPROCESSOR Configuration Parameter" on page 1-100
VPCLASS	Configures the CPU virtual processors: "VPCLASS configuration parameter" on page 1-151

Table 1-11. CPU virtual processors configuration parameters (continued)

Configuration Parameter	Reference
VP_MEMORY_CACHE_KB	The amount of private memory blocks for the CPU virtual processors: "VP_MEMORY_CACHE_KB Configuration Parameter" on page 1-150
SINGLE_CPU_VP	Optimizes performance when there is a single CPU virtual processor: "SINGLE_CPU_VP configuration parameter" on page 1-131

## AIO and buffer cleaner configuration parameters

Use the following configuration parameters to configure AIO virtual processors and buffer cleaners.

Table 1-12. AIO and buffer cleaner configuration parameters

Configuration Parameter	Reference
VPCLASS	Configures the AIO virtual processors: "VPCLASS configuration parameter" on page 1-151
CLEANERS	The number of page cleaner threads: "CLEANERS Configuration Parameter" on page 1-46
AUTO_AIOVPS	Enables or disables automatic management of AIO virtual processors: "AUTO_AIOVPS Configuration Parameter" on page 1-37
DIRECT_IO	Specifies whether to use direct I/O: "DIRECT_IO Configuration Parameter (UNIX)" on page 1-57

## Locking configuration parameters

Use the following configuration parameters to set locking behavior.

Table 1-13. Locking configuration parameters

Configuration Parameter	Reference
LOCKS	The initial number of locks on start up: "LOCKS Configuration Parameter" on page 1-85
DEF_TABLE_LOCKMODE	The default table lock mode: "DEF_TABLE_LOCKMODE Configuration Parameter" on page 1-55

## Shared memory configuration parameters

Use the following configuration parameters to configure shared memory.

Table 1-14. Shared memory configuration parameters

Configuration Parameter	Reference
RESIDENT	Controls whether shared memory is resident: "RESIDENT configuration parameter" on page 1-114
SHMBASE	The shared memory base address. Do not change this value: "SHMBASE Configuration Parameter" on page 1-127
SHMVIRTSIZE	The initial size, in KB, of the virtual segment of shared memory: "SHMVIRTSIZE configuration parameter" on page 1-129

Table 1-14. Shared memory configuration parameters (continued)

Configuration Parameter	Reference
SHMADD	The size of virtual shared memory segments: “SHMADD Configuration Parameter” on page 1-126
EXTSHMADD	The size of each extension shared memory segment: “EXTSHMADD Configuration Parameter” on page 1-79
SHMTOTAL	The maximum amount of shared memory for the database server: “SHMTOTAL configuration parameter” on page 1-128
SHMVIRT_ALLOCSEG	Controls when to add a memory segment: “SHMVIRT_ALLOCSEG configuration parameter” on page 1-129
SHMNOACCESS	Lists shared memory addresses that the server cannot access: “SHMNOACCESS Configuration Parameter” on page 1-127

## Checkpoint and system block configuration parameters

Use the following configuration parameters to configure checkpoints, recovery time objective, and system block time.

Table 1-15. Checkpoints, recovery time objective, and system block time configuration parameters

Configuration Parameter	Reference
CKPTINTVL	How often to check if a checkpoint is needed: “CKPTINTVL Configuration Parameter” on page 1-45
AUTO_CKPTS	Enables or disables automatic checkpoints: “AUTO_CKPTS Configuration Parameter” on page 1-37
RTO_SERVER_RESTART	The recovery time objective for a restart after a failure: “RTO_SERVER_RESTART configuration parameter” on page 1-120
BLOCKTIMEOUT	The amount of time for a system block: “BLOCKTIMEOUT Configuration Parameter” on page 1-39

## Conversion guard configuration parameters

Use the following configuration parameters to control information Informix uses during an upgrade to a new version of the server.

Table 1-16. Conversion guard configuration parameters

Configuration Parameter	Reference
CONVERSION_GUARD	Specifies whether to stop or continue an upgrade if an error occurs during the upgrade: “CONVERSION_GUARD configuration parameter” on page 1-46
RESTORE_POINT_DIR	Specifies where restore point files will be placed during a failed upgrade when the CONVERSION_GUARD configuration parameter is enabled: “RESTORE_POINT_DIR configuration parameter” on page 1-116

## Distributed transactions configuration parameters

Use the following configuration parameters to control distributed transactions.

Table 1-17. Distributed transaction configuration parameters

Configuration Parameter	Reference
TXTIMEOUT	The distributed transaction timeout period: "TXTIMEOUT Configuration Parameter" on page 1-147
DEADLOCK_TIMEOUT	The maximum amount of time to wait for a lock in a distributed transaction: "DEADLOCK_TIMEOUT Configuration Parameter" on page 1-55
HETERO_COMMIT	Enables or disables heterogeneous commits for transactions using an EGM gateway: "HETERO_COMMIT Configuration Parameter" on page 1-82

## Tape device configuration parameters

Use the following configuration parameters to configure the tape device for backups with the **ontape** utility.

Table 1-18. Tape device configuration parameters

Configuration Parameter	Reference
TAPEDEV	The tape device for backups: "TAPEDEV configuration parameter" on page 1-143
TAPEBLK	The tape block size: "TAPEBLK Configuration Parameter" on page 1-142
TAPESIZE	The maximum amount of data to put on one backup tape: "TAPESIZE Configuration Parameter" on page 1-144

## Logical log tape device configuration parameters

Use the following configuration parameters to configure the tape device for logical logs with the **ontape** utility.

Table 1-19. Logical log tape device configuration parameters

Configuration Parameter	Reference
LTAPEDEV	The tape device for logical log backups: "LTAPEDEV Configuration Parameter" on page 1-92
LTAPEBLK	The tape block size for logical log backups: "LTAPEBLK Configuration Parameter" on page 1-91
LTAPESIZE	The maximum amount of data to put on one logical log backup tape: "LTAPESIZE Configuration Parameter" on page 1-92

## Backup and restore configuration parameters

Use the following configuration parameters to control backup and restore with the ON-Bar utility. Unless specified otherwise, these configuration parameters are documented in the *IBM Informix Backup and Restore Guide*.

Table 1-20. ON-Bar configuration parameters

Configuration Parameter	Reference
BAR_ACT_LOG	The location of the ON-Bar activity log file.
BAR_DEBUG_LOG	The location of the ON-Bar debug log file.
BAR_DEBUG	The debug level for ON-Bar.
BAR_MAX_BACKUP	The number of backup threads used in a backup.
BAR_RETRY	The number of times to retry a backup or restore.
BAR_NB_XPORT_COUNT	The number of data buffers each backup process uses.
BAR_XFER_BUF_SIZE	The size of each data buffer.
RESTARTABLE_RESTORE	Enables ON-Bar to continue a backup after a failure: "RESTARTABLE_RESTORE Configuration Parameter" on page 1-115
BAR_PROGRESS_FREQ	How often progress messages are put in the activity log.
BAR_BSA LIB_PATH	The path for the shared library for ON-Bar and the storage manager.
BACKUP_FILTER	The path of a filter program to use during backups.
RESTORE_FILTER	The path of a filter program to use during restores.
BAR_PERFORMANCE	The type of ON-Bar performance statistics to report.

## Informix Storage Manager configuration parameters

Use the following configuration parameters to configure the Informix Storage Manager. These configuration parameters are documented in the *IBM Informix Storage Manager Administrator's Guide*.

Table 1-21. Informix Storage Manager configuration parameters

Configuration Parameter	Reference
ISM_DATA_POOL	The name of the ISM data pool.
ISM_LOG_POOL	The name of the ISM log pool.

## Data dictionary cache configuration parameters

Use the following configuration parameters to configure the data dictionary caches.

Table 1-22. Data dictionary cache configuration parameters

Configuration Parameter	Reference
DD_HASHSIZE	The number of data dictionary pools: "DD_HASHSIZE Configuration Parameter" on page 1-55
DD_HASHMAX	The number of entries per pool: "DD_HASHMAX configuration parameter" on page 1-54

## Data distribution configuration parameters

Use the following configuration parameters to configure the data distribution pools.

Table 1-23. Data distribution configuration parameters

Configuration Parameter	Reference
DS_HASHSIZE	The number of data distribution pools: "DS_HASHSIZE Configuration Parameter" on page 1-63
DS_POOLSIZE	The maximum number of entries in the data distribution cache: "DS_POOLSIZE Configuration Parameter" on page 1-66

## User defined routine (UDR) configuration parameters

Use the following configuration parameters to configure UDRs.

Table 1-24. UDR configuration parameters

Configuration Parameter	Reference
PC_HASHSIZE	The number of hash buckets in the UDR cache: "PC_HASHSIZE Configuration Parameter" on page 1-110
PC_POOLSIZE	The maximum number of entries in the UDR cache: "PC_POOLSIZE Configuration Parameter" on page 1-110

## SQL statement cache configuration parameters

Use the following configuration parameters to configure the SQL statement cache.

Table 1-25. SQL statement cache configuration parameters

Configuration Parameter	Reference
STMT_CACHE	Controls SQL statement caching: "STMT_CACHE Configuration Parameter" on page 1-136
STMT_CACHE_HITS	The number of times an SQL statement is executed before it is cached: "STMT_CACHE_HITS Configuration Parameter" on page 1-137
STMT_CACHE_SIZE	The size of the SQL statement cache: "STMT_CACHE_SIZE Configuration Parameter" on page 1-138
STMT_CACHE_NOLIMIT	Controls additional memory consumption of the SQL statement cache: "STMT_CACHE_NOLIMIT Configuration Parameter" on page 1-137
STMT_CACHE_NUMPOOL	The number of pools for the SQL statement cache: "STMT_CACHE_NUMPOOL Configuration Parameter" on page 1-138

## Operating system and session configuration parameters

Use the following configuration parameters to configure operating system and session features.

Table 1-26. Operating system and session configuration parameters

Configuration Parameter	Reference
USEOSTIME	The precision of SQL statement timing: "USEOSTIME Configuration Parameter" on page 1-150
STACKSIZE	The size of a session stack: "STACKSIZE Configuration Parameter" on page 1-135



Table 1-26. Operating system and session configuration parameters (continued)

Configuration Parameter	Reference
ALLOW_NEWLINE	Whether embedded new line characters are allowed in SQL statements: "ALLOW_NEWLINE Configuration Parameter" on page 1-36
USELASTCOMMITTED	Controls committed read isolation level: "USELASTCOMMITTED Configuration Parameter" on page 1-148

## Index configuration parameters

Use the following configuration parameters to configure index features.

Table 1-27. Index configuration parameters

Configuration Parameter	Reference
FILLFACTOR	The percentage of index page fullness: "FILLFACTOR Configuration Parameter" on page 1-80
MAX_FILL_DATA_PAGES	Enables or disables filling data pages as full as possible if they have variable length rows: "MAX_FILL_DATA_PAGES Configuration Parameter" on page 1-95
BTSCANNER	Configures B-tree scanner threads: "BTSCANNER Configuration Parameter" on page 1-40
ONLIDX_MAXMEM	The amount of memory for the pre-image and updater log pools: "ONLIDX_MAXMEM Configuration Parameter" on page 1-107

## Parallel database queries configuration parameters

Use the following configuration parameters to configure parallel database queries (PDQ).

Table 1-28. PDQ configuration parameters

Configuration Parameter	Reference
MAX_PDQPRIORITY	The maximum percentage of resources for a single query: "MAX_PDQPRIORITY Configuration Parameter" on page 1-96
DS_MAX_QUERIES	The maximum number of concurrent decision support queries: "DS_MAX_QUERIES Configuration Parameter" on page 1-64
DS_TOTAL_MEMORY	The maximum amount of decision support memory: "DS_TOTAL_MEMORY configuration parameter" on page 1-67
DS_MAX_SCANS	The maximum number of decision support scans: "DS_MAX_SCANS Configuration Parameter" on page 1-65
DS_NONPDQ_QUERY_MEM	The amount of non-PDQ query memory: "DS_NONPDQ_QUERY_MEM Configuration Parameter" on page 1-65
DATASKIP	Whether to skip a dbspace when processing a query: "DATASKIP Configuration Parameter" on page 1-47

## Optimizer configuration parameters

Use the following configuration parameters to influence query execution optimizer plans and directives.

Table 1-29. Optimizer configuration parameters

Configuration Parameter	Reference
OPTCOMPIND	Controls how the optimizer determines the best query path: "OPTCOMPIND Configuration Parameter" on page 1-108
DIRECTIVES	Enables or disables inline optimizer directives: "DIRECTIVES Configuration Parameter" on page 1-58
EXT_DIRECTIVES	Enables or disables external directives: "EXT_DIRECTIVES Configuration Parameter" on page 1-79
OPT_GOAL	Controls how to optimize for fastest retrieval: "OPT_GOAL Configuration Parameter" on page 1-108
IFX_FOLDVIEW	Enables or disables folding views: "IFX_FOLDVIEW configuration parameter" on page 1-82
AUTO_REPREPARE	Enables or disables automatically re-optimizing stored procedures and re-preparing prepared statements: "AUTO_REPREPARE Configuration Parameter" on page 1-38

## Scan configuration parameters

Use the following configuration parameters to set read-ahead behavior.

Table 1-30. Scan configuration parameters

Configuration Parameter	Reference
RA_PAGES	The number of pages to read ahead: "RA_PAGES configuration parameter" on page 1-113
RA_THRESHOLD	The number of pages left before the next read-ahead group: "RA_THRESHOLD configuration parameter" on page 1-114
BATCHEDREAD_TABLE	Enables or disables light scans on compressed tables, tables with rows that are larger than a page, and tables with VARCHAR, LVARCHAR, and NVARCHAR data: "BATCHEDREAD_TABLE configuration parameter" on page 1-39

## SQL tracing configuration parameters

Use the following configuration parameters to set SQL tracing.

Table 1-31. SQL tracing configuration parameters

Configuration Parameter	Reference
EXPLAIN_STAT	Enables or disables including query statistics in the EXPLAIN output file: "EXPLAIN_STAT Configuration Parameter" on page 1-78
SQLTRACE	Configures SQL tracing: "SQLTRACE Configuration Parameter" on page 1-134

## Security configuration parameters

Use the following configuration parameters to configure security options.

Table 1-32. Security configuration parameters

Configuration Parameter	Reference
DBCREATE_PERMISSION	Specifies users who can create databases: "DBCREATE_PERMISSION Configuration Parameter" on page 1-48
DB_LIBRARY_PATH	Specifies the locations of UDR or UDT shared libraries: "DB_LIBRARY_PATH Configuration Parameter" on page 1-49
GSKIT_VERSION	Specifies which version of IBM Global Security Kit the database server uses: "GSKIT_VERSION Configuration Parameter" on page 1-81
IFX_EXTEND_ROLE	Controls how to specify which users can register external routines: "IFX_EXTEND_ROLE Configuration Parameter" on page 1-82
SECURITY_LOCALCONNECTION	Whether the database server checks the security of local connections: "SECURITY_LOCALCONNECTION Configuration Parameter" on page 1-125
UNSECURE_ONSTAT	Whether non-DBSA users can run <b>onstat</b> commands: "UNSECURE_ONSTAT Configuration Parameter" on page 1-147
ADMIN_USER_MODE_WITH_DBSA	Controls who can connect to the server in administration mode: "ADMIN_USER_MODE_WITH_DBSA Configuration Parameter" on page 1-34
ADMIN_MODE_USERS	Lists the users who can connect in administration mode: "ADMIN_MODE_USERS Configuration Parameter" on page 1-33
SSL_KEYSTORE_LABEL	The SSL label: "SSL_KEYSTORE_LABEL Configuration Parameter" on page 1-135

## Label-based access control configuration parameters

Use the following configuration parameters to configure the label-based access control (LBAC) cache. These configuration parameters are documented in the *IBM Informix Security Guide*.

Table 1-33. LBAC configuration parameters

Configuration Parameter	Reference
PLCY_HASHSIZE	The maximum number of entries in each hash bucket of the LBAC security information cache.
PLCY_POOLSIZ	The number of hash buckets in the LBAC security information cache.
USRC_HASHSIZE	The maximum number of entries in each hash bucket of the LBAC credential memory cache.
USRC_POOLSIZ	The number of hash buckets in the LBAC credential memory cache.

## Optical Storage subsystem configuration parameters

Use the following configuration parameters to configure the optical storage subsystem.

Table 1-34. Optical storage subsystem configuration parameters

Configuration Parameter	Reference
STAGEBLOB	The name of the optical blob space: "STAGEBLOB Configuration Parameter" on page 1-136
OPCACHEMAX	The maximum size of the optical cache: "OPCACHEMAX Configuration Parameter (UNIX)" on page 1-107

## Built-in character data types configuration parameters

Use the following configuration parameter to configure built-in character data types.

Table 1-35. Built-in character data types configuration parameters

Configuration Parameter	Reference
SQL_LOGICAL_CHAR	Enables or disables the expansion of size specifications in declarations of built-in character data types: "SQL_LOGICAL_CHAR Configuration Parameter" on page 1-132

## Sequence cache configuration parameters

Use the following configuration parameter to configure the sequence cache:

Table 1-36. Sequence cache data types configuration parameters

Configuration Parameter	Reference
SEQ_CACHE_SIZE	Specifies the maximum number of sequence objects that can have preallocated values in the sequence cache: "SEQ_CACHE_SIZE configuration parameter" on page 1-125

## High-availability and Enterprise Replication security configuration parameters

Use the following configuration parameters to configure security for high-availability clusters and Enterprise Replication.

Table 1-37. High-availability and Enterprise Replication security configuration parameters

Configuration Parameter	Reference
ENCRYPT_HDR	Enables or disables encryption for HDR: "ENCRYPT_HDR Configuration Parameter" on page 1-73
ENCRYPT_SMX	The level of encryption for SDS or RSS servers: "ENCRYPT_SMX Configuration Parameter" on page 1-76
ENCRYPT_CDR	The level of encryption for Enterprise Replication: .See the <i>IBM Informix Enterprise Replication Guide</i> .
ENCRYPT_CIPHERS	Lists encryption ciphers and modes: "ENCRYPT_CIPHERS Configuration Parameter" on page 1-72

Table 1-37. High-availability and Enterprise Replication security configuration parameters (continued)

Configuration Parameter	Reference
ENCRYPT_MAC	The level of the message authentication code (MAC): "ENCRYPT_MAC Configuration Parameter" on page 1-74
ENCRYPT_MACFILE	The paths of MAC key files: "ENCRYPT_MACFILE Configuration Parameter" on page 1-75
ENCRYPT_SWITCH	The frequency to switch ciphers and keys: "ENCRYPT_SWITCH Configuration Parameter" on page 1-76

## Enterprise Replication configuration parameters

Use the following configuration parameters to configure Enterprise Replication. These configuration parameters are documented in the *IBM Informix Enterprise Replication Guide*.

Table 1-38. Enterprise Replication configuration parameters

Configuration Parameter	Reference
CDR_EVALTHREADS	The numbers of evaluator threads: CDR_EVALTHREADS configuration parameter
CDR_DSLOCKWAIT	The amount of time data sync threads wait for database locks: CDR_DSLOCKWAIT configuration parameter
CDR_QUEUEMEM	The maximum amount of memory for send and receive queues: CDR_QUEUEMEM configuration parameter
CDR_NIFCOMPRESS	The network interface compression level: CDR_NIFCOMPRESS configuration parameter
CDR_SERIAL	The incremental size and starting value of serial columns: CDR_SERIAL configuration parameter
CDR_DBSPACE	The dbspace name for the <b>syscdr</b> database: CDR_DBSPACE configuration parameter
CDR_QHDR_DBSPACE	The name of the transaction record dbspace: CDR_QHDR_DBSPACE configuration parameter
CDR_QDATA_SBSpace	The names of sbspaces for spooled transactions: CDR_QDATA_SBSpace configuration parameter
CDR_SUPPRESS_ATSRISWARN	The data sync warnings and errors to suppress in ATS and RIS files: CDR_SUPPRESS_ATSRISWARN configuration parameter
CDR_LOG_LAG_ACTION	The action taken when the database server comes close to overwriting a logical log that Enterprise Replication has not yet processed: CDR_LOG_LAG_ACTION configuration parameter
CDR_LOG_STAGING_MAXSIZE	The maximum amount of space that Enterprise Replication uses to stage log files: CDR_LOG_STAGING_MAXSIZE configuration parameter

Table 1-38. Enterprise Replication configuration parameters (continued)

Configuration Parameter	Reference
CDR_MAX_DYNAMIC_LOGS	The maximum number of dynamic log requests Enterprise Replication can make in a session: CDR_MAX_DYNAMIC_LOGS configuration parameter

## High-availability cluster configuration parameters

Use the following configuration parameters to configure high-availability clusters.

Table 1-39. High-availability cluster configuration parameters

Configuration Parameter	Reference
DRAUTO	Controls automatic failover of primary servers: "DRAUTO Configuration Parameter" on page 1-60
DRINTERVAL	The maximum interval between buffer flushes: "DRINTERVAL Configuration Parameter" on page 1-62
DRTIMEOUT	The network timeout period: "DRTIMEOUT Configuration Parameter" on page 1-63
DRLOSTFOUND	The path of the HDR lost-and-found file: "DRLOSTFOUND Configuration Parameter" on page 1-62
DRIDXAUTO	Enables or disables automatic index repair: "DRIDXAUTO Configuration Parameter" on page 1-61
HA_ALIAS	The server alias for a high-availability cluster: "HA_ALIAS Configuration Parameter" on page 1-81
LOG_INDEX_BUILDS	Enables or disables index page logging: "LOG_INDEX_BUILDS Configuration Parameter" on page 1-88
SDS_ENABLE	Enables or disables and SD secondary server: "SDS_ENABLE Configuration Parameter" on page 1-122
SDS_TIMEOUT	The time the primary waits for acknowledgment from an SD secondary server: "SDS_TIMEOUT Configuration Parameter" on page 1-124
SDS_TEMPDBS	The temporary dbspace used by an SD secondary server: "SDS_TEMPDBS Configuration Parameter" on page 1-123
SDS_PAGING	The paths of SD secondary paging files: "SDS_PAGING Configuration Parameter" on page 1-123
UPDATABLE_SECONDARY	Whether the secondary server can accept update, insert, or delete operations from clients: "UPDATABLE_SECONDARY Configuration Parameter" on page 1-147
FAILOVER_CALLBACK	The program called when a secondary transitions to a standard or primary server: "FAILOVER_CALLBACK Configuration Parameter" on page 1-80
TEMPTAB_NOLOG	The default logging mode for temporary tables: "TEMPTAB_NOLOG Configuration Parameter" on page 1-146
DELAY_APPLY	The delay time for applying transactions on an RS secondary server: "DELAY_APPLY Configuration Parameter" on page 1-56
STOP_APPLY	Stops applying transactions on an RS secondary server: "STOP_APPLY Configuration Parameter" on page 1-139

Table 1-39. High-availability cluster configuration parameters (continued)

Configuration Parameter	Reference
LOG_STAGING_DIR	The directory to stage log files: "LOG_STAGING_DIR Configuration Parameter" on page 1-88

## Logical recovery threads configuration parameters

Use the following configuration parameters to set logical recovery threads.

Table 1-40. Logical recovery threads configuration parameters

Configuration Parameter	Reference
ON_RECVRY_THREADS	The number of logical recovery threads that run in parallel during a warm restore: "ON_RECVRY_THREADS Configuration Parameter" on page 1-104
OFF_RECVRY_THREADS	The number of logical recovery threads used in a cold restore or for fast recovery: "OFF_RECVRY_THREADS configuration parameter" on page 1-104

## Diagnostic configuration parameters

Use the following configuration parameters to control diagnostic information.

Table 1-41. Diagnostic configuration parameters

Configuration Parameter	Reference
DUMPDIR	The location of assertion failure diagnostic files: "DUMPDIR Configuration Parameter" on page 1-69
DUMPSHMEM	Controls shared memory dumps: "DUMPSHMEM Configuration Parameter (UNIX)" on page 1-70
DUMPGCORE	Enables or disables whether the database server dumps a core to the <b>gcore</b> file: "DUMPGCORE Configuration Parameter (UNIX)" on page 1-69
DUMPCORE	Enables or disables whether the database server dumps a core after an assertion failure: "DUMPCORE Configuration Parameter (UNIX)" on page 1-68
DUMPCNT	The maximum number of shared memory dumps for a session: "DUMPCNT Configuration Parameter (UNIX)" on page 1-68

## Alarm program configuration parameters

Use the following configuration parameters to configure the alarm program.

Table 1-42. Alarm program configuration parameters

Configuration Parameter	Reference
ALARMPROGRAM	The alarm program to display event alarms: "ALARMPROGRAM Configuration Parameter" on page 1-35
ALRM_ALL_EVENTS	Whether the alarm program runs for all events: "ALRM_ALL_EVENTS Configuration Parameter" on page 1-36



Table 1-42. Alarm program configuration parameters (continued)

Configuration Parameter	Reference
STORAGE_FULL_ALARM	How often messages and events are raised when a storage space is full or a partition runs out of pages or extents: "STORAGE_FULL_ALARM Configuration Parameter" on page 1-140
SYSALARMPROGRAM	The system alarm program triggered after an assertion failure: "SYSALARMPROGRAM Configuration Parameter" on page 1-140

## Technical support configuration parameters

The following configuration parameters to are used by technical support and are set automatically.

Table 1-43. Technical support configuration parameters

Configuration Parameter	Reference
RAS_PLOG_SPEED	Reserved for support.
RAS_LLOG_SPEED	Reserved for support.

## Character processing configuration parameter

Use the following configuration parameter to control whether Informix checks if characters are valid for the locale.

Table 1-44. Character processing configuration parameter

Configuration Parameter	Reference
EILSEQ_COMPAT_MODE	Enables or disables checking character validity: "EILSEQ_COMPAT_MODE configuration parameter" on page 1-71

## Queue and wait statistics configuration parameters

Use the following configuration parameters to control the collection of queue and wait statistics.

Table 1-45. Queue and wait statistics configuration parameters

Configuration Parameter	Reference
QSTATS	Enables or disables collecting queue statistics: "QSTATS Configuration Parameter" on page 1-113
WSTATS	Enables or disables collecting wait statistics: "WSTATS Configuration Parameter" on page 1-157

## Low memory configuration parameters

Use the following configuration parameters to manage low memory.

*Table 1-46. Low memory configuration parameters*

Configuration Parameter	Reference
LOW_MEMORY_RESERVE	Reserves a specific amount of memory for use when critical activities are needed and the server has limited free memory: "LOW_MEMORY_RESERVE configuration parameter" on page 1-90
LOW_MEMORY_MGR	Enables you to change the default behavior of the server when it reaches the memory limit: "LOW_MEMORY_MGR configuration parameter" on page 1-90

## Java configuration parameters

Use the following configuration parameters to configure Java virtual processors. These configuration parameters are documented in the *J/Foundation Developer's Guide*.

*Table 1-47. Java configuration parameters*

Configuration Parameter	Reference
VPCLASS	Configures Java virtual processors.
JVPJAVAHOME	The JRE root directory.
JVPHOME	The directory where the classes of the IBM Informix JDBC Driver are installed.
JVPPROFILE	The Java VP property file.
JVPLOGFILE	The Java VP log file.
JDKVERSION	The supported version of JDK.
JVPJAVALIB	The location of the JRE libraries.
JVPJAVAVM	The JRE libraries to use for the Java VM.
JVPARGS	Configures the Java VM.
JVPCLASSPATH	The Java classpath.

## Buffer pool and LRU tuning configuration parameters

Use the following configuration parameters to configure buffer pools and tune LRU queues.

*Table 1-48. Buffer pool and LRU tuning configuration parameters*

Configuration Parameter	Reference
BUFFERPOOL	Configures buffer pools: "BUFFERPOOL configuration parameter" on page 1-40
AUTO_LRU_TUNING	Enables or disables automatic tuning of LRU queues: "AUTO_LRU_TUNING Configuration Parameter" on page 1-38

## Summary of configuration parameters

Some of the configuration parameters also have an environment variable that is related to the configuration parameters.

The following table lists each configuration parameter and links to related information about the configuration parameters. For information on the discontinued configuration parameters, see Appendix D, “Discontinued configuration parameters,” on page D-1.

Configuration Parameter	Related Environment Variable	Reference
AC_DEBUG	AC_CONFIG	“Archecker Configuration Parameters” on page 1-32
AC_IXBAR	AC_CONFIG	“Archecker Configuration Parameters” on page 1-32
AC_LTAPEBLOCK	AC_CONFIG	“Archecker Configuration Parameters” on page 1-32
AC_LTAPEDEV	AC_CONFIG	“Archecker Configuration Parameters” on page 1-32
AC_MSGPATH	AC_CONFIG	“Archecker Configuration Parameters” on page 1-32
AC_SCHEMA	AC_CONFIG	“Archecker Configuration Parameters” on page 1-32
AC_STORAGE	AC_CONFIG	“Archecker Configuration Parameters” on page 1-32
AC_TAPEBLOCK	AC_CONFIG	“Archecker Configuration Parameters” on page 1-32
AC_TAPEDEV	AC_CONFIG	“Archecker Configuration Parameters” on page 1-32
AC_TIMEOUT	AC_CONFIG	“Archecker Configuration Parameters” on page 1-32
AC_VERBOSE	AC_CONFIG	“Archecker Configuration Parameters” on page 1-32
ADMIN_MODE_USERS		“ADMIN_MODE_USERS Configuration Parameter” on page 1-33
ADMIN_USER_MODE_WITH_DBSA		“ADMIN_USER_MODE_WITH_DBSA Configuration Parameter” on page 1-34
ADTERR		“ADTERR, ADTMODE, ADTPATH, and ADTSIZE Configuration Parameters (UNIX)” on page 1-35
ADTMODE		“ADTERR, ADTMODE, ADTPATH, and ADTSIZE Configuration Parameters (UNIX)” on page 1-35
ADTPATH		“ADTERR, ADTMODE, ADTPATH, and ADTSIZE Configuration Parameters (UNIX)” on page 1-35
ADTSIZE		“ADTERR, ADTMODE, ADTPATH, and ADTSIZE Configuration Parameters (UNIX)” on page 1-35
ALARMPROGRAM		“ALARMPROGRAM Configuration Parameter” on page 1-35

Configuration Parameter	Related Environment Variable	Reference
ALLOW_NEWLINE		"ALLOW_NEWLINE Configuration Parameter" on page 1-36
ALRM_ALL_EVENTS		"ALRM_ALL_EVENTS Configuration Parameter" on page 1-36
AUTO_AIOVPS		"AUTO_AIOVPS Configuration Parameter" on page 1-37
AUTO_CKPTS		"AUTO_CKPTS Configuration Parameter" on page 1-37
AUTO_LRU_TUNING		"AUTO_LRU_TUNING Configuration Parameter" on page 1-38
AUTO_REPREPARE		"AUTO_REPREPARE Configuration Parameter" on page 1-38
BAR_ACT_LOG		"ON-Bar Configuration Parameters" on page 1-105
BAR_BSALIB_PATH		"ON-Bar Configuration Parameters" on page 1-105
BAR_DEBUG		"ON-Bar Configuration Parameters" on page 1-105
BAR_DEBUG_LOG		"ON-Bar Configuration Parameters" on page 1-105
BAR_HISTORY		"ON-Bar Configuration Parameters" on page 1-105
BAR_MAX_BACKUP		"ON-Bar Configuration Parameters" on page 1-105
BAR_NB_XPORT_COUNT		"ON-Bar Configuration Parameters" on page 1-105
BAR_PERFORMANCE		"ON-Bar Configuration Parameters" on page 1-105
BAR_PROGRESS_FREQ		"ON-Bar Configuration Parameters" on page 1-105
BAR_RETRY		"ON-Bar Configuration Parameters" on page 1-105
BAR_XFER_BUF_SIZE		"ON-Bar Configuration Parameters" on page 1-105
BATCHEDREAD_TABLE	<b>IFX_BATCHEDREAD_TABLE</b>	"BATCHEDREAD_TABLE configuration parameter" on page 1-39
BLOCKTIMEOUT		"BLOCKTIMEOUT Configuration Parameter" on page 1-39
BTSCANNER		"BTSCANNER Configuration Parameter" on page 1-40
BUFFERPOOL		"BUFFERPOOL configuration parameter" on page 1-40
CDR_APPLY		See CDR_APPLY configuration parameter in the <i>IBM Informix Enterprise Replication Guide</i>
CDR_DBSPACE		See CDR_DBSPACE configuration parameter in the <i>IBM Informix Enterprise Replication Guide</i>

Configuration Parameter	Related Environment Variable	Reference
CDR_DSLOCKWAIT		See CDR_DSLOCKWAIT configuration parameter in the <i>IBM Informix Enterprise Replication Guide</i>
CDR_ENV		See CDR_ENV configuration parameter in the <i>IBM Informix Enterprise Replication Guide</i>
CDR_EVALTHREADS		See CDR_EVALTHREADS configuration parameter in the <i>IBM Informix Enterprise Replication Guide</i>
CDR_LOG_LAG_ACTION		See CDR_EVALTHREADS configuration parameter in the <i>IBM Informix Enterprise Replication Guide</i>
CDR_LOG_STAGING_MAXSIZE		See CDR_EVALTHREADS configuration parameter in the <i>IBM Informix Enterprise Replication Guide</i>
CDR_MAX_DYNAMIC_LOGS		See CDR_MAX_DYNAMIC_LOGS configuration parameter in the <i>IBM Informix Enterprise Replication Guide</i>
CDR_NIFCOMPRESS		See CDR_NIFCOMPRESS configuration parameter in the <i>IBM Informix Enterprise Replication Guide</i>
CDR_QDATA_SBSPACE		See CDR_QDATA_SBSPACE configuration parameter in the <i>IBM Informix Enterprise Replication Guide</i>
CDR_QHDR_DBSPACE		See CDR_QHDR_DBSPACE configuration parameter in the <i>IBM Informix Enterprise Replication Guide</i>
CDR_QUEUEMEM		See CDR_QUEUEMEM configuration parameter in the <i>IBM Informix Enterprise Replication Guide</i>
CDR_SERIAL		See CDR_SERIAL configuration parameter in the <i>IBM Informix Enterprise Replication Guide</i>
CDR_SUPPRESS_ATSRISWARN		See CDR_SUPPRESS_ATSRISWARN configuration parameter in the <i>IBM Informix Enterprise Replication Guide</i>
CHECKALLDOMAINSFORUSER	None	"CHECKALLDOMAINSFORUSER Configuration Parameter" on page 1-45
CKPTINTVL		"CKPTINTVL Configuration Parameter" on page 1-45
CLEANERS		"CLEANERS Configuration Parameter" on page 1-46
CONSOLE		"CONSOLE Configuration Parameter" on page 1-46
CONVERSION_GUARD		"CONVERSION_GUARD configuration parameter" on page 1-46
DATASKIP		"DATASKIP Configuration Parameter" on page 1-47
DB_LIBRARY_PATH		"DB_LIBRARY_PATH Configuration Parameter" on page 1-49

Configuration Parameter	Related Environment Variable	Reference
DBSERVERALIASES		"DBSERVERALIASES configuration parameter" on page 1-49
DBSERVERNAME	<b>INFORMIXSERVER</b>	"DBSERVERNAME configuration parameter" on page 1-51
DBSPACETEMP	<b>DBSPACETEMP</b>	"DBSPACETEMP Configuration Parameter" on page 1-52
DD_HASHMAX		"DD_HASHMAX configuration parameter" on page 1-54
DD_HASHSIZE		"DD_HASHSIZE Configuration Parameter" on page 1-55
DEADLOCK_TIMEOUT		"DEADLOCK_TIMEOUT Configuration Parameter" on page 1-55
DEF_TABLE_LOCKMODE	<b>IFX_DEF_TABLE_LOCKMODE</b>	"DEF_TABLE_LOCKMODE Configuration Parameter" on page 1-55
DELAY_APPLY		"DELAY_APPLY Configuration Parameter" on page 1-56
DIRECT_IO		"DIRECT_IO Configuration Parameter (UNIX)" on page 1-57
DIRECTIVES	<b>IFX_DIRECTIVES</b>	"DIRECTIVES Configuration Parameter" on page 1-58
DISABLE_B162428_XA_FIX	<b>IFX_XASTDCOMPLIANCE_XAEND</b>	"DISABLE_B162428_XA_FIX Configuration Parameter" on page 1-59
DRAUTO		"DRAUTO Configuration Parameter" on page 1-60
DRDA_COMMBUFFSIZE		"DRDA_COMMBUFFSIZE Configuration Parameter" on page 1-59
DRIDXAUTO		"DRIDXAUTO Configuration Parameter" on page 1-61
DRINTERVAL		"DRINTERVAL Configuration Parameter" on page 1-62
DRLOSTFOUND		"DRLOSTFOUND Configuration Parameter" on page 1-62
DRTIMEOUT		"DRTIMEOUT Configuration Parameter" on page 1-63
DS_HASHSIZE		"DS_HASHSIZE Configuration Parameter" on page 1-63
DS_MAX_QUERIES		"DS_MAX_QUERIES Configuration Parameter" on page 1-64
DS_MAX_SCANS		"DS_MAX_SCANS Configuration Parameter" on page 1-65
DS_NONPDQ_QUERY_MEM		"DS_NONPDQ_QUERY_MEM Configuration Parameter" on page 1-65
DS_POOLSIZE		"DS_POOLSIZE Configuration Parameter" on page 1-66
DS_TOTAL_MEMORY		"DS_TOTAL_MEMORY configuration parameter" on page 1-67
DUMPCNT		"DUMPCNT Configuration Parameter (UNIX)" on page 1-68

Configuration Parameter	Related Environment Variable	Reference
DUMPCORE		"DUMPCORE Configuration Parameter (UNIX)" on page 1-68
DUMPDIR		"DUMPDIR Configuration Parameter" on page 1-69
DUMPGCORE		"DUMPGCORE Configuration Parameter (UNIX)" on page 1-69
DUMPSHMEM		"DUMPSHMEM Configuration Parameter (UNIX)" on page 1-70
DYNAMIC_LOGS		"DYNAMIC_LOGS Configuration Parameter" on page 1-71
EILSEQ_COMPAT_MODE	<b>GL_USEGLU</b>	"EILSEQ_COMPAT_MODE configuration parameter" on page 1-71
ENCRYPT_CDR		
ENCRYPT_CIPHERS		"ENCRYPT_CIPHERS Configuration Parameter" on page 1-72 "Enterprise Replication Configuration Parameters" on page 1-77
ENCRYPT_HDR		"ENCRYPT_HDR Configuration Parameter" on page 1-73
ENCRYPT_MAC		"ENCRYPT_MAC Configuration Parameter" on page 1-74
ENCRYPT_MACFILE		"ENCRYPT_MACFILE Configuration Parameter" on page 1-75
ENCRYPT_SMX		"ENCRYPT_SMX Configuration Parameter" on page 1-76
ENCRYPT_SWITCH		"ENCRYPT_SWITCH Configuration Parameter" on page 1-76
EXPLAIN_STAT		"EXPLAIN_STAT Configuration Parameter" on page 1-78
EXT_DIRECTIVES	<b>IFX_EXTDIRECTIVES</b>	"EXT_DIRECTIVES Configuration Parameter" on page 1-79
EXTSHMADD		"EXTSHMADD Configuration Parameter" on page 1-79
FAILOVER_CALLBACK		"FAILOVER_CALLBACK Configuration Parameter" on page 1-80
FASTPOLL		"FASTPOLL Configuration Parameter" on page 1-80
FILLFACTOR		"FILLFACTOR Configuration Parameter" on page 1-80
GSKIT_VERSION		"GSKIT_VERSION Configuration Parameter" on page 1-81
HA_ALIAS		"HA_ALIAS Configuration Parameter" on page 1-81
HETERO_COMMIT		"HETERO_COMMIT Configuration Parameter" on page 1-82
IFX_EXTEND_ROLE		"IFX_EXTEND_ROLE Configuration Parameter" on page 1-82



Configuration Parameter	Related Environment Variable	Reference
IMCLOG		"MaxConnect Configuration Parameters" on page 1-97
IMCTRANSPTS		"MaxConnect Configuration Parameters" on page 1-97
IMCWORKERDELAY		"MaxConnect Configuration Parameters" on page 1-97
IMCWORKERTHREADS		"MaxConnect Configuration Parameters" on page 1-97
ISM_DATA_POOL		"ISM_DATA_POOL and ISM_LOG_POOL Configuration Parameters" on page 1-83
ISM_LOG_POOL		"ISM_DATA_POOL and ISM_LOG_POOL Configuration Parameters" on page 1-83
JVMTHREAD		"Java Configuration Parameters" on page 1-83
JVPCLASSPATH		"Java Configuration Parameters" on page 1-83
JVPDEBUG		"Java Configuration Parameters" on page 1-83
JVPHOME		"Java Configuration Parameters" on page 1-83
JVPJAVAHOME		"Java Configuration Parameters" on page 1-83
JVPJAVALIB		"Java Configuration Parameters" on page 1-83
JVPJAVAVM		"Java Configuration Parameters" on page 1-83
JVPLOGFILE		"Java Configuration Parameters" on page 1-83
JVPPROFILE		"Java Configuration Parameters" on page 1-83
LIMITNUMSESSIONS		"LIMITNUMSESSIONS Configuration Parameter" on page 1-84
LISTEN_TIMEOUT		"LISTEN_TIMEOUT Configuration Parameter" on page 1-85
LOCKS		"LOCKS Configuration Parameter" on page 1-85
LOGBUFF		"LOGBUFF Configuration Parameter" on page 1-86
LOGFILES		"LOGFILES Configuration Parameter" on page 1-87
LOG_INDEX_BUILDS		"LOG_INDEX_BUILDS Configuration Parameter" on page 1-88
LOG_STAGING_DIR		"LOG_STAGING_DIR Configuration Parameter" on page 1-88
LOGSIZE		"LOGSIZE Configuration Parameter" on page 1-89
LOW_MEMORY_MGR		"LOW_MEMORY_MGR configuration parameter" on page 1-90

Configuration Parameter	Related Environment Variable	Reference
LOW_MEMORY_RESERVE		"LOW_MEMORY_RESERVE configuration parameter" on page 1-90
LTAPEBLK		"LTAPEBLK Configuration Parameter" on page 1-91
LTAPEDEV		"LTAPEDEV Configuration Parameter" on page 1-92
LTAPESIZE		"LTAPESIZE Configuration Parameter" on page 1-92
LTXEHWM		"LTXEHWM Configuration Parameter" on page 1-93
LTXHWM		"LTXHWM Configuration Parameter" on page 1-94
MAX_FILL_DATA_PAGES		"MAX_FILL_DATA_PAGES Configuration Parameter" on page 1-95
MAX_INCOMPLETE_CONNECTIONS		"MAX_INCOMPLETE_CONNECTIONS Configuration Parameter" on page 1-95
MAX_PDQPRIORITY		"MAX_PDQPRIORITY Configuration Parameter" on page 1-96
MIRROR		"MIRROR Configuration Parameter" on page 1-98
MIRROROFFSET		"MIRROROFFSET Configuration Parameter" on page 1-98
MIRRORPATH		"MIRRORPATH Configuration Parameter" on page 1-98
MSG_DATE		"MSG_DATE Configuration Parameter" on page 1-99
MSGPATH		"MSGPATH Configuration Parameter" on page 1-99
MULTIPROCESSOR		"MULTIPROCESSOR Configuration Parameter" on page 1-100
NET_IO_TIMEOUT_ALARM		"NET_IO_TIMEOUT_ALARM configuration parameter" on page 1-100
NETTYPE		"NETTYPE Configuration Parameter" on page 1-101
OFF_RECVRY_THREADS		"OFF_RECVRY_THREADS configuration parameter" on page 1-104
ON_RECVRY_THREADS		"ON_RECVRY_THREADS Configuration Parameter" on page 1-104
ONDBSPACEDOWN		"ONDBSPACEDOWN Configuration Parameter" on page 1-106
ONLIDX_MAXMEM		"ONLIDX_MAXMEM Configuration Parameter" on page 1-107
OPCACHEMAX	<b>INFORMIXOPCACHE</b>	"OPCACHEMAX Configuration Parameter (UNIX)" on page 1-107
OPTCOMPIND	<b>OPTCOMPIND</b>	"OPTCOMPIND Configuration Parameter" on page 1-108
OPT_GOAL	<b>OPT_GOAL</b>	"OPT_GOAL Configuration Parameter" on page 1-108

Configuration Parameter	Related Environment Variable	Reference
PC_HASHSIZE		"PC_HASHSIZE Configuration Parameter" on page 1-110
PC_POOLSIZE		"PC_POOLSIZE Configuration Parameter" on page 1-110
PHYSBUFF		"PHYSBUFF Configuration Parameter" on page 1-110
PHYSFILE		"PHYSFILE Configuration Parameter" on page 1-111
QSTATS		"QSTATS Configuration Parameter" on page 1-113
RA_PAGES		"RA_PAGES configuration parameter" on page 1-113
RA_THRESHOLD		"RA_THRESHOLD configuration parameter" on page 1-114
RESIDENT		"RESIDENT configuration parameter" on page 1-114
RESTARTABLE_RESTORE		"RESTARTABLE_RESTORE Configuration Parameter" on page 1-115
RESTORE_POINT_DIR		"RESTORE_POINT_DIR configuration parameter" on page 1-116
ROOTNAME		"ROOTNAME Configuration Parameter" on page 1-117
ROOTOFFSET		"ROOTOFFSET Configuration Parameter" on page 1-117
ROOTPATH		"ROOTPATH Configuration Parameter" on page 1-118
ROOTSIZE		"ROOTSIZE Configuration Parameter" on page 1-118
RTO_SERVER_RESTART		"RTO_SERVER_RESTART configuration parameter" on page 1-120
SBSPACENAME		"SBSPACENAME Configuration Parameter" on page 1-120
SBSPACETEMP		"SBSPACETEMP Configuration Parameter" on page 1-121
SDS_ENABLE		"SDS_ENABLE Configuration Parameter" on page 1-122
SDS_PAGING		"SDS_PAGING Configuration Parameter" on page 1-123
SDS_TEMPDBS		"SDS_TEMPDBS Configuration Parameter" on page 1-123
SDS_TIMEOUT		"SDS_TIMEOUT Configuration Parameter" on page 1-124
SECURITY_LOCALCONNECTION		"SECURITY_LOCALCONNECTION Configuration Parameter" on page 1-125
SEQ_CACHE_SIZE		"SEQ_CACHE_SIZE configuration parameter" on page 1-125
SERVERNUM		"SERVERNUM configuration parameter" on page 1-126

Configuration Parameter	Related Environment Variable	Reference
SHMADD		"SHMADD Configuration Parameter" on page 1-126
SHMBASE		"SHMBASE Configuration Parameter" on page 1-127
SHMNOACCESS		"SHMNOACCESS Configuration Parameter" on page 1-127
SHMTOTAL		"SHMTOTAL configuration parameter" on page 1-128
SHMVIRT_ALLOCSEG		"SHMVIRT_ALLOCSEG configuration parameter" on page 1-129
SHMVIRT_SIZE		"SHMVIRT_SIZE configuration parameter" on page 1-129
SINGLE_CPU_VP		"SINGLE_CPU_VP configuration parameter" on page 1-131
SQL_LOGICAL_CHAR		"SQL_LOGICAL_CHAR Configuration Parameter" on page 1-132
SQLTRACE		"SQLTRACE Configuration Parameter" on page 1-134
SSL_KEYSTORE_LABEL		"SSL_KEYSTORE_LABEL Configuration Parameter" on page 1-135
STACKSIZE	<b>INFORMIXSTACKSIZE</b>	"STACKSIZE Configuration Parameter" on page 1-135
STAGEBLOB		"STAGEBLOB Configuration Parameter" on page 1-136
STMT_CACHE	<b>STMT_CACHE</b>	"STMT_CACHE Configuration Parameter" on page 1-136
STMT_CACHE_HITS		"STMT_CACHE_HITS Configuration Parameter" on page 1-137
STMT_CACHE_NOLIMIT		"STMT_CACHE_NOLIMIT Configuration Parameter" on page 1-137
STMT_CACHE_NUMPOOL		"STMT_CACHE_NUMPOOL Configuration Parameter" on page 1-138
STMT_CACHE_SIZE		"STMT_CACHE_SIZE Configuration Parameter" on page 1-138
STOP_APPLY		"STOP_APPLY Configuration Parameter" on page 1-139
STORAGE_FULL_ALARM		"STORAGE_FULL_ALARM Configuration Parameter" on page 1-140
SYSALARMPROGRAM		"SYSALARMPROGRAM Configuration Parameter" on page 1-140
SYSSBSPACENAME		"SYSSBSPACENAME Configuration Parameter" on page 1-141
TAPEBLK		"TAPEBLK Configuration Parameter" on page 1-142
TAPEDEV		"TAPEDEV configuration parameter" on page 1-143
TAPESIZE		"TAPESIZE Configuration Parameter" on page 1-144

Configuration Parameter	Related Environment Variable	Reference
TBLSPACE_STATS		"TBLSPACE_STATS Configuration Parameter" on page 1-145
TBLTBLFIRST		"TBLTBLFIRST Configuration Parameter" on page 1-145
TBLTBLNEXT		"TBLTBLNEXT Configuration Parameter" on page 1-146
TEMPTAB_NOLOG		"TEMPTAB_NOLOG Configuration Parameter" on page 1-146
TXTIMEOUT		"TXTIMEOUT Configuration Parameter" on page 1-147
UPDATABLE_SECONDARY		"UPDATABLE_SECONDARY Configuration Parameter" on page 1-147
USELASTCOMMITTED		"USELASTCOMMITTED Configuration Parameter" on page 1-148
USEOSTIME		"USEOSTIME Configuration Parameter" on page 1-150
UNSECURE_ONSTAT		"UNSECURE_ONSTAT Configuration Parameter" on page 1-147
VP_MEMORY_CACHE_KB		"VP_MEMORY_CACHE_KB Configuration Parameter" on page 1-150
VPCLASS		"VPCLASS configuration parameter" on page 1-151
WSTATS		"WSTATS Configuration Parameter" on page 1-157

## Attributes for Configuration Parameters

Each configuration parameter has one or more attributes that are relevant for that parameter.

Table 1-49. Attributes for the configuration parameters

Attribute	Description
<b>onconfig.std value</b>	The default value that appears in the <b>onconfig.std</b> file. The database server uses these default values for all configurations.
<i>if not present</i>	The value that the database server supplies if the parameter is missing from your ONCONFIG file. If this value is present in <b>onconfig.std</b> , the database server uses the <b>onconfig.std</b> value. If this value is not present in <b>onconfig.std</b> , the database server calculates the value based on other values in <b>onconfig.std</b> .
<i>units</i>	The units in which the parameter is expressed.
<i>separators</i>	The separators that can be used when the parameter value has several parts. Do not use white space within a parameter value.
<i>range of values</i>	The valid values for this parameter.
<i>takes effect</i>	The time at which a change to the value of the parameter affects the operation of the database server. <i>Disk is initialized</i> means to reinitialize the database server.
<i>utilities</i>	The database server utilities that you can use to change the value of the parameter.
<i>refer to</i>	Cross-reference to further discussion.

## Utilities to Change Parameter Values

You can choose one of several different utilities to change the value of a configuration parameter.

Table 1-50. Utilities used to change configuration parameters.

Tool	Description
ON-Monitor(UNIX)	You can use the ON-Monitor utility to change certain parameter values. Some of the responses for the ON-Monitor utility are Y or N (yes or no) responses. When those responses are recorded in the ONCONFIG file, Y becomes 1, and N becomes 0.
ISA	To use IBM Informix Server Administrator (ISA) to change parameter values, select <b>Configuration &gt; ONCONFIG</b> .
Command-line utility	The <i>utilities</i> section lists one or more command-line utilities that you can use to change a parameter value.
Text editor	You can use a text editor to modify the ONCONFIG file.

## Environment Variables

You can set environment variables on the database server or in the client environment. Where you set the environment variables determines if the variable applies to all sessions or only the current session.

If you set an environment variable on the database server, the environment variable applies to all sessions. If you set the environment variable in the client environment, the environment variable applies to the current session and overrides the equivalent configuration parameter (if any).

For a complete list of environment variables and instructions on how to set the environment variables, see the *IBM Informix Guide to SQL: Reference*.

**Remember:** The INFORMIXDIR environment variable must always be set.

### Related concepts

 [Environment variables \(SQL Reference\)](#)

---

## Archecker Configuration Parameters

The **archecker** utility uses the configuration parameters to verify a backup or perform a table-level restore. The **ac\_config.std** template contains the default **archecker** configuration parameters.

Usually, you would not change the configuration parameters. However, if you need to change these parameters, copy the **ac\_config.std** template to the AC\_CONFIG file. The **AC\_CONFIG** environment variable specifies the location of the AC\_CONFIG file. For information on these parameters, see the *IBM Informix Backup and Restore Guide*.

The following table describes each configuration parameter for the **archecker** utility.

Table 1-51. Configuration parameters for the **archecker** utility.

Configuration Parameter	Description
AC_DEBUG	Prints debugging messages in the <b>archecker</b> message log.
AC_IXBAR	Specifies the pathname to the IXBAR file.
AC_LTAPEBLOCK	Specifies the <b>ontape</b> block size for reading logical logs.
AC_LTAPEDEV	Specifies the local device name used by <b>ontape</b> for reading logical logs.
AC_MSGPATH	Specifies the location of the <b>archecker</b> message file.
AC_SCHEMA	Specifies the pathname to the <b>archecker schema</b> command.
AC_STORAGE	Specifies the location of the temporary files that <b>archecker</b> builds.
AC_TAPEBLOCK	Specifies the tape block size in kilobytes.
AC_TAPEDEV	Specifies the local device name used by the <b>ontape</b> utility.
AC_TIMEOUT	Specifies the timeout value for ON-Bar and <b>archecker</b> processes if one of them exits prematurely.
AC_VERBOSE	Specifies either verbose or quiet mode for <b>archecker</b> messages.

## ADMIN\_MODE\_USERS Configuration Parameter

The ADMIN\_MODE\_USERS configuration parameter specifies a list of users, besides the user **informix** and members of the DBSA group, that you want to access the database server in the administration mode.

The list of users in the ADMIN\_MODE\_USERS configuration parameter is preserved indefinitely. Users can be removed by using the **onmode -wm** or **onmode -wf** utility.

Use the **onmode -j -U** utility to allow one or more users to access the database server in administration mode when the database is running.

You must set the ADMIN\_USER\_MODE\_WITH\_DBSA configuration parameter to 1 to enable the users that are listed in the ADMIN\_MODE\_USERS configuration parameter to connect to the database server in the administration mode.

**onconfig.std** *value*

None

*range of values*

Comma-separated user names, such as: Karin,Sarah,Andrew, as a string of up to 127 bytes

*takes effect*

When the database server is shut down and restarted

*utilities*

**oninit -U**, **onmode -j -U**, **onmode -wm**, and **onmode -wf**

refer to

- Chapter 12, “The oninit utility,” on page 12-1
- “Changing the Database Server to Administration Mode with the -j Option” on page 14-17
- “onmode -wf, -wm: Dynamically change certain configuration parameters” on page 14-25
- “ADMIN\_USER\_MODE\_WITH\_DBSA Configuration Parameter”

**Related reference**

“Changing the Database Server to Administration Mode with the -j Option” on page 14-17

---

## ADMIN\_USER\_MODE\_WITH\_DBSA Configuration Parameter

The ADMIN\_USER\_MODE\_WITH\_DBSA configuration parameter specifies which users, besides the user **informix**, can connect to the database server in the administration mode.

**onconfig.std** *value*  
None

**if not present**  
0

*takes effect*

When the database server is shut down and restarted

*range of values*

Value	Valid users who can connect in the administration mode
0	<ul style="list-style-type: none"><li>• Only the user <b>informix</b> can connect in the administration mode</li></ul>
1	<p>If the ADMIN_USER_MODE configuration parameter is not set, the following users can connect in the administration mode:</p> <ul style="list-style-type: none"><li>• The user <b>informix</b></li><li>• Members of the DBSA group</li></ul> <p>If the ADMIN_USER_MODE configuration parameter is set to a list of one or more user names, then following users can connect in the administration mode:</p> <ul style="list-style-type: none"><li>• The user <b>informix</b></li><li>• The users who have the <b>informix</b> group included in their group list (UNIX only)</li><li>• Members of the DBSA group</li><li>• The administration users that are listed in the ADMIN_MODE_USERS configuration parameter</li></ul>

refer to “ADMIN\_MODE\_USERS Configuration Parameter” on page 1-33



---

## ADTERR, ADTMODE, ADTPATH, and ADTSIZE Configuration Parameters (UNIX)

The ADTERR, ADTMODE, ADTPATH, and ADTSIZE are configuration parameters that are used for auditing. You specify these configuration parameters in the ADTCFG file.

For information on these parameters, see the *IBM Informix Security Guide*.

### Related reference

- [➤ ADTERR configuration parameter \(Security Guide\)](#)
- [➤ ADTMODE configuration parameter \(Security Guide\)](#)
- [➤ ADTPATH configuration parameter \(Security Guide\)](#)
- [➤ ADTSIZE configuration parameter \(Security Guide\)](#)

---

## ALARMPROGRAM Configuration Parameter

Use the ALARMPROGRAM configuration parameter to display event alarms.

### onconfig.std value

On UNIX: **\$INFORMIXDIR/etc/alarmprogram.sh**

On Windows: **%INFORMIXDIR%\etc\alarmprogram.bat**

### if not present

On UNIX: **\$INFORMIXDIR/etc/alarmprogram.sh**

On Windows: **%INFORMIXDIR%\etc\alarmprogram.bat**

### range of values

Full pathname

### takes effect

When the database server is shut down and restarted

### refer to

- “Writing Your Own Alarm Script” on page C-1
- *IBM Informix Backup and Restore Guide*

The following sample scripts are provided.

Script Name	Platform	Description
<b>log_full.sh</b>	UNIX	To back up logical logs automatically when the database server issues a log-full event alarm, set ALARMPROGRAM to <b>log_full.sh</b> or <b>log_full.bat</b> .
<b>log_full.bat</b>	Windows	
<b>no_log.sh</b>	UNIX	To disable automatic logical-log backups, set ALARMPROGRAM to <b>no_log.sh</b> or <b>no_log.bat</b> .
<b>no_log.bat</b>	Windows	
<b>alarmprogram.sh</b>	UNIX	Handles event alarms and controls logical-log backups. Modify <b>alarmprogram.sh</b> or <b>alarmprogram.bat</b> and set ALARMPROGRAM to the full pathname of <b>alarmprogram.sh</b> or <b>alarmprogram.bat</b> . See “Customizing the ALARMPROGRAM Scripts” on page C-1.
<b>alarmprogram.bat</b>	Windows	

**Important:** Backup media should always be available for automatic log backups.

You can set the `ALRM_ALL_EVENTS` configuration parameter to specify whether the `ALARMPROGRAM` configuration parameter runs for all events that are logged in the `MSGPATH`, or only for specified noteworthy events (events greater than severity 1).

Instead of using the supplied scripts, you can write your own shell script, batch file, or binary program to execute events. Set `ALARMPROGRAM` to the full pathname of this file. The database server executes this script when noteworthy events occur. These events include database, table, index, or simple-large-object failure; all logs are full; internal subsystem failure; initialization failure; and long transactions. You can have the events noted in an email or pagermail message.

---

## ALLOW\_NEWLINE Configuration Parameter

Use the `ALLOW_NEWLINE` configuration parameter to allow or disallow newline characters in quoted strings for all sessions.

To allow all remote sessions in a distributed query to support embedded newline characters, specify `ALLOW_NEWLINE` in their `ONCONFIG` files.

**onconfig.std** *value*  
0

*range of values*

0 = Disallow the newline character in quoted strings for all sessions.

1 = Allow the newline character in quoted strings for all sessions.

*takes effect*

When the database server is shut down and restarted

*refer to*

- Quoted strings in the *IBM Informix Guide to SQL: Syntax*
- Newline characters in quoted strings in the *IBM Informix ESQL/C Programmer's Manual*

You can specify that you want the database server to allow the newline character (`\n`) in a quoted string either for all sessions or for a specific session. A session is the duration of a client connection to the database server.

To allow or disallow newline characters in quoted strings for the current session when `ALLOW_NEWLINE` is not set, you can execute the built-in `ifx_allow_newline()` routine with 't' or 'f' as its only argument.

- 't' enables support for newline characters within quoted strings.
- 'f' has the opposite effect.

Calls to `ifx_allow_newline()` affect only the user session from which that routine is invoked.

---

## ALRM\_ALL\_EVENTS Configuration Parameter

Use the `ALRM_ALL_EVENTS` configuration parameter to specify whether the `ALARMPROGRAM` configuration parameter runs for all events that are logged in the `MSGPATH` configuration parameter, or only for noteworthy events.

**onconfig.std** *value*  
0

*takes effect*

When the database server is shut down and restarted

*range of values*

0, 1

If ALRM\_ALL\_EVENTS is set to 1, the parameter triggers the ALARMPROGRAM configuration parameter and the ALRM\_ALL\_EVENTS configuration parameter will display all event alarms.

---

## AUTO\_AIOVPS Configuration Parameter

The AUTO\_AIOVPS configuration parameter enables the database server to automatically increase the number of asynchronous I/O virtual processors (AIO VPs) and page cleaner threads when the database server detects that the I/O workload has outpaced the performance of the existing AIO VPs.

**onconfig.std** *value*

1

*takes effect*

When the database server is shut down and restarted

*range of values*

0= Off

1 = On

*utilities*

**onmode -wf** or **onmode -wm**

*refer to* "onmode -wf, -wm: Dynamically change certain configuration parameters" on page 14-25.

You can dynamically enable or disable the automatic increase of AIO VPs and page cleaner threads by using **onmode -wm** or **onmode -wf**.

The VP **aino** configuration parameter controls the number of AIO VPs. If the VP **aino** parameter is not set in the ONCONFIG file, the initial number of AIO VPs the database server starts when AUTO\_AIOVPS is enabled is equal to the number of AIO chunks. The maximum number of AIO VPs the database server can start if VP **aino** is not set is 128.

---

## AUTO\_CKPTS Configuration Parameter

The AUTO\_CKPTS configuration parameter allows the server to trigger checkpoints more frequently to avoid transaction blocking. You can dynamically enable or disable automatic checkpoints by using **onmode -wm** or **onmode -wf**.

**onconfig.std** *value*

1

*takes effect*

When the database server is shut down and restarted

*range of values*

0= Off 1 = On

*utilities*

**onmode -wf** or **onmode -wm**

refer to “onmode -wf, -wm: Dynamically change certain configuration parameters” on page 14-25.

---

## AUTO\_LRU\_TUNING Configuration Parameter

The AUTO\_LRU\_TUNING configuration parameter enables automatic LRU tuning. You can dynamically enable or disable automatic LRU tuning by using **onmode -wm** or **onmode -wf**.

**onconfig.std** *value*  
1

*takes effect*

When the database server is shut down and restarted

*range of values*

0= Off 1 = On

*utilities*

**onmode -wf** or **onmode -wm**

*refer to* The following:

- “onmode -wm: Change LRU tuning status” on page 14-26
- “onmode -wf, -wm: Dynamically change certain configuration parameters” on page 14-25

---

## AUTO\_REPREPARE Configuration Parameter

The AUTO\_REPREPARE configuration parameter controls whether a Informix feature is in effect that automatically re-optimizes SPL routines and re-prepares prepared objects after the schema of a table referenced by the SPL routine or by the prepared object has been changed.

By enabling the AUTO\_REPREPARE configuration parameter, you can avoid many -710 errors and reduce the number of reprepare and reoptimize operations that you must perform manually after the schema of a table is modified.

For example, certain DDL statements modify the schema of a table, such as CREATE INDEX, DROP INDEX, DROP COLUMN, and RENAME COLUMN. If the AUTO\_REPREPARE configuration parameter is disabled when these DDL statements are run users might receive -710 errors. These errors occur the next time that:

- You run an SPL routine that indirectly references the tables that were modified by the DDL statements.
- You run a prepared object that references the tables that were modified by the DDL statements.
- 

**onconfig.std** *value*  
1

*takes effect*

When the database server is shut down and restarted

*range of values*

- 0= Disables the automatic reparation of prepared objects after the schema of a directly or an indirectly referenced table is modified. Also

disables the automatic reoptimization of SPL routines after the schema of an indirectly referenced table is modified.

- 1 = Enables the automatic reparation and automatic reoptimization feature.

refer to `PREPARE`, `UPDATE STATISTICS`, and `SET ENVIRONMENT` in *IBM Informix Guide to SQL: Syntax*

---

## BATCHEDREAD\_TABLE configuration parameter

Use the `BATCHEDREAD_TABLE` configuration parameter to enable or disable light scans on compressed tables, tables with rows that are larger than a page, and tables with `VARCHAR`, `LVARCHAR`, and `NVARCHAR` data.

**onconfig.std** *value*

0

*units* Integer

*default value*

0

*range of values*

0 or 1

*takes effect*


When the database server is stopped and restarted or when the parameter is reset dynamically using the `IFX_BATCHEDREAD_TABLE` environment option, **onmode -wm**, or **onmode -wm**

You can use the `IFX_BATCHEDREAD_TABLE` environment option of the `SET ENVIRONMENT` statement to change the value of the `BATCHEDREAD_TABLE` configuration parameter for a session. The `IFX_BATCHEDREAD_TABLE` environment option takes precedence over the `BATCHEDREAD_TABLE` configuration parameter setting in the `ONCONFIG` file.

You can use **onmode -wm** command to change the value of `BATCHEDREAD_TABLE` in the shared memory to use in sessions that are created after you issue the **onmode -wm** command.

You can use **onmode -wf** to permanently update the value of the `BATCHEDREAD_TABLE` configuration parameter. The new value takes effect immediately and persists in the `ONCONFIG` file after the server restarts.

### Related concepts

 [Light scans \(Performance Guide\)](#)

---

## BLOCKTIMEOUT Configuration Parameter

Use the `BLOCKTIMEOUT` configuration parameter to specify the number of seconds that a thread or database server will hang. After the timeout, the thread or database server will either continue processing or fail.

**onconfig.std** *value*

3600

*units* Seconds

*takes effect*

When the database server is shut down and restarted

---

## BTSCANNER Configuration Parameter

Use the BTSCANNER configuration parameter to set the B-tree scanner.

The B-tree scanner improves transaction processing for logged databases when rows are deleted from a table with indexes. The B-tree scanner threads remove deleted index entries and rebalance the index nodes. The B-tree scanner automatically determines which index items are to be deleted.

After all of the indexes above the threshold are cleaned, the indexes below the threshold are added to the hot list. The default threshold is 500.

### onconfig.std value

```
num=1,threshold=5000,rangesize=-1,alice=6,compression=default
```

### syntax

```
BTSCANNER [num=scanner_threads][,threshold=dirty_hits][,rangesize=size]  
[,alice=mode][,compression=level]
```

### range of values

num = The number of B-tree scanner threads to start at system startup. The default is 1.

threshold = The number of dirty hits (committed deleted index items) an index must encounter before the index is placed on the hot list for cleaning. Systems updated frequently should increase this value by a factor of 10x or 100x. The default is 5000.

rangesize = The size, in kilobytes, an index or index fragment must exceed before the index is cleaned with range scanning. To allow small indexes to be scanned by the leaf scan method set rangesize to 100. The default is OFF (-1).

alice = The mode for adaptive linear index cleaning (alice) scanning. For small- to medium-sized systems with few or no indexes above 1 gigabyte, set alice to a mode of 6 or 7. For systems with large indexes, set alice to a higher mode. The initial system-wide alice mode determines the initial size of the bitmaps that track the deleted index entries. Valid values range from 0 to 12. The default is OFF (0).

compression = The level at which two partially used index pages are merged. The pages are merged if the data on those pages totals a set level. Valid values for the level are low, med (medium), high, or default. The system default value is med.

### takes effect

When the database server is initialized. You can adjust these B-tree scanner settings with the **onmode -C** command while the database server is online.

### refer to

- “onmode -C: Control the B-tree scanner” on page 14-5.
- Configuring B-Tree Scanner Information to Improve Transaction Processing, in your *IBM Informix Performance Guide*.

---

## BUFFERPOOL configuration parameter

Use the BUFFERPOOL configuration parameter to specify the default values for buffers and LRU queues in a buffer pool for both the default page size buffer pool and for any non-default pages size buffer pools.

**Note:** Information that was specified with the BUFFERS, LRUS, LRU\_MAX\_DIRTY, and LRU\_MIN\_DIRTY configuration parameters prior to Version 10.0 is now specified using the BUFFERPOOL configuration parameter.

#### **onconfig.std** values

Operating systems with 2K default page size:

```
BUFFERPOOL default,buffers=10000,lrus=8,lru_min_dirty=50.00,  
lru_max_dirty=60.50  
BUFFERPOOL size=2k,buffers=50000,lrus=8,lru_min_dirty=50,  
lru_max_dirty=60
```

Operating systems with 4K default page size:

```
BUFFERPOOL default,buffers=10000,lrus=8,lru_min_dirty=50.00,  
lru_max_dirty=60.50  
BUFFERPOOL size=4k,buffers=10000,lrus=8,lru_min_dirty=50,  
lru_max_dirty=60
```

*syntax* BUFFERPOOL default,buffers=*num\_buffers*,lrus=*num\_lrus*,  
lru\_min\_dirty=*percent\_min*,lru\_max\_dirty=*percent\_max\_dirty*  
  
BUFFERPOOL  
size=*sizek*,buffers=*num\_buffers*,lrus=*num\_lrus*,lru\_min\_dirty=*percent\_min*  
,lru\_max\_dirty=*percent\_max\_dirty*

#### *takes effect*

When the database server is shut down and restarted

#### *utilities*

**onparams -b** (See “onparams -b: Add a new buffer pool” on page 16-4.)

**onspaces** (See “Specifying a Non-Default Page Size with the Same Size as the Buffer Pool” on page 18-10. ON-Monitor (See Figure 15-7 on page 15-6.)

*refer to* “onspaces -c -d: Create a dbspace” on page 18-7 The IBM Informix Administrator’s Guide

The BUFFERPOOL configuration parameter consists of two lines in the **onconfig.std** file, as shown in this example for a platform with a default page size of 2K:

```
BUFFERPOOL default,buffers=10000,lrus=8,lru_min_dirty=50.00,lru_max_dirty=60.50  
BUFFERPOOL size=2k,buffers=50000,lrus=8,lru_min_dirty=50,lru_max_dirty=60
```

The top line specifies the default values that are used if you create a dbspace with a page size which does not already have a corresponding buffer pool created at start up. The line below the default line specifies the database server's default values for a buffer pool, which are based on the database server's default page size. When you add a dbspace with a different page size with the **onspaces** utility or when you add a new buffer pool with the **onparams** utility, a new line is appended to the BUFFERPOOL configuration parameter in the ONCONFIG file. The page size for each buffer pool must be a multiple of the system's default page size. Below is an example of the BUFFERPOOL lines where a third line has been appended:

```
BUFFERPOOL default,buffers=10000,lrus=8,lru_min_dirty=50.00,lru_max_dirty=60.50  
BUFFERPOOL size=2k,buffers=50000,lrus=8,lru_min_dirty=50,lru_max_dirty=60  
BUFFERPOOL size=6k,buffers=3000,lrus=8,lru_min_dirty=50,lru_max_dirty=60
```

The order of precedence for the BUFFERPOOL configuration parameter settings is:

1. The BUFFERPOOL size line, for example:  
BUFFERPOOL size=2k,buffers=50000,lrus=8,lru\_min\_dirty=50,lru\_max\_dirty=60
2. The BUFFERPOOL default line, for example:



BUFFERPOOL default,buffers=10000,lrus=8,lru\_min\_dirty=50.00,lru\_max\_dirty=60.50

### 3. Database server defaults.

When you use **onspaces** to create a new dbspace with a new page size, the database server takes the values of **buffers**, **lrus**, **lru\_min\_dirty** and **lru\_max\_dirty** from BUFFERPOOL default line unless there already is a BUFFERPOOL entry for that page size.

You can use the **onparams** utility when the database server is in online, quiescent, or in administration mode to add a new buffer pool with a different page size. There must be one buffer pool for each page size used by the dbspaces and all dbspaces using that page size must use the single buffer pool with that page size. When you use the **onparams** utility to add a buffer pool or when you add a dbspace with a different page size with the **onspaces** utility, the information you specify is automatically appended to the ONCONFIG file and new values are specified using the BUFFERPOOL keyword. You cannot change the values by editing the **onconfig.std** file. If you need to resize or delete an existing buffer pool, you must restart the database server and then run **onparams** again.

Buffer pools that are added while the database server is running go into virtual memory, not into resident memory. Only those buffer pool entries that are specified in the ONCONFIG file at startup go into resident memory, depending on the availability of the memory you are using.

The fields in the BUFFERPOOL lines are not case sensitive (so you can specify **lrus** or **Lrus** or **LRUS**) and the fields can appear in any order.

For more information on buffer pools, including information on resizing and deleting buffer pools, see *IBM Informix Administrator's Guide*.

## The lrus Field

**onconfig.std** *value*

lrus=8

*syntax* lrus=num\_lrus

*units* Number of LRU queues

*range of values*

32-bit platforms: 1 through 128 64-bit platforms: 1 through 512

The **lrus** field specifies the number of LRU (least-recently-used) queues in the shared-memory buffer pool. You can tune the value of **lrus**, in combination with the **lru\_min\_dirty** and **lru\_max\_dirty** fields, to control how frequently the shared-memory buffers are flushed to disk.

Setting **lrus** too high might result in excessive page-cleaner activity.

## The buffers Field

**onconfig.std** *value*

: buffers=10000

*syntax* buffers=num\_buffers

*units* Number of buffers. Each buffer is the size of the operating system page.



*range of values*

For 32-bit platform on UNIX: with page size equal to 2048 bytes: 100 through 1,843,200 buffers (1843200 = 1800 \* 1024)

with page size equal to 4096 bytes: 100 through 921,600 buffers (921,600 = ((1800 \* 1024)/4096) \* 2048 )

For 32-bit platform on Windows: 100 through 524,288 buffers (524,288 = 512 \* 1024)

For 64-bit platforms: 100 through  $2^{31}-1$  buffers (For the actual value for your 64-bit platform, see your machine notes. The maximum number of buffers on Solaris is 536,870,912.)

The **buffers** value specifies the maximum number of shared-memory buffers that the database server user threads have available for disk I/O on behalf of client applications. Therefore, the number of buffers that the database server requires depends on the applications. For example, if the database server accesses 15 percent of the application data 90 percent of the time, you need to allocate enough buffers to hold that 15 percent. Increasing the number of buffers can improve system performance.

**Recommendation:** Set the buffer space before you calculate other shared-memory parameters. On systems with a large amount of physical memory (4 GB or more), buffer space can be as much as 90 percent of physical memory.

If you also want to perform read-ahead, increase the value of **buffers**. After you have configured all other shared-memory parameters, if you find that you can afford to increase the size of shared memory, increase the value of **buffers** until buffer space reaches the recommended 25 percent maximum.

If your databases contain smart large objects, you need to consider them when you calculate the value for **buffers**, because smart large objects are stored in the default page size buffer pool. If your applications frequently access smart large objects that are 2 kilobytes or 4 kilobytes in size, use the buffer pool to keep them in memory longer.

Use the following formula to increase the value of **buffers**:

$$\text{Additional\_BUFFERS} = \text{numcur\_open\_lo} * (\text{lo\_userdata} / \text{pagesize})$$

*numcur\_open\_lo*

is the number of concurrently opened smart large objects that you can obtain from the **onstat -g smb fdd** option.

*lo\_userdata*

is the number of bytes of smart-large-object data that you want to buffer.

*pagesize*

is the page size in bytes for the database server.

As a general rule, try to have enough buffers to hold two smart-large-object pages for each concurrently open smart large object. (The additional page is available for read-ahead purposes).

If the system uses lightweight I/O (as set by the access-mode constant LO\_NOBUFFER), the system allocates the buffers from shared memory and does not store the smart large objects in the buffer pool. For information on access-mode flags and constants, see the chapter on “Working with Smart Large Objects of the

Universal Data Option” in the *IBM Informix ESQL/C Programmer’s Manual*.

### The `lru_min_dirty` Field

**onconfig.std** *value*

`lru_min_dirty=50.00`

*syntax* `lru_min_dirty=percent_min`

*units* Percent

*range of values*

0 through 100 (fractional values are allowed)

The `lru_min_dirty` field specifies the percentage of modified pages in the LRU queues at which page cleaning is no longer mandatory. Page cleaners might continue cleaning beyond this point under some circumstances. If a field is specified out of the range of values, then the default of 50.00 percent is set.

### The `lru_max_dirty` Field

**onconfig.std** *value*

`lru_max_dirty=60.50`

*syntax* `lru_max_dirty=percent_max`

*units* Percent

*range of values*

0 through 100 (fractional values are allowed)

The `lru_max_dirty` field specifies the percentage of modified pages in the LRU queues at which the queue is cleaned. If a field is specified out of the range of values, then the default of 60.00 percent is set.

### The `size` Field

**onconfig.std** *value*

`2K default page size: size=2k 4K default page size: size=4k`

*syntax* `size=size`

*units* Kilobytes

*range of values*

2 through 16

The `size` field specifies the page size for the particular BUFFERPOOL line. The `k` is optional.

### System Page Size

The system page size is the default page size and is platform-dependent on Informix.

You can use the following utilities to display the system page size.

#### Utility Description

**onstat -b**

Displays the system page size, given as buffer size on the last line of the output

**oncheck -pr**

Checks the root-dbspace reserved pages and displays the system page size in the first section of its output

**ON-Monitor(UNIX)**

Displays the system page size under the **Parameters > Initialize** option.  
Displays system page size under the **Parameters > Shared-Memory** option, which does not require the database server to be running.

**Related reference**

Appendix D, "Discontinued configuration parameters," on page D-1

## CHECKALLOMANSFORUSER Configuration Parameter

Use the CHECKALLOMANSFORUSER configuration parameter to check all of the domains for all users.

**onconfig.std value**

0

*takes effect*

When the database server is shut down and restarted.

*range of values*

0 = Disabled

1 = Enabled

## CKPTINTVL Configuration Parameter

Use the CKPTINTVL configuration parameter to specify the frequency, expressed in seconds, at which the database server checks to determine whether a checkpoint is needed. When a checkpoint occurs, all pages in the shared-memory buffer pool are written to disk.

If you set the CKPTINTVL configuration parameter to an interval that is too short, the system spends too much time performing checkpoints, and the performance of other work suffers. If you set the CKPTINTVL configuration parameter to an interval that is too long, fast recovery might take too long.

In practice, 30 seconds is the smallest interval that the database server checks. If you specify a checkpoint interval of 0, the database server does not check if the checkpoint interval has elapsed. However, the database server still performs checkpoints. Other conditions, such as the physical log becoming 75 percent full, also cause the database server to perform checkpoints.

**onconfig.std value**

300

*units* Seconds*range of values*

Any value greater than or equal to 0

*takes effect*

When the database server is shut down and restarted.

RTO\_SERVER\_RESTART and CKPTINTVL are mutually exclusive. If the RTO\_SERVER\_RESTART configuration parameter is enabled, it will trigger checkpoints and CKPTINTVL values are ignored. Otherwise, CKPTINTVL values are used to trigger checkpoints.

*refer to*

- Checkpoints, in the shared-memory and fast-recovery chapters of the *IBM Informix Administrator's Guide*
- Your *IBM Informix Performance Guide*

---

## CLEANERS Configuration Parameter

Use the CLEANERS configuration parameter to specify the number of page-cleaner threads available during the database server operation. By default, the database server always runs one page-cleaner thread. A general guideline is one page cleaner per disk drive. The value specified has no effect on the size of shared memory.

Based on the server work load, the server automatically attempts to optimize AIO VPs and page-cleaner threads and adjust the number of AIO VPs and page-cleaner threads upward when needed. Automatic AIO VP and page-cleaner thread tuning can be disabled using the environmental variable IFX\_NO\_AIOVP\_TUNING or the **onmode -wm** utility option.

**onconfig.std** *value*

8

*units* Number of page-cleaner threads

*range of values*

1 through 128

*takes effect*

When the database server is shut down and restarted.

*utilities*

**onstat -F** (see "**onstat -F** command: Print counts" on page 19-40.)

*refer to* How the database server flushes data to disk, in the shared-memory chapter of the *IBM Informix Administrator's Guide*

---

## CONSOLE Configuration Parameter

Use the CONSOLE configuration parameter to specify the pathname and the filename for console messages.

**onconfig.std** *value*

On UNIX: **\$INFORMIXDIR/tmp/online.con**

On Windows: **online.con**

*range of values*

*Pathname*

*takes effect*

When the database server is shut down and restarted

*refer to* The system console in the chapter on database server administration in the *IBM Informix Administrator's Guide*

---

## CONVERSION\_GUARD configuration parameter

Use the CONVERSION\_GUARD configuration parameter to specify whether Informix stops or continues an upgrade to a new version of the server if an error occurs during the upgrade process.

**onconfig.std** *value*

2

*units* Integer

*range of values*

0 = Disabled.

1= Enable a restore point as part of the upgrade process, and stop the upgrade if an error related to capturing restore point data occurs.

2= Enable a restore point as part of the upgrade process, and continue the upgrade even if an error related to capturing restore point data occurs.

*takes effect*

When the database server is restarted

By default:

- The CONVERSION\_GUARD configuration parameter is on (set to 2). If an upgrade to the new version of the server fails, you can use the **onrestorept** utility to restore your data.
- The server will store the restore point data in the **\$INFORMIXDIR/tmp** directory.

If the CONVERSION\_GUARD configuration parameter is set to 1 or 2 and the upgrade to the new version of the server fails, you can use the **onrestorept** utility to restore your data.

If the CONVERSION\_GUARD configuration parameter is set to 2 and conversion guard operations fail (for example, because the server has insufficient space to store restore point data), and the upgrade fails, you cannot use the **onrestorept** utility to restore your data.

You can change the value of the CONVERSION\_GUARD configuration parameter or change the directory specified in the RESTORE\_POINT\_DIR configuration parameter before starting the server that initiates an upgrade to a new version of the server. You cannot change the CONVERSION\_GUARD or RESTORE\_POINT\_DIR values during an upgrade.

For information about the **onrestorept** utility, which you can run to undo changes made during a failed upgrade, see the *IBM Informix Migration Guide*.

---

## DATASKIP Configuration Parameter

Use the DATASKIP configuration parameter to avoid points of media failure which can result in higher availability for your data. Setting this configuration parameter instructs the database server to skip some or all of the unavailable fragments.

Whenever the database server skips over a dbspace during query processing, a warning is returned.

*syntax* DATASKIP *state* [*dbspace1* *dbspace2* ...]

The *state* entry is required. If *state* is ON, at least one *dbspace* entry is required.

**onconfig.std** *value*

None

*if not present*

OFF

*separators*

Space

*range of values*

ALL = Skip all unavailable fragments. OFF = Turn off DATASKIP. ON = Skip some unavailable fragments.

*utilities*

**onspaces -f** (see “onspaces -f: Specify DATASKIP parameter” on page 18-20.) **onstat -f** (see “onstat -D command: Print page-read and page-write information” on page 19-39.)

*refer to*

- “onspaces -f: Specify DATASKIP parameter” on page 18-20
- The *IBM Informix Performance Guide*

## ESQL/C:

The previously reserved SQLCA warning flag **sqlwarn.sqlwarn7** is set to W for IBM Informix ESQL/C.

Use the following syntax in the parameter line:

```
DATASKIP OFF
DATASKIP ON dbspace1 dbspace2...
DATASKIP ALL
```

## Usage

**Tip:** Use the **-f** option of the **onspaces** utility to alter the value of the DATASKIP configuration parameter at runtime.

An application can use the SET DATASKIP SQL statement to override the value of the DATASKIP configuration parameter that the ONCONFIG parameter or the **onspaces** utility sets. If the application then executes the SET DATASKIP DEFAULT SQL statement, the value of the DATASKIP configuration parameter for that session returns to whatever value is currently set for the database server.

---

## DBC\_CREATE\_PERMISSION Configuration Parameter

Use the DBC\_CREATE\_PERMISSION configuration parameter to restrict the permission to create databases to the user that you specify.

You can include multiple copies of the DBC\_CREATE\_PERMISSION configuration parameter in the ONCONFIG file to give additional users permission to create databases.

**Note:** The **informix** user always has permission to create databases. To restrict the ability to create databases to the **informix** user, add the following line to the ONCONFIG file:

```
DBC_CREATE_PERMISSION informix
```

*syntax* DBC\_CREATE\_PERMISSION *value*

**onconfig.std** *value*

```
#DBC_CREATE_PERMISSION informix (suggested value, but not set)
```

*units* usernames

*separator*

comma

*takes effect*

When the database server is shut down and restarted

---

## DB\_LIBRARY\_PATH Configuration Parameter

Use the DB\_LIBRARY\_PATH configuration parameter to specify a comma-separated list of valid directory prefix locations from which the database server can load external modules, such as DataBlade Modules. You can also include server environment variables, such as \$INFORMIXDIR, in the list.

You must specify the paths to the external modules exactly as the paths are registered with the database server. Relative paths or paths that include double periods (..) are not valid. External modules in the file systems that are not specified by this parameter cannot be loaded. This list is scanned prior to loading C language modules.

If you set this configuration parameter, you must also include the string \$INFORMIXDIR/extend as part of the value. If the string \$INFORMIXDIR/extend is not included in DB\_LIBRARY\_PATH, IBM-supplied DataBlade Modules, the BladeManager, Large Object Locator DataBlade module functions, and DataBlade modules that you created with the DataBlade Developers Kit will not load.

*syntax* DB\_LIBRARY\_PATH *value*

**onconfig.std** *value*

Not set

*if not present*

The database server can load external modules from any location

**range of values**

List of path names (up to 512 bytes)

*separators*

Comma

*takes effect*

When the database server is shut down and restarted

---

## DBSERVERALIASES configuration parameter

Use the DBSERVERALIASES configuration parameter to specify a list of alternative database server names and to assign multiple aliases to a database server, so that each entry in the **sqlhosts** file or registry can have a unique name.

You can use the DBSERVERALIASES configuration parameter to specify alternative database server names and aliases for both Secure Sockets Layer (SSL) and non-SSL connection protocols.

If Informix supports more than one communication protocol (for example, both an IPC mechanism and the TCP network protocol), you must describe each valid connection to the database server with an entry in the **sqlhosts** file or registry. For example, suppose you have a server that has the database server name

sanfrancisco and you have a DBSERVERALIASES value of menlo for an SSL connection. You must define information for both of the sanfrancisco and menlo servers in the **sqlhosts** file or registry.

If the database server needs to support both the SQLI and Distributed Relational Database Architecture™ (DRDA®) protocols, you must assign an alias to the DRDA database server and add an entry in the **sqlhosts** file.

**Important:** You can specify up to 32 alternative names and aliases for a database server in the DBSERVERALIASES configuration parameter. If you attempt to define more than 32 alternate names and aliases, a warning message displays twice on the console. If you attempt to specify the alternative names and aliases all on one line, and the line exceeds 512 bytes, the excess bytes are truncated.

For each alternate name and alias listed in the DBSERVERALIASES configuration parameter, the database server starts an additional listen thread. If you have many client applications connecting to the database server, you can distribute the connection requests between several listen threads and reduce connection time. To take advantage of the alternate connections, instruct some of your client applications to use a CONNECT TO *dbserveralias* statement instead of the CONNECT TO *dbservername* statement.

**onconfig.std** *value*

None

*if not present*

None

*separators*

Comma. Blank spaces are not valid between entries.

*range of values*

Up to 128 lowercase characters for each database server alias. Up to 32 values separated by commas.

An alias begin with a letter and can include any printable character, except the following characters:

- Uppercase characters
- A field delimiter (space or tab)
- A newline character
- A comment character
- A hyphen, minus, or @ character

*takes effect*

When the database server is shut down and restarted. In addition, you might need to update the **sqlhosts** file or registry of each database server.

*Informix MaxConnect users*

To use Informix MaxConnect with more than one communication protocol, specify additional database server names in the DBSERVERALIASES configuration parameter in the ONCONFIG file. The value of the **INFORMIXSERVER** environment variable on the client must match either the value in the DBSERVERNAME configuration parameter or one of the values in the DBSERVERALIASES configuration parameter.





## Related concepts

 Multiple connection types (Administrator's Guide)

## Related reference

“DBSERVERNAME configuration parameter”

 ONCONFIG parameters related to connectivity (Administrator's Guide)

 Add listen threads (Administrator's Guide)

“NETTYPE Configuration Parameter” on page 1-101

---

## DBSERVERNAME configuration parameter

Use the DBSERVERNAME configuration parameter to specify a unique name that you want to associate with the database server. You specify this configuration parameter when you install the database server.

The value of the DBSERVERNAME configuration parameter is called the *dbservername*. Each *dbservername* is associated with a communication protocol that is specified in the **sqlhosts** file or registry. If the database server uses multiple communication protocols, additional values for *dbservername* must be defined with the DBSERVERALIASES configuration parameter.

Client applications use *dbservername* in the **INFORMIXSERVER** environment variable and in SQL statements such as CONNECT and DATABASE, which establish a connection to a database server.

**Important:** To avoid conflict with other instances of Informix database servers on the same computer or node, you should use the DBSERVERNAME configuration parameter to assign a *dbservername* explicitly.

**onconfig.std** *value*

None

*if not present*

- On UNIX: *hostname*
- On Windows: *ol\_hostname*

The *hostname* variable is the name of the host computer.

*range of values*

Up to 128 lowercase characters

DBSERVERNAME must begin with a letter and can include any printable character, except the following characters:

- Uppercase characters
- A field delimiter (space or tab)
- A newline character
- A comment character
- A hyphen, minus, or @ character

*takes effect*

When the database server is shut down and restarted. The **sqlhosts** file or registry of each database server that communicates with this database server might need to be updated. In addition, the **INFORMIXSERVER** environment variable for all users might need to be changed.

*Informix MaxConnect users*

The value of the **INFORMIXSERVER** environment variable on the client must match either the **DBSERVERNAME** or one of the entries of the **DBSERVERALIASES** parameter.


#### **Related concepts**

 Multiple connection types (Administrator's Guide)

#### **Related reference**

“**DBSERVERALIASES** configuration parameter” on page 1-49

 Connection information set in the **DBSERVERNAME** configuration parameter (Administrator's Guide)

 Add listen threads (Administrator's Guide)

“**NETTYPE** Configuration Parameter” on page 1-101

---

## **DBSPACETEMP Configuration Parameter**

Use the **DBSPACETEMP** configuration parameter to specify a list of dbspaces that the database server uses to globally manage the storage of temporary tables.

**DBSPACETEMP** improves performance by enabling the database server to spread out I/O for temporary tables efficiently across multiple disks. The database server also uses temporary dbspaces during backups to store the before-images of data that are overwritten while the backup is occurring.

#### **onconfig.std** *value*

None

#### *if not present*

ROOTNAME

#### *separators*

Comma or colon (no white space)

#### *range of values*

The list of dbspaces can contain standard dbspaces, temporary dbspaces, or both. Use a colon or comma to separate the dbspaces in your list. The length of the list cannot exceed 254 characters.

#### *takes effect*

When the database server is shut down and restarted

#### *environment variable* **DBSPACETEMP**

Specifies dbspaces that the database server uses to store temporary tables for a particular session. If **DBSPACETEMP** is not set, the default location is the root dbspace.

#### *utilities*

**onspaces -t** (see “Creating a Temporary Dbspace with the -t Option” on page 18-9.) **onstat -d flags** field (see “**onstat -d** command: Print chunk information” on page 19-34.)

#### *refer to*

- What is a temporary table, in the chapter on data storage in the *IBM Informix Administrator's Guide*
- *IBM Informix Guide to SQL: Reference*
- The order of precedence that the database server uses when it creates implicit sort files, in the *IBM Informix Performance Guide*

- The order of precedence of the default locations where the database server stores logged and unlogged temporary tables in the *IBM Informix Guide to SQL: Reference*.

DBSPACETEMP can contain dbspaces with a non-default page size, but all of the dbspaces in the DBSPACETEMP list must have the same page size. For more information about dbspaces in non-default buffer pools, see “BUFFERPOOL configuration parameter” on page 1-40.

If a client application needs to specify an alternative list of dbspaces to use for its temporary-table locations, the client can use the **DBSPACETEMP** environment variable to list them. The database server uses the storage locations that the **DBSPACETEMP** environment variable specifies only when you use the HIGH option of UPDATE STATISTICS.

If both standard and temporary dbspaces are listed in the DBSPACETEMP configuration parameter or environment variable, the following rules apply:

- Sort, backup, implicit, and nonlogging explicit temporary tables are created in temporary dbspaces if adequate space exists.
- Explicit temporary tables created without the WITH NO LOG option are created in standard (rather than temporary) dbspaces.

When you create a temporary dspace with ISA or with the **onspaces** utility, the database server does not use the newly created temporary dspace until you perform the following steps.

**To enable the database server to use the new temporary dspace:**

1. Add the name of a new temporary dspace to your list of temporary dbspaces in the DBSPACETEMP configuration parameter, the **DBSPACETEMP** environment variable, or both.
2. Restart the database server with the **oninit** command (UNIX) or restart the database server service (Windows).

If you use the **DBSPACETEMP** environment variable to create a temporary dspace in a user session, the change takes effect immediately and overrides the DBSPACETEMP value in the **ONCONFIG** file.

## Use Hash Join Overflow and DBSPACETEMP

Informix uses an operating-system directory or file to direct any overflow that results from certain database operations, if you do not set the **DBSPACETEMP** environment variable or DBSPACETEMP configuration parameter.

You can specify the operating-system directory or file in the following ways:

- SELECT statement with GROUP BY clause
- SELECT statement with ORDER BY clause
- Hash-join operation
- Nested-loop join operation
- Index builds

### Location of the sort overflow files

The following table lists the environment variables and ONCONFIG configuration parameters that you can use to specify the location of the sort overflow files.

Table 1-52. Location of sort overflow files

Variable or Parameter	Location of the sort overflow files
PSORT_DBTEMP environment variable	The location specified in the environment variable
DBSPACETEMP environment variable	The location specified in the environment variable
DBSPACETEMP configuration parameter specified in the ONCONFIG file	The dbspace that is specified in the ONCONFIG file DBSPACETEMP configuration parameter

If more than one variable or parameter is specified, the priority by which the Informix determines the location of the sort overflow files is:

1. PSORT\_DBTEMP environment variable
2. DBSPACETEMP environment variable
3. DBSPACETEMP ONCONFIG variable
4. DUMPPDIR
5. \$INFORMIXDIR/tmp

If the environment variables or configuration parameter are not set, the sort overflow files are placed in the **\$INFORMIXDIR/tmp** directory and the temporary tables are placed in the rootdbspace.

---

## DD\_HASHMAX configuration parameter

Use the DD\_HASHMAX configuration parameter to specify the maximum number of tables in each hash bucket in the data-dictionary cache.

A *hash bucket* is the unit of storage (typically a page) whose address is computed by the hash function. A hash bucket contains several records.

For example, if the DD\_HASHMAX configuration parameter is set to 10 and the DD\_HASHSIZE configuration parameter is set to 59, you can store information about 590 tables in the data-dictionary cache, and each hash bucket can have a maximum of 10 tables.

**onconfig.std** *value*

10

*units* Maximum number of tables in a hash bucket

*range of values*

Positive integers

*takes effect*

When the database server is shut down and restarted

*utilities*

Use a text editor to modify the configuration file.

*refer to*

- Configuration effects on memory, in your *IBM Informix Performance Guide*
- “DD\_HASHSIZE Configuration Parameter” on page 1-55

---

## DD\_HASHSIZE Configuration Parameter

Use the DD\_HASHSIZE configuration parameter to specify the number of hash buckets or lists that are in the data-dictionary cache.

**onconfig.std** *value*

31

*units* Number of hash buckets or lists

*range of values*

Any positive integer; a prime number is recommended

*takes effect*

When the database server is shut down and restarted

*utilities*

Use a text editor to modify the configuration file.

*refer to*

- Configuration effects on memory, in your *IBM Informix Performance Guide*
- “DD\_HASHMAX configuration parameter” on page 1-54

---

## DEADLOCK\_TIMEOUT Configuration Parameter

Use the DEADLOCK\_TIMEOUT configuration parameter to specify the maximum number of seconds that a database server thread can wait to acquire a lock.

Use this parameter only for distributed queries that involve a remote database server. Do not use this parameter for nondistributed queries.

**onconfig.std** *value*

60

*units* Seconds

*range of values*

Positive integers

*takes effect*

When the database server is shut down and restarted

*utilities*

**onstat -p dltouts** field (See “**onstat -p** command: Print profile counts” on page 19-190.)

*refer to* Configuration parameters used in two-phase commits, in the chapter on multiphase commit protocols in the *IBM Informix Administrator's Guide*

---

## DEF\_TABLE\_LOCKMODE Configuration Parameter

Use the DEF\_TABLE\_LOCKMODE configuration parameter to specify the lock mode at the page or row level for new tables.

**onconfig.std** *value*

PAGE

*if not present*

PAGE

*range of values*

PAGE = sets lock mode to page for new tables ROW = sets lock mode to row for new tables

takes effect

When the database server is shut down and restarted

environment variable

**IFX\_DEF\_TABLE\_LOCKMODE**

refer to

- Environment variables in the *IBM Informix Guide to SQL: Reference*
- Setting lock modes, in the *IBM Informix Guide to SQL: Tutorial*
- Configuring lock mode, in the *IBM Informix Performance Guide*

If DEF\_TABLE\_LOCKMODE = ROW, it sets the lock mode to row for every newly created table for all sessions that are connected to logging or nonlogging databases. This parameter has no effect on the lock mode for existing tables.

If DEF\_TABLE\_LOCKMODE is set to PAGE, the USELASTCOMMITTED configuration parameter and COMMITTED READ LAST COMMITTED option of the SET ISOLATION statement cannot enable access to the most recently committed data in tables on which uncommitted transactions hold exclusive locks, unless the tables were explicitly created or altered to have ROW as their locking granularity.

The rules of precedence for setting the lock mode are as follows.

#### Precedence

##### Command

##### 1 (highest)

CREATE TABLE or ALTER TABLE statements that use the LOCK MODE clause

2 **IFX\_DEF\_TABLE\_LOCKMODE** environment variable set on the client side

3 **IFX\_DEF\_TABLE\_LOCKMODE** environment variable set on the server side

4 DEF\_TABLE\_LOCKMODE value in ONCONFIG file

##### 5 (lowest)

Default behavior (page-level locking)

---

## DELAY\_APPLY Configuration Parameter

Use the DELAY\_APPLY configuration parameter to configure RS secondary servers to wait for a specified period of time before applying logs.

Delaying the application of log files allows you to recover quickly from erroneous database modifications by restoring the data from the RS secondary server. Set the DELAY\_APPLY configuration parameter using a number from 0 to 999 followed by a modifier that indicates whether the number refers to days, hours, minutes, or seconds. When setting the value of DELAY\_APPLY you must also set LOG\_STAGING\_DIR. If DELAY\_APPLY is configured and LOG\_STAGING\_DIR is not set to a valid and secure directory, then the server cannot be initialized.

**onconfig.std** value

None

**if not present**

0S (Do not delay writing logs)

*range of values (first parameter)*

0 - 999 = Number of days, minutes, hours, or seconds to wait.

*range of values (second parameter)*

D, H, M, or S where D = Days, H = Hours, M = Minutes, and S = Seconds.

Values are not case sensitive; specify D, d, H, h, M, m, or S, s.

*takes effect*

when the database server is shut down and restarted or when the parameter is reset dynamically using **onmode -wf**.

*utilities*

**onmode -wf** or **onmode -wm**

*refer to*

- “onmode -wf, -wm: Dynamically change certain configuration parameters” on page 14-25
- “STOP\_APPLY Configuration Parameter” on page 1-139
- “LOG\_STAGING\_DIR Configuration Parameter” on page 1-88
- *RS Secondary Server Latency for Disaster Recovery in the IBM Informix Administrator’s Guide*

You must specify a valid and secure location for the log files. See “LOG\_STAGING\_DIR Configuration Parameter” on page 1-88. The logs in the staging directory are purged after the last checkpoint has been processed on the RS secondary server. Also see the “STOP\_APPLY Configuration Parameter” on page 1-139.

---

## DIRECT\_IO Configuration Parameter (UNIX)

Use the DIRECT\_IO configuration parameter to control the use of direct I/O for cooked files used for dbspace chunks.

This parameter enables direct I/O (bypassing file system buffering) on UNIX platforms or concurrent IO (bypassing both file system buffering and unnecessary write serialization) on AIX operating systems.

**onconfig.std** *value*

0

*range of values*

0 = neither direct I/O or concurrent I/O is used

1 = direct I/O, which bypasses file system buffering, is used if available

2 = concurrent I/O is enabled on AIX operating systems (The concurrent I/O option includes direct I/O and concurrent I/O.)

*takes effect*

When the database server is shut down and restarted

*refer to*

- Direct I/O and concurrent I/O information in the *IBM Informix Performance Guide*
- Direct I/O information in the *IBM Informix Administrator’s Guide*
- “AUTO\_AIOVPS Configuration Parameter” on page 1-37

- “**onstat -d** command: Print chunk information” on page 19-34, which displays a flag that identifies whether direct I/O, concurrent I/O, or neither is used

Direct I/O can only be used for dbspace chunks whose file systems support direct I/O for the page size.

By using direct I/O, you might be able to reduce the number of AIO virtual processors.

If direct I/O is enabled, KAIO (kernel asynchronous I/O) is used if the file system supports it. However, KAIO is not used if the environment variable KAIOOFF is set. When direct IO and KAIO are both used, the number of AIO virtual processors can be reduced. If direct IO is used, but KAIO is not, the number of AIO virtual processors should not be reduced.

Informix does not use direct or concurrent I/O for cooked files used for temporary dbspace chunks.

On AIX, if Informix uses concurrent I/O for a chunk, another program (such as an online external backup program) must also use concurrent I/O. If not, the file open operation will fail.

If Informix uses direct I/O for a chunk, and another program tries to open the chunk file without using direct I/O, the open operation will normally succeed, but there can be a performance penalty. The penalty can occur because the file system might attempt to ensure that each open operation views the same file data, either by not using direct I/O at all for the duration of the conflicting open operation, or by flushing the file system cache before each direct I/O and invalidating the file system cache after each direct write.

Direct I/O is used for dbspace chunks on Windows platforms regardless of the value of the DIRECT\_IO configuration parameter.

---

## DIRECTIVES Configuration Parameter

Use the DIRECTIVES configuration parameter to enable or disable the use of SQL directives.

SQL directives allow you to specify behavior for the query optimizer in developing query plans for SELECT, UPDATE, and DELETE statements.

**onconfig.std** *value*

1

*range of values*

0 optimizer directives disabled

1 optimizer directives enabled

*takes effect*

When the database server is shut down and restarted

*environment variable*

**IFX\_DIRECTIVES**

*refer to*

- Environment variables in the *IBM Informix Guide to SQL: Reference*



- SQL directives, in the *IBM Informix Guide to SQL: Syntax*
- Performance impact of directives, in your *IBM Informix Performance Guide*

Set **DIRECTIVES** to 1, which is the default value, to enable the database server to process directives. Set **DIRECTIVES** to 0 to disable the database server from processing directives. Client programs also can set the **IFX\_DIRECTIVES** environment variable to ON or OFF to enable or disable processing of directives by the database server. The setting of the **IFX\_DIRECTIVES** environment variable overrides the setting of the **DIRECTIVES** configuration parameter. If you do not set the **IFX\_DIRECTIVES** environment variable, all sessions for a client inherit the database server configuration for processing SQL directives.

---

## DISABLE\_B162428\_XA\_FIX Configuration Parameter

Use the **DISABLE\_B162428\_XA\_FIX** configuration parameter to specify when transactions are freed.

**onconfig.std** *value*

Not in **onconfig.std**

*units* Integer

*range of values*

0 = (Default) Frees transactions only when an xa\_rollback is called  
 1 = Frees transactions if transaction rollback for other than an xa\_rollback

*takes effect*

When the database server is shut down and restarted

*refer to* *IBM Informix Guide to SQL: Reference*

Set **DISABLE\_B162428\_XA\_FIX** to 1 to immediately free all global transactions after a transaction rollback, which is the default for Informix 9.40 and earlier versions. The default behavior for Informix 10.0 is to free global transactions after an xa\_rollback is called, and this behavior is required to confirm to the XA state table that a transaction can be freed only after xa\_rollback is called. Setting **DISABLE\_B162428\_XA\_FIX** to 1 ensures that applications written for the earlier version of Informix work properly.

You can override the **DISABLE\_B162428\_XA\_FIX** configuration parameter for a client session with the **IFX\_XASTDCOMPLIANCE\_XAEND** environment variable. Setting **IFX\_XASTDCOMPLIANCE\_XAEND** to 1 will free transactions only when an xa\_rollback is called. Setting **IFX\_XASTDCOMPLIANCE\_XAEND** to 0 will free transactions if the transaction rollback is for other than an xa\_rollback.

---

## DRDA\_COMMBUFFSIZE Configuration Parameter

Use the **DRDA\_COMMBUFFSIZE** configuration parameter to specify the size of the DRDA communications buffer.

When a DRDA session is established, the session is allocated a communication buffer equal to the current buffer size. If the buffer size is subsequently changed, existing connections are not affected, but new DRDA connections use the new size. Informix silently resets values greater than 2 Megabyte to 2 Megabytes and resets values less than 4 Kilobytes to the 32 Kilobyte default value.

**onconfig.std** *value*

Not in **onconfig.std**

*if not present*

32K

*range of values*

Minimum = 4 Kilobytes

Maximum = 2 Megabytes

*takes effect*

When shared memory is initialized

*refer to* Setting the Size of the DRDA Communications Buffer in the *IBM Informix Administrator's Guide*.

Users may specify the DRDA\_COMMBUFFSIZE value in either MB or KB by adding either 'M' or 'K' to the value. The letter is case-insensitive, and the default is kilobytes. For example, a one megabyte buffer can be specified in any of these ways:

- DRDA\_COMMBUFFSIZE 1M
- DRDA\_COMMBUFFSIZE 1m
- DRDA\_COMMBUFFSIZE 1024K
- DRDA\_COMMBUFFSIZE 1024k
- DRDA\_COMMBUFFSIZE 1024

---

## DRAUTO Configuration Parameter

Use the DRAUTO configuration parameter to determine how a secondary database server reacts to a primary server failure.

This parameter should have the same value on both the primary and any secondary servers.

**onconfig.std** *value*

0

*range of values*

0 signifies OFF = Disable automatic failover.

1 signifies RETAIN\_TYPE = Automatically switch the HDR secondary to standard when the primary server fails. Switch back to HDR secondary when restarting the high-availability cluster.

2 signifies REVERSE\_TYPE = Automatically switch the HDR secondary to primary when the primary server fails. Switch to primary (and switch original primary to secondary) when restarting the high-availability cluster.

3 signifies that the Connection Manager performs the role of failover arbitrator.

*takes effect*

When shared memory is initialized

*utilities*

ON-Monitor > Parameters > data-Replication > Auto **onstat** (See "**onstat -g dri** command: Print high-availability data replication information" on page 19-72.)

The value you set for DRAUTO determines whether to use the built-in Informix failover arbitrator or to use the Connection Manager as the failover arbitrator. Set DRAUTO to 0 to disable automatic failover. Setting DRAUTO to 1 or 2 configures

Informix to use the built-in Informix failover mechanism, which causes Informix to fail over to an HDR secondary server if the primary server fails. Setting DRAUTO to 3 allows the Connection Manager to serve as the failover arbitrator.

If the DRAUTO configuration parameter is set to 0 (OFF), and the Connection Manager failover arbitrator is not enabled, the HDR secondary database server remains a secondary database server in read-only mode when a failure of the primary server occurs.

If the DRAUTO configuration parameter is set to either 1 (RETAIN\_TYPE) or 2 (REVERSE\_TYPE), the HDR secondary database server automatically switches to standard (for RETAIN\_TYPE) or to primary (for REVERSE\_TYPE) when a failure of the primary server is detected. If the DRAUTO configuration parameter is set to RETAIN\_TYPE, the original secondary database server switches back to type secondary when the HDR connection is restored. If the DRAUTO configuration parameter is set to REVERSE\_TYPE, the original secondary database server switches to type primary when the HDR connection is restored, and the original primary switches to type secondary.

Setting the DRAUTO configuration parameter to 3 prevents the possibility of having multiple primary servers within a high-availability cluster. If an attempt is made to bring a server on line as a primary server and DRAUTO=3, then the Connection Manager verifies that there are no other active primary servers in the cluster. If another primary server is active, then the Connection Manager will reject the request. The server will be unavailable until the Connection Manager is enabled.

You should configure only one failover arbitrator; either the built-in Informix failover arbitrator or the Connection Manager. You should not set DRAUTO to 1 or 2 if you have configured failover using the Connection Manager.

**Attention:** Use this parameter carefully. A network failure (that is, when the primary database server does not really fail, but the secondary database server perceives network slowness as an HDR failure) can cause the two database servers to become out of synch.

---

## DRIDXAUTO Configuration Parameter

Use the DRIDXAUTO configuration parameter to specify whether the primary High-Availability Data Replication (HDR) server automatically starts index replication if the secondary HDR server detects a corrupted index.

**onconfig.std** *value*  
0

*range of values*

0 = Off

1 = On

*utilities*

**onstat** (See “**onstat -g dri** command: Print high-availability data replication information” on page 19-72.)

*takes effect*

When the database server is shut down and restarted

To alter the value of the DRIDXAUTO configuration parameter for an active server instance, use the **onmode -d idxauto** command. You do not need to restart the server instance. However, the **onmode -d idxauto** command will not change the value of the DRIDXAUTO configuration parameter in the ONCONFIG file. For more information, see “**onmode -d** command: Replicate an index with data-replication” on page 14-10.

---

## DRINTERVAL Configuration Parameter

Use the DRINTERVAL configuration parameter to specify the maximum interval, in seconds, between flushing the high-availability data-replication buffer.

**onconfig.std** *value*  
30

*units* Seconds

*range of values*

-1, to update synchronously

0

positive integers

*takes effect*

When the database server is shut down and restarted

*utilities*

**onstat** (See “**onstat -g dri** command: Print high-availability data replication information” on page 19-72.)

*refer to* When log records are sent, in the chapter on High-Availability Data Replication in the *IBM Informix Administrator's Guide*

---

## DRLOSTFOUND Configuration Parameter

Use the DRLOSTFOUND configuration parameter to specify the path name to the HDR lost-and-found file. This file indicates that some transactions were committed on the HDR primary database server before that were not committed on the secondary database server when the primary database server experienced a failure.

**onconfig.std** *value*  
On UNIX: **\$INFORMIXDIR/etc/dr.lostfound**  
On Windows: **\$INFORMIXDIR\tmp**

*range of values*

*Pathname*

*takes effect*

When the database server is shut down and restarted

*utilities*

**onstat** (See “**onstat -g dri** command: Print high-availability data replication information” on page 19-72.)

*refer to* Lost-and-found transactions, in the chapter on High-Availability Data Replication in the *IBM Informix Administrator's Guide*

The DRLOSTFOUND configuration parameter is not applicable if updates between the primary and secondary database servers occur synchronously, when the DRINTERVAL configuration parameter is set to -1.

The lost-and-found file, *dr.lostfound.timestamp*, is created with a time stamp that is appended to the filename so that the database server does not overwrite another lost and found file if another file already exists. You cannot use the lost-and-found file to reapply lost transactions.

---

## DRTIMEOUT Configuration Parameter

Use the DRTIMEOUT configuration parameter to specify the length of time, in seconds, that a database server in a high-availability data-replication pair waits for a transfer acknowledgment from the other database server in the pair. This parameter applies only to high-availability data-replication pairs.

**onconfig.std** *value*  
30

*units* Seconds

*range of values*  
Positive integers

*takes effect*  
When the database server is shut down and restarted

*utilities*  
**onstat** (See “**onstat -g dri** command: Print high-availability data replication information” on page 19-72.)

*refer to* How High-Availability Data Replication failures are detected, in the chapter on High-Availability Data Replication in the *IBM Informix Administrator's Guide*

### Calculate the value for the DRTIMEOUT configuration parameter

Use the following formula to calculate the value to specify for the DRTIMEOUT configuration parameter:

$$\text{DRTIMEOUT} = \text{wait\_time} / 4$$

In this formula, *wait\_time* is the length of time, in seconds, that a database server in a high-availability data-replication pair must wait before the server assumes that a high-availability data-replication failure occurred.

For example, you determine that *wait\_time* for your system is 160 seconds. Use the preceding formula to set DRTIMEOUT as follows:

$$\text{DRTIMEOUT} = 160 \text{ seconds} / 4 = 40 \text{ seconds}$$

---

## DS\_HASHSIZE Configuration Parameter

Use the DS\_HASHSIZE configuration parameter to specify the number of hash buckets in the data-distribution cache. The database server uses the hash buckets to store and access column statistics that the UPDATE STATISTICS statement generates in the MEDIUM or HIGH mode.

Use the DS\_HASHSIZE and DS\_POOLSIZE configuration parameters to improve the performance of frequently used queries in a multiuser environment.

**onconfig.std** *value*  
31

*units* Number of hash buckets or lists

*range of values*

Any positive integer; a prime number is recommended

*takes effect*

When the database server is shut down and restarted

*refer to*

- *IBM Informix Performance Guide* for how to monitor and tune the data-distribution cache
- “DS\_POOLSIZ Configuration Parameter” on page 1-66

For information on configuration parameters for UDR cache, see the “PC\_HASHSIZE Configuration Parameter” on page 1-110 and the “PC\_POOLSIZ Configuration Parameter” on page 1-110.

---

## DS\_MAX\_QUERIES Configuration Parameter

Use the DS\_MAX\_QUERIES configuration parameter to specify the maximum number of parallel database queries (PDQ) that can run concurrently.

The value of the DS\_MAX\_QUERIES configuration parameter is dependent on the setting for the DS\_TOTAL\_MEMORY configuration parameter:

- If the DS\_TOTAL\_MEMORY configuration parameter is set, then the value of the DS\_MAX\_QUERIES is DS\_TOTAL\_MEMORY / 128, rounded down to the nearest integer value.
- If the DS\_TOTAL\_MEMORY configuration parameter is not set, then the value of the DS\_MAX\_QUERIES configuration parameter is 2 \* num, where num is the number of CPUs specified in the VPCLASS configuration parameter.

**onconfig.std** *value*

None

*if not present*

2 \* num \* 128, where num is the number of CPUs specified in the VPCLASS configuration parameter.

*units* Number of queries

*range of values*

Minimum = 1 Maximum = 8,388,608 (8 megabytes)

*utilities*

**onmode -Q** (See “onmode -D, -M, -Q, -S: Change decision-support parameters” on page 14-11.)

**onstat -g mgm** (See “onstat -g mgm command: Print MGM resource information” on page 19-106.)

*refer to*

- “VPCLASS configuration parameter” on page 1-151
- Parallel database query in your *IBM Informix Performance Guide*

The Memory Grant Manager (MGM) reserves memory for a query based on the following formula:

$$\text{memory\_reserved} = \text{DS\_TOTAL\_MEMORY} * \frac{(\text{PDQ-priority} / 100)}{(\text{MAX\_PDQPRIORITY} / 100)}$$

The value of PDQPRIORITY is specified in either the PDQPRIORITY environment variable or the SQL statement SET PDQPRIORITY.

---

## DS\_MAX\_SCANS Configuration Parameter

**onconfig.std** *value*

1048576 or (1024 \* 1024)

*units* Number of PDQ scan threads

*range of values*

10 through (1024 \* 1024)

*utilities*

**onmode -S** (see “onmode -D, -M, -Q, -S: Change decision-support parameters” on page 14-11.) **onstat -g mgm** (See “onstat -g mgm command: Print MGM resource information” on page 19-106.)

*refer to* Parallel database query in your *IBM Informix Performance Guide*

DS\_MAX\_SCANS limits the number of PDQ scan threads that the database server can execute concurrently. When a user issues a query, the database server apportions some number of scan threads, depending on the following values:

- The value of PDQ priority (set by the environment variable PDQPRIORITY or the SQL statement SET PDQPRIORITY)
- The ceiling that you set with DS\_MAX\_SCANS
- The factor that you set with MAX\_PDQPRIORITY
- The number of fragments in the table to scan (*nfrags* in the formula)

The Memory Grant Manager (MGM) tries to reserve scan threads for a query according to the following formula:

$$\text{reserved\_threads} = \min (nfrags, (DS\_MAX\_SCANS * \frac{PDQPRIORITY}{100} * \frac{MAX\_PDQPRIORITY}{100}) )$$

If the DS\_MAX\_SCANS part of the formula is greater than or equal to the number of fragments in the table to scan, the query is held in the ready queue until as many scan threads are available as there are table fragments. Once underway, the query executes quickly because threads are scanning fragments in parallel.

For example, if *nfrags* equals 24, DS\_MAX\_SCANS equals 90, PDQPRIORITY equals 50, and MAX\_PDQPRIORITY equals 60, the query does not begin execution until *nfrags* scan threads are available. Scanning takes place in parallel.

If the DS\_MAX\_SCANS formula falls below the number of fragments, the query might begin execution sooner, but the query takes longer to execute because some threads scan fragments serially.

If you reduce DS\_MAX\_SCANS to 40 in the previous example, the query needs fewer resources (12 scan threads) to begin execution, but each thread needs to scan two fragments serially. Execution takes longer.

---

## DS\_NONPDQ\_QUERY\_MEM Configuration Parameter

**onconfig.std**

128



*units* Kilobytes

*range of values*

From 128 Kilobytes to 25 percent of the value of DS\_TOTAL\_MEMORY

*takes effect*

When the database server is initialized

*utilities*

**onstat -g mgm** (See “**onstat -g mgm** command: Print MGM resource information” on page 19-106.) **onmode ON-Monitor**

Use the DS\_NONPDQ\_QUERY\_MEM configuration parameter to increase the amount of memory that is available for a query that is not a Parallel Database Query (PDQ). (You can only use this parameter if PDQ priority is set to zero.) If you specify a value for the DS\_NONPDQ\_QUERY\_MEM parameter, determine and adjust the value based on the number and size of table rows.

**Tip:** Set the value to generally not exceed the largest available temporary dbspace size.

The DS\_NONPDQ\_QUERY\_MEM value is calculated during database server initialization based on the calculated DS\_TOTAL\_MEMORY value. If during the processing of the DS\_NONPDQ\_QUERY\_MEM, the database server changes the value that you set, the server sends a message in this format:

DS\_NONPDQ\_QUERY\_MEM recalculated and changed from *old\_value* Kb to *new\_value* Kb.

In the message, *old\_value* represents the value that you assigned to DS\_NONPDQ\_QUERY\_MEM in the user configuration file, and *new\_value* represents the value determined by the database server.

The value for DS\_NONPDQ\_QUERY\_MEM can be changed using the **onmode -wf** option or superseded for a session with the **onmode -wm** option. For more information about **onmode**, see “**onmode -wf, -wm: Dynamically change certain configuration parameters**” on page 14-25.

---

## DS\_POOLSIZ Configuration Parameter

**onconfig.std** *value*

127

*default value*

127

*units* Maximum number of entries in the data-distribution cache

*range of values*

Any positive value from 127 to *x*, where *x* is dependent upon the shared memory configuration and available shared memory for the server instance.

*takes effect*

When the database server is shut down and restarted

*refer to*

- *IBM Informix Performance Guide* for how to monitor and tune the data-distribution cache
- “DS\_HASHSIZE Configuration Parameter” on page 1-63



The DS\_POOLSIZ parameter specifies the maximum number of entries in each hash bucket in the data-distribution cache that the database server uses to store and access column statistics that the UPDATE STATISTICS statement generates in the MEDIUM or HIGH mode.

Use DS\_HASHSIZE and DS\_POOLSIZ to improve performance of frequently executed queries in a multi-user environment.

For information on configuration parameters for UDR cache, see “PC\_HASHSIZE Configuration Parameter” on page 1-110 and “PC\_POOLSIZ Configuration Parameter” on page 1-110.

---

## DS\_TOTAL\_MEMORY configuration parameter

Use the DS\_TOTAL\_MEMORY configuration parameter to specify the amount of memory available for PDQ queries. The amount should be smaller than the computer physical memory, minus fixed overhead such as operating-system size and buffer-pool size.

**onconfig.std** *value*

None

*if not present*

If SHMTOTAL=0 and DS\_MAX\_QUERIES is set, DS\_TOTAL\_MEMORY = DS\_MAX\_QUERIES \* 128.

If SHMTOTAL=0 and DS\_MAX\_QUERIES is not set, DS\_TOTAL\_MEMORY = num\_cpu\_vps \* 2 \* 128.

*units* Kilobytes

*range of values*

If DS\_MAX\_QUERY is set, the minimum value is DS\_MAX\_QUERY \* 128.

If DS\_MAX\_QUERY is not set, the minimum value is num\_cpu\_vps \* 2 \* 128.

There is no maximum value limit other than any limit that you might have with the software that you use on your machine.

*utilities*

**onmode -M** (see “onmode -D, -M, -Q, -S: Change decision-support parameters” on page 14-11.) **onstat -g mgm** (See “onstat -g mgm command: Print MGM resource information” on page 19-106.)

*refer to*

- Your IBM Informix Performance Guide for the algorithms
- “SHMTOTAL configuration parameter” on page 1-128
- “SHMVIRT SIZE configuration parameter” on page 1-129
- “VPCLASS configuration parameter” on page 1-151
- The maximum memory available on your platform, in the machine notes

Do not confuse DS\_TOTAL\_MEMORY with the configuration parameters SHMTOTAL and SHMVIRT SIZE. SHMTOTAL specifies all the memory for the database server (total of the resident, virtual, and message portions of memory). SHMVIRT SIZE specifies the size of the virtual portion. DS\_TOTAL\_MEMORY is part of SHMVIRT SIZE.

For OLTP applications, set DS\_TOTAL\_MEMORY to between 20 and 50 percent of the value of SHMTOTAL in kilobytes.

For applications that involve large decision-support (DSS) queries, increase the value of DS\_TOTAL\_MEMORY to between 50 and 80 percent of SHMTOTAL. If you use your database server for DSS queries exclusively, set this parameter to 90 and 100 percent of SHMTOTAL.

Set the DS\_TOTAL\_MEMORY configuration parameter to any value not greater than the quantity (SHMVIRTSIZE - 10 megabytes).

## Algorithm for DS\_TOTAL\_MEMORY

The database server derives a value for DS\_TOTAL\_MEMORY when you do not set DS\_TOTAL\_MEMORY, or if you set it to an inappropriate value. For information on the algorithms, see configuration effects on memory utilization in your *IBM Informix Performance Guide*.

---

## DUMPCNT Configuration Parameter (UNIX)

**onconfig.std** *value*  
1

*if not present*  
1

*units* Number of assertion failures

*range of values*  
Positive integers

*takes effect*  
When the database server is shut down and restarted

*utilities*  
**onmode -wf** or **onmode -wm**

*refer to*

- Collecting diagnostic information in the chapter on consistency checking in the *IBM Informix Administrator's Guide*
- "onmode -wf, -wm: Dynamically change certain configuration parameters" on page 14-25
- "DUMPDIR Configuration Parameter" on page 1-69
- "DUMPSHMEM Configuration Parameter (UNIX)" on page 1-70

DUMPCNT specifies the number of assertion failures for which one database server thread dumps shared memory or generates a core file by calling **gcore**. An assertion is a test of some condition or expression with the expectation that the outcome is true. For example, the following statement illustrates the concept of an assertion failure:

```
if (a != b)
    assert_fail("a != b");
```

---

## DUMPCORE Configuration Parameter (UNIX)

**onconfig.std** *value*  
0

*range of values*

0 = Do not dump core image. 1 = Dump core image.

*takes effect*

When the database server is shut down and restarted

*refer to* Collecting diagnostic information in the chapter on consistency checking in the *IBM Informix Administrator's Guide*

DUMPCORE controls whether assertion failures cause a virtual processor to dump a core image. The core file is left in the directory from which the database server was last invoked. (The DUMPDIR parameter has no impact on the location of the core file.)

**Warning:** When *DUMPCORE* is set to 1, an assertion failure causes a virtual processor to dump a core image, which in turn causes the database server to abort. Set *DUMPCORE* only for debugging purposes in a controlled environment.

---

## DUMPDIR Configuration Parameter

*onconfig.std value*

On UNIX: `$INFORMIXDIR/tmp` On Windows: `$INFORMIXDIR\tmp`

*if not present*

`$INFORMIXDIR/tmp`

*range of values*

Any directory to which user **informix** has write access

*takes effect*

When the database server is shut down and restarted

*refer to*

- Collecting diagnostic information in the chapter on consistency checking in the *IBM Informix Administrator's Guide*
- “DUMPCNT Configuration Parameter (UNIX)” on page 1-68
- “DUMPSHMEM Configuration Parameter (UNIX)” on page 1-70

DUMPDIR specifies a directory in which the database server dumps shared memory, **gcore** files, or messages from a failed assertion. Because shared memory can be large, set DUMPDIR to a file system with a significant amount of space. The directory to which DUMPDIR is set must exist for the server to start.

---

## DUMPGCORE Configuration Parameter (UNIX)

*onconfig.std value*

0

*range of values*

0 = Do not dump **gcore**. 1 = Dump **gcore**.

*takes effect*

When the database server is shut down and restarted

*refer to* Collecting diagnostic information in the chapter on consistency checking in the *IBM Informix Administrator's Guide*

DUMPGCORE is used with operating systems that support **gcore**. If you set DUMPGCORE, but your operating system does not support **gcore**, messages in the

database server message log indicate that an attempt was made to dump a core image, but the database server cannot find the expected file. (If your operating system does not support **gcore**, set DUMPCORE instead.)

If DUMPGCORE is set, the database server calls **gcore** whenever a virtual processor encounters an assertion failure. The **gcore** utility directs the virtual processor to dump a core image to the **core.pid.cnt** file in the directory that DUMPPDIR specifies and continue processing.

The **pid** value is the process identification number of the virtual processor. The **cnt** value is incremented each time that this process encounters an assertion failure. The **cnt** value can range from 1 to the value of DUMPCNT. After that, no more core files are created. If the virtual processor continues to encounter assertion failures, errors are reported to the message log (and perhaps to the application), but no further diagnostic information is saved.

---

## DUMPSHMEM Configuration Parameter (UNIX)

**onconfig.std** *value*

1

*range of values*

0 = Do not create a shared memory dump 1 = Create a shared memory dump of all the shared memory that the database uses 2 = Create a shared memory dump that excludes the buffer pool in the resident memory

*takes effect*

When the database server is shut down and restarted

*utilities*

**onmode -wf** or **onmode -wm**

*refer to*

- Collecting diagnostic information in the chapter on consistency checking in the *IBM Informix Administrator's Guide*
- "onmode -wf, -wm: Dynamically change certain configuration parameters" on page 14-25
- "**onstat -o** command: Output shared memory contents to a file" on page 19-188
- "Running **onstat** Commands on a Shared Memory Dump File" on page 19-24
- "DUMPCNT Configuration Parameter (UNIX)" on page 1-68
- "DUMPPDIR Configuration Parameter" on page 1-69

DUMPSHMEM indicates whether a shared memory dump is created on an assertion failure and how much memory is written to the **shmem.pid.cnt** file in the directory specified by the DUMPPDIR configuration parameter. If DUMPSHMEM is set to 1, all the shared memory that the database server uses is dumped, which can result in a large file. When space is limited, set DUMPSHMEM to 2 because this setting creates a smaller shared-memory dump file.

The **pid** value is the process identification number for the virtual processor. The **cnt** value increments each time that this virtual processor encounters an assertion failure. The **cnt** value can range from 1 to the value of the DUMPCNT configuration parameter. After the value of DUMPCNT is reached, no more files

are created. If the database server continues to detect inconsistencies, errors are reported to the message log (and perhaps to the application), but no further diagnostic information is saved.

---

## DYNAMIC\_LOGS Configuration Parameter

**onconfig.std** *value*

2

**if not present**

2 (Default)

*range of values*

0 = Turn off dynamic-log allocation.

1 = Set off the “log file required” alarm and pause to allow manual addition of a logical-log file. You can add a log file immediately after the current log file or to the end of the log file list.

2 = Turn on dynamic-log allocation. When the database server dynamically adds a log file, it sets off the “dynamically added log file” alarm.

*takes effect*

For HDR: when the database server is shut down and restarted

For Enterprise Replication: when Enterprise Replication is started

*utilities*

“onparams -a -d *dbspace*: Add a logical-log file” on page 16-2

*refer to*

- “onmode -wf, -wm: Dynamically change certain configuration parameters” on page 14-25
- “LTXEHWM Configuration Parameter” on page 1-93
- “LTXHWM Configuration Parameter” on page 1-94
- Logical logs in the *IBM Informix Administrator’s Guide*

If DYNAMIC\_LOGS is 2, the database server automatically allocates a new log file when the next active log file contains an open transaction. Dynamic-log allocation prevents long transaction rollbacks from hanging the system.

If you want to choose the size and location of the new logical-log file, set DYNAMIC\_LOGS to 1. Use the **onparams -a** command with the size (**-s**), location (**-d *dbspace***), and **-i** options to add a log file after the current log file.

Even when DYNAMIC\_LOGS is turned off, you do not have the same risks as in previous database server versions. In Version 9.3 and later, if the database server hangs from a long transaction rollback, you can shut down the database server, set DYNAMIC\_LOGS to 1 or 2, and then restart the database server.

**Important:** If you are using *Enterprise Replication* with dynamic log allocation, set *LTXEHWM* to no higher than 70.

---

## EILSEQ\_COMPAT\_MODE configuration parameter

Use the EILSEQ\_COMPAT\_MODE configuration parameter to control if Informix checks whether character data inserted by a client application contains code point sequences not recognized by the current locale.

**onconfig.std** *value*

0

*if not present value*

0

*range of values*

0 = Informix validates incoming character sequences with the current locale and returns error -202 if any characters are not valid.

1 = Informix does not validate incoming character sequences.

*takes effect*

When the database server is shut down and restarted

For example, if the EILSEQ\_COMPAT\_MODE configuration parameter is set to 0, an ESQL/C program that attempts to execute the following SQL statement on a database created with the DB\_LOCALE environment variable set to **en\_US.utf8** receives error -202 because the sequence 0x369 is not a valid byte sequence in UTF-8:

```
INSERT INTO x (columnA) VALUES '\x03\x69|data';
```

If you are using UTF-8 databases, set the GL\_USEGLU environment variable to 1 on the client to enable the server to recognize a wider range of Unicode characters instead of setting the EILSEQ\_COMPAT\_MODE configuration parameter to 1 to prevent errors.

---

## ENCRYPT\_CIPHERS Configuration Parameter

**onconfig.std** *value*

None

*syntax* ENCRYPT\_CIPHERS all|allbut:<list of ciphers and modes>|cipher:mode{,cipher:mode ...}

- all

Specifies to include all available ciphers and modes, except ECB mode. For example: ENCRYPT\_CIPHERS all

- allbut:<list of ciphers and modes>

Specifies to include all ciphers and modes except the ones in the list. Separate ciphers or modes with a comma. For example: ENCRYPT\_CIPHERS allbut:<cbc,bf>

- cipher:mode

Specifies the ciphers and modes. Separate cipher-mode pairs with a comma. For example: ENCRYPT\_CIPHERS des3:cbc,des3:ofb

*takes effect*

For HDR: when the database server is shut down and restarted

For Enterprise Replication: when Enterprise Replication is started

*refer to*

- “ENCRYPT\_HDR Configuration Parameter” on page 1-73
- “ENCRYPT\_MAC Configuration Parameter” on page 1-74
- “ENCRYPT\_MACFILE Configuration Parameter” on page 1-75
- “ENCRYPT\_SWITCH Configuration Parameter” on page 1-76
- HDR Encryption Options in the *IBM Informix Administrator’s Guide*

- Using High-Availability Data Replication in the IBM Informix Enterprise Replication

The ENCRYPT\_CIPHERS configuration parameter defines all ciphers and modes that can be used by the current database session. ENCRYPT\_CIPHERS is used for Enterprise Replication and High-Availability Data Replication only.

The cipher list for **allbut** can include unique, abbreviated entries. For example, **bf** can represent bf-1, bf-2, and bf-3; however, if the abbreviation is the name of an actual cipher, then only that cipher is eliminated. Therefore, **des** eliminates only the des cipher, but **de** eliminates des, des3, and desx.

**Important:** The encryption cipher and mode used is randomly chosen among the ciphers common between the two servers. It is strongly recommended that you do not specify specific ciphers. For security reasons, all ciphers should be allowed. If a specific cipher is discovered to have a weakness, then that cipher can be eliminated by using the **allbut** option.

The following ciphers are supported. For an updated list, see the Release Notes.

Cipher	Description
des	DES (64-bit key)
des3	Triple DES
desx	Extended DES (128-bit key)
aes	AES 128bit key
aes192	AES 192bit key
bf-1	Blow Fish (64-bit key)
bf-2	Blow Fish (128-bit key)
bf-3	Blow Fish (192-bit key)
aes128	AES 128bit key
aes256	AES 256bit key

The following modes are supported.

- ecb** Electronic Code Book (ECB)
- cbc** Cipher Block Chaining
- cfb** Cipher Feedback
- ofb** Output Feedback

Because **cdb** mode is considered weak, it is only included if specifically requested. It is not included in the **all** or the **allbut** list.

All ciphers support all modes, except the **desx** cipher, which only supports the **cbc** mode.

---

## ENCRYPT\_HDR Configuration Parameter

**onconfig.std** *value*  
None

*range of values*

0 = Disables HDR encryption

1 = Enables HDR encryption

*takes effect*

when the server is initialized

*refer to*

- “ENCRYPT\_CIPHERS Configuration Parameter” on page 1-72
- “ENCRYPT\_MAC Configuration Parameter”
- “ENCRYPT\_MACFILE Configuration Parameter” on page 1-75
- “ENCRYPT\_SWITCH Configuration Parameter” on page 1-76
- HDR Encryption Options in the *IBM Informix Administrator’s Guide*
- Using High-Availability Data Replication in the IBM Informix Enterprise Replication

ENCRYPT\_HDR enables or disables HDR encryption. Enabling HDR encryption provides a secure method for transferring data from one server to another in an HDR pair. HDR encryption works in conjunction with Enterprise Replication (ER) encryption. However, it is not necessary to have ER encryption enabled for HDR encryption. HDR encryption works whether ER encryption is enabled or not. HDR and ER share the same encryption configuration parameters: ENCRYPT\_CIPHERS, ENCRYPT\_MAC, ENCRYPT\_MACFILE and ENCRYPT\_SWITCH.

---

## ENCRYPT\_MAC Configuration Parameter

Use the ENCRYPT\_MAC configuration parameter to control the level of message authentication code (MAC) generation. This configuration parameter is used only for Enterprise Replication and High-Availability Data Replication.

**onconfig.std** *value*

None

*range of values*

One or more of the following options, separated by commas:

Option	Description
off	Does not use MAC generation
low	Uses XOR folding on all messages
medium	Uses SHA1 MAC generation for all messages that are greater than 20 bytes long and XOR folding on smaller messages
high	Uses SHA1 MAC generation on all messages.

*example*

ENCRYPT\_MAC medium,high

*takes effect*

For HDR: when the database server is shut down and restarted

For Enterprise Replication: when Enterprise Replication is started

*refer to*

- “ENCRYPT\_CIPHERS Configuration Parameter” on page 1-72
- “ENCRYPT\_HDR Configuration Parameter” on page 1-73



- “ENCRYPT\_MACFILE Configuration Parameter”
- “ENCRYPT\_SWITCH Configuration Parameter” on page 1-76
- HDR Encryption Options in the *IBM Informix Administrator’s Guide*
- Using High-Availability Data Replication in the IBM Informix Enterprise Replication

The level is prioritized to the highest value. For example, if one node has a level of **high** and **medium** enabled and the other node has only **low** enabled, then the connection attempt fails. Use the **off** entry between servers only when a secure network connection is guaranteed.

---

## ENCRYPT\_MACFILE Configuration Parameter

Use the ENCRYPT\_MACFILE configuration parameter to specify a list of the full path names of MAC key files. This configuration parameter is used only for Enterprise Replication and High-Availability Data Replication.

**onconfig.std** *value*

None

*units* pathnames, up to 1536 bytes in length

*range of values*

One or more full path and filenames separated by commas, and the optional **builtin** keyword. For example: ENCRYPT\_MACFILE /usr/local/bin/mac1.dat, /usr/local/bin/mac2.dat,builtin

*takes effect*

For HDR: when the database server is shut down and restarted.

For Enterprise Replication: when Enterprise Replication is started.

*refer to*

- “ENCRYPT\_CIPHERS Configuration Parameter” on page 1-72
- “ENCRYPT\_HDR Configuration Parameter” on page 1-73
- “ENCRYPT\_MAC Configuration Parameter” on page 1-74
- “ENCRYPT\_SWITCH Configuration Parameter” on page 1-76
- HDR Encryption Options in the *IBM Informix Administrator’s Guide*
- Using High-Availability Data Replication in the IBM Informix Enterprise Replication guide

Each of the entries for the ENCRYPT\_MACFILE configuration parameter is prioritized and negotiated at connect time. The prioritization for the MAC key files is based on their creation time by the **GenMacKey** utility. The entry created from the **builtin** keyword has the lowest priority. Because the MAC key files are negotiated, you should periodically change the keys.

### Specify the builtin keyword

Use the **builtin** keyword to specify the built-in key. The **builtin** keyword provides limited message verification (some validation of the received message and determination that it appears to have come from a Informix client or server). The strongest verification is done by a site-generated MAC key file.

## Generate a MAC key file

1. Execute the following command from the command line:

**GenMacKey -o filename**

The *filename* is the name of the MAC key file.

2. Update the ENCRYPT\_MACFILE configuration parameter on participating servers to include the location of the new MAC key file.
3. Distribute the new MAC key file.

---

## ENCRYPT\_SMX Configuration Parameter

Use the ENCRYPT\_SMX configuration parameter to set the level of encryption for high-availability configurations on secondary servers.

**onconfig.std** *value*

None

*range of values*

Value	Explanation
0	Off. Do not encrypt.
1	On. Encrypt where possible. Encrypt SMX transactions when the database server being connected to also supports encryption.
2	On. Always encrypt. Only connections to encrypted database servers are allowed.

*takes effect*

When the server is restarted

*refer to*

- Server Multiplexer group (SMX) Connections in the *IBM Informix Administrator's Guide*
- Using High-Availability Data Replication in the IBM Informix Enterprise Replication guide

---

## ENCRYPT\_SWITCH Configuration Parameter

Use the ENCRYPT\_SWITCH configuration parameter to define the frequency at which ciphers or secret keys are renegotiated. This configuration parameter is used only for Enterprise Replication and High-Availability Data Replication.

The longer the secret key and encryption cipher remains in use, the more likely the encryption rules might be broken by an attacker. To avoid this, cryptologists recommend changing the secret keys on long-term connections. The default time that this renegotiation occurs is once an hour.

**onconfig.std** *value*

None

*syntax* ENCRYPT\_SWITCH *cipher\_switch\_time*, *key\_switch\_time*

- *cipher\_switch\_time* specifies the minutes between cipher renegotiation
- *key\_switch\_time* specifies the minutes between secret key renegotiation

*units* minutes

*range of values*

positive integers

takes effect

For HDR: when the database server is shut down and restarted

For Enterprise Replication: when Enterprise Replication is started

refer to

- “ENCRYPT\_CIPHERS Configuration Parameter” on page 1-72
- “ENCRYPT\_HDR Configuration Parameter” on page 1-73
- “ENCRYPT\_MAC Configuration Parameter” on page 1-74
- “ENCRYPT\_MACFILE Configuration Parameter” on page 1-75
- HDR Encryption Options in the *IBM Informix Administrator’s Guide*
- Using High-Availability Data Replication in the IBM Informix Enterprise Replication guide

---

## Enterprise Replication Configuration Parameters

A specific set of configuration parameters apply to Enterprise Replication. In addition, there is a separate set of security configuration parameters that apply to high-availability data replication (HDR).

For more information, see the IBM Informix Enterprise Replication guide.

### Configuration Parameter Description

#### CDR\_APPLY

Specifies the minimum and maximum numbers of data sync threads.

#### CDR\_DBSPACE

Specifies the dbspace where the **syscdr** database is created.

#### CDR\_DSLOCKWAIT

Specifies the number of seconds that the data sync component waits for database locks to be released.

#### CDR\_ENV

Sets the Enterprise Replication environment variables **CDR\_LOGDELTA**, **CDR\_PERFLOG**, **CDR\_ROUTER**, or **CDR\_RMSCALEFACT**.

#### CDR\_EVALTHREADS

Specifies the number of grouper evaluator threads to create when Enterprise Replication starts and enables parallelism.

#### CDR\_MAX\_DYNAMIC\_LOGS

Specifies the number of dynamic log file requests that Enterprise Replication can make in one server session.

#### CDR\_NIFCOMPRESS

Specifies the level of compression that the database server uses before sending data from the source database server to the target database server.

#### CDR\_QDATA\_SBSpace

Specifies the list of up to 32 names of sbspaces that Enterprise Replication uses to store spooled transaction row data.

#### CDR\_QHDR\_DBSPACE

Specifies the location of the dbspace that Enterprise Replication uses to store the transaction record headers spooled from the send and receive queues.

**CDR\_QUEUEMEM**

Specifies the maximum amount of memory that is used for the send and receive queues.

**CDR\_SERIAL**

Controls generating values for SERIAL, SERIAL8, and BIGSERIAL columns in tables defined for replication. Use this parameter to generate serial column primary keys.

**CDR\_SUPPRESS\_ATSRISWARN**

Specifies the data sync error and warning code numbers to be suppressed in the ATS and RIS files.

**ENCRYPT\_CDR**

Specifies the level of Enterprise Replication encryption.

**ENCRYPT\_CIPHERS**

Specifies the ciphers to use for Enterprise Replication encryption.

**ENCRYPT\_MAC**

Specifies the level of message authentication coding to use with Enterprise Replication encryption.

**ENCRYPT\_MACFILE**

Specifies the message authentication coding key files to use with Enterprise Replication encryption.

**ENCRYPT\_SWITCH**

Defines the frequency at which ciphers and secret keys are renegotiated for Enterprise Replication encryption.

## EXPLAIN\_STAT Configuration Parameter

Use the EXPLAIN\_STAT configuration parameter to enable or disable the inclusion of a Query Statistics section in the explain output file.

You can generate the output file by using either the SET EXPLAIN statement or the **onmode -Y sessionid** command. When you enable the EXPLAIN\_STAT configuration parameter, the Query Statistics section shows the estimated number of rows and the actual number of returned rows in the Query Plan.

**onconfig.std** *value*

1

*range of values*

0 to 1

*takes effect*

When the database server is shut down and restarted

*refer to*

- “onmode -Y: Dynamically change SET EXPLAIN” on page 14-27
- SET EXPLAIN, in the *IBM Informix Guide to SQL: Syntax*
- Query Plan Report, in the *IBM Informix Performance Guide*

Value	Description
0	Disables the display of query statistics.
1	Enables the display of query statistics.

---

## EXT\_DIRECTIVES Configuration Parameter

**onconfig.std** *value*

0

*range of values*

0, 1, 2

*takes effect*

When the database server is shut down and restarted

*environment variable*

**IFX\_EXTDIRECTIVES**

*refer to*

- Environment variables and information about the **sysdirectives** system catalog table, in the *IBM Informix Guide to SQL: Reference*
- Query optimizer directives, in the *IBM Informix Guide to SQL: Syntax*
- SET ENVIRONMENT EXTDIRECTIVES statement of SQL, in the *IBM Informix Guide to SQL: Syntax*
- Using external optimizer directives, in the *IBM Informix Performance Guide*

The EXT\_DIRECTIVES configuration parameter enables or disables the use of external query optimizer directives. Enable external directives by using the EXT\_DIRECTIVES configuration parameter in combination with the client-side IFX\_EXTDIRECTIVES environment variable as follows:

Value	Explanation
0 (default)	Off. The directive cannot be enabled even if IFX_EXTDIRECTIVES is on.
1	On. The directive can be enabled for a session if IFX_EXTDIRECTIVES is on.
2	On. The directive can be used even if IFX_EXTDIRECTIVES is not set.

The setting of the IFX\_EXTDIRECTIVES environment variable overrides the setting of the EXT\_DIRECTIVES configuration parameter. If you do not set the IFX\_EXTDIRECTIVES environment variable, all sessions for a client inherit the database server configuration for processing external directives.

The setting specified by the SET ENVIRONMENT EXTDIRECTIVES statement of SQL overrides (for the current user session only) the settings of both the IFX\_EXTDIRECTIVES environment variable and of the EXT\_DIRECTIVES configuration parameter.

---

## EXTSHMADD Configuration Parameter

**onconfig.std** *value*

8192

*range of values*

1024 through 524,288

*units* Kilobytes

*takes effect*

When the database server is shut down and restarted

*utilities*

onstat -g seg

EXTSHMADD specifies the size of extension virtual segments that you add. Other virtual segment additions are based on the size that is specified in the SHMADD configuration parameter.

---

## FAILOVER\_CALLBACK Configuration Parameter

**onconfig.std** *value*

None

*default value*

None

*range of values*

Pathname

*takes effect*

When the database server is shut down and restarted

The database server executes the script specified by FAILOVER\_CALLBACK when a database server transitions from a secondary server to a primary or standard server. Set FAILOVER\_CALLBACK to the full pathname of the script.

---

## FASTPOLL Configuration Parameter

**onconfig.std** *value*

1

*range of values*

0 = Disables fast polling. 1 = Enables fast polling.

*takes effect*

When the database server is shut down and restarted

Use the FASTPOLL configuration parameter to enable or disable fast polling of your network. FASTPOLL is a platform-specific configuration parameter.

---

## FILLFACTOR Configuration Parameter

Use the FILLFACTOR configuration parameter to specify the degree of index-page fullness. A low value provides room for growth in the index. A high value compacts the index.

If an index is full (100 percent), any new inserts result in splitting nodes. You can also set the FILLFACTOR as an option on the CREATE INDEX statement. The setting on the CREATE INDEX statement overrides the ONCONFIG file value.

**onconfig.std** *value*

90

*units* Percent

*range of values*

1 through 100

*takes effect*

When the index is built. Existing indexes are not changed. To use the new value, the indexes must be rebuilt.

refer to “Structure of B-Tree Index Pages” on page 4-16

---

## GSKIT\_VERSION Configuration Parameter

Use the GSKIT\_VERSION configuration parameter to specify the major version of IBM Global Security Kit (GSKit) that the database server uses for encryption and SSL communication.

If the database server is used with other IBM products on the same computer, and a different version of GSKit has been installed with one of the other IBM products, the database server can be configured to use the different version of GSKit. By default, the database server uses GSKit 7. You can set the GSKIT\_VERSION parameter to use a later version of GSKit.

**Important:** Major versions of GSKit after GSKit 7 include the GSKCapiCmd command-line interface, but not the Java-based iKeyman utility or GSKCmd command-line interface. If you configure the database server to use GSKit 8 or later, the DBSA must have IBM JRE 1.6 or later to use the iKeyman utility or GSKCmd tool.

**onconfig.std** *value*

0

*units* Positive integer

*range of values*

7 to *The latest major release of GSKit*

*takes effect*

During database initialization

*refer to*

- *The IBM Informix Security Guide*

### Related concepts

 [Secure sockets layer protocol \(Security Guide\)](#)

 [IBM Global Security Kit \(Security Guide\)](#)

---

## HA\_ALIAS Configuration Parameter

**onconfig.std** *value*

None

*takes effect*

When the database server is shut down and restarted

The value specified by the HA\_ALIAS configuration parameter must be one of the values specified in the DBSERVERNAME or DBSERVERALIASES configuration parameters, and must refer to a server whose connection type is a TCP network protocol.

The value specified by the HA\_ALIAS configuration parameter is optional and represents the name by which the server is known within a high-availability cluster. Valid values are the same as for DBSERVERNAME.

When a secondary server connects to a primary server, the secondary server sends the name of a network alias that can be used in case of failover. The setting of HA\_ALIAS is used to describe which network alias will be sent.

---

## HETERO\_COMMIT Configuration Parameter

**onconfig.std** *value*  
0

### range of values

1 = Enable heterogeneous commit. 0 = Disable heterogeneous commit.

### takes effect

When the database server is shut down and restarted

### refer to

- Heterogeneous commit protocol, in the chapter on multiphase commit protocols in the *IBM Informix Administrator's Guide*
- *IBM Informix Enterprise Gateway Manager User Manual*

The HETERO\_COMMIT configuration parameter specifies whether or not the database server is prepared to participate with IBM Informix Gateway products in heterogeneous commit transactions. Setting HETERO\_COMMIT to 1 allows a single transaction to update *one* non-Informix database (accessed with any of the Gateway products) and one or more Informix databases.

If HETERO\_COMMIT is 0, a single transaction can update databases as follows:

- One or more Informix databases and no non-Informix databases
- One non-Informix database and no Informix databases

You can read data from any number of Informix and non-Informix databases, regardless of the setting of HETERO\_COMMIT.

---

## IFX\_EXTEND\_ROLE Configuration Parameter

**onconfig.std** *value*  
1

### range of values

1 or On (default) = Enables the requirement for the EXTEND role so that administrators can grant privileges to a user to create or drop a UDR that includes the EXTERNAL clause.

0 or Off = Disables the requirement for the EXTEND role, so that any user who holds the USAGE ON LANGUAGE privilege for the appropriate external language (C or JAVA) can register or drop an external routine that was written in that language.

*refer to* Information on security for external routines in the *IBM Informix Security Guide*

Your database system administrator (DBSA), by default user **informix**, can use the IFX\_EXTEND\_ROLE parameter in the **onconfig** file to control which users are authorized to register DataBlade modules or external user-defined routines (UDRs).

---

## IFX\_FOLDVIEW configuration parameter

Use the IFX\_FOLDVIEW configuration parameter to enable or disable view folding. For certain situations where a view is involved in a query, view folding can significantly improve the performance of the query. In these cases, views are folded into a parent query instead of the query results being put into a temporary table.



**onconfig.std** *value*

0

**range of values**

0 or 0ff (default) = Disables view folding

1 or 0n = Enables view folding

*utilities*

**onmode -wf** or **onmode -wm**

The following types of queries can take advantage of view folding:

- Views that contain a UNION ALL clause and the parent query has a regular join, an Informix join, an ANSI join, or an ORDER BY clause

A temporary table is created and view folding is not performed for the following types of queries that perform a UNION ALL operation involving a view:

- The view has one of the following clauses: AGGREGATE, GROUP BY, ORDER BY, UNION, DISTINCT, or OUTER JOIN (either Informix or ANSI type).
- The parent query has a UNION or UNION ALL clause.

**Related concepts**

 Enable view folding to improve query performance (Performance Guide)

**Related reference**

“onmode -wf, -wm: Dynamically change certain configuration parameters” on page 14-25

---

## ISM\_DATA\_POOL and ISM\_LOG\_POOL Configuration Parameters

Use the ISM\_DATA\_POOL and ISM\_LOG\_POOL configuration parameters to control where IBM Informix Storage Manager stores backed-up data and logical logs. For information on these parameters, see the *IBM Informix Backup and Restore Guide* or the *IBM Informix Storage Manager Administrator's Guide*.

---

## Java Configuration Parameters

The following configuration parameters allow you to use J/Foundation, which incorporates an embedded Java virtual machine on the database server. For more information on these parameters, see *J/Foundation Developer's Guide*.

**Configuration Parameter**

**Description**

**JVPDEBUG**

When set to 1, writes tracing messages to the JVPLOG file

**JVPLOGFILE**

Absolute pathname for your Java VP log files

**JVPPROFILE**

Absolute pathname for the Java VP properties file

**JVMTHREAD**

Thread package (green or native) to use for the JVM

**JVPPATH**

Initial Java path setting

## VP jvp

Number of Java virtual processors that the database server should start.  
(See “VPCLASS configuration parameter” on page 1-151.)

---

## LIMITNUMSESSIONS Configuration Parameter

Use the LIMITNUMSESSIONS configuration parameter to define the maximum number of sessions that you want connected to Informix.

If you specify a maximum number, you can also specify whether you want Informix to print messages to the **online.log** file when the number of sessions approaches the maximum number.

If the LIMITNUMSESSIONS configuration parameter is enabled and sessions are restricted because of this limit, both regular user threads and DBSA user threads connecting to any database count against the limit. However, a DBSA user is allowed to connect to the server even after the limit has been reached.

Distributed queries against a server are also counted against the limit.

The LIMITNUMSESSIONS configuration parameter is not intended to be used as a means to adhere to license agreements.

### **onconfig.std** *value*

None

*syntax* LIMITNUMSESSIONS *maximum\_number\_of\_sessions,print\_warning*

### *separators*

Comma

### *range of values*

*maximum\_number\_of\_sessions* = 0 to 2,097,152 (2\*1024\*1024). The default is 0.

*print\_warning* = 0 (off) or 1 (on). The default for this optional value is 0.

### *takes effect*

When the database server is shut down and restarted

### *utilities*

**onmode -wf** or **onmode -wm**

If the *print\_warning* is set to 1, a warning is triggered when the number of sessions is greater than or equal to 95 percent of the *maximum\_number\_of\_sessions* value. If *print\_warning* is set to zero, or if it is not set, no warning is issued. No new user sessions can be opened after the *maximum\_number\_of\_sessions* limit is reached.

If the *maximum\_number\_of\_sessions* value for the LIMITNUMSESSIONS configuration parameter is set to 0, or if it is not set, there is no limit to the number of sessions that can connect to the server.

The following example specifies that you want a maximum of 100 sessions to connect to the server and you want to print a warning message when the number of connected sessions approaches 100.

```
LIMITNUMSESSIONS 100,1
```

The settings in this example cause a warning to be printed when more than 94 sessions are concurrently connected. Only a member of the DBSA group can start a new session when 100 sessions are already connected.

Use **onmode -wf** or **onmode -wm**, or the equivalent SQL administration API ONMODE commands, to dynamically increase or temporarily disable the LIMITNUMSESSIONS setting. Use this configuration parameter to allow administrative utilities to run if the database server is reaching the maximum\_number\_of\_sessions limit.

---

## LISTEN\_TIMEOUT Configuration Parameter

**onconfig.std** *value*  
60

*Units* Seconds

*takes effect*

When the database server is stopped and restarted

*utilities*

**onmode -wf onmode-wm**

*refer to* IBM Informix Security Guide

LISTEN\_TIMEOUT specifies the number of seconds the server waits for a connection. It can be set to a lower number to guard against faulty connection requests that might indicate a Denial of Service attack. See also information about the MAX\_INCOMPLETE\_CONNECTIONS configuration parameter on page “MAX\_INCOMPLETE\_CONNECTIONS Configuration Parameter” on page 1-95.

Depending on the machine capability of holding the threads (in number), you can configure MAX\_INCOMPLETE\_CONNECTIONS to a higher value and depending on the network traffic, you can set LISTEN\_TIMEOUT to a lower value to reduce the chance that an attack can reach the maximum limit.

Both the LISTEN\_TIMEOUT and the MAX\_INCOMPLETE\_CONNECTIONS configuration parameters can be changed using the **onmode -wf** option or superseded for a session with the **onmode -wm** option. For more information about **onmode**, see “onmode -wf, -wm: Dynamically change certain configuration parameters” on page 14-25.

---

## LOCKS Configuration Parameter

The LOCKS configuration parameter specifies the initial size of the lock table.

The lock table holds an entry for each lock. If the number of locks allocated exceeds the value of the LOCKS configuration parameter, the database server increases the size of the lock table. The lock table can be increased a maximum of 99 times.

**onconfig.std** *value*  
20000

*units* Number of locks in the internal lock table

*range of values*

2,000 through 8,000,000 for 32-bit database servers  
2,000 through 500,000,000 for 64-bit database servers

*takes effect*

When the database server is shut down and restarted

*utilities*

**onstat -k** (see “**onstat -k** command: Print active lock information” on page 19-182.)

*refer to*

- The memory and locking chapters in your *IBM Informix Performance Guide*
- The shared memory chapter in the *IBM Informix Administrator's Guide*

The database server increases the size of the lock table by attempting to double the lock table on each increase. However, the amount added during each increase is limited to a maximum value. For 32-bit platforms, a maximum of 100,000 locks can be added during each increase. Therefore, the total maximum locks allowed for 32-bit platforms is 8,000,000 (maximum number of starting locks) + (99 (maximum number of dynamic lock table extensions) × 100,000 (maximum number of locks added per lock table extension)). For 64-bit platforms, a maximum of 1,000,000 locks can be added during each increase. Therefore, the total maximum locks allowed is 500,000,000 (maximum number of starting locks) + (99 (maximum number of dynamic lock table extensions) × 1,000,000 (maximum number of locks added per lock table extension)).

With the initial lock table stored in resident memory and each additional lock stored in virtual memory, locks can become a resource drain if you have a limited amount of shared memory. The amount of storage occupied by a single lock depends on the word size and operating system, and is subject to change. Currently, the amount of storage ranges from approximately 100 to 200 bytes. You can see the amount of storage required to support additional locks by restarting the server with a different value of the LOCKS configuration parameter (without making other changes), and observing the increase in memory used as shown by "onstat -g mem" for the resident pool.

**Tip:** When you drop a database, a lock is acquired and held on each table in the database until the database is dropped. For more information on the DROP DATABASE statement, see the *IBM Informix Guide to SQL: Syntax*.

---

## LOGBUFF Configuration Parameter

**onconfig.std** *value*

64

*units* Kilobytes

*range of values*

32 kilobytes through (32767 \* page size / 1024) kilobytes

*takes effect*

When the database server is shut down and restarted

*utilities*

**onstat -l buffer** field, second section. See “**onstat -l** command: Print physical and logical log information” on page 19-183.

*refer to* Logical-log buffer, in the shared-memory chapter of the *IBM Informix Administrator's Guide*

LOGBUFF specifies the size in kilobytes for the three logical-log buffers in shared memory. Triple buffering permits user threads to write to the active buffer while one of the other buffers is being flushed to disk. If flushing is not complete by the time the active buffer fills, the user thread begins writing to the third buffer.

If you are using RTO\_SERVER\_RESTART, a LOGBUFF value of 256 kilobytes is recommended. If the LOGBUFF value is less than 256 kilobytes, a warning message displays when you restart the server. Otherwise, set LOGBUFF to 32 kilobytes for standard workloads or 64 kilobytes for heavy workloads. Choose a value for LOGBUFF that is evenly divisible by the page size. If the value of LOGBUFF is not evenly divisible by the page size, the database server rounds down the size to the nearest value that is evenly divisible by the page size.

If you log user data in smart large objects, increase the size of the log buffer to make the system more efficient. The database server logs only the portion of a smart-large-object page that changed.

**Important:** The database server uses the LOGBUFF parameter to set the size of internal buffers that are used during recovery. If you set LOGBUFF too high, the database server can run out of memory and shut down during recovery.

To set the system page size, use one of the utilities listed in “System Page Size” on page 1-44.

---

## LOGFILES Configuration Parameter

**onconfig.std** *value*

6

*if not present*

6

*units* Number of logical-log files

*range of values*

3 through 32,767 (integers only)

*takes effect*

During disk initialization and when you add a new log file. You add a new log with one of the following utilities.

*utilities*

**onparams** (see “In This Chapter” on page 16-1)

*refer to* The following topics in the *IBM Informix Administrator’s Guide*:

- Size of logical-log files, in the chapter on the logical log
- Adding or dropping a logical-log file, in the chapter on managing the logical log

LOGFILES specifies the number of logical-log files that the database server creates during disk initialization. To change the number of logical-log files, add or drop logical-log files.

If you use ISA or **onparams** to add or drop log files, the database server automatically updates LOGFILES.

---

## LOG\_INDEX\_BUILDS Configuration Parameter

**onconfig.std** *value*

None

*if not present*

0 (disabled)

*range of values*

0, 1 (0 = disable, 1 = enable)

*takes effect*

When the database server is stopped and restarted

*utilities*

**onmode -wf onmode -wm**

*refer to* The following topics in the *IBM Informix Administrator's Reference*:

- “onmode -wf, -wm: Dynamically change certain configuration parameters” on page 14-25
- Chapter 14, “The onmode utility,” on page 14-1

LOG\_INDEX\_BUILDS is used to enable or disable index page logging. If LOG\_INDEX\_BUILDS is enabled, logical log file space consumption will increase, depending on the size of the indexes. This might lead to logical log file backups being required more frequently. Messages are written to the online.log file when index page logging status changes.

Using **onmode -wm** enables or disables index page logging for the current session only, and does not affect the setting in the onconfig file. If the server is stopped and restarted, the setting in the onconfig file determines whether index page logging is enabled. Therefore, enabling index page logging using **onmode -wm** is not recommended when using RS secondary servers; instead, use **onmode -wf** to update the onconfig file, so that index page logging is enabled after restarting the server. Index page logging is a requirement when using RS secondary servers.

---

## LOG\_STAGING\_DIR Configuration Parameter

Use the LOG\_STAGING\_DIR configuration parameter to specify the location of log files received from the primary server when configuring delayed application of log files on RS secondary servers.

The directory specified by the LOG\_STAGING\_DIR configuration parameter is used to store logs sent from the primary server when using the DELAY\_APPLY configuration parameter to delay application of log files on an RS secondary server. Delaying the application of log files allows you to recover quickly from erroneous database modifications by restoring the data from the RS secondary server.

The directory specified by the LOG\_STAGING\_DIR configuration parameter must be secure. The directory must be owned by user **informix**, must belong to group **informix**, and must not have public read, write, or execute permission.

**onconfig.std** *value*

None

**if not present**

not defined

*range of values (first parameter)*  
Any valid, secure directory.

*takes effect*  
when the database server is shut down and restarted.

*refer to*

- “DELAY\_APPLY Configuration Parameter” on page 1-56
- “STOP\_APPLY Configuration Parameter” on page 1-139
- “onmode -wf, -wm: Dynamically change certain configuration parameters” on page 14-25
- *RS Secondary Server Latency for Disaster Recovery in the IBM Informix Administrator’s Guide*

---

## LOGSIZE Configuration Parameter

**onconfig.std** *value*  
10000

*if not present*  
10000

*units* Kilobytes

*range of values*  
Minimum = 200 Maximum = (ROOTSIZE - PHYSFILE - 512 - (63 \* ((pagesize)/1024))) / LOGFILES

The *pagesize* value is platform dependent.

*takes effect*  
When the database server is shut down and restarted. The size of log files added after shared memory is initialized reflects the new value, but the size of existing log files does not change.

*utilities*  
**onparams** See “**onparams -p**: Change physical-log parameters” on page 16-3.

*refer to* The following topics in the *IBM Informix Administrator’s Guide*:

- Size of the logical log and logging smart large objects, in the chapter on the logical log
- Changes to LOGSIZE or LOGFILES, in the chapter on managing logical logs
- “LTXHWM Configuration Parameter” on page 1-94

LOGSIZE specifies the size that is used when logical-log files are created. It does not change the size of existing logical-log files. The total logical-log size is LOGSIZE \* LOGFILES.

To verify the page size that the database server uses on your platform, use one of the utilities listed in “System Page Size” on page 1-44.

## LOGSIZE for Smart Large Objects

If you declare logging for a smart-large-object column, you must ensure that the logical log is considerably larger than the amount of data logged during inserts or updates.

**Important:** The database server cannot back up open transactions. If many transactions are active, the total logging activity should not force open transactions to the log backup files. For example, if your log size is 1000 kilobytes and the high-watermark is 60 percent, do not use more than 600 kilobytes of the logical log for the smart-large-object updates. The database server starts rolling back the transaction when it reaches the high-watermark of 600 kilobytes.

---

## LOW\_MEMORY\_MGR configuration parameter

Use the LOW\_MEMORY\_MGR configuration parameter to enable automatic low memory management, which you can use to change the default behavior of the server when it reaches its memory limit.

**onconfig.std** *value*

0

*default value*

0

*range of values*

1 = Enables automatic low memory management when the database server starts

0 = Disables automatic low memory management

*utilities*

**onmode -wf** only (not **onmode -wm**)

*takes effect*

When the database server is stopped and restarted or when the LOW\_MEMORY\_MGR value is changed by using the **onmode -wf** utility.

If you enable the LOW\_MEMORY\_MGR configuration parameter and configure the low memory manager to use a percentage of the SHMTOTAL value for the start and stop thresholds, use caution when changing the value of SHMTOTAL. Changing the value of the SHMTOTAL configuration parameter value can cause the configuration of automatic low memory management to become invalid, forcing the database server to use the default settings.

To enable automatic low memory management, specify:

```
LOW_MEMORY_MGR 1
```

### Related reference

“onmode -wf, -wm: Dynamically change certain configuration parameters” on page 14-25

“scheduler lmm enable argument: Specify automatic low memory management settings (SQL administration API)” on page 20-71

“scheduler lmm disable argument: Stop automatic low memory management (SQL administration API)” on page 20-74

---

## LOW\_MEMORY\_RESERVE configuration parameter

Use the LOW\_MEMORY\_RESERVE configuration parameter to reserve a specific amount of memory for use when critical activities are needed and the server has limited free memory.

If you enable the new LOW\_MEMORY\_RESERVE configuration parameter by setting it to a specified value in kilobytes, critical activities, such as rollback activities, can complete even when you receive out-of-memory errors.



**onconfig.std** *value*

0

*default value*

0

*range of values*

0 or 128 to 2147483648, although the maximum value cannot be higher than 20 percent of the value of the SHMVIRTSIZE configuration parameter

*utilities*

**onmode -wf** or **onmode -wm**

*takes effect*

When the database server is stopped and restarted or when the LOW\_MEMORY\_RESERVE value is changed by using **onmode -wf** or **onmode -wm**.

No matter how the LOW\_MEMORY\_RESERVE configuration parameter is set, the maximum size of reserved memory is 20 percent of the value of the SHMVIRTSIZE configuration parameter.

For example, specify:

```
LOW_MEMORY_RESERVE 512K
```

You can use the **onstat -g seg** command to view low-memory reserve information. The output includes lines that show the size of reserved memory, the number of times that the server has used the reserved memory, and the maximum memory needed.

#### **Related reference**

“**onstat -g seg** command: Print shared memory segment statistics” on page 19-150

“SHMVIRTSIZE configuration parameter” on page 1-129

“onmode -wf, -wm: Dynamically change certain configuration parameters” on page 14-25

---

## **LTAPEBLK Configuration Parameter**

LTAPEBLK specifies the block size of the device to which the logical logs are backed up when you use **ontape** for dbspace backups.

LTAPEBLK also specifies the block size for the device to which data is loaded or unloaded when you use the -l option of **onload** or **onunload**. If you are using **onload** or **onunload**, you can specify a different block size at the command line.

Specify LTAPEBLK as the largest block size permitted by your tape device. The database server does not check the tape device when you specify the block size. Verify that the LTAPEDEV tape device can read the block size that you specify. If not, you might not be able to read from the tape.

**onconfig.std** *value*

- On UNIX: 32
- On Windows: 16

*units* Kilobytes

*range of values*

Values greater than (*page size*/1024)

To obtain the page size, see the commands listed in “System Page Size” on page 1-44

*takes effect*

For **ontape**: When you execute **ontape**

For **onload** and **onunload**: When the database server is shut down and restarted

*refer to*

- Using **ontape**, in the *IBM Informix Backup and Restore Guide*
- Using **onload** and **onunload**, in the *IBM Informix Migration Guide*
- “TAPEBLK Configuration Parameter” on page 1-142

#### **UNIX Only:**

The UNIX **dd** utility can verify that the LTAPEDEV tape device can read the block size. It is available with most UNIX systems.

---

## **LTAPEDEV Configuration Parameter**

**onconfig.std** *value*

On UNIX: **/dev/tapedev** On Windows: **NUL**

*if not present*

On UNIX: **/dev/null** On Windows: **NUL**

*takes effect*

For **ontape**: when the database server is shut down and restarted, if set to **/dev/null** on UNIX or **nul** on Windows. When you execute **ontape**, if set to a tape device.

For **onload** and **onunload**: when the database server is shut down and restarted

*refer to*

- How to set and change the LTAPEDEV value for **ontape** and how LTAPEDEV affects ON-Bar, in the *IBM Informix Backup and Restore Guide*
- Using **onload** or **onunload**, in the *IBM Informix Migration Guide*
- “TAPEDEV configuration parameter” on page 1-143

LTAPEDEV specifies the device or directory file system to which the logical logs are backed up when you use **ontape** for backups.

LTAPEDEV also specifies the device to which data is loaded or unloaded when you use the **-l** option of **onload** or **onunload**. If you are using LTAPEDEV to specify a device for **onunload** or **onload**, the same information for TAPEDEV is relevant for LTAPEDEV.

**Warning:** Do not set LTAPEDEV to **/dev/null** or **nul** when you use ON-Bar to back up logical logs.

---

## **LTAPESIZE Configuration Parameter**

**onconfig.std** *value*

0

*units* Kilobytes

*range of values*

0 or any positive number. The real value operating system dependent.

*takes effect*

For **ontape**: when you execute **ontape**

For **onload** and **onunload**: when the database server is shut down and restarted

*refer to*

- Using **ontape**, in the *IBM Informix Backup and Restore Guide*
- Using **onload** or **onunload**, in the *IBM Informix Migration Guide*
- “TAPESIZE Configuration Parameter” on page 1-144

LTAPESIZE specifies the maximum tape size of the device to which the logical logs are backed up when you use **ontape** for backups. LTAPESIZE also specifies the maximum tape size of the device to which data is loaded or unloaded when you use the **-l** option of **onload** or **onunload**. If you are using **onload** or **onunload**, you can specify a different tape size on the command line. If you want to use the full capacity of a tape, set LTAPESIZE to 0.

**Note:** If the BACKUP\_FILTER parameter is set in the ONCONFIG file, the LTAPESIZE cannot be set to 0. Otherwise the **ontape** utility returns an error when backing up logical logs to a directory on disk. The error message is:

The LTAPESIZE configuration parameter cannot be set to 0 when the BACKUP\_FILTER configuration parameter is set; change the value of LTAPESIZE.

Program over.

A workaround is to set the LTAPESIZE configuration parameter to a very high value. Log files are not much higher than the LOGSIZE configuration parameter. Use the value in the LOGSIZE as the upper limit for this database.

---

## LTXEHWM Configuration Parameter

**onconfig.std** *value*

80

**if not present**

90 (if DYNAMIC\_LOGS is set to 1 or 2) 60 (if DYNAMIC\_LOGS is set to 0)

*units* Percent

*range of values*

LTXHWM through 100

*takes effect*

When the database server is shut down and restarted

*refer to*

- “DYNAMIC\_LOGS Configuration Parameter” on page 1-71
- “LTXHWM Configuration Parameter” on page 1-94
- “onmode -wf, -wm: Dynamically change certain configuration parameters” on page 14-25
- Setting high-watermarks for rolling back long transactions, in the chapter on managing logical logs in the *IBM Informix Administrator’s Guide*

A *transaction* is *long* if it is not committed or rolled back when it reaches the long-transaction high-watermark. `LTXEHWM` specifies the *long-transaction, exclusive-access, high-watermark*. When the logical-log space reaches the `LTXEHWM` threshold, the long transaction currently being rolled back is given *exclusive* access to the logical log.

If your system runs out of log space before the rollback completes, lower the `LTXEHWM` value.

If you do not want too many logical logs to be added, `LTXEHWM` should be set to a smaller value (around 60). If dynamic logging is turned off (`DYNAMIC_LOGS = 0`), `LTXEHWM` should be set lower (around 50) to avoid running out of logical space.

**Tip:** To allow users to continue to access the logical logs, even during a long transaction rollback, set `LTXEHWM` to 100. Set `DYNAMIC_LOGS` to 1 or 2 so that the database server can add a sufficient number of log files to prevent long transactions from hanging and to allow long transactions to roll back.

---

## LTXHWM Configuration Parameter

**onconfig.std** *value*

70

**if not present**

80 (if `DYNAMIC_LOGS` is set to 1 or 2) 50 (if `DYNAMIC_LOGS` is set to 0)

*units* Percent

*range of values*

1 through 100

*takes effect*

When the database server is shut down and restarted

*refer to*

- “`DYNAMIC_LOGS` Configuration Parameter” on page 1-71
- “`LTXEHWM` Configuration Parameter” on page 1-93
- “`onmode -wf, -wm`: Dynamically change certain configuration parameters” on page 14-25
- Setting high-watermarks for rolling back long transactions, in the chapter on managing logical logs in the *IBM Informix Administrator’s Guide*

`LTXHWM` specifies the long-transaction high-watermark. The *long-transaction high-watermark* is the percentage of available log space that, when filled, triggers the database server to check for a long transaction. When the logical-log space reaches the `LTXHWM` threshold, the database server starts rolling back the transaction. If you decrease the `LTXHWM` value, increase the size or number of log files to make rollbacks less likely.

If `DYNAMIC_LOGS` is set to 1 or 2, the database server can add a sufficient number of log files to complete the transactions or to prevent rollbacks from hanging when you have long transactions.

If you do not want too many logical logs to be added, LTXHWM should be set to a smaller value (around 60). If dynamic logging is turned off (DYNAMIC\_LOGS = 0), LTXHWM should be set lower (around 50) to avoid running out of logical space.

**Warning:** If you set both LTXHWM and LTXEHWM to 100, long transactions are never aborted. Although you can use this configuration to your advantage, you should set LTXHWM to below 100 for normal database server operations.

If you set LTXHWM to 100, the database server issues a warning message:

LTXHWM is set to 100%. This long transaction high water mark will never be reached. Transactions will not be aborted automatically by the server, regardless of their length.

If the transaction hangs, follow the instructions for recovering from a long transaction hang, in the chapter on managing logical-log files in the *IBM Informix Administrator's Guide*.

---

## MAX\_FILL\_DATA\_PAGES Configuration Parameter

*onconfig.std value*

0

*units* Integer

*range of values*

0 or 1

*takes effect*

When the database server is stopped and restarted

*refer to* Reducing disk space through additional rows per page in tables with variable-length rows in the *IBM Informix Performance Guide*

Set the MAX\_FILL\_DATA\_PAGES value to 1 to allow more rows to be inserted per page in tables that have variable-length rows. This setting can reduce disk space, make more efficient use of the buffer pool, and reduce table scan times.

If MAX\_FILL\_DATA\_PAGES is enabled, the server will add a new row to a recently modified page with existing rows if adding the row leaves at least 10 percent of the page free for future expansion of all the rows in the page. If MAX\_FILL\_DATA\_PAGES is not set, the server will add the row only if there is sufficient room on the page to allow the new row to grow to its maximum length.

A possible disadvantage of enabling MAX\_FILL\_DATA\_PAGES and allowing more variable-length rows per page is that the server might store rows in a different physical order. Also, as the page fills, updates made to the variable-length columns in a row could cause the row to expand so it no longer completely fits on the page. This causes the server to split the row onto two pages, increasing the access time for the row.

To take advantage of this setting, existing tables with variable-length rows must be reloaded or existing pages must be modified, followed by further inserts.

---

## MAX\_INCOMPLETE\_CONNECTIONS Configuration Parameter

Use the MAX\_INCOMPLETE\_CONNECTIONS configuration parameter to specify the maximum number of incomplete connections in a session.

**onconfig.std** *value*

1024

*units* Number of incomplete connections

*takes effect*

When the database server is stopped and restarted

*utilities*

**onmode -wf onmode-wm**

*refer to* IBM Informix Security Guide

After the number specified in the MAX\_INCOMPLETE\_CONNECTIONS configuration parameter is reached, an error message is written in the online message log stating that the server might be under a Denial of Service attack. See also information about the LISTEN\_TIMEOUT configuration parameter, which specifies the number of seconds the server waits for a connection. "LISTEN\_TIMEOUT Configuration Parameter" on page 1-85.

Depending on the machine capability of holding the threads (in number), you can configure MAX\_INCOMPLETE\_CONNECTIONS to a higher value. Depending on the network traffic, you can also set the LISTEN\_TIMEOUT configuration parameter, which specifies the number of seconds the server waits for a connection, to a lower value to reduce the chance that an attack can reach the maximum limit. For more information, see "LISTEN\_TIMEOUT Configuration Parameter" on page 1-85.

Both the MAX\_INCOMPLETE\_CONNECTIONS and the LISTEN\_TIMEOUT configuration parameters can be changed using the **onmode -wf** option or superseded for a session with the **onmode -wm** option. For more information, see "onmode -wf, -wm: Dynamically change certain configuration parameters" on page 14-25.

---

## MAX\_PDQPRIORITY Configuration Parameter

**onconfig.std** *value*

100

*if not present*

100

*range of values*

0 through 100

*takes effect*

On all user sessions

*utilities*

**onmode -D onstat -g mgm** (See "**onstat -g mgm** command: Print MGM resource information" on page 19-106.)

*refer to*

- The chapter on using PDQ, in the *IBM Informix Performance Guide*
- "onmode -D, -M, -Q, -S: Change decision-support parameters" on page 14-11

MAX\_PDQPRIORITY limits the PDQ resources that the database server can allocate to any one DSS query. MAX\_PDQPRIORITY is a factor that is used to scale the value of PDQ priority set by users. For example, suppose that the database

administrator sets MAX\_PDQPRIORITY to 80. If a user sets the PDQPRIORITY environment variable to 50 and then issues a query, the database server silently processes the query with a PDQ priority of 40.

You can use the **onmode** utility to change the value of MAX\_PDQPRIORITY while the database server is online.

In Informix, PDQ resources include memory, CPU, disk I/O, and scan threads. MAX\_PDQPRIORITY lets the database administrator run decision support concurrently with OLTP, without a deterioration of OLTP performance. However, if MAX\_PDQPRIORITY is too low, the performance of decision- support queries can degrade.

You can set MAX\_PDQPRIORITY to one of the following values.

Value	Database Server Action
-------	------------------------

- |     |   |
|-----|---|
| 0   | Turns off PDQ. DSS queries use no parallelism.  |
| 1   | Fetches data from fragmented tables in parallel (parallel scans) but uses no other form of parallelism. |
| 100 | Uses all available resources for processing queries in parallel.  |

*number*

An integer between 0 and 100. Sets the percentage of the user-requested PDQ resources actually allocated to the query.

---

## MaxConnect Configuration Parameters

Before you start IBM Informix MaxConnect, you need to specify the following configuration parameters in the **IMCCONFIG** file. This file contains both start-time and runtime parameters.

Configuration Parameter	Description
-------------------------	-------------

**IMCLOG**

Specifies the pathname of the Informix MaxConnect log file.

**IMCTRANSPTS**

Specifies the number of TCP network connections (transports) between Informix MaxConnect and the database server.

**IMCWORKERDELAY**

Determines the time that worker threads wait to accumulate packets before they perform an aggregated send.

**IMCWORKERTHREADS**

Specifies the number of worker threads for Informix MaxConnect.

Informix MaxConnect uses the following environment variables. For more information, see the section on the configuration file in the *IBM Informix MaxConnect User's Guide*:

- **INFORMIXDIR**
- **INFORMIXSERVER**
- **INFORMIXSQLHOSTS**
- **IMCADMIN**
- **IMCCONFIG**

---

## MIRROR Configuration Parameter

**onconfig.std** *value*  
0

*range of values*

0 = disable mirroring 1 = enable mirroring

*takes effect*

When the database server is shut down and restarted

*utilities*

**onstat -d** *flags* field (see “**onstat -d** command: Print chunk information” on page 19-34.)

*refer to* The following topics in the *IBM Informix Administrator's Guide*:

- Mirroring critical data in the chapter on where is data stored
- Enabling mirroring in the chapter on using mirroring

The MIRROR parameter indicates whether mirroring is enabled for the database server. It is recommended that you mirror the root dbspaces and the critical data as part of initialization. Otherwise, leave mirroring disabled. If you later decide to add mirroring, you can edit your configuration file to change the parameter value.

You do not have to set the MIRROR configuration parameter to the same value on both database servers in the high-availability data-replication pair. You can enable or disable mirroring on either the primary or the secondary database server independently. Do not set the MIRROR configuration parameter to 1 unless you are using mirroring.

---

## MIRROROFFSET Configuration Parameter

**onconfig.std** *value*  
0

*units* Kilobytes

*range of values*

Any value greater than or equal to 0

*takes effect*

When the database server is shut down and restarted

*refer to* Mirroring the root dbspace during initialization, in the chapter on using mirroring in the *IBM Informix Administrator's Guide*

In Informix, MIRROROFFSET specifies the offset into the disk partition or into the device to reach the chunk that serves as the mirror for the initial chunk of the root dbspace.

---

## MIRRORPATH Configuration Parameter

**onconfig.std** *value*  
On UNIX: \$INFORMIXDIR/tmp/demo\_on.root\_mirror On Windows: None

*range of values*

65 or fewer characters



*takes effect*

When the database server is shut down and restarted

*refer to* The following material in the *IBM Informix Administrator's Guide*:

- Mirroring the root dbspace during initialization, in the chapter on using mirroring
- Using links, in the chapter on managing disk space

MIRRORPATH specifies the full path name of the mirrored chunk for the initial chunk of the root dbspace. MIRRORPATH should be a link to the chunk path name of the actual mirrored chunk for the same reasons that ROOTPATH is specified as a link. Similarly, select a short path name for the mirrored chunk.

## Setting Permissions (UNIX)

You must set the permissions of the file that MIRRORPATH specifies to 660. The owner and group must both be **informix**.

If you use raw disk space for your mirror chunk on a UNIX platform, it is recommended that you define MIRRORPATH as a pathname that is a link to the initial chunk of the mirror dbspace, instead of entering the actual device name for the initial chunk.

---

## MSG\_DATE Configuration Parameter

**onconfig.std** *value*

Not in the onconfig.std template file

*range of values*

- 0 = OFF (the default)
- 1 = ON

*takes effect*

When the database server is shut down and restarted

*utilities*

**onmode -wf** or **onmode -wm**

*refer to* "onmode -wf, -wm: Dynamically change certain configuration parameters" on page 14-25.

MSG\_DATE inserts a date in the MM/DD/YY format to the beginning of each message printed to the online log.

In the following example MSG\_DATE is set to 1 (ON).

```
04/10/08 10:26:08 Value of MSG_DATE has been changed to 1.  
04/10/08 10:27:35 Value of MSG_DATE has been changed to 1.
```

---

## MSGPATH Configuration Parameter

**onconfig.std** *value*

On UNIX: **\$INFORMIXDIR/tmp/online.log** On Windows: **online.log**

*range of values*

Pathname

*takes effect*

When the database server is shut down and restarted

*utilities*

**onstat -m** to view the message log (For more information, see “**onstat -l** command: Print physical and logical log information” on page 19-183.)

*refer to* Message log, in the chapter on overview of database server administration in the *IBM Informix Administrator's Guide*

MSGPATH specifies the full pathname of the message-log file. The database server writes status messages and diagnostic messages to this file during operation.

If the file that MSGPATH specifies does not exist, the database server creates the file in the specified directory. If the directory that MSGPATH specifies does not exist, the database server sends the messages to the system console.

If the file that MSGPATH specifies does exist, the database server opens it and appends messages to it as they occur.

---

## MULTIPROCESSOR Configuration Parameter

**onconfig.std** *value*

0

*if not present*

Platform dependent

*range of values*

0 = No multiprocessor 1 = Multiprocessor available

*takes effect*

When the database server is shut down and restarted

*refer to* CPU virtual processors, in the chapter on virtual processors in the *IBM Informix Administrator's Guide*

If MULTIPROCESSOR is set to 0, the parameters that set processor affinity are ignored. MULTIPROCESSOR specifies whether the database server performs locking in a manner that is suitable for a single-processor computer or a multiprocessor computer.

---

## NET\_IO\_TIMEOUT\_ALARM configuration parameter

Use the NET\_IO\_TIMEOUT\_ALARM configuration parameter to control whether to be notified if network write operations have been blocked for 30 minutes or more.

**onconfig.std**

Not in onconfig.std

**default value**

0

**range of values**

One of the following values or a sum of one or more of the following values:

- 0 = Disabled
- 1 = Enabled for Enterprise Replication operations
- 2 = Enabled for distributed queries
- 4 = Enabled for HDR operations

- 8 = Enabled for SMX operations
- 16 = Enabled for other component operations

**takes effect**

When the database server is shut down and restarted or when the parameter is reset dynamically using the **onmode -wm** or **onmode -wf** commands

Blocked network write operations usually indicate an operating system problem. Use the NET\_IO\_TIMEOUT\_ALARM configuration parameter to enable event alarm 82 for specific types of network traffic.

## NETTYPE Configuration Parameter

*syntax* NETTYPE *protocol,poll\_threads,conn\_per\_thread,VP\_class*

**onconfig.std values**

On UNIX: ipcshm,1,50,CPU

On Windows: None

*if not present*

*protocol:*

- On UNIX: The value of **protocol** field from the **sqlhosts** file (with or without the database server prefix of **on**, **ol**, or **dr**)
- On Windows: onsoctcp

*poll\_threads:* 1

*conn\_per\_thread:* 50

*VP\_class:*

- CPU, if the **dbservername** is defined by the DBSERVERNAME configuration parameter.
- NET if the **dbservername** is defined by the DBSERVERALIASES configuration parameter.

*separators*

Commas

*range of values*

*protocol:* Specify as *iiipp* where:

- *iii* is one of the following interface type values:
  - ipc
  - soc
  - tli
- *ppp* is one of the following IPC mechanism or the network protocol values:
  - shm
  - str
  - tcp
  - imc
  - ssl
  - nmp

*poll\_threads:*

- On UNIX: If *VP\_class* is NET, a value greater than or equal to 1. If *VP\_class* is CPU, 1 through the number of CPU VPs.
- On Windows: Any value greater than or equal to 1.

*conn\_per\_thread*: 1 through 32767. For shared memory connection, the value of *conn\_per\_thread* is the maximum number of connections per thread. For network connections, the value of *conn\_per\_thread* can be exceeded.

*VP\_class*: CPU = CPU VPs (on UNIX), NET = Network VPs

*takes effect*

When the database server is shut down and restarted

*utilities*

**onstat -g nsc** (see “**onstat -g** monitoring options” on page 19-41.) **onstat -g nss onstat -g nta**

*refer to* The following sections in the *IBM Informix Administrator's Guide*:

- Connecting to IBM data server clients
- Allocating poll threads for an interface/protocol combination
- Setting the size of the DRDA communications buffer
- Displaying DRDA thread and session information
- Network protocol entry, in the chapter on client/server communications
- Multiplexed connections, in the chapter on client/server communications
- Network virtual processors, in the chapter on virtual processors
- Should poll threads run on CPU or network virtual processors, in the chapter on virtual processors
- Monitoring and tuning the number of poll threads and connections, in the *IBM Informix Performance Guide*

Configuring Informix MaxConnect in *IBM Informix MaxConnect User's Guide*

Configuring a server instance for Secure Sockets Layer (SSL) connections, in the *IBM Informix Security Guide*

The NETTYPE parameter provides tuning options for the protocols that **dbservername** entries define in the **sqlhosts** file or registry. Each **dbservername** entry in the **sqlhosts** file or registry is defined on either the DBSERVERNAME parameter or the DBSERVERALIASES parameter in the onconfig file.

The *protocol* value is required. You cannot use any white space in the fields, but you can omit trailing commas.

The NETTYPE configuration parameter describes a network connection as follows:

- The protocol (or type of connection)
- The number of poll threads assigned to manage the connection
- The expected number of concurrent connections per poll thread
- The class of virtual processor that will run the poll threads

You can specify a NETTYPE parameter for each protocol that you want the database server to use. The following example illustrates NETTYPE parameters for two types of connections to the database server: a shared memory connection for local clients, and a network connection that uses sockets:

```
NETTYPE ipcshm,3,,CPU
NETTYPE soctcp,8,300,NET
```

The **NETTYPE** parameter for the shared-memory connection (**ipcshm**) specifies three poll threads to run in CPU virtual processors. The number of connections is not specified, so it is set to 50. For **ipcshm**, the number of poll threads correspond to the number of memory segments.

The **NETTYPE** parameter for the sockets connection (**soctcp**) specifies that only 20 simultaneous connections are expected per thread for this protocol and that one poll thread (because the number of poll threads is not specified) will run in a network virtual processor (in this case, NET).

On Windows, if you specify the **soctcp** protocol, only one poll thread is created, and instead, a socket I/O thread (**soctpio**) is created in its own SOC VP for each poll thread specified by the **NETTYPE** parameter. Socket IO threads handle receive operations for all connections using I/O completion ports to receive completion notifications. These threads perform the bulk of the work of servicing network connections on Windows platforms.

If your database server has a large number of connections, you might be able to improve performance by increasing the number of poll threads. In general, each poll thread can handle approximately 200 to 250 connections.

## Number of connections

If only a few connections will be using a protocol concurrently, you might save memory by explicitly setting the estimated number of connections.

For shared memory (**ipcshm**), double the number of connections.

For all net types other than **ipcshm**, the poll threads dynamically reallocate resources to support more connections, as needed. Avoid setting the value for the number of concurrent connections much higher than you expect. Otherwise, you might waste system resources.

## Class of virtual processor

You can set the *VP\_class* entry to specify either CPU or NET. However, the combined number of poll threads defined with the CPU VP class for all net types cannot exceed the maximum number of CPU VPs. You should carefully distinguish between poll threads for network connections and poll threads for shared memory connections, which should run one per CPU VP. TCP connections should only be in network virtual processors, and you should only have the minimum to maintain responsiveness. Shared memory connections should only be in CPU virtual processors and should run in every CPU virtual processor.

If you use the VP classes *tli*, *shm*, *str*, or *soc* in the settings for the **VPCLASS** configuration parameter, you must use the class of virtual processor class **NET** for the **NETTYPE** configurator parameter. For more information on the **VPCLASS** configuration parameter, see “**VPCLASS** configuration parameter” on page 1-151.

For more advice on whether to run the poll threads on CPU or NET virtual processors, refer to the chapter on virtual processors in the *IBM Informix Administrator's Guide*.

## Multiplexed connections

To enable the database server to use multiplexed connections on UNIX, you must include a special NETTYPE parameter with the protocol value **sqlmux**, as in the following example:

```
NETTYPE sqlmux
```

NETTYPE sqlmux does not need to be present in the onconfig file. For more information on enabling multiplexed connections, see the *IBM Informix Administrator's Guide*.

## IBM Informix MaxConnect

If you are using IBM Informix MaxConnect, see the *IBM Informix MaxConnect User's Guide* for how to specify the fields in the NETTYPE parameter. The **ontliimc** and **onsocimc** protocols use TCP/IP to communicate with Informix MaxConnect. You can use these protocols to either connect Informix MaxConnect or the application clients to the database server.

### Related reference

"DBSERVERNAME configuration parameter" on page 1-51

"DBSERVERALIASES configuration parameter" on page 1-49

"VPCLASS configuration parameter" on page 1-151

---

## OFF\_RECVRY\_THREADS configuration parameter

Use the OFF\_RECVRY\_THREADS configuration parameter to specify the number of recovery threads used in logical recovery when the database server is offline (during a cold restore). This number of threads is also used to roll forward logical-log records in fast recovery.

**onconfig.std** *value*  
10

*units* Number of recovery threads that run in parallel

*range of values*  
Positive integers

*takes effect*  
When the database server is shut down and restarted

*refer to*

- *IBM Informix Backup and Restore Guide*
- *IBM Informix Performance Guide*

Before you perform a cold restore, you can set the value of this parameter to approximately the number of tables that have a large number of transactions against them in the logical log. For single-processor computers or nodes, more than 30 to 40 threads is probably too many, because the overhead of thread management offsets the increase in parallel processing.

---

## ON\_RECVRY\_THREADS Configuration Parameter

**onconfig.std** *value*  
1

*units* Number of recovery threads that run in parallel

*range of values*

Positive integers

*takes effect*

When the database server is shut down and restarted

*refer to*

- *IBM Informix Backup and Restore Guide*
- *IBM Informix Performance Guide*

ON\_RECOVERY\_THREADS is the maximum number of recovery threads that the database server uses for logical recovery when the database server is online (during a warm restore).

You can tune ON\_RECOVERY\_THREADS to the number of tables that are likely to be recovered, because the logical-log records that are processed during recovery are assigned threads by table number. The maximum degree of parallel processing occurs when the number of recovery threads matches the number of tables being recovered.

To improve the performance of warm restores, increase the number of fast-recovery threads with the ON\_RECOVERY\_THREADS parameter.

---

## ON-Bar Configuration Parameters

The following table lists the configuration parameters that apply exclusively to the ON-Bar backup and restore utility. For more information on these parameters, see the *IBM Informix Backup and Restore Guide*.

Configuration Parameter	Description
BAR_ACT_LOG	Specifies the location of the ON-Bar activity log file.
BAR_BSALIB_PATH	Specifies the pathname and filename of the XBSA shared library for the storage manager.
BAR_DEBUG	Specifies the level of debugging messages in the ON-Bar activity log.
BAR_DEBUG_LOG	Specifies the location of the ON-Bar debug log.
BAR_HISTORY	Specifies whether the <b>sysutils</b> database maintains a backup history.
BAR_IXBAR_PATH	Specifies the path and name of the ON-Bar boot file.
BAR_MAX_BACKUP	Specifies the maximum number of parallel backup processes that are allowed for each ON-Bar command.
BAR_NB_XPORT_COUNT	Specifies the number of shared-memory data buffers for each backup or restore process.
BAR_PERFORMANCE	Specifies the level of performance statistics to print to the ON-Bar activity log.
BAR_PROGRESS_FREQ	Specifies in minutes how frequently the backup or restore progress messages display in the activity log.
BAR_RETRY	Specifies how many times ON-Bar should retry a backup or restore operation.
BAR_XFER_BUF_SIZE	Specifies the size in pages of the buffers.
ISM_DATA_POOL	Specifies the volume pool that you use for backing up storage spaces.

Configuration Parameter	Description
ISM_LOG_POOL	Specifies the volume pool that you use for backing up logical logs.

Backup and restore can also be performed using SQL API *command* equivalents. For more information see the *IBM Informix Guide to SQL: Syntax* and the *IBM Informix Administrator's Guide*.

---

## ONDBSPACEDOWN Configuration Parameter

ONDBSPACEDOWN defines the action that the database server takes when any disabling event occurs on a primary chunk within a noncritical dbspace.

**onconfig.std** *value*  
2

*range of values*  
0, 1, 2

*refer to* Monitoring the database server for disabling I/O errors, in the chapter on consistency checking in the *IBM Informix Administrator's Guide*

The following values are valid for this parameter:

### Value Description

- |   |   |
|---|---|
| 0 | The database server marks the dbspace as offline and continues.   |
| 1 | The database server aborts.   |
| 2 | The database server writes the status of the chunk to the logs and waits for user input. If you set this option, but you want the database server to mark a disabled dbspace as down and continue processing, use <b>onmode -O</b> to override this ONDBSPACEDOWN setting. See “onmode -O: Override ONDBSPACEDOWN WAIT mode” on page 14-19. |

## Database Server Behavior When ONDBSPACEDOWN Does Not Apply

The database server will not come online if a chunk within any **critical** dbspace (for example, rootdbs or logsdbs) is missing.

The value of ONDBSPACEDOWN has no effect on temporary dbspaces. For temporary dbspaces, the database server continues processing regardless of the ONDBSPACEDOWN setting. If a temporary dbspace requires fixing, you should drop and recreate it.

For a non-primary chunk within a noncritical dbspace, the behavior of the database server depends on the transaction status of the chunk when the disabling event occurs:

- **No transaction:** If no transactions are detected against that chunk, the chunk is individually marked as down. In this case, subsequent attempts to write to that chunk fail, rolling back the associated transaction. You can safely put the chunk back and then use the **onspaces -s** utility to mark the chunk as back online.



- **Transaction detected:** If there are transactions to roll forward or back, then the database server aborts with an appropriate fast recovery error. In this case, you should put the chunk back and restart the database server.

---

## ONLIDX\_MAXMEM Configuration Parameter

**onconfig.std** *value*

5120

*units* Kilobytes

*range of values*

16 through 4294967295

*takes effect*

When the database server is shut down and restarted

*utilities*

**onmode -wf onmode-wm**

The ONLIDX\_MAXMEM configuration parameter limits the amount of memory that is allocated to a single *preimage* pool and a single *updater* log pool. The preimage and updater log pools, **pimage\_partnum** and **ulog\_partnum**, are shared memory pools that are created when a CREATE INDEX ONLINE statement is executed. The pools are freed when the execution of the statement is completed.

If you specify a value for this parameter and then create a table, add rows to the table, and start to execute a CREATE INDEX ONLINE statement on a column, you can also perform other operations on the column, such as running UPDATE STATISTICS HIGH, without having memory problems.

The ONLIDX\_MAXMEM configuration parameter can be changed using the **onmode -wf** option or superseded for a session with the **onmode -wm** option. For more information about **onmode**, see “onmode -wf, -wm: Dynamically change certain configuration parameters” on page 14-25.

---

## OPCACHEMAX Configuration Parameter (UNIX)

**onconfig.std** *value*

0

*if not present*

128

*units* Kilobytes

*range of values*

0 through (4 \* 1024 \* 1024)

*takes effect*

When the Optical Subsystem needs more memory

*utilities*

**onstat -O** (For more information, see “**onstat -o** command: Output shared memory contents to a file” on page 19-188.)

*refer to*

- *IBM Informix Optical Subsystem Guide*
- **INFORMIXOPCACHE** environment variable, in the *IBM Informix Guide to SQL: Reference*

OPCACHEMAX specifies the size of the memory cache for the Optical Subsystem. The database server stores pieces of TEXT or BYTE data in the memory cache before it delivers them to the subsystem. Use this parameter only if you use the Optical Subsystem.

The INFORMIXOPCACHE environment variable lets the client restrict the size of the optical cache that it uses.

---

## OPTCOMPIND Configuration Parameter

**onconfig.std** *value*  
2

*range of values*

0 = When appropriate indexes exist for each ordered pair of tables, the optimizer chooses index scans (nested-loop joins), without consideration of the cost, over table scans (hash joins). This value ensures compatibility with previous versions of the database server.

1 = The optimizer uses costs to determine an execution path if the isolation level is not Repeatable Read. Otherwise, the optimizer chooses index scans (it behaves as it does for the value 0). This setting is recommended for optimal performance.

2 = The optimizer uses cost to determine an execution path for any isolation level. Index scans are not given preference over table scans; the optimizer bases its decision purely on cost. This value is the default if the variable is not set.

*refer to*

- Your *IBM Informix Performance Guide*
- **OPTCOMPIND** environment variable, in the *IBM Informix Guide to SQL: Reference*
- SET ENVIRONMENT OPTCOMPIND statement to dynamically change the value of the OPTCOMPIND configuration parameter for a session, in the *IBM Informix Guide to SQL: Syntax*

OPTCOMPIND helps the optimizer choose an appropriate query plan for your application.

**Tip:** You can think of the name of the variable as arising from “OPTimizer COMPare (the cost of using) INDexes (with other methods).”

Because of the nature of *hash joins*, an application with isolation mode set to Repeatable Read might *temporarily* lock all records in tables that are involved in the join (even those records that fail to qualify the join) for each ordered set of tables. This situation leads to higher contention among connections. Conversely, nested-loop joins lock fewer records but provide inferior performance when the database server retrieves a large number of rows. Thus, both join methods offer advantages and disadvantages. A client application can also influence the optimizer in its choice of a join method.

---

## OPT\_GOAL Configuration Parameter

**onconfig.std** *value*  
-1

*range of values*  
0 or -1

*takes effect*

When the database server is shut down and restarted

*refer to* The following manuals:

- ALL\_ROWS and FIRST\_ROWS directives and on the SET OPTIMIZATION statement, in the *IBM Informix Guide to SQL: Syntax*
- **OPT\_GOAL** environment variable, in the *IBM Informix Guide to SQL: Reference*
- Performance issues associated with setting an optimization goal, in the *IBM Informix Performance Guide*

The OPT\_GOAL parameter enables you to specify one of the following optimization goals for queries:

- Optimize for FIRST ROWS
- Optimize for ALL ROWS

A value of 0 sets the optimization goal to FIRST\_ROWS. A value of -1 sets the optimization goal to ALL\_ROWS, which is the default.

When you set the optimization goal to optimize for FIRST ROWS, you specify that you want the database server to optimize queries for perceived response time. In other words, users of interactive applications perceive response time as the time that it takes to display data on the screen. Setting the optimization goal to FIRST ROWS configures the database server to return the first rows of data that satisfy the query.

When you set the optimization goal to optimize for ALL ROWS, you specify that you want the database server to optimize for the total execution time of the query. Making ALL ROWS the optimization goal instructs the database server to process the total query as quickly as possible, regardless of how long it takes to return the first rows to the application.

You can specify the optimization goal in one of four ways:

- By query (SELECT statement)  
Use the ALL\_ROWS and FIRST\_ROWS directives.
- By session  
Use the SET OPTIMIZATION statement.
- By environment  
Set the **OPT\_GOAL** environment variable.
- By database server  
Set the OPT\_GOAL configuration parameter.

The list above lists the mechanisms for setting this goal in descending order of precedence. To determine the optimization goal, the database server examines the settings in the order above. The first setting encountered determines the optimization goal. For example, if a query includes the ALL\_ROWS directive but the OPT\_GOAL configuration parameter is set to FIRST\_ROWS, the database server optimizes for ALL\_ROWS, as the query specifies.

---

## PC\_HASHSIZE Configuration Parameter

**onconfig.std** *value*  
31

*range of values*

Any positive integer, a prime number is recommended.

*takes effect*

When the database server is shut down and restarted

*refer to* Your IBM Informix Performance Guide

Use PC\_HASHSIZE to specify the number of hash buckets in the caches that the database server uses.

PC\_HASHSIZE applies to UDR cache only. For information on configuration parameters for other types of cache, see the “DS\_POOLSIZE Configuration Parameter” on page 1-66 and the “DS\_HASHSIZE Configuration Parameter” on page 1-63.

---

## PC\_POOLSIZE Configuration Parameter

**onconfig.std** *value*  
127

*default value*  
127

*range of values*

Any positive value from 127 to  $x$ , where  $x$  is dependent upon the shared memory configuration and available shared memory for the server instance.

*takes effect*

When the database server is shut down and restarted

*refer to* Your IBM Informix Performance Guide

PC\_POOLSIZE specifies the maximum number of UDRs stored in the UDR cache.

For information on configuration parameters for other types of cache, see the “DS\_POOLSIZE Configuration Parameter” on page 1-66 and the “DS\_HASHSIZE Configuration Parameter” on page 1-63.

---

## PHYSBUFF Configuration Parameter

**onconfig.std** *value*  
128

*units* Kilobytes

*range of values*

4 kilobytes through  $(32767 * \text{page size} / 1024)$  kilobytes.

*takes effect*

When the database server is shut down and restarted

*utilities*

**onstat -l** *buffer* field, first section (For more information, see “**onstat -l** command: Print physical and logical log information” on page 19-183.)

refer to Physical-log buffer, in the shared-memory chapter of the *IBM Informix Administrator's Guide*

PHYSBUFF specifies the size in kilobytes of the two physical-log buffers in shared memory. Double buffering permits user threads to write to the active physical-log buffer while the other buffer is being flushed to the physical log on disk. The value of the PHYSBUFF parameter determines how frequently the database server needs to flush the physical-log buffer to the physical-log file. If RTO\_SERVER\_RESTART is enabled, use the 512 kilobyte default value for PHYSBUFF; if the PHYSBUFF value is less than 512 kilobytes, a warning message displays when you restart the server.

A write to the physical-log buffer is exactly one page in length. Choose a value for PHYSBUFF that is evenly divisible by the page size. If the value of PHYSBUFF is not evenly divisible by the page size, the database server rounds down the size to the nearest value that is evenly divisible by the page size.

The user-data portion of a smart large object does not pass through the physical-log buffers.

The system page size is platform-dependent on Informix. To obtain the system page size, use the commands listed in the table in "System Page Size" on page 1-44.

---

## PHYSFILE Configuration Parameter

Use the PHYSFILE configuration parameter to specify the size or location of the physical log file when you first initialize the disk space and bring the database server online.

**onconfig.std** *value*  
50000

*if not present*  
200

*units* Kilobytes

*range of values*  
200 or more

*takes effect*

After the disk space has been initialized using the **oninit -i** command, the server does not dynamically implement changes that you make to the PHYSFILE configuration parameter. You can force the change, but that requires you to reinitialize the database server. Instead, if the database server is online, use the **onparams** utility to change the size or location of physical log file. You do not need to restart the server for the changes to take effect.

*utilities*

**onparams -p**

refer to The following topics in the *IBM Informix Administrator's Guide*:

- Sizing the physical log, in the chapter on the physical log
- Changing the physical-log location and size, in the chapter on managing the physical log

When the RTO\_SERVER\_RESTART configuration parameter is enabled, ensure that the value for the PHYSFILE configuration parameter is equal to at least 110% of the buffer pool size. A warning message prints to the message log when:

- The value for the PHYSFILE configuration parameter is changed to less than 110% of all of the buffer pools
- The server is restarted
- A new buffer pool is added

---

## PLOG\_OVERFLOW\_PATH Configuration Parameter

**onconfig.std** *value*

On UNIX: \$INFORMIXDIR/tmp On Windows: None

*if not present*

\$INFORMIXDIR/tmp

*takes effect*

When the database server is brought up (shared memory is initialized)

*refer to* Your IBM Informix Administrator's Guide

The PLOG\_OVERFLOW\_PATH parameter specifies the location of the file that is used during fast recovery if the physical log file overflows. The file is **plog\_extend.servernum** and by default located in \$INFORMIXDIR/tmp. Use the full pathname to specify a different location for the file with the PLOG\_OVERFLOW\_PATH parameter.

---

## PN\_STAGEBLOB\_THRESHOLD configuration parameter

Use the PN\_STAGEBLOB\_THRESHOLD configuration parameter to reserve space for BYTE and TEXT data in round-robin fragments.

Set this configuration parameter to the typical or average size of the BYTE or TEXT data that is stored in the table.

**Restriction:** The PN\_STAGEBLOB\_THRESHOLD configuration parameter has no effect if the number of extents has reached the maximum extents allowed or if the dbspace is full.

When a table reaches the maximum number of pages for a fragment, more pages can be added to the table by adding a new fragment. However, if a table contains BYTE or TEXT columns and that table is fragmented by the round-robin distribution scheme, adding a new fragment does not automatically enable new rows to be inserted into the new fragment.

For example, if one of the fragments in the table reaches the maximum number of pages, adding a new fragment does not extend the table to store more rows. Because BYTE and TEXT data tend to be large in size, the data is *staged* in one of the fragments before being distributed evenly in all of the fragments. The staging fragment must have sufficient space to store the BYTE or TEXT data. Use the PN\_STAGEBLOB\_THRESHOLD configuration parameter so that the database server can stage the BYTE or TEXT data temporarily in a staging fragment until the INSERT operation is completed and the data is permanently stored in the table.

During a UPDATE operation if the fragment does not have the space that is specified in PN\_STAGELOB\_THRESHOLD configuration parameter the table row that is impacted by the updated is moved into another fragment.

**onconfig.std** *value*

None

*if not present*

0

*syntax*

PN\_STAGELOB\_THRESHOLD *value*

*range of values*

0 to 1000000

*units* Kilobytes

*takes effect*

When the database server is shut down and restarted

**Related concepts**

 [Fragmentation by ROUND ROBIN \(Data Warehouse Guide\)](#)

---

## QSTATS Configuration Parameter

**onconfig.std** *value*

0

*range of values*

0 = Disable queue statistics 1 = Enable queue statistics

*takes effect*

When the database server is shut down and restarted

*utilities*

**onstat -g qst**

*refer to*

- “**onstat -g qst** command: Print wait options for mutex and condition queues” on page 19-131

QSTATS specifies the ability of **onstat -g qst** to print queue statistics.

---

## RA\_PAGES configuration parameter

Use the RA\_PAGES configuration parameter to specify the number of disk pages to attempt to read ahead during sequential scans of data records. Read-ahead can greatly speed up database processing by compensating for the slowness of I/O processing relative to the speed of CPU processing.

**onconfig.std** *value*

64

*if not present*

4 if MULTIPROCESSOR is 0

8 if MULTIPROCESSOR is 1

*units* Number of data pages

*range of values*


RA\_THRESHOLD through BUFFERPOOL

*takes effect*


When the database server is shut down and restarted

This configuration parameter works with the RA\_THRESHOLD configuration parameter. Specifying values that are too large can result in excessive buffer-caching activity.

#### **Related concepts**

 [Sequential scans \(Performance Guide\)](#)

#### **Related reference**

 [Configure the database server to read ahead \(Administrator's Guide\)](#)

---

## **RA\_THRESHOLD configuration parameter**

Use the RA\_THRESHOLD configuration parameter to specify the read-ahead threshold, which is the number of unprocessed data pages in memory that signals the database server to perform the next read-ahead.

**onconfig.std** *value*

16

*if not present*

RA\_PAGES/2

*units*    Number of data pages

*range of values*

0 through (RA\_PAGES - 1)

*takes effect*

When the database server is shut down and restarted

RA\_THRESHOLD is used with RA\_PAGES when the database server reads during sequential scans of data records.

If the value of RA\_THRESHOLD is greater than the value of RA\_PAGES, RA\_THRESHOLD has a value of RA\_PAGES/2.

Specifying values that are too large for RA\_PAGES and RA\_THRESHOLD can result in excessive buffer-caching activity.

---

## **RESIDENT configuration parameter**

Use the RESIDENT configuration parameter to specify whether resident and virtual segments of shared memory remain resident in operating-system physical memory.

**onconfig.std** *value*

0

*range of values*

-1 to 99

0 = off

1 = lock the resident segment only

-1 = lock all resident and virtual segments

$n$  = lock the resident segment and the next  $n - 1$  virtual segments. For example, if you specify 99 as the value, the resident segment is locked and the next 98 virtual segments are locked.



Certain platforms have different values. For information, see your machine notes.

*if not present*

0

*takes effect*

When the database server is shut down and restarted

*utilities*

**onmode -r** (see “onmode -n, -r: Change shared-memory residency” on page 14-18)

*refer to* The following topics in the *IBM Informix Administrator's Guide* for a discussion of residency:

- Resident portion of shared memory, in the shared-memory chapter
- Setting database server shared-memory configuration parameters, in the chapter on managing shared memory

Some systems allow you to specify that the resident portion of shared memory must stay (be resident) in memory at all times. If your operating system supports forced residency, you can specify that resident and virtual segments of shared memory not be swapped to disk.

**Warning:** Before you decide to enforce residency, verify that the amount of physical memory available is sufficient to execute all required operating-system and application processes. If insufficient memory is available, a system hang could result that requires a reboot.

On AIX or Solaris systems that support large pages of memory, the DBSA can use operating system commands to configure a pool of large pages.

Informix can store non-message virtual memory segments on these large pages if you take the following steps:

- Enable large page sizes by setting the **IFX\_LARGE\_PAGES** environment variable.
- For virtual memory segments that you intend to store on large pages, set the **RESIDENT** parameter to lock those segments in physical memory, so that they cannot be swapped to disk

Storing virtual memory segments on large pages can offer significant performance benefits in large memory configurations. For more information about enabling Informix to use shared memory segments that are resident on large pages, see the description of **IFX\_LARGE\_PAGES** in the chapter about environment variables in your *IBM Informix Guide to SQL: Reference*.

---

## RESTARTABLE\_RESTORE Configuration Parameter

**onconfig.std** *value*

ON

*if not present*

ON

*range of values*

OFF = restartable restore is disabled ON = restartable restore is enabled

*takes effect*

When the database server is shut down and restarted

*refer to IBM Informix Backup and Restore Guide*

If you set `RESTARTABLE_RESTORE` to `ON`, you enable the database server to restart a failed physical or cold logical restore at the point at which the failure occurred. To perform a restartable restore with ON-Bar, use the **onbar -RESTART** command.

Increase the size of your physical log if you plan to use restartable restore. For more information, see “`PHYSFILE` Configuration Parameter” on page 1-111. Although a restartable restore slows down the logical restore if many logs need to be restored, you save a lot of time from not having to repeat the entire restore.

**Important:** If the database server fails during a warm logical restore, you must repeat the entire restore. If the database server is still running, use **onbar -r -l** to complete the restore.

If you do a cold restore on systems that are not identical, you can assign new pathnames to chunks, and you can rename devices for critical chunks during the restore. You must perform a level-0 archive after the rename and restore operation completes. For details, see the *IBM Informix Backup and Restore Guide*

The database server uses physical recovery and logical recovery to restore data as follows:

- **Physical recovery.** The database server writes data pages from the backup media to disk. This action leaves the storage spaces consistent to the point at which it was originally backed up. However, the backup times for each storage space are usually different. A restartable restore is restartable to the level of a storage space. If only some chunks of a storage space are restored when the restore fails, the entire storage space needs to be recovered again when you restart the restore.
- **Logical recovery.** The database server replays logical-log records on media to bring all the storage spaces up to date. At the end of logical recovery, all storage spaces are consistent to the same point.

---

## RESTORE\_POINT\_DIR configuration parameter

Use the `RESTORE_POINT_DIR` configuration parameter to change the path name of the directory where restore point files will be placed during a failed upgrade to a new version of the server. Informix will store restore point files in a subdirectory of the specified directory, with the server number as the subdirectory name, only if the `CONVERSION_GUARD` configuration parameter is enabled.

**onconfig.std** *value*

`$INFORMIXDIR/tmp`

*range of values*

complete path name for a directory

*takes effect*

When the database server is stopped and restarted

You can change the directory, for example, if you think that the `$INFORMIXDIR/tmp` directory does not have enough space for restore point data. If you want to change

the directory, you must change it before you initiate an upgrade to a new version of the server. You cannot change the directory during an upgrade.

The directory specified in the `RESTORE_POINT_DIR` configuration parameter must be empty when an upgrade begins. If the directory contains any restore point files from a previous upgrade, you must remove the files before a new upgrade begins a new restore point.

For information about the `onrestorept` utility, which you can use to undo changes made during a failed upgrade, see the *IBM Informix Migration Guide*.

---

## ROOTNAME Configuration Parameter

**onconfig.std** *value*

**rootdbs**

*units* A dbspace

*range of values*

Up to 128 bytes. ROOTNAME must begin with a letter or underscore and must contain only letters, numbers, underscores, or \$ characters.

*takes effect*

When disk is initialized (destroys all data)

*refer to* Allocating disk space, in the chapter on managing disk space in the *IBM Informix Administrator's Guide*

ROOTNAME specifies a name for the root dbspace for this database server configuration.

The name must be unique among all dbspaces that the database server manages. It is recommended that you select a name that is easily recognizable as the root dbspace.

---

## ROOTOFFSET Configuration Parameter

**onconfig.std** *value*

0

*units* Kilobytes

*range of values*

Any value greater than or equal to 0

*takes effect*

When disk is initialized (destroys all data)

*refer to* Allocating raw disk space on UNIX, in the chapter on managing disk space in the *IBM Informix Administrator's Guide*

ROOTOFFSET specifies the offset into an allocation of disk space (file, disk partition, or device) at which the initial chunk of the root dbspace begins.

### UNIX Only:

On some UNIX platforms, it is not valid to set ROOTOFFSET to 0. When this parameter is set incorrectly, you must reinitialize disk space and reload data to resume proper operation of the database server. Before you configure the database server, always check your machine notes file for information about proper settings.

---

## ROOTPATH Configuration Parameter

Use the ROOTPATH configuration parameter to specify the full pathname, including the device or filename, of the initial chunk of the root dbspace. The ROOTPATH configuration parameter is stored in the reserved pages as a chunk name.

**onconfig.std** *value*

On UNIX: **\$INFORMIXDIR/tmp/demo\_on.rootdbs**

On Windows: None

*range of values*

*Pathname*

*takes effect*

When disk is initialized (destroys all data)

*refer to* The following material in the chapter on managing disk space in the *IBM Informix Administrator's Guide*

- Allocating disk space
- Creating links for raw devices

On UNIX, you must set the permissions of the file that you specify with the ROOTPATH configuration parameter to 660, and the owner and group must both be **informix**. On Windows, a member of the **Informix-Admin** group must own the file that you specify with the ROOTPATH configuration parameter.

**UNIX Only:**

If you use unbuffered disk space for your initial chunk on UNIX, you should define the ROOTPATH configuration parameter as a pathname that is a link to the initial chunk of the root dbspace instead of entering the actual device name for the initial chunk.

---

## ROOTSIZE Configuration Parameter

**onconfig.std** *value*

200000

*if not present*

0

*units* Kilobytes

*range of values*

50,000 through maximum capacity of the storage device

*takes effect*

When disk is initialized (destroys all data)

*refer to* Calculating the size of the root dbspace, in the chapter on where is data stored in the *IBM Informix Administrator's Guide*

ROOTSIZE specifies the size of the initial chunk of the root dbspace, expressed in kilobytes. The size that you select depends on your immediate plans for your database server.

To change ROOTSIZE after you initialize the database server, completely unload and reload your data.

---

## RSS\_FLOW\_CONTROL Configuration Parameter

Specifies the boundaries within which flow control is enabled in a high-availability cluster that contains at least one RS secondary server.

**onconfig.std** *value*

0

*range of values*

Table 1-53. Valid values for the `RSS_FLOW_CONTROL` configuration parameter.

Value	Description
0	Flow control is activated when the difference between the current log position and the most recent acknowledged log exceeds eight times the size of the log buffer.
-1	Flow control is disabled. Disabling flow control might lead to wrapping of the log files and the loss of data.
<i>start_value, end_value</i>	The <i>start_value</i> and <i>end_value</i> parameters determine the amount of lag between the current log position and the last acknowledged log page. The values for <i>start_value</i> and <i>end_value</i> have a scaling factor of Kilobytes (K), Megabytes (M), or Gigabytes (G). For example, setting the <code>RSS_FLOW_CONTROL</code> configuration parameter to <code>128M,100M</code> starts RSS flow control when the lag between the logs is 128 megabyte and stops flow control when the log lag has dropped to 100 megabytes. The <i>start_value</i> must be greater than the <i>end_value</i> .

*takes effect*

When the database server is stopped and restarted or when the `RSS_FLOW_CONTROL` value is changed by using **onmode -wf** or **onmode -wm**.

*utilities*

**onmode -wf** or **onmode -wm**

*refer to*

- “onmode -wf, -wm: Dynamically change certain configuration parameters” on page 14-25

Flow control provides a way to limit log activity on the primary server so that RS secondary servers in the cluster do not fall too far behind on processing transactions. When flow control is enabled, and when the difference in log size between the current log position and the last acknowledged log page exceeds the value set by *start\_value*, then log activity on the primary server becomes restricted. Users connected to the primary server may experience slower response time when flow control is active.

The `RSS_FLOW_CONTROL` configuration parameter allows you to configure when flow control is started or stopped. You set the `RSS_FLOW_CONTROL` configuration parameter on the primary server only. All RS secondary servers in the cluster are affected by the `RSS_FLOW_CONTROL` configuration parameter.

Flow control is started when the lag between the logs is greater than the *start\_value* parameter and stops flow control when the log lag has dropped to the value set by the *stop\_value* parameter.

Enabling flow control ensures that logs on RS secondary servers remain current if the RS secondary servers are situated on a busy or intermittent network. Logs are always sent to the RS secondary server in the order in which they were received.

---

## RTO\_SERVER\_RESTART configuration parameter

Use the RTO\_SERVER\_RESTART configuration parameter to specify recovery time objective (RTO) standards for the amount of time, in seconds, that Informix has to recover from a problem after you restart the server and bring it into online or quiescent mode.

**onconfig.std** *value*  
0 (disabled)

*units* seconds

*range of values*  
0 = disabled  
60 to 1800

*takes effect*  
When the database server is stopped and restarted or when the RTO\_SERVER\_RESTART value is changed by using **onmode -wm** or **onmode -wf**.

*utilities*  
**oncheck -pr**  
**onmode -wf** or **onmode -wm**  
**onparams**

*refer to*

- “onmode -wf, -wm: Dynamically change certain configuration parameters” on page 14-25
- Nonblocking checkpoints information in *IBM Informix Administrator's Guide*
- Effects of configuration on I/O activity in IBM Informix Enterprise Replication guide

---

## SBSPACENAME Configuration Parameter

**onconfig.std** *value*  
None

*if not present*  
0

*range of values*  
Up to 128 bytes. SBSPACENAME must be unique, begin with a letter or underscore, and contain only letters, digits, underscores, or \$ characters.

*takes effect*  
When shared memory is reinitialized

*utilities*  
**onspaces -c -S**

*refer to*

- Using **onspaces** to “onspaces -c -S: Create an sbspace” on page 18-10
- “SBSPACETIME Configuration Parameter” on page 1-121

- “SYSSBSPACENAME Configuration Parameter” on page 1-141
- “Sbospace Structure” on page 4-23
- What is an sbospace, in the chapter on data storage in the *IBM Informix Administrator’s Guide*
- Altering sbospace characteristics, in the chapter on managing data on disk in the *IBM Informix Administrator’s Guide*
- Assigning a smart large object to an sbospace, in the section on the CREATE TABLE and ALTER TABLE statements, in the *IBM Informix Guide to SQL: Syntax*
- Creating an sbospace for Enterprise Replication usage, in the IBM Informix Enterprise Replication guide
- Using multirepresentational data, in the *IBM Informix DataBlade API Programmer’s Guide*

SBSPACENAME specifies the name of the default sbospace. If your database tables include smart-large-object columns that do not explicitly specify a storage space, that data is stored in the sbospace that SBSPACENAME specifies. The default sbospace is also used by the built-in encryption and decryption functions to store BLOB or CLOB values. If DECRYPT\_BINARY or an encryption function cannot find an sbospace in which to store a BLOB or CLOB argument or returned value, the function fails with the following error message:

```
Fatal error in server row processing - SQL error -9810 ISAM error -12053
```

If you see this error message after you invoke an encryption or decryption function that has a CLOB or BLOB argument, configure a default sbospace using the SBSPACENAME configuration parameter, and then repeat the function call.

You must create the default sbospace with the **onspaces -c -S** utility before you can use it. The database server validates the name of the default sbospace when one of the following occurs:

- You specify the default sbospace as the storage option for a CLOB or BLOB column in the PUT clause of the CREATE TABLE or ALTER TABLE statement.
- The database server attempts to write a smart large object to the default sbospace when no sbospace was specified for the column.
- You store multirepresentational data in the default sbospace.

#### **JAVA Language Support:**

If you are using IBM Informix Dynamic Server with J/Foundation, you must provide a smart large object where the database server can store the Java archive (JAR) files. These JAR files contain your Java user-defined routines (UDRs). It is suggested that when you use Java UDRs, you create separate sbospaces for storing smart large objects.

**Warning:** When you use Enterprise Replication, you must set the `CDR_QDATA_SBSPACE` parameter and create the sbospace before you define the replication server.

---

## **SBSPACETEMP Configuration Parameter**

`onconfig.std` *value*  
None

*if not present*

Temporary smart large objects are stored in a standard sbspace.

*range of values*

Up to 128 bytes. SBSPACETEMP must be unique, begin with a letter or underscore, and contain only letters, digits, underscores, or \$ characters.

*takes effect*

When shared memory is reinitialized

*utilities*

**onspaces**

*refer to*

- “onspaces -c -S: Create an sbspace” on page 18-10
- “SBSPACENAME Configuration Parameter” on page 1-120
- Temporary sbspaces, in the chapter on data storage in the *IBM Informix Administrator's Guide*
- Creating a temporary sbspace, in the chapter on managing disk space in the *IBM Informix Administrator's Guide*
- Using temporary smart large objects, in the *IBM Informix DataBlade API Programmer's Guide*

SBSPACETEMP specifies the name of the default temporary sbspace for storing temporary smart large objects without metadata or user-data logging. If you store temporary smart large objects in a standard sbspace, the metadata is logged.

---

## SDS\_ENABLE Configuration Parameter

**onconfig.std** *value*

None

*if not present*

0

*range of values*

0, 1 0 = disable, 1 = enable

*takes effect*

When database server is shut down and restarted.

*refer to*

- *Using Shared Disk Secondary Servers* in the *IBM Informix Administrator's Guide*.

SDS\_ENABLE enables SD secondary server functionality. You must set SDS\_ENABLE to 1 (enable) on the SD secondary server to enable SD secondary server functionality.

SDS\_ENABLE is set to 1 (enabled) automatically when you run the following command:

```
onmode -d set SDS primary
```

SDS\_ENABLE is set to 0 (disabled) when you run the following command:

```
onmode -d clear SDS primary
```

To prevent data corruption, you cannot use the **oninit -i** or **oninit -iy** command to initialize disk space on a server if SDS\_ENABLE is set to 1 (enabled). To initialize



an SD secondary server, initialize only the shared memory by using **oninit** with no parameters. To initialize a primary server to which one or more SD secondary servers are attached, and whose disk has never been initialized, set SDS\_ENABLE to 0 and initialize the server memory and disk using **oninit -i**. To initialize a primary server to which SD secondary servers are attached, and whose disk is already initialized, set SDS\_ENABLE to 1 and initialize shared memory only using **oninit** with no parameters. See Chapter 12, “The oninit utility,” on page 12-1.

---

## SDS\_PAGING Configuration Parameter

The SDS\_PAGING configuration parameter specifies the location of two files that serve as buffer paging files.

**onconfig.std** *value*

None

*takes effect*

When SD secondary server is started

*refer to*

- *Using Shared Disk Secondary Servers in the IBM Informix Administrator's Guide.*

Set the SDS\_PAGING configuration parameter to the paths of two buffer paging files separated by a comma. The SDS\_PAGING configuration parameter must be set to a valid value to ensure that the SD secondary server starts. Because the paging files grow dynamically as needed, you should allocate enough disk space to store two times the size of the value specified by the PHYFILE configuration parameter (see “PHYFILE Configuration Parameter” on page 1-111)

---

## SDS\_TEMPDBS Configuration Parameter

Use the SDS\_TEMPDBS configuration parameter to specify information that the shared disk (SD) secondary server uses to dynamically create temporary dbspaces. This configuration parameter can be specified only on the SD secondary server.

The temporary dbspaces are created (or initialized if the dbspaces existed previously) when the SD secondary server starts. The temporary dbspaces are used for creating temporary tables. There must be at least one occurrence of the SDS\_TEMPDBS configuration parameter in the ONCONFIG file of the SD secondary server for the SD secondary server to start. You can specify up to 16 SD secondary dbspaces in the ONCONFIG file by using multiple occurrences of the SDS\_TEMPDBS configuration parameter.

The format of the SDS\_TEMPDBS configuration parameter is:

`SDS_TEMPDBSdbname,dbspath,pagesize,offset,size`

*dbname*

The *dbname* value must be unique. In addition, the *dbname* must be unique among all existing dbspaces, blobspaces, and sbspaces, including those (possibly disabled) temporary spaces that are inherited from a primary server. If you have multiple SD secondary servers, the *dbname* value should be unique for each server and not shared with any other SD secondary server or the primary server.

*dbspath*

The path that corresponds to the *dbname*.

*pagesize*

A numeric value specified in kilobytes.

*offset*

A numeric value. You can specify a single character modifier with the value to designate the units:

K or k for kilobytes

M or m for megabytes

G or g for gigabytes

T or t for terabytes

The default unit is kilobytes.

*size*

A numeric value. The value cannot be zero (0). You can specify a single character modifier with the value to designate the units:

K or k for kilobytes

M or m for megabytes

G or g for gigabytes

T or t for terabytes

The default unit is kilobytes.

**onconfig.std** *value*

None

*if not present*

An error message displayed and the SD secondary server will not start.

*range of values*

0 on the primary database server, 1 to 16 dbspace entries on an SD secondary server.

*takes effect*

When the SD secondary server is started.

*refer to*

- *Using Shared Disk Secondary Servers in the IBM Informix Dynamic Server Administrator's Guide.*

## **Specifying multiple occurrences of the SDS\_TEMPDBS configuration parameter**

For each occurrence of the SDS\_TEMPDBS configuration parameter in the ONCONFIG file:

- The combination of *dbspath*, *pagesize*, *offset*, and *size* must not cause any overlap with existing chunks or among SDS\_TEMPDBS spaces.
- The *pagesize* value for each temporary SDS dbspaces must be the same value.

---

## **SDS\_TIMEOUT Configuration Parameter**

**onconfig.std** *value*

20

*if not present*

10

*range of values*

2 to 2147483647

*units* seconds

*takes effect*

When shared disk functionality is enabled on the primary server

*refer to*

- The **onmode -wf** command
- *Using Shared Disk Secondary Servers* in the *IBM Informix Administrator's Guide*.

SDS\_TIMEOUT specifies the amount of time in seconds that the primary server will wait for a log position acknowledgment to be sent from the SD secondary server. If there is no log position acknowledgment received from the SD secondary server in the specified amount of time, the primary server will be disconnected from the SD secondary server and continue. After waiting for the SDS\_TIMEOUT number of seconds, the primary server will start removing SD secondary servers if page flushing has timed out while waiting for an SD secondary server.

---

## SECURITY\_LOCALCONNECTION Configuration Parameter

**onconfig.std** *value*

None

*range of values*

0, 1, 2  
0 = no security checking occurs  
1 = Informix checks whether the ID of the user who is running the program matches the ID of the user who is trying to connect to the database.  
2 = same as 1, plus Informix retrieves the peer port number from the network API and verifies that the connection is coming from the client program. You can only specify 2 if your system has SOCTCP or IPCSTR network protocols.

*takes effect*

When the database server is shut down and restarted

*refer to* Role of the SERVERNUM configuration parameter, in the multiple-residency chapter of the *IBM Informix Administrator's Guide*

SECURITY\_LOCALCONNECTION lets you verify security on local connections by verifying that the ID of the local user who is running a program is the same ID of the user who is trying to access the database.

---

## SEQ\_CACHE\_SIZE configuration parameter

Use the SEQ\_CACHE\_SIZE configuration parameter to specify the maximum number of sequence objects that can have preallocated values in the sequence cache.

If SEQ\_CACHE\_SIZE configuration parameter is not set, then by default you cannot define more than 10 different sequence objects with the CACHE option of the CREATE SEQUENCE statement.

**onconfig.std** *value*

10

*default value*

10

*range of values*

1 to the 1 to 1 to maximum value of the integer data type.

*takes effect*

When the database server is stopped and restarted

For example, if you want to increase the maximum number of sequence objects that can have preallocated values to 15, specify:

```
SEQ_CACHE_SIZE 15
```

---

## SERVERNUM configuration parameter

The SERVERNUM configuration parameter specifies a relative location in shared memory.

The value that you choose must be unique for each database server on your local computer. The value does not need to be unique on your network. Because the value 0 is included in the **onconfig.std** file, it is suggested that you choose a value other than 0 to avoid the inadvertent duplication of the SERVERNUM configuration parameter.

**onconfig.std** value

0

*range of values*

0 through 255

*takes effect*

When the database server is shut down and restarted

*refer to* Role of the SERVERNUM configuration parameter, in the multiple-residency chapter of the *IBM Informix Administrator's Guide*

---

## SHMADD Configuration Parameter

**onconfig.std** value

8192

*range of values*

32-bit platforms: 1024 through 524288 64-bit platforms: 1024 through 4294967296

*units* Kilobytes

*takes effect*

When the database server is shut down and restarted

*utilities*

**onstat -g seg** (Use the **onstat -g seg** command to display the number of shared-memory segments that the database server is currently using. For more information, see "**onstat -g seg** command: Print shared memory segment statistics" on page 19-150)

*refer to* The following material in the *IBM Informix Administrator's Guide*:

- Virtual portion of shared memory, in the shared-memory chapter
- Monitoring shared-memory segments with **onstat -g seg**, in the managing memory chapter

SHMADD specifies the size of a segment that is dynamically added to the virtual portion of shared memory.

It is more efficient to add memory in large segments, but wasteful if the added memory is not used. Also, the operating system might require you to add memory in a few large segments rather than many small segments.

The following table contains recommendations for setting the initial value of SHMADD.

Amount of Physical Memory	Recommended SHMADD Value
Less than 256 megabytes	8192
Between 256 megabytes and 512 megabytes	16,384
Greater than 512 megabytes	32,768

---

## SHMBASE Configuration Parameter

**onconfig.std** *value*

Platform dependent

*units* Address

*range of values*

Positive integers

*takes effect*

When the database server is shut down and restarted

*utilities*

To see the shared-memory segment addresses, use the **onstat -g seg** command.

*refer to* Setting operating-system shared-memory configuration parameters, in the chapter on managing shared memory in the *IBM Informix Administrator's Guide*

SHMBASE specifies the base address where shared memory is attached to the memory space of a virtual processor. The addresses of the shared-memory segments start at the SHMBASE value and grow until the upper-bound limit, which is platform specific.

Do not change the value of SHMBASE. The **onconfig.std** value for SHMBASE depends on the platform and whether the processor is 32-bit or 64-bit. For information on which SHMBASE value to use, see the machine notes.

---

## SHMNOACCESS Configuration Parameter

**onconfig.std** *value*

On UNIX: None

On Windows: #SHMNOACCESS 0x70000000-0x7FFFFFFF, and this value is commented out in the onconfig.std template file.

*separators*

Comma

*range of values*

From one to ten address ranges

*takes effect*

When the database server is shut down and restarted

The SHMNOACCESS configuration parameter specifies a virtual memory address range to **not** use to attach shared memory. SHMNOACCESS is used to avoid specific range process addresses, which in turn avoids conflicts with operating system libraries.

Each address in each range must start in hexadecimal format. Each address in a range must be separated by a hyphen and each range must be separated by a comma, as the following example shows:

```
SHMNOACCESS 0x70000000-0x75000000,  
0x7A000000-0x80000000
```

---

## SHMTOTAL configuration parameter

Use the SHMTOTAL configuration parameter to specify the total amount of shared memory (resident, virtual, communications, and virtual extension portions) to be used by the database server for all memory allocations. The **onconfig.std** value of 0 implies that no limit on memory allocation is stipulated.

**onconfig.std** *value*  
0

*units* Kilobytes

*range of values*

0 (= no specific limit) or any integer greater than or equal to 1

*takes effect*

When the database server is shut down and restarted

*refer to* How much shared memory the database server needs, in the shared-memory chapter of the *IBM Informix Administrator's Guide*

The SHMTOTAL configuration parameter enables you to limit the demand for memory that the database server can place on your system. However, applications might fail if the database server requires more memory than the limit imposed by SHMTOTAL. When this situation occurs, the database server writes the following message in the message log:

```
size of resident + virtual segments xx + yy > zz total allowed by  
configuration parameter SHMTOTAL
```

This message includes the following values.

<b>Value</b>	<b>Description</b>
--------------	--------------------

<b>xx</b>	Current size of resident segments
-----------	-----------------------------------

<b>yy</b>	Current size of virtual segments
-----------	----------------------------------

<b>zz</b>	Total shared memory required
-----------	------------------------------

If you enabled the LOW\_MEMORY\_MGR configuration parameter and are configuring the server to use a percentage of the SHMTOTAL value for automatic low memory management start and stop thresholds, use caution when changing the value of SHMTOTAL. Changing the value of the SHMTOTAL configuration parameter value can cause the configuration of automatic low memory management to become invalid, forcing the database server to use the default settings.

**UNIX Only:**

Set the operating-system parameters for maximum shared-memory segment size, typically SHMMAX, SHMSIZE, or SHMALL, to the total size that your database server configuration requires. For information on the amount of shared memory that your operating system allows, see the machine notes.

**Related reference**

“scheduler lmm enable argument: Specify automatic low memory management settings (SQL administration API)” on page 20-71

---

## SHMVIRT\_ALLOCSEG configuration parameter

**onconfig.std** *value*

0,3

*units* First parameter: a decimal number indicating the percentage of memory used before a segment is added OR the whole number of kilobytes remaining in the server when a segment is added.

Second parameter: alarm level

*range of values*

First parameter: 0 (the default) OR any percentage from .40 to .99 OR a whole number of kilobytes from 256 to 1,000,000 = Disabled

Second parameter: Alarm level values from 1 to 5 where: 1 = Not noteworthy, 2 = Information, 3 = Attention, 4 = Emergency, 5 = Fatal

*takes effect*

When the database server is shut down and restarted

*refer to*

- “Event Alarm Parameters” on page C-4
- Configuration Parameters That Affect Memory Utilization in the *IBM Informix Performance Guide*

SHMVIRT\_ALLOCSEG specifies a threshold at which Informix should allocate a new memory segment and the alarm level activated if the server cannot allocate the new memory segment, thus ensuring that the server never runs out of memory. Once the alarm level is activated, it will repeat every thirty minutes if a new memory segment cannot be allocated.

---

## SHMVIRTSIZE configuration parameter

Use the SHMVIRTSIZE configuration parameter to specify the initial size of a virtual shared-memory segment.

**onconfig.std** *value*

32656

*if not present*

- If SHMADD is present: SHMADD
- If SHMADD is not present: 8192

*units* Kilobytes

*range of values*

32-bit platforms: Positive integer with a maximum value of 2 gigabytes

64-bit platforms: Positive integer with a maximum value of 4 terabytes

The maximum value might be less on some platforms due to operating-system limitations. For the actual maximum value for your UNIX platform, see the machine notes.

*takes effect*

When the database server is shut down and restarted

*utilities*

**onstat -g seg** (see “**onstat -g seg** command: Print shared memory segment statistics” on page 19-150)

*refer to*

- Virtual portion of shared memory, in the shared-memory chapter of the *IBM Informix Administrator's Guide*
- Chapter on configuration effects on memory utilization, in your *IBM Informix Performance Guide*

To determine the appropriate value for the SHMVIRTSIZE configuration parameter, use the following algorithm to determine the size of the virtual portion of shared memory:

$$\text{shmvirtsize} = \text{fixed overhead} + ((\text{stack size} + \text{heap}) * \text{number of users})$$

Component	Value to use
Fixed overhead	<p>This includes the size of the AIO vectors + sort memory + dbspace backup buffers + dictionary size + size of stored-procedure cache + histogram pool + other pools, and other overhead.</p> <p>To obtain an estimate of the fixed overhead, start the database server and see how many additional memory segments are allocated, if any. The number of users that you have on the system when you start the server, impacts the allocation of memory segments. When you start the server:</p> <ul style="list-style-type: none"> <li>• If the number of users is typical for your environment, then add the size of the memory segments to the current value for the SHMVIRTSIZE configuration parameter and restart the server.</li> <li>• If the number of users is far less than what is typical for your environment, you must calculate the appropriate overhead value to use for the memory segments. You can determine how many memory segments each user will consume by dividing the number of additional memory segments allocated when you started the server by the number of users that you had on the server at that time. Multiply the value for the memory segments for each user by the number of users that you will typically have on the system. Add this calculated value for the memory segments to the current value for SHMVIRTSIZE configuration parameter and restart the server.</li> </ul>



Component	Value to use
Stack size	On 32-bit systems, use 32 kilobytes for the stack size. Typically on 64-bit systems, you use 64 kilobytes for the stack size. However, some 64-bit systems use a different value. For more information see the STACKSIZE configuration parameter.
Heap	Use 30 kilobytes per user.
Number of users	Use the maximum number of concurrent user sessions that you anticipate on the server.

If possible, create a virtual portion of shared memory of a size that is more than you require for your daily processing.

Use the **onstat -g seg** command to determine peak usage and lower the value of the SHMVIRTSIZE configuration parameter accordingly.

**Related reference**

“LOW\_MEMORY\_RESERVE configuration parameter” on page 1-90

## SINGLE\_CPU\_VP configuration parameter

**onconfig.std** *value*

0

*range of values*

0 = running with multiple CPU VPs

Any nonzero value = running with one CPU VP

*takes effect*

When the database server is shut down and restarted

*refer to* Running on a single-processor computer, in the chapter on virtual processors in the *IBM Informix Administrator's Guide*

SINGLE\_CPU\_VP specifies whether or not the database server is running with only one CPU virtual processor.

Setting SINGLE\_CPU\_VP to nonzero allows the database server to use optimized code based on the knowledge that only one CPU virtual processor is running. It enables the database server to bypass many of the mutex calls that it must use when it runs multiple CPU virtual processors.

It is strongly recommended that you set this parameter when the database server will run only one CPU virtual processor. Depending on the application and workload, setting this parameter can improve performance by up to 10 percent.

If you set SINGLE\_CPU\_VP to nonzero and try to add a CPU virtual processor, you receive one of the following messages:


onmode: failed when trying to change the number of *classname* VPs by *n*.

onmode: failed when trying to change the number of cpu virtual processors by *n*.

If you set SINGLE\_CPU\_VP to nonzero and then attempt to bring up the database server with VPCLASS **cpu**, *num* set to a value greater than 1, you receive the following error message, and the database server initialization fails:

Cannot have SINGLE\_CPU\_VP non-zero and CPU VPs greater than 1.

#### Related concepts

 Automatic addition of CPU virtual processors (Performance Guide)

## VPCLASS Values and the SINGLE\_CPU\_VP Configuration Parameter

Informix treats user-defined virtual-processor classes as if they were CPU virtual processors. If you set the *SINGLE\_CPU\_VP* configuration parameter to a nonzero value, you cannot create any user-defined virtual-processor classes.

### Using a user-defined VPCLASS

If you set this configuration parameter to a nonzero value and then attempt to bring up the database server with a user-defined VPCLASS, you receive the following error message, and the database server initialization fails:

```
oninit: Cannot have SINGLE_CPU_VP non-zero and user-defined VP classes
```

### Using the *cpu* VPCLASS

If you set this configuration parameter to a nonzero value and then attempt to bring up the database server with the VPCLASS *cpu* value for *num* set to a value greater than 1, you receive the following error message, and the database server initialization fails:

```
Cannot have SINGLE_CPU_VP non-zero and CPU VPs greater than 1.
```

---

## SQL\_LOGICAL\_CHAR Configuration Parameter

Use the SQL\_LOGICAL\_CHAR configuration parameter to enable or disable the expansion of size specifications in declarations of built-in character data types.

#### **onconfig.std** *value*

OFF ( = interpret size specifications in units of bytes )

#### *range of values*

OFF, 1, 2, 3, 4, ON,

#### *takes effect*

When the database server is shut down and restarted

#### *refer to*

- Information about the **flags** column of the **systables** system catalog table, in the *IBM Informix Guide to SQL: Reference*
- Enabling logical character semantics in character data type declarations, in the *IBM Informix Guide to SQL: Syntax*
- Multibyte code sets and logical character support in SQL features, in the *IBM Informix GLS User's Guide*

For applications that are developed in single-byte locales, but deployed in multibyte locales, this feature can reduce the risk of multibyte logical characters being truncated during data entry operations.

In a multibyte code set, such as **UTF-8** or the multibyte code sets for some East Asian languages, a single logical character can require more than one byte of storage. The setting of this parameter can instruct the SQL parser to apply logical-character semantics to declarations of these built-in character data types:

- CHAR
- CHARACTER
- CHARACTER VARYING
- LVARCHAR
- NCHAR
- NVARCHAR
- VARCHAR
- DISTINCT types that declare any of these data types as their base types
- ROW types (named and unnamed) that include fields of these data types
- Collection types (LIST, MULTISSET, or SET) that include these types as elements.

The setting that you specify for this parameter must be one of the following values:

Value	Effect
OFF	No expansion of declared sizes
1	No expansion of declared sizes
2	Use 2 as the expansion factor for declared sizes.
3	Use 3 as the expansion factor for declared sizes.
4	Use 4 as the expansion factor for declared sizes.
ON	Use <i>M</i> as the expansion factor, where <i>M</i> is the maximum length in bytes that any logical character requires in the code set of the current database. Depending on the <b>DB_LOCALE</b> setting, <i>M</i> has an integer range from 1 (in single-byte locales) up to 4.

Whether the SQL\_LOGICAL\_CHAR configuration parameter is set to enable or disable the expansion of declared storage sizes, its setting specifies how data type declarations are interpreted for all sessions of the Informix instance.

### Automatic Resizing of the Expansion Factor

When SQL\_LOGICAL\_CHAR is set to a valid digit, and the current session creates a database, Informix compares the SQL\_LOGICAL\_CHAR value with the maximum number of bytes that any logical character will use for the code set of the database.

If the SQL\_LOGICAL\_CHAR setting is greater than that maximum number of bytes, the database uses the maximum value for the locale as the new expansion factor, overriding what the configuration file specifies. The SQL\_LOGICAL\_CHAR setting in the configuration file remains unchanged, and continues to act as the default expansion factor for other user databases.

Similarly, if the SQL\_LOGICAL\_CHAR value for a session is automatically reset to a digit, as described above, but the same session subsequently connects to another database whose locale uses a code set in which a logical character requires a larger storage size than the current expansion factor, Informix uses the maximum number of bytes for the new code set as the new expansion factor while the user session is connected to that database, rather than using the current setting of SQL\_LOGICAL\_CHAR.

Automatic resetting of the expansion factor to match the largest logical character size in the code set that **DB\_LOCALE** specifies at connection time also occurs when **SQL\_LOGICAL\_CHAR** is set to **ON**, but the effects of the **ON** setting are not identical to the database server behavior when **SQL\_LOGICAL\_CHAR** is set to a digit (1, 2, 3, or 4) in two ways:

- The expansion factor can be automatically reset to a smaller value if **ON** is the **SQL\_LOGICAL\_CHAR** setting.
- There is no difference between **SQL\_LOGICAL\_CHAR** = 4 and **SQL\_LOGICAL\_CHAR** = **ON**.

You must set **SQL\_LOGICAL\_CHAR** to **ON**, rather than to a digit, if you want a smaller expansion factor when the current session connects to a database whose largest logical character in the **DB\_LOCALE** code set requires a smaller number of bytes than the current **SQL\_LOGICAL\_CHAR** setting. The effective expansion factor will always be less than or equal to the maximum character size for a locale.

---

## SQLTRACE Configuration Parameter

### **syntax**

```
SQLTRACE [level=low|medium|high|off],  
[ntraces=number of traces],  
[size=size of each trace buffer]  
,[mode=global|user]
```

### **onconfig.std value**

```
#SQLTRACE level=low,ntraces=1000,size=2,mode=global (suggested value,  
but not set)
```

### *range of values*

**level** Amount of information traced:

- **Low**. (Default) Captures statement statistics, statement text, and statement iterators.
- **Medium**. Captures all of the information included in low-level tracing, plus table names, the database name, and stored procedure stacks.
- **High**. Captures all of the information included in medium-level tracing, plus host variables.
- **Off**. Specifies no SQL tracing.

### **ntraces**

Number of SQL statements to trace before reusing the resources. The range is 500 to 2147483647.

**size** Maximum size of variable length data to be stored. The range is 1 Kilobyte to 100 Kilobytes. If this buffer size is exceeded, the database server discards saved data.

**mode** Type of tracing performed:

- **Global**. For all users on the system
- **User**. For users who have tracing enabled by an SQL administration API **task()** or **admin()** function. (Specify this mode if you want to get a sample of the SQL that a small set of users is running.)

### *takes effect*

When the database server is shut down and restarted

*utilities*

**onstat -g his**

*refer to* SQL tracing information in the *IBM Informix Administrator's Guide*

The SQLTRACE parameter controls the startup environment of SQL tracing.

---

## SSL\_KEYSTORE\_LABEL Configuration Parameter

**onconfig.std** *value*

None

*range of values*

Up to 512 characters for the label of the Informix certificate used in Secure Sockets Layer (SSL) protocol communications

*takes effect*

When the database server is shut down and restarted

*refer to* Secure Sockets Layer protocol information in the IBM Informix Security Guide

The SSL\_KEYSTORE\_LABEL configuration parameter specifies the label of the server digital certificate used in the keystore database, a protected database that stores SSL keys and digital certificates. The default value is name of the label for the default SSL certificate that is stored in the Informix keystore in the **INFORMIXDIR/ssl/servername.kdb** directory.

For information on configuration parameters that you need to set on clients, see the IBM Informix Security Guide.

---

## STACKSIZE Configuration Parameter

**onconfig.std** *value*

32 for 32-bit database servers 64 for 64-bit database servers

*units* Kilobytes

*range of values*

32 through limit determined by the database server configuration and the amount of memory available

*takes effect*

When the database server is shut down and restarted

*refer to*

- Stacks, in the chapter on virtual processors in the *IBM Informix Administrator's Guide*
- CREATE FUNCTION statement, in the *IBM Informix Guide to SQL: Syntax*

The STACKSIZE parameter specifies the stack size for the database server user threads. The value of STACKSIZE does not have an upper limit, but setting a value that is too large wastes virtual memory space and can cause swap-space problems.

For 32-bit platforms, the default STACKSIZE value of 32 kilobytes is sufficient for nonrecursive database activity. For 64-bit platforms, the recommended STACKSIZE value is 64 kilobytes. When the database server performs recursive database tasks,

as in some SPL routines, for example, it checks for the possibility of stack-size overflow and automatically expands the stack.

User threads execute user-defined routines. To increase the stack size for a particular routine, use the **stack** modifier on the CREATE FUNCTION statement.

**Warning:** Setting the value of *STACKSIZE* too low can cause stack overflow, the result of which is undefined but usually undesirable.

---

## STAGEBLOB Configuration Parameter

**onconfig.std** *value*

None

*range of values*

Up to 128 bytes. STAGEBLOB must be unique, begin with a letter or underscore, and contain only digits, letters, underscores, or \$ characters.

*takes effect*

When the database server is shut down and restarted

*refer to* *IBM Informix Optical Subsystem Guide*

Use this parameter only if you are storing TEXT or BYTE data on optical storage with the Optical Subsystem. This parameter has no effect on ordinary blobspaces or sbspaces.

STAGEBLOB is the blobspace name for the area where the Optical Subsystem stages TEXT and BYTE data that is destined for storage on optical disk.

---

## STMT\_CACHE Configuration Parameter

**onconfig.std** *value*

0

*if not present*

0

*range of values*

0, 1, or 2

*takes effect*

When the database server is shut down and restarted

*utilities*

**onmode -e**

*refer to*

- “onmode -e: Change usage of the SQL statement cache” on page 14-13
- Using the SQL statement cache, in the *IBM Informix Performance Guide*

STMT\_CACHE determines whether the database server uses the SQL statement cache. You can enable the SQL statement cache in one of two modes:

- Always use the SQL statement cache unless a user explicitly specifies not to use it. Set the STMT\_CACHE configuration parameter to 2 or **onmode -e ON**.
- Use the SQL statement cache only when a user explicitly specifies to use it. Set the STMT\_CACHE configuration parameter to 1 or **onmode -e ENABLE**.

The following table describes the possible values.

**Possible Value****Meaning**

- |   |  |
|---|--|
| 0 | SQL statement cache not used (equivalent to <b>onmode -e OFF</b> ).  |
| 1 | SQL statement cache enabled, but user sessions do not use the cache. Users use the cache only if they set the environment variable <b>STMT_CACHE</b> to 1 or execute the SQL statement <b>SET STATEMENT CACHE ON</b> . |
| 2 | SQL statement cache turned on. All statements are cached. To turn off statement caching, set the environment variable <b>STMT_CACHE</b> to 0 or execute the SQL statement <b>SET STATEMENT CACHE OFF</b> .             |

**STMT\_CACHE\_HITS Configuration Parameter****onconfig.std** *value*

0

*if not present*

0

*units* Integer*range of values*

Any value greater than or equal to 0

*takes effect*

When the database server is shut down and restarted

*utilities***onmode -W STMT\_CACHE\_HITS onstat** (See “**onstat -g ssc** command: Print SQL statement occurrences” on page 19-163.)*refer to*

- “onmode -W: Change settings for the SQL statement cache” on page 14-24
- Improving query performance, in the *IBM Informix Performance Guide*

STMT\_CACHE\_HITS specifies the number of hits (references) to a statement before it is fully inserted in the SQL statement cache. The following table describes the possible values.

**Value Meaning**

- |    |  |
|----|--|
| 0  | Fully insert all qualified statements in the SQL statement cache.  |
| >0 | The first time a user issues a unique statement, the database server inserts a <i>key-only</i> entry in the cache that identifies the statement. Subsequent identical statements increment the hit count of the <i>key-only</i> cache entry. When the hit count of the <i>key-only</i> cache entry reaches the specified number of hits, the database server fully inserts the statement in the cache. Set <i>hits</i> to 1 or more to exclude ad hoc queries from entering the cache. |

**STMT\_CACHE\_NOLIMIT Configuration Parameter****onconfig.std** *value*

0

*if not present*

1

*range of values*

0 or 1

*takes effect*

When the database server is shut down and restarted

*utilities*

**onmode -W STMT\_CACHE\_NOLIMIT**onstat (See “onstat -g ssc command: Print SQL statement occurrences” on page 19-163.)

*refer to*

- “onmode -W: Change settings for the SQL statement cache” on page 14-24
- Improving query performance, in the *IBM Informix Performance Guide*

STMT\_CACHE\_NOLIMIT controls whether to insert qualified statements into the SQL statement cache. The following table describes the possible values.

**Value Meaning**

- |   |  |
|---|--|
| 0 | Prevents statements from being inserted in the cache. The cache can grow beyond the size limit if most of the statements in the cache are currently in use, because the cache cleaning cannot catch up with the insert rate. If you are concerned about memory usage, turn off STMT_CACHE_NOLIMIT to prevent the database server from allocating a large amount of memory for the cache. |
| 1 | Always insert statements in the SQL statement cache regardless of the cache size.  |

---

## STMT\_CACHE\_NUMPOOL Configuration Parameter

**onconfig.std** *value*

1

*if not present*

1

*units* Positive integer

*range of values*

1 to 256

*takes effect*

When the database server is shut down and restarted

*refer to* Improving query performance, in the *IBM Informix Performance Guide*

STMT\_CACHE\_NUMPOOL specifies the number of memory pools for the SQL statement cache. To obtain information about these memory pools, use **onstat -g ssc pool**.

Because the database server does not insert not all statements that allocate memory from the memory pools in the cache, the cache size might be smaller than the total size of the memory pools.

---

## STMT\_CACHE\_SIZE Configuration Parameter

**onconfig.std** *value*

512



*default size of SQL statement cache*  
512 kilobytes (524288 bytes)

*units* Kilobytes

*range of values*  
Positive integer

*takes effect*  
When the database server is shut down and restarted

*utilities*  
**onstat -g ssc (Maxsize field)**

*refer to* Improving query performance, in the *IBM Informix Performance Guide*

The STMT\_CACHE\_SIZE configuration parameter specifies the size of the SQL statement caches in kilobytes. The new cache size takes effect the next time a statement is added to a cache.

---

## STOP\_APPLY Configuration Parameter

Use the STOP\_APPLY configuration parameter to stop an RS secondary server from applying log files received from the primary server.

Stopping the application of log files allows you to recover quickly from erroneous database modifications by restoring the data from the RS secondary server. You can configure the server to either stop the application of logs immediately, or at a specified point in time. When setting the value of STOP\_APPLY you must also set LOG\_STAGING\_DIR. If STOP\_APPLY is configured and LOG\_STAGING\_DIR is not set to a valid and secure directory, the server cannot be initialized.

**onconfig.std** *value*  
None

**if not present**  
0 (Apply logs)

*range of values (first parameter)*  
0, 1, "YYYY:MM:DD-hh:mm:ss". 0 = Apply logs, 1 = Stop applying logs immediately, "YYYY:MM:DD-hh:mm:ss" = Stop the log apply at a specified time, where:

- YYYY = Year
- MM = Month
- DD = Day
- hh = hour
- mm = minute
- ss = second

*takes effect*  
when the database server is shut down and restarted or when the parameter is reset dynamically using **onmode -wf**.

*utilities*  
**onmode -wf** or **onmode -wm**

*refer to*

- "onmode -wf, -wm: Dynamically change certain configuration parameters" on page 14-25

- “DELAY\_APPLY Configuration Parameter” on page 1-56
- “LOG\_STAGING\_DIR Configuration Parameter” on page 1-88
- “UPDATABLE\_SECONDARY Configuration Parameter” on page 1-147
- *RS Secondary Server Latency for Disaster Recovery in the IBM Informix Administrator’s Guide*

Log files are stored in binary format in a directory specified by the LOG\_STAGING\_DIR configuration parameter. You must specify a valid and secure location for the log files. See “LOG\_STAGING\_DIR Configuration Parameter” on page 1-88. Also see the “DELAY\_APPLY Configuration Parameter” on page 1-56

The time value specified for the STOP\_APPLY configuration parameter is assumed to be in the same timezone as the RS secondary server.

## STORAGE\_FULL\_ALARM Configuration Parameter

**onconfig.std** *value*  
600,3

*units*    *seconds,severity\_level*

*range of values*

*seconds* = 0 (off) or a positive integer indicating the number of seconds between notifications

*severity\_level* = 0 (no alarms) or 1 through 5

*takes effect*

When the database server is shut down and restarted

*utilities*

None

*refer to* The section on how to monitor storage spaces is in the chapter on managing disk space in the *IBM Informix Administrator’s Guide*.

Use the STORAGE\_FULL\_ALARM configuration parameter to configure the frequency and severity of messages and alarms when storage spaces become full. When a storage space, such as a dbspace, sbspace, blobspace, or tblspace, or a partition becomes full, an alarm is raised and a message is sent to the online message log. You can specify the number of seconds between notifications with the first value of this parameter. You can specify the lowest severity for event alarms to be returned. Setting a specific severity prevents events that have a lower severity from being raised. But events that have the same or greater severity as the severity specified are raised. For more information on alarm levels, see “Event Alarm Parameters” on page C-4. You can prevent alarms when storage spaces become full by setting this parameter to 0.

Regardless of the value of STORAGE\_FULL\_ALARM, messages are sent to the online message log when storage spaces or partitions become full.

## SYSALARMPROGRAM Configuration Parameter

**onconfig.std** *value*  
On UNIX: \$INFORMIXDIR/etc/evidence.sh

On Windows: Not set. (Commented out.) Listed as  
`$INFORMIXDIR\etc\evidence.bat`

*range of values*

Pathname

*takes effect*

When the database server is shut down and restarted

*utilities*

None

*refer to* None

Set `SYSSALARMPROGRAM` to the full pathname of the `evidence.sh` script. The database server executes `evidence.sh` when a database server failure occurs. Technical Support uses the output from the `evidence.sh` script to diagnose the cause of a database server failure.

On Windows, you must enable command extensions for `evidence.bat` to successfully complete. You can enable and disable the extensions for the Command Prompt you are working in by issuing the following commands:

- Enable: `cmd /x`
- Disable: `cmd /y`

You can also enable and disable command extensions from the Windows XP registry:

*Table 1-54. Enabling command extensions from the Windows registry*

Attribute	Value
Hive	HKEY_CURRENT_USER
Key	Software\Microsoft\Command Processor
Name	EnableExtensions
Type	REG_DWORD
Values	0 (disable), 1 (enable)

---

## SYSSBSPACENAME Configuration Parameter

*onconfig.std value*

None

*if not present*

0

*range of values*

Up to 128 bytes. `SYSSBSPACENAME` must be unique, begin with a letter or underscore, and contain only digits, letters, underscores, or \$ characters.

*takes effect*

When disk is initialized (destroys all data)

*utilities*

**onspaces**

*refer to*

- “`onspaces -c -S: Create an sbspace`” on page 18-10
- “Sbspace Structure” on page 4-23

- Updating statistics, in the chapter on individual query performance in your *IBM Informix Performance Guide*
- Sbspace characteristics, in the chapter on configuration effects on I/O in your *IBM Informix Performance Guide*
- Writing user-defined statistics, in the performance chapter in *IBM Informix User-Defined Routines and Data Types Developer's Guide*
- Providing statistics data for a column, in the *IBM Informix DataBlade API Programmer's Guide*
- "SBSPACENAME Configuration Parameter" on page 1-120 (specifies the name of the default sbspace)

SYSSBSPACENAME specifies the name of the sbspace in which the database server stores statistics that the UPDATE STATISTICS statement collects for certain user-defined data types. Normally, the database server stores statistics in the **sysdistrib** system catalog table.

Do not confuse the SYSSBSPACENAME configuration parameter with the SBSPACENAME configuration parameter .

Because the data distributions for user-defined data types can be large, you have the option to store them in an sbspace instead of in the **sysdistrib** system catalog table. If you store the data distributions in an sbspace, use DataBlade API or Informix ESQL/C functions to examine the statistics.

Even though you specify an sbspace with the SYSSBSPACENAME parameter, you must create the sbspace with the **-c -S** option of the **onspaces** utility before you can use it. The database server validates the name of this sbspace when one of the following occurs:

- The database server attempts to write data distributions of the multirepresentational type to SYSSBSPACENAME when it executes the UPDATE STATISTICS statement with the MEDIUM or HIGH keywords.
- The database server attempts to delete data distributions of the multirepresentational type to SYSSBSPACENAME when it executes the UPDATE STATISTICS statement with the DROP DISTRIBUTIONS keywords.

Although you can store smart large objects in the sbspace specified in SYSSBSPACENAME, keeping the distribution statistics and smart large objects in separate sbspaces is recommended because:

- You avoid disk contention when queries are accessing smart large objects and the optimizer is using the distributions to determine a query plan.
- Disk space takes longer to fill up when each sbspace is used for a different purpose.

---

## TAPEBLK Configuration Parameter

Use the TAPEBLK configuration parameter to specify the block size of the device to which **ontape** writes during a storage-space backup.

TAPEBLK also specifies the default block size of the device to which data is loaded or unloaded when you use the **onload** or **onunload** utilities. If you are using **onload** or **onunload**, you can specify a different block size on the command line.

The database server does not check the tape device when you specify the block size. Verify that the TAPEBLK tape device can read the block size that you specify. If not, you might not be able to read from the tape.

**onconfig.std** *value*

- On UNIX: 32
- On Windows: 16

*units* Kilobytes

*range of values*

Values greater than pagesize/1024

To obtain the page size, see the commands listed in “System Page Size” on page 1-44

*takes effect*

For **ontape**: when you execute **ontape** For **onload** and **onunload**: when the database server is shut down and restarted

*refer to*

- Using **onload** and **onunload**, in the *IBM Informix Migration Guide*
- Using **ontape**, in the *IBM Informix Backup and Restore Guide*
- “LTAPEBLK Configuration Parameter” on page 1-91

---

## TAPEDEV configuration parameter

The TAPEDEV configuration parameter specifies the device or directory file system to which the **ontape** utility backs up storage spaces.

The TAPEDEV configuration parameter also specifies the default device to which data is loaded or unloaded when you use the **onload** or **onunload** utilities. You can set the TAPEDEV configuration parameter to STDIO to direct back up and restore operations to standard I/O instead of to a device.

If you change the tape device, verify that the TAPEBLK and TAPESIZE configuration parameter values are correct for the new device.

**onconfig.std** *value*

On UNIX: **/dev/tapedev**

On Windows: **\\.\TAPE0**

*if not present*

On UNIX: **/dev/null**

On Windows: **NUL**

*units* Pathname

*takes effect*

For the **ontape** utility:

- If it is set to **/dev/null** on UNIX or **NUL** on Windows, when the database server is shut down and restarted
- If it is set to a tape device, when you run the **ontape** utility

For the **onload** and **onunload** utilities: When the database server is shut down and restarted

*refer to*

- Using the **ontape** utility in the *IBM Informix Backup and Restore Guide*

- Using the **onload** and **onunload** utilities in the *IBM Informix Migration Guide*
- “LTAPEDEV Configuration Parameter” on page 1-92

## Remote devices (UNIX)

You can perform a storage-space backup across your network to a remote device attached to another host computer on UNIX and Linux platforms. The remote device and the database server computer must have a trusted relationship so that the **rsh** or the **rlogin** utility can connect from the database server computer to the remote device computer without asking for password. You can establish a trusted relationship by configuring the `/etc/hosts.equiv` file, the `~/.rhosts` file, or any equivalent mechanism for your system on the remote device computer. If you want to use a different utility to handle the remote session than the default utility used by your platform, you can set the **DBREMOTECMD** environment variable to the specific utility that you want to use.

## Symbolic links to remote devices (UNIX)

The TAPEDEV configuration parameter can be a symbolic link, enabling you to switch between tape devices without changing the pathname that the TAPEDEV configuration parameter specifies.

Use the following syntax to specify a tape device attached to another host computer:

```
host_machine_name:tape_device_pathname
```

The following example specifies a tape device on the host computer **kyoto**:

```
kyoto:/dev/rmt01
```

## Rewinding tape devices before opening and on closing

The tape device that The TAPEDEV configuration parameter specifies must perform a rewind before it opens and when it closes. The database server requires this action because of a series of checks that it performs before it writes to a tape.

When the database server attempts to write to any tape other than the first tape in a multivolume dbspace or logical-log backup, the database server first reads the tape header to make sure that the tape is available for use. Then the device is closed and reopened. The database server assumes the tape was rewound when it closed, and the database server begins to write.

Whenever the database server attempts to read a tape, it first reads the header and looks for the correct information. The database server does not find the correct header information at the start of the tape if the tape device did not rewind when it closed during the write process.

---

## TAPESIZE Configuration Parameter

**onconfig.std** *value*

0

*units* Kilobytes

*range of values*

0 or any positive number. The real value operating system dependent.

*takes effect*

For **ontape**: when you execute **ontape**For **onload** and **onunload**: when the database server is shut down and restarted

*refer to*

- Using **onload** and **onunload**, in the *IBM Informix Migration Guide*
- Using **ontape**, in the *IBM Informix Backup and Restore Guide*
- “LTAPESIZE Configuration Parameter” on page 1-92

**Note:** Tape size is irrelevant if TAPEDEV is set to STDIO.

The TAPESIZE parameter specifies the size of the device to which **ontape** backs up storage spaces. TAPESIZE also specifies the size of the default device to which data is loaded or unloaded when you use **onload** or **onunload**. If you are using **onload** or **onunload**, you can specify a different tape size on the command line. If you want to use the full physical capacity of a tape, set TAPESIZE to 0.

---

## TBLSPACE\_STATS Configuration Parameter

**onconfig.std** *value*

1

*if not present*

1

*units* Integer

*range of values*

0 or 1

*takes effect*

When the database server is shut down and restarted

The TBLSPACE\_STATS configuration parameter turns on and off the collection of tblspace statistics. Use **onstat -g ppf** to list tblspace statistics.

To turn off the collection of tblspace statistics, set TBLSPACE\_STATS to 0. When TBLSPACE\_STATS is set to 0, **onstat -g ppf** displays “partition profiles disabled.” To turn on the collection of tblspace statistics, set TBLSPACE\_STATS to 1.

---

## TBLTBLFIRST Configuration Parameter

**onconfig.std** *value*

0

*units* Kilobytes in multiples of page size

*range of values*

From the equivalent of 250 pages specified in kilobytes to the size of the first chunk minus the space needed for any system objects.

*takes effect*

When the database server is initialized

Specifies the first extent size of tblspace **tblspace** in the root dbspace. You might want to specify first and next extent sizes to reduce the number of tblspace **tblspace** extents and reduce the frequency of situations when you need to place the tblspace **tblspace** extents in non-primary chunks. (A primary chunk is the

initial chunk in a dbspace.) For more information, see specifying first and next extent size in the chapter on managing dbspaces in the *IBM Informix Administrator's Guide*.

You can use **oncheck -pt** and **oncheck -pT** to show the first and next extent sizes of a tblspace **tblspace**. For more information about the **oncheck** utility, see “oncheck -pt and -pT: Display tablespaces for a Table or Fragment” on page 8-19.

If you want to configure the first extent for a non-root dbspace, see information about the **onspaces** utility in Chapter 18, “The onspaces Utility,” on page 18-1.

---

## TBLTBLNEXT Configuration Parameter

The TBLTBLNEXT Configuration Parameter specifies the next extent size of tblspace **tblspace** in the root dbspace.

**onconfig.std value**  
0

*units* Kilobytes

*range of values*

From equivalent of 4 pages specified in kilobytes to the maximum chunk size minus three pages

*takes effect*

When the database server is initialized

If there is not enough space for a next extent in the primary chunk, the extent is allocated from another chunk. If the specified space is not available, the closest available space is allocated. For more information on configuring extent sizes in tblspace **tblspace**, see “TBLTBLFIRST Configuration Parameter” on page 1-145.

---

## TEMPTAB\_NOLOG Configuration Parameter

Use the TEMPTAB\_NOLOG configuration parameter to disable logging on temporary tables.

This parameter can improve performance in application programs because it prevents Informix from transferring temporary tables over the network. The setting can be updated dynamically with the **onmode -wf** utility.

If you enable this setting, be aware that because no data is logged when using temporary tables, rolling back a transaction on a temporary table will no longer undo the work in the temporary table.

For HDR, RSS, and SDS secondary servers in a high-availability cluster, logical logging on temporary tables should always be disabled by setting the TEMPTAB\_NOLOG configuration parameter to 1.

**onconfig.std value**  
0

*takes effect*

When the database server is shut down and restarted

*range of values*

0 = Enable logical logging on temporary table operations 1 = Disable logical logging on temporary table operations



---

## TXTIMEOUT Configuration Parameter

**onconfig.std** *value*  
300

*units* Seconds

*range of values*  
Positive integers

*takes effect*  
When the database server is shut down and restarted

*refer to* How the two-phase commit protocol handles failures, in the chapter on multiphase commit protocols in the *IBM Informix Administrator's Guide*

TXTIMEOUT specifies the amount of time that a participant in a two-phase commit waits before it initiates participant recovery.

This parameter is used only for distributed queries that involve a remote database server. Nondistributed queries do not use this parameter.

---

## UNSECURE\_ONSTAT Configuration Parameter

**onconfig.std** *value*  
None

*possible values*  
1 = All users can run **onstat** commands to view running SQL statements

*takes effect*  
When the database server is shut down and restarted

*refer to* *IBM Informix Administrator's Guide*

The onstat commands that show the SQL statement text that is executing on a session are by default normally restricted to DBSA users. To remove this restriction, set the UNSECURE\_ONSTAT configuration parameter to 1. The **onstat** commands that show SQL statements include **onstat -g his**, **onstat -g ses**, **onstat -g stm**, **onstat -g ssc**, and **onstat -g sql**.

---

## UPDATABLE\_SECONDARY Configuration Parameter

Use the UPDATABLE\_SECONDARY configuration parameter to set the number of connections to establish between the primary and secondary servers. Setting this configuration parameter enables client applications to perform update, insert, and delete operations on a high-availability secondary server.

**onconfig.std** *value*  
0

*if not present*  
0

*units* Number of network connections between a given secondary server and its primary server

*range of values*

Any number from zero (the default value) up to the total number of network connections

*takes effect*

When the secondary database server is shut down and restarted

*refer to*

- Data Replication Overview chapter of the *IBM Informix Administrator's Guide*
- Server Multiplexer Group (SMX) Connections chapter of the *IBM Informix Administrator's Guide*

## Isolation Levels for Secondary Data Replication Servers

If the UPDATABLE\_SECONDARY configuration parameter is not set or is set to zero (0), a secondary data replication server is read-only. In this case, only the DIRTY READ or READ UNCOMMITTED transaction isolation levels are available on secondary servers.

If the UPDATABLE\_SECONDARY parameter is set to a valid number of connections greater than zero (0), a secondary data replication server can support the COMMITTED READ, COMMITTED READ LAST COMMITTED, or COMMITTED READ transaction isolation level, or the USELASTCOMMITTED session environment variable. Only SQL DML statements, such as INSERT, UPDATE, MERGE, and DELETE can support write operations on an updatable secondary server.

---

## USELASTCOMMITTED Configuration Parameter

Use the USELASTCOMMITTED configuration parameter to specify the isolation level for which the LAST COMMITTED feature of the COMMITTED READ isolation level is implicitly in effect.

The LAST COMMITTED feature can reduce the risk of locking conflicts between concurrent transactions on tables that have exclusive row locks. The USELASTCOMMITTED configuration parameter can also enable LAST COMMITTED semantics for READ COMMITTED and READ UNCOMMITTED isolation levels of the SET TRANSACTION statement.

The USELASTCOMMITTED configuration parameter only works with tables that have been created or altered to have ROW as their locking granularity. Tables created without any explicit lock mode setting will use the default setting in DEF\_TABLE\_LOCKMODE. If DEF\_TABLE\_LOCKMODE is set to PAGE, the USELASTCOMMITTED configuration parameter cannot enable access to the most recently committed data in tables on which uncommitted transactions hold exclusive locks, unless the tables were explicitly altered to have ROW level of locking granularity. For more details, please refer to "DEF\_TABLE\_LOCKMODE Configuration Parameter" on page 1-55.

**onconfig.std** *value*

None

*range of values*

**None** = No isolation level identified. If your session encounters an exclusive lock when attempting to read a row in the Committed Read, Dirty Read, Read Committed, or Read Uncommitted

isolation level, your transaction cannot read that row until the concurrent transaction that holds the exclusive lock is committed or rolled back.

**'Committed Read'**

= All transactions from a Committed Read isolation level are treated as last committed transactions. The database server reads the most recently committed version of the data when it encounters an exclusive lock while attempting to read a row in the Committed Read or Read Committed isolation level.

**'Dirty Read'**

= All transactions from a Dirty Read isolation level are treated as last committed transactions. The database server reads the most recently committed version of the data if it encounters an exclusive lock while attempting to read a row in the Dirty Read or Read Uncommitted isolation level.

**All** = All transactions from both Committed Read and Dirty Read isolation levels are treated as last committed transactions. database server reads the most recently committed version of the data if it encounters an exclusive lock while attempting to read a row in the Committed Read, Dirty Read, Read Committed, or Read Uncommitted isolation level.

*takes effect*

When the database server is stopped and restarted.

*utilities*

**onmode -wf or -wm**

*refer to*

- “onmode -wf, -wm: Dynamically change certain configuration parameters” on page 14-25
- SET ISOLATION statement information in *IBM Informix Guide to SQL: Syntax*
- Isolation level information in *IBM Informix Performance Guide*

## Use with Shared Disk Secondary Database Servers

The USELASTCOMMITTED configuration parameter is also valid on SD (Shared Disk) secondary database servers. The following table shows valid values for the USELASTCOMMITTED configuration parameter on SD secondary servers and their descriptions.

*Table 1-55. Valid Secondary Server USELASTCOMMITTED Values*

USELASTCOMMITTED value	Description
None	COMMITTED READ LAST COMMITTED is not the default isolation level for sessions
Committed Read	COMMITTED READ LAST COMMITTED is the default isolation level for all sessions with Committed Read isolation
Dirty Read	COMMITTED READ LAST COMMITTED is the default isolation level for all sessions with Dirty Read isolation
All	COMMITTED READ LAST COMMITTED is the default isolation level for all sessions with Committed Read or Dirty Read isolation

You can dynamically change the values of the USELASTCOMMITTED configuration parameter through the SET ISOLATION statement or by using **onmode -wf** or **onmode -wm**.

---

## USEOSTIME Configuration Parameter

**onconfig.std** *value*

0

*range of values*

0 = Off 1 = On

*takes effect*

During initialization

*refer to*

- Your *IBM Informix Performance Guide*
- Using the CURRENT function to return a datetime value, in the *IBM Informix Guide to SQL: Syntax*

Setting USEOSTIME to 1 specifies that the database server is to use subsecond precision when it obtains the current time from the operating system for SQL statements. The following example shows subseconds in a datetime value:

```
2001-09-29 12:50:04.612
```

If subsecond precision is not needed, the database server retrieves the current time from the operating system once per second, making the precision of time for client applications one second. If you set USEOSTIME to 0, the current function returns a zero (.000) for the year to fraction field.

When the host computer for the database server has a clock with subsecond precision, applications that depend on subsecond accuracy for their SQL statements should set USEOSTIME to 1.

Systems that run with USEOSTIME set to nonzero notice a performance degradation of up to 4 to 5 percent compared to running with USEOSTIME turned off.

This setting does not affect any calls regarding the time from application programs to Informix embedded-language library functions.

---

## VP\_MEMORY\_CACHE\_KB Configuration Parameter

**onconfig.std** *value*

0

*range of values*

0 = Off 800 kilobytes per VP to the total kilobytes of the private caches in all VPs, not to exceed 40% of the memory limit as specified in the SHMTOTAL configuration parameter

*takes effect*

During initialization

*utilities*

**onmode -wf** or **-wm onstat -g vpcache**

refer to the CPU Virtual Processor Memory Caches section of the *IBM Informix Performance Guide*

The `VP_MEMORY_CACHE_KB` parameter enables the database server to access the private memory blocks of your CPU VP.

Informix uses the VP private memory cache when a thread needs to allocate whole memory blocks. Informix does not use the private memory cache for buffers in the buffer pool or for any pages read from disk. For example, if you set the `VP_MEMORY_CACHE_KB` configuration parameter to 1000, the sum of all memory blocks in the cache will be no greater than 1000 kilobytes in size.

`VP_MEMORY_CACHE_KB` can be changed using the **onmode -wf** or **-wm** options; the changes take effect when the server is restarted. If the **onmode** options are set to 0, the memory caches are emptied. The **onstat -g vpcache** option returns information about CPU VP memory block cache statistics.

#### Related reference

“scheduler lmm enable argument: Specify automatic low memory management settings (SQL administration API)” on page 20-71

---

## VPCLASS configuration parameter

Use the `VPCLASS` configuration parameter to designate a class of virtual processors (VPs), create a user-defined virtual processor, and specify several options.

You can put several `VPCLASS` configuration parameter definitions in your `onconfig` file. Each `VPCLASS` configuration parameter describes one class of virtual processors. Put each definition on a separate line, as in the following example:

```
VPCLASS cpu,num=8,aff=(0-7),noage
VPCLASS new,num=0
```

#### `onconfig.std` values

```
VPCLASS cpu,num=1,noage
```

```
#VPCLASS aio,num=1 (suggested value, but not set)
```

```
#VPCLASS jvp,num=1 (suggested value, but not set)
```

*syntax* `VPCLASS classname, options`

The *classname* variable is required. Additionally, there are several options that you can specify with the `VPCLASS` configuration parameter.

#### *range of values*

Up to 128 bytes of characters. The `VPCLASS` configuration parameter must be unique, begin with a letter or underscore, and contain only digits, letters, underscores, or \$ characters.

#### *takes effect*

When the database server is shut down and restarted

#### *utilities*

**onmode -p** (to add or delete VP classes)

#### *refer to*

- Specifying user-defined classes of virtual processors, in the chapter on virtual processors in the *IBM Informix Administrator's Guide*

- Specifying a nonyielding user-defined virtual processor (noyield option), in the chapter on virtual processors in the *IBM Informix Administrator's Guide*
- Using **onmode -p** in “onmode -p: Add or remove virtual processors” on page 14-19
- *IBM Informix User-Defined Routines and Data Types Developer's Guide*
- *J/Foundation Developer's Guide*

## VPCLASS configuration parameter options and default values

The following table describes the options that you can specify with the VPCLASS configuration parameter. This table also lists the default value and the range of valid values. The options can appear in any order, separated by commas. You cannot use any white space in the options.

Table 1-56. VPCLASS options

Option	Description	Class	Default Value	Range of Values
num	The number of virtual processors that the database server should start initially.	All other classes	1	1 to 10,000
max	The maximum number of virtual processors allowed for this class.	All	Unlimited.	1 to 10,000
aff	The assignment of virtual processors to CPUs if processor affinity is available.	All	Virtual processors are assigned to available processors in round-robin fashion.	Integers from 0 to (number of CPUs -1)
noage	The disabling of priority aging by the operating system, if the operating system implements priority aging.	All	Priority aging is in effect.	<b>noage</b> or omitted
noyield	Creates a class of user-defined virtual processor that is nonyielding.	User defined	Threads will yield.	<b>noyield</b> or omitted

## Name of the virtual process class

The first item in the VPCLASS configuration parameter provides the name of the virtual processor class that you are describing. The virtual processor class name is not case sensitive.

You can define new virtual processor classes for user-defined routines or DataBlade modules, or you can set values for a predefined virtual processor class. The following virtual processor classes are predefined by the database server and have specific functions:

```
adm      kio      shm
adt      lio      soc
aio      msc      str
cpu      ntk      tli
encrypt  opt
jvp      pio
```

Some of the predefined names for the virtual processor class have specific default values.

Table 1-57. Default values for some of the predefined names

Name	Description	Class	Default Value	Range of Values
<i>aio,num</i>	The number of asynchronous I/O (AIO) virtual processors that the database server should start initially.	AIO	Not set in <code>onconfig.std</code> . When the <code>aio</code> option is not set, the number of AIO virtual processors is determined by the setting of the <code>AUTO_AIOVPS</code> configuration parameter and is limited to 128: <ul style="list-style-type: none"> <li>• If <code>AUTO_AIOVPS</code> is set to 1 (on), the number of AIO virtual processors initially started is equal to the number of AIO chunks.</li> <li>• If <code>AUTO_AIOVPS</code> is set to 0 (off), the number of AIO virtual processors started is equal to the greater of 6 or twice the number of AIO chunks.</li> </ul>	1 to 10,000
<i>cpu,num</i>	The number of CPU virtual processors.	CPU	1 if <code>MULTIPROCESSOR</code> is 0, 2 otherwise.	1 to 10,000
<i>jvp</i>	The number of Java virtual processors. This parameter is required when you use the IBM Informix JDBC Driver. On UNIX, you must define multiple Java virtual processors to run Java user-defined routines in parallel.	JVP	Not set in <code>onconfig.std</code> .	0 to 10,000

For virtual processor classes `tli`, `shm`, `str`, and `soc`, you must set the `VP_class` field for the `NETTYPE` configuration parameter to `NET`.

For example, if the `VPCLASS` configuration parameter is set as:

```
VPCLASS shm,num=1
VPCLASS tli,num=1
```

then the `NETTYPE` parameter should be set as follows:

```
NETTYPE ipcshm,,3,NET
NETTYPE ipctli,,3,NET
```

For more information on the `NETTYPE` configuration parameter, see “`NETTYPE` Configuration Parameter” on page 1-101.

The following example specifies that the database server should start three virtual processors of the CPU class:

```
VPCLASS cpu,num=3
```

## Interaction with other configuration parameters

If you use the `VPCLASS` configuration parameter, you must explicitly remove other parameters from your `ONCONFIG` file:

- If you specify the `aio` class name, remove the `NUMAIOVPS` configuration parameter if it exists. This configuration parameter is no longer in use.

- If you specify the **cpu** class name, remove the NUMCPUVPS, AFF\_SPROC, AFF\_NPROCS, and NOAGE configuration parameters if they exist. These configuration parameters are no longer in use.
- If you use a *user-defined* class name, remove the SINGLE\_CPU\_VP configuration parameter.

## Creating a user-defined class

The VPCLASS configuration parameter also allows you to create a class of user-defined virtual processors. A user-defined class of virtual processors can run ill-behaved user-defined routines (UDRs).

**Attention:** If you run an ill-behaved routine in the *CPU VP* can cause serious interference with the operation of the database server. In addition, the routine itself might not produce the correct results.

For more information on ill-behaved UDRs, see user-defined classes of virtual processors, in the chapter on virtual processors in the *IBM Informix Administrator's Guide*.

You might want to describe a user-defined class of virtual processors to run DataBlade or user-defined routines. The following example creates the user-defined class **new**, for which the database server starts three virtual processors initially:

```
VPCLASS new,num=3
```

At a later time, you can use **onmode -p** to add virtual processors to the class. The following command adds three virtual processors to the **new** class:

```
onmode -p +3 new
```

**Tip:** When you create a user-defined routine or function, you use the CLASS parameter of the CREATE FUNCTION statement to assign it to a class of virtual processors. You must ensure that the name of the user-defined class agrees with the name that you assigned in the CREATE FUNCTION statement. If you try to use a function that refers to a user-defined class, that class must exist and have virtual processors assigned to it. If the class does not have any virtual processors, you receive an SQL error.

For more information on how to assign a user-defined routine to either CPU or user-defined classes of virtual processors, refer to *IBM Informix User-Defined Routines and Data Types Developer's Guide*. For more information on the syntax of the CREATE FUNCTION or CREATE PROCEDURE statement, refer to the *IBM Informix Guide to SQL: Syntax*.

## Using the num option

The *num* option sets the number of virtual processors of the specified class that the database server should start during initialization.

On a single-processor computer, allocate only one CPU virtual processor. On a multiprocessor computer, do not allocate more CPU and user-defined virtual processors, combined, than there are CPUs on the computer.

Use the following syntax to specify the number of virtual processors:

```
num=number
```



For example, the following parameter specifies that the database server should start four virtual processors for the **cpu** class:

```
VPCLASS cpu,num=4
```

At a later time, you can use the **onmode -p** command to add virtual processors for the class.

## Using the max option

The *max* option specifies the maximum number of virtual processors that the database server can start for the class.

Use the following syntax to specify the maximum number of virtual processors:

```
max=number
```

The value can be any integer greater than 0. If you omit the *max* option, the number is unlimited.

## Using the aff option

On multiprocessor computers that support *processor affinity*, the affinity option specifies the CPUs to which the database server binds virtual processors. The operating system numbers the CPUs from 0 to (number of CPUs-1).

The affinity option has the following forms, which can be used in combination with each other:

Table 1-58. Various forms of specifying the values for the aff option.

Option form	Examples	Description
aff=(processor_number)	VPCLASS CPU,aff=(3)	The database server binds all of the virtual processors in the class to the CPU that is specified in processor_number. The virtual processor is assigned to CPU 3.
aff=(processor_number, processor_number, processor_number)	VPCLASS CPU,aff=(3,1,5)	The database server binds the virtual processors to the CPUs that are specified in the list. The CPUs can be listed in any order. The virtual processors are assigned to CPUs 3, 1, 5.
aff=(start_range-end_range)	VPCLASS CPU,num=4,aff=(0-3)	The database server binds the virtual processors to the CPUs that are specified in the range. The virtual processors are assigned to CPUs 0, 1, 2, 3.
aff=(start_range-end_range /increment)	VPCLASS CPU,num=4,aff=(1-10/3)	The virtual processors are assigned to every third CPU in the range 1-10, starting with CPU 1. The virtual processors are assigned to CPUs 1, 4, 7, 10.

Table 1-58. Various forms of specifying the values for the *aff* option. (continued)

Option form	Examples	Description
<code>aff=(processor_number, start_range-end_range, start_range-end_range /increment)</code>	<code>VPCLASS CPU,num=8, aff=(1-10/3,12-14,0)</code>	<p>For the first value 1-10/3, the virtual processors are assigned to every third CPU in the range 1-10, starting with CPU 1. The virtual processors are assigned to CPUs 1, 4, 7, 10.</p> <p>For the second value 12-14, the virtual processors are assigned to 12, 13, and 14.</p> <p>For the third value 0, the virtual processor is assigned to CPU 0.</p>

The database server assigns CPU virtual processors to CPUs in a circular pattern, starting with the first processor number that you specify in the *aff* option. If you specify a larger number of CPU virtual processors than physical CPUs, the database server continues to assign CPU virtual processors starting with the first CPU. For example, suppose you specify the following VPCLASS settings:

```
VPCLASS cpu,num=8,aff=(4-7)
```

The database server makes the following assignments:

- CPU virtual processor number 0 to CPU 4
- CPU virtual processor number 1 to CPU 5
- CPU virtual processor number 2 to CPU 6
- CPU virtual processor number 3 to CPU 7
- CPU virtual processor number 4 to CPU 4
- CPU virtual processor number 5 to CPU 5
- CPU virtual processor number 6 to CPU 6
- CPU virtual processor number 7 to CPU 7

For more information about using processor affinity, refer to the chapter on virtual processors in the *IBM Informix Administrator's Guide*.

## Using the **noyield** option

By default, the VPCLASS configuration parameter defines a yielding VP class, which allows the C UDR to yield to other threads that need access to the user-defined virtual processor class. A UDR can perform blocking I/O calls if it executes in a yielding user-defined virtual processor. However, it must still yield for other threads to have access to the virtual processor.

You can also define nonyielding user-defined virtual processors with the **noyield** option of VPCLASS. The **noyield** option specifies creation of a nonyielding user-defined virtual processor class. A nonyielding user-defined virtual processors class executes a user-defined routine in a way that gives the routine exclusive use of the virtual processor class. In other words, user-defined routines that use a **noyield** virtual-processor class run serially. They never yield the virtual processors to another thread.

You do not need to specify more than one virtual processor in a nonyielding user-defined virtual processor class, because the UDR runs on a single virtual processor until it completes and any additional virtual processors would be idle.

**Important:** If your *UDR* uses global variables, only one *virtual processor* in the user-defined virtual processor class should be nonyielding.

The following example specifies a user-defined class of virtual processors called **new\_noyield**, which runs in no-yield mode:

```
VPCLASS new_noyield,noyield,num=1
```

The **noyield** option applies only to user-defined virtual processor classes. The database server ignores **noyield** if it is part of a VPCLASS configuration parameter that defines a predefined virtual processor class such as CPU, AIO, and so on.

### Example

If your platform has eight CPUs, your onconfig file might include the following VPCLASS configuration parameter entries:

```
VPCLASS first,aff=(3)
VPCLASS second,num=3,aff=(5-7)
VPCLASS cpu,num=8,aff=(0-7),noage
```

#### Related reference

“NETTYPE Configuration Parameter” on page 1-101

---

## WSTATS Configuration Parameter

Use the WSTATS configuration parameter to specify the ability of **onstat -g wst** to print wait statistics for threads within the system.

**Attention:** You should expect a small performance impact due to the cost of gathering statistical information. Enabling the WSTATS configuration parameter for production systems is not recommended.

**onconfig.std** *value*  
0

*range of values*

0 = Disable wait statistics 1 = Enable wait statistics

*takes effect*

When the database server is shut down and restarted

*utilities*

**onstat -g wst**

*refer to*

- “**onstat -g wst** command: Print wait statistics for threads” on page 19-174



---

## Chapter 2. The sysmaster Database

### In This Chapter

This chapter describes the **sysmaster** database and contains reference information for the *system-monitoring interface* (SMI). It provides information on the following topics:

- What is the **sysmaster** database
- How to use SMI tables
- Descriptions of the SMI tables
- A map of the documented SMI tables

For information about the ON-Bar tables, see the *IBM Informix Backup and Restore Guide*.

---

### The sysmaster Database

The database server creates and maintains the **sysmaster** database. It is analogous to the system catalog for databases, which is described in the *IBM Informix Guide to SQL: Reference*. Just as a system catalog for every database managed by the database server keeps track of objects and privileges in the database, a **sysmaster** database for every database server keeps track of information about the database server.

The **sysmaster** database contains the *system-monitoring interface* (SMI) tables. The SMI tables provide information about the state of the database server. You can query these tables to identify processing bottlenecks, determine resource usage, track session or database server activity, and so on. This chapter describes these tables, which are slightly different from ordinary tables.

**Warning:** The database server relies on information in the **sysmaster** database. Do not change any of the tables in **sysmaster** or any of the data within the tables. Such changes could cause unpredictable and debilitating results.

The database server creates the **sysmaster** database when it initializes disk space. The database server creates the database with unbuffered logging. You cannot drop the database or any of the tables in it, and you cannot turn logging off.

As user **informix** on UNIX or a member of the **Informix-Admin** group on Windows, you can create SPL routines in the **sysmaster** database. (You can also create triggers on tables within **sysmaster**, but the database server never executes those triggers.)

Joins of multiple tables in **sysmaster** might return inconsistent results because the database server does not lock the tables during a join. You can join **sysmaster** tables with tables in other databases. However, to join **sysmaster** tables with tables in a nonlogging database, first make the nonlogging database the current database.

### The buildsmi Script

When you bring the database server up for the first time, it runs a script called **buildsmi**, which is in the **etc** directory. This script builds the database and tables

that support SMI. The database server requires approximately 1750 free pages of logical-log space to build the **sysmaster** database.

If you receive an error message that directs you to run the **buildsmi** script, a problem probably occurred while the database server was building the SMI database, tables, and views. When you use **buildsmi**, the existing **sysmaster** database is dropped and then re-created.

This script must be run as user **informix** on UNIX, or as a member of the **Informix-Admin** group on Windows, after ensuring that no connections to the **sysmaster** database are made during the build of the database. For example, if a Scheduler task is running when the **buildsmi** script commences, the script fails when the Scheduler attempts to access any of the **sysmaster** tables.

Errors issued while the **buildsmi** script runs are written (on UNIX) to the file **/tmp/buildsmi.out**, or on Windows to the file **%INFORMIXDIR%\etc\buildsmi\_out.%INFORMIXSERVER%**, where **%INFORMIXSERVER%** is the name of the Informix instance.

## The bldutil.sh Script

When you initialize the database server for the first time, it runs a script called **bldutil.sh** on UNIX or **bldutil.bat** on Windows. This script builds the **sysutils** database. If it fails, the database server creates an output file in the **tmp** directory. The output file is **bldutil.process\_id** on UNIX and **bldutil.out** on Windows. The messages in this output file reflect errors that occurred during the script execution.

---

## The System-Monitoring Interface

This section describes the SMI tables and how you access them to monitor the database server operation.

### Understanding the SMI Tables

The SMI (system-monitoring interface) consists of tables and pseudo-tables that the database server maintains automatically. While the SMI tables appear to the user as tables, they are not recorded on disk as normal tables are. Instead, the database server constructs the tables in memory, on demand, based on information in shared memory at that instant. When you query an SMI table, the database server reads information from these shared-memory structures. Because the database server continually updates the data in shared memory, the information that SMI provides lets you examine the current state of your database server.

The SMI tables provide information about the following topics:

- Auditing
- Checkpoints
- Chunk I/O
- Chunks
- Database-logging status
- Dbspaces
- Disk usage
- Environment variables
- Extents
- Locks

- Networks
- SQL statement cache statistics
- SQL statements
- System profiling
- Tables
- User profiling
- Virtual-processor CPU usage

The data in the SMI tables changes dynamically as users access and modify databases that the database server manages.

## Accessing SMI tables

Any user can use SQL SELECT statements to query an SMI table, but standard users cannot run statements other than the SELECT statement. Users who attempt to run other statements result in permission errors. The administrator can run SQL statements other than SELECT, but the results of such statements are unpredictable.

**Tip:** For more predictable results, query the views that are associated with each table instead of querying the tables directly.

If you query the **systabpaghdrs** table directly, you must specify an appropriate value for the **pg\_partnum** parameter. The value is **pg\_partnum > 1048576**. However, if you query the view that is associated with the **systabpaghdrs** table, you do not have to specify this value for the **pg\_partnum** parameter.

Informix includes the **sysadinfo** and **sysaudit** tables. Only the user **informix** on UNIX or members of the **Informix-Admin** group on Windows can query the **sysadinfo** and **sysaudit** tables.

You cannot use the **dbschema** or **dbexport** utilities on any of the tables in the **sysmaster** database. If you do, the database server generates the following error message:

```
Database has pseudo tables - can't build schema
```

### SELECT statements

You can use SELECT statements on SMI tables wherever you can use SELECT against ordinary tables.

For example, you can use SELECT statements ordinary tables from DB-Access, in an SPL routine, with Informix ESQL/C, and so on.

**Restriction:** You cannot meaningfully reference **rowid** when you query SMI tables. SELECT statements that use **rowid** do not return an error, but the results are unpredictable.

All standard SQL syntax, including joins between tables, sorting of output, and so on, works with SMI tables. For example, if you want to join an SMI table with a non-SMI table, name the SMI table with the following standard syntax:

```
sysmaster[@dbservername]:[owner.]tablename
```

### Triggers and Event Alarms

Triggers based on changes to SMI tables never run. Although you can define triggers on SMI tables, triggers are activated only when an INSERT, UPDATE, or DELETE statement occurs on a table. The updates to the SMI data occur within the

database server, without the use of SQL, so a trigger on an SMI table is never activated, even though the data returned by a SELECT statement indicates that it should be.

To create an event alarm, query for a particular condition at predefined intervals, and execute an SPL routine if the necessary conditions for the alarm are met.

### SPL and SMI Tables

You can access SMI tables from within a SPL routine. When you reference SMI tables, use the same syntax that you use to reference a standard table.

### Locking and SMI Tables

The information in the SMI tables changes based on the database server activity. However, the database server does not update the information using SQL statements. When you use SMI tables with an isolation level that locks objects, it prevents other users from accessing the object, but it does not prevent the data from changing. In this sense, all the SMI tables have a permanent Dirty Read isolation level.

---

## The System-Monitoring Interface Tables

The **sysmaster** database contains many tables that you can use to monitor your system.

**Tip:** For each system-monitoring interface (SMI) table there is a corresponding view with the same name. For the best results, query the views that are associated with tables instead of querying the underlying tables directly.

Many other tables in the **sysmaster** database are part of the system-monitoring interface but are not documented. Their schemas and column content can change from version to version. The **flags\_text** table now contains more rows. To view the new rows you must first drop and then recreate the **sysmaster** database.

The database server supports the following SMI tables:

Table	Description	Reference
<b>sysadinfo</b>	Auditing configuration information	"sysadinfo" on page 2-7
<b>sysaudit</b>	Auditing event masks	"sysadinfo" on page 2-7
<b>syscheckpoint</b>	Checkpoint information	"syscheckpoint" on page 2-8
<b>syschkio</b>	Chunk I/O statistics	"syschkio" on page 2-8
<b>syschunks</b>	Chunk information	"syschunks" on page 2-9
<b>syscmsmsla</b>	Connection Manager information	"syscmsmsla" on page 2-11
<b>syscmsmtab</b>	Connection Manager information	"syscmsmtab" on page 2-11
<b>syscompdicts_full</b>	Compression dictionary information	"syscompdicts_full" on page 2-11
<b>sysconfig</b>	Configuration information	"sysconfig" on page 2-13
<b>sysdatabases</b>	Database information	"sysdatabases" on page 2-13
<b>sysdbslocale</b>	Locale information	"sysdbslocale" on page 2-14



Table	Description	Reference
<b>sysdbspaces</b>	Dbospace information	"sysextents" on page 2-16
<b>sysdri</b>	Data-replication information	"sysdri" on page 2-15
<b>sysdual</b>	Is a single-row table	"sysdual" on page 2-16
<b>sysenv</b>	Online server's startup environment	"sysenv" on page 2-16
<b>sysenvses</b>	Session-level environment variable	"sysenvses" on page 2-16
<b>sysextents</b>	Extent-allocation information	"sysextents" on page 2-16
<b>sysextspaces</b>	External spaces information	"sysextspaces" on page 2-16
<b>syssha_lagtime</b>	Secondary server lagtime statistics	"syssha_lagtime Table" on page 2-17
<b>syssha_type</b>	Information about connected servers	"syssha_type" on page 2-18
<b>syssha_workload</b>	Secondary server workload statistics	"syssha_workload" on page 2-18
<b>sysipl</b>	Index page logging information	"sysipl" on page 2-19
<b>syslocks</b>	Active locks information	"syslocks" on page 2-19
<b>syslogs</b>	Logical-log file information	"syslogs" on page 2-20
<b>syslogfil</b>	System log file information	"syslogfil table" on page 2-21
<b>sysmgminfo</b>	Memory Grant Manager/Parallel Data Query information	"sysmgminfo" on page 2-21
<b>sysnetclienttype</b>	Client type network activity	"sysnetclienttype" on page 2-22
<b>sysnetglobal</b>	Global network information	"sysnetglobal" on page 2-22
<b>sysnetworkio</b>	Network I/O	"sysnetworkio table" on page 2-23
<b>sysonlinelog</b>	Online log information	"sysonlinelog" on page 2-23
<b>sysprofile</b>	System-profile information	"sysprofile" on page 2-24
<b>sysproxyagents</b>	information about all the proxy agent threads	"sysproxyagents" on page 2-25
<b>sysproxydistributors</b>	Proxy distributor information	"sysproxydistributors" on page 2-26
<b>sysproxysessions</b>	Information about sessions using redirected-write functionality	"sysproxysessions table" on page 2-26
<b>sysproxytxnops</b>	Information about transactions operations executing via each proxy distributor	"sysproxytxnops table" on page 2-27
<b>sysproxytxns</b>	Information about all of the current transactions executing via each proxy distributor	"sysproxytxns table" on page 2-27
<b>sysptprof</b>	Table information	"sysptprof table" on page 2-28
<b>sysrepevtreg</b>	Post events to Connection Manager and to the IBM OpenAdmin Tool (OAT) for Informix	"sysrepevtreg table" on page 2-28

Table	Description	Reference
<b>sysrepstats</b>	Post events to Connection Manager and to the OAT	"sysrepstats table" on page 2-29
<b>sysrsslog</b>	RS secondary server information	"sysrsslog" on page 2-32
<b>sysscblst</b>	Memory by user	"sysscblst" on page 2-32
<b>sysseprof</b>	Counts of various user actions	"sysseprof" on page 2-33
<b>sysseappinfo</b>	Distributed Relational Database Architecture (DRDA) client-session information.	"sysseappinfo" on page 2-32
<b>sysseessions</b>	Description of each user connected	"sysseessions" on page 2-33
<b>syssex</b>	SMX (server multiplexer group) connection information	"syssex" on page 2-35
<b>syssexses</b>	SMX (server multiplexer group) session information	"syssexses" on page 2-35
<b>syssexplain</b>	SQL statement information enabled by the SET EXPLAIN statement	"syssexplain table" on page 2-35
<b>syssextrace</b>	SQL statement information	"syssextrace" on page 2-36
<b>syssextrace_info</b>	SQL profile trace system information	"syssextrace_info" on page 2-38
<b>syssextrace_iter</b>	SQL statement iterators	"syssextrace_iter" on page 2-38
<b>syssexrcss</b>	RS secondary server statistics	"syssexrcss" on page 2-38
<b>syssexrcsds</b>	SD secondary server statistics	"syssexrcsds" on page 2-39
<b>sysstabnames</b>	Database, owner, and table name for the tblspace <b>tblspace</b>	"sysstabnames" on page 2-39
<b>sysstabpaghdrs</b>	Page headers	None
<b>syssthrads</b>	Wait statistics	"syssthrads" on page 2-40
<b>sysstrgrss</b>	RS secondary server statistics	"sysstrgrss" on page 2-40
<b>sysstrgsds</b>	SD secondary server statistics	"sysstrgsds" on page 2-41
<b>sysvpprof</b>	User and system CPU used by each virtual processor	"sysvpprof" on page 2-41

## The sysutils Tables

ON-Bar uses the following tables in the **sysutils** database. For more information, see the *IBM Informix Backup and Restore Guide*.

### Table Description

#### **bar\_action**

Lists all backup and restore actions that are attempted against an object, except during a cold restore. Use the information in this table to track backup and restore history.

#### **bar\_instance**

Writes a record to this table for each successful backup. ON-Bar might later use the information for a restore operation.

### bar\_object

Describes each backup object. This table provides a list of all storage spaces and logical logs from each database server for which at least one backup attempt was made.

### bar\_server

Lists the database servers in an installation. This table is used to ensure that backup objects are returned to their proper places during a restore.

## sysadinfo

The **sysadinfo** table contains information about the auditing configuration for the database server. For more information, see your *IBM Informix Security Guide*. You must be user **informix** or user **root** on UNIX or a member of the **Informix-Admin** group on Windows to retrieve information from the **sysadinfo** table.

Column	Type	Description
<b>adtmode</b>	integer	Controls the level of auditing.
<b>adterr</b>	integer	Specifies how the database server behaves when it encounters an error while it writes an audit record.
<b>adtsize</b>	integer	Maximum size of an audit file
<b>adtpath</b>	char(256)	Directory where audit files are written
<b>adtfile</b>	integer	Number of the audit file

## sysaudit

For each defined audit mask (that is, for each *username*), the **sysaudit** table contains flags that represent the database events that generate audit records. The **success** and **failure** columns represent the bitmasks that compose the audit masks. If a bit is set in both the **success** and **failure** columns, the corresponding event generates an audit record whether or not the event succeeded.

You must be user **informix** or user **root** on UNIX or a member of the **Informix-Admin** group on Windows to retrieve information from the **sysaudit** table.

Use the **onaudit** utility to list or modify an audit mask. For information about **onaudit** and auditing, see your *IBM Informix Security Guide*.

Column	Type	Description
<b>username</b>	char(32)	Name of the mask
<b>succ1</b>	integer	Bitmask of the audit mask for success
<b>succ2</b>	integer	Bitmask of the audit mask for success
<b>succ3</b>	integer	Bitmask of the audit mask for success
<b>succ4</b>	integer	Bitmask of the audit mask for success
<b>succ5</b>	integer	Bitmask of the audit mask for success
<b>fail1</b>	integer	Bitmask of the audit mask for failure
<b>fail2</b>	integer	Bitmask of the audit mask for failure
<b>fail3</b>	integer	Bitmask of the audit mask for failure
<b>fail4</b>	integer	Bitmask of the audit mask for failure

Column	Type	Description
fail5	integer	Bitmask of the audit mask for failure

## syschkio

The **syschkio** table provides I/O statistics for individual chunks that the database server manages.

Column	Type	Description
chunknum	smallint	Chunk number
reads	integer	Number of physical reads
pagesread	integer	Number of pages read
writes	integer	Number of physical writes
pageswritten	integer	Number of pages written
mreads	integer	Number of physical reads (mirror)
mpagesread	integer	Number of pages read (mirror)
mwrites	integer	Number of physical writes (mirror)
mpageswritten	integer	Number of pages written (mirror)

## syscheckpoint

The **syscheckpoint** table provides information and statistics about checkpoints.

Column	Type	Description
interval	integer	Number of checkpoints since the server was started
type	char(12)	Hard or Interval
caller	char(10)	Caller of the checkpoint
clock_time	integer	Time of day the checkpoint occurred
crit_time	float	Time spent waiting for the critical section to be released
flush_time	float	Time spent flushing pages to disk
cp_time	float	Duration from checkpoint pending until checkpoint done
n_dirty_buffs	integer	Number of dirty buffers
plogs_per_sec	integer	Number of physical log pages processed in a second
llogs_per_sec	integer	Number of logical log pages processed in a second
dskflush_per_sec	integer	Number of buffer pool pages flushed in a second
ckpt_logid	integer	Unique id of the logical log at the checkpoint
ckpt_logpos	integer	Position of the logical log at the checkpoint
physused	integer	Number of pages used in the physical log
logused	integer	Number of pages used in the logical log
n_crit_waits	integer	Number of users who had to wait to enter a critical section
tot_crit_wait	float	Duration spent waiting for all users waiting at the checkpoint critical section block
longest_crit_wait	float	Longest critical section wait

Column	Type	Description
<b>block_time</b>	float	Duration of the checkpoint that blocked the system

## syschunks

The **syschunks** table contains a description of each of the chunks that the database server manages.

In the **flags** and **mflags** columns, each bit position represents a separate flag. Thus, it might be easier to read values in the **flags** and **mflags** columns if the values are returned using the HEX function.

Column	Type	Description
<b>chknun</b>	smallint	Chunk number
<b>dbsnun</b>	smallint	Dbospace number
<b>nxchknun</b>	smallint	Number of the next chunk in this dbospace
<b>chksize</b>	integer	Number of pages in this chunk (in units of system default page size)
<b>offset</b>	integer	Page offset of the chunk in its device or path
<b>pagesize</b>	integer	Page size (in bytes)
<b>nfree</b>	integer	Number of free pages in the chunk  The free space indicated by the <b>nfree</b> column has different meanings depending on the type of space defined. For dbospaces and smart blobspaces, the free space is reported in units of the basic page size; in blobspaces, the free space is reported in units of the blob space page size. <ul style="list-style-type: none"> <li>• For a dbospace, multiply <b>nfree</b> by the basic page size of either 2KB or 4KB.</li> <li>• For a blobspace, multiply <b>nfree</b> by the blobspace page size.</li> <li>• For a smart blobspace, multiply <b>nfree</b> by the smart blob page size (currently the same as the basic page size).</li> </ul>
<b>is_offline</b>	integer	1 If the chunk is offline, 0 if not
<b>is_recovering</b>	integer	1 If the chunk is being recovered, 0 if not
<b>is_blobchunk</b>	integer	1 If the chunk is in a blobspace, 0 if not
<b>is_sbchunk</b>	integer	1 If the chunk is a sbospace, 0 if not
<b>is_inconsistent</b>	integer	1 If the chunk is undergoing logical restore, 0 if not

Column	Type	Description		
<b>flags</b>	smallint	Flags	Hexadecimal	Meaning
		16	0x0010	Chunk is a mirrored chunk
		32	0x0020	Chunk is in offline mode
		64	0x0040	Chunk is in online mode
		128	0x0080	Chunk is in recovery mode
		256	0x0100	Chunk has just been mirrored
		512	0x0200	Chunk is part of a blobspace
		1024	0x0400	Chunk is being dropped
		2048	0x0800	Chunk is part of an optical stageblob
		4096	0x1000	Chunk is inconsistent
		16384	0x4000	Chunk contains temporary log space
		32768	0x8000	Chunk was added during roll forward
<b>fname</b>	char(256)	Pathname for the file or device of this chunk		
<b>mdsize</b>	integer	Size in pages of the metadata area of a chunk that belongs to a smart blobspace. If the chunk does not belong to a smart blobspace, the columns stores -1.		
<b>mfname</b>	char(256)	Pathname for the file or device of the mirrored chunk, if any		
<b>moffset</b>	integer	Page offset of the mirrored chunk		
<b>mis_offline</b>	integer	1 If mirror is offline, 0 if not		
<b>mis_recovering</b>	integer	1 If mirror is being recovered, 0 if not		
<b>mflags</b>	smallint	Mirrored chunk flags; values and meanings are the same as the <b>flags</b> column.		
<b>udfree</b>	integer	Free space in pages within the user data area of a chunk that belongs to a smart blobspace. If the chunk does not belong to a smart blobspace, the columns stores -1.		
<b>udsize</b>	integer	Size in pages of the user data area of a chunk that belongs to a smart blobspace. If the chunk does not belong to a smart blobspace, the columns stores -1.		

## syscsm

The **syscsm** table is a view of the **syscsmstab** and **syscsmsla** tables. It contains Connection Manager service level agreement (SLA) information. The table is updated once every five seconds.

Column	Type	Description
<b>sid</b>	integer	Connection Manager session ID
<b>name</b>	char(128)	Connection Manager name
<b>host</b>	char(256)	Host name
<b>foc</b>	char(128)	Failover configuration (FOC)

Column	Type	Description
<b>flag</b>	integer	Arbitrator flag. A value of 1 indicates that the Connection Manager Arbitrator is active. A value of 0 indicates that the Arbitrator is inactive.
<b>sla_id</b>	integer	Connection Manager service level agreement (SLA) ID
<b>sla_name</b>	char(128)	SLA name
<b>sla_define</b>	char(128)	SLA define
<b>connections</b>	integer	Number of connections made through Connection Manager

## syscmsmsla

The **syscmsmsla** table contains Connection Manager service level agreement (SLA) information. The table is updated once every five seconds.

Column	Type	Description
<b>address</b>	int8	CMSLA internal address
<b>sid</b>	integer	Connection Manager session ID
<b>sla_id</b>	integer	Connection Manager service level agreement (SLA) ID
<b>sla_name</b>	char(128)	SLA name
<b>sla_define</b>	char(128)	SLA define
<b>connections</b>	integer	Number of connections made through Connection Manager

## syscmsmtab

The **syscmsmtab** table contains Connection Manager information.

Column	Type	Description
<b>address</b>	int8	Connection Manager internal address
<b>sid</b>	integer	Connection Manager session ID
<b>name</b>	char(128)	Connection Manager name
<b>host</b>	char(256)	Host name
<b>foc</b>	char(128)	Failover configuration (FOC)
<b>flag</b>	integer	Arbitrator flag. A value of 1 indicates that the Connection Manager Arbitrator is active. A value of 0 indicates that the Arbitrator is inactive.

## syscompdicts\_full

The **syscompdicts\_full** table and the **syscompdicts** view provide information on all compression dictionaries. The only difference between the table and the view is that, for security purposes, the view does not contain the **dict\_dictionary** column.

Only user **informix** can retrieve information from the **syscompdicts\_full** table. The **syscompdicts** view is not restricted to user **informix**.

The following table shows the information that the **syscompdicts\_full** table and the **syscompdicts** view provide for each compression dictionary.

*Table 2-1. Compression Dictionary Information*

Column	Type	Description
<b>dict_partnum</b>	integer	Partition number to which the compression dictionary applies
<b>dict_code_version</b>	integer	Version of the code that is creating the compression dictionary  1 is the first version.
<b>dict_dbsnum</b>	integer	Number of the dbspace that the dictionary resides in
<b>dict_create_timestamp</b>	integer	Timestamp that shows when the dictionary was created
<b>dict_create_loguniqid</b>	integer	Unique ID for the logical log that was created when the dictionary was created
<b>dict_create_logpos</b>	integer	Position within the logical log when the dictionary was created
<b>dict_drop_timestamp</b>	integer	Timestamp that shows when the dictionary was dropped.
<b>dict_drop_loguniqid</b>	integer	Unique ID for the logical log that was created when the dictionary was dropped.
<b>dict_drop_logpos</b>	integer	Position within the logical log when the dictionary was dropped.
<b>dict_dictionary</b>	byte	Compression dictionary binary object  This column is not included in the <b>syscompdicts</b> view.

## Sample syscompdicts information

A row of information in the **syscompdicts** view could displays columns containing this information:

```
dict_partnum      1048939
dict_code_version 1
dict_dbsnum       1
dict_create_time+ 1231357656
dict_create_logun+ 11
dict_create_logpos 1695768
dict_drop_timesta+ 0
dict_drop_loguniq+ 0
dict_drop_logpos  0
```

You can use an UNLOAD statement to unload the compression dictionary to a compression dictionary file, as follows:

```
UNLOAD TO 'compression_dictionary_file'
SELECT * FROM sysmaster:syscompdicts_full;
```



## sysconfig

The **sysconfig** table describes the effective, original, and default values of the configuration parameters. For more information about the ONCONFIG file and the configuration parameters, see Chapter 1, “Configuration Parameters,” on page 1-1.

Column	Type	Description
cf_id	integer	Unique numeric identifier
cf_name	char(128)	Configuration parameter name
cf_flags	integer	Reserved for future use
cf_original	char(256)	Value in the ONCONFIG file at boot time
cf_effective	char(256)	Value currently in use
cf_default	char(256)	Value provided by the database server if no value is specified in the ONCONFIG file

## sysdatabases

The **sysdatabases** view describes each database that the database server manages.

Column	Type	Description
name	char(128)	Database name
partnum	integer	The partition number (tblspace identifier) for the systables table for the database
owner	char(32)	User ID of the creator of the database
created	date	Date created
is_logging	integer	1 If logging is active, 0 if not
is_buff_log	integer	1 If buffered logging, 0 if not
is_ansi	integer	1 If ANSI/ISO-compliant, 0 if not
is_nls	integer	1 If GLS-enabled, 0 if not
flags	smallint	Logging flags (hex values) 0 No logging 1 Unbuffered logging 2 Buffered logging 4 ANSI/ISO-compliant database 8 Read-only database 10 GLS database 20 Checking of the logging mode of <b>syscdr</b> database bypassed 100 Changed status to buffered logging 200 Changed status to unbuffered logging 400 Changed status to ANSI/ISO compliant 800 Database logging turned off 1000 Long ID support enabled

## sysdbslocale

The **sysdbslocale** table lists the locale of each database that the database server manages.

Column	Type	Description
<b>dbs_dbsname</b>	char(128)	Database name
<b>dbs_collate</b>	char(32)	The locale of the database

## sysdbspaces

The **sysdbspaces** table contains a description of each of the dbspaces that the database server manages.

In the **flags** column, each bit position represents a separate flag. Thus, it might be easier to read values in the **flags** column if the values are returned using the HEX function.

Column	Type	Description
<b>dbsnum</b>	smallint	Dbspace number
<b>name</b>	char(128)	Dbspace name
<b>owner</b>	char(32)	User ID of owner of the dbspace
<b>fchunk</b>	smallint	Number of the first chunk in the dbspace
<b>nchunks</b>	smallint	Number of chunks in the dbspace
<b>pagesize</b>	integer	Page size
<b>is_mirrored</b>	integer	1 If dbspace is mirrored, 0 if not
<b>is_blobspace</b>	integer	1 If the dbspace is a blobspace, 0 if not
<b>is_sbspace</b>	integer	1 If the dbspace is a sbspace, 0 if not
<b>is_temp</b>	integer	1 If the dbspace is a temporary dbspace, 0 if not

Column	Type	Description		
		Flags	Hexadecimal	Meaning
flags	smallint	1	0x0001	Dbospace has no mirror
		2	0x0002	Dbospace uses mirroring
		4	0x0004	Dbospace mirroring is disabled
		8	0x0008	Dbospace is newly mirrored
		16	0x0010	Space is a blobospace
		32	0x0020	Blobospace is on removable media
		64	0x0040	Blobospace is on optical media
		128	0x0080	Blobospace has been dropped.
		256	0x0100	Blobospace is an optical stageblob
		512	0x0200	Space is being recovered
		1024	0x0400	Space has been physically recovered
		2048	0x0800	Space is in logical recovery
		32768	0x8000	Space is an sbospace

## sysdri

The **sysdri** table provides information about the High-Availability Data-Replication status of the database server.

Column	Type	Description
<b>type</b>	char(50)	High-Availability Data Replication type Possible values: <ul style="list-style-type: none"> <li>• primary</li> <li>• secondary</li> <li>• standard</li> <li>• not initialized</li> </ul>
<b>state</b>	char(50)	State of High-Availability Data Replication Possible values: <ul style="list-style-type: none"> <li>• off</li> <li>• on</li> <li>• connecting</li> <li>• failure</li> <li>• read-only</li> </ul>
<b>name</b>	char(128)	The name of the other database server in the High-Availability Data-Replication pair
<b>intvl</b>	integer	The High-Availability Data-Replication interval
<b>timeout</b>	integer	The High-Availability Data-Replication timeout value for this database server
<b>lostfound</b>	char(256)	The pathname to the lost-and-found file

## sysdual

The **sysdual** table returns exactly one column and one row.

Column	Type	Description
dummy	char(1)	Dummy columns returning "X"

## sysenv

The **sysenv** table displays the startup environment settings of the database server.

Column	Type	Description
env_id	integer	Identifier variable number
env_name	char(128)	Environment variable name
env_value	char(512)	Environment variable value

## sysenvses

The **sysenvses** table displays the environment variable at the session level.

Column	Type	Description
envses_sid	integer	Session id
envses_id	integer	Identifier variable number
envses_name	char(128)	Session environment variable name
envses_value	char(512)	Session environment variable value

## sysextents

The **sysextents** table provides information about extent allocation.

Column	Type	Description
dbname	char(128)	Database name
tablename	char(128)	Table name
chunk	integer	Chunk number
offset	integer	Number of pages into the chunk where the extent begins
size	integer	Size of the extent, in pages

## sysextspaces

The **sysextspaces** table provides information about external spaces. Indexes for the **id** column and the **name** column allow only unique values.

Column	Type	Description
id	integer	External space ID
name	char(128)	External space name

Column	Type	Description
owner	char(32)	External space owner
flags	integer	External space flags (reserved for future use)
refcnt	integer	External space reference count.
locsize	integer	Size of external space location, in bytes
location	char (256)	Location of external space

## syssha\_lagtime Table

The **syssha\_lagtime** table provides a history of the amount of time that it took to apply a log record on any of the secondary nodes.

The **syssha\_lagtime** table contains a history of the last 20 samplings performed for a particular secondary server.

Column	Type	Description
lt_secondary	CHAR(128)	Name of secondary server
lt_time_last_update	INTEGER	Time at which log record was last updated
lt_lagtime_1	FLOAT	Amount of time required to apply log record for the most recent five-second interval
lt_lagtime_2	FLOAT	Amount of time required to apply log record for the second most recent five-second interval
lt_lagtime_3	FLOAT	Amount of time required to apply log record for the third most recent five-second interval
lt_lagtime_4	FLOAT	Amount of time required to apply log record for the fourth most recent five-second interval
lt_lagtime_5	FLOAT	Amount of time required to apply log record for the fifth most recent five-second interval
lt_lagtime_6	FLOAT	Amount of time required to apply log record for the sixth most recent five-second interval
lt_lagtime_7	FLOAT	Amount of time required to apply log record for the seventh most recent five-second interval
lt_lagtime_8	FLOAT	Amount of time required to apply log record for the eighth most recent five-second interval
lt_lagtime_9	FLOAT	Amount of time required to apply log record for the ninth most recent five-second interval
lt_lagtime_10	FLOAT	Amount of time required to apply log record for the tenth most recent five-second interval
lt_lagtime_11	FLOAT	Amount of time required to apply log record for the eleventh most recent five-second interval
lt_lagtime_12	FLOAT	Amount of time required to apply log record for the twelfth most recent five-second interval
lt_lagtime_13	FLOAT	Amount of time required to apply log record for the thirteenth most recent five-second interval
lt_lagtime_14	FLOAT	Amount of time required to apply log record for the fourteenth most recent five-second interval
lt_lagtime_15	FLOAT	Amount of time required to apply log record for the fifteenth most recent five-second interval

Column	Type	Description
lt_lagtime_16	FLOAT	Amount of time required to apply log record for the sixteenth most recent five-second interval
lt_lagtime_17	FLOAT	Amount of time required to apply log record for the seventeenth most recent five-second interval
lt_lagtime_18	FLOAT	Amount of time required to apply log record for the eighteenth most recent five-second interval
lt_lagtime_19	FLOAT	Amount of time required to apply log record for the nineteenth most recent five-second interval
lt_lagtime_20	FLOAT	Amount of time required to apply log record for the twentieth most recent five-second interval

## sysha\_type

The **sysha\_type** table is a single row table that is used to describe the type of server that is connected.

Column	Type	Description
ha_type	integer	Server type (see table below)
ha_primary	char(128)	Server name (see table below)

Table 2-2. Descriptions for the values in the **sysha\_type** table

Value of <i>ha_type</i>	Value of <i>ha_primary</i>	Description
0	NULL	Not part of a high-availability environment
1	<primary server name>	Primary server
2	<primary server name>	HDR secondary server
3	<primary server name>	SD secondary server
4	<primary server name>	RS secondary server

## sysha\_workload

The **sysha\_workload** table contains workload statistics on each of the secondary servers.

Column	Type	Description
wl_secondary	char(128)	Name of secondary server
wl_time_last_update	integer	Time at which workload last updated
wl_type	char(12)	This row contains the ready queue size, user CPU time, and system CPU time
wl_workload_1	float	Most recent workload activity
wl_workload_2	float	Second most recent workload activity
wl_workload_3	float	Third most recent workload activity
wl_workload_4	float	Fourth most recent workload activity
wl_workload_5	float	Fifth most recent workload activity

Column	Type	Description
wl_workload_6	float	Sixth most recent workload activity
wl_workload_7	float	Seventh most recent workload activity
wl_workload_8	float	Eighth most recent workload activity
wl_workload_9	float	Ninth most recent workload activity
wl_workload_10	float	Tenth most recent workload activity
wl_workload_11	float	Eleventh most recent workload activity
wl_workload_12	float	Twelfth most recent workload activity
wl_workload_13	float	Thirteenth most recent workload activity
wl_workload_14	float	Fourteenth most recent workload activity
wl_workload_15	float	Fifteenth most recent workload activity
wl_workload_16	float	Sixteenth most recent workload activity
wl_workload_17	float	Seventeenth most recent workload activity
wl_workload_18	float	Eighteenth most recent workload activity
wl_workload_19	float	Nineteenth most recent workload activity
wl_workload_20	float	Twentieth most recent workload activity

## sysipl

The **sysipl** table provides information about the status of index page logging at the primary server.

Column	Type	Description
ipl_status	integer	Index page logging status
ipl_time	integer	Time at which index page logging was enabled

## syslocks

The **syslocks** table provides information about all the currently active locks in the database server.

Column	Type	Description
dbname	char(128)	Database name
tablename	char(128)	Table name
rowidlk	integer	Real rowid, if it is an index key lock
keynum	smallint	Key number of index key lock

Column	Type	Description	
<b>type</b>	char(4)	Type of lock	
		B	Byte lock
		IS	Intent shared lock
		S	Shared lock
		XS	Shared key value held by a repeatable reader
		U	Update lock
		IX	Intent exclusive lock
		SIX	Shared intent exclusive lock
		X	Exclusive lock
		XR	Exclusive key value held by a repeatable reader
<b>owner</b>	integer	Session ID of the lock owner	
<b>waiter</b>	integer	Session ID of the user waiting for the lock. If more than one user is waiting, only the first session ID appears.	

## syslogs

The **syslogs** table provides information about space use in logical-log files. In the **flags** column, each bit position represents a separate flag. For example, for a log file, the **flags** column can have flags set for both current log file and temporary log file. Thus, it might be easier to read values in the **flags** column if the values are returned using the HEX function.

Column	Type	Description		
<b>number</b>	smallint	Logical-log file number		
<b>uniqid</b>	integer	Log-file ID		
<b>size</b>	integer	Number of pages in the log file		
<b>used</b>	integer	Number of pages used in the log file		
<b>is_used</b>	integer	1 If file is used, 0 if not		
<b>is_current</b>	integer	1 If file is the current file, 0 if not		
<b>is_backed_up</b>	integer	1 If file has been backed up, 0 if not		
<b>is_new</b>	integer	1 If the log has been added since the last level-0 dbspace backup, 0 if not		
<b>is_archived</b>	integer	1 If file has been placed on the backup tape, 0 if not		
<b>is_temp</b>	integer	1 If the file is flagged as a temporary log file, 0 if not		
<b>flags</b>	smallint	Flags		
		Hexadecimal		
		Meaning		
		1	0x01	Log file is in use
		2	0x02	File is current log file
		4	0x04	Log file has been backed up
		8	0x08	File is newly added log file
16	0x10	Log file has been written to dbspace backup media		
32	0x20	Log is a temporary log file		



## syslogfil table

The syslogfil table provides information about the logical log files.

Table 2-3. Information about the columns in the syslogfil table.

Column	Type	Description
address	int8	Memory address of the logfile structure
number	small integer	Log file number
flags	integer	For a description of the values and their meanings, see the <b>Flag values</b> section below.
fillstamp	integer	Internal timestamp when the log file was filled
filltime	integer	UNIX time when the log file was filled
uniqid	integer	Unique ID for the log file
chunk	integer	Number of the chunk that contains the log file
offset	integer	Page offset in the chunk where log file begins
size	integer	Total number of pages in the log file
used	integer	Number of pages used in the log file

## Flag values

The flag values correspond to many of the flag values for the **onstat -l** command.

Hexadecimal	Onstat -l flag value	Meaning
0x1	U	Log file is in use
0x2	C	File is current log file
0x4	B	Log file has been backed up
0x8	A	File is a newly added log file
0x20	None	A temporary log file
0x40	D	Log file will be dropped after the file is archived
0x4000	L	Log file contains the last checkpoint written

## sysmgminfo

The **sysmgminfo** table provides an overview of the Memory Grant Manager (MGM) and Parallel Data Query (PDQ) information.

Column	Type	Description
max_query	integer	Maximum number of active queries allowed
total_mem	integer	Total MGM memory
avail_mem	integer	Free MGM memory
total_seq	integer	Total number of sequential scans
avail_seq	integer	Unused sequential scans
active	integer	Number of active MGM queries
ready	integer	Number of ready MGM queries

Column	Type	Description
min_free_mem	integer	Minimum free MGM memory
avg_free_mem	float	Average free MGM memory
std_free_mem	float	Standard free MGM memory
min_free_seq	integer	Minimum free MGM sequential scans
avg_free_seq	float	Average free MGM sequential scans
std_free seq	float	Standard free MGM sequential scans
max_active	integer	Maximum active MGM SQL operations
cnt_active	integer	Number of active MGM SQL operations
avg_active	float	Average active MGM SQL operations
std_active	float	Standard active MGM SQL operations
max_ready	integer	Maximum ready MGM SQL operations
cnt_ready	integer	Number of ready MGM SQL operations
avg_ready	float	Average ready MGM SQL operations
std_ready	float	Standard ready MGM SQL operations

## sysnetclienttype

The **sysnetclienttype** table provides an overview of the network activity for each client type.

Column	Type	Description
nc_cons_allowed	integer	Whether or not connections are allowed
nc_accepted	integer	Number of connections that were accepted
nc_rejected	integer	Number of network connections that were rejected
nc_reads	int8	Number of network reads for this client type
nc_writes	int8	Number of network writes for this client type
nc_name	char(18)	Name of the client type

## sysnetglobal

The **sysnetglobal** table provides an overview of the system network.

Column	Type	Description
ng_reads	int8	Number of network reads
ng_writes	int8	Number of network writes
ng_connects	int8	Number of network connections
ng_his_read_count	int8	Number of network reads by users who have disconnected <b>ng_his_read_bytes</b>
ng_his_read_bytes	int8	Data transferred to the server by users who have disconnected
ng_his_write_count	int8	Number of network writes by users who have disconnected
ng_his_write_bytes	int8	Data transferred to the client by users who have disconnected

Column	Type	Description
ng_num_netscbs	integer	Number of network subscribers
ng_max_netscbs	integer	Maximum number of network subscribers
ng_free_thres	integer	Threshold for the maximum number of freed buffers in the buffer list
ng_free_cnt	integer	Number of times the ng_free_thres limit has been reached
ng_wait_thres	integer	Threshold for the maximum number of buffers that can be held in the buffer list for one connection
ng_wait_cnt	integer	Number of times the ng_wait_thres limit has been reached
ng_pvt_thres	integer	Threshold for the maximum number of freed buffers in the private buffer queue
ng_netbuf_size	integer	Size of the transport network buffers
ng_buf_alloc	integer	Number of network buffers allocated
ng_buf_alloc_max	integer	Maximum value of allocated network buffers
ng_netscb_id	integer	Next netscb id

## sysnetworkio table

The **sysnetworkio** table contains information about the system network.

Column	Type	Description
net_id	integer	Netscb id
sid	integer	Session id
net_netscb	int8	Netscb prt
net_client_type	integer	Client type Int
net_client_name	char(12)	Client protocol name
net_read_cnt	int8	Number of network reads
net_write_cnt	int8	Number of network writes
net_open_time	integer	Time this session connected
net_last_read	integer	Time of the last read from the network
net_last_write	integer	Time of the last write from the network
net_stage	integer	Connect / Disconnect / Receive
net_options	integer	Options from sqlhosts
net_protocol	integer	Protocol
net_type	char(10)	Type of network protocol
net_server_fd	integer	Server fd
net_poll_thread	integer	Poll thread

## sysonlinelog

The **sysonlinelog** table provides a view of the information stored in the online.log file.

Column	Type	Description
offset	int8	File offset
next_offset	int8	Offset to the next message
line	char(4096)	Single line of text from the file

## sysprofile

The **sysprofile** table contains profile information about the database server.

Column	Type	Description
name	char(13)	Name of profiled event. (See table that follows for a list of possible events.)
value	integer	Value of profiled event. (See table that follows for a list of possible events.)

The following table lists the events that, together with a corresponding value, make up the rows of the **sysprofile** table.

Events Profiled in sysprofile	Description
dskreads	Number of actual reads from disk
bufreads	Number of reads from shared memory
dskwrites	Actual number of writes to disk
bufwrites	Number of writes to shared memory
isamtot	Total number of calls
isopens	isopen calls
isstarts	isstart calls
isreads	isread calls
iswrites	iswrite calls
isrewrites	isrewrite calls
isdeletes	isdelete calls
iscommits	iscommit calls
isrollbacks	isrollback calls
ovlock	Overflow lock table
ovuser	Overflow user table
ovtrans	Overflow transaction table
latchwts	Latch request waits
bufwts	Buffer waits
lockreqs	Lock requests
lockwts	Lock waits
ckptwts	Checkpoint waits
deadlks	Deadlocks
lktouts	Deadlock time-outs
numckpts	Number checkpoints

Events Profiled in sysprofile	Description
plgpagewrites	Physical-log pages written
plgwrites	Physical-log writes
llgreco	Logical-log records
llgpagewrites	Logical-log writes
llgwrites	Logical-log pages written
pagreads	Page reads
pagwrites	Page writes
flushes	Buffer-pool flushes
compress	Page compresses
fgwrites	Foreground writes
lruwrites	Least-recently used (LRU) writes
chunkwrites	Writes during a checkpoint
btradata	Read-ahead data pages read through index leaf node
btraidx	Read-ahead data pages read through index branch or root node
dpra	Data pages read into memory with read-ahead feature
rapgs_used	Read-ahead data pages that user used
seqscans	Sequential scans
totalsorts	Total sorts
memsorts	Sorts that fit in memory
disksorts	Sorts that did not fit in memory
maxsortspace	Maximum disk space used by a sort

## sysproxyagents

The **sysproxyagents** table contains information about all proxy agent threads. Proxy agent threads run on the primary server and accept requests from secondary servers to process DML operations. The primary server also contains a proxy distributor that handles secondary server updates. Secondary servers determine how many instances of the proxy distributor to create based on the `UPDATABLE_SECONDARY` setting in the secondary server's `ONCONFIG` file.

Column	Type	Description
<b>tid</b>	integer	Transaction ID of the proxy agent thread running on the primary server. This ID is created by the proxy distributor to handle work from the secondary server session.
<b>flags</b>	integer	Flags of the proxy agent thread.
<b>proxy_id</b>	integer	ID of the proxy distributor on behalf of the currently executing proxy agent thread (TID).
<b>source_session_id</b>	integer	ID of the user's session on the secondary server.
<b>proxy_txn_id</b>	integer	Number of the current transaction. These numbers are unique to the proxy distributor.
<b>current_seq</b>	integer	The sequence number of the current operation in the current transaction.

Column	Type	Description
sqlerrno	integer	Error number of any SQL error (or 0 on success)
iserrno	integer	Error number of any ISAM/RSAM error (or 0 on success)

## sysproxydistributors

The **sysproxydistributors** table contains information about the proxy distributors.

On the primary server, this table contains information about all of the proxy distributors in a high-availability cluster. On a secondary server, this table contains information about only those proxy distributors that are assigned to process updates to the secondary server.

Column	Type	Description
node_name	char	Name of the secondary server as it is known by the primary server (for example, INFORMIXSERVER, HA_ALIAS, and so on).
proxy_id	integer	ID of the proxy distributor. These IDs are unique within a high-availability cluster.
transaction_count	integer	Number of transactions currently being processed by the proxy distributor.
hot_row_total	integer	Total number of hot rows ever handled by the proxy distributor. A hot row is a row on a secondary server that is updated multiple times by more than one client. When a row is updated multiple times, the secondary server reads the before image from the primary server by placing an update lock on the row if the most recent update operation from a different session is not replayed on the secondary server.

## sysproxysessions table

The **sysproxysessions** table contains information about each of the sessions that are using redirected-write functionality. This table is only valid on the secondary server.

The following table provides information about the columns in the **sysproxysessions** table:

Column	Type	Description
session_id	integer	ID of a user's session on the secondary server.
proxy_id	integer	ID of the proxy distributor on behalf of which the proxy agent thread (TID) is running
proxy_tid	integer	Transaction ID of the proxy agent thread running on the primary server. This ID is created by the proxy distributor to handle work from the secondary server session.
proxy_txn_id	integer	Number of the current transaction. These numbers are unique to the proxy distributor.
current_seq	integer	The sequence number of the current operation in the current transaction.

Column	Type	Description
<code>pending_ops</code>	integer	The number of operations buffered on the secondary server that have not yet been sent to the primary server.
<code>reference_count</code>	integer	Indicates the number of threads (for example, <code>sqlxexec</code> , <code>sync reply</code> , <code>recovery</code> , and so on) that are using the information for this transaction. When <code>reference_count</code> equals 0, the transaction processing has completed (either successfully or unsuccessfully).

## sysproxytxnops table

The `sysproxytxnops` table contains information about each of the transactions that are running through each proxy distributor.

On the primary server, this table contains information about all of the proxy distributors in the high-availability cluster. On a secondary server, this table only contains information about the proxy distributors used to process updates to the secondary server.

The following table provides information about the columns in the `sysproxytxnops` table:

Column	Type	Description
<code>proxy_id</code>	integer	ID of the proxy distributor. These IDs are unique within a high-availability cluster.
<code>proxy_txn_id</code>	integer	Number of the transaction. These numbers are unique to the proxy distributor.
<code>sequence_number</code>	integer	The number of the operation.
<code>operation_type</code>	char(10)	The type of operation to be performed; Insert, Update, Delete, or Other.
<code>rowidn</code>	integer	The ID of the row on which to apply the operation.
<code>table</code>	char	The full table name, trimmed to fit a reasonable length. Format: <i>database:owner.tablename</i>
<code>sqlerrno</code>	integer	Error number of any SQL error (or 0 on success)

## sysproxytxns table

The `sysproxytxns` table contains information about all of the current transactions that are running through each proxy distributor.

On the primary server, this table contains information about each of the proxy distributors in the high-availability cluster. On a secondary server, this table only contains information about the proxy distributors used to process updates to the secondary server.

The following table provides information about the columns in the `sysproxytxns` table:

Column	Type	Description
<code>proxy_id</code>	integer	ID of the proxy distributor. These IDs are unique within a high-availability cluster.

Column	Type	Description
proxy_txn_id	integer	Number of the transaction. These numbers are unique to the proxy distributor.
reference_count	integer	Indicates the number of threads (for example, sqlxec, sync reply, recovery, and so on) that are using the information for this transaction. When the count becomes 0 this indicates the transaction processing is complete. (either successfully or unsuccessfully).
pending_ops	integer	On the primary server: the number of operations received from the secondary server that have not yet been processed. On the secondary server, the number of operations buffered on the secondary server that have not yet been sent to the primary server.
proxy_sid	integer	Proxy Session ID

## sysptprof table

The **sysptprof** table lists information about a tblspace. Tblspaces correspond to tables.

Profile information for a table is available only when a table is open. When the last user who has a table open closes it, the tblspace in shared memory is freed, and any profile statistics are lost.

The following table provides information about the columns in the **sysptprof** table:

Column	Type	Description
dblname	char(128)	Database name
tablename	char(128)	Table name
partnum	integer	Partition (tblspace) number
lockreqs	integer	Number of lock requests
lockwts	integer	Number of lock waits
deadlks	integer	Number of deadlocks
lktouts	integer	Number of lock timeouts
isreads	integer	Number of isreads
iswrites	integer	Number of iswrites
isrewrites	integer	Number of isrewrites
isdeletes	integer	Number of isdeletes
bufreads	integer	Number of buffer reads
bufwrites	integer	Number of buffer writes
seqscans	integer	Number of sequential scans
pagreads	integer	Number of page reads
pagwrites	integer	Number of page writes

## sysrepevtreg table

Use the **sysrepevtreg** pseudo table to register for a pre-defined set of events from the Connection Manager, the IBM OpenAdmin Tool (OAT) for Informix, or any



client application. After registering events through the **sysrepevtreg** pseudo table, Connection Manager, OAT, or any client application can receive event data by querying the table.

The following table provides information about the columns in the **sysrepevtreg** table:

Column	Type	Description
<b>evt_bitmap</b>	integer	Event ID bitmap
<b>evt_timeout</b>	integer	Maximum time in seconds that the client can wait for event data. Valid timeout values are: <ul style="list-style-type: none"> <li>• 0; no wait (default)</li> <li>• -1; wait forever</li> <li>• <i>n</i> (where <i>n</i> &gt; 0) wait <i>n</i> seconds</li> </ul>
<b>evt_hwm</b>	integer	Pending event list high-water mark
<b>evt_info</b>	char(256)	Event information (Not yet implemented)

## sysrepstats table

Use the **sysrepstats** table to post events to Connection Manager and to the IBM OpenAdmin Tool (OAT) for Informix. Connection Manager, OAT, and client applications can communicate with each other by posting events to the **sysrepstats** pseudo table.

The following table provides information about the columns in the **sysrepstats** table:

Column	Type	Description
<b>repstats_type</b>	integer	Event ID
<b>repstats_subtype</b>	integer	Sub event ID
<b>repstats_time</b>	integer	Time at which event was initiated
<b>repstats_ver</b>	integer	Version number of event data
<b>repstats_desc</b>	lvarchar	Event data

## User Interface for sysrepstats and sysrepevtreg Tables

Client applications can post events to Connection Manager or to other clients by inserting event information into the **sysrepstats** pseudo table. Client applications can register events using the sysmaster pseudo table **sysrepevtreg**, and receive event data by issuing select or fetch statements against the **sysrepstats** pseudo table.

Posting events to the **sysrepstats** pseudo table provides the ability for programs such as the IBM OpenAdmin Tool (OAT) for Informix to communicate with Connection Manager. By posting events to the **sysrepstats**, you can issue control messages to Connection Manager without having to directly connect to Connection Manager itself.

When Connection Manager registers that it wishes to receive events, it passes a bitmap of the event types that it wants to receive. As events are received, they are posted to the thread that placed the request.

## Event Classes

The following table lists each event class, its bit value, and a description of the event class.

Event class name	Bit value	Description
REPEVT_CLUST_CHG	0x1	Event class for High-Availability cluster changes
REPEVT_CLUST_PERFSTAT	0x2	Event class for workload statistics for the server nodes in a High-Availability cluster
REPEVT_CLUST_LATSTAT	0x4	Event class for replication latency information for server nodes in a High-Availability cluster
REPEVT_CM_ADM	0x8	Connection Manager administration commands
REPEVT_SRV_ADM	0x10	Event class for server mode changes
REPEVT_ER_ADM	0x20	Event class for events related to Enterprise Replication (ER)
REPEVT_CLIENT	0x40	User-defined client event

### Sub-events for the Event Class REPEVT\_CLUST\_CHG

The following table lists sub-events for the event class REPEVT\_CLUST\_CHG:

Sub-event name	Value	Description	Event available at:
REPEVT_SUB_CLUST_ADD	1	Adding new node to a High-Availability cluster	Only at primary server in a High-Availability cluster
REPEVT_SUB_CLUST_DROP	2	Dropping a node from a High-Availability cluster	Only at primary server in a High-Availability cluster
REPEVT_SUB_CLUST_CON	3	High-Availability secondary node connected to primary server	Only at primary server in a High-Availability cluster
REPEVT_SUB_CLUST_DIS	4	High-Availability secondary node disconnected from primary server	Only at primary server in a High-Availability cluster
REPEVT_SUB_CLUST_NEWPRIM	5	High-Availability primary node changed	Only at secondary servers in a High-Availability cluster
REPEVT_SUB_CLUST_DROFF	6	HDR secondary node disconnected from primary server	HDR primary and secondary servers
REPEVT_SUB_CLUST_DRON	7	HDR secondary node connected to primary server	HDR primary and secondary servers

### Sub-events for the Event Class REPEVT\_CLUST\_PERFSTAT

The following table lists sub-events for the event class REPEVT\_CLUST\_PERFSTAT:

Sub-event name	Value	Description	Event available at:
REPEVT_SUB_LOCAL_PERFSTAT	1	Work load statistics for local server	All servers in a High-Availability cluster
REPEVT_SUB_REMOTE_PERFSTAT	2	Work load statistics for High-Availability secondary servers	Only at the primary server in a High-Availability cluster

### Sub-events for the Event Class REPEVT\_CLUST\_LATSTAT

The following table lists sub-events for the event class REPEVT\_CLUST\_LATSTAT:

Sub-event name	Value	Description	Event available at:
REPEVT_SUB_LOCAL_LATSTAT	1	Replication latency statistics for secondary servers in a High-Availability cluster	Only at the primary server in a High-Availability cluster

### Sub-events for the Event Class REPEVT\_CM\_ADM

The following table lists sub-events for the event class REPEVT\_CM\_ADM:

Sub-event name	Value	Description	Event available at:
REPEVT_SUB_CM_ADM_REQ	1	Command request	All Informix server instances
REPEVT_SUB_CM_ADM_ACK	2	Command response	All Informix server instances
REPEVT_SUB_CM_REG	3	Connection Manager registered with server	All Informix server instances
REPEVT_SUB_CM_DEREG	4	Connection Manager de-registered with server	All Informix server instances
REPEVT_SUB_CM_FATAL	5	Connection Manager terminated without de-registering with server	All Informix server instances

### Sub-events for the Event Class REPEVT\_SRV\_ADM

The following table lists sub-events for the event class REPEVT\_SRV\_ADM:

Sub-event name	Value	Description	Event available at:
REPEVT_SUB_SRV_BLK	1	Server blocked due to DDRBLOCK	All Informix server instances

Sub-event name	Value	Description	Event available at:
REPEVT_SUB_SRV_UBLK	2	Server unblocked; DDRBLOCK removed	All Informix server instances

### Sub-events for the Event Class REPEVT\_ER\_ADM

The following table lists sub-events for the event class REPEVT\_ER\_ADM:

Sub-event name	Value	Description	Event available at:
REPEVT_SUB_ER_SPOOL_FULL	1	ER blocked while waiting for space to be added in either the queue data sbspace or dbspace, or in the grouper paging sbspace.	Enterprise Replication server nodes

## sysrsslog

The **sysrsslog** table captures information about RS secondary servers at the primary server.

Column	Type	Description
<b>server_name</b>	char(128)	Server name
<b>from_cache</b>	integer	Total pages read from log buffer cache
<b>from_disk</b>	integer	Total pages read from disk
<b>logpages_tossed</b>	integer	Total number of log pages not written to log buffer cache

## sysyclst

These columns of the **sysyclst** table provide information about session memory amounts.

Column	Type	Description
<b>memtotal</b>	integer	Total memory available
<b>memused</b>	integer	Total memory used

## sysappinfo

The **sysappinfo** table in the **sysmaster** displays information on Distributed Relational Database Architecture (DRDA) client sessions. The **sysappinfo** table has the following columns.

Column	Type	Explanation
<b>sesapp_sid</b>	INTEGER	Client session ID
<b>sesapp_name</b>	CHAR(128)	Session application name
<b>sesapp_value</b>	CHAR(512)	Session value

## sysstesprof

The **sysstesprof** table lists cumulative counts of the number of occurrences of user actions such as writes, deletes, or commits.

Column	Type	Description
<b>sid</b>	integer	Session ID
<b>lockreqs</b>	integer	Number of locks requested
<b>locksheld</b>	integer	Number of locks currently held
<b>lockwts</b>	integer	Number of times waited for a lock
<b>deadlks</b>	integer	Number of deadlocks detected
<b>lktouts</b>	smallint	Number of deadlock timeouts
<b>logrecs</b>	integer	Number of logical-log records written
<b>isreads</b>	integer	Number of reads
<b>iswrites</b>	integer	Number of writes
<b>isrewrites</b>	integer	Number of rewrites
<b>isdeletes</b>	integer	Number of deletes
<b>iscommits</b>	integer	Number of commits
<b>isrollbacks</b>	integer	Number of rollbacks
<b>longtxs</b>	integer	Number of long transactions
<b>bufreads</b>	integer	Number of buffer reads
<b>bufwrites</b>	integer	Number of buffer writes
<b>seqscans</b>	integer	Number of sequential scans
<b>pagreads</b>	integer	Number of page reads
<b>pagwrites</b>	integer	Number of page writes
<b>total_sorts</b>	integer	Number of total sorts
<b>dsksorts</b>	integer	Number of sorts that did not fit in memory
<b>max_sortdiskspace</b>	integer	Maximum space used by a sort
<b>logspused</b>	integer	Number of bytes of logical-log space used by current transaction of session
<b>maxlogsp</b>	integer	Maximum number of bytes of logical-log space ever used by the session

## syssessions

The **syssessions** table provides general information on each user connected to the database server. In the **state** column, each bit position represents a separate flag. Thus, it might be easier to read values in the **state** column if the values are returned using the HEX function.

Column	Type	Description
<b>sid</b>	integer	Session ID
<b>username</b>	char(32)	User ID
<b>uid</b>	smallint	User ID number
<b>pid</b>	integer	Process ID of the client

Column	Type	Description		
<b>hostname</b>	char(16)	Hostname of client		
<b>tty</b>	char(16)	Name of the user's <b>stderr</b> file		
<b>connected</b>	integer	Time that user connected to the database server		
<b>feprogram</b>	char(16)	Reserved for future use		
<b>pooladdr</b>	integer	Session pool address		
<b>is_wlatch</b>	integer	1 If the primary thread for the session is waiting for a latch		
<b>is_wlock</b>	integer	1 If the primary thread for the session is waiting for a lock		
<b>is_wbuff</b>	integer	1 If the primary thread for the session is waiting for a buffer		
<b>is_wckpt</b>	integer	1 If the primary thread for the session is waiting for a checkpoint		
<b>is_wlogbuf</b>	integer	1 If the primary thread for the session is waiting for a log buffer		
<b>is_wtrans</b>	integer	1 If the primary thread for the session is waiting for a transaction		
<b>is_monitor</b>	integer	1 If the session is a special monitoring process		
<b>is_incrit</b>	integer	1 If the primary thread for the session is in a critical section		
<b>state</b>	integer	Flags	Hexadecimal	Meaning
		1	0x00000001	User structure in use
		2	0x00000002	Waiting for a latch
		4	0x00000004	Waiting for a lock
		8	0x00000008	Waiting for a buffer
		16	0x00000010	Waiting for a checkpoint
		32	0x00000020	In a read call
		64	0x00000040	Writing logical-log file to backup tape
		128	0x00000080	ON-Monitor (UNIX)
		256	0x00000100	In a critical section
		512	0x00000200	Special daemon
		1024	0x00000400	Archiving
		2048	0x00000800	Clean up dead processes
		4096	0x00001000	Waiting for write of log buffer
		8192	0x00002000	Special buffer-flushing thread
		16384	0x00004000	Remote database server
		32768	0x00008000	Deadlock timeout used to set RS_timeout
65536	0x00010000	Regular lock timeout		
262144	0x00040000	Waiting for a transaction		
524288	0x00080000	Primary thread for a session		
1048576	0x00100000	Thread for building indexes		
2097152	0x00200000	B-tree cleaner thread		

## sysstmx

The `sysstmx` table provides SMX (server multiplexer group) connection information.

Column	Type	Description
<code>address</code>	int8	SMX pipe address
<code>name</code>	char(128)	Target server name
<code>encryption_status</code>	char(20)	Enabled or disabled
<code>buffers_sent</code>	integer	Number of buffers sent
<code>buffers_rcv</code>	integer	Number of buffers received
<code>bytes_sent</code>	int8	Number of bytes sent
<code>bytes_rcv</code>	int8	Number of bytes received
<code>reads</code>	integer	Number of read calls
<code>writes</code>	integer	Number of write calls
<code>retries</code>	integer	Number of write call retries

## sysstmxes

The `sysstmxes` table provides SMX (server multiplexer group) session information.

Column	Type	Description
<code>name</code>	char(128)	Target server name
<code>address</code>	int8	SMX session address
<code>client_type</code>	char(20)	SMX client type
<code>reads</code>	integer	Number of read calls
<code>writes</code>	integer	Number of write calls

## syssexplain table

The `syssexplain` pseudo table stores information about SQL queries if recording this information is enabled by the SET EXPLAIN statement. The information stored includes the plan of the query optimizer, an estimate of the number of rows returned, and the relative cost of the query.

Table 2-4. The `syssexplain` pseudo table

Column	Type	Description
<code>sqx_sessionid</code>	INTEGER	The session ID associated with the SQL statement.
<code>sqx_sdbno</code>	INTEGER	The position of the query in the array of session IDs.
<code>sqx_iscurrent</code>	CHAR	Whether the query is the current SQL statement.
<code>sqx_executions</code>	INTEGER	The total number of executions of the query.
<code>sqx_cumtime</code>	FLOAT	The cumulative time to run the query.
<code>sqx_bufreads</code>	INTEGER	The number of buffer reads performed while running the query.
<code>sqx_pagereads</code>	INTEGER	The number of page reads performed while running the query.

Table 2-4. The `syssexplain` pseudo table (continued)

Column	Type	Description
<code>sqx_bufwrites</code>	INTEGER	The number of buffer writes performed while running the query.
<code>sqx_pagewrites</code>	INTEGER	The number of page writes performed while running the query.
<code>sqx_totsorts</code>	INTEGER	The total number of sorts performed while running the query.
<code>sqx_dsksorts</code>	INTEGER	The number of disk sorts performed while running the query.
<code>sqx_sortspmax</code>	INTEGER	The maximum disk space required by a sort.
<code>sqx_conbno</code>	SMALLINT	The position in the conblock list.
<code>sqx_ismain</code>	CHAR	Whether the query is in the main block for the statement.
<code>sqx_selflag</code>	VARCHAR(200,0)	The type of SQL statement, for example: SELECT, UPDATE, DELETE.
<code>sqx_estcost</code>	INTEGER	The estimated cost of the query.
<code>sqx_estrows</code>	INTEGER	The estimated number of rows returned by the query.
<code>sqx_seqscan</code>	SMALLINT	The number of sequential scans used by the query.
<code>sqx_srtscan</code>	SMALLINT	The number of sort scans used by the query.
<code>sqx_autoindex</code>	SMALLINT	The number of autoindex scans used by the query.
<code>sqx_index</code>	SMALLINT	The number of index paths used by the query.
<code>sqx_remsql</code>	SMALLINT	The number of remote paths used by the query.
<code>sqx_mrgjoin</code>	SMALLINT	The number of sort-merge joins used by the query.
<code>sqx_dynhashjoin</code>	SMALLINT	The number of dynamic hash joins used by the query.
<code>sqx_keyonly</code>	SMALLINT	The number of key-only scans used by the query.
<code>sqx_tempfile</code>	SMALLINT	The number of temporary files used by the query.
<code>sqx_tempview</code>	SMALLINT	The number of temporary tables for views created by the query.
<code>sqx_secthread</code>	SMALLINT	The number of secondary threads used by the query.
<code>sqx_sqlstatement</code>	CHAR	The SQL query that was run.

## syssqltrace

The `syssqltrace` table provides detailed information about a single SQL statement.

Column	Type	Description
<code>sql_id</code>	int8	Unique SQL execution ID
<code>sql_address</code>	int8	Address of the statement in the code block
<code>sql_sid</code>	int	Database session ID of the user running the SQL statement
<code>sql_uid</code>	int	User ID of the statement running the SQL
<code>sql_stmnttype</code>	int	Statement type



Column	Type	Description
sql_stmtname	char(40)	Statement type displayed as a word
sql_finishtime	int	Time this statement completed (UNIX)
sql_begintxtime	int	Time this transaction started
sql_runtime	float	Statement execution time
sql_pgreads	int	Number of disk reads for this SQL statement
sql_bfreads	int	Number of buffer reads for this SQL statement
sql_rdcache	float	Percentage of time the page was read from the buffer pool
sql_bfidxreads	int	Number of index page buffer reads
sql_pgwrites	int	Number of pages written to disk
sql_bfwrites	int	Number of pages modified and returned to the buffer pool
sql_wrcache	float	Percentage of time a page was written to the buffer pool but not to disk
sql_lockreq	int	Total number of locks required by this SQL statement
sql_lockwaits	int	Number of times the SQL statement waited on locks
sql_lockwtime	float	Time the system waited for locks during SQL statement
sql_logspace	int	Amount of space the SQL statement used in the logical log
sql_sorttotal	int	Number of sorts that ran for the statement
sql_sortdisk	int	Number of sorts that ran on disk
sql_sortmem	int	Number of sorts that ran in memory
sql_executions	int	Number of times the SQL statement ran
sql_totalltime	float	Total amount of time spent running the statement
sql_avgtime	float	Average amount of time spent running the statement
sql_maxtime	float	Maximum amount of time spent executing the SQL statement
sql_numioawaits	int	Number of times an I/O operation had to wait
sql_avgioawaits	float	Average amount of time that the SQL statement had to wait
sql_totalioawaits	float	Total amount of time that the SQL statement had to wait for I/O. This excludes any asynchronous I/O.
sql_rowspersec	float	Average number of rows (per second) produced
sql_estcost	int	Cost associated with the SQL statement
sql_estrows	int	Estimated number of rows returned for the SQL statement as predicted by the optimizer
sql_actualrows	int	Number of rows returned for the SQL statement
sql_sqlerror	int	SQL error number
sql_isamerror	int	RSAM/ISAM error number
sql_isollevel	int	Isolation level of the SQL statement.
sql_sqlmemory	int	Number of bytes needed to execute the SQL statement
sql_numiterators	int	Number of iterators used by the statement
sql_database	char(128)	Database name

Column	Type	Description
sql_numtables	int	Number of tables used in executing the SQL statement
sql_tablelist	char(4096)	List of table names directly referenced in the SQL statement. If the SQL statement fires triggers that execute statements against other tables, the other tables are not listed.
sql_statement	char(1600)	SQL statement that ran

## sysstltrace\_info

The **sysstltrace\_info** table describes information about the SQL profile trace system.

Column	Type	Description
flags	integer	SQL trace flags
ntraces	integer	Number of items to trace
tracesize	integer	Size of the text to store for each SQL trace item
duration	integer	Trace buffer (in seconds)
sqlseen	int8	Number of SQL items traced since start or resizing
starttime	integer	Time tracing was enabled
memoryused	int8	Number of bytes of memory used by SQL tracing

## sysstltrace\_iter

The **sysstltrace\_iter** table lists the SQL statement iterators.

Column	Type	Description
sql_id	int8	SQL execution ID
sql_address	int8	Address of the SQL statement block
sql_itr_address	int8	Address of the iterator
sql_itr_id	int	Iterator ID
sql_itr_left	int	Iterator ID to the left
sql_itr_right	int	Iterator ID to the right
sql_itr_cost	int	Iterator cost
sql_itr_estrows	int	Iterator estimated rows
sql_itr_numrows	int	Iterator actual rows processed
sql_itr_type	int	Iterator type
sql_itr_misc	int	Iterator miscellaneous flags
sql_it_info	char(256)	Iterator miscellaneous flags displayed as text

## sysstlcrss

The **sysstlcrss** table provides RS secondary server related statistics at the primary server.

Column	Type	Description
address	int8	RS secondary server control block address
server_name	char(128)	Database server name
server_status	char(20)	Quiescent, active, or inactive
connection_status	char(20)	Connected or disconnected
log_transmission_status	char(20)	Active or blocked
next_page_tosend_log_uniq	integer	Unique log ID of next page to send
next_page_tosend_log_page	integer	Page number of next page to send
seq_tosend	integer	Sequence ID of last buffer sent
last_seq_acked	integer	Sequence ID of last buffer acknowledged

## syssrcsds

The `sysrcsds` table provides SD secondary server related statistics at the primary server.

The `sysrcsds` table contains these columns:

Column	Type	Description
address	int8	SD secondary server control block address
source_server	char(128)	Primary database server name
connection_status	char(20)	Connected or disconnected
last_received_log_uniq	integer	Unique log ID of last log page received
last_received_log_page	integer	Page number of last log page received
next_lpgtoread_log_uniq	integer	Unique log ID of next log page to read
next_lpgtoread_log_page	integer	Page number of next log page to read
last_acked_lsn_uniq	integer	Unique log ID of last LSN acknowledged
last_acked_lsn_pos	integer	Log position of last LSN acknowledged
last_seq_received	integer	Sequence ID of last buffer received
last_seq_acked	integer	Sequence ID of last buffer acknowledged
cur_pagingfile	char(640)	Current paging file name
cur_pagingfile_size	int8	Current paging file size
old_pagingfile	char(640)	Old paging file name
old_pagingfile_size	int8	Old paging file size

## sysstabnames

The `sysstabnames` table describes each table that the database server manages.

Column	Type	Description
partnum	integer	tblspace identifier
dbname	char(128)	Database name
owner	char(32)	User ID of owner
tablename	char(128)	Table name

Column	Type	Description
collate	char(32)	Collation associated with a database that supports GLS

## systhreads

The **systhreads** table provides information about each thread.

Column	Type	Description
th_id	INTEGER	The numeric identifier of the thread.
th_addr	INTEGER	The memory address of the thread control block.
th_joinlist	INTEGER	If a list of the threads are waiting for this thread to exit, the th_joinlist column shows the address of the first thread in the list.
th_joinnext	INTEGER	If a list of the threads are waiting for this thread to exit, the th_joinnext column shows the address of the next thread in the join list.
th_joinnee	INTEGER	The address of the thread whose exit this thread is waiting for.
th_name	CHAR(12)	The name of the thread.
th_state	INTEGER	The status code of the thread.
th_priority	INTEGER	The priority of the thread.
th_class	INTEGER	The code for the class of virtual processor that thread will run on.
th_vpid	INTEGER	The ID of the virtual processor that the thread was last scheduled to run on.
th_mtxwait	INTEGER	The address of the mutex that this thread is waiting for.
th_conwait	INTEGER	The address of the condition that this thread is waiting for.
th_waketime	INTEGER	The time of the expiration of the last sleep. The time is calculated by an internal clock. A value of -1 means that the time value is indeterminate.
th_startwait	INTEGER	The time when the last wait began. The time is calculated by an internal clock.
th_startrun	INTEGER	The time when the last execution began. The time is calculated by an internal clock.

## systgrss

The **systgrss** table provides RS secondary server related statistics at the RS secondary server.

Column	Type	Description
address	int8	RS secondary server control block address
source_server	char(128)	Source server serving the RS secondary server
connection_status	char(20)	Connected or disconnected
last_received_log_uniq	integer	Unique log ID of last log page received
last_received_log_page	integer	Page number of last log page received
last_seq_received	integer	Sequence ID of last buffer received

Column	Type	Description
last_seq_acked	integer	Sequence ID of last buffer acknowledged

## systrgsds

The **systrgsds** table provides SD secondary server related statistics at the SD secondary server.

The **systrgsds** table contains these columns:

Column	Type	Description
address	int8	SD secondary server control block address
source_server	char(128)	Source server serving the SD secondary server
connection_status	char(20)	Connected or disconnected
last_received_log_uniq	integer	Unique log ID of last log page received
last_received_log_page	integer	Page number of last log page received
next_lptoread_log_uniq	integer	Unique log ID of next log page to read
next_lptoread_log_page	integer	Page number of next log page to read
last_acked_lsn_uniq	integer	Unique log ID of last LSN acknowledged
last_acked_lsn_pos	integer	Log position of last LSN acknowledged
last_seq_received	integer	Sequence ID of last buffer received
last_seq_acked	integer	Sequence ID of last buffer acknowledged
cur_pagingfile	char(640)	Current paging file name
cur_pagingfile_size	int8	Current paging file size
old_pagingfile	char(640)	Old paging file name
old_pagingfile_size	int8	Old paging file size

## sysvpprof

The **sysvpprof** table lists user and system CPU time for each virtual processor.

Column	Type	Description
vpid	integer	Virtual processor ID
	char(50)	Type of virtual processor: <ul style="list-style-type: none"> <li>• cpu</li> <li>• adm</li> <li>• lio</li> <li>• pio</li> <li>• aio</li> <li>• tli</li> <li>• soc</li> <li>• str</li> <li>• shm</li> <li>• opt</li> <li>• msc</li> <li>• adt</li> </ul>

Column	Type	Description
usercpu	float	Number of microseconds of user time
syscpu	float	Number of microseconds of system time

## The SMI Tables Map

Figure 2-1 displays the columns in some of the SMI tables.

<b>sysadinfo</b>	<b>sysaudit</b>	<b>syschkio</b>	<b>syschunks</b>	<b>sysconfig</b>	<b>sysdatabases</b>
adtmode	username	chunknum	chknum	cf_id	name
adterr	succ1	reads	dbnum	cf_name	partnum
adtsize	succ2	pagesread	nxchknum	cf_flags	owner
adtpath	succ3	writes	chksize	cf_originals	created
adtfile	succ4	pageswritten	offset	cf_effective	is_logging
	succ5	mreads	nfree	cf_default	is_buff_log
	fail1	mpagesread	ls_offline		is_ansi
	fail2	mwrites	is_recovering		is_nls
	fail3	mpageswritten	is_blobchunk		flags
	fail4		is_sbchunk		
	fail5		is_inconsistent		
			flags		
			fname		
			mfname		
			moffset		
			mis_offline		
			mis_recovering		
			mflags		

<b>sysdblocale</b>	<b>sysdbspaces</b>	<b>sysdri</b>	<b>sysextent</b>	<b>sysextspace</b>	<b>syslocks</b>
dbs_dbname	dbsnum	type	dbsname	id	dbsname
dbs_collate	name	state	tablename	name	tablename
	owner	name	chunk	owner	rowidlk
	fchunk	intvl	offset	flags	keynum
	nchunks	timeout	size	refcnt	type
	is_mirrored	lostfound		loctype	owner
	is_blobspace			location	waiter
	is_sbpace				
	is_temp				
	flags				

Figure 2-1. Columns in the SMI tables

syslogs	sysprofile	sysptprof	sysesprof	sysessions
number	name	dbsname	sid	sid
uniqid	value	tablename	lockreqs	username
size		partnum	locksheld	uid
used		lockreqs	lockwts	pid
is_used		lockwts	deadlks	hostname
is_current		deadlks	lktouts	tty
is_backed_up		lktouts	logrecs	connected
is_new		isreads	isreads	feprogram
is_archived		iswrites	iswrites	pooladdr
is_temp		isrewrites	isrewrites	is_wlatch
flags		isdeletes	isdeletes	is_wlock
		bufreads	iscommits	is_wbuff
		bufwrites	isrollbacks	is_wckpt
		seqscans	longtxs	is_wlogbuf
		pagreads	bufreads	is_wtrans
		pagwrites	bufwrites	is_monitor
			seqscans	is_incrit
			pagreads	state
			pagwrites	
			total_sorts	
			dsksorts	
			max_sort diskpace	
			logspused	
			maxlogsp	

syseswts	systabnames	sysvpprof
sid	partnum	vpid
reason	dbsname	class
numwaits	owner	usercpu
cumtime	tablename	syscpu
maxtime	collate	

## Information from onstat in the SMI Tables

To obtain information provided by the **onstat** utility, you can use SQL to query appropriate SMI tables. The following table indicates which SMI tables to query to obtain the information provided by a given **onstat** option. For descriptions of the **onstat** options, see “Monitor the database server status” on page 19-18.

onstat Option	SMI Tables to Query	onstat Fields <i>Not</i> in SMI Tables
-d	sysdbspaces syschunks	address bpages
-D	sysdbspaces syschkio	
-F	sysprofile	address flusher snoozer state data
-g ath	systhreads	

<b>onstat Option</b>	<b>SMI Tables to Query</b>	<b>onstat Fields <i>Not</i> in SMI Tables</b>
<b>-g dri</b>	sysdri	Last DR CKPT (id/pg)
<b>-g glo</b>	sysvpprof	Listing of virtual processors by
<b>-g ipl</b>	sysipl	
<b>-g rss</b>	sysrsslog systgrss syssrcrs	
<b>-g his</b>	syssqltracing	
<b>-g sds</b>	syssrcsds systrgsds	
<b>-g smx</b>	sysmx	
<b>-g smx ses</b>	sysmxses	
<b>-k</b>	syslocks	address lklist tblsnum
<b>-l</b>	syslogs sysprofile	All physical-log fields (except numpages and numwrits) All logical-log buffer fields (except numrecs, numpages, and numwrits) address begin % used
<b>-P</b>	sysprofile	
<b>-u</b>	sysessions sysseprof	address wait nreads nwrites



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## Chapter 3. The sysadmin Database

The **sysadmin** database contains the tables that contain and organize the Scheduler tasks and sensors, store data collected by sensors, and record the results of Scheduler jobs and SQL administration API functions.

By default, only user **informix** is granted access to the **sysadmin** database; other users can be granted access to the **sysadmin** database.

Do not drop or alter the **sysadmin** database because it is used by several important database server components. You can, however, move the **sysadmin** database from its default root dbspace location if the root dbspace does not have enough space for storing task properties and command history information. To move the **sysadmin** database, use the SQL administration API **admin()** or **task()** function with the **reset sysadmin** argument.

**Important:** Moving the **sysadmin** database resets the database back to the original state when it was first created; all data, command history, and results tables are lost. Only built-in tasks, sensor, and thresholds remain in the **sysadmin** tables.

### Related reference

“reset sysadmin argument: Move the sysadmin database (SQL administration API)” on page 20-69

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## The Scheduler Tables

The Scheduler stores information about tasks and sensors in five tables in the **sysadmin** database: **ph\_task**, **ph\_run**, **ph\_group**, **ph\_alert**, and **ph\_threshold**.

The Scheduler is an administrative tool that enables the database server to execute database functions and procedures at predefined times or as determined internally by the server. The five tables used by the Scheduler contain built-in tasks and sensors that run automatically. You can also add your own tasks and sensors by inserting rows into these tables. These tables have relationships between their columns that are described in the following illustration.

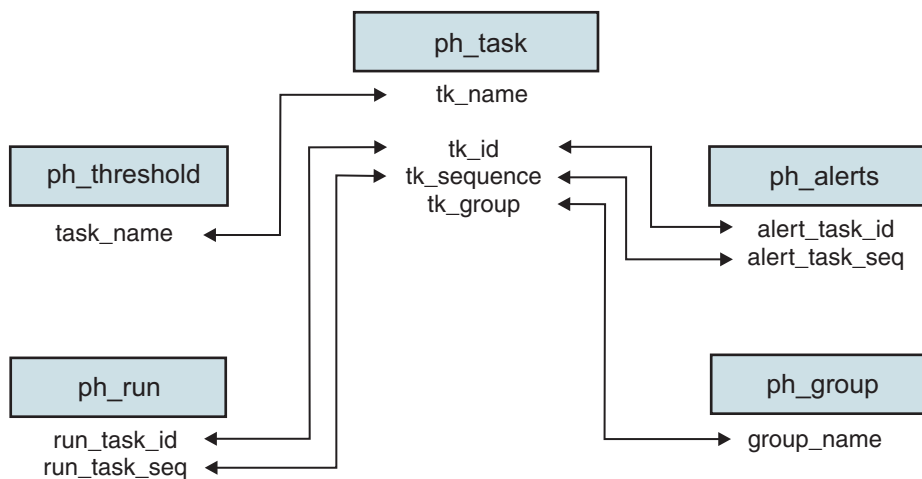


Figure 3-1. Relationships between the Scheduler tables

For detailed information about using the Scheduler, see the *IBM Informix Administrator's Guide*.

### Related concepts

[Scheduler tables \(Administrator's Guide\)](#)

## The `ph_task` Table

The `ph_task` table contains information about Scheduler tasks and sensors. The `ph_task` table contains built-in tasks and sensors that are scheduled to run automatically.

Table 3-1. The `ph_task` table

Column	Type	Description
<code>tk_id</code>	serial	Sequential job ID.  System updated; do not modify.  Referenced in the <code>alert_task_id</code> column in the <code>ph_alert</code> table and in the <code>run_task_id</code> column in the <code>ph_run</code> table.
<code>tk_name</code>	char(36)	Job name. A unique index on this column ensures that no two names are the same.  Referenced in the <code>task_name</code> column of the <code>ph_threshold</code> table.
<code>tk_description</code>	lvarchar	Description about what the task or sensor does.
<code>tk_type</code>	char(18)	Type of job: <ul style="list-style-type: none"> <li>• TASK: Invokes an action at a specific time and frequency</li> <li>• SENSOR: (Default) A task that collects, stores, and purges data to or from a result table</li> <li>• STARTUP TASK: A task that runs only when the server starts</li> <li>• STARTUP SENSOR: A sensor that runs only when the server starts</li> </ul>
<code>tk_sequence</code>	integer	Current data collection number.  System updated; do not modify.  Referenced in the <code>alert_task_id</code> column of the <code>ph_alert</code> table and the <code>run_task_seq</code> column of the <code>ph_run</code> table.
<code>tk_result_table</code>	varchar	Results table name for storing data collected by a sensor. The table is created by the CREATE TABLE statement in the <code>tk_create</code> column.
<code>tk_create</code>	lvarchar	The CREATE TABLE statement used to create the results table to store data collected by a sensor.  One of the columns in the table must be named ID and hold the <code>tk_sequence</code> value. This value indicates the age of the row and can be used for purging the row.

Table 3-1. The *ph\_task* table (continued)

Column	Type	Description
<b>tk_dbs</b>	varchar(250)	The database in which the task is run. Default is sysadmin.
<b>tk_execute</b>	lvarchar	The SQL statement to execute.
<b>tk_delete</b>	interval day(2) to second	Data older than this interval is deleted from the result table. Default is 1:00:00 (one day).
<b>tk_start_time</b>	datetime hour to second	Time when the task or sensor starts. Default is 08:00:00.
<b>tk_stop_time</b>	datetime hour to second	Time of day after which the task or sensor cannot be scheduled to be run. The database server schedules the next execution on the next valid day. Default is 19:00:00. Can be NULL, indicating no stop time.
<b>tk_frequency</b>	interval day(2) to second	How often this task or sensor runs. Default is 1 (once a day).
<b>tk_next_execution</b>	datetime year to second	Next time this task or sensor will be run. After a startup task or sensor has run, this value is NULL. When a task or a sensor is enabled, the database server calculates this time from the values of <b>tk_start_time</b> , <b>tk_stop_time</b> , and <b>tk_frequency</b> columns, and the days of the week the task or sensor is enabled, according to the values of <b>tk_monday</b> , <b>tk_tuesday</b> , <b>tk_wednesday</b> , <b>tk_thursday</b> , <b>tk_friday</b> , <b>tk_saturday</b> , <b>tk_sunday</b> columns.
<b>tk_total_executions</b>	integer	The number of times that the task or sensor was run. System updated; do not modify. Default is 0.
<b>tk_total_time</b>	float	Total time spent executing this task or sensor. System updated; do not modify Default is 0.0 seconds.
<b>tk_monday</b>	boolean	Whether the task or sensor is run on Monday. Default is T (true).
<b>tk_tuesday</b>	boolean	Whether the task or sensor is run on Tuesday. Default is T (true).
<b>tk_wednesday</b>	boolean	Whether the task or sensor is run on Wednesday. Default is T (true).

Table 3-1. The *ph\_task* table (continued)

Column	Type	Description
<b>tk_thursday</b>	boolean	Whether the task or sensor is run on Thursday. Default is T (true).
<b>tk_friday</b>	boolean	Whether the task or sensor is run on Friday. Default is T (true).
<b>tk_saturday</b>	boolean	Whether the task or sensor is run on Saturday. Default is T (true).
<b>tk_sunday</b>	boolean	Whether the task or sensor is run on Sunday. Default is T (true).
<b>tk_attributes</b>	integer	Flags System updated; do not modify.
<b>tk_group</b>	varchar(128)	Group name. Must be the same as a value in the <b>group_name</b> column in the <b>ph_group</b> table. Default is MISC.
<b>tk_enable</b>	boolean	Whether the task or sensor is enabled. Default is T (the task is enabled).
<b>tk_priority</b>	integer	Job priority, on a scale of 0- 5, with higher numbers indicating higher priority. If there are several jobs to execute simultaneously, the job with the highest priority executes first. Default is 0 (low priority).

## The **ph\_run** Table

The **ph\_run** table contains information about how and when each Scheduler task or sensor ran.

Table 3-2. The *ph\_run* table

Column	Type	Description
<b>run_id</b>	serial	Sequential ID generated during execution. System updated; do not modify.
<b>run_task_id</b>	integer	The job ID. Referenced from the <b>tk_id</b> column of the <b>ph_task</b> table.
<b>run_task_seq</b>	integer	Unique sequence number of the task or sensor. Referenced from the <b>tk_sequence</b> column of the <b>ph_task</b> table.
<b>run_retcode</b>	integer	The return code from a stored procedure function or a user-defined routine, or the SQLCode from SQL statements.

Table 3-2. The *ph\_run* table (continued)

Column	Type	Description
<b>run_time</b>	datetime year to second	When this task or sensor was run.
<b>run_duration</b>	float	The time that it took to run this task or sensor (in seconds).
<b>run_ztime</b>	integer	The time when the server statistics (the <b>onstat -z</b> command) were last run.
<b>run_btime</b>	integer	The time when the server was started.
<b>run_mtttime</b>	integer	Internal counter of the server.

## The *ph\_group* Table

The **ph\_group** table contains information about the Scheduler group names. The **ph\_group** table contains several groups that are used to categorize built-in tasks and sensors, as well as the default group MISC.

Table 3-3. The *ph\_group* table

Column	Type	Description
<b>group_id</b>	serial	Group ID. System updated; do not modify.
<b>group_name</b>	varchar(128)	Unique name of the group. Referenced in the <b>tk_group</b> column of the <b>ph_task</b> table.
<b>group_description</b>	lvarchar	Description of the group.

## The *ph\_alert* Table

The **ph\_alert** table contains information about event alarms generated by the database server or alerts generated by the Scheduler. Alerts that are associated with built-in tasks and sensors are automatically added to the **ph\_alert** table.

Table 3-4. The *ph\_alert* table

Column	Type	Description
<b>id</b>	serial	The alert ID. System generated; do not modify.
<b>alert_task_id</b>	serial	The task or sensor ID. Must be the same as a value in the <b>tk_id</b> column in the <b>ph_task</b> table. The task ID for event alarms is 15.
<b>alert_task_seq</b>	integer	Identifies which invocation of a task created the alert. System generated; do not modify. Referenced from the <b>tk_sequence</b> column in the <b>ph_task</b> table.

Table 3-4. The *ph\_alert* table (continued)

Column	Type	Description
<b>alert_type</b>	char(8)	The type of alert: <ul style="list-style-type: none"> <li>• INFO (Default)</li> <li>• WARNING</li> <li>• ERROR</li> </ul> <p>The severity of an alert or event alarm is indicated by the combination of the alert type and the alert color. See Table 3-5 on page 3-7.</p>
<b>alert_color</b>	char(15)	The color of the alert: <ul style="list-style-type: none"> <li>• GREEN (Default)</li> <li>• YELLOW</li> <li>• RED</li> </ul> <p>The severity of an alert or event alarm is indicated by the combination of the alert type and the alert color. See Table 3-5 on page 3-7.</p>
<b>alert_time</b>	datetime year to second	The time when the alert was generated. System updated; do not modify.
<b>alert_state</b>	char(15)	Indicates which state the object is in: <p><b>NEW</b> (Default) The alert was added and no other action has occurred on this alert.</p> <p><b>IGNORED</b> The alert was acknowledged by the DBA and no action was taken.</p> <p><b>ACKNOWLEDGED</b> The alert was acknowledged by the DBA.</p> <p><b>ADDRESSED</b> The alert was addressed by the DBA.</p>
<b>alert_state_changed</b>	datetime year to second	The last time that the state was changed. System updated; do not modify.
<b>alert_object_type</b>	char(15)	The type of object that the alert is for: <ul style="list-style-type: none"> <li>• ALARM</li> <li>• CHUNK</li> <li>• DATABASE</li> <li>• DBSPACE</li> <li>• INDEX</li> <li>• MISC (Default)</li> <li>• SERVER</li> <li>• SQL_STATEMENT</li> <li>• TABLE</li> <li>• USER</li> </ul>
<b>alert_object_name</b>	varchar(255)	The name of the object that the alert is for or the event alarm class ID.
<b>alert_message</b>	lvarchar	The detailed message describing the alert or event alarm.

Table 3-4. The `ph_alert` table (continued)

Column	Type	Description
<code>alert_action_dbs</code>	<code>lvvarchar(256)</code>	The name of the database to use for the corrective action.  Default is <code>sysadmin</code> .
<code>alert_action</code>	<code>lvvarchar</code>	The corrective action.  An SQL script to invoke to correct the problem. This script must comply with all multi-statement prepare rules.  Can be NULL if no action is available.

The following table defines the alert colors for the three types of messages and event alarms.

Table 3-5. Alert types and colors

Message Type	Green	Yellow	Red
Informative	A status message indicating a component's operation status.  An event alarm of severity 1 (not noteworthy).	An important status message.  An event alarm of severity 2 (information).	A status message that requires action.
Warning	A warning from the database that was automatically addressed.	A future event that needs to be addressed.  An event alarm of severity 3 (attention).	A predicted failure is imminent. Immediate action is required.
Error	A failure in a component corrected itself.	A failure in a component corrected itself but might need DBA action.	A failure in a component requires DBA action.  An event alarm of severity 4 (emergency) or 5 (fatal).

The `ph_alerts` view shows alert information and associated task or sensor information.

#### Related concepts

"Events in the `ph_alert` Table" on page C-3

## The `ph_threshold` Table

The `ph_threshold` table contains information about thresholds for Scheduler tasks.

The **ph\_threshold** table contains built-in thresholds that are associated with built-in tasks and sensors. For example, a threshold named COMMAND HISTORY RETENTION determines the length of time rows should remain in the **command\_history** table.

Table 3-6. The *ph\_threshold* table

Column	Type	Description
<b>id</b>	integer	Threshold ID.
<b>name</b>	char	The name of the threshold.
<b>task_name</b>	varchar	Scheduler task name associated with the threshold.  Must be the same as a value in the <b>tk_name</b> column in the <b>ph_task</b> table.
<b>value</b>	lvarchar	The value of the threshold.
<b>value_type</b>	char	The data type of the value column: <ul style="list-style-type: none"> <li>• STRING</li> <li>• NUMERIC</li> <li>• NUMERIC(p,s)</li> </ul>
<b>description</b>	lvarchar	A long description of the threshold.

## Results Tables

Results tables contain historical data about sensors that are run by the Scheduler.

Most sensors create a new table to store their results. The name of the table is listed in the **tk\_result\_table** column in the **ph\_task** table. The structure of the table is defined by the CREATE TABLE statement in the **tk\_create** column of the **ph\_task** table.

The built-in sensors automatically create results tables when they run that start with the prefix **mon\_**.

Table 3-7. Results tables

Column	Type	Description
<b>ID</b>	integer	The iteration sequence number of the sensor. Must be set to \$DATA_SEQ_ID.  Referenced from the <b>run_task_seq</b> column of the <b>ph_run</b> table.
<i>user columns</i>	any	You can specify any types of columns to hold the information returned by a sensor.

## The command\_history table

The **command\_history** table contains the list and results of all the SQL administration API functions that were run in the previous 30 days.

The **command\_history** table shows each SQL administration API function that was run and displays information about the user who ran the function, the time the function was run, the primary arguments of the function, and the message returned when the database server completed running the function.



Table 3-8. The `command_history` table

Column	Data Type	Description
<code>cmd_number</code>	serial	The unique ID for each row.
<code>cmd_exec_time</code>	datetime year-to-second	The time that the function started.
<code>cmd_user</code>	varchar	The user who ran the function.
<code>cmd_hostname</code>	varchar	The name of the host computer from which the function was run.
<code>cmd_executed</code>	varchar	The primary argument of the function that was run.
<code>cmd_ret_status</code>	integer	Return code.
<code>cmd_ret_msg</code>	lvarchar	Return message.

The following table shows sample arguments and the associated results messages in a `command_history` table.

Table 3-9. Example information in a `command_history` table

Argument ( <code>cmd_executed</code> )	Message Returned ( <code>cmd_ret_msg</code> )
set sql tracing on	SQL tracing on with 1000 buffers of 2024 bytes.
create dbspace	Space 'space12' added.
checkpoint	Checkpoint completed.
add log	Added 3 logical logs to dbspace logdbs.

To display the command history, run the following SQL statement from the `sysadmin` database:

```
SELECT * FROM command_history;
```

## The size of the `command_history` table

Depending on how many SQL administration API functions are run, the `command_history` table can grow quite large. You can change the amount of time that information is retained in the `command_history` table by updating the `value` field of the `COMMAND HISTORY RETENTION` row in the `ph_threshold` table.

You can also use SQL statements like `DELETE` or `TRUNCATE TABLE` to manually remove the data from this table.

### Related tasks

 [Viewing SQL administration API history \(Administrator's Guide\)](#)



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## Chapter 4. Disk Structures and Storage

### In This Chapter

The database server achieves its high performance by managing its own I/O. The database server manages storage, search, and retrieval. As the database server stores data, it creates the structures it needs to search for and retrieve the data later. The database server disk structures also store and track control information needed to manage logging and backups. Database server structures contain all the information needed to ensure data consistency, both physical and logical.

Before you read this chapter, familiarize yourself with the disk-space terms and definitions in the chapter on where data is stored in the *IBM Informix Administrator's Guide*.

This chapter discusses the following topics related to disk data structures:

- Dbspace structure and storage
- Storage of simple large objects
- Sbspace structure
- Time stamps
- Database and table creation: what happens on disk

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### Dbspace Structure and Storage

This section explores the disk structures and storage techniques that the database server uses to store data in a dbspace.

#### Related concepts

 Forest of trees indexes (Performance Guide)

### Structure of the Root Dbspace

As part of disk-space initialization, the database server initializes specific structures in the initial chunk of the root dbspace.

The following structures are initialized:

- Twelve reserved pages
- The first chunk free-list page
- The tblspace tblspace
- The physical log
- The logical-log files
- The database tblspace

The `ROOTNAME`, `ROOTOFFSET`, `ROOTPATH`, and `ROOTSIZE` configuration parameters specify the size and location of the initial chunk of the root dbspace. If the root dbspace is mirrored, the `MIRROROFFSET` and `MIRRORPATH` configuration parameters specify the mirror-chunk location. For more information about these parameters, see Chapter 1, "Configuration Parameters," on page 1-1.

To see the structure of the root chunk use the `oncheck -pe` command. For more information, see "oncheck -ce, -pe: Check the chunk-free list" on page 8-10.

## Reserved Pages

The first 12 pages of the initial chunk of the root dbspace are reserved pages. Each reserved page contains specific control and tracking information used by the database server.

To obtain a listing of the contents of your reserved pages, execute the command **oncheck -pr**. To also list information about the physical-log and logical-log pages, including the active physical-log pages, execute **oncheck -pR**.

The following example shows **oncheck -pr** output for interval checkpoints:

Time of checkpoint	10/25/2005 17:05:20
Checkpoint Interval	1234

Figure 4-1. **oncheck -pr** Output

For examples of PAGE\_CONFIG reserved page and logical-log file **oncheck -pr** output, see *IBM Informix Administrator's Guide*.

## Structure of a Regular Dbspace

After disk-space initialization, you can add new dbspaces. When you create a dbspace, you assign at least one chunk (either raw or cooked disk space) to the dbspace. This chunk is referred to as the initial chunk of the dbspace. Figure 4-2 illustrates the structure of the initial chunk of a regular (nonroot) dbspace.

When the dbspace is first created, it contains the following structures:

- Two reserved pages
- The first chunk free-list page in the chunk
- The tbspace **tbspace** for this dbspace
- Unused pages

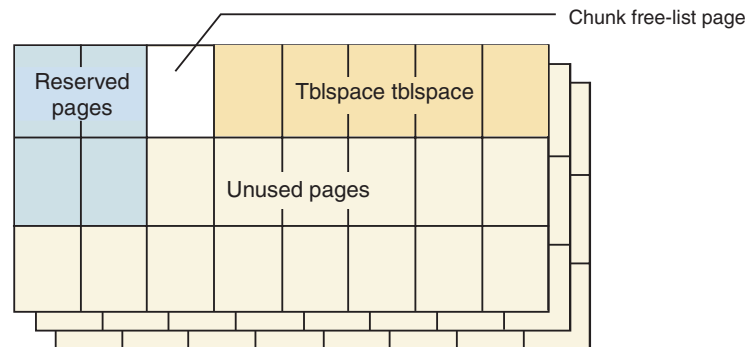


Figure 4-2. Initial Chunk of Regular Dbspace

## Structure of an Additional Dbspace Chunk

You can create a dbspace that contains more than one chunk. The initial chunk in a dbspace contains the tbspace **tbspace** for the dbspace. Additional chunks do not. When an additional chunk is first created, it contains the following structures:

- Two reserved pages
- The first chunk free-list page
- Unused pages

Figure 4-3 illustrates the structure of all additional chunks in a dbspace. (The structure also applies to additional chunks in the root dbspace.)

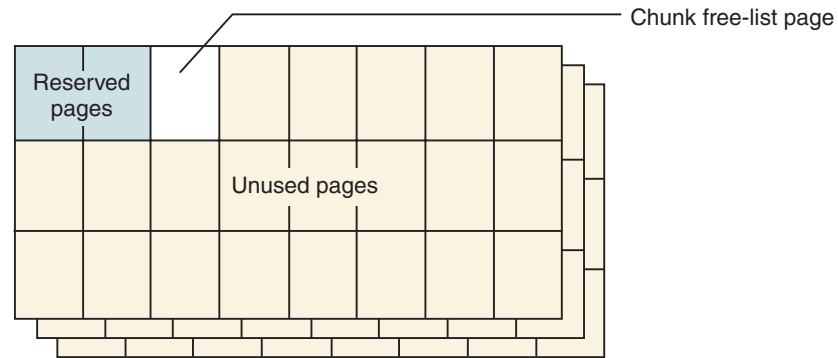


Figure 4-3. Additional Dbspace Chunk

### Structure of a Mirror Chunk

Each mirror chunk must be the same size as its primary chunk. When a mirror chunk is created, the database server writes the contents of the primary chunk to the mirror chunk immediately.

The mirror chunk contains the same control structures as the primary chunk. Mirrors of blobspace, sbspace, or dbspace chunks contain the same physical contents as their primary counterpart after the database server brings them online.

Figure 4-4 illustrates the mirror-chunk structure as it appears after the chunk is created.

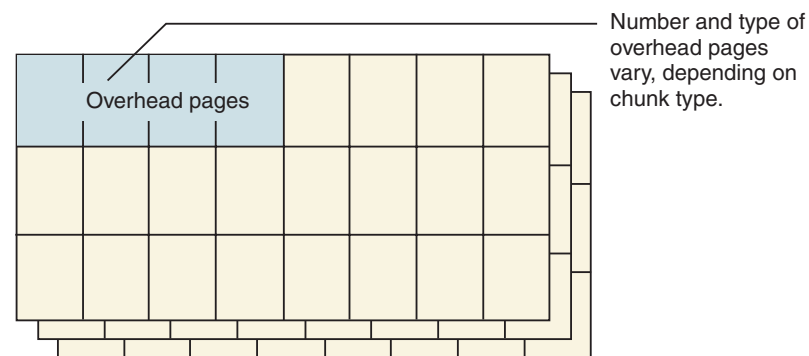


Figure 4-4. Mirror-Chunk Structure

The mirror-chunk structure always shows no free space because all of its space is reserved for mirroring. For more information, see the chapter on what is mirroring in the *IBM Informix Administrator's Guide*.

### Structure of the Chunk Free-List Page

In every chunk, the page that follows the last reserved page is the first of one or more chunk free-list pages that tracks available space in the chunk. For a non-root chunk, the initial length of the free space is equal to the size of the chunk minus three pages. If an additional chunk free-list page is needed to accommodate new entries, a new chunk free-list page is created in one of the free pages in the chunk. Figure 4-5 on page 4-4 illustrates the location of the free-list page.

Use **oncheck -pe** to obtain the physical layout of pages in the chunk. For more information, see “oncheck -ce, -pe: Check the chunk-free list” on page 8-10.

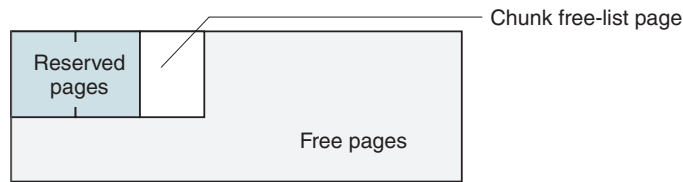


Figure 4-5. Free-List Page

## Structure of the Tblspace Tblspace

Each dbspace contains a tblspace called the *tblspace tblspace* that describes all tblspaces in the dbspace. When the database server creates a tblspace, it places an entry in the tblspace **tblspace** that describes the characteristics of the newly created tblspace. You cannot drop or move a chunk containing a tblspace **tblspace**.

A dbspace can have a maximum number of 2\*\*20 tblspaces.

The default size of the first and next extents depends on whether the dbspace is the root dbspace or not, as shown in the following table.

Table 4-1. Default sizes for each extent and type of dbspace

Type of dbspace	Default Size of First Extent	Default Size of Next Extents
Root	<ul style="list-style-type: none"> <li>• 500 KB for a 2 kilobyte page system</li> <li>• 1000 KB for a 4 kilobyte page system</li> </ul>	<ul style="list-style-type: none"> <li>• 100 KB for a 2 kilobyte page system</li> <li>• 200 KB for a 4 kilobyte page system</li> </ul>
Non-root	<ul style="list-style-type: none"> <li>• 100 KB for a 2 kilobyte page system</li> <li>• 200 KB for a 4 kilobyte page system</li> </ul>	<ul style="list-style-type: none"> <li>• 100 KB for a 2 kilobyte page system</li> <li>• 200 KB for a 4 kilobyte page system</li> </ul>

You can specify a non-default size for the first and next extents for a tblspace **tblspace** in the following ways:

- For the root dbspace, set the TBLTBLFIRST and TBLTBLNEXT configuration parameters.
- For non-root dbspaces, use the **onspaces** utility **-ef** and **-en** options when you create a dbspace.

## Tblspace Tblspace Entries

To display information on the tblspace, use the **oncheck -pt** command. For more information, see “oncheck -pt and -pT: Display tblspaces for a Table or Fragment” on page 8-19.

Component	Description
Page header	24 bytes, standard page-header information
Page-ending time stamp	4 bytes
Tblspace header	68 bytes, general tblspace information

Component	Description
Column information	Each special column in the table is tracked with an 12-byte entry. (A special column is defined as a VARCHAR, BYTE, or TEXT data type.)
Tblspace name	80 bytes, <i>database.owner.tablename</i>
Index information	Each index on the table contains a 20-byte header that contains general information about the index, followed by a 4-byte entry for each column component of the index
Extent information	Each extent allocated to this tblspace is tracked with a 12-byte entry

## Tblspace Numbers

Each tblspace that is described in the `tblspace` table receives a tblspace number. This tblspace number is the same value that is stored as the **partnum** field in the **sysables** system catalog table and as the **partn** field in the **sysfragments** system catalog table.

The following SQL query retrieves the **partnum** for every table in the database (these can be located in several different dbspaces) and displays it with the table name and the hexadecimal representation of **partnum**:

```
SELECT tabname, tabid, partnum, HEX(partnum) hex_tblspace_name FROM systables
```

If the output includes a row with a table name but a **partnum** of 0, this table consists of two or more table fragments, each located in its own tblspace. For example, Figure 4-6 shows a table called **account** that has **partnum** 0.

tabname	tabid	partnum	hex_tblspace_name
sysfragments	25	1048611	0x00100023
branch	100	1048612	0x00100024
teller	101	1048613	0x00100025
account	102	0	0x00000000
history	103	1048615	0x00100027
results	104	1048616	0x00100028

Figure 4-6. Output from `systables` Query with `partnum` Values

To obtain the actual tblspace numbers for the fragments that make up the table, you must query the **sysfragments** table for the same database. Figure 4-7 shows that the **account** table from Figure 4-6 has three table fragments and three index fragments.

tabid	fragtype	partn	hex_tblspace_name
102	T	1048614	0x00100026
102	T	2097154	0x00200002
102	T	3145730	0x00300002
102	I	1048617	0x00100029
102	I	2097155	0x00200003
102	I	3145731	0x00300003

Figure 4-7. Output from `sysfragments` Table with `partn` Values

## Tblspace Number Elements

The first page in a tblspace is logical page 0. (Physical page numbers refer to the address of the page in the chunk.) The root space tblspace **tblspace** is always contained in the first dbspace and on logical page 1 within the tblspace **tblspace**. (The bitmap page is page 0.)

## Tblspace Tblspace Size

These tblspace **tblspace** pages are allocated as an extent when the dbspace is initialized. If the database server attempts to create a table, but the tblspace **tblspace** is full, the database server allocates a next extent to the tblspace.

When a table is removed from the dbspace, its corresponding entry in the tblspace **tblspace** is deleted.

## Tblspace Tblspace Bitmap Page

The first page of the tblspace **tblspace**, like the first page of any initial extent, is a bitmap that describes the page fullness of the following pages. Each page that follows has an entry on the bitmap page. If needed, additional bitmap pages are located throughout the contiguous space allocated for the tblspace, arranged so that each bitmap describes only the pages that follow it, until the next bitmap or the end of the dbspace. Bitmap pages fall at distinct intervals within tblspaces pages. Each bitmap page describes a fixed number of pages that follow it.

## Structure of the Database Tblspace

The database tblspace appears only in the initial chunk of the root dbspace. The database tblspace contains one entry for each database managed by the database server. Figure 4-8 illustrates the location of the database tblspace.

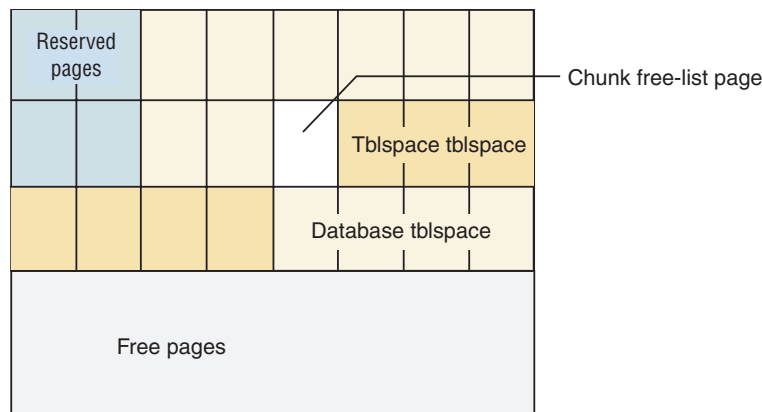


Figure 4-8. Database Tblspace Location in Initial Chunk of Root Dbspace

## Database Tblspace Number

The tblspace number of the database tblspace is always 0x100002. This tblspace number appears in an **onstat -t** listing if the database tblspace is active.



## Database Tblspace Entries

Each database tblspace entry includes the following five components:

- Database name
- Database owner
- Date and time that the database was created
- The tblspace number of the **systables** system catalog table for this database
- Flags that indicate logging mode

The database tblspace includes a unique index on the database name to ensure that every database is uniquely named. For any database, the **systables** table describes each permanent table in the database. Therefore, the database tblspace only points to the detailed database information located elsewhere.

When the root dbspace is initialized, the database tblspace first extent is allocated. The initial-extent size and the next-extent size for the database tblspace are four pages. You cannot modify these values.

## Structure and Allocation of an Extent

This section covers the following topics:

- Extent structure
- Next-extent allocation

### Extent Structure

An extent is a collection of contiguous pages within a dbspace. Every permanent database table has two extent sizes associated with it. The initial-extent size is the number of kilobytes allocated to the table when it is first created. The next-extent size is the number of kilobytes allocated to the table when the initial extent, and every extent thereafter, becomes full.

Blobspaces do not use extents.

For specific instructions on how to specify and calculate the size of an extent, see your *IBM Informix Performance Guide*.

#### Extent size:

The default size for first and next extents is 16 kilobytes. If this transforms to fewer than 4 pages in a particular dbspace, the database server uses the minimum extent size of 4 pages. If a dbspace has a size of 8 kilobytes, which transforms to 2 pages, the database server increases the extent size to 32 kilobytes.

The maximum size of an extent is  $2^{31}$  pages, equivalent to the maximum chunk size.

If the chunk is smaller than the maximum size, the maximum extent size depends on the contiguous space available in the chunk.

Tbspaces that hold *index fragments* follow different rules for extent size. The database server bases the extent size for these tablespaces on the extent size for the corresponding table fragment. The database server uses the ratio of the row size to index key size to assign an appropriate extent size for the index tblspace (see the sections on estimating index page size and fragmenting table indexes in the *IBM Informix Performance Guide*).

The maximum number of extents for a partition is 32767.

#### **Page Types Within a Table Extent:**

Within the extent, individual pages contain different types of data. Extent pages for a table can be separated into the following categories:

- Data pages  
Data pages contain the data rows for the table.
- Bitmap pages  
Bitmap pages contain control information that monitors the fullness of every page in the extent.
- Blobpages  
Blobpages contain TEXT and BYTE data that is stored with the data rows in the dbspace. TEXT and BYTE data that resides in a blobpage is stored in blobpages, a structure that is completely different than the structure of a dbspace blobpage.
- Free pages  
Free pages are pages in the extent that are allocated for tblspace use, but whose function has not yet been defined. Free pages can be used to store any kind of information: data, including TEXT or BYTE data types; index; or bitmap.

Figure 4-9 on page 4-9 illustrates the possible structure of a nonfragmented table with an initial-extent size of 8 pages and a next-extent size of 16 pages.

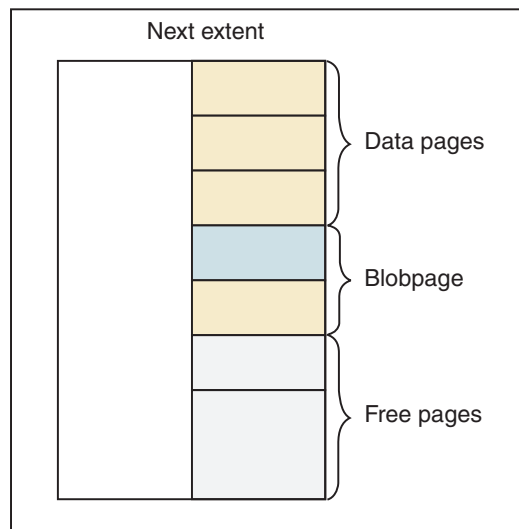
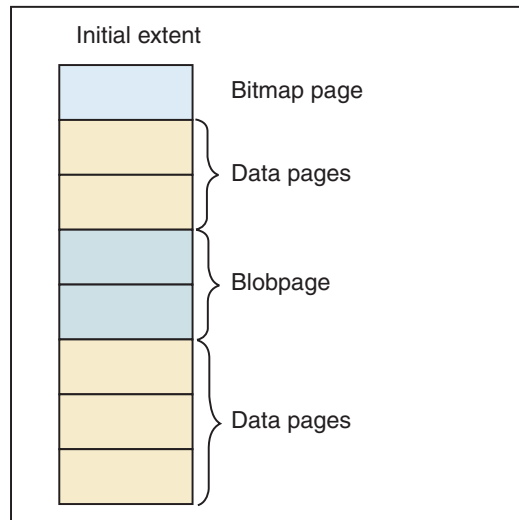


Figure 4-9. Extent Structure of a Table

#### Page Types Within an Index Extent:

The database server stores index pages into different tablespaces than the table with which it is associated. Within the extent, individual index pages contain different types of data. Index pages can be separated into the following categories:

- Index pages (root, branch, and leaf pages)  
Index pages contain the index information for the table.
- Bitmap pages  
Bitmap pages contain control information that monitors the fullness of every page in the extent.
- Free pages  
Free pages are pages in the extent that are allocated for tablespace use, but whose function has not yet been defined. Free pages can be used to store any kind of information: data, index, TEXT or BYTE data, or bitmap.

All indexes are detached unless you explicitly specify attached indexes.

**Important:** An extent that is allocated for a table fragment does not contain index pages. Index pages for a fragmented table always reside in a separate tblspace. For more information, see fragmenting table indexes in the chapter on table fragmentation and PDQ in the *IBM Informix Administrator's Guide*.

Figure 4-10 illustrates the extent structure of an index.

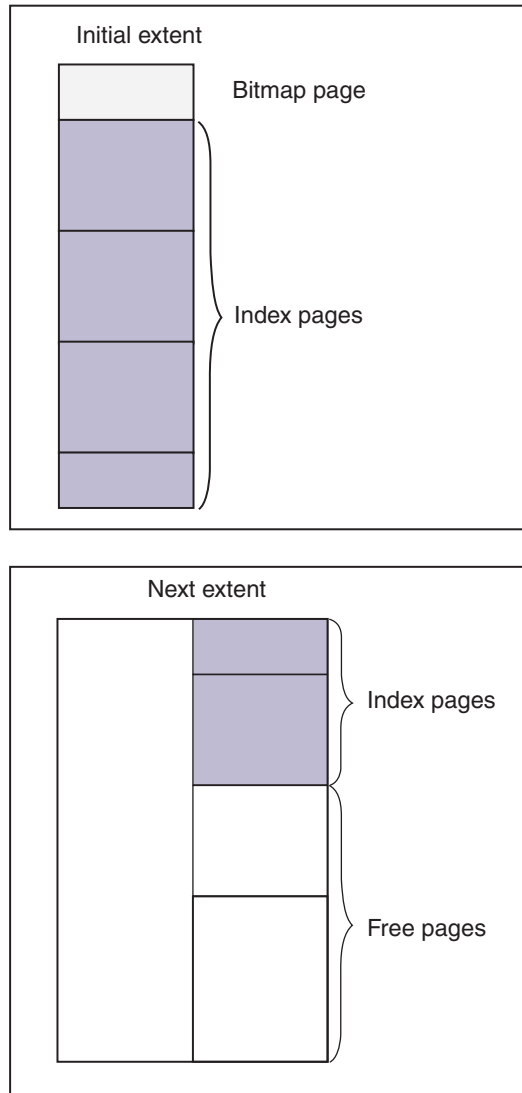


Figure 4-10. Extent Structure of an Index

### Next-Extent Allocation

After the initial extent fills, the database server attempts to allocate another extent of contiguous disk space. The procedure that the database server follows is referred to as next-extent allocation.

Extents for a tblspace are tracked as one component of the tblspace **tblspace** information for the table. The maximum number of extents allocated for any tblspace is application and machine dependent because it varies with the amount of space available on the tblspace **tblspace** entry.

### Next-Extent Size:

The number of kilobytes that the database server allocates for a next extent is, in general, equal to the size of a next extent, as specified in the SQL statement CREATE TABLE. However, the actual size of the next-extent allocation might deviate from the specified size because the allocation procedure takes into account the following three factors:

- Number of existing extents for this tblspace
- Availability of contiguous space in the chunk and dbspace
- Location of existing tblspace extents

The effect of each of these factors on next-extent allocation is explained in the paragraphs that follow and in Figure 4-11 on page 4-12.

#### **Extent size doubling:**

For permanent tables or user-defined temporary tables, the size of the next extent for every allocation is automatically doubled. The size doubles up to 128 kilobytes (KB). For example, if you create a table with the NEXT SIZE equal to 15 KB, the database server allocates the first extent at a size of 15 KB. The next extent is allocated at 30 KB, and the extent after that is allocated at 60 KB. When the extent size reaches 128 KB, the size is doubled only when the remaining space in the table is less than 10% of the total allocated space in the table.

For system-created temporary tables, the next-extent size begins to double after 4 extents have been added.

#### **Lack of Contiguous Space:**

If the database server cannot find available contiguous space in the first chunk equal to the size specified for the next extent, it extends the search to the next chunk in the dbspace. Extents are not allowed to span chunks.

If the database server cannot find adequate contiguous space anywhere in the dbspace, it allocates to the table the largest available amount of contiguous space. (The minimum allocation is four pages. The default value is eight pages.) No error message is returned if an allocation is possible, even when the amount of space allocated is less than the requested amount.

#### **Merge of Extents for the Same Table:**

If the disk space allocated for a next extent is physically contiguous with disk space already allocated to the same table, the database server allocates the disk space but does not consider the new allocation as a separate extent. Instead, the database server extends the size of the existing contiguous extent. Thereafter, all disk-space reports reflect the allocation as an extension of the existing extent. That is, the number of extents reported is always the number of physically distinct extents, not the number of times a next extent has been allocated plus one (the initial extent). Figure 4-11 on page 4-12 illustrates extent-allocation strategies.

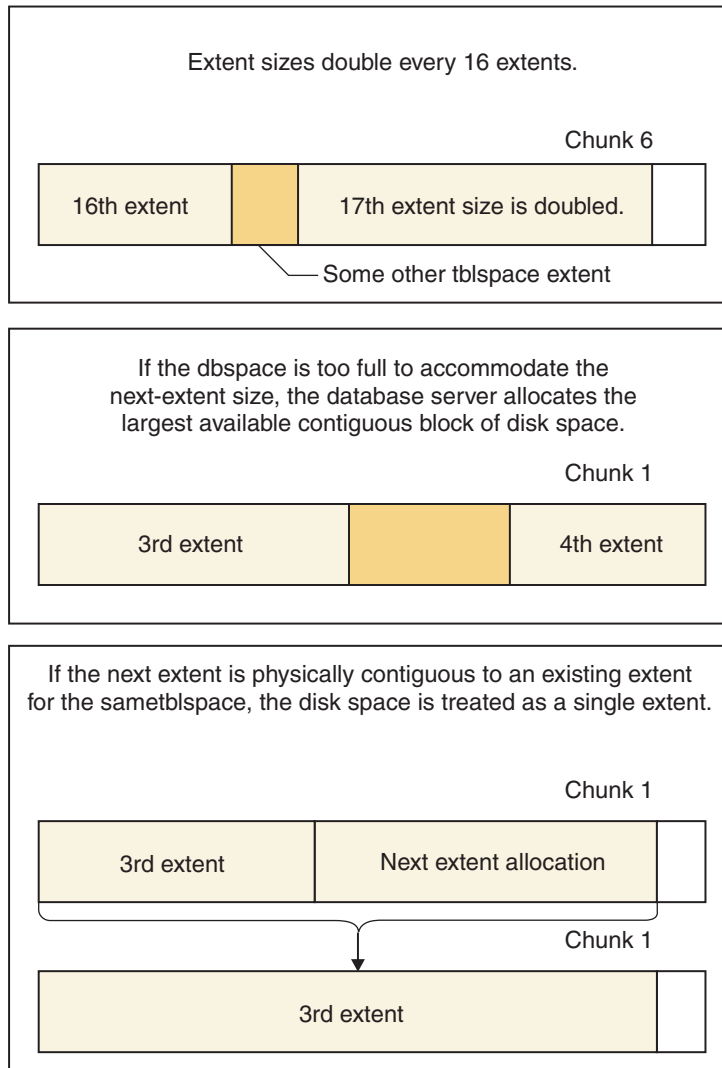


Figure 4-11. Next-Extent Allocation Strategies

After disk space is allocated to a dbSPACE as part of an extent, the space remains dedicated to that dbSPACE even if the data contained in it is deleted. For alternative methods of reclaiming this empty disk space, see your *IBM Informix Performance Guide*.

## Structure and Storage of a DbSPACE Page

The basic unit of database server I/O is a page. Page size might vary among computers.

In Informix, the page size depends on the operating system.

### Rows in Nonfragmented Tables

The database server can store rows that are longer than a page. The database server also supports the VARCHAR data type, which results in rows of varying length. As a result, rows do not conform to a single format.

Rows within a table are not necessarily the same length if the table contains one or more columns of type VARCHAR. In addition, the length of a row in such a table might change when an end user modifies data contained in the VARCHAR column.

The length of a row can be greater than a page.

TEXT and BYTE data is not stored within the data row. Instead, the data row contains a 56-byte descriptor that points to the location of the data. The descriptor can point to a dbspace page.

The descriptor can point to a blobpage. If you are using the Optical Subsystem, the descriptor can also point to an optical-storage subsystem.

For instructions about how to estimate the length of fixed-length and variable-length data rows, see your *IBM Informix Performance Guide*.

**Definition of Rowid:** Informix uses two different types of rowids to identify data in tables:

- *Serial rowid*

These rowids are fields in a table and are assigned to tables created with the WITH ROWID option.

- *Internal rowid*

The database server identifies each data row in a table with a unique internal rowid. This rowid identifies the location of the row within the dbspace.

To obtain the internal rowids for a table, use the **oncheck -pD** option. For more information, see “**oncheck -cd** and **oncheck -cD** commands: Check pages” on page 8-8.

In a nonfragmented table, the term *rowid* refers to a unique 4-byte integer that defines the physical location of the row in the table. The page that contains the first byte of the data row is the page that is specified by the rowid. This page is called the data row *home page*.

Fragmented tables can also have rowids, but they are implemented in a different way. For more information on this topic, see “Rows in Fragmented Tables.”

**Use of Rowids:** Every data row in a nonfragmented table is uniquely identified by an unchanging rowid. When you create an index for a nonfragmented table, the rowid is stored in the index pages associated with the table to which the data row belongs. When the database server requires a data row, it searches the index to find the key value and uses the corresponding rowid to locate the requested row. If the table is not indexed, the database server might sequentially read all the rows in the table.

Eventually, a row might outgrow its original storage location. If this occurs, a *forward pointer* to the new location of the data row is left at the position defined by the rowid. The forward pointer is itself a rowid that defines the page and the location on the page where the data row is now stored.

## Rows in Fragmented Tables

Unlike rows in a nonfragmented table, the database server does *not* assign a rowid to rows in fragmented tables. If you want to access data by rowid, you must explicitly create a rowid column as described in your *IBM Informix Performance*

*Guide.* If user applications attempt to reference a rowid in a fragmented table that does not contain a rowid that you explicitly created, the database server returns an appropriate error code to the application.

**Access to Data in Fragmented Tables with Rowid:** From the viewpoint of an application, the functionality of a rowid column in a fragmented table is identical to the rowid of a nonfragmented table. However, unlike the rowid of a nonfragmented table, the database server uses an index to map the rowid to a physical location.

When the database server accesses a row in a fragmented table using the rowid column, it uses this index to look up the physical address of the row before it attempts to access the row. For a nonfragmented table, the database server uses direct physical access without an index lookup. As a consequence, accessing a row in a fragmented table using rowid takes slightly longer than accessing a row using rowid in a nonfragmented table. You should also expect a small performance impact on the processing of inserts and deletes due to the cost of maintaining the rowid index for fragmented tables.

Primary-key access can lead to significantly improved performance in many situations, particularly when access is in parallel.

## **Recommendations on Use of Rowid**

It is recommended that application developers use primary keys as a method of access rather than rowids. Because primary keys are defined in the ANSI specification of SQL, using them to access data makes your applications more portable.

For a complete description on how to define and use primary keys to access data, see the *IBM Informix Guide to SQL: Reference* and the *IBM Informix Guide to SQL: Tutorial*.

## **Data-Row Format and Storage**

The variable length of a data row has the following consequences for row storage:

- A page might contain one or more whole rows.
- A page might contain portions of one or more rows.
- A page might contain a combination of whole rows and partial rows.
- An updated row might increase in size and become too long to return to its original storage location in a row.

The following paragraphs describe the guidelines that the database server follows during data storage.

### **Storage of Row:**

To minimize retrieval time, rows are not broken across page boundaries unnecessarily. Rows that are shorter than a page are always stored as whole rows. A page is considered *full* when the count of free bytes is less than the number of bytes needed to store a row of maximum size.

### **Location of Rows:**



When the database server receives a row that is longer than a page, the row is stored in as many whole pages as required. The database server then stores the trailing portion in less than a full page.

The page that contains the first byte of the row is the row home page. The number of the home page becomes the logical page number contained in the rowid. Each full page that follows the home page is referred to as a big-remainder page. If the trailing portion of the row is less than a full page, it is stored on a remainder page.

After the database server creates a remainder page to accommodate a long row, it can use the remaining space in this page to store other rows.

Figure 4-12 illustrates the concepts of home page, big-remainder page, and remainder page.

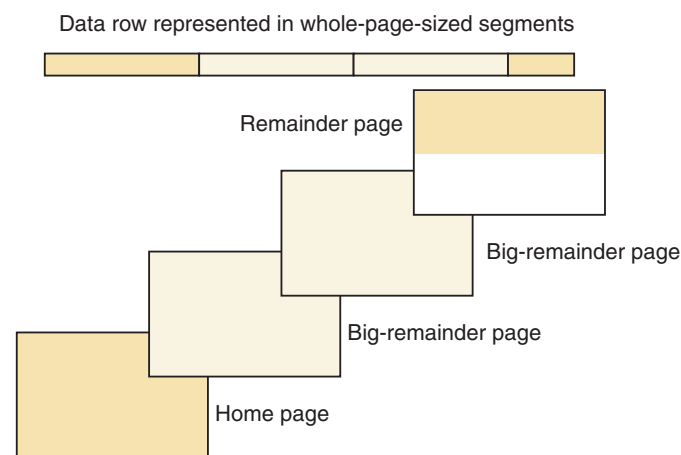


Figure 4-12. Remainder Pages

### Page Compression:

Over time, the free space on a page can become fragmented. When the database server attempts to store data, it first checks row length against the number of free bytes on a page to determine if the row fits. If adequate space is available, the database server checks if the page contains adequate contiguous free space to hold the row (or row portion). If the free space is not contiguous, the database server calls for page compression.

## Structure of Fragmented Tables

Although table fragmentation is transparent to applications, as database server administrator you should be aware of how the database server allocates disk space for table fragments and how the database server identifies rows in those fragments.

Each table fragment has its own `tblspace` with a unique `tblspace_id` or `fragment_id`. Figure 4-13 on page 4-16 shows the disk allocation for a fragmented table that resides in named fragments of the same `dbspace`.

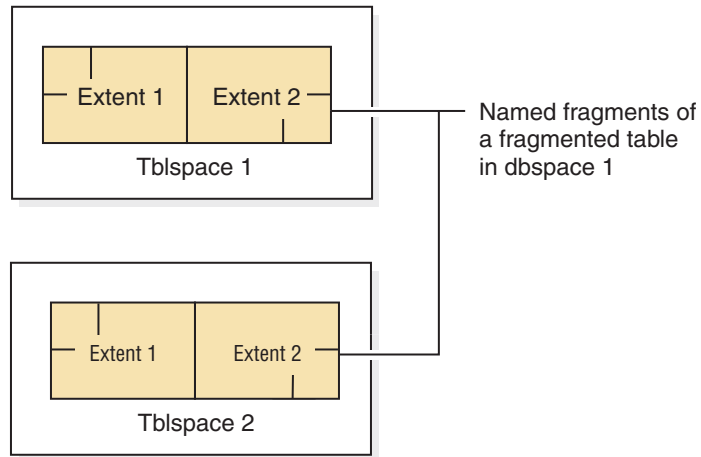


Figure 4-13. Disk Structures for a Fragmented Table

## Attached Indexes

With an attached index, the index and data are fragmented in the same way. You can decide whether to store the index pages with the corresponding data pages in the same dbspace or store them in separate dbspaces. For information on choosing a fragmentation strategy, see the *IBM Informix Performance Guide*.

## Detached Indexes

For detached indexes, the table fragment and index fragment are stored in tablespaces in separate dbspaces.

## Structure of B-Tree Index Pages

This section provides general information about the structure of B-tree index pages. It is designed as an overview for the interested reader. For more information on B-tree indexes, see your *IBM Informix Performance Guide*.

### Definition of B-tree terms

The database server uses a B-tree structure to organize index information.

Figure 4-14 on page 4-17 shows that a fully developed B-tree index is composed of the following three different types of index pages or nodes:

- One *root node*  
A root node contains node pointers to branch nodes.
- Two or more *branch nodes*  
A branch node contains pointers to leaf nodes or other branch nodes.
- Many *leaf nodes*  
A leaf node contains index items and horizontal pointers to other leaf nodes.

Each node serves a different function. The following sections describe each node and the role that it plays in indexing.

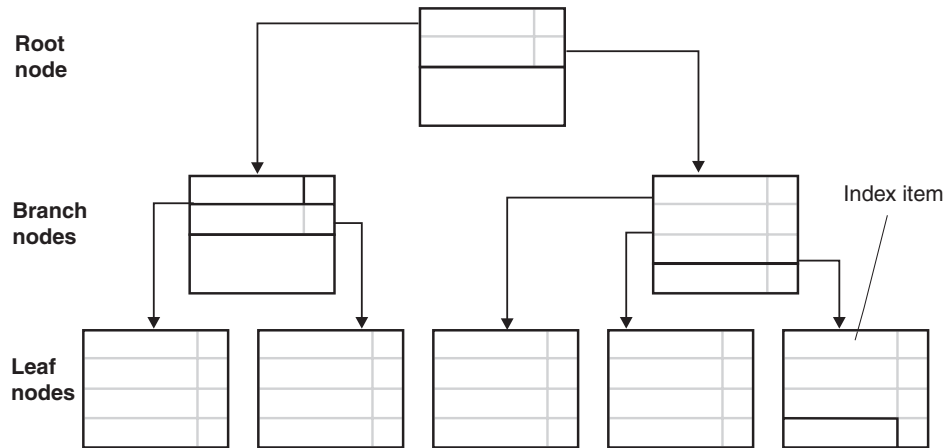


Figure 4-14. Full B-Tree Structure

### Index items

The fundamental unit of an index is the *index item*. An index item contains a key value that represents the value of the indexed column for a particular row. An index item also contains rowid information that the database server uses to locate the row in a data page.

### Index nodes

A node is an index page that stores a group of index items.

### Related concepts

[➦ Forest of trees indexes \(Performance Guide\)](#)

### Logical Storage of Indexes

This section presents an overview of how the database server creates and fills an index.

**Creation of Root and Leaf Nodes:** When you create an index for an empty table, the database server allocates a single index page. This page represents the root node and remains empty until you insert data in the table.

At first, the root node functions in the same way as a leaf node. For each row that you insert into the table, the database server creates and inserts an index item in the root node. Figure 4-15 illustrates how a root node appears before it fills.

Root node 1	
Albertson	rowid information
Baxter	rowid information
Beatty	rowid information
Currie	rowid information
Keyes	rowid information
Lawson	rowid information
Mueller	rowid information

Figure 4-15. Root Node

When the root node becomes full of index items, the database server splits the root node by performing the following steps:

- Creates two leaf nodes
- Moves approximately half of the root-node entries to each of the newly created leaf nodes
- Puts pointers to leaf nodes in the root node

As you add new rows to a table, the database server adds index items to the leaf nodes. When a leaf node fills, the database server creates a new leaf node, moves part of the contents of the full index node to the new node, and adds a node pointer to the new leaf node in the root node.

For example, suppose that leaf node 3 in Figure 4-16 becomes full. When this situation occurs, the database server adds yet another leaf node. The database server moves part of the records from leaf node 3 to the new leaf node, as Figure 4-16 shows.

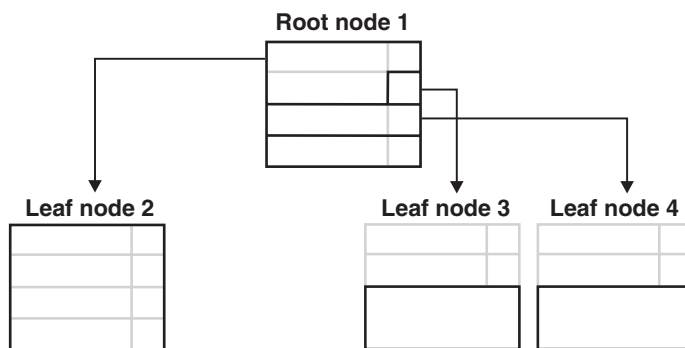


Figure 4-16. Leaf Node 4 Created After Leaf Node 3 Fills

**Creation of branch nodes:** Eventually, as you add rows to the table, the database server fills the root node with node pointers to all the existing leaf nodes. When the database server splits yet another leaf node, and the root node has no room for an additional node pointer, the following process occurs.

The database server splits the root node and divides its contents among two newly created branch nodes. As index items are added, more and more leaf nodes are split, causing the database server to add more branch nodes. Eventually, the root node fills with pointers to these branch nodes. When this situation occurs, the database server splits the root node again. The database server then creates yet another branch level between the root node and the lower branch level. This process results in a four-level tree, with one root node, two branch levels, and one leaf level. The B-tree structure can continue to grow in this way to a maximum of 20 levels.

Branch nodes can point either to other branch nodes below them (for large indexes of four levels or more) or to leaf nodes. In Figure 4-17 on page 4-19, the branch node points to leaf nodes only. The first item in the left branch node contains the same key value as the largest item in the leftmost leaf node and a node pointer to it. The second item contains the largest item in the next leaf node and a node pointer to it. The third item in the branch node contains only a pointer to the next higher leaf node. Depending on the index growth, this third item can contain the actual key value in addition to the pointer at a later point during the life span of the index.

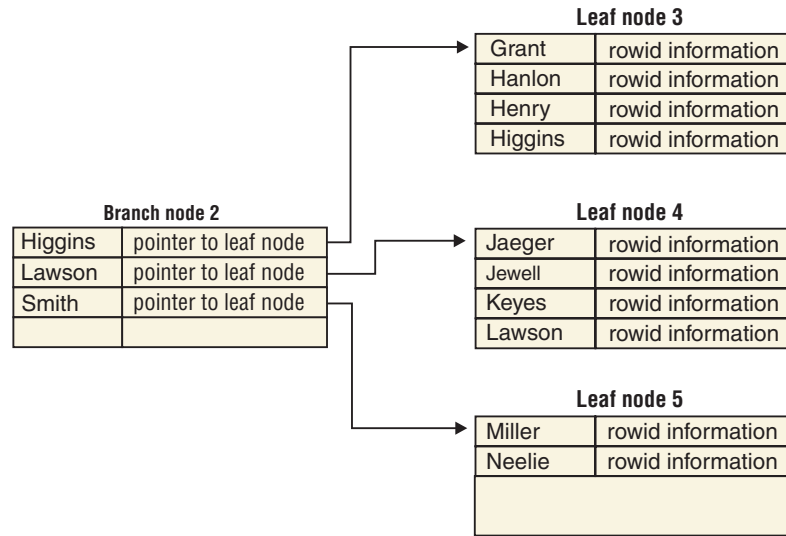


Figure 4-17. Typical Contents of a Branch Node

**Duplicate Key Values:** Duplicate key values occur when the value of an indexed column is identical for multiple rows. For example, suppose that the third and fourth leaf nodes of a B-tree structure contain the key value *Smith*. Suppose further that this value is duplicated six times, as Figure 4-18 illustrates.

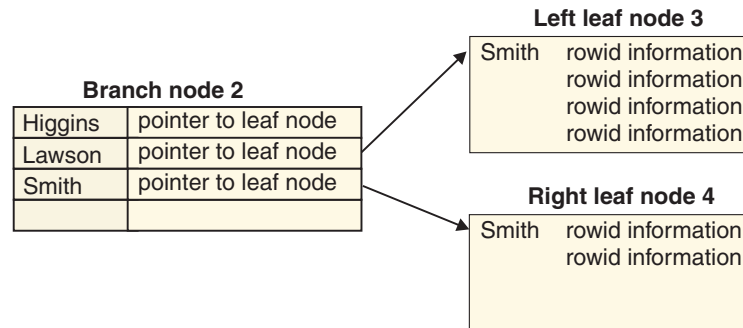


Figure 4-18. Leaf Nodes 3 and 4

The first item on the third leaf page contains the duplicate key value, *Smith*, and the rowid information for the first physical row in the table that contains the duplicate key value. To conserve space, the second item does not repeat the key value *Smith* but instead contains just the rowid information. This process continues throughout the page; no other key values are on the leaf, only rowid information.

The first item on the fourth leaf page again contains the duplicated key value and rowid information. Subsequent items contain only rowid information.

Now consider the branch node. The third item in the branch node contains the same key value and rowid as the largest item in the third leaf node and a node pointer to it. The fourth item would contain only a node pointer to the fourth leaf node, thus saving the space of an additional duplicate key value.

**Key-Value Locking:** To increase concurrency, the database server supports *key-value* locking in the B-tree index. Key-value locking locks only the value of the key instead of the physical location in the B-tree index.

One of the most important uses for key-value locking is to assure that a unique key remains unique through the end of the transaction that deleted it. Without this protection mechanism, user A might delete a unique key within a transaction, and user B might insert a row with the same key before the transaction commits. This scenario makes rollback by user A impossible. Key-value locking prevents user B from inserting the row until the end of user A's transaction.

**Adjacent Key Locking:** With Repeatable Read isolation level, the database server is required to protect the *read set*. The read set consists of the rows that meet the filters in the WHERE clause of the query. To guarantee that the rows do not change, the database server obtains a lock on the index item that is adjacent to the right-most item of the read set.

**Freed Index Pages:** When the database server physically removes an index item from a node and frees an index page, the freed page is reused.

**Filling Indexes:** When you create an index, you can specify how densely or sparsely filled you want the index. The index fill factor is a percentage of each index page that will be filled during the index build. Use the FILLFACTOR option of the CREATE INDEX statement or the FILLFACTOR configuration parameter to set the fill factor. This option is particularly useful for indexes that you do not expect to grow after they are built. For additional information about the FILLFACTOR option of the CREATE INDEX statement, see the *IBM Informix Guide to SQL: Syntax*.

**Calculating the Length of Index Items:** For data types other than VARCHAR, the length of an index item is calculated by adding the length of the key value plus 5 bytes for each rowid information associated with the key value.

The key values in an index are typically of fixed length. If an index holds the value of one or more columns of the VARCHAR data type, the length of the key value is at least the sum of the length-plus-one of each VARCHAR value in the key.

In Informix, the maximum length of a key value is 390 bytes. The combined size of VARCHAR columns that make up a key must be less than 390, minus an additional byte for each VARCHAR column. For example, the key length of the index that the database server builds for the following statements equals 390, or  $((255+1) + (133+1))$ :

```
CREATE TABLE T1 (c1 varchar(255, 10), c2 varchar(133, 10));  
CREATE INDEX I1 on T1(c1, c2);
```

## Functional Indexes

A *functional index* is one in which all keys derive from the results of a function. If you have a column of pictures, for example, and a function to identify the predominant color, you can create an index on the result of the function. Such an index would enable you to quickly retrieve all pictures having the same predominant color, without re-executing the function.

A functional index uses the same B-tree structure as any other B-tree index. The only difference is that the determining function is applied during an insert or an update whenever the column that is the argument to the function changes. For more information on the nature of functional indexes, refer to your *IBM Informix Performance Guide*.

To create a functional index, use the CREATE FUNCTION and CREATE INDEX statements. For more information on these statements, refer to the *IBM Informix Guide to SQL: Syntax*.

## Structure of R-Tree Index Pages

An index structure that relies on one-dimensional ordering of key values does not work for spatial data; for example, two dimensional geometric shapes such as circles, squares, and triangles. Efficient retrieval of spatial data, such as the data used in geographic information systems (GIS) and computer-aided design (CAD) applications, requires an access method that handles multidimensional data. The database server implements an R-tree index to access spatial data efficiently. For information about the structure of index pages, refer to the *IBM Informix R-Tree Index User's Guide*.

---

## Storage of Simple Large Objects

This section explains the structures and storage techniques that the database server uses to store simple large objects (TEXT or BYTE data).

### Structure of a Blobpage

When you create a blobpage, you can specify the effective size of the data pages, which are called blobpages. The blobpage size for the blobpage is specified when the blobpage is created. Blobpage size must be a multiple of page size. (For information on determining database server page size, see the chapter on managing disk space in the *IBM Informix Administrator's Guide*.) All blobpages within a blobpage are the same size, but the size of the blobpage can vary between blobpages. Blobpage size can be greater than the page size because data stored in a blobpage is never written to the page-sized buffers in shared memory.

The advantage of customizing the blobpage size is storage efficiency. Within a blobpage, TEXT and BYTE data is stored in one or more blobpages, but simple large objects do not share blobpages. Storage is most efficient when the TEXT or BYTE data is equal to or slightly smaller than the blobpage size.

The blobpage free-map pages and bitmap pages are the size specified as a database server page, which enables them to be read into shared memory and to be logged.

When the blobpage is first created, it contains the following structures:

- Blobpage free-map pages
- The blobpage bitmap that tracks the free-map pages
- Unused blobpages

### Structure of a Dbspace Blobpage

TEXT or BYTE data that is stored in the dbspace is stored in a blobpage. The structure of a dbspace blobpage is similar to the structure of a dbspace data page. The only difference is an extra 12 bytes that can be stored along with the TEXT or BYTE data in the data area.

Simple large objects can share dbspace blobpages if more than one simple large object can fit on a single page, or if more than one trailing portion of a simple large object can fit on a single page.

For a discussion of how to estimate the number of dbspace blobpages needed for a specific table, see your *IBM Informix Performance Guide*.

Each segment of TEXT or BYTE data stored in a dbspace page might be preceded by up to 12 bytes of information that does not appear on any other dbspace page. These extra bytes are overhead.

## Simple-Large-Object Storage and the Descriptor

Data rows that include TEXT or BYTE data do not include the data in the row itself. Instead, the data row contains a 56-byte descriptor with a forward pointer (rowid) to the location where the first segment of data is stored.

The descriptor can point to one of the following items:

- A page (if the data is stored in a dbspace)
- A blobpage (if the data is stored in a blobspace)
- An optical platter (if you are using the Optical Subsystem)

### Creation of Simple Large Objects

When a row that contains TEXT or BYTE data is to be inserted, the simple large objects are created first. After the simple large objects are written to disk (or optical medium), the row is updated with the descriptor and inserted.

### Deletion or Insertion of Simple Large Objects

The database server cannot modify simple large objects. It can only insert or delete them. Deleting a simple large object means that the database server frees the space consumed by the deleted object for reuse.

When TEXT or BYTE data is updated, a new simple large object is created, and the data row is updated with the new blob descriptor. The old image of the row contains the descriptor that points to the obsolete value for the simple large object. The space consumed by the obsolete simple large object is freed for reuse after the update is committed. Simple large objects are automatically deleted if the rows that contain their blob descriptors are deleted. (Blobpages that stored a deleted simple large object are not available for reuse until the logical log that contains the original INSERT record for the deleted simple large object is backed up. For more information, see backing up logical-log files to free blobpages in the chapter on what is the logical log in the *IBM Informix Administrator's Guide*.)

### Size Limits for Simple Large Objects

The largest simple large object that the blob descriptor can accommodate is  $(2^{31} - 1)$ , or about 2 gigabytes.

## Blobspace Page Types

Every blobspace chunk contains three types of pages:

- A blobspace free-map page
- A bitmap page
- Blobpages



## Blobspace Free-Map Page

The blobspace free-map page identifies unused blobpages so that the database server can allocate them as part of simple-large-object creation. When a blobpage is allocated, the free-map entry for that page is updated. All entries for a single simple large object are linked.

A blobspace free-map page is the size of one database server page. Each entry on a free-map page is 8 bytes, stored as two 32-bit words, as follows:

- The first bit in the first word specifies whether the blobpage is free or used.
- The next 31 bits in the first word identify the logical-log file that was current when this blobpage was written. (This information is needed for logging TEXT or BYTE data.)
- The second word contains the tblspace number associated with the simple large object stored on this page.

The number of entries that can fit on a free-map page depends on the page size of your computer. The number of free-map pages in a blobspace chunk depends on the number of blobpages in the chunk.

## Blobspace Bitmap Page

The blobspace bitmap page tracks the fullness and number of blobspace free-map pages in the chunk. Each blobspace bitmap page is capable of tracking a quantity of free-map pages. The size of the blobspace bitmap page depends on the size of the system page. If the system page is 2K, the blobspace bitmap page can track 2,032,128 blobpages. If the system page is 4K, the blobspace bitmap page can track 8,258,048 blobpages.

## Blobpage

The blobpage contains the TEXT or BYTE data. Blobpage size is specified by the database server administrator who creates the blobspace. Blobpage size is specified as a multiple of the page size.

## Structure of a Blobspace Blobpage

The storage strategy used to store simple large objects in a blobspace differs from the dbspace storage strategy. The database server does not combine whole simple large objects or portions of a simple large object on a single blobspace blobpage. For example, if blobspace blobpages are 24 kilobytes each, a simple large object that is 26 kilobytes is stored on two 24-kilobyte pages. The extra 22 kilobytes of space remains unused.

The structure of a blobpage includes a blobpage header, the TEXT or BYTE data, and a page-ending time stamp. The blobpage header includes, among other information, the page-header time stamp and the blob time stamp associated with the forward pointer in the data row. If a simple large object is stored on more than one blobpage, a forward pointer to the next blobpage and another blob time stamp are also included in the blobpage header.

---

## Sbospace Structure

An sbospace is similar to a blobspace except that it holds smart large objects.

When an sbspace is created in a database, it contains an sbspace descriptor. Each sbspace chunk contains the following structures:

- Sbspace chunk descriptors
- Chunk free-page list
- An sbspace metadata area (up to one for each chunk)
- Reserved data areas (up to two for each chunk)
- User-data areas (up to two for each chunk)

For best performance, it is recommended that the metadata area be located in the middle of the sbspace. The database server automatically places the metadata area in the correct location. However, to specify the location of the metadata area, specify the **-Mo** flag in the **onspaces** command.

If you do not specify the size of the metadata area in the **-Ms** flag of the **onspaces** command, the database server uses the value of **AVG\_LO\_SIZE** (defaults to 8 kilobytes) to calculate the size of the metadata area. For more information, see “Creating an Sbspace with the **-Df** option” on page 18-12.

Normally, you can let the system calculate the metadata size for you. If you want to estimate the size of the metadata area, see the chapter on table performance considerations in the *IBM Informix Performance Guide*.

Figure 4-19 illustrates the chunk structure of an sbspace as it appears immediately after the sbspace is created. Each reserved area can be allocated to either the user-data or metadata area. Reserved areas are always within the user-data area of the chunk.

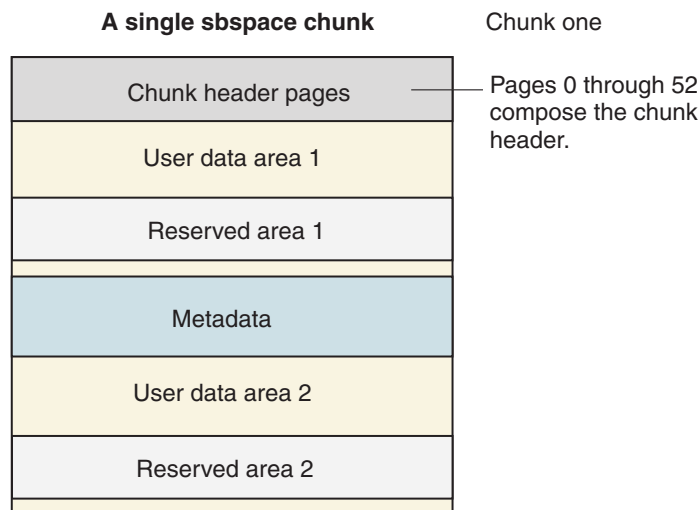


Figure 4-19. A Single Sbspace Chunk

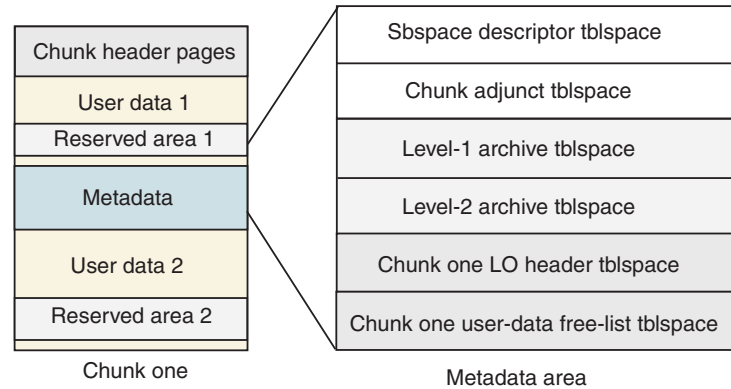
Because the chunk in Figure 4-19 is the first in the sbspace, it contains an sbspace descriptor. The chunk descriptor **tblspace** in **chunk one** contains information about chunk one and all chunks added to the sbspace thereafter.

## Structure of the Metadata Area

As with the chunk header pages, four areas are exclusive to the first chunk in a sbspace: the sbspace descriptor **tblspace**, the chunk adjunct **tblspace**, and the

level-1 and level-2 archive tablespaces. The tbspace header section contains a tbspace header for each of these tablespaces (notably excluding the tbspace **tbspace**). Figure 4-20 shows the layout of the metadata in the single-chunk sbspace.

**Structure of the metadata area for a single-chunk sbspace**



*Figure 4-20. Structure of the Metadata Area for a Single-Chunk Sbspace*

When you specify the sbspace name in the **oncheck -ps** option, you can display the number of pages allocated and used for each tbspace in the metadata area.

The following describes how the metadata area grows:

- The sbspace descriptor tbspace does not grow.
- The chunk adjunct tbspace grows as chunks are added.
- The LO header tbspace grows as chunks are added.
- The tbspace for user-data free list grows if free spaces in the chunk are heavily fragmented.

## Sbpage Structure

Each sbpage is composed of three elements: an sbpage header, the actual user data itself, and an sbpage trailer. Figure 4-21 on page 4-26 shows the structure of an sbpage. The sbpage header consists of the standard page header. The sbpage trailer is used to detect an incomplete write on the page and to detect page corruption.

### Sbpage structure

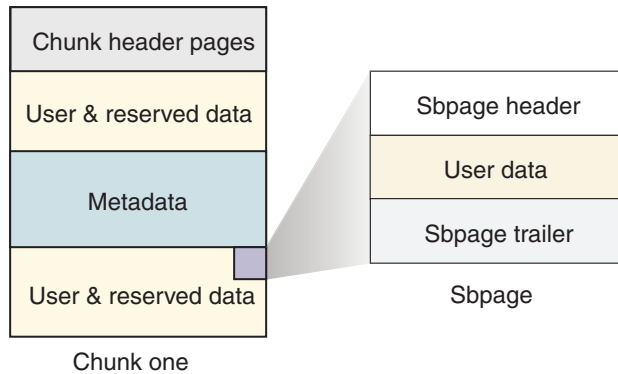


Figure 4-21. Sbpage Structure

## Multiple Chunk Sbspace

Figure 4-22 illustrates a possible configuration for a three-chunk sbspace. In this example, **chunk two** contains no metadata of its own. Metadata information for **chunk two** is stored in the metadata area of **chunk one**.

### Sbpage structure

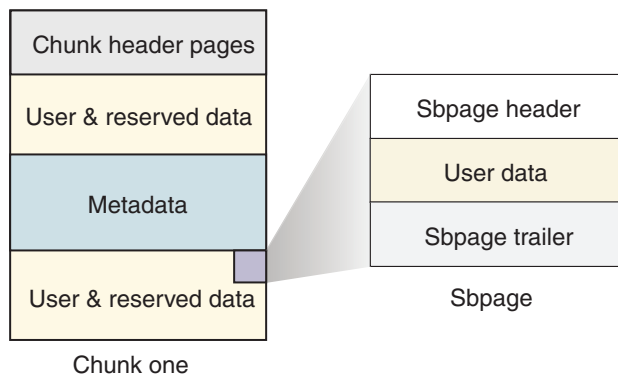


Figure 4-22. Multiple-Chunk Sbspace Structure

The user-data area in **chunk one** of the example is actually optional. **Chunk one** could contain metadata for all other chunks in the sbspace.

---

## Time Stamps

The database server uses a time stamp to identify a time when an event occurred relative to other events of the same kind. The time stamp is not a literal time that refers to a specific hour, minute, or second. It is a 4-byte integer that the database server assigns sequentially.

---

## Database and Table Creation: What Happens on Disk

This section explains how the database server stores data related to the creation of a database or table and allocates the disk structures that are necessary to store your data.

## Database Creation

After the root dbspace exists, users can create a database. The paragraphs that follow describe the major events that occur on disk when the database server adds a new database.

### Disk-Space Allocation for System Catalog Tables

The database server searches the chunk free-list pages in the dbspace, looking for free space in which to create the system catalog tables. For each system catalog table, in turn, the database server allocates eight contiguous pages, the size of the initial extent of each system catalog table. The tables are created individually and do not necessarily reside next to each other in the dbspace. They can be located in different chunks. As adequate space is found for the initial extent of each table, the pages are allocated, and the associated chunk free-list page is updated.

### Tracking of System Catalog Tables

The database server tracks newly created databases in the database tblspace, which resides in the root dbspace. An entry describing the database is added to the database tblspace in the root dbspace. (See “Structure of the Database Tblspace” on page 4-6.) For each system catalog table, the database server adds a one-page entry to the tblspace **tblspace** in the dbspace where the database was built. (See “Structure of the Tblspace Tblspace” on page 4-4.) Figure 4-23 illustrates the relationship between the database tblspace entry and the location of the **systables** system catalog table for the database.

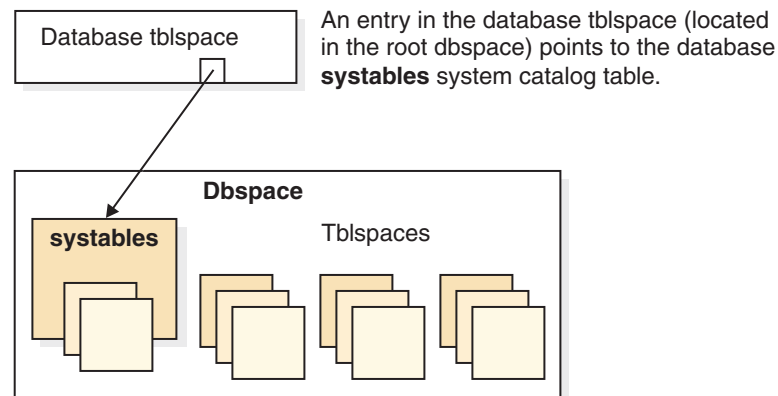


Figure 4-23. New Databases

For instructions on how to list your databases after you create them, see monitoring databases in the chapter on managing database-logging status in the *IBM Informix Administrator's Guide*.

## Table Creation

After the root dbspace exists, and a database has been created, users with the necessary SQL privileges can create a database table. When users create a table, the database server allocates disk space for the table in units called extents (see what is an extent in the chapter on where data is stored in the *IBM Informix Administrator's Guide*). The paragraphs that follow describe the major events that occur when the database server creates a table and allocates the initial extent of disk space.

## Disk-Space Allocation

The database server searches the chunk free-list pages in the dbspace for contiguous free space equal to the initial extent size for the table. When adequate space is found, the pages are allocated, and the associated chunk free-list page is updated.

If the database server cannot find adequate contiguous space anywhere in the dbspace, it allocates to the table the largest available amount of contiguous space. No error message is returned if an allocation is possible, even when the amount of space allocated is less than the requested amount. If the minimum extent size cannot be allocated, an error is returned. (Extents cannot span two chunks.)

## Entry in the Tblspace Tblspace

The database server adds a one-page entry for this table to the tblspace **tblspace** in this dbspace. The tblspace number assigned to this table is derived from the logical page number in the tblspace **tblspace** where the table is described. See “Tblspace Numbers” on page 4-5.

The tblspace number indicates the dbspace where the tblspace is located. Tblspace extents can be located in any of the dbspace chunks.

If you must know exactly where the tblspace extents are located, execute the **oncheck -pe** command for a listing of the dbspace layout by chunk.

## Entries in the System Catalog Tables

The table itself is fully described in entries stored in the system catalog tables for the database. Each table is assigned a table identification number or *tabid*. The *tabid* value of the first user-defined table object in a database is always 100. (The object whose *tabid* = 100 might also be a view, synonym, or a sequence.) For a complete discussion of the system catalog, see the *IBM Informix Guide to SQL: Reference*.

A table can be located in a dbspace that is different than the dbspace that contains the database. The tblspace itself is the sum of allocated extents, not a single, contiguous allocation of space. The database server tracks tblspaces independently of the database.

## Creation of a Temporary Table

The tasks involved in creating temporary tables are similar to the tasks that the database server performs when it adds a new permanent table. The key difference is that temporary tables do not receive an entry in the system catalog for the database. For more information, see the section defining a temporary table, in the chapter on where data is stored in the *IBM Informix Administrator's Guide*.

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## Chapter 5. Interpreting Logical-Log Records

### In This Chapter

To display the logical-log records that the logical-log files contain, use the **onlog** utility.

This chapter provides the following information:

- Brief guidance on reading logical-log records
- A listing of the different logical-log record types

In general, you do not need to read and interpret your logical-log files. However, **onlog** output is useful in debugging situations. For example, you might want to use **onlog** to track a specific transaction or to see what changes the database server made to a specific tblspace. You can also use **onlog** to investigate the cause of an error that occurs during a rollforward. For more information, see “onlog: Display Logical-Log Contents” on page 13-1.

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### About Logical-Log Records

Most SQL statements generate multiple logical-log records. Interpreting logical-log records is more complicated when the database server records the following events in the logical log:

- A transaction that drops a table or index
- A transaction that rolls back
- A checkpoint in which transactions are still active
- A distributed transaction

The following sections discuss the logical-log records for these events.

#### Transactions That Drop a Table or Index

Once the database server drops a table or index from a database, it cannot roll back that drop operation. If a transaction contains a DROP TABLE or DROP INDEX statement, the database server handles this transaction as follows:

1. The database server completes all the other parts of the transaction and writes the relevant logical-log records.
2. The database server writes a BEGCOM record to the logical log and the records associated with the DROP TABLE or DROP INDEX (DINDEX, for example).
3. The database server writes a COMMIT record.

If the transaction is terminated unexpectedly after the database server writes the BEGCOM record to the logical log, the database server rolls *forward* this transaction during recovery because it cannot roll back the drop operation.

#### Transactions That Are Rolled Back

When a rollback occurs, the database server generates a compensation-log record (CLR) for each record in the logical log that is rolled back. The database server uses the CLRs if a system failure takes place *during a rollback*. The CLRs provide

the database server with information on how far the rollback progressed before the failure occurred. In other words, the database server uses the CLR's to log the rollback.

If a CLR contains the phrase includes next record, the next log record that is printed is included within the CLR log record as the compensating operation. Otherwise, you must assume that the compensating operation is the logical undo of the log record to which the **link** field of the CLR points.

## Checkpoints with Active Transactions

If any transactions are active at the time of a checkpoint, checkpoint records include subentries that describe each of the active transactions using the following columns:

- Log begin (decimal format)
- Transaction ID (decimal format)
- Unique log number (decimal format)
- Log position (hexadecimal format)
- User name

## Distributed Transactions

When distributed transactions (transactions that span multiple database servers) generate log records, they are slightly different than nondistributed transactions. You might need to read and interpret them to determine the state of the transaction on both database servers if a failure occurs as a transaction was committing.

The following log records are involved in distributed transactions:

- BEGPREP
- ENDTRANS
- HEURTX
- PREPARE
- TABLOCKS

For more information about this type of logical-log record, see the material on two-phase commit and logical-log records in the *IBM Informix Administrator's Guide*.

If you are performing distributed transactions with TP/XA, the database server uses an XAPREPARE record instead of a PREPARE record.

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## Logical-Log Record Structure

Each logical-log record has *header* information. Depending on the record type, additional columns of information also appear in the output, as explained in "Logical-Log Record Types and Additional Columns" on page 5-3.

### Logical-Log Record Header

Table 5-1 on page 5-3 contains sample output to illustrate the header columns that display for a logical-log record.



Table 5-1. Sample Output from onlog

addr	len	type	xid	id	link
2c018	32	BEGIN	6	3	0
2c038	140	HDELETE	6	0	2c018
2c0c4	64	DELITEM	6	0	2c038
2c104	40	DELITEM	6	0	2c0c4
2c12c	72	HDELETE	6	0	2c104
2c174	44	DELITEM	6	0	2c12c
2c1a0	72	HDELETE	6	0	2c174
2c1e8	44	DELITEM	6	0	2c1a0
2c214	64	HDELETE	6	0	2c1e8
2c254	56	DELITEM	6	0	2c214
2c28c	48	DELITEM	6	0	2c254
2c2bc	24	PERASE	6	0	2c28c
2c2d4	20	BEGCOM	6	0	2c2bc
2c2e8	24	ERASE	6	0	2c2d4
2c300	28	CHFREE	6	0	2c2e8
2c31c	24	COMMIT	6	0	2c300

Table 5-2 defines the contents of each header column.

Table 5-2. Definition of onlog Header Columns

Header Field	Contents	Format
addr	Log-record address (log position)	Hexadecimal
len	Record length in bytes	Decimal
type	Record-type name	ASCII
xid	Transaction number	Decimal
id	Logical-log number	Decimal
link	Link to the previous record in the transaction	Hexadecimal

## Logical-Log Record Types and Additional Columns

In addition to the six header columns that display for every record, some record types display additional columns of information. The information that appears varies, depending on record type. The following table lists all the record types and their additional columns.

The **Action** column indicates the type of database server action that generated the log entry. The **Additional Columns** and **Format** columns describe what information appears for each record type in addition to the header described in “Logical-Log Record Header” on page 5-2.

Table 5-3. Logical-Log Record Types

Record Type	Action	Additional Columns	Format
ADDCHK	Add chunk.	chunk number	Decimal
		chunk name	ASCII
ADDDBS	Add dbspace.	dbspace name	ASCII
ADDITEM	Add item to index.	tblspace ID	Hexadecimal
		rowid	Hexadecimal
		logical page	Decimal
		key number	Decimal
		key length	Decimal
ADDLOG	Add log.	log number	Decimal
		log size (pages)	Decimal
		pageno	Hexadecimal
ALLOCGENPG	Allocate a generic page.	tblspace ID	Decimal
		rowid	Decimal
		slot flags and length	Decimal
		page version if delete	Decimal
		flags, vimage record	Decimal
		rowid for previous	Decimal
		data	ASCII
ALTERDONE	Alter of fragment complete.	tblspace ID	Hexadecimal
		physical page number previous page	Hexadecimal
		logical page number	Decimal
		version of alter	Decimal
ALTSPCOLSNEW	Changed columns in an alter table.	number of columns	Decimal
		special column list	array
ALTSPCOLSOLD	Changed columns in an alter table.	number of columns	Decimal
		special column list	array
BADIDX	Bad index	tblspace ID	Hexadecimal
BEGCOM	Begin commit.	(None)	(None)
BEGIN	Begin work.	date	Decimal
		time	Decimal
		SID	Decimal
		user	ASCII
BEGPREP	Written by the coordinator database server to record the start of the two-phase commit protocol.	flags	Decimal (Value is 0 in a distributed transaction.)
		number of participants	Decimal
BEGWORK	Begin a transaction.	begin transaction time	Decimal
		user ID	Decimal
		process ID	Decimal

Table 5-3. Logical-Log Record Types (continued)

Record Type	Action	Additional Columns	Format
BFRMAP	Simple-large-object free-map change.	tblspace ID	Hexadecimal
		bpageno	Hexadecimal
		status	USED/FREE
		log ID	Decimal
		prev page	Hexadecimal
BLDCL	Build tblspace.	tblspace ID	Hexadecimal
		fextsize	Decimal
		nextsize	Decimal
		row size	Decimal
		ncolumns	Decimal
		table name	ASCII
BMAPFULL	Bitmap modified to prepare for alter.	tblspace ID	Hexadecimal
		bitmap page num	Decimal
BMAP2TO4	2-bit bitmap altered to two 4-bit bitmaps.	tblspace ID	Hexadecimal
		2-bit bitmap page number	Decimal
		flags	Decimal
BSPADD	Add blobspace.	blobspace name	ASCII
BTCPYBCK	Copy back child key to parent.	tblspace ID	Hexadecimal
		parent logical page	Decimal
		child logical page	Decimal
		slot	Decimal
		rowoff	Decimal
		key number	Decimal
BTMERGE	Merge B-tree nodes.	tblspace ID	Hexadecimal
		parent logical page	Decimal
		left logical page	Decimal
		right logical page	Decimal
		left slot	Decimal
		left rowoff	Decimal
		right slot	Decimal
		right rowoff	Decimal
		key number	Decimal
BTSHUFFL	Shuffle B-tree nodes.	tblspace ID	Hexadecimal
		parent logical page	Decimal
		left logical page	Decimal
		right logical page	Decimal
		left slot	Decimal
		left rowoff	Decimal
		key number	Decimal
		flags	Hexadecimal

Table 5-3. Logical-Log Record Types (continued)

Record Type	Action	Additional Columns	Format
BTSPLIT	Split B-tree node.	tblspace ID	Hexadecimal
		rowid	Hexadecimal
		parent logical page	Decimal
		left logical page	Decimal
		right logical page	Decimal
		infinity logical page	Decimal
		rootleft logical page	Decimal
		midsplit	Decimal
		key number	Decimal
		key length	Decimal
CDINDEX	Create detached index.	database name	ASCII
		owner	ASCII
		table name	ASCII
		index name	ASCII
CDR	<p>Captures the set of table columns modified by an update statement such as a <i>bitvector</i>. This log record allows Enterprise Replication to capture only the changed data to avoid transmitting the unchanged columns to a target site.</p> <p>In the example, the first six columns of the table are unchanged (6 leftmost bits in the <b>bitvector</b> are 0), the seventh and eighth columns have been updated (seventh and eighth bits are 1), and so on. The onlog output displays as many bits of bitvector as fit in a single line of the output. To see the entire <b>bitvector</b> displayed in hexadecimal, use the <b>onlog -l</b> command.</p>	name of CDR record	ASCII
		partition number	Hexadecimal
		bitvector	Binary
<p>Sample <b>onlog</b> output for CDR log record:</p> <pre>adr len type xid id link name partno bitvector 40 36 CDR 14 0 18 UPDCOLS 10009a 000000110100110100</pre>			
CHALLOC	Chunk extent allocation.	pageno	Hexadecimal
		size	Hexadecimal
CHCOMBINE	Chunk extent combine.	pageno	Hexadecimal
CHFREET	Chunk extent free.	pageno	Hexadecimal
		size	Hexadecimal

Table 5-3. Logical-Log Record Types (continued)

Record Type	Action	Additional Columns	Format
CHKADJUP	Update chunk adjunct on disk. The database server writes this record when it moves space from the reserved area to the metadata or user-data area or when the user adds an sbpace chunk.	chunk number	Integer
		ud1_start_page	Integer
		ud1_size	Integer
		md_start_page	Integer
		md_size	Integer
		ud2_start_page	Integer
		ud2_size	Integer
CHPHYLOG	Change physical-log location.	flags	Hexadecimal
		pageno	Hexadecimal
		size in kilobytes	Hexadecimal
CHRESERV	Reserve extent for metadata stealing. This record is written when you add an sbpace chunk.	dbspace name	ASCII
		chunk number	Integer
		page number	Integer
CHSPLIT	Chunk extent split.	length	Integer
		pageno	Hexadecimal
CINDEX	Create index.	index descriptor	ASCII
		tblspace ID	Hexadecimal
		low rowid	Decimal
		high rowid	Decimal
COARSELOCK	Coarse-grain locking	tblspace ID	Hexadecimal
		old coarse-locking flag value	Decimal
		new coarse-locking flag value	Decimal
CKPOINT	Checkpoint.	max users	Decimal
		number of active transactions	Decimal
CLR	Compensation-log record; created during a rollback.	(None)	(None)
CLUSIDX	Create clustered index.	tblspace ID	Hexadecimal
		key number	Decimal
COLREPAI	Adjust BYTE, TEXT, or VARCHAR column.	tblspace ID	Hexadecimal
		number of columns adjusted	Decimal
COMMIT	Commit work.	date	Decimal
		time	Decimal
COMTAB	Compact slot table on a page.	logical page number	Decimal
		number slots moved	Decimal
		compressed slot pairs	ASCII
COMWORK	End a transaction and commit work.	end transaction time	Decimal
		begin transaction time	Decimal

Table 5-3. Logical-Log Record Types (continued)

Record Type	Action	Additional Columns	Format
DELETE	Delete before-image.	tblspace ID	Hexadecimal
		rowid	Hexadecimal
DELITEM	Delete item from index.	tblspace ID	Hexadecimal
		rowid	Hexadecimal
		logical page	Decimal
		key number	Decimal
		key length	Decimal
DERASE	Drop tblspace in down dbspace.	tblspace number	Hexadecimal
		table lock number	Decimal
DINDEX	Drop index.	tblspace ID	Hexadecimal
		key number	Decimal
DRPBSP	Drop blobspace.	blobspace name	ASCII
DRPCHK	Drop chunk.	chunk number	Decimal
		chunk name	ASCII
DRPDBS	Drop dbspace.	dbspace name	ASCII
DRPLOG	Drop log.	log number	Decimal
		log size (pages)	Decimal
		pageno	Hexadecimal
ENDTRANS	<p>Written by both the coordinator and participant database servers to record the end of the transaction. ENDTRANS instructs the database server to remove the transaction entry from its shared-memory transaction table and close the transaction.</p> <p>In the coordinator logical log, each BEGPREP that results in a committed transaction is paired with an ENDTRANS record. If the final decision of the coordinator is to roll back the transaction, no ENDTRANS record is written.</p> <p>In the participant logical log, each ENDTRANS record is paired with a corresponding HEURTX record.</p>	(None)	(None)
ERASE	Drop tblspace.	tblspace ID	Hexadecimal
FREE_RE	Allocate extent from reserve extent to metadata or user-data area of an sbspace chunk.	chunk number	Integer
		page number	Integer
		length	Integer
		flag	Hexadecimal
HDELETE	Delete home row.	tblspace ID	Hexadecimal
		rowid	Hexadecimal
		slotlen	Decimal

Table 5-3. Logical-Log Record Types (continued)

Record Type	Action	Additional Columns	Format
HEURTX	Written by a participant database server to record a heuristic decision to roll back the transaction. It should be associated with a standard ROLLBACK record indicating that the transaction was rolled back.	flag	Hexadecimal (Value is always 1.)
HINSERT	Home row insert.	tblspace ID	Hexadecimal
		rowid	Hexadecimal
		slotlen	Decimal
HUPAFT	Home row update, after-image.	tblspace ID	Hexadecimal
		rowid	Hexadecimal
		slotlen	Decimal
HUPBEF	Home row update, before-image.  In addition, the flag field of the HUPBEF header may include the following values:  <b>LM_PREVLSN</b> Confirms that an LSN exists.  <b>LM_FIRSTUPD</b> Confirms that this is the first update for this rowID by this transaction.	tblspace ID	Hexadecimal
		rowid	Hexadecimal
		slotlen	Decimal
		LSN (optional)	Decimal
HUPDATE	If the home row update before-images and after-images can both fit into a single page, the database server writes a single HUPDATE record.  In addition, the flag field of the HUPDATE log may include the following values:  <b>LM_PREVLSN</b> Confirms that an LSN exists.  <b>LM_FIRSTUPD</b> Confirms that this is the first update for this rowID by this transaction.	tblspace ID	Hexadecimal
		rowid	Hexadecimal
		forward ptr rowid	Hexadecimal
		old slotlen	Decimal
		new slotlen	Decimal
		number of pieces	Decimal
		LSN (optional)	Decimal
IDXFLAGS	Index flags.	tblspace ID	Hexadecimal
		key number	Hexadecimal
INSERT	Insert after-image.	tblspace ID	Hexadecimal
		rowid	Hexadecimal
ISOSPCOMMIT	Log an isolated save-point commit.	end transaction time	Decimal
		begin transaction time	Decimal
LCKLVL	Locking mode (page or row).	tblspace ID	Hexadecimal
		old lockmode	Hexadecimal
		new lockmode	Hexadecimal

Table 5-3. Logical-Log Record Types (continued)

Record Type	Action	Additional Columns	Format
LG_ADDBPOOL	Add a buffer pool online.	page size in bytes	Decimal
		number of buffers in the pool	Decimal
		number of lru queues	Decimal
		percent of lru_max_dirty	Decimal
		percent of lru_min_dirty	Decimal
PTRUNCATE	Identifies an intention to truncate a table. The partitions are marked to be dropped or reused, according to the specified command option.	tblspace ID	Hexadecimal
TRUNCATE	TRUNCATE has freed the extents and the transaction will be committed.	tblspace ID	Hexadecimal
MVIDXND	Index node moved to allow for 2-bit to 4-bit bitmap conversion.	tblspace ID	Hexadecimal
		old page number	Decimal
		new page number	Decimal
		parent page number	Decimal
		parent slot number	Decimal
		parent slot offset	Decimal
		key number	Decimal
PBDELETE	Delete tblspace blobpage.	bpageno	Hexadecimal
		status	USED/FREE
		unique ID	Decimal
PBINSERT	Insert tblspace blobpage.	bpageno	Hexadecimal
		tblspace ID	Hexadecimal
		rowid	Hexadecimal
		slotlen	Decimal
		pbrowid	Hexadecimal
PDINDEX	Predrop index.	tblspace ID	Hexadecimal
PGALTER	Page altered in place.	tblspace ID	Hexadecimal
		physical page number	Hexadecimal
PGMODE	Page mode modified in bitmap.	tblspace ID	Hexadecimal
		logical page number	Decimal
		old mode	Hexadecimal
		new mode	Hexadecimal
PERASE	Preerase old file. Mark a table that is to be dropped. The database server frees the space on the commit.	tblspace ID	Hexadecimal
PNGPALIGN8	Use the pages in this tblspace as generic pages.	None	
PNLOCKID	Change tblspaces lockid.	tblspace ID	Hexadecimal
		old lock ID	Hexadecimal
		new lock ID	Hexadecimal



Table 5-3. Logical-Log Record Types (continued)

Record Type	Action	Additional Columns	Format
PNSIZES	Set tblspace extent sizes.	tblspace ID	Hexadecimal
		fextsize	Decimal
		nextsize	Decimal
PREPARE	Written by a participant database server to record the ability of the participant to commit the transaction, if so instructed.	DBSERVERNAME of coordinator	ASCII
PTADESC	Add alter description information.	tblspace ID	Hexadecimal
		physical page number of previous page	Hexadecimal
		logical page number	Decimal
		number of columns added	Decimal
PTALTER	Alter of fragment begun.	tblspace ID	Hexadecimal
		physical page number previous page	Hexadecimal
		logical page number	Decimal
		alter desc page number	Decimal
		num columns added	Decimal
		version of alter	Decimal
		added rowsize	Decimal
PTALTNEWKEYD	Update key descriptors in a tblspace header after an alter table command.	bytes in key descriptor	Decimal
		data in key descriptor	ASCII
PTALTOLDKEYD	Update key descriptors after an alter table command.	bytes in key descriptor	Decimal
		data in key descriptor	ASCII
PTCOLUMN	Add special columns to fragment.	tblspace ID	Hexadecimal
		number of columns	Decimal
PTEXTEND	Tblspace extend.	tblspace ID	Hexadecimal
		last logical page	Decimal
		first physical page	Hexadecimal
PTRENAME	Rename table.	tblspace ID	Hexadecimal
		old table name	ASCII
		new table name	ASCII
RDELETE	Remainder page delete.	tblspace ID	Hexadecimal
		rowid	Hexadecimal
		slotlen	Decimal
		hrowid (optional)	Decimal
		poffset (optional)	Decimal
RENDBS	Rename dbspace.	new dbspace name	ASCII
REVERT	Logs the reversion of a database space to a database space of an earlier version.	type of reversion event	Decimal
		arg1	Decimal
		arg2	Decimal
		arg3	Decimal

Table 5-3. Logical-Log Record Types (continued)

Record Type	Action	Additional Columns	Format
RINSERT	Remainder page insert.	tblspace ID	Hexadecimal
		rowid	Hexadecimal
		slotlen	Decimal
		hrowid (optional)	Decimal
		poffset (optional)	Decimal
ROLLBACK	Rollback work.	date	Decimal
		time	Decimal
ROLWORK	End a transaction and roll back work.	end transaction time	Decimal
		begin transaction time	Decimal
RSVEXTEND	Logs the extension to the reserved pages.	number of pages	Decimal
		physical page number of extent	Hexadecimal
RTREE	Logs inserts and deletions for R-tree index pages. (Other operations on R-tree indexes are physically logged.) The record subtypes are: <ul style="list-style-type: none"> <li>• LEAFINS - insert item in a leaf page</li> <li>• LEAFDEL - delete item from leaf page</li> </ul>	record subtype	ASCII
		[index page rowid	Hexadecimal
		tuple length	Decimal
		base table rowid	Decimal
		base table fragid	Decimal
		delete flag]	Decimal
BRUPAFT	Remainder page update, after-image.	tblspace ID	Hexadecimal
		rowid	Hexadecimal
		slotlen	Decimal
RUPBEF	Remainder page update, before-image.	tblspace ID	Hexadecimal
		rowid	Hexadecimal
		slotlen	Decimal
		hrowid (optional)	Decimal
		poffset (optional)	Decimal
RUPDATE	If the remainder page update before-images and after-images can both fit into a single page, the database server writes a single RUPDATE record.	tblspace ID	Hexadecimal
		rowid	Hexadecimal
		forward ptr rowid	Hexadecimal
		old slotlen	Decimal
		new slotlen	Decimal
		number of pieces	Decimal
		hrowid (optional)	Decimal
		poffset (optional)	Decimal

Table 5-3. Logical-Log Record Types (continued)

Record Type	Action	Additional Columns	Format
SBLOB	<p>Indicates a subsystem log record for a smart large object.</p> <p>The various record subtypes are:</p> <ul style="list-style-type: none"> <li>CHALLOC</li> <li>CHCOMBINE</li> <li>CHFREE</li> <li>CHSPLIT</li> <li>CREATE</li> <li>DELETES</li> <li>EXTEND</li> <li>HDRUPD</li> <li>PDELETE</li> <li>PTRUNC</li> <li>REFCOUNT</li> <li>UDINSERT</li> <li>UDINSERT_LT</li> <li>UDUPAFT</li> <li>UDUPAFT_LT</li> <li>UDUPAFT</li> <li>UDUPAFT_LT</li> <li>UDWRITE</li> <li>UDWRITE_LT</li> </ul>	<p>Varies</p> <p>For more information, see “Log Record Types for Smart Large Objects” on page 5-14.</p>	Varies
SYNC	Written to a logical-log file if that log file is empty and administrator instructs the database server to switch to next log file.	(None)	(None)
TABLOCKS	Written by either a coordinator or a participant database server. It is associated with either a BEGPREP or a PREPARE record and contains a list of the locked tablespaces (by tblspace number) held by the transaction. (In a distributed transaction, transactions are shown as the owners of locks.)	number of locks	Decimal
		tblspace number	Hexadecimal
UDINSERT	Append new user data.	chunk	Decimal
		page within chunk	Hexadecimal
		offset within page	Hexadecimal
		data length	Hexadecimal
UDUPAFT	Update user data after-image if a UDWRITE is too expensive.	chunk	Decimal
		page within chunk	Hexadecimal
		offset within page	Hexadecimal
		data length	Hexadecimal
UDUPBEF	Update user-data before-image if a UDWRITE is too expensive.	chunk	Decimal
		page within chunk	Hexadecimal
		offset within page	Hexadecimal
		data length	Hexadecimal

Table 5-3. Logical-Log Record Types (continued)

Record Type	Action	Additional Columns	Format
UDWRITE	Update user data (difference image).	chunk	Decimal
		page within chunk	Hexadecimal
		offset within chunk	Hexadecimal
		length before write	Hexadecimal
		length after write	Hexadecimal
UNDO	Header record to a series of transactions to be rolled back.	count	Decimal
UNDOBLDC	This record is written if a CREATE TABLE statement should be rolled back but cannot be because the relevant chunk is down. When the log file is replayed, the table will be dropped.	tblspace number	Hexadecimal
UNIQID	Logged when a new SERIAL value is assigned to a row.	tblspace ID	Hexadecimal
		unique ID	Decimal
UNIQ8ID	Logged when a new SERIAL8 value is assigned to a row.	tblspace ID	Hexadecimal
		unique ID	Decimal
UPDAFT	Update after-image.	tblspace ID	Hexadecimal
		rowid	Hexadecimal
UPDBEF	Update before-image.	tblspace ID	Hexadecimal
		rowid	Hexadecimal
XAPREPARE	Participant can commit this XA transaction.	(None)	(None)

## Log Record Types for Smart Large Objects

All smart-large-object log records are the SBLOB type. Each smart-large-object log record contains six header columns, described in “Logical-Log Record Header” on page 5-2; the record subtype; and additional information. The information that appears varies, depending on record subtype.

Table 5-4 lists all the smart-large-object record types. The **Subtype** column describes the smart-large-object record type. The **Action** column indicates the type of database server action that generated the log entry. The **Additional Columns** and **Format** columns describe what information appears for each record type.

Table 5-4. Record Subtypes for Smart Large Objects

Record Subtype	Action	Additional Columns	Format
CHALLOC	Allocate chunk extent.	extent [chk, page, len]	Decimal
		flags	Hexadecimal
CHCOMBINE	Combine two pages in the user-data extent list.	chunk number	Decimal
		first page	Decimal
		second page	Decimal
CHFREE	Frees chunk extent.	extent [chk, page, len]	Decimal

Table 5-4. Record Subtypes for Smart Large Objects (continued)

Record Subtype	Action	Additional Columns	Format
CHSPLIT	Split a page in the user-data extent list.	chunk number	Decimal
		UDFET page to split	Decimal
CREATE	Create smart large object.	smart-large-object ID [sbs, chk, page, oid]	Decimal
		number of extents in lomaphdr	Decimal
DELETE	Delete a smart large object at commit.	smart-large-object ID [sbs, chk, page, oid]	Decimal
EXTEND	Add extent to an extent list of a smart large object.	smart-large-object ID [sbs, chk, page, oid]	Decimal
		extent [chk, page, len]	Decimal
		lomap overflow page number	Decimal
HDRUPD	Update smart-large-object header page.	smart-large-object ID [sbs, chk, page, oid]	Decimal
		old EOF offset	String
		new EOF offset	String
		old times	Decimal
		new times	Decimal
PDELETE	Queue a smart large object for deletion at commit.	smart-large-object ID [sbs, chk, page, oid]	Decimal
PTRUNC	Queue a smart large object for truncation at commit.	smart-large-object ID [sbs, chk, page, oid]	Decimal
		old offset	String
		new offset	String
REFCOUNT	Increment or decrement the reference count of a smart large object.	smart-large-object ID [sbs, chk, page, oid]	Decimal
		1 if increment; 0 if decrement	Decimal
UDINSERT, UDINSERT_LT	Append new user data.	chunk	Decimal
		page within chunk	Decimal
		offset within page	Decimal
		data length	Decimal
UDUPAFT, UDUPAFT_LT	Update user-data after-image if a UDWRITE is too expensive.	chunk	Decimal
		page within chunk	Decimal
		offset within page	Decimal
		data length	Decimal
UDUPBEF, UDUPBEF_LT	Update user-data beforeimage if a UDWRITE is too expensive.	chunk	Decimal
		page within chunk	Decimal
		offset within page	Decimal
		data length	Decimal

Table 5-4. Record Subtypes for Smart Large Objects (continued)

Record Subtype	Action	Additional Columns	Format
UDWRITE,	Update user data (difference image).	chunk	Decimal
UDWRITE_LT		page within chunk	Decimal
		offset within page	Decimal
		length before write	Decimal
		length after write	Decimal
		number of different image pieces	Decimal

For an example of smart-large-object records in **onlog** output, see smart-large-object log records in the chapter on what is the logical log in the *IBM Informix Administrator's Guide*.

Figure 5-1 shows an example of smart-large-object records in **onlog** output. The first two records show that an extent was freed. The next group of records, flanked by BEGIN and COMMIT, shows the allocation of storage and creation of the smart large objects.

addr	len	type	xid	id	link	subtype	specific-info
4e8428	40	SBLOB	8	0	4e7400	CHFREE	(2,53,421)
4e8450	40	SBLOB	8	0	4e8428	CHFREE	(2,579,421)
c8018	40	BEGIN	8	3	0	07/13/98	10:23:04 34 informix
c8040	264	SBLOB	8	0	c8018	CREATE	[2,2,1,900350517] 10
c8148	44	SBLOB	8	0	c8040	CHALLOC	(2,53,8) 0x1
c8174	68	SBLOB	8	0	c8148	EXTEND	[2,2,1,900350517] (2,53,8) -1
c81b8	264	SBLOB	8	0	c8174	CREATE	[2,2,2,900350518] 10
c82c0	44	SBLOB	8	0	c81b8	CHALLOC	(2,61,1) 0x1
c82ec	68	SBLOB	8	0	c82c0	EXTEND	[2,2,2,900350518] (2,61,1) -1
c8330	56	SBLOB	8	0	c82ec	REFCOUNT	[2,2,1,900350517] 1
c8368	56	SBLOB	8	0	c8330	REFCOUNT	[2,2,2,900350518] 1
c83a0	36	COMMIT	8	0	c8368	07/13/98	10:23:05
c83c4	40	BEGIN	8	3	0	07/13/98	10:23:05 34 informix
c83ec	264	SBLOB	8	0	c83c4	CREATE	[2,2,3,900350519] 10
c84f4	44	SBLOB	8	0	c83ec	CHALLOC	(2,62,1) 0x1
c8520	68	SBLOB	8	0	c84f4	EXTEND	[2,2,3,900350519] (2,62,1) -1
c8564	56	SBLOB	8	0	c8520	REFCOUNT	[2,2,3,900350519] 1
c859c	36	COMMIT	8	0	c8564	07/13/98	10:23:05

Figure 5-1. Smart-Large-Object Records in onlog Output

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## **Part 2. Administrative Utilities**





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## Chapter 6. Overview of Utilities

The Informix database server utilities allow you to perform administrative tasks directly from the command line.

The database server utilities support multibyte command-line arguments. For a complete list of the utilities that support multibyte command-line arguments, see the Locale-specific support for utilities (GLS User's Guide).

The database server must be online before you execute a utility, with the following exceptions:

- **oninit**
- Some **onlog** options
- Some **oncheck** options

**Note:** When using utilities, do not use the UNIX command CTRL-C to send an interrupt signal to a process because it might produce an error.

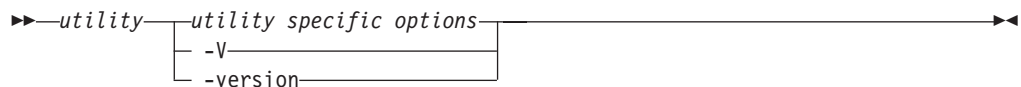
---

### Obtaining Utility Version Information

Many Informix command-line utilities allow you to obtain version information using **-V** and **-version** options. You use the **-V** and **-version** options primarily for debugging. When a Technical Support representative asks for the version number, you can use the **-V** and **-version** options to find the information.

The **-V** option displays the software version number and the serial number.

The **-version** option extends the **-V** option to display additional information on the build operation system, build number, and build date.



The **-V** and **-version** options cannot be used with any other utility options. For example, the **onstat -version** command might display the following output.

```
onstat -version

Program:          onstat
Build Version:    11.70.FC1
Build Host:       connla
Build OS:         SunOS 5.6
Build Number:     009
Build Date:       Sat Nov 20 03:38:27 CDT 2010
GLS Version:      glslib-4.50.xc2
```

The **onstat -V** command might display the following information:

```
IBM Informix Version 11.70.FC1  Software Serial Number
RDS#N0000000
```

---

## IBM OpenAdmin Tool (OAT) for Informix

IBM OpenAdmin Tool (OAT) for Informix is a PHP-based Web browser administration tool that can administer multiple database server instances using a single installation on a Web server.

You access the Web server through any browser to administer all your database servers. You can perform the following tasks with OAT:

- Add new connections to servers and server groups
- View server information on a map
- Customize the help system to add your own content to help topics
- Configure the display to change the sort order of reports by clicking on column headings
- Manage the compression of data in tables and table-fragment rows
- Manage dbspaces, chunks, and recovery logs
- Monitor performance statistics, including recent SQL statements, combine graphs and reports to create custom reports
- View the online message log and the ON-Bar activity log
- Execute ad hoc or saved SQL statements
- View database, table, and column information
- Monitor high-availability clusters: HDR servers, Shared Disk secondary servers, and Remote Standalone secondary servers
- View information about executed SQL administration API commands

OAT is an open-source program that you can download from this Web site:  
[https://www14.software.ibm.com/webapp/iwm/web/preLogin.do?lang=en\\_US&source=swg-informixfpd](https://www14.software.ibm.com/webapp/iwm/web/preLogin.do?lang=en_US&source=swg-informixfpd).

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## IBM Informix Server Administrator

IBM Informix Server Administrator (ISA) allows a DBA to manage Informix database servers by executing Informix commands from any web browser. You do not need to be familiar with the syntax and format of database server commands. ISA presents the command output in an easy-to-read format.

ISA is available for download at <http://www.ibm.com/software/data/informix/downloads.html>.

With ISA, you can perform these database server administrative tasks:

- Change configuration parameters temporarily or permanently.
- Use **Server Setup** to configure or reconfigure the database server.
- Change the database server mode.
- Modify connectivity information in the **sqlhosts** file.
- Check dbspaces, blobspaces, and sbspaces.
- Manage logical logs and physical logs.
- Examine and modify memory usage.
- Read the message log.
- Back up and restore dbspaces, blobspaces, and sbspaces.
- Run various **onstat** commands to monitor performance.
- Enter SQL statements and examine database schemas.

- Add and remove chunks, dbspaces, blobspaces, sbspaces.
- Examine and manage user sessions.
- Examine and manage virtual processors (VPs).
- Use the High-Performance Loader (HPL), **dbimport**, and **dbexport**.
- Manage Enterprise Replication.
- Manage a Informix MaxConnect server.
- Set up primary and secondary database servers for High-Availability Data Replication.
- Use the following utilities: **dbaccess**, **dbschema**, **onbar**, **oncheck**, **ondblog**, **oninit**, **onlog**, **onmode**, **onparams**, **onspaces**, **onstat**, **onpladm**.
- Enter any Informix utility, UNIX shell command, or Windows command.



---

## Chapter 7. The `genoncfg` Utility

Use the `genoncfg` utility to expedite the process of customizing the default Informix configuration file (`onconfig.std`) to the host environment and your planned usage of a database server instance.

### Syntax

```
genoncfg input_file [informixdir]
  -h
  -V
  -version
```

Element	Purpose	Key Considerations
<code>input_file</code>	Name of the input file containing your parameter settings.	
<code>informixdir</code>	Path to the Informix installation that you want to configure.	You can omit the installation path if the <b>INFORMIXDIR</b> environment variable is set. If the <b>INFORMIXDIR</b> variable is already set and you enter an installation path on the command line, the utility runs with the command-line path.
<code>-h</code>	Help information about the <code>genoncfg</code> utility.	
<code>-V</code>	Displays short version information and exits the command-line utility.	
<code>-version</code>	Displays extended version information and exits the command-line utility.	

### Usage

Log in to the host computer as root or user **informix** before you run this utility.

You must set parameters that are valid for your host environment in an input file before you can successfully run the `genoncfg` utility. For all environments, the parameter `disk` is required in the input file. You can also enter directives in the input file. The directives are not required to run the utility, but they can be helpful in some circumstances.

The utility does not read or modify any existing configuration file. If you have a pre-existing `ONCONFIG` file in the host environment, none of its parameter values are changed when you run the utility. Therefore, you can review the recommended configuration settings before you put them in effect on a database server instance.

#### To use the `genoncfg` utility:

1. Create the input file containing your values for the parameters that the `genoncfg` utility processes with a text editor.
2. Run the utility with your input file. The configuration file (named `onconfig`) is generated and saved in the working directory.
3. *Optional:* Rename the generated configuration file.

4. If you want to run a database server instance with the generated configuration file, copy the file to \$INFORMIXDIR/etc and update the **ONCONFIG** environment variable accordingly.

## Input File for the **genoncfg** Utility

Use the input file to specify the following information about the database server instance:

- number of anticipated online transaction processing (OLTP) connections
- number of anticipated decision-support systems (DSS) connections
- disk space
- CPU utilization
- network connection settings
- recovery time

The input file is an ASCII text file. There is no required order for the parameters. The following is an example of an input file:

```
cpus 1
memory 1024 m
connection name demo_on onsoctcp 9088
servernum 1
oltp_connections 10
dss_connections 2
disk /opt/IBM/informix/demo/server/online_root 0 k 300 m
directive one_crit
directive debug
```

*Table 7-1. Parameters of the Input File for the **genoncfg** Utility*

Parameter	Description
connection	<p>Server connection parameters:</p> <ul style="list-style-type: none"> <li>• name or alias, depending on whether the connection functions with a specific server name (the DBSERVERNAME parameter of the configuration file) or with an alternative server name (using the DBSERVERALIASES parameter of the configuration file)</li> <li>• name for the connection</li> <li>• type of server connection (equivalent to NETTYPE in the configuration file)</li> <li>• port number for the service</li> </ul> <p>Example: connection name demo_on onsoctcp 9088</p>
cpus	<p>Number of central processing units (CPUs) to allocate the instance. Example: cpus 1</p>

Table 7-1. Parameters of the Input File for the **genoncfg** Utility (continued)

Parameter	Description
directive	<p>Directives that can be used with the <b>genoncfg</b> utility.</p> <ul style="list-style-type: none"> <li>• <b>one_crit</b>: Configures the database server to store physical logs, logical logs, and data in the root dbspace only.</li> <li>• <b>debug</b>: Displays information in real time about the host environment and actions done on the configuration file.</li> </ul> <p>Example: directive one_crit</p> <p>This information can be helpful in troubleshooting problems with database server configuration. One scenario is that the debug directive can result in saving time. In this scenario, you read the displayed information and notice that the utility is creating an onconfig file that you do not want or that will not function. You stop the utility while it is still running, adjust the input file settings, and then rerun the utility with the modified input file.</p>
disk	<p>Disk storage space settings for the instance:</p> <ul style="list-style-type: none"> <li>• location of the root dbspace</li> <li>• size of offset, in megabytes (m) or kilobytes (k)</li> <li>• size of root dbspace, in megabytes (m) or kilobytes (k)</li> </ul> <p>Example:</p> <p>UNIX: /opt/IBM/dbspace/rootdbs</p> <p>Windows: d:\INFXDATA\rootdbs</p> <p><b>Important:</b> If you enter a path location that is the root dbspace of a working instance, the instance is overwritten and made unusable.</p>
dss_connections	<p>Estimated number of decision-support systems (DSS) connections to the instance. For example, a query client or other application that obtains result sets for business intelligence can be a DSS connection. Example: dss_connections 2</p>
memory	<p>Amount of memory, in megabytes (m), for the instance. Example: memory 1024 m</p>
oltp_connections	<p>Estimated number of online transaction processing (OLTP) connections to the instance. Typically, an application that modifies the state of databases in the instance is an OLTP connection. Example: oltp_connections 10</p>

Table 7-1. Parameters of the Input File for the **genoncfg** Utility (continued)

Parameter	Description
rto_server_restart	Specifies the amount of time, in seconds, that the database server has to recover from a problem after you restart Informix and bring it into online or quiescent mode. The value can be set either to 0 to disable the configuration parameter or to a value between 60 and 1800 to enable the parameter and indicate the number of seconds. Example: rto_server_restart 100 specifies the recovery time objective as 100 seconds.
servernum	Unique ID of the database server instance. Example: servernum 1



---

## Chapter 8. The oncheck Utility

Use the **oncheck** utility to check specified disk structures for inconsistencies, repair inconsistent index structures, and display information about disk structures.

The **oncheck** utility requires sort space when examining an index. The amount of sort space required is the same as that needed to build the index. For information about calculating the amount of temporary space needed, see Estimating temporary space for index builds (Performance Guide). If you receive the error "no free disk space for sort," you must estimate the amount of temporary space needed and make that space available.

You can use SQL administration API commands that are equivalent to some **oncheck** commands.

---

### oncheck Check-and-Repair

The **oncheck** utility can repair the following types of disk structures:

- Partition page statistics
- Bitmap pages
- Partition blobpages
- Blobspace blobpages
- Indexes
- Sbspace pages
- Metadata partitions for sbspaces

If **oncheck** detects inconsistencies in other structures, messages alert you to these inconsistencies, but **oncheck** cannot resolve the problem. For more information, see the chapter on consistency checking in the *IBM Informix Administrator's Guide* and Chapter 4, "Disk Structures and Storage," on page 4-1.

### What Does Each Option Do?

As Table 8-1 on page 8-2 shows, the **oncheck** options fall into three categories: check, repair, and display. The display or print options (those prefixed with the letter **p**) are identical in function to the **-c** options, except that the **-p** options display additional information about the data that is being checked as the **oncheck** utility executes. You cannot combine **oncheck** option flags except as the following paragraphs describe.

In general, the **-c** options check for consistency and display a message on the screen only if they find an error or inconsistency.

Any user can execute the check options. On UNIX platforms, you must be user **informix** or **root** to display database data or initiate repair options. On Windows, you must be a member of the **Informix-Admin** group to display database data or initiate repair options.

Table 8-1 associates **oncheck** options with their function. It also shows the SQL administration API *command* strings that are equivalent to the **oncheck -c** options.

*Table 8-1. oncheck Options and Their Function*

Object	Check	SQL administration API <i>command</i> string	Repair	Display
Blobspace simple large objects				-pB
System catalog tables	-cc			-pc
Data rows, no simple large objects or smart large objects	-cd			-pd
Data rows, simple large objects but no smart large objects	-cD			-pD
Table with a user-defined access method	-cd, -cD	CHECK DATA		
Chunks and extents	-ce	CHECK EXTENTS		-pe
Index (key values)	-ci, -cix		-ci -y -pk -y, -pkx -y	-pk
Index (keys plus rowids)	-cI, -cIx		-cI -y -pK -y, -pKx -y	-pK
Index with a user-defined access method	-ci, -cI			
Index (leaf key values)			-pl -y, -plx -y	-pl
Index (leaf keys plus rowids)			-pL -y, -pLx -y	-pL
Pages (by table or fragment)				-pp
Pages (by chunk)				-pP
Root reserved pages	-cr, -cR			-pr, -pR
Metadata for smart large objects	-cs, -cS			-ps, -pS
Space usage (by table or fragment)		CHECK PARTITION  PRINT PARTITION		-pt
Space usage (by table, with indexes)				-pT

## Using the -y Option to Perform Repairs

Use the **-y** option to instruct **oncheck** to perform repairs automatically, as the following examples show:

```
oncheck -cd -y
oncheck -cD -y
oncheck -ci -y
oncheck -cI -y
```

If you do not use the **-y** option, **oncheck** prompts you when it encounters an inconsistency and allows you to request a repair. If you specify option **-n**, **oncheck** does not prompt you because this option instructs **oncheck** to not perform repairs.

## Repairing Indexes in Sbspaces and External Spaces

The **oncheck** utility can repair an index in an sbspace or external space if the index is created using an access method that supports the **oncheck -y** option. Although the **oncheck** utility does not repair fragmented indexes, user-defined access methods can repair them. For more information about the **oncheck** options that access methods support, see the *IBM Informix DataBlade API Programmer's Guide* or the *IBM Informix Virtual-Index Interface Programmer's Guide*.

## Locking and oncheck

The **oncheck** utility places a shared lock on a table during the following operations, so no other users can perform updates, inserts, or deletes until the check has completed:

- When it checks data
- When it checks indexes (with **-ci**, **-cI**, **-pk**, **-pK**, **-pl**, or **-pL**) and the table uses page locking
- When you specify the **-x** option with **-ci**, **-cI**, **-pk**, **-pK**, **-pl**, or **-pL** and the table uses row locking

If the table does not use page locking, the database server does not place a shared lock on the table when you check an index with the **oncheck -ci**, **-cI**, **-pk**, **-pK**, **-pl**, or **-pL** options. When no shared lock is on the table during an index check, other users can update rows during the check.

By not placing a shared lock on tables using row locks during index checks, the **oncheck** utility cannot be as accurate in the index check. For absolute assurance of a complete index check, you can execute **oncheck** with the **-x** option. With the **-x** option, **oncheck** places a shared lock on the table, and no other users can perform updates, inserts, or deletes until the check has completed.

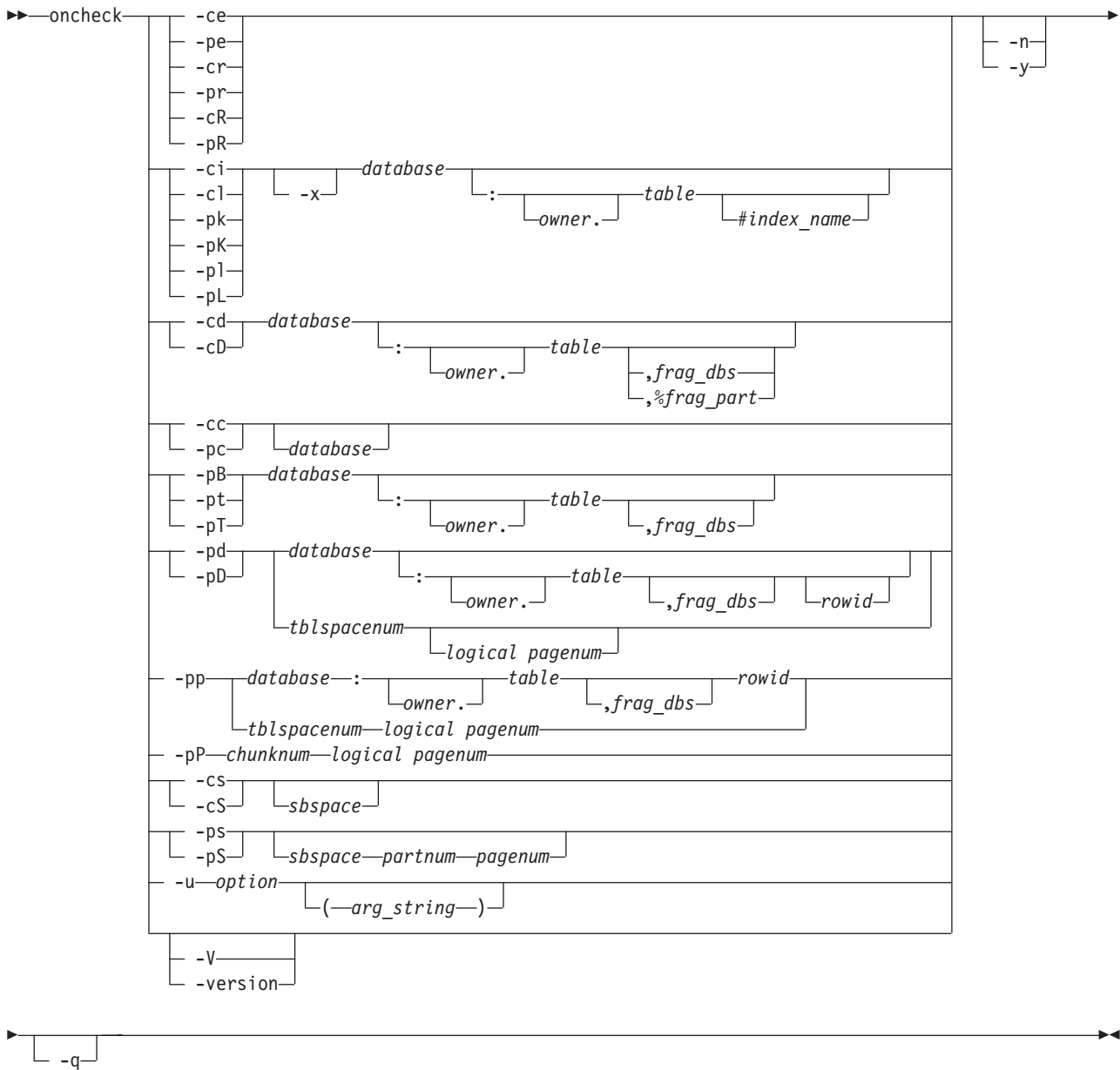
The **oncheck** utility returns unreliable results when run on secondary servers in a high-availability cluster.

For more information about the **-x** option, refer to “Turn On Locking with -x” on page 8-21. For information on shared locks and intent shared locks, see the *IBM Informix Performance Guide*.

The **oncheck** utility places a shared lock on system catalog tables when they are checked. It places an exclusive lock on a table when it executes repair options.

---

## Oncheck Syntax



Element	Purpose	Key Considerations
-cc	Checks system catalog tables for the specified database	See "oncheck -cc and -pc: Check system catalog tables" on page 8-8.
-cd	Reads all pages except simple large objects from the tblspace for the specified database, table, or fragment and checks each page for consistency  Also checks tables that use a user-defined access method	Does not check simple or smart large objects.  See "oncheck -cd and oncheck -cD commands: Check pages" on page 8-8.
-cD	Same as -cd but also reads the header of each blobpage and checks it for consistency	Checks simple large objects but not smart large objects.  See "oncheck -cd and oncheck -cD commands: Check pages" on page 8-8.

Element	Purpose	Key Considerations
<b>-ce</b>	Checks each chunk-free list and corresponding free space and each tblspace extent. Also checks smart-large-object extents and sbspace metadata	The <b>oncheck</b> process verifies that the extents on disk correspond to the current control information that describes them.  See “oncheck -ce, -pe: Check the chunk-free list” on page 8-10. For background information, see “Next-Extent Allocation” on page 4-10.
<b>-ci</b>	Checks the ordering of key values and the consistency of horizontal and vertical node links for all indexes associated with the specified table  Also checks indexes that use a user-defined access method	See “ <b>oncheck -ci</b> and <b>-cI</b> : Check index node links” on page 8-10.
<b>-cI</b>	Same as <b>-ci</b> but also checks that the key value tied to a rowid in an index is the same as the key value in the row	See “ <b>oncheck -ci</b> and <b>-cI</b> : Check index node links” on page 8-10.
<b>-cr</b>	Checks each of the root dbspace reserved pages for several conditions	See “oncheck -cr and -cR: Check reserved pages” on page 8-12.
<b>-cR</b>	Checks the root dbspace reserved pages, physical-log pages, and logical-log pages	See “oncheck -cr and -cR: Check reserved pages” on page 8-12
<b>-cs</b>	Checks smart large object and sbspace metadata for an sbspace	See “oncheck -cs, -cS, -ps, -pS: Check and display sbspaces” on page 8-13.
<b>-cS</b>	Checks smart large object and sbspace metadata for an sbspace as well as extents	See “oncheck -cs, -cS, -ps, -pS: Check and display sbspaces” on page 8-13.
<b>sbspace</b>	Indicates optional sbspace name  If not supplied, all sbspaces are checked.	None.
<b>-n</b>	Indicates that no index repair should be performed, even if errors are detected	Use with the index repair options ( <b>-ci</b> , <b>-cI</b> , <b>-pk</b> , <b>-pK</b> , <b>-pl</b> , and <b>-pL</b> ).
<b>-pB</b>	Displays statistics that describe the average fullness of blobpage blobpages in a specified table	These statistics provide a measure of storage efficiency for individual simple large objects in a database or table. If a table or fragment is not specified, statistics are displayed for the entire database.  See “oncheck -pB: Display blobpage statistics” on page 8-13. For information about optimizing blobpage size, see the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
<b>-pc</b>	Same as <b>-cc</b> but also displays the system catalog information as it checks the system catalog tables, including extent use for each table	None.
<b>-pd</b>	Displays rows in hexadecimal format	See “oncheck -pd and pD: Display rows in hexadecimal format” on page 8-13.

Element	Purpose	Key Considerations
<b>-pD</b>	Displays rows in hexadecimal format and simple-large-object values stored in the tblspace or header information for smart large objects stored in an sbspace sbpage and simple large objects stored in a blobospace blobpage	See “oncheck -pd and pD: Display rows in hexadecimal format” on page 8-13.
<b>-pe</b>	Same as <b>-ce</b> but also displays the chunk and tblspace extent information as it checks the chunk free list, the corresponding free space, and each tblspace extent	See “oncheck -ce, -pe: Check the chunk-free list” on page 8-10.
<b>-pk</b>	Same as <b>-ci</b> but also displays the key values for all indexes on the specified table as it checks them	See “oncheck -pk, -pK, -pl, -pL: Display index information” on page 8-15.
<b>-pK</b>	Same as <b>-ci</b> but also displays the key values and rowids as it checks them	See “oncheck -pk, -pK, -pl, -pL: Display index information” on page 8-15.
<b>-pl</b>	Same as <b>-ci</b> but also displays the key values. Only leaf-node index pages are checked	See “oncheck -pk, -pK, -pl, -pL: Display index information” on page 8-15.
<b>-pL</b>	Same as <b>-ci</b> but also displays the key values and rowids for leaf-node index pages only	See “oncheck -pk, -pK, -pl, -pL: Display index information” on page 8-15.
<b>-pp</b>	Displays contents of a logical page	See “oncheck -pp and -pP: Display the contents of a logical page” on page 8-16.
<b>-pP</b>	Same as <b>-pp</b> but requires a chunk number and logical page number or internal rowid as input	See “oncheck -pp and -pP: Display the contents of a logical page” on page 8-16.
<b>-pr</b>	Same as <b>-cr</b> but also displays the reserved-page information as it checks the reserved pages	See “oncheck -pr and pR: Display reserved-page information” on page 8-18.
<b>-pR</b>	Same as <b>-cr</b> but also displays the information for the reserved pages, physical-log pages, and logical-log pages	See “oncheck -pr and pR: Display reserved-page information” on page 8-18.
<b>-ps</b>	Checks and displays smart-large-object and sbspace metadata for an sbspace	See “oncheck -cs, -cS, -ps, -pS: Check and display sbspaces” on page 8-13.
<b>-pS</b>	Checks and displays smart-large-object and sbspace metadata. Lists extents and header information for individual smart large objects	See “oncheck -cs, -cS, -ps, -pS: Check and display sbspaces” on page 8-13.
<b>-pt</b>	Displays tblspace information for a table or fragment	See “oncheck -pt and -pT: Display tblspaces for a Table or Fragment” on page 8-19.
<b>-pT</b>	Same as <b>-pt</b> but also displays index-specific information and page-allocation information by page type (for dbspaces)	See “oncheck -pt and -pT: Display tblspaces for a Table or Fragment” on page 8-19.
<b>-q</b>	Suppresses all checking and validation message	None.
<b>-x</b>	Places a shared lock on the table when you check and print an index	Use with the <b>-ci</b> , <b>-ci</b> , <b>-pk</b> , <b>-pK</b> , <b>-pl</b> , or <b>-pL</b> options. For complete information, see “Turn On Locking with -x” on page 8-21.

Element	Purpose	Key Considerations
-y	Repairs indexes when errors are detected	None.
-V	Displays the software version number and the serial number	See “Obtaining Utility Version Information” on page 6-1.
-version	Displays the build version, host, OS, number and date, as well as the GLS version	See “Obtaining Utility Version Information” on page 6-1.
<i>chunknum</i>	Specifies a decimal value that you use to indicate a particular chunk	Value must be an unsigned integer greater than 0. Chunk must exist.  Execute the <b>-pe</b> option to learn which chunk numbers are associated with specific dbspaces, blobspaces or sbspaces.
<i>database</i>	Specifies the name of a database that you want to check for consistency	Syntax must conform to the Identifier segment; see <i>IBM Informix Guide to SQL: Syntax</i> .
<b>db1</b>	Specifies the local database that contains a data type that you want to check	Optionally specify the local database server name using the format <b>db1@server1</b> .
<b>db2</b>	Specifies the remote database that contains a data type that you want to check	Optionally specify the remote database server name using the format <b>db2@server2</b> .
<i>frag_dbs</i>	Specifies the name of a dbspace that contains a fragment you want to check for consistency	Dbspace must exist and contain the fragment that you want to check for consistency. Syntax must conform to the Identifier segment; see <i>IBM Informix Guide to SQL: Syntax</i> .
<i>index_name</i>	Specifies the name of the index that you want to check for consistency	Index must exist on table and in database specified.  Syntax must conform to the Identifier segment; see <i>IBM Informix Guide to SQL: Syntax</i> .
<i>logical pagenum</i>	Specifies an integer value that you use to indicate a particular page in a tblspace	Value must be an unsigned integer between 0 and 16,777,215, inclusive. Value can be expressed as an unsigned integer or hexadecimal that begins with 0x identifier.
<i>object</i>	Specifies the name of the DataBlade, cast, operator, user-defined data type, or UDR that you want to check	If you do not specify an object name, the database server compares all objects of the same type with the same name and owner.
<i>owner</i>	Specifies the owner of a table	You must specify the current owner of the table.  Syntax must conform to the Owner Name segment; for more information, see <i>IBM Informix Guide to SQL: Syntax</i> .
<i>pagenum</i>	Indicates the page number of the sbspace metadata portion to check and display	None.
<i>partnum</i>	Identifies the sbspace metadata partition to check and display	None.
<i>rowid</i>	Identifies the rowid of the row whose contents you want to display. The rowid is displayed as part of <b>oncheck -pD</b> output	Value must be an unsigned integer between 0 and 4,277,659,295, inclusive. Value can be expressed as an unsigned integer or hexadecimal that begins with 0x identifier.
<i>sbspace</i>	Specifies the name of the sbspace that you want to check for consistency	None.

Element	Purpose	Key Considerations
<i>server</i>	Specifies the database server name	If you omit the database server name, <b>oncheck</b> uses the name that INFORMIXSERVER specifies.
<i>table</i>	Specifies the name of the table that you want to check for consistency	Table exists when you execute the utility. Syntax must conform to the Table Name segment; for more information, see <i>IBM Informix Guide to SQL: Syntax</i> .
<i>tblspacenum</i>	Identifies the tblspace whose contents you want to display	Value must be an unsigned integer between 0 and 208,666,624, inclusive. Value can be expressed as an unsigned integer or hexadecimal that begins with 0x identifier.

## oncheck -cc and -pc: Check system catalog tables

### Syntax:

```

▶▶ oncheck [-cc] [-pc] database

```

The **-cc** option checks all system catalog tables for the specified database. If you do not specify a database, it checks all system catalog tables for all databases.

The **-pc** option performs the same checks on system catalog tables and also displays the system catalog information, including the physical address, type of locking used, row size, number of keys, extent use, the number of pages allocated and used, tblspace partnum, and index use for each table.

Before you execute **oncheck -cc** or **oncheck -pc**, execute the SQL statement UPDATE STATISTICS to ensure that an accurate check occurs. To check a table, **oncheck** compares each system catalog table to its corresponding entry in the tblspace. For more information about the tblspace, see "Structure of the Tblspace Tblspace" on page 4-4.)

## oncheck -cd and oncheck -cD commands: Check pages

Use the **oncheck -cd** and **oncheck -cD** commands to check each page for consistency.

### Syntax:

```

▶▶ oncheck [-cd] [-cD] database [table] [owner.] [frag_dbs] [%frag_part]

```

The **oncheck -cd** command reads all pages, except for blobpages and sbpages, from the tblspace for the specified database, table, fragment, or multiple fragments (fragparts), and checks each page for consistency. This command compares entries in the bitmap page to the pages to verify mapping.

The **oncheck -cD** command performs the same checks as the **oncheck -cd** command, and also checks the header of each blobpage for consistency. The **oncheck -cD** command does not compare the beginning time stamps stored in the



header with the ending time stamps stored at the end of a blobpage. Use the **oncheck -cD -y** command to clean up orphaned simple large objects in blobspaces, which may occur after a rollback across several log files.

If the database contains fragmented tables, but no fragment is specified, the **oncheck -cd** command checks all fragments in the table. If you do not specify a table, the command checks all of the tables in the database. By comparison, the **oncheck -pd** command displays a hexadecimal dump of specified pages but does not check for consistency.

For both the **oncheck -cd** and **oncheck -cD** commands, the **oncheck** utility locks each table as it checks the indexes for the table. To repair the pages, use **oncheck -cd -y** or **oncheck -cD -y**.

If tables are fragmented on multiple partitions in the same dbspace, the **oncheck -cd** and **oncheck -cD** commands show the partition names. The following example shows typical output for a table that has fragments in multiple partitions in the same dbspace:

```
TBLspace data check for multipart:informix.t1
      Table fragment partition part_1 in DBspace dbs1
      Table fragment partition part_2 in DBspace dbs1
      Table fragment partition part_3 in DBspace dbs1
      Table fragment partition part_4 in DBspace dbs1
      Table fragment partition part_5 in DBspace dbs1
```

When you use the **oncheck -cd** or **oncheck -cD** command, you can specify either the *frag\_dbs* or the *%frag\_dbs* option but not both:

- When you use the *frag\_dbs* option, the utility checks all fragments in the dbspace *frag\_dbs*.
- When you use the *%frag\_dbs* option, the utility checks only the fragment named *frag\_dbs*, if the PARTITION syntax was used when the fragment or table was created.

While it is possible to fragment an index with the PARTITION syntax, it is not possible to limit an index check to just one fragment or partition. For example, you can specify **oncheck -cDI my\_db:my\_tab,data\_dbs1** or **oncheck -cDI my\_db:my\_tab%part1**. The D portion of the check is limited according to the specification, however the I check is not limited.

## Examples

The following example checks the data rows, including simple large objects and smart large objects, in the **catalog** table:

```
oncheck -cD superstores_demo:catalog
```

If you specify a single fragment, the **oncheck** utility displays a single header for that fragment. For fragmented tables, one header is displayed for each fragment:

```
TBLspace data check for stores_demo:informix.tab1
      Table fragment in DBspace db1
```

## Messages

If the **oncheck** utility finds no inconsistencies, a header displays for each table that the utility. For example:

```
TBLSPACE data check for stores_demo:informix.customer
```

If the **oncheck** utility finds an inconsistency a message displays. For example:  
BAD PAGE 2:28: pg\_addr 2:28 != bp-> bf\_pagenum 2:69

The physical address 2:28 represents page 28 of chunk number 2.

If an index that uses an access method provided by a DataBlade module cannot find the access method, you receive the following message:

-9845 Access method *access\_method\_name* does not exist in database.  
Ensure that the DataBlade installation was successful.

## Reference

To monitor blobspace blobpages, refer to the **oncheck -pB** command for information at “oncheck -pB: Display blobpage statistics” on page 8-13).

Use CHECK DATA as the SQL administration API *command* string for the **oncheck -cd** command.

### Related reference

“check data argument: Check data consistency (SQL administration API)” on page 20-21

---

## oncheck -ce, -pe: Check the chunk-free list

### Syntax:

▶▶ oncheck [ -ce ] [ -pe ] ▶▶

The **-ce** option checks each chunk-free list and corresponding free space and each tblspace extent. For more information, refer to “Next-Extent Allocation” on page 4-10 and “Structure of the Chunk Free-List Page” on page 4-3, respectively. The **oncheck** process verifies that the extents on disk correspond to the current control information that describes them.

The **-pe** option performs the same checks and also displays the chunk and tblspace extent information during the check. The **-ce** and **-pe** options also check blobspaces, smart-large-object extents, and user-data and metadata information in sbspace chunks.

For information about using **oncheck -ce** and **-pe**, see managing disk space in the *IBM Informix Administrator's Guide*.

Use CHECK EXTENTS as the SQL administration API *command* string for **oncheck -ce**.

### Related reference

“check extents argument: Check extent consistency (SQL administration API)” on page 20-21

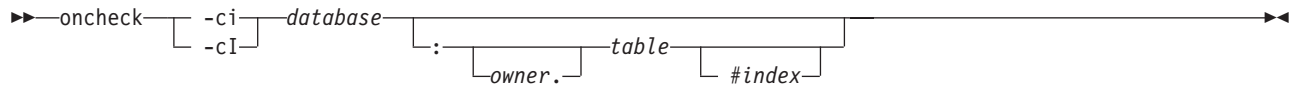
---

## oncheck -ci and -cl: Check index node links

Use the **oncheck -ci** and **oncheck -cl** commands to check the ordering of key values and the consistency of horizontal and vertical node links for all indexes associated with the specified table.

The **oncheck -cI** command also checks that the key value tied to a rowid in an index is the same as the key value in the row. The **-cI** option does not cross-check data on a functional index.

### Syntax:



If you do not specify an index, the option checks all indexes. If you do not specify a table, the option checks all tables in the database.

The same **-ci** repair options are available with **-cI**. If **oncheck -ci** or **oncheck -cI** detects inconsistencies, it prompts you for confirmation to repair the problem index. If you specify the **-y** (yes) option, indexes are automatically repaired. If you specify the **-n** (no) option, the problem is reported but not repaired; no prompting occurs.

If **oncheck** does not find inconsistencies, the following message appears:  
validating indexes.....

The message displays the names of the indexes that **oncheck** is checking.

**Note:** Using **oncheck** to rebuild indexes can be time consuming. Processing is usually faster if you use the SQL statements DROP INDEX and CREATE INDEX to drop and re-create the index.

The following example checks all indexes on the **customer** table:

```
oncheck -cI -n stores_demo:customer
```

The following example checks the index **zip\_ix** on the **customer** table:

```
oncheck -cI -n stores_demo:customer#zip_ix
```

If indexes are fragmented on multiple partitions in the same dbspace, the **oncheck -ci** and **oncheck -cI** commands show the partition names. The following example shows typical output for an index that has fragments in multiple partitions in the same dbspace:

```
Validating indexes for multipart:informix.t1...
Index idx_t1
Index fragment partition part_1 in DBspace dbs1
Index fragment partition part_2 in DBspace dbs1
Index fragment partition part_3 in DBspace dbs1
Index fragment partition part_4 in DBspace dbs1
Index fragment partition part_5 in DBspace dbs1
```

By default, the database server does not place a shared lock on the table when you check an index with the **oncheck -ci** or **oncheck -cI** commands unless the table uses page locking. For absolute assurance of a complete index check, you can execute **oncheck -cior oncheck -cI** with the **-x** option. With the **-x** option, **oncheck** places a shared lock on the table, and no other users can perform updates, inserts, or deletes until the check has completed. For more information about using **oncheck -ci** and **oncheck -cI** with the **-x** option, “Turn On Locking with -x” on page 8-21.

When you execute **oncheck** on an external index, the user-defined access method is responsible for checking and repairing an index. If an index that employs a user-defined access method cannot find the access method, the database server reports an error. The **oncheck** utility does not repair inconsistencies in external indexes. You should not use **oncheck -cI** on a table that contains more than one type of index.

The **oncheck** utility requires sort space when examining an index. The amount of sort space required is the same as that needed to build the index. For information about calculating the amount of temporary space needed, see Estimating temporary space for index builds (Performance Guide). If you receive the error "no free disk space for sort," you must estimate the amount of temporary space needed and make that space available.

**Important:** If you are using the Verity Text Search DataBlade Module, the **-cI** option performs an index merge instead of the usual operations.

For more information about indexes, see "Structure of B-Tree Index Pages" on page 4-16.

---

## oncheck -cr and -cR: Check reserved pages

### Syntax:

```
▶▶ oncheck [ -cr ] [ -cR ] ▶▶
```

The **-cr** option checks each of the root dbspace reserved pages as follows:

- It validates the contents of the ONCONFIG file with the PAGE\_CONFIG reserved page.
- It ensures that all chunks can be opened, that chunks do not overlap, and that chunk sizes are correct.

The **-cR** option performs the same checking and validation, and also checks all logical-log and physical-log pages for consistency. The **-cr** option is considerably faster because it does not check the log-file pages.

If you have changed the value of a configuration parameter (either through ISA, **onparams**, **onmonitor**, **onspaces**, or by editing the configuration file), but you have not yet reinitialized shared memory, **oncheck -cr** and **oncheck -cR** detect the inconsistency and return an error message.

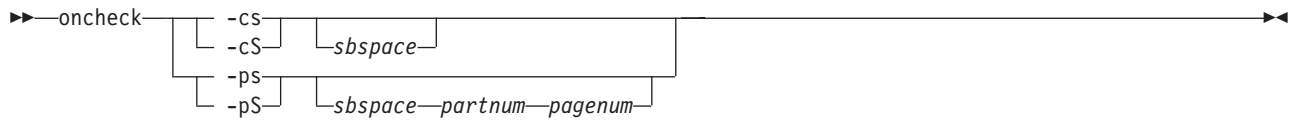
If **oncheck -cr** does not display any error messages after you execute it, you can assume that all three items in the preceding list were checked successfully.

For more information on reserved pages, see "Reserved Pages" on page 4-2.

---

## oncheck -cs, -cS, -ps, -pS: Check and display sbspaces

### Syntax:



The **-cs** option checks sbspaces. The **-ps** option checks sbspaces and extents.

The **-cS** option validates and displays metadata for an sbspace.

The **-ps** option checks sbspaces and extents. If you do not specify the sbspace name, these options check all sbspaces.

The **-pS** option validates and displays metadata for an sbspace and also lists extents and header information for smart large objects.

If you do not specify the sbspace name, all sbspaces will be checked. The following example checks and displays metadata for **test\_sbspace**:

```
oncheck -ps test_sbspace
```

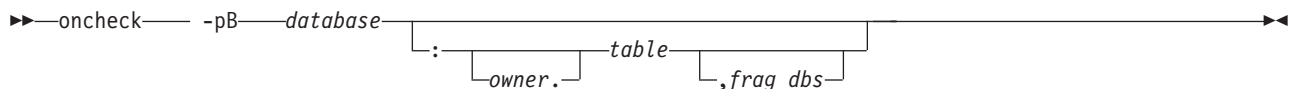
If you specify **rootdbs** as the sbspace name with the **-cs** or **-ps** options, **oncheck** checks the root dbspace.

For more information about using the **-cs**, **-cS**, **-ps**, and **-pS** options, see the *IBM Informix Administrator's Guide*.

---

## oncheck -pB: Display blobspace statistics

### Syntax:



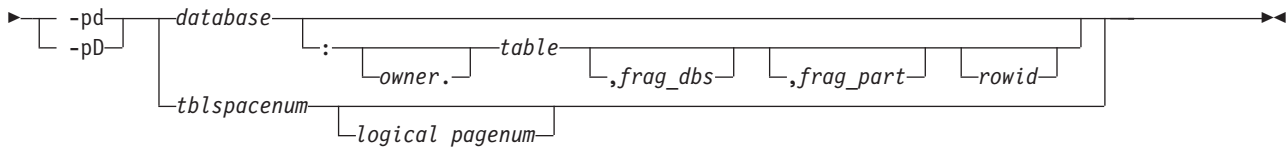
The **-pB** option displays statistics that describe the average fullness of blobpage blobpages in a specified table. These statistics provide a measure of storage efficiency for individual simple large objects in a database or table. If you do not specify a table or fragment, the option displays statistics for the entire database. For more information, see optimizing blobpage blobpage size in the chapter on managing disk space in the *IBM Informix Administrator's Guide*.

---

## oncheck -pd and pD: Display rows in hexadecimal format

### Syntax:





The **-pd** option takes a database, a table, a fragment, a fragment partition (fragpart), and a specific rowid or tblspace number and logical page number as input. In every case, **-pd** prints page-header information and displays the specified rows for the database object (database, table, fragment, internal rowid, or page number) that you specify in hexadecimal and ASCII format. No checks for consistency are performed.

Element	Purpose	Key Considerations
<i>database</i>	Specifies the name of a database that you want to check for consistency	Syntax must conform to the Identifier segment; see <i>IBM Informix Guide to SQL: Syntax</i> .
<i>frag_dbs</i>	Specifies the name of a dbspace that contains a fragment you want to check for consistency	Dbspace must exist and contain the fragment that you want to check for consistency.  Syntax must conform to the Identifier segment; see <i>IBM Informix Guide to SQL: Syntax</i> .
<i>frag_part</i>	Specifies the fragment partition	For fragmented tables or an index that use expression-based or round-robin distribution schemes, you can create multiple partitions, which are collections of pages for a table or index, within a single dbspace. This partition is referred to as a <i>fragment partition</i> or <i>fragpart</i> .
<i>logical pagenum</i>	Specifies an integer value that you use to indicate a particular page in a tblspace	Value can be expressed as an unsigned integer or hexadecimal that begins with 0x identifier. Value must be an unsigned integer between 0 and 16,777,215, inclusive.
<i>owner</i>	Specifies the owner of a table	You must specify the current owner of the table.  Syntax must conform to the Owner Name segment; see <i>IBM Informix Guide to SQL: Syntax</i> .
<i>rowid</i>	Identifies the rowid of the row whose contents you want to display. The rowid is displayed as part of <b>oncheck -pD</b> output	Value must be an unsigned integer between 0 and 4,277,659,295, inclusive.  Value can be expressed as an unsigned integer or hexadecimal that begins with 0x identifier.
<i>table</i>	Specifies the name of the table that you want to check for consistency	Table exists when you execute the utility.  Syntax must conform to the Table Name segment; see <i>IBM Informix Guide to SQL: Syntax</i> .
<i>tblspacenum</i>	Identifies the tblspace whose contents you want to display	Value must be an unsigned integer between 0 and 208,666,624, inclusive.  Value can be expressed as an unsigned integer or hexadecimal that begins with 0x identifier.

If you specify an internal rowid (expressed as a hexadecimal value), the rowid maps to a particular page, and all rows from that page are printed.

If you specify a logical page number (expressed as a decimal), all the rows of the tblspace number with the logical page number are printed.



Element	Purpose	Key Considerations
<i>index_name</i>	Specifies the name of the index that you want to check for consistency	Index must exist on table and in database specified.  Syntax must conform to the Identifier segment; see <i>IBM Informix Guide to SQL: Syntax</i> .
<i>owner</i>	Specifies the owner of a table	You must specify the current owner of the table.  Syntax must conform to the Owner Name segment; see <i>IBM Informix Guide to SQL: Syntax</i> .
<i>table</i>	Specifies the name of the table that you want to check for consistency	Table exists when you execute the utility.  Syntax must conform to the Table Name segment; see <i>IBM Informix Guide to SQL: Syntax</i> .
<b>-x</b>	Places a shared lock on the table when you check and print an index	For complete information, see “Turn On Locking with -x” on page 8-21.

If any of the **oncheck** options detect inconsistencies, you are prompted for confirmation to repair the problem index. If you specify the **-y** (yes) option, indexes are automatically repaired. If you specify the **-n** (no) option, the problem is reported but not repaired; no prompting occurs.

The following example displays information about all indexes on the **customer** table:

```
oncheck -pl -n stores_demo:customer
```

The following example displays information about the index **zip\_ix**, which was created on the **customer** table:

```
oncheck -pl -n stores_demo:customer#zip_ix
```

By default, the database server does not place a shared lock on the table when you check an index with the **oncheck -pk**, **-pK**, **-pl**, or **-pL** options unless the table uses page locking. For absolute assurance of a complete index check, you can execute **oncheck -pk**, **oncheck -pK**, **oncheck -pl**, or **oncheck -pL** with the **-x** option. With the **-x** option, **oncheck** places a shared lock on the table, and no other users can perform updates, inserts, or deletes until the check has completed. For more information on using the **-x** option, “Turn On Locking with -x” on page 8-21.

For more information on **oncheck -ci**, see “**oncheck -ci** and **-cI**: Check index node links” on page 8-10. For more information index pages, see “Structure of B-Tree Index Pages” on page 4-16.

---

## oncheck -pp and -pP: Display the contents of a logical page

### Syntax:

```

▶▶ oncheck -pp database : owner . table , -frag_dbs rowid
                                -%frag_part
                                -tblspacenum -logical pagenum
                                -pP -chunknum -logical pagenum

```



Element	Purpose	Key Considerations
<i>database</i>	Specifies the name of a database that you want to check for consistency	Syntax must conform to the Identifier segment; see <i>IBM Informix Guide to SQL: Syntax</i> .
<i>chunknum</i>	Specifies a decimal value that you use to indicate a particular chunk	Value must be an unsigned integer greater than 0. Chunk must exist.
<i>frag_dbs</i>	Specifies the name of a dbspace that contains a fragment you want to check for consistency	Dbspace must exist and contain the fragment that you want to check for consistency.  Syntax must conform to the Identifier segment; see <i>IBM Informix Guide to SQL: Syntax</i> .
<i>frag_part</i>	Specifies the partition name of the fragment to be checked. This is useful in cases where more than one fragment of a table was created in the same dbspace.	For fragmented tables or an index that use expression-based or round-robin distribution schemes, you can create multiple partitions, which are collections of pages for a table or index, within a single dbspace. This partition is referred to as a <i>fragment partition</i> or <i>fragpart</i> .
<i>logical pagenum</i>	Specifies an integer value that you use to indicate a particular page in a tblspace	Value can be expressed as an unsigned integer or hexadecimal that begins with 0x identifier. Value must be an unsigned integer between 0 and 16,777,215, inclusive.
<i>owner</i>	Specifies the owner of a table	You must specify the current owner of the table.  Syntax must conform to the Owner Name segment; see <i>IBM Informix Guide to SQL: Syntax</i> .
<i>rowid</i>	Identifies the rowid of the row whose contents you want to display. The rowid is displayed as part of <b>oncheck -pD</b> output	Value must be an unsigned integer between 0 and 4,277,659,295, inclusive.  Value can be expressed as an unsigned integer or hexadecimal that begins with 0x identifier.
<i>table</i>	Specifies the name of the table that you want to check for consistency	Table exists when you execute the utility.  Syntax must conform to the Table Name segment; see <i>IBM Informix Guide to SQL: Syntax</i> .
<i>tblspacenum</i>	Identifies the tblspace whose contents you want to display	Value must be an unsigned integer between 0 and 208,666,624, inclusive.  Value can be expressed as an unsigned integer or hexadecimal that begins with 0x identifier.

The **-pp** option has the following syntax variations:

Invocation	Explanation
<b>oncheck -pp tblspc lpn &lt;pages&gt;</b>	Displays the contents of a logical page using a tblspace number and logical page number. You can also specify an optional parameter specifying the number of pages to be printed.
<b>oncheck -pp tblspc lpn -h</b>	Displays only the header of a logical page using a tblspace number and logical page number.
<b>oncheck -pp database:table rowid</b>	Displays the contents of a logical page using a database name, table name, and an Informix internal rowid. You can obtain this internal rowid with the <b>oncheck -pD</b> command. This internal rowid is not the serial rowid that is assigned in tables created with the CREATE TABLE tablename WITH ROWIDS statement. For more information, see "Definition of Rowid" on page 4-13

The page contents appear in ASCII format. The display also includes the number of slot-table entries on the page. The following example shows different invocations of the **oncheck -pp** command:

```
oncheck -pp stores_demo:orders 0x211 # database:owner.table, # fragment rowid
oncheck -pp stores_demo:informix.customer,frag_dbspcel 0x211
oncheck -pp 0x100000a 25 # specify the tblspace number and # logical page number
```

The **-pP** option provides the following syntax variations:

Invocation	Explanation
<b>oncheck -pP chunk# offset pages</b>	Displays the contents of a logical page using a chunk number and an offset. You can also specify an optional parameter specifying the number of pages to be printed.
<b>oncheck -pP chunk# offset -h</b>	Displays only the header of a logical page using a chunk number and an offset.

**Note:** The output for chunk page displays both the start and the length fields in decimal format.

The following example shows typical output using the **onstat -pP** command:

```
oncheck -pP 1 5 2
addr      stamp      nslots      flag      type      frptr      frcnt      next      prev
stamp     100005      250181      2         1000      ROOTRSV    320        1716     0
0         250181      slot        ptr        len        flg
...
addr      stamp      nslots      flag      type      frptr      frcnt      next      prev
stamp     100005      6          250182    2         1000      ROOTRSV    128      1908     0
250182    slot        ptr        len        flg        1         24         56        0
2         80         48         0
```

## oncheck -pr and pR: Display reserved-page information

### Syntax:

```
▶▶ oncheck [ -pr ] [ -pR ] ▶▶
```

The **-pr** option performs the same checks as **oncheck -cr** and displays the reserved-page information.

The **-pR** option performs the same checks as **oncheck -cR**, displays the reserved-page information, and displays detailed information about logical-log and physical-log pages, marking the start and end of the active physical-log pages.

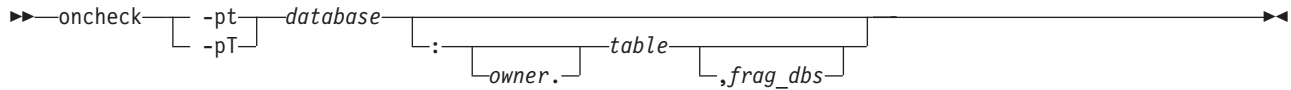
If you have changed the value of a configuration parameter (either through ISA or by editing the configuration file), but you have not yet reinitialized shared memory, **oncheck -pr** and **oncheck -pR** detect the inconsistency and return an error message.

For a listing and explanation of **oncheck -pr** output, see “Reserved Pages” on page 4-2. For a description of the **-cr** option, see “oncheck -cr and -cR: Check reserved pages” on page 8-12.

## oncheck -pt and -pT: Display tablespaces for a Table or Fragment

The **oncheck -pt** and **oncheck -pT** options print a tablespace report for a specific table or fragment. The only difference between these options is that **oncheck -pT** prints more information than **oncheck -pt**.

### Syntax:



Element	Purpose	Key Considerations
<i>database</i>	Specifies the name of a database that you want to check for consistency	Syntax must conform to the Identifier segment; see <i>IBM Informix Guide to SQL: Syntax</i> .
<i>frag_dbs</i>	Specifies the name of a dbspace that contains a fragment you want to check for consistency	Dbspace must exist and contain the fragment that you want to check for consistency.  Syntax must conform to the Identifier segment; see <i>IBM Informix Guide to SQL: Syntax</i> .
<i>owner</i>	Specifies the owner of a table	You must specify the current owner of the table.  Syntax must conform to the Owner Name segment; see <i>IBM Informix Guide to SQL: Syntax</i> .
<i>table</i>	Specifies the name of the table that you want to check for consistency	Table exists when you execute the utility.  Syntax must conform to the Table Name segment; see <i>IBM Informix Guide to SQL: Syntax</i> .

The **-pt** option prints a tablespace report for the table or fragment with the name and database that you specify when you execute **oncheck** at the command line. The report contains general allocation information including the maximum row size, the number of keys, the number of extents, their sizes, the pages allocated and used per extent, the current serial value, and the date that the table was created. The **-pt** output prints the pagesize of the tablespace, the number of pages (allocated, used and data) in terms of logical pages. The **Extents** fields list the physical address for the tablespace **tablespace** entry for the table and the address of the first page of the first extent. The extent list shows the number of logical as well as physical pages in every extent. If you do not specify a table, the option displays this information for all tables in the database.

The **-pT** option prints the same information as the **-pt** option. In addition, the **-pT** option displays:

- Index-specific information
- Page-allocation information by page type (for dbspaces)
- The number of any compressed rows in a table or table fragment and the percentage of table or table-fragment rows that are compressed  
If table or fragment rows are not compressed, the "Compressed Data Summary" section does not appear in the output.

Plan when you want to run the **-pT** option, because it forces a complete scan of partitions.

Output for both **-pt** and **-pT** contains listings for **Number of pages used**. The value shown in the output for this field is never decremented because the disk space allocated to a tblspace as part of an extent remains dedicated to that extent even after you free space by deleting rows. For an accurate count of the number of pages currently used, refer to the detailed information on tblspace use (organized by page type) that the **-pT** option provides.

### Example of oncheck -pt Output

The following example shows output of the **oncheck -pt** command:

TBLspace Report for testdb:tbl

```
Physical Address      2:10
Creation date        10/07/2004 17:01:16
TBLspace Flags      801          Page Locking
                                TBLspace use 4 bit bit-maps

Maximum row size      14
Number of special columns  0
Number of keys        0
Number of extents     1
Current serial value   1
Pagesize (k)          4
First extent size     4
Next extent size      4
Number of pages allocated 340
Number of pages used   337
Number of data pages   336
Number of rows        75806
Partition partnum     2097154
Partition lockid      2097154
```

```
Extents
      Logical Page   Physical Page   Size Physical Pages
              0             2:106         340           680
```

### Example of oncheck -pT Output

The following example shows output of the **oncheck -pT** command:

TBLspace Report for database\_a:nilesh.table\_1a

Table fragment partition dbspace1 in DBspace dbspace1

```
Physical Address      3:5
Creation date        03/21/2009 15:35:47
TBLspace Flags      8000901    Page Locking
                                TBLspace contains VARCHARS
                                TBLspace use 4 bit bit-maps
                                TBLspace is compressed

Maximum row size      80
Number of special columns  1
Number of keys        0
Number of extents     1
Current serial value   100001
Current SERIAL8 value  1
Current BIGSERIAL value 1
Current REFID value    1
Pagesize (k)          2
First extent size     8
Next extent size      8
Number of pages allocated 24
Number of pages used   22
Number of data pages   14
Number of rows        500
Partition partnum     3145730
```

```

Partition lockid          3145730

Extents
  Logical Page      Physical Page      Size Physical Pages
           0              3:16053          24          24

Type                Pages      Empty Semi-Full      Full Very-Full
-----
Free                9
Bit-Map             1
Index               0
Data (Home)        14
Data (Remainder)   0          0          0          0          0
-----
Total Pages        24

Unused Space Summary

  Unused data bytes in Home pages      1177
  Unused data bytes in Remainder pages    0

Home Data Page Version Summary

  Version                                Count
  0 (current)                            14

Compressed Data Summary

  Number of compressed rows and percentage of compressed rows  500 100.00

```

For more examples of using **oncheck -pt** and **-pT**, see managing disk space in the *IBM Informix Administrator's Guide* and the *IBM Informix Performance Guide*.

#### Related reference

“check partition argument: Check partition consistency (SQL administration API)” on page 20-22

“print partition argument: Print partition information (SQL administration API)” on page 20-68

---

## Turn On Locking with -x

The **-x** option can be appended to the **-ci**, **-cl**, **-pk**, **-pK**, **-pl**, and **-pL** options to place a shared lock on affected tables. While the table is locked, no other users can perform inserts, updates, and deletions while **oncheck** checks or prints the index. Without the **-x** option for tables with row locking, **oncheck** only places an IS (intent shared) lock on the table, which prevents actions such as dropping the table or the indexes during the check.

For example, the following sample command instructs **oncheck** to lock indexes for the **customer** table while it validates the order of key values, validates horizontal links, and ensures that no node appears twice in the index:

```
oncheck -cix stores_demo:customer
```

When you specify option **-x**, **oncheck** locks indexes for tables that use row locking. If **oncheck** detects page-lock mode, it displays a warning message and places a shared lock on the table regardless.

---

## Send Special Arguments to the Access Method with -u

You can use the **-u** option to send special arguments to the access method. The possible arguments depend on the access method. For example, the R-tree access method supports the **display** option, as the following example shows:

```
oncheck -p1 -u "display"
```

Use commas to separate multiple arguments in the argument string.

For information on valid arguments for your access method, refer to the user manual for your access method.

---

## Return Codes on Exit

The **oncheck** utility returns the following codes on exit.

```
GLS failures:-1  
Invalid serial/key:2  
Onconfig access error:2  
Invalid onconfig settings:2  
Invalid arguments to oncheck:2  
Error connecting database server:1  
error detected by oncheck:2  
no errors detected by oncheck:0
```

Windows only:

```
Not properly installed:1  
Authentication error:2
```

---

## Chapter 9. The onclean Utility

Use the **onclean** utility to force a shut down of the database server when normal shut down with the **onmode** utility fails or when you cannot restart the server. The **onclean** utility attempts to clean up shared memory, semaphores, and stops database server virtual processes.

### Syntax

On UNIX and Linux, you must be user **root** or **informix** to run the **onclean** command. On Windows, you must be in the **Informix-Admin** group to run the command.



Table 9-1. Syntax Elements of the **onclean** Command

Element	Purpose
-k	Shuts down a server that is online by stopping database server virtual processes and attempting to clean up the remaining semaphores and shared-memory segments, even if they are still running.
-V	Displays short version information.
-version	Displays full version information.
-y	Does not prompt for confirmation.

### Usage

Use the **onclean** utility to stop the database server only if the **onmode** utility is unable to shut it down or you cannot restart the server. Perhaps the database server shut down in an uncontrolled way and cannot recover, or it is hung. If the database server fails to restart, the previous instance of the database server is still attached to the shared-memory segments. Check the message log to see if the database server shut down abnormally. The **onclean** utility stops all **oninit** processes and attempts to remove all shared-memory segments and semaphores that are recorded in the **\$INFORMIXDIR/etc/.conf.\$INFORMIXSERVER** file.

**Attention:** Use the **onclean** utility with caution. When you run **onclean**, any pending transactions and processes fail to complete, and user sessions are disconnected abruptly. However, the database server rolls back transactions when it restarts.

The **INFORMIXDIR**, **INFORMIXSERVER**, **INFORMIXSQLHOSTS**, and **ONCONFIG** environment variables must be set with valid values to run this utility.

The **onclean** command you should use depends on the situation:

- If you are not sure whether the database server is offline, use the **onclean** command without options. If the database server is still online, a message appears directing you to run the **onclean -k** command.
- If the database server is offline, use the **onclean** command.
- If the database server is online and you are sure that you want to force it to shut down, use the **onclean -k** command.

You can only use the **onclean** utility to shut down the local database server; you cannot use it to shut down a remote database server. The **onclean** utility should not be used to shut down an entire high-availability cluster or a remote database server.

The **onclean** utility might not be able to clean up shared memory segments that were in use by the database server in every situation. The **onclean** utility attempts to terminate only **oninit** processes. The **onclean** utility does not succeed in the following situations:

- If a non-database server process is attached to the shared memory segment prior to running the **onclean** command, the **onclean** utility does not stop this process to remove the shared memory segment.
- The **onclean** might not be able to guarantee a clean server startup is when an application or database server utility is connected to a network port. If the user tries to initialize a database server instance on the same network port, then the database server cannot start the listener thread and fails to start. The **onclean** utility does not stop the application to free the network port.

You can automate shutting down the database server with the **onshutdown** script, which calls the **onclean -ky** command if necessary.

## Return Codes

- |   |  |
|---|--|
| 0 | Successful   |
| 1 | Failure because of one of the following problems: <ul style="list-style-type: none"> <li>• Incorrect environment variable settings</li> <li>• Incorrect privileges to run the <b>onclean</b> command</li> <li>• Incorrect command syntax</li> <li>• Corrupted information</li> <li>• Running the <b>onclean</b> command without the <b>-k</b> option on a server that is still online</li> </ul> |
| 2 | Failure because one or more OS system calls used by <b>onclean</b> returned an error.  |

### Related reference

“Taking the Database Server to Offline Mode with the **-k** Option” on page 14-16

---

## The onshutdown script

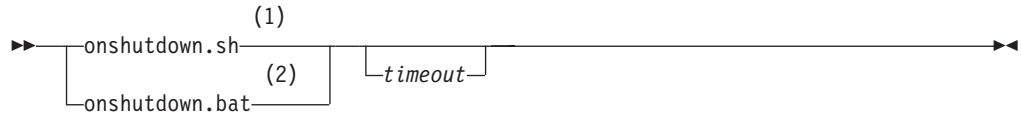
Use the **onshutdown** script to automate shutting down the database server. The script attempts to shut down the server normally. If the server has not shut down after a specified time, the script forces the server to shut down.

### Syntax

The **onshutdown** script first runs the **onmode -ky** command. After a specified wait time, the script runs the **onclean -ky** command.



On UNIX and Linux, you must be user **root** or **informix** to run the **onshutdown** script. On Windows, you must be in the **Informix-Admin** group to run the **onshutdown** script.



**Notes:**

- 1 UNIX
- 2 Windows

*Table 9-2. Syntax Elements of the onshutdown Script*

Element	Purpose
<i>timeout</i>	The number of seconds after the <b>onmode -ky</b> command has been run before running the <b>onclean -ky</b> command.  Must be a positive integer from 10 to 60. The default value is 30 seconds.

**Usage**

Use the **onshutdown** script only when forcing the database server to shut down would be appropriate.

**Attention:** Use the **onshutdown** script with caution. If the script needs to run the **onclean -ky** command, any pending transactions and processes fail to complete, and user sessions are disconnected abruptly. However, the database server rolls back transactions when it restarts.

The **INFORMIXDIR**, **INFORMIXSERVER**, **INFORMIXSQLHOSTS**, and **ONCONFIG** environment variables must be set with valid values to run this utility.

You can only use the **onshutdown** script to shut down the local database server; you cannot use it to shut down a remote database server. The **onshutdown** script should not be used to shut down an entire high-availability cluster or a remote database server instance.

The **onshutdown** script has a 10 second time period during which it can be aborted.

**Related reference**

“Taking the Database Server to Offline Mode with the -k Option” on page 14-16

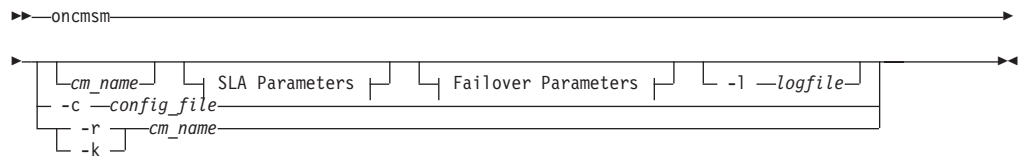


## Chapter 10. The oncmsm Utility

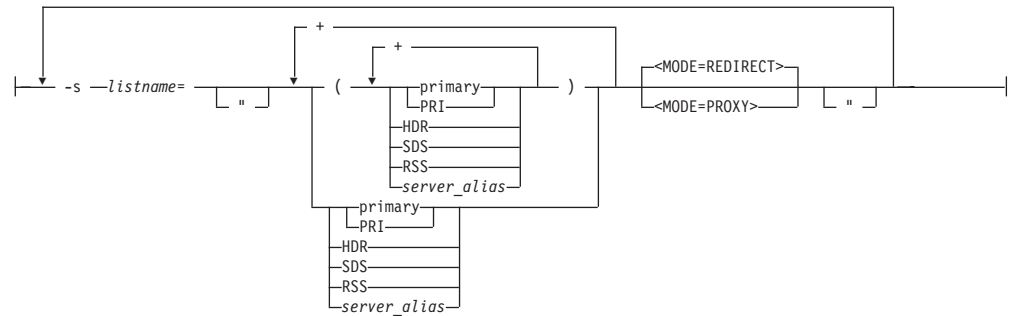
The **oncmsm** utility is used to configure and start the Connection Manager.

### Syntax

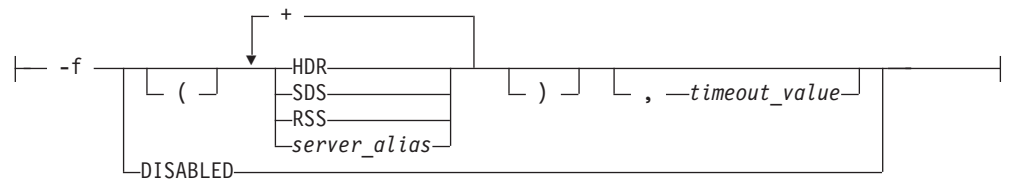
UNIX syntax diagram:



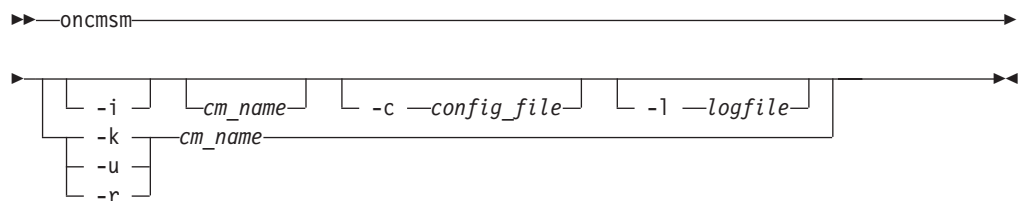
SLA Parameters:



Failover Parameters:



Windows syntax diagram:



Element	Purpose	Key Considerations
<b>-c</b> <i>config_file</i>	Identifies an optional configuration file containing service level agreements and failover options.	See “Configuration file for high-availability clusters” on page 10-4 for additional information.
<i>cm_name</i>	Name of the Connection Manager instance.	
<b>-f</b> <i>failover_configuration</i>	Specifies the secondary servers for failover.	If <i>failover_configuration</i> does not contain any valid servers when failover occurs, a message is logged in the Connection Manager log file. See “Failover Configuration Examples” on page 10-13 for valid <i>failover_configuration</i> options.  The <b>-f</b> option is valid for UNIX systems only.
<b>HDR</b>	Specifies an HDR (High-Availability Data Replication) secondary server.	
<b>-i</b>	Installs the Connection Manager as a Windows service.	This option is valid for Windows platforms only.
<b>-k</b> <i>cm_name</i>	Shuts down a specific instance of the Connection Manager.	Use <i>cm_name</i> to specify the name of the Connection Manager instance.
<b>-l</b> <i>logfile</i>	Specifies the name of the log file.	
<b>&lt;MODE=REDIRECT&gt;</b>	Configures the Connection Manager to redirect client connection requests by returning the IP address and port number of the appropriate server to the client application.	The MODE=REDIRECT option is optional. The REDIRECT mode is used if the parameter is omitted.
<b>&lt;MODE=PROXY&gt;</b>	Configures the Connection Manager as a proxy server when clients connect to Informix data servers from outside a firewall.	You can specify either REDIRECT or PROXY mode for each SLA. You can configure the Connection Manager to use both REDIRECT and PROXY mode SLAs at the same time.
<b>primary</b>	Specifies the primary server.	Use <b>PRI</b> or <b>primary</b> to specify the primary server. Both have the same meaning.
<b>PRI</b>	Specifies the primary server.	
<b>-r</b> <i>cm_name</i>	Reloads the Connection Manager settings.	Use the <b>-r</b> option to reload Connection Manager settings without stopping and restarting the Connection Manager.
<b>RSS</b>	Specifies an RS (Remote Standalone) secondary server.	
<b>-s</b> <i>listname=</i>	Specifies the service level agreement (SLA) name for a given listener port.	The <b>-s</b> option is valid for UNIX systems only.
<b>SDS</b>	Specifies an SD (Shared Disk) secondary server.	
<i>server_alias</i>	Specifies a server alias name.	
<i>timeout_value</i>	Specifies the time (in seconds) to wait before performing failover.	If the Connection Manager is not able to determine within the time specified by <i>timeout_value</i> that the primary server is active, then failover processing begins. If the Connection Manager receives an indication that the primary server is back online within the time period specified by <i>timeout_value</i> , then no failover processing is started.

Element	Purpose	Key Considerations
-u	Uninstall the Connection Manager Windows service.	This option is valid for Windows platforms only.

## Usage

The **oncmsm** utility starts the Connection Manager, which is used to manage and redirect client connection requests based on service level agreements configured by the system administrator. The Connection Manager is a daemon program that accepts a connection request from a client connection and then returns a redirected connection to the client. The Connection Manager connects to one or more of the servers in a high-availability cluster and gathers statistics from each server, such as the server type, the unused workload capacity, and the current state of the server. From this information, the Connection Manager is able to redirect the client connection to the appropriate server.

When the Connection Manager must choose among multiple servers to connect with, it decides which server to connect to based on the free CPU cycles on each of the servers. For example, if CPU utilization of one of the servers is at 10 percent and another is at 50 percent, then the server with 10 percent utilization will be used to resolve the connection request.

The Connection Manager is configured as a normal server in the **sqlhosts** file, enabling you to configure a group of Connection Manager daemons as a unit, which allows the ability to provide failover from one Connection Manager instance to another. Configuring multiple Connection Manager instances is especially important to avoid having the Connection Manager become a single point of failure. See the *IBM Informix Administrator's Guide* for an example of configuring multiple Connection Manager instances.

Run the **oncmsm** utility from the command line to initialize the Connection Manager. For more information and examples of using the **oncmsm** utility, refer to the *IBM Informix Administrator's Guide*.

**Note:** If the Connection Manager failover feature is enabled, and the primary server fails, do not attempt to manually restart the failed primary server until failover processing has completed.

**UNIX Only:** Only user **informix** can execute **oncmsm**. If user **root** or a member of the DBSA group is granted privileges to connect to the sysadmin database, then user **root** or that member of the DBSA group can also invoke **oncmsm**.

### Windows Only:

- You must be a member of the **Informix-Admin** group to execute **oncmsm**. If user **administrator** or a member of the DBSA group is granted privileges to connect to the sysadmin database, then user **administrator** or that member of the DBSA group can also invoke **oncmsm**.
- You must first install **oncmsm** as a service. Two additional options can be passed on the **oncmsm** command line. Use the **-i** option to install **oncmsm** as a Windows service, and **-u** to uninstall the service. Once **oncmsm** is installed as a Windows service, it can be started from either a command line by running **oncmsm** or it can be started from the **Services** program (click **Start**, click **Control Panel**, double-click **Administrative Tools**, and then double-click **Services**).

## Related concepts

 Strategies for high availability and scalability (Administrator's Guide)

---

## Configuration file for high-availability clusters

You use a configuration file for high-availability clusters when you want the Connection Manager to manage SLAs for servers within a cluster.

### Configuration File Format

The format of the configuration file is as follows:

```
NAME    Connection Manager instance name
SLA     name=server <MODE=redirection_mode>
SLA     name=server <MODE=redirection_mode>
DEBUG   value (0 = no debug, 1=debug)
LOGFILE path to log file
LOG     value
FOC     failover_configuration,timeout_value
SLA_WORKERS value
EVENT_TIMEOUT value
SQLHOSTS option
```

In the configuration file above, *server* can refer to a server name, server type, or server list.

Use the following keywords in the Connection Manager configuration file.

#### NAME

Specifies the name of the Connection Manager instance. If the NAME parameter is not specified, the name of the first SLA is used as the Connection Manager instance name. You use the name to monitor the instance and to shut down or reload the instance.

**SLA** Specifies the service level agreement (SLA) name and redirection policy. The redirection policy specifies the type or the name of the target database server to which the client connects. Client applications use the SLA name to connect to the appropriate database server. The SLA parameter can be specified multiple times in the same configuration file; however, each SLA name must be unique.

Each defined SLA must have a corresponding entry in the sqlhosts file. For each SLA, a listener thread is installed at the specified port on the server to detect incoming client requests. The Connection Manager connects clients to the appropriate database server according to the redirection policy.

When creating an SLA, consider using server types rather than specific server aliases. Specifying a server type allows the Connection Manager to direct connection requests to servers that are added to the cluster after the SLA has been defined. For example, consider the following SLA:

```
SLA report=SDS
```

In this example, the Connection Manager creates an SLA named **report**. Connection requests sent to **report** are directed to the first available SD secondary server. If additional server capacity is required at a later date, you can add additional SD secondary servers without having to change the SLA.

You can create server groups by enclosing server types or server alias names within parentheses. Use server groups to perform load balancing. For example, consider the following SLA.

```
SLA report=(SDS+HDR+report_server)
```

In this example, the Connection Manager evaluates the available resources on all SD secondary servers, the HDR secondary server, and the server with alias name **report\_server**, and directs connection requests to the server with the most available resources. To determine available resources, the Connection Manager evaluates data latency, performance statistics, and the number of concurrent threads and concurrent sessions.

You can optionally specify a connection mode using the **<MODE=REDIRECT>** or **<MODE=PROXY>** parameters. **<MODE=REDIRECT>** is the default setting if no mode is specified. See “Proxy Mode and Redirect Mode” on page 10-10

#### DEBUG

Specifies whether to enable or disable debug mode. Set **DEBUG 1** to log SQL and ESQL/C error messages. Setting **DEBUG 0** or if **DEBUG** is not specified, debug mode is disabled. Debug mode cannot be enabled from the command line.

#### LOGFILE

Specifies the name and location of the Connection Manager log file. The log file is continuously updated with status information as long as the Connection Manager is running. The logfile is necessary for monitoring and troubleshooting purposes. Make sure that the directory for the log file exists, and that access to the file is enabled for the user starting the Connection Manager. If no log file is specified, the Connection Manager creates a new file based on the Connection Manager name and the process ID. The path and file name of the log file are displayed when the Connection Manager is started.

#### LOG

Specifies whether to log information about PROXY and REDIRECT modes. Set **LOG=1** to log information about both PROXY and REDIRECT service level agreements. Set **LOG=2** or **LOG=3** to log PROXY mode information only. Set **LOG=2** to have the Connection Manager log data communication between the client and the server. Set **LOG=3** to configure the Connection Manager to log data communication between the client and the server and to log the data buffer.

#### FOC

Specifies the failover configuration and a timeout value that the Connection Manager uses to promote a secondary server to the primary server in the event the primary server encounters a problem. You can specify a server type or a server alias. The FOC parameter must be set to **DISABLED** if **TYPE=REPLSET** is specified.

The following table describes the valid options for configuring failover options.

*Table 10-1. Valid Failover Configuration Parameters*

Failover configuration parameter	Description
SDS	SD (Shared Disk) secondary server.
HDR	HDR (High-Availability Data Replication) secondary server

Table 10-1. Valid Failover Configuration Parameters (continued)

Failover configuration parameter	Description
RSS	RS (Remote Standalone) secondary server
<i>alias</i>	Specifies either an explicit name or alias of the server as defined by the DBSERVERNAME or DBSERVERALIASES configuration parameter. The value specified for DBSERVERNAME must be associated with a communication protocol in the <b>sqlhosts</b> file. The name used should generally be a group name defined in the <b>sqlhosts</b> file.
DISABLED	Disables the failover functionality of the Connection Manager.

You can specify multiple servers in the failover configuration by separating server names with a plus sign ( + ). You can specify server alias names, server types, or both in the failover configuration. For example, the following failover configuration specifies that the primary server will fail over to the first available SD secondary server. If no SD secondary server is available then the server named **node1** is promoted to the primary server.

```
FOC SDS+node1,10
```

You can create logical server groups by using parentheses. Server aliases inside parentheses have precedence over server types. For example, consider the following failover configuration:

```
FOC (SDS+node1),10
```

In this example, the Connection Manager selects **node1** to become the primary server if the primary server fails because the **node1** alias takes precedence over the SDS server type.

The failover timeout value specifies the amount of time (in seconds) to wait before performing a failover. Do not confuse the failover timeout value with the EVENT\_TIMEOUT value. The failover timeout applies only after the value of EVENT\_TIMEOUT is exceeded. For example, assume that the EVENT\_TIMEOUT parameter is set to 60 and the failover timeout value is set to 10. If the Connection Manager does not receive any events from the primary server for 60 seconds, then another 10 seconds must elapse before failover processing begins. See “Failover Configuration Examples” on page 10-13 for more information.

The default failover configuration if the FOC parameter is not specified is **SDS+HDR+RSS,0**

## SLA\_WORKERS

Specifies the number of worker threads. When a service level agreement is specified, the Connection Manager creates an *SLA listener* process to intercept client connection requests. The SLA listener process can have one or more threads, called *worker threads*. You specify the number of worker threads using the **SLA\_WORKERS** parameter. If **SLA\_WORKERS** is not specified, the number of worker threads assigned is 8.

The **SLA\_WORKERS** parameter can be configured only from the configuration file.

## SQLHOSTS *option*

Specify **SQLHOSTS local**, **SQLHOSTS remote**, or **SQLHOSTS local+remote**. When the Connection Manager receives a client connection



request, it searches for the requested server based on the list of server instances defined in the `sqlhosts` file located on the Connection Manager instance. You can use the `SQLHOSTS` parameter to cause the Connection Manager to search for database instances on servers other than those listed in the `sqlhosts` file on the Connection Manager server instance.

For example, assume you have a web server located on an external network and an application server located on an internal network. The database server defines TCP/IP port1 and port2 for external network connections and TCP/IP port3 and port4 for internal connections. Specifying **SQLHOSTS local** causes the Connection Manager to find server instances defined only in the `sqlhosts` file of the Connection Manager instance. In this case, the Connection Manager directs client connection requests only to servers on the external network.

Specifying **SQLHOSTS remote** causes the Connection Manager to find server instances defined in the `sqlhosts` file of the primary server instance. Specifying **SQLHOSTS local+remote** causes the Connection Manager to direct connection requests to servers defined in the `sqlhosts` files of both the Connection Manager instance and the primary server instance.

The `SQLHOSTS` option is useful when you want to prevent users from accessing one or more servers in the cluster.

Table 10-2. Values for the `SQLHOSTS` Connection Manager configuration parameter

SQLHOSTS parameter	Result
local	The Connection Manager searches for the requested instance in the local <code>sqlhosts</code> file. The local <code>sqlhosts</code> file is the file on which the Connection Manager is running. The Connection Manager uses the value set by <code>INFORMIXSQLHOSTS</code> to determine the <code>sqlhosts</code> file to use; Informix instances are specified by the <code>DBSERVERNAME</code> or <code>DBSERVERALIASES</code> parameters.
remote	The Connection Manager finds Informix instances that are defined in the <code>sqlhosts</code> file located on a remote instance. The Connection Manager uses the value set by <code>INFORMIXSQLHOSTS</code> to determine the <code>sqlhosts</code> file to use; Informix instances are specified by the <code>DBSERVERNAME</code> or <code>DBSERVERALIASES</code> parameters.
local+remote	The Connection Manager first checks the local <code>sqlhosts</code> file for Informix instances; if the requested server entry is not found then the <code>DBSERVERNAME</code> or <code>DBSERVERALIASES</code> on the remote server is used.

## EVENT\_TIMEOUT

Specifies the amount of time, in seconds, for the Connection Manager to wait for events from the primary server before beginning failover processing. An *event* in this context is an indication from the primary server that it is still functioning, such as a performance statistics message, a node change message, or an administration message. If the Connection Manager does not receive any events from the primary server within the specified period of time, the Connection Manager assumes that the primary server is inoperative and failover processing starts. If the `EVENT_TIMEOUT` parameter is not specified, the Connection Manager waits 60 seconds before beginning failover processing. If the `EVENT_TIMEOUT` parameter is set to `-1`, the Connection Manager waits indefinitely for events from the primary server, or until it receives notification from one of the secondary servers that the primary server is off

line. The minimum value for the `EVENT_TIMEOUT` parameter is 30 seconds. The Connection Manager sets the `EVENT_TIMEOUT` parameter to 30 seconds if a value less than 30 is specified.

The `EVENT_TIMEOUT` parameter can be configured only from the configuration file.

The default configuration file name and location is:

```
$INFORMIXDIR/etc/cmsm.cfg
```

To start the Connection Manager using a configuration file other than the default file:

```
oncmsm -c /path and file name of config file
```

Alternatively, if `$INFORMIXDIR/etc/cmsm.cfg` already exists, then Connection Manager can be started by:

```
oncmsm
```

---

## Configuration file for replicate sets

You use a configuration file for replicate sets when you want the Connection Manager to manage SLAs for Enterprise Replication servers.

### Configuration File Format

The format of the configuration file is as follows:

In the configuration file above, *server* can refer to a server name, server type, or server list.

Use the following keywords in the Connection Manager configuration file.

#### NAME

Specifies the name of the Connection Manager instance. If the `NAME` parameter is not specified, the name of the first SLA is used as the Connection Manager instance name. You use the name to monitor the instance and to shut down or reload the instance.

#### DEBUG

Specifies whether to enable or disable debug mode. Set `DEBUG 1` to log SQL and ESQL/C error messages. Setting `DEBUG 0` or if `DEBUG` is not specified, debug mode is disabled. Debug mode cannot be enabled from the command line.

#### LOGFILE

Specifies the name and location of the Connection Manager log file. The log file is continuously updated with status information as long as the Connection Manager is running. The logfile is necessary for monitoring and troubleshooting purposes. Make sure that the directory for the log file exists, and that access to the file is enabled for the user starting the Connection Manager. If no log file is specified, the Connection Manager creates a new file based on the Connection Manager name and the process ID. The path and file name of the log file are displayed when the Connection Manager is started.

#### LOG

Specifies whether to log information about PROXY and REDIRECT modes. Set LOG=1 to log information about both PROXY and REDIRECT service level agreements. Set LOG=2 or LOG=3 to log PROXY mode information only. Set LOG=2 to have the Connection Manager log data communication between the client and the server. Set LOG=3 to configure the Connection Manager to log data communication between the client and the server and to log the data buffer.

**FOC** The FOC parameter must be set to DISABLED if TYPE=REPLSET is specified.

### SLA\_WORKERS

Specifies the number of worker threads. When a service level agreement is specified, the Connection Manager creates an *SLA listener* process to intercept client connection requests. The SLA listener process can have one or more threads, called *worker threads*. You specify the number of worker threads using the **SLA\_WORKERS** parameter. If **SLA\_WORKERS** is not specified, the number of worker threads assigned is 8.

The **SLA\_WORKERS** parameter can be configured only from the configuration file.

### SQLHOSTS *option*

Specify **SQLHOSTS local**, **SQLHOSTS remote**, or **SQLHOSTS local+remote**. When the Connection Manager receives a client connection request, it searches for the requested server based on the list of server instances defined in the sqlhosts file located on the Connection Manager instance. You can use the SQLHOSTS parameter to cause the Connection Manager to search for database instances on servers other than those listed in the sqlhosts file on the Connection Manager server instance.

For example, assume you have a web server located on an external network and an application server located on an internal network. The database server defines TCP/IP port1 and port2 for external network connections and TCP/IP port3 and port4 for internal connections. Specifying **SQLHOSTS local** causes the Connection Manager to find server instances defined only in the sqlhosts file of the Connection Manager instance. In this case, the Connection Manager directs client connection requests only to servers on the external network.

Specifying **SQLHOSTS remote** causes the Connection Manager to find server instances defined in the sqlhosts file of the primary server instance. Specifying **SQLHOSTS local+remote** causes the Connection Manager to direct connection requests to servers defined in the sqlhosts files of both the Connection Manager instance and the primary server instance.

The SQLHOSTS option is useful when you want to prevent users from accessing one or more servers in the cluster.

Table 10-3. Values for the SQLHOSTS Connection Manager configuration parameter

SQLHOSTS parameter	Result
local	The Connection Manager searches for the requested instance in the local sqlhosts file. The local sqlhosts file is the file on which the Connection Manager is running. The Connection Manager uses the value set by INFORMIXSQLHOSTS to determine the sqlhosts file to use; Informix instances are specified by the DBSERVERNAME or DBSERVERALIASES parameters.

Table 10-3. Values for the SQLHOSTS Connection Manager configuration parameter (continued)

SQLHOSTS parameter	Result
remote	The Connection Manager finds Informix instances that are defined in the sqlhosts file located on a remote instance. The Connection Manager uses the value set by INFORMIXSQLHOSTS to determine the sqlhosts file to use; Informix instances are specified by the DBSERVERNAME or DBSERVERALIASES parameters.
local+remote	The Connection Manager first checks the local sqlhosts file for Informix instances; if the requested server entry is not found then the DBSERVERNAME or DBSERVERALIASES on the remote server is used.

## EVENT\_TIMEOUT

Specifies the amount of time, in seconds, for the Connection Manager to wait for events from the primary server before beginning failover processing. An *event* in this context is an indication from the primary server that it is still functioning, such as a performance statistics message, a node change message, or an administration message. If the Connection Manager does not receive any events from the primary server within the specified period of time, the Connection Manager assumes that the primary server is inoperative and failover processing starts. If the **EVENT\_TIMEOUT** parameter is not specified, the Connection Manager waits 60 seconds before beginning failover processing. If the **EVENT\_TIMEOUT** parameter is set to **-1**, the Connection Manager waits indefinitely for events from the primary server, or until it receives notification from one of the secondary servers that the primary server is off line. The minimum value for the **EVENT\_TIMEOUT** parameter is 30 seconds. The Connection Manager sets the **EVENT\_TIMEOUT** parameter to 30 seconds if a value less than 30 is specified.

The **EVENT\_TIMEOUT** parameter can be configured only from the configuration file.

The default configuration file name and location is:

```
$INFORMIXDIR/etc/cmsm.cfg
```

To start the Connection Manager using a configuration file other than the default file:

```
oncmsm -c /path and file name of config file
```

Alternatively, if **\$INFORMIXDIR/etc/cmsm.cfg** already exists, then Connection Manager can be started by:

```
oncmsm
```

---

## Proxy Mode and Redirect Mode

Use the **<MODE=REDIRECT>** or **<MODE=PROXY>** after the SLA definition to specify how the Connection Manager redirects client connection requests.

Specifying **<MODE=REDIRECT>** configures the Connection Manager to return the appropriate server node, IP address, and port number to the client application (depending on the SLA definition). The client application connects to the server using the IP address and port number that the Connection Manager provides. See

Figure 10-1.

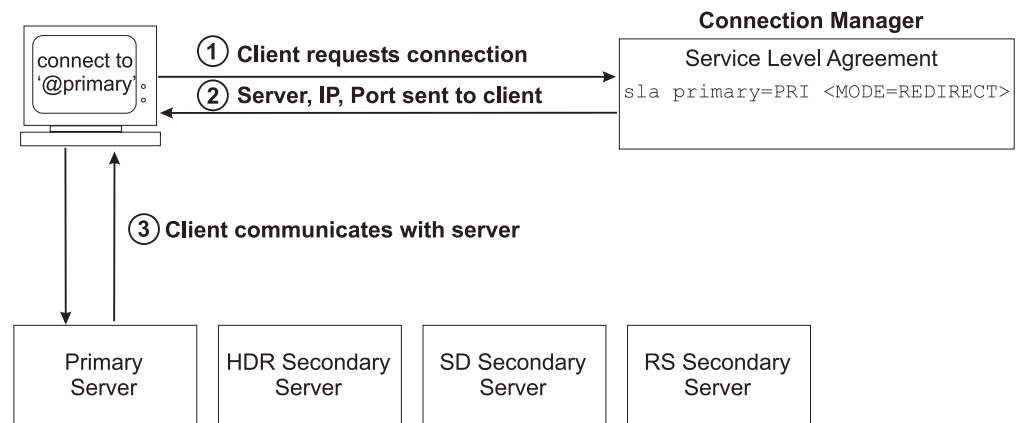


Figure 10-1. *MODE=REDIRECT* Service Level Agreement

Specifying **<MODE=PROXY>** configures the Connection Manager as a proxy server. Use **<MODE=PROXY>** when clients connect to Informix data servers from outside a firewall. Setting **<MODE=PROXY>** for a service level agreement causes the Connection Manager to manage client communication with the appropriate server. Use **<MODE=PROXY>** when the server is situated behind a firewall that the client would not ordinarily be able to connect to. Because the Connection Manager handles all client requests, consider configuring multiple Connection Manager instances when using **<MODE=PROXY>**. See Figure 10-2.

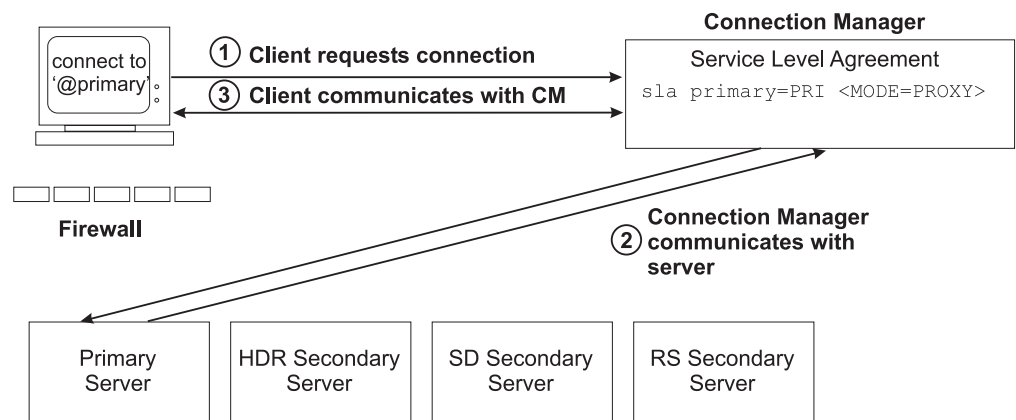


Figure 10-2. *MODE=PROXY* Service Level Agreement

## Service Level Agreement Examples

In each of the following examples, it is possible to use specific server alias names or generic server types. For example, specifying the keyword **RSS** indicates a generic server type, which means that the Connection Manager evaluates every RS secondary server in the cluster to determine the best candidate for client applications requests. You can also refer to a specific server by specifying its alias, such as `sds1`, or `rss1`.

The first example starts the Connection Manager with two service level agreements. The first SLA directs client connection requests such as `connect to @01 tp` to the primary server. The second SLA directs connection requests such as

connect to @report to the HDR secondary server or, if the HDR secondary server is not available, to any available SD secondary server. The order of the entries after the **-s** option determines the order that the Connection Manager resolves the request.

```
oncmcm cm_1 -s oltp=primary -s report=HDR+SDS
```

The next example shows the contents of the configuration file that creates the same SLAs as the previous example.

```
NAME cm_1
SLA oltp=primary
SLA report=HDR+SDS
```

In the next example, the Connection Manager first attempts to resolve a client request of connect to @secondaryNodes by connecting to one of the SD secondary servers. If no SD secondary servers exist, then the Connection Manager attempts to direct the connection to the HDR secondary server. If the HDR secondary server is inoperative, then the Connection Manager attempts to connect to the primary server.

```
oncmcm -s secondaryNodes=SDS+HDR+primary
```

The next example causes the Connection Manager to evaluate the SD secondary servers and only connect to the HDR secondary server if no SD secondary servers are available.

```
oncmcm -s secondary=SDS+HDR
```

Use parentheses around server names or server types to provide load-balancing capabilities. In the next example, the parentheses around SDS+HDR indicates that the connection could be routed to an SD secondary server or to the HDR secondary server based on which server has the lowest CPU utilization.

```
oncmcm -s secondary=(SDS+HDR)
```

In the next example, assume that the primary server is assigned an alias name of **alpha**, the HDR secondary server has an alias of **beta**, and there are two SD secondary servers with aliases of **gamma1** and **gamma2**. The Connection Manager is started with three service level agreements, **sla1**, **sla2**, and **sla3**. Client connection requests sent to **sla1** are directed to the primary server using REDIRECT mode, meaning that the Connection Manager sends the IP address and port number of the primary server to the client application, which uses the information to connect to the server. Client connection requests sent to **sla2** are sent to the HDR secondary server (beta) using PROXY mode, which means that the Connection Manager is responsible for routing client requests. Connection requests sent to **sla3** are sent to one of the SD secondary servers (gamma1 or gamma2) based on which server has the most available resources.

```
oncmcm -s sla1=alpha <MODE=REDIRECT> -s sla2=beta <MODE=PROXY> -s sla3=SDS
```

In the next example, a configuration file named **connectmgr** is used instead of command-line arguments. The file contains the following lines:

```
NAME      cm1
SLA       oltp=primary <MODE=PROXY>
SLA       report=SDS+RSS+HDR
SLA       primary=PRI
SLA       secondary=(SDS+RSS+HDR)
LOGFILE   /tmp/cm1.log
DEBUG     1
```

Start the Connection Manager from a command prompt using the following:

```
oncmsm -c connectmgr
```

When the Connection Manager starts using the configuration file above, the following occurs:

- A Connection Manager instance named **cm1** is created.
- Four service level agreements, named **oltp**, **report**, **primary**, and **secondary** are created.
  - Client requests sent to SLA **oltp** are directed to the primary server using the Connection Manager as a proxy server.
  - Client requests sent to **report** are directed to the first available SD secondary server; if none are available, connections are sent to any available RS secondary server; if none are available, then client requests are sent to the HDR secondary server.
  - Client requests sent to SLA **primary** are directed to the primary server.
  - Client requests sent to SLA **secondary** are directed the SD secondary server, RS secondary server, or HDR secondary server with the most available resources.
- Client connection requests sent to **report**, **primary**, and **secondary** are directed to the appropriate server using REDIRECT mode. REDIRECT mode is the default if no mode is specified.
- Connection Manager creates a log file named `/tmp/cm1.log`.
- Debug mode is enabled.

---

## Failover Configuration Examples

These examples show failover configurations used in configuration files. It is also possible to specify a failover configuration from the **oncmsm** command line. If you specify both a configuration file with a failover configuration and a failover configuration on the command line, the failover configuration in the configuration file takes precedence.

The following examples show several ways to configure Connection Manager to promote one of the secondary servers in a high-availability cluster configuration to the primary server in the event the original primary server encounters a problem.

In the first example, if the Connection Manager detects that the primary server is off line, then failover processing starts immediately because the timeout value is set to zero. The Connection Manager first attempts to convert the best available SD secondary server to the primary server; if no SD secondary servers are on line, it attempts to convert the HDR secondary into the primary server; if that is not possible, it attempts to convert the most suitable RS secondary server to the primary server. If `-f` is not specified in the command line, or if the failover configuration (FOC) is not specified in the configuration file, the Connection Manager will attempt to convert the RS secondary server to the primary server.

```
FOC SDS+HDR+RSS,0
```

In the next example, setting the timeout value to 10 causes the Connection Manager to wait 10 seconds for the primary server to come back on line before starting failover processing. If the primary server does not come back on line within the specified time, then the Connection Manager attempts to convert any SD secondary server, any HDR secondary server, or any RS secondary server to the primary server.

```
FOC SDS+HDR+RSS,10
```



To specify a group of specific servers that can become the primary server, use alias names. In the next example, the Connection Manager immediately performs a failover because the **timeout\_value** is not specified and is assumed to be 0. The Connection Manager attempts to fail over to the server with alias **hdrs1**; if **hdrs1** is not available, then it attempts to fail over to **sds1** if possible, and so on, trying **rss1**, **sds2**, and finally **rss2**.

```
FOC hdrs1+sds1+rss1+sds2+rss2
```

In the next example, if the Connection Manager is not able to determine within 20 seconds that the current primary server is on line, then failover processing is started. The Connection Manager first attempts to convert the server with alias **sds1** to the primary server if possible; if not, then it attempts to convert the server with alias **hdrs1** to the primary server if possible; if not then the best SD secondary server is converted to the primary. Note that this failover configuration will not fail over to RS secondary servers because none are specified.

```
FOC sds1+hdrs1+SDS,20
```



---

## Chapter 11. The ondblog Utility

### In This Chapter

This chapter shows you how to use the ondblog utility.

---

### ondblog: Change Logging Mode

Use the **ondblog** utility to change the logging mode for one or more databases.

Alternatively, you can change the logging mode by using an SQL administration API command with the **alter logmode** argument.

The **ondblog** utility logs its output in the BAR\_ACT\_LOG file.

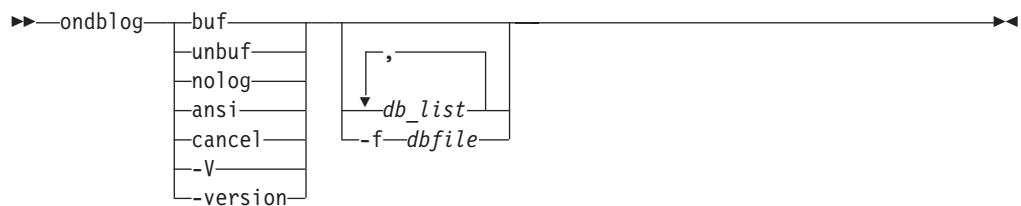
If you turn on transaction logging for a database, you must create a level-0 backup of all of the storage spaces that contain data in the database before the change takes effect.

For more information and examples of logging modes, see the following topics in the chapter on managing database-logging status in the *IBM Informix Administrator's Guide*:

- Modifying the database-logging status
- Modifying table-logging status

You cannot use the ondblog utility on High-Availability Data Replication (HDR) secondary servers, remote standalone (RS) secondary servers, or shared disk (SD) secondary servers.

### ondblog Syntax



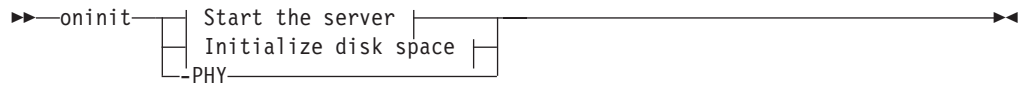
Element	Purpose	Key Considerations
<b>buf</b>	Sets the logging mode so that transaction information is written to a buffer before it is written to a logical log	None.
<b>unbuf</b>	Sets the logging mode so that data is not written to a buffer before it is written to a logical log	None.
<b>nolog</b>	Sets the logging mode so that no database transactions are logged	None.
<b>ansi</b>	Changes database logging to be ANSI compliant	Once you create or convert a database to ANSI mode, you cannot change it back to any of the other logging modes.

<b>Element</b>	<b>Purpose</b>	<b>Key Considerations</b>
<b>cancel</b>	Cancels the logging-mode change request before the next level-0 backup occurs	None.
<b>-f <i>dbfile</i></b>	Changes the logging status of the databases that are listed (one per line) in the text file whose pathname is given by <i>dbfile</i>	This command is useful if the list of databases is long or used often.
<b><i>db_list</i></b>	Names a space-delimited list of databases whose logging status is to be changed	If you do not specify anything, all databases that the database server manages are modified.

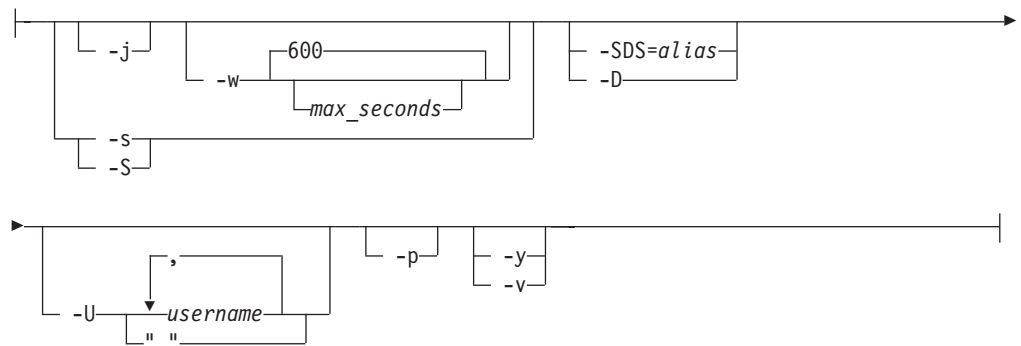
## Chapter 12. The oninit utility

Run the **oninit** utility from the command line to start the database server.

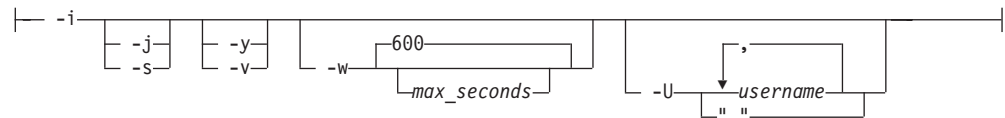
### Syntax



### Start the server:



### Initialize disk space:



Element	Purpose	Key Considerations
<b>-D</b>	Starts the database server with Enterprise Replication and high-availability cluster replication disabled.	
<b>-i</b>	Initializes disk space for the root dbspace so that it can be used by the database server.	The root dbspace generally only needs to be initialized once. The root dbspace is specified by the ROOTPATH configuration parameter. <b>Warning:</b> When you initialize disk space, the initialization destroys all data that your database server currently manages.  See "Initialize disk space for the root dbspace" on page 12-3.
<b>-j</b>	Starts the server in administration mode.	See "Start the server in administration mode " on page 12-4.
<b>-p</b>	Starts the database server without deleting temporary tables.	If you use this option, the database server starts more rapidly, but space used by temporary tables left on disk is not reclaimed.

Element	Purpose	Key Considerations
<b>-PHY</b>	Starts the server as of most current checkpoint. The <b>-PHY</b> option is used to tell the server to do only physical recovery without logical recovery.	This option is normally used to start a secondary server. You must run one of the following commands to connect the secondary server to the primary server: onmode -d secondary onmode -d RSS  The connection of the secondary server to the primary server fails if the most recent checkpoint on the primary server was not performed on the secondary server.
<b>-s</b>	Starts the server in quiescent mode.	The database server must be shut down when you use this option.  When the database server is in quiescent mode, only the user <b>informix</b> can access the database server.
<b>-S</b>	Starts database server in quiescent mode as a standard server with high-availability data replication disabled.	When the database server is in quiescent mode, only the user <b>informix</b> can access the database server.
<b>-SDS=<i>alias</i></b>	For shared disk servers, starts the current server and specifies the primary server with the alias name.	When both the primary server and all of the SDS servers are down, use the <b>-SDS=<i>alias</i></b> option to start the designated SDS server as the primary server. The <b>-SDS=<i>alias</i></b> flag cannot be combined with the <b>-i</b> flag.
<b>-U <i>username</i></b>	Specifies which users can access the server in administration mode for the current session.	The <b>informix</b> user and members of the DBSA group are always administration mode users.  See "Start the server in administration mode " on page 12-4.
<b>-v</b>	Displays informational messages while the server is starting.	
<b>-w <i>max_seconds</i></b>	Starts the database server and waits to indicate success or failure until the server is completely started or the number of seconds specified by <i>max_seconds</i> elapses.	The default number of seconds to wait is 600.  This option is not valid on secondary servers in a high-availability cluster.  See "Start the server with a script" on page 12-3.
<b>-y</b>	Starts the server without verification prompts.	The <b>-y</b> option automatically answers yes to all the verification prompts.

## Usage

Use the **oninit** utility to start the server. When the server starts, it initializes its shared memory. The first time you start the server on a particular system, you also need to initialize the disk space assigned to the root dbspace for the database server.

You can start the server in different operating modes. By default, the server starts in online mode, which means all authorized users can access the server. Other modes, such as administrative mode or quiescent mode, restrict the users who are authorized to use the server.

By default, the **oninit** utility shows verification prompts during server startup. You can suppress verification prompts by including the **-y** option.

You can use the **onmode** utility to shut down the server or change the server mode, for example, from quiescent to online. However, you cannot use the

**onmode** utility to start a server that is shut down.

## Start the server on UNIX

On UNIX, Linux, and Mac OS X, you must be logged in as user **root** or **informix** to run the **oninit** utility. User **informix** should be the only member of the group **informix**.

To start the server, use the **oninit** command with any necessary options.

## Start the server on Windows

On Windows, IBM Informix runs as a Windows service. Any user who has appropriate permissions to start a Windows service is able to start the IBM Informix service.

To start the IBM Informix service:

- **Control Panel > Administrative Tools > Services**
- The **starts** utility
- **net start** and **net stop** commands
- **oninit -w**
- Choose the server from the program group

You can use the **oninit** utility options with the **starts** utility, except the **-w** option. For example, to start IBM Informix in administration mode, use the following command:

```
%INFORMIXDIR%\bin\starts %INFORMIXSERVER% -j
```

## Initialize disk space for the root dbspace

After the first time you install IBM Informix on your system, you must initialize disk space for the root dbspace by running the **oninit -i** command. Initializing disk space destroys all existing data managed by the database server. The database server must be offline when you use the **-i** option.

**Warning:** Do not use the **-i** option if you are upgrading the database server because you will lose your data.

## Start the server with a script

You can use the **oninit -w** command in customized startup scripts and to automate startup. The **-w** option forces the server to wait until startup is completely successfully before indicating that the server is in online mode by returning to the shell prompt with a return code of 0. If the server does not start within the timeout period, the server returns a return code of 1 to the shell prompt and writes a warning message in the online log.

The default timeout is 600 seconds (10 minutes), which you can modify to any integer value.

In this example, if the server fails to initialize within 60 seconds, it returns a code of 1 to the prompt:

```
oninit -w 60
```

To determine the reason for the server failing to start, check the online log. You might need to increase the timeout value. When you use the **oninit -w** command in a script, you can check whether the server is online with the **onstat - (Print output header)** command.

## Start the server in administration mode

Administration mode is an administrator-only mode you can use to perform maintenance operations including those that require running SQL or DDL commands. When in administration mode, the database server only accepts connection requests from the following users:


- The **informix** user
- Members of the DBSA group
- Users specified by the **oninit -U** command or the **onmode -j -U** command, for the current session. The **-U** option overrides any users listed by the `ADMIN_MODE_USERS` configuration parameter in the `onconfig` file.
- Users specified by the `ADMIN_MODE_USERS` configuration parameter

Use the **-U** option with a list of comma-separated user names to add administration mode users, such as: Karin,Sarah,Andrew.

Use the **-U " "** option to remove all administration mode users except the **informix** user and members of the DBSA group: **oninit -U " "**.

The server makes an entry in the online log whenever it enters or exits administration mode.

### Related reference

 Initialization steps (Administrator's Guide)

## Chapter 13. The onlog Utility

The **onlog** utility displays the contents of a logical-log file, either on disk or on backup.

### onlog: Display Logical-Log Contents

The **onlog** output is useful in debugging situations when you want to track a specific transaction or see what changes have been made to a specific tblspace. (For information about interpreting the logical-log file contents, see Chapter 5, “Interpreting Logical-Log Records,” on page 5-1.)

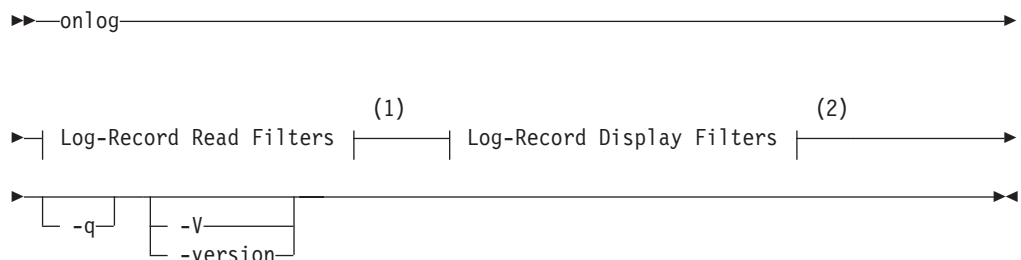
Any user can run all of the **onlog** options except the **-l** option. Only user **informix** on UNIX or a member of the **Informix-Admin** group on Windows can run the **-l** option.

If the database server is in offline mode when you execute **onlog**, only the files on disk are read. If the database server is in quiescent or online mode, **onlog** also reads the logical-log records stored in the logical-log buffers in shared memory (after all records on disk have been read).

When the database server reads a logical-log file with status U from disk while in online mode, the database server denies all access to the logical-log files, effectively stopping database activity for all sessions. (For more information, see “**onstat -l** command: Print physical and logical log information” on page 19-183.) For this reason, it is recommended that you wait until the files have been backed up and then read the contents of the logical-log files from backup.

The **onlog** utility does not have a functionally equivalent SQL administration API *command* string.

### onlog Syntax



#### Notes:

- 1 see “Log-Record Read Filters” on page 13-2
- 2 see “Log-Record Display Filters” on page 13-3

Element	Purpose	Key Considerations
<b>-q</b>	Suppresses the initial header and the one-line header that appears every 18 records by default	None.

Element	Purpose	Key Considerations
-V	Displays the software version number and the serial number	See "Obtaining Utility Version Information" on page 6-1.
-version	Displays the build version, host, OS, number and date, as well as the GLS version	See "Obtaining Utility Version Information" on page 6-1.

You direct **onlog** to read the following portions of the logical log as it searches for records to display:

- Records stored on disk
- Records stored on backup media
- Records from the specified logical-log file

By default, **onlog** displays the logical-log record header, which describes the transaction number and the record type. The record type identifies the type of operation performed.

In addition to the header, you can use the read filters to direct **onlog** to display the following information:

- Logical-log record header and data (including copies of simple large objects stored in a dbspace or tblspace)
- Copies of blobpages from blobspaces  
They are copied from the logical-log backup only. They are not available from disk.

You can display every logical-log record header, or you can specify output based on the following criteria:

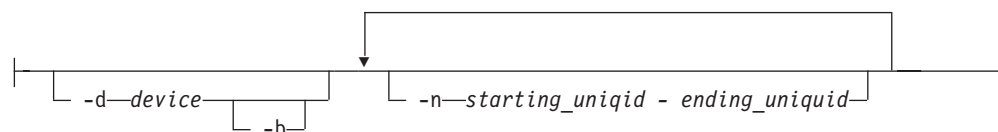
- Records associated with a specific table
- Records initiated by a specific user
- Records associated with a specific transaction

If **onlog** detects an error in the log file, such as an unrecognizable log type, it displays the entire log page in hexadecimal format and terminates.

## Log-Record Read Filters

The **onlog** utility uses the pathnames that are stored in the root dbspace reserved pages to locate the logical-log files. If you use ON-Bar to back up the logical logs, **onlog** asks the storage manager to retrieve the appropriate logical-log records from the backup media.

### Syntax:

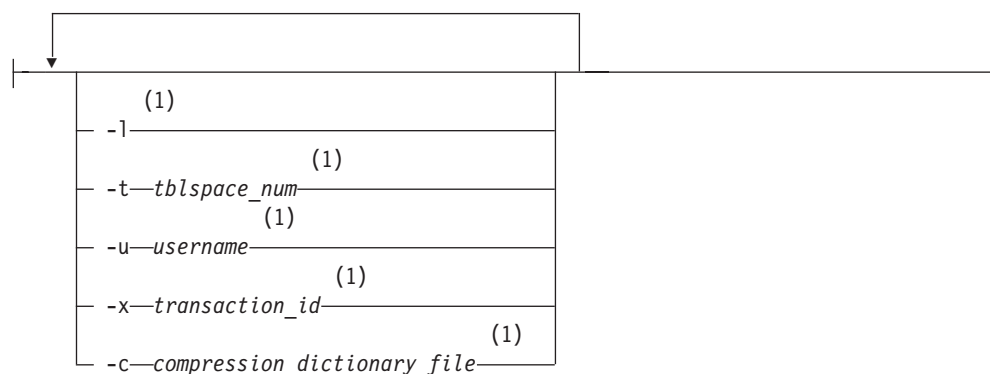




Element	Purpose	Key Considerations
<b>-b</b>	Displays logical-log records associated with blobSPACE blobpages	The database server stores these records on the logical-log backup media as part of blobSPACE logging.
<b>-d device</b>	Names the pathname of the storage device where the desired logical-log backup is mounted	<p>If you use <b>ontape</b>, the device that you name must be the same as the pathname of the device assigned to the configuration parameter LTAPEDEV. If the <b>-d</b> option is not used, <b>onlog</b> reads the logical-log files stored on disk, starting with the logical-log file with the lowest <i>logid</i>.</p> <p>If you use ON-Bar to back up logical logs, use the <b>onbar -P</b> command to view the contents of a logical-log file. See the <i>IBM Informix Backup and Restore Guide</i>.</p> <p>For pathname syntax, see your operating-system documentation.</p>
<b>-n starting_uniqid- ending_uniqid</b>	Directs <b>onlog</b> to read all the logical-log records contained in the log file that you specified from <i>starting_uniqid</i> to the <i>ending_uniqid</i> .	<p>The <i>starting_uniqid</i> and the <i>ending_uniqid</i> are the unique ID numbers of the logical log. To determine the <i>uniqid</i> of a particular logical-log file, use the <b>onstat -l</b> command.</p> <p>If you do not use the <b>-n</b> option, <b>onlog</b> reads all the logical-log files that are available (either on disk or on tape).</p> <p>For information about the <b>onstat</b> utility, see “Monitor the database server status” on page 19-18.</p>

## Log-Record Display Filters

### Syntax:



### Notes:

- 1 Only one occurrence of this item allowed

Element	Purpose	Key Considerations
<b>-l</b>	Displays the long listing of the logical-log record.	The long listing of a log record includes a complex hexadecimal and ASCII dump of the entire log record. The listing is not intended for casual use.

Element	Purpose	Key Considerations
<b>-tblspace_num</b>	Displays records associated with the tblspace that you specify.	Unsigned integer. Number, greater than 0, must be in the <b>partnum</b> column of the <b>systables</b> system catalog table.  Specify this value as either an integer or hexadecimal value. (If you do not use a 0x prefix, the value is interpreted as an integer.) To determine the tblspace number of a particular tblspace, query the <b>systables</b> system catalog table as described in “Tblspace Numbers” on page 4-5.
<b>-u username</b>	Displays records for a specific user.	User name must be an existing login name. User name must conform to operating-system-specific rules for login name.
<b>-x transaction_id</b>	Displays only records associated with the transaction that you specify.	Value must be an unsigned integer between 0 and TRANSACTIONS - 1, inclusive.  You should need to use the <b>-x</b> option only in the unlikely case that an error is generated during a rollforward. When this situation occurs, the database server sends a message to the message log that includes the transaction ID of the offending transaction. You can use this transaction ID with the <b>-x</b> option of <b>onlog</b> to investigate the cause of the error.
<b>-c</b> <i>compression_dictionary_file</i>	Uses the compression dictionary to expand compressed data and display uncompressed data.	If the <b>onlog</b> command contains the <b>-l</b> option and the <b>-c</b> option and there are compressed images in the log records, the <b>onlog</b> utility uses the compression dictionary to expand all expandable images in the log records.  A compressed image is expandable only if there is a valid compression dictionary for that log record in the compression dictionary file. If <b>-c</b> is not specified or the compression dictionary file does not contain a valid compression dictionary for the compressed image, the <b>onlog</b> utility will display the row image in its compressed format.

If you do not have a compression dictionary file, you can use an UNLOAD statement to unload the compression dictionary, which is contained in the **syscompdicts\_full** table in the **sysmaster** database, to a compression dictionary file, as follows:

```
UNLOAD TO 'compression_dictionary_file'
  SELECT * FROM sysmaster:syscompdicts_full;
```

If you do not specify any options, **onlog** displays a short listing of all the records in the log. You can combine options with any other options to produce more selective filters. For example, if you use both the **-u** and **-x** options, **onlog** displays only the activities that the specified user initiated during the specified transaction. If you use both the **-u** and **-t** options, **onlog** displays only the activities initiated by the specified user and associated with the specified tblspace.

#### Related reference

“alter logmode argument: Change the database logging mode (SQL administration API)” on page 20-17

---

## Chapter 14. The onmode utility

Use the **onmode** utility to change the database server operating mode and perform various other operations on shared memory, sessions, transactions, parameters, and segments.

These topics show how to use the **onmode** options. If you do not use any options, the database server returns a usage statement.

On UNIX, you must be user **root** or user **informix** to run the **onmode** utility.

On Windows, you must be a member of the **Informix-Admin** group or the Administrators group to run the **onmode** utility.

For information on the **onmode -b** command, which is only used if you upgraded to a new version of Informix and need to revert your databases to the previous version of the server, see Syntax of the **onmode -b** command in the *IBM Informix Migration Guide*.

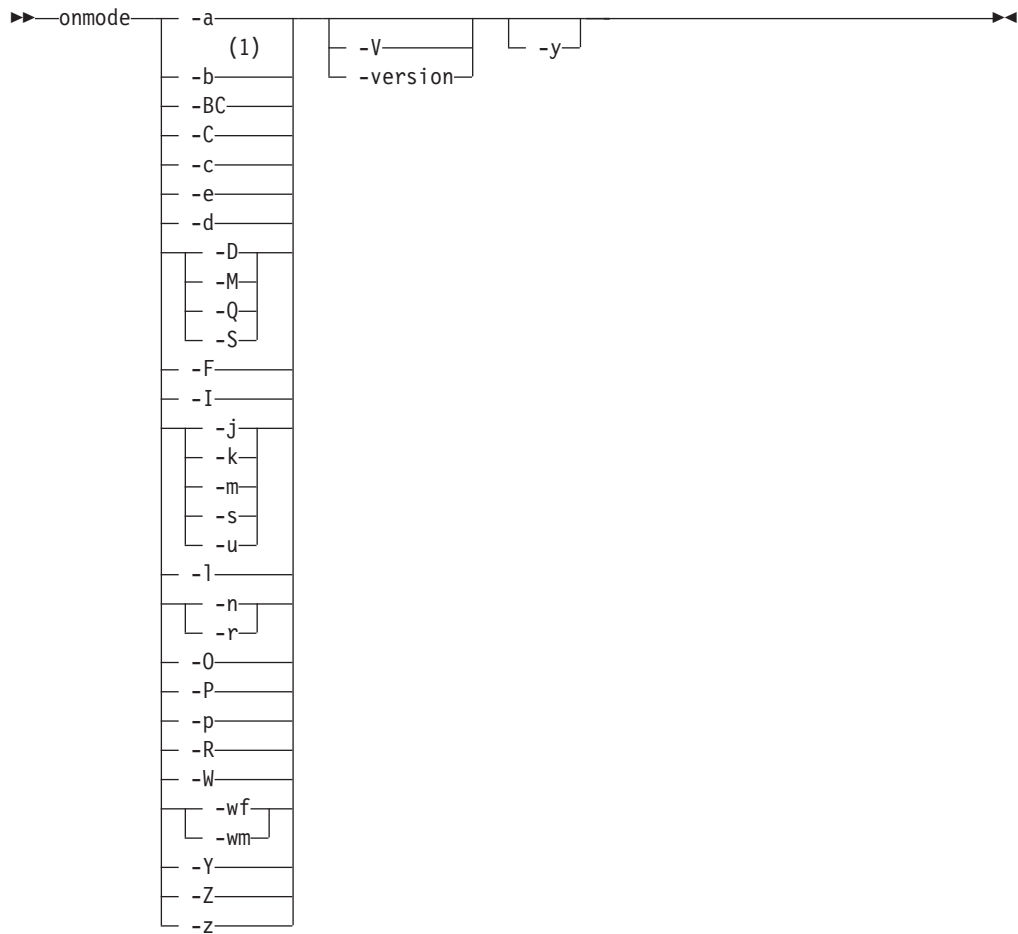
All **onmode** command options have equivalent SQL administration API *command* strings, except **onmode -b**, **onmode -BC**, and **onmode -R**.

---

### onmode Syntax

Use **onmode** utility commands to perform various database server operations.

The following syntax diagram shows all of the options that you can use with the **onmode** command. The syntax diagram does not show all of the elements that you use with each command option. For the complete syntax of each command, see the topic on that command.



**Notes:**

- 1 For a description of the `onstat -b` command, see the *IBM Informix Migration Guide*.

Element	Purpose	Key Considerations
<code>-y</code>	Causes the database server to automatically respond yes to all prompts	None.
<code>-V</code>	Displays the software version number and the serial number	See "Obtaining Utility Version Information" on page 6-1.
<code>-version</code>	Displays the build version, host, OS, number and date, as well as the GLS version	See "Obtaining Utility Version Information" on page 6-1.

## onmode -a: Add a shared-memory segment

**Syntax**



Element	Purpose	Key considerations
-a <i>seg_size</i>	Allows you to add a new virtual shared-memory segment. Size is specified in kilobytes	<b>Restriction:</b> The value of <i>seg_size</i> must be a positive integer. It must not exceed the operating system limit on the size of shared-memory segments.

Ordinarily, you do not need to add segments to the virtual portion of shared memory because the database server automatically adds segments as they are needed. However, as segments are added, the database server might reach the operating-system limit for the maximum number of segments before it acquires the memory that it needs. This situation typically occurs when the SHMADD configuration parameter is set so small that the database server exhausts the number of available segments before it acquires the memory that it needs for some operation.

You can use this command to add a segment that is larger than the size specified by the SHMADD configuration parameter. By using this command to add a segment, you can adhere to the operating system limit for segments while meeting the need that the database server has for additional memory.

This command has an equivalent SQL administration API function.

**Related reference**

“add memory argument: Increase shared memory (SQL administration API)” on page 20-15

“onmode and a arguments: Add a shared-memory segment (SQL administration API)” on page 20-46

## onmode -BC: Allow large chunk mode

**Syntax:**



Element	Purpose	Key Considerations
-BC 1	Enables support of large chunks, large offsets that are greater than 2 GB, and allows up to 32,768 chunks per instance.	This option allows large chunks to be created. Reversion without dropping the dbspace is possible if no chunks are larger than 2 GB. Dbspaces and blobspaces without chunks greater than 2 GB remain in the old format. After a chunk larger than 2 GB is added to a dbspace or blobspace then all chunks added or altered in that dbspace or blobspace are in the new format.  See your <i>IBM Informix Administrator's Guide</i> .
-BC 2	Allows large-chunk-only mode for all dbspaces.	Reversion is not possible. Enables the 9.4 large chunk feature for all dbspaces and blobspaces, Any chunk or offset added or modified has the new format. Existing chunks that you do not alter remain in the old format.  See your <i>IBM Informix Administrator's Guide</i>

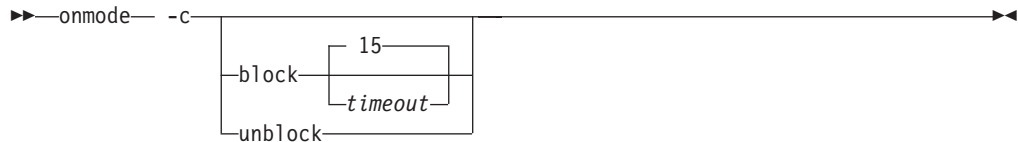
The **onmode -BC** (backward-compatible) commands are useful if you have converted from Informix 9.40 (small chunk mode) to Informix 10.0 or later. When Informix 10.0 or later is first initialized (with the **oninit -iyv** command), by default

it comes online with large chunk mode already fully enabled. Reversion is not possible. In the case of a newly initialized instance of Informix 10.0 or later, the **onmode -BC** commands will return an error.

**Note:** After executing the **onmode -BC** command, perform a complete system level-0 backup.

## onmode -c: Force a checkpoint

### Syntax:



Element	Purpose	Key considerations
<b>-c</b>	Forces a checkpoint that flushes the buffers to disk.	You can use the <b>-c</b> option to force a sync checkpoint if the most recent checkpoint record in the logical log was preventing the logical-log file from being freed (status U-B-L).
<b>block</b>	Blocks the database server from any transactions.	While the database server is blocked, users can access it in read-only mode. Use this option to perform an external backup on IBM Informix.  For more information, see the <i>IBM Informix Backup and Restore Guide</i> .
<i>timeout</i>	Specifies the number of seconds to wait for checkpoints to clear before returning to the command prompt.	The <i>timeout</i> option applies only if the DELAY_APPLY configuration parameter is configured (see “DELAY_APPLY Configuration Parameter” on page 1-56. If the DELAY_APPLY configuration parameter is enabled, the checkpoint requested by the primary server might not arrive at the secondary server for an extended period of time. It is also possible that no other checkpoints are staged in the staging directory. The default timeout value is 15 seconds and the maximum timeout allowed is 10 minutes (600 seconds). See <i>IBM Informix Backup and Restore Guide</i> .
<b>unblock</b>	Unblocks the database server.	When the database server is unblocked, data transactions and normal database server operations can resume. Use this option after you complete an external backup on IBM Informix.  For more information, see the <i>IBM Informix Backup and Restore Guide</i> .

This command has an equivalent SQL administration API function.

### Related reference

“checkpoint argument: Force a checkpoint (SQL administration API)” on page 20-23

“onmode and c arguments: Force a checkpoint (SQL administration API)” on page 20-47

---

## onmode -C: Control the B-tree scanner

### Syntax:

```
▶▶ onmode -C (yielding syntax) ▶▶
  -start
  -count
  -stop count
  -kill count
  -threshold size
  -duration num
  -rangesize size
  -alice mode
  -compression value
```

Element	Purpose	Key considerations
-C	Controls the B-tree scanner for cleaning indexes of deleted items	There is no limit to the number of threads that can run at one time. However, there is a limit of 128 threads that can be started at one time. If, for example, you wanted 150 threads to run, you could execute two commands: <b>onmode -C 100</b> and <b>onmode -C 50</b> .
start count	Starts additional B-tree scanner threads.	If <i>count</i> is not specified, a <i>count</i> of 1 is assumed. There is no limit on the number of scanner threads that can be specified.
stop count kill count	Stops B-tree scanner threads.	If <i>count</i> is not specified, a <i>count</i> of 1 is assumed. Stopping all index scanners prevents all index cleaning.  Either of these commands stop the B-tree scanner.
threshold size	Sets the minimum number of deleted items an index must encounter before an index is placed on the hot list.	Once all indexes above the threshold have been cleaned and there is no other work for the B-tree scanner to do, the indexes below the threshold are added to the hot list.
duration num	The number of seconds that the hot list is valid.	After this number of seconds expires, the hot list will be rebuilt by the next available B-tree scanner thread, even if unprocessed items are on the list. Scanners currently processing requests are not interrupted.
rangesize size	Determines the size of an index before index range cleaning is enabled.	A size of -1 can be used to disable range scanning.
alice num	Sets the system's <b>alice</b> mode.	Valid <i>num</i> values range from 0 (OFF) to 12.
compression value	For a database server instance, modifies the level at which two partially used index pages are merged. The pages are merged if the data on those pages totals a set level.	Valid values for the level are low, med (medium), high, and default. The system default value is med.

The B-tree scanner has statistical information which tracks index efficiency and how much extra work the index currently places on the server. Based on the

amount of extra work the index has accomplished because of committed deleted index items, the B-tree scanner develops an ordered list of indexes that have caused the server to do extra work. This list is called the hot list. The index causing the highest amount of extra work is cleaned first and the rest of the indexes are cleaned in descending order. The DBA can allocate cleaning threads dynamically, thus allowing for configurable workloads.

This command has an equivalent SQL administration API function.

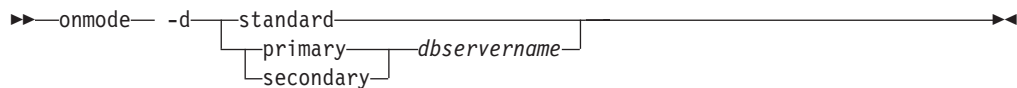
**Related reference**

“onmode and C arguments: Control the B-tree scanner (SQL administration API)” on page 20-48

“set index compression argument: Change index page compression (SQL administration API)” on page 20-76

## onmode -d: Set data-replication types

**Syntax:**



Element	Purpose	Key Considerations
<b>-d</b>	Used to set the High-Availability Data-Replication type, either standard, primary, or secondary, as the following sections describe	You can use the <b>-d primary</b> and <b>-d secondary</b> options only when the database server is in quiescent mode. You can use the <b>-d standard</b> option when the database server is in quiescent, online, or read-only mode.
<i>dbservername</i>	Identifies the database server name of the primary or secondary database server	<p>The <i>dbservername</i> argument must correspond to the DBSERVERNAME parameter in the ONCONFIG file of the intended secondary database server. It should <i>not</i> correspond to one of the database servers that the DBSERVERALIASES parameter specifies.</p> <p>The <i>dbservername</i> argument of the other database server in the data-replication pair and the type of a database server (standard, primary, or secondary) is preserved after reinitialization of shared memory.</p> <p>For more information, see <i>range of values</i> for the DBSERVERNAME configuration parameter in “DBSERVERNAME configuration parameter” on page 1-51.</p>



### Related reference

“ha set primary argument: Define an HDR primary server (SQL administration API)” on page 20-43

“ha set secondary argument: Define an HDR secondary server (SQL administration API)” on page 20-44

“ha set standard argument: Convert an HDR server into a standard server (SQL administration API)” on page 20-44

“onmode and d arguments: Set data-replication types (SQL administration API)” on page 20-49

## Using the -d standard Option

The **-d standard** option drops the connection between database servers in a data replication pair (if one exists) and sets the database server type of the current database server to standard. This option does not change the mode or type of the other database server in the pair.

## Using the -d primary dbservername Option

The **-d primary dbservername** option sets the database server type to primary and attempts to connect with the database server that *dbservername* specifies. If the connection is successful, data replication is turned on. The primary database server goes into online mode, and the secondary database server goes into read-only mode. If the connection is not successful, the database server comes to on-line mode, but data replication is not turned on.

## Using the -d secondary dbservername option

The **-d secondary dbservername** option sets the database server type to secondary and attempts to connect with the database server that *dbservername* specifies. If the connection is successful, data replication is turned on. The primary database server goes online, and the secondary database server goes into read-only mode. If the connection is not successful, the database server comes to read-only mode, but data replication is not turned on.

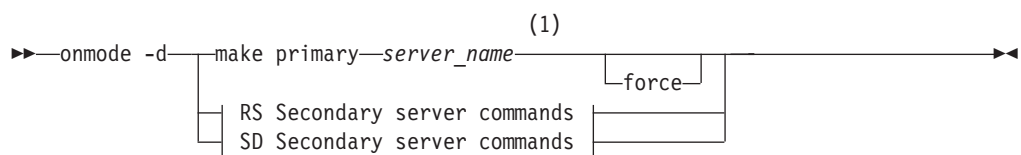
This command has an equivalent SQL administration API function. For more information see “SQL Administration API Overview” on page 20-1 and the *IBM Informix Administrator’s Guide*.

For other **onstat -d** information, see “onmode -d: Set High Availability server characteristics” and “**onmode -d** command: Replicate an index with data-replication” on page 14-10.

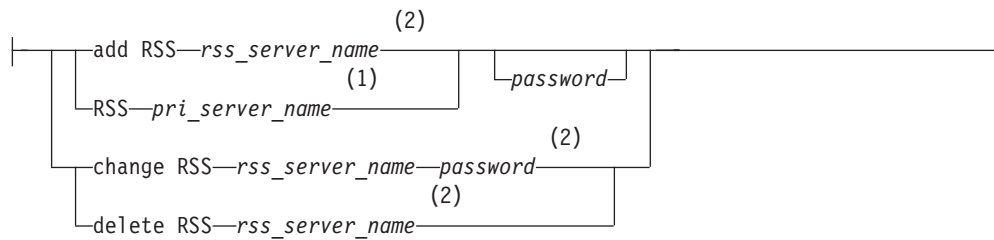
---

## onmode -d: Set High Availability server characteristics

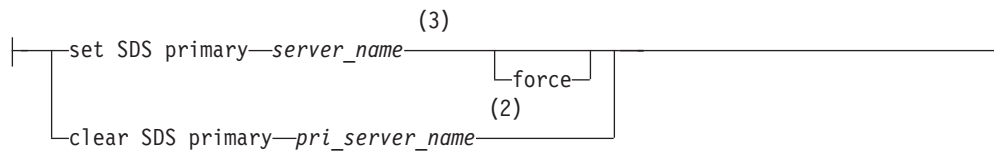
### Syntax:



## RS Secondary server commands:



## SD Secondary server commands:



### Notes:

- 1 Run on secondary server only.
- 2 Run on primary server only.
- 3 Run on primary server or secondary server.

Element	Purpose	Key Considerations
<b>-d</b>	Used to create, modify, or delete secondary servers in high-availability configurations	
<b>add RSS</b>	Adds an RS secondary server	This command should be run on the primary database server.
<i>rss_server_name</i>	Identifies the RS secondary database server name	The <i>servername</i> argument can be DBSERVERNAME, DBSERVERALIASES and ER group name.  For more information, see <i>range of values</i> for DBSERVERNAME configuration parameter in “DBSERVERNAME configuration parameter” on page 1-51 and DBSERVERALIASES in “DBSERVERALIASES configuration parameter” on page 1-49.
<i>password</i>	Specifies the secondary server password	The password is used only during the first connection attempt. After the primary and secondary server have connected, the password cannot be changed.
<b>RSS</b>	Sets an RS secondary server type	This command should be run on the secondary database server.
<i>pri_server_name</i>	Identifies the name of the primary server	
<b>change RSS</b>	Change an RS secondary server	This command should be run on the primary database server.
<b>delete RSS</b>	Removes an RS secondary server definition	This command should be run on the primary database server.
<b>set SDS primary</b>	Defines the server as a shared disk primary server	

Element	Purpose	Key Considerations
<i>server_name</i>	The name of the database server	When used with <b>set SDS</b> or <b>make primary</b> , this is the name of the server whose role is changing.
<b>force</b>	Used to force a change	If the <b>force</b> option is specified, the operation is performed without requiring that the secondary server be connected to the current primary server. If the <b>force</b> option is not specified, the operation must be coordinated with the current primary server. The <b>force</b> option should be used only when the DBA is certain that the current primary server is not active; otherwise, the shared disk subsystem can become corrupted.
<b>clear SDS primary</b>	Disables the shared disk environment. The server name specified no longer acts as an SD primary server	
<b>make primary</b>	Creates a primary server	The <b>make primary</b> command can be issued on any type of secondary server, including HDR secondary, RS secondary, and SD secondary servers. If <b>make primary</b> is run on: <ul style="list-style-type: none"> <li>• HDR Secondary: The current primary server is shut down and the secondary is made the primary.</li> <li>• RS secondary: The server is changed to a standard server.</li> <li>• SD secondary: The server is made the new primary server.</li> </ul>

You can also set data replication characteristics can with SQL administration API *command* equivalents. For more information see “SQL Administration API Overview” on page 20-1 and the *IBM Informix Administrator’s Guide*.

For other **onmode -d** information, see “onmode -d: Set data-replication types” on page 14-6 and “**onmode -d** command: Replicate an index with data-replication” on page 14-10.

### Related reference

“ha make primary argument: Change the mode of a secondary server (SQL administration API)” on page 20-35

“ha rss argument: Create an RS secondary server (SQL administration API)” on page 20-36

“ha rss add argument: Add an RS secondary server to a primary server (SQL administration API)” on page 20-37

“ha rss change argument: Change the password of an RS secondary server (SQL administration API)” on page 20-38

“ha rss delete argument: Delete an RS secondary server (SQL administration API)” on page 20-39

“ha sds clear argument: Stop shared-disk replication (SQL administration API)” on page 20-39

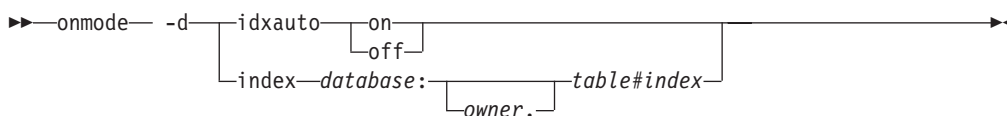
“ha sds set argument: Create a shared-disk primary server (SQL administration API)” on page 20-41

“ha sds primary argument: Convert an SD secondary server to a primary server (SQL administration API)” on page 20-40

---

## onmode -d command: Replicate an index with data-replication

### Syntax:



Element	Purpose	Key considerations
<b>-d</b>	Specifies how indexes are replicated to a High-Availability Data-Replication (HDR) secondary server when an index on the secondary server becomes corrupt	You can use the <b>onmode -d idxauto</b> and <b>onmode -d index</b> commands while the server is in online mode.
<b>idxauto</b>	Enables automatic index replication when an index on a secondary server becomes corrupt	Use the <b>onmode -d idxauto</b> command to overwrite the value of the DRIDXAUTO configuration parameter within a session.  For more information on DRIDXAUTO, see “DRIDXAUTO Configuration Parameter” on page 1-61. For more information on replicating indexes, see the chapter on using High-Availability Data Replication in the <i>IBM Informix Administrator's Guide</i> .
<b>index</b>	Replicates an index from a primary to a secondary server	If you detect a corrupt index on a secondary server, use the <b>onmode -d index</b> command to start replication of the index from the primary to the secondary server.
<b>database</b>	Specifies the database containing the index to replicate	Syntax must conform to the Identifier segment; see the <i>IBM Informix Administrator's Guide</i> .
<b>index</b>	Specifies the name of the index to replicate	Index must exist on table and in database specified.  Syntax must conform to the Identifier segment; see the <i>IBM Informix Administrator's Guide</i> .

Element	Purpose	Key considerations
<i>owner</i>	Specifies the owner of a table	You must specify the current owner of the table.  Syntax must conform to the Table Name segment; see the <i>IBM Informix Administrator's Guide</i> .
<i>table</i>	Specifies the name of the table on which the index is based	Syntax must conform to the Table Name segment; see the <i>IBM Informix Administrator's Guide</i> .

The **onmode -d idxauto** and the **onmode -d index** commands provide methods to replicate an index to a secondary server containing a corrupted index. The base table will be locked during the transfer of an index. The alternative to using these options is to drop and rebuild the corrupt index on the primary server.

In the case of a fragmented index with one corrupt fragment, the **onmode -d idxauto** command only transfers the single affected fragment, whereas the **onmode -d index** command transfers the whole index.

This command has an equivalent SQL administration API function. For more information see "SQL Administration API Overview" on page 20-1 and the *IBM Informix Administrator's Guide*.

For additional **onmode -d** command information, see "onmode -d: Set High Availability server characteristics" on page 14-7 and "onmode -d: Set data-replication types" on page 14-6.

#### Related reference

"ha set idxauto argument: Replicate indexes to secondary servers (SQL administration API)" on page 20-42

---

## onmode -D, -M, -Q, -S: Change decision-support parameters

### Syntax:



Element	Purpose	Key considerations
<b>-D max_priority</b>	Changes the value of MAX_PDQPRIORITY	This value must be an unsigned integer between 0 and 100.  Specify <i>max_priority</i> as a factor to temper user requests for PDQ resources.  For information on parameters used for controlling PDQ, see "MAX_PDQPRIORITY Configuration Parameter" on page 1-96 and the <i>IBM Informix Performance Guide</i> .

Element	Purpose	Key considerations
<b>-M kilobytes</b>	Changes the value of DS_TOTAL_MEMORY	<p>This value has a platform-dependent upper limit. If you enter a very large value and that value is too large for your platform, you will receive a message that gives you the range of values for your platform.</p> <p>Specify <i>kilobytes</i> for the maximum amount of memory available for parallel queries.</p> <p>For more information, see “DS_TOTAL_MEMORY configuration parameter” on page 1-67 and the <i>IBM Informix Performance Guide</i>.</p>
<b>-Q queries</b>	Changes the value of DS_MAX_QUERIES	<p>This value must be an unsigned integer between 1 and 8,388,608.</p> <p>Specify <i>queries</i> for the maximum number of concurrently executing parallel queries.</p> <p>For information on parameters used for controlling PDQ, see “DS_MAX_QUERIES Configuration Parameter” on page 1-64 and the <i>IBM Informix Performance Guide</i>.</p>
<b>-S scans</b>	Changes the value of DS_MAX_SCANS	<p>This value must be an unsigned integer between 10 and 1,048,576.</p> <p>Specify <i>scans</i> for the maximum number of concurrently executing parallel scans.</p> <p>For information on parameters used for controlling PDQ, see “DS_MAX_SCANS Configuration Parameter” on page 1-65 and the <i>IBM Informix Performance Guide</i>.</p>

These options allow you to change configuration parameters while the database server is online. The new values affect only the current instance of the database server; the values are not recorded in the ONCONFIG file. If you shut down and restart the database server, the values of the parameters revert to the values in the ONCONFIG file. For more information about these configuration parameters, see Chapter 1, “Configuration Parameters,” on page 1-1.

To check the current values for the MAX\_PDQPRIORITY, DS\_TOTAL\_MEMORY, DS\_MAX\_SCANS, DS\_MAX\_QUERIES, and the DS\_NONPDQ\_QUERY\_MEM configuration parameters, use **onstat -g mgm**. See “**onstat -g mgm** command: Print MGM resource information” on page 19-106.

This command has an equivalent SQL administration API function.

### Related reference

“onmode and D arguments: Set PDQ priority (SQL administration API)” on page 20-51

“onmode and M arguments: Temporarily change decision-support memory (SQL administration API)” on page 20-55

“onmode and Q arguments: Set maximum number for decision-support queries (SQL administration API)” on page 20-58

“onmode and S arguments: Set maximum number of decision-support scans (SQL administration API)” on page 20-60

---

## onmode -e: Change usage of the SQL statement cache

### Syntax:

►► onmode -e mode ◀◀

Element	Purpose	Key considerations
<b>onmode -e ENABLE</b>	Enables the SQL statement cache. For more information, see the material on improving query performance in the <i>IBM Informix Performance Guide</i> .	User sessions use the cache only when they perform either of the following actions: <ul style="list-style-type: none"><li>• Set the environment variable <b>STMT_CACHE</b> to 1</li><li>• Execute the SQL statement SET STATEMENT CACHE ON</li></ul>
<b>onmode -e FLUSH</b>	Flushes the statements that are not in use from the SQL statement cache	The <b>onstat -g ssc ref_cnt</b> field shows 0.
<b>onmode -e OFF</b>	Turns off the SQL statement cache	No statements are cached.
<b>onmode -e ON</b>	Turns on the SQL statement cache	All statements are cached unless the user turns it off with one of the following actions: <ul style="list-style-type: none"><li>• Set the environment variable <b>STMT_CACHE</b> to 0</li><li>• Execute the SQL statement SET STATEMENT CACHE OFF</li></ul>

The **onmode -e** changes are in effect for the current database server session only. When you restart the database server, it uses the default STMT\_CACHE parameter value in the ONCONFIG file.

This command has an equivalent SQL administration API function.

### Related reference

“onmode and e arguments: Change usage of the SQL statement cache (SQL administration API)” on page 20-51

---

## onmode -F: Free unused memory segments

### Syntax:

►► onmode -F ◀◀

Element	Purpose	Key considerations
<b>-F</b>	Frees unused memory segments	None.

When you execute **onmode -F**, the memory manager examines each memory pool for unused memory. When the memory manager locates blocks of unused memory, it immediately frees the memory. After the memory manager checks each memory pool, it begins checking memory segments and frees any that the database server no longer needs.

It is recommended that you run **onmode -F** from an operating-system scheduling facility regularly and after the database server performs any function that creates additional memory segments, including large index builds, sorts, or backups.

Running **onmode -F** causes a significant degradation of performance for any users that are active when you execute the utility. Although the execution time is brief (1 to 2 seconds), degradation for a single-user database server can reach 100 percent. Systems with multiple CPU virtual processors experience proportionately less degradation.

To confirm that **onmode** freed unused memory, check your message log. If the memory manager frees one or more segments, it displays a message that indicates how many segments and bytes of memory were freed.

This command has an equivalent SQL administration API function.

**Related reference**

“onmode and F arguments: Free unused memory segments (SQL administration API)” on page 20-52

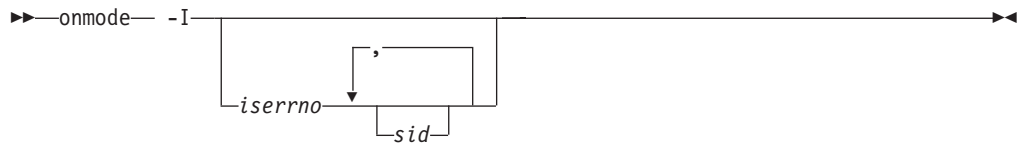
---

## onmode -I: Control diagnostics collection

Use the **onmode -I** option to start and stop diagnostics collection.

When you encounter an error, you can specify the **onmode -I iserrno** option to start collecting diagnostics information. You can also specify the session ID to collect information for only specific session.

To stop the diagnostics collection, use the **onmode -I** option without any other parameters.



Element	Purpose	Key Considerations
<i>iserrno</i>	Message number of the error that you want to collect diagnostic information for.	None.
<i>sid</i>	Session ID of the session that you want to collect diagnostic information for.	None.



The diagnostics collection procedures are described in the *IBM Informix Administrator's Guide*.

## onmode -k, -m, -s, -u, -j: Change database server mode

### Syntax:



Element	Purpose	Key Considerations
-k	Takes the database server to offline mode and removes shared memory	To reinitialize shared memory, shut down and restart the database server.  "Taking the Database Server to Offline Mode with the -k Option" on page 14-16.
-m	Takes the database server from quiescent or administration mode to online mode	See "Bringing the Database Server Online with the -m Option" on page 14-16.
-s	Shuts down the database server gracefully	Users who are using the database server are allowed to finish before the database server comes to quiescent mode, but no new connections are allowed. When all processing is finished, -s takes the database server to quiescent mode. The -s option leaves shared memory intact.  See "Shutting Down the Database Server Gracefully with the -s Option" on page 14-16.
-u	Shuts down the database server immediately	This option brings the database server to quiescent mode without waiting for users to finish their sessions. Their current transactions are rolled back, and their sessions are terminated.  See "Shutting Down the Database Server Immediately with the -u Option" on page 14-16.
-j	Puts the database server into administration mode	This option brings the database server to administration mode, allowing the <b>informix</b> user all functions including the issuance of SQL and DDL commands. The -j -U option enables the DBSA to designate specific users (in addition to the <b>informix</b> user) to access the database server.  See your <i>IBM Informix Administrator's Guide</i> .

The following sections describe the options that take the database server from one mode to another.

### Related reference

“onmode and j arguments: Switch the database server to administration mode (SQL administration API)” on page 20-53

“onmode and m arguments: Switch to multi-user mode (SQL administration API)” on page 20-54

## Taking the Database Server to Offline Mode with the -k Option

The **onmode -k** option takes the database server to offline mode and removes database server shared memory.

A prompt asks for confirmation. Another prompt asks for confirmation to kill user threads before the database server comes offline. If you want to eliminate these prompts, execute the **-y** option with the **-s** option.

This option does not kill all client sessions. Use the **-u** option to avoid hanging client sessions or virtual server processes.

**Important:** When you use the **onmode -k** command to shut down the database server, utilities that are waiting for a user response might not terminate. For example, **ontape** might be waiting for another tape, **onstat -i** might be waiting for a user response, or **onspaces** might be waiting for **y** or **n** to continue. If this problem occurs, use **onmode -uk** or **-uky** instead to roll back work before removing shared memory. For more information, see the descriptions of other options on this page.

### Related reference

Chapter 9, “The onclean Utility,” on page 9-1

“The onshutdown script” on page 9-2

## Bringing the Database Server Online with the -m Option

The **-m** option brings the database server online from quiescent mode.

## Shutting Down the Database Server Gracefully with the -s Option

The **-s** option causes a graceful shutdown. Users who are using the database server are allowed to finish before the database server comes to quiescent mode, but no new connections are allowed. When all processing is finished, **-s** takes the database server to quiescent mode. The **-s** option leaves shared memory intact.

A prompt asks for confirmation. If you want to eliminate this prompt, execute the **-y** option with the **-s** option.

## Shutting Down the Database Server Immediately with the -u Option

The **-u** option causes immediate shutdown. This option brings the database server to quiescent mode without waiting for users to finish their sessions. Their current transactions are rolled back, and their sessions are terminated.

A prompt asks for confirmation. Another prompt asks for confirmation to kill user threads before the database server comes to quiescent mode. If you want to eliminate these prompts, execute the **-y** option with the **-s** option.

## Changing the Database Server to Administration Mode with the -j Option

The **-j** option puts the database server into the administration mode and allows only the DBSA group and the user **informix** to connect to the server. The **-j** option allows a DBSA to have the server in a fully functional mode to perform maintenance.

The **-j -U** option enables the DBSA to grant individual users access to the database server in administration mode. Once connected, these individual users can execute any SQL or DDL command. When the server is changed to administration mode, all sessions for users other than user **informix**, the DBSA group users, and those identified in the **onmode -j -U** command lose their database server connection.

The following example enables three individual users to connect to the database server and have database server access until the database server mode changes to offline, quiescent or online mode:

```
onmode -j -U karin,sarah,andrew
```

Access for individual users can also be removed by executing **onmode -j -U** and removing their name from the new list of names in the command. For example, in the following commands, the first command grants only Karin access, the second command grants Karin and Sarah access, and the third command grants only Sarah access (and removes access from Karin).

```
onmode -j -U karin
onmode -j -U karin,sarah
onmode -j -U sarah
```

To allow user **informix** and the DBSA group user to retain their database server access in administration mode and remove all single users from accessing the database server, use the following command:

```
onmode -j -U ' '
```

For information on designating single users in administration mode using a configuration parameter, see “ADMIN\_MODE\_USERS Configuration Parameter” on page 1-33

### Related reference

“ADMIN\_MODE\_USERS Configuration Parameter” on page 1-33

## Changing Database Server Mode with ON-Monitor (UNIX)

You can also use ON-Monitor options to change the database server mode. The following table shows ON-Monitor options that are equivalent to the **onmode** options.

<b>onmode Option</b>	<b>ON-Monitor Option</b>
<b>-k</b>	Take-Offline
<b>-m</b>	On-Line
<b>-s</b>	Graceful-Shutdown
<b>-u</b>	Immediate-Shutdown
<b>-j</b>	Administration Mode

---

## onmode -l: Switch the logical-log file

### Syntax:

►► onmode -l ◀◀

Element	Purpose	Key considerations
-l	Switches the current logical-log file to the next logical-log file	You must use <b>onmode</b> to switch to the next logical-log file.  For information on switching to the next logical-log file, see the chapter on managing logical-log files in the <i>IBM Informix Administrator's Guide</i> .

This command has an equivalent SQL administration API function.

### Related reference

"onmode and l arguments: Switch to the next logical log (SQL administration API)" on page 20-54

---

## onmode -n, -r: Change shared-memory residency

### Syntax:

►► onmode [-n  
-r] ◀◀

Element	Purpose	Key considerations
-n	Ends forced residency of the resident portion of shared memory	This command does not affect the value of RESIDENT, the forced-residency parameter in the ONCONFIG file.
-r	Starts forced residency of the resident portion of shared memory	This command does not affect the value of RESIDENT, the forced-memory parameter in the ONCONFIG file.

**Important:** Set the RESIDENT parameter to 1 before you use the **onmode -r** or **-n** options.

For information on using the forced-residency parameter to turn residency on or off for the next time that you restart the database server, see the chapter on managing shared memory in the *IBM Informix Administrator's Guide*.

This command has an equivalent SQL administration API function.

### Related reference

“onmode and n arguments: Unlock resident memory (SQL administration API)” on page 20-56

“onmode and r arguments: Force residency of shared memory (SQL administration API)” on page 20-59

---

## onmode -O: Override ONDBSPACEDOWN WAIT mode

### Syntax:

► onmode -O ◀

Element	Purpose	Key considerations
-O	Overrides the WAIT mode of the ONDBSPACEDOWN configuration parameter	None.

Use the **onmode -O** option only in the following circumstances:

- ONDBSPACEDOWN is set to WAIT.
- A disabling I/O error occurs that causes the database server to block all updating threads.
- You cannot or do not want to correct the problem that caused the disabling I/O error.
- You want the database server to mark the disabled dbspace as down and continue processing.

When you execute this option, the database server marks the dbspace responsible for the disabling I/O error as down, completes a checkpoint, and releases blocked threads. Then **onmode** prompts you with the following message:

```
This will render any dbspaces which have incurred disabling I/O errors unusable
and require them to be restored from an archive.
Do you wish to continue?(y/n)
```

If **onmode** does not find any disabling I/O errors on noncritical dbspaces when you run the -O option, it notifies you with the following message:

```
There have been no disabling I/O errors on any noncritical dbspaces.
```

This command has an equivalent SQL administration API function.

### Related reference

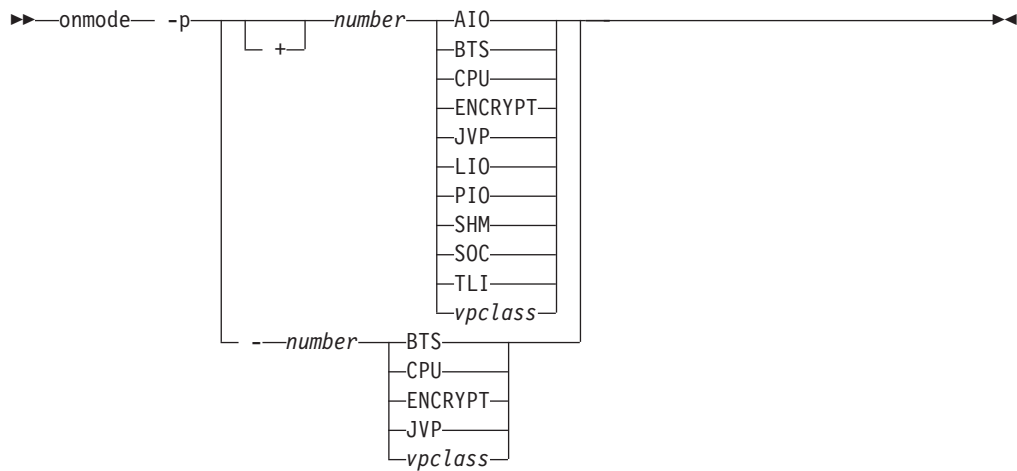
“onmode and O arguments: Mark a disabled dbspace as down (SQL administration API)” on page 20-56

---

## onmode -p: Add or remove virtual processors

Use the **onmode -p** command to dynamically add or remove virtual processors for the current database session. The **onmode -p** command does not update the onconfig file.

### Syntax:



Element	Purpose	Key Considerations
<code>-p number</code>	<p>Adds or removes virtual processors. The <i>number</i> argument indicates the number of virtual processors to add or remove</p> <p>If this value is a negative integer, processors are removed. If this value is a positive integer, processors are added.</p>	<p>You can use the <code>-p</code> option only when the database server is in online mode, and you can add to only one class of virtual processors at a time.</p> <p>For more details, see “Adding and Dropping Virtual Processors” on page 14-21.</p> <p>If you are removing virtual processors, the maximum cannot exceed the actual number of processors of the specified type. If you are adding virtual processors, the maximum number depends on the operating system.</p> <p>For more information, see the chapter on using virtual processors in the <i>IBM Informix Administrator’s Guide</i>.</p>
AIO	Performs nonlogging disk I/O to cooked disk spaces	Also performs nonlogging I/O to raw disk spaces if kernel asynchronous I/O (KAIO) is not used.
BTS	Run basic text search index operations and queries.	<p>BTS virtual processors are non-yielding. Specify more BTS virtual processors if you want multiple basic text search queries to be run simultaneously. Use the VPCLASS parameter in the onconfig file to create at least one permanent BTS virtual processor.</p> <p>For more information on basic text search queries, see the <i>IBM Informix Database Extensions User’s Guide</i>.</p>
CPU	Runs all session threads and some system threads	It is recommended that the number of CPU VPs not be greater than the number of physical processors. If KAIO is used, performs I/O to raw disk spaces, including I/O to physical and logical logs. Runs thread for KAIO where available or a single poll thread. The database server uses the number of CPU VPs to allocate resources for parallel database queries (PDQ). If you drop CPU VPs, your queries will run significantly slower. The <b>Reinit</b> field of the <b>onstat -g mgm</b> output displays information on the number of queries that are waiting for running queries to complete after an <b>onmode -p</b> command. Also see the <i>IBM Informix Performance Guide</i> .
ENCRYPT	Executes column-level encryption and decryption routines	Specify more ENCRYPT virtual processors if you have multiple encrypted columns.
JVP	Executes Java user-defined routines in the Java Virtual Machine (JVM)	Specify more JVPs if you are running many Java UDRs.

Element	Purpose	Key Considerations
LIO	Writes to the logical-log files if they are in cooked disk space	Use two LIO virtual processors only if the logical logs are in mirrored dbspaces. The database server allows a maximum of two LIO virtual processors.
PIO	Writes to the physical log if it is in cooked disk space	Use two PIO virtual processors only if the physical log is in a mirrored dbspace. The database server allows a maximum of two PIO virtual processors.
SHM	Performs shared-memory communication	You can use the SHM virtual processor even if the database server is not configured for shared-memory communication.
SOC	Uses sockets to perform network communications	You can use the SOC virtual processor only if the database server is configured for network connections through sockets.
STR	Performs stream pipe connections	
TLI	Uses the Transport Layer Interface (TLI) to perform network communication	You can use the TLI virtual processor only if the database server is configured for network connections through TLI.
<i>vpclass</i>	Names a user-defined virtual processor class	<p>Use the VPCLASS parameter in the <code>onconfig</code> to define the user-defined virtual-processor class. Specify more user-defined virtual processors if you are running many UDRs.</p> <p>On Windows, you can have only one user-defined virtual processor class at a time. Omit the <i>number</i> parameter in the <code>onmode -p vpclass</code> command.</p> <p>For more information on extension classes, see “VPCLASS configuration parameter” on page 1-151.</p>

#### Related reference

“onmode and p arguments: Add or remove virtual processors (SQL administration API)” on page 20-57

## Adding and Dropping Virtual Processors

The following rules about adding or dropping virtual processors apply:

- You can add but not drop virtual processors of the AIO, PIO, LIO, TLI, SHM, SOC, and STR classes.
- You cannot add or drop virtual processors of the OPT, ADM, ADT, and MSC classes. The database server adds them automatically.
- You can add or drop virtual processors of the CPU, ENCRYPT, JVP, and user-defined (*vpclass*) classes.
- 

**Windows Only:** You can add a virtual processor of any class, but you cannot drop virtual processors.

## Dropping Virtual Processors Automatically

Table 14-1 on page 14-22 shows the virtual processors that the database server starts automatically. You cannot add or drop these virtual processors with the `onmode -p` command. To drop these virtual processors, shut down and restart the database server.

Table 14-1. Virtual-Processor Classes That the Database Server Starts Automatically

Virtual-Processor Class	Description
ADM	Performs administrative functions
ADT	Runs auditing processes The database server starts one virtual processor in the audit class when you turn on audit mode by setting the ADTMODE parameter in the ONCONFIG file.
MSC	Services requests for system calls that require a large stack The database server starts this virtual processor automatically.
OPT	Performs I/O to the optical disk The database server starts one OPT virtual processor when you use the Optical Subsystem.

## Monitoring poll threads with the onstat utility

While the database server is online, you cannot drop a CPU virtual processor that is running a poll thread. To identify poll threads that run on CPU virtual processors, use the following command:

```
onstat -g ath | grep 'cpu.*poll'
```

The following **onstat -g ath** output shows two CPU virtual processors with poll threads. In this situation, you cannot drop to fewer than two CPU virtual processors.

```
tid tcb      rstcb prty  status   vp-class  name
8   a362b90  0     2     running  1cpu     tlitcppoll
9   a36e8e0  0     2     cond wait arrived  3cpu
```

The status field contains information, such as running, cond wait, I0 Idle, I0 Idle, sleeping secs: *number\_of\_seconds*, or sleeping forever. To improve performance, you can remove or reduce the number of threads that are identified as sleeping forever.

For more information on the types of virtual processors, see the chapter on virtual processors and threads in the *IBM Informix Administrator's Guide*.

This command has an equivalent SQL administration API function.

## onmode -P: Start, stop, or restart a listen thread dynamically

Use the **onmode -P** command to start, stop, or restart an existing listen thread for a SOCTCP or TLITCP network protocol without interrupting existing connections.

### Syntax:

```

▶▶ onmode -P {start | stop | restart} server_name

```

Element	Purpose	Key Considerations
<b>start</b>	Start a new listen thread for a SOCTCP or TLITCP network protocol without interrupting existing connections.	The definition of the listen thread must exist in the <b>sqlhosts</b> file for the server. If the definition of the listen thread does not exist in the <b>sqlhosts</b> file, you must add it before you can start the listen thread dynamically.



Element	Purpose	Key Considerations
<b>stop</b>	Stop an existing listen thread for a SOCTCP or TLITCP network protocol without interrupting existing connections.	The definition of the listen thread must exist in the <b>sqlhosts</b> file for the server.
<b>restart</b>	Stop and start an existing listen thread for a SOCTCP or TLITCP network protocol without interrupting existing connections.	The definition of the listen thread must exist in the <b>sqlhosts</b> file for the server.
<b>server_name</b>	The name of the database server on which you want to start, stop, or restart a listen thread.	

These commands do not update the **sqlhosts** file.

These commands are equivalent to the SQL administration API functions that have **start listen**, **stop listen**, or **restart listen** arguments.

### Example

The following command stops and then starts a listen thread for a server named **ids\_serv1**:

```
onmode -P restart ids_serv1
```

#### Related reference

“start listen argument: Start a listen thread dynamically (SQL administration API)” on page 20-86

“stop listen argument: Stop a listen thread dynamically (SQL administration API)” on page 20-87

“restart listen argument: Stop and start a listen thread dynamically (SQL administration API)” on page 20-70

## onmode -R: Regenerate .infos File

The database server uses information from the **.infos.dbservername** file when it accesses utilities. The database server creates and manages this file, and you should never need to do anything to the file. However, if **.infos.dbservername** is accidentally deleted, you must either recreate the file or shut down and restart the database server.

#### Syntax:

▶▶ onmode — -R —▶▶

Element	Purpose	Key Considerations
<b>-R</b>	Re-creates the <b>.infos.dbservername</b> file	Before you use the <b>-R</b> option, set the <b>INFORMIXSERVER</b> environment variable to match the <b>DBSERVERNAME</b> parameter from the <b>ONCONFIG</b> file. Do not use the <b>-R</b> option if <b>INFORMIXSERVER</b> is one of the <b>DBSERVERALIASES</b> names.  For more information, see “ <b>.infos.dbservername</b> ” on page A-7.

## onmode -W: Change settings for the SQL statement cache

### Syntax:

```

▶▶ onmode -W [STMT_CACHE_HITS hits | STMT_CACHE_NOLIMIT value]

```

Element	Purpose	Key Considerations
STMT_CACHE_HITS <i>hits</i>	Specifies the number of hits (references) to a statement before it is fully inserted in the SQL statement cache. Set <i>hits</i> to 1 or more to exclude ad hoc queries from entering the cache.	You can only increase or reset the value of STMT_CACHE_HITS. The new value displays in the #hits field of the <b>onstat -g ssc</b> output. If <i>hits</i> = 0, the database server inserts all qualified statements and its memory structures in the cache. If <i>hits</i> > 0 and the number of times the SQL statement has been executed is less than STMT_CACHE_HITS, the database server inserts <i>key-only</i> entries in the cache. It inserts qualified statements in the cache after the specified number of hits have been made to the statement. <b>ONCONFIG</b> Parameter: STMT_CACHE_HITS
STMT_CACHE_NOLIMIT <i>value</i>	Controls whether statements are inserted in the SQL statement cache.	If <i>value</i> = 0, the database server inserts no statements in the cache. If <i>value</i> = 1, the database server always inserts statements in the cache. If none of the queries are shared, turn off STMT_CACHE_NOLIMIT to prevent the database server from allocating a large amount of memory for the cache. <b>ONCONFIG</b> Parameter: STMT_CACHE_NOLIMIT

### Related reference

"onmode and W arguments: Reset statement cache attributes (SQL administration API)" on page 20-60

## SQL statement cache examples

The following are examples of **onmode -W** commands for changing SQL statement cache (SSC) settings. The changes are in effect for the current database server session only and do not change the ONCONFIG values. When you restart the database server, it uses the default SSC settings, if not specified in the ONCONFIG file, or the ONCONFIG settings. To make the changes permanent, set the appropriate configuration parameter.

```

onmode -W STMT_CACHE_HITS 2 # number of hits before statement is
# inserted into SSC
onmode -W STMT_CACHE_NOLIMIT 1 # always insert statements into
# the cache

```

This command has an equivalent SQL administration API function.

## onmode -wf, -wm: Dynamically change certain configuration parameters

Use the **onmode -wf** or **onmode -wm** command to dynamically change specific configuration parameters.

### Syntax:

```

▶▶ onmode [ -wf config_param=value | -wm config_param=value ]

```

Element	Purpose	Key considerations
<b>-wf</b>	Updates the value of the specified configuration parameter in the ONCONFIG file.	None.
<b>-wm</b>	Dynamically sets the value of the specified configuration parameter in memory.	The specified <i>value</i> is not preserved when the server is restarted.
<i>config_param=value</i>	Specifies the configuration parameter and its new value.	See “Summary of configuration parameters” on page 1-22.

You can use **onmode -wm** or **onmode -wf** to change the following configuration parameters:

- ADMIN\_MODE\_USERS
- AUTO\_AIOVPS
- AUTO\_CKPTS
- BATCHEDREAD\_TABLE
- DELAY\_APPLY
- DS\_MAX\_QUERIES
- DS\_MAX\_SCANS
- DS\_NONPDQ\_QUERY\_MEM
- DS\_TOTAL\_MEMORY
- DUMPCNT
- DUMPSHMEM
- DYNAMIC\_LOGS
- EXPLAIN\_STAT
- IFX\_FOLDVIEW
- LIMITNUMSESSIONS
- LISTEN\_TIMEOUT
- LOG\_INDEX\_BUILDS
- LOG\_STAGING\_DIR
- LOW\_MEMOR\_MGR (**onmode -wf** only (not **onmode -wm**))
- LOW\_MEMORY\_RESERVE
- LTXEHWM
- LTXHWM
- MAX\_INCOMPLETE\_CONNECTIONS
- MAX\_PDQPRIORITY

- MSG\_DATE
- NET\_IO\_TIMEOUT\_ALARM
- ONLIDX\_MAXMEM
- RESIDENT
- RTO\_SERVER\_RESTART
- SBSPACENAME
- SBSPACETEMP
- SDS\_TIMEOUT
- STOP\_APPLY
- TEMPTAB\_NOLOG
- USELASTCOMMITTED
- VP\_MEMORY\_CACHE\_KB

The **onmode -wf** and **onmode -wm** commands have equivalent SQL administration API functions.

**Related reference**

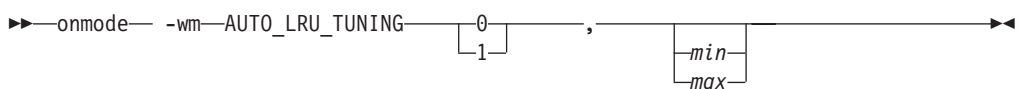
- “IFX\_FOLDVIEW configuration parameter” on page 1-82
- “LOW\_MEMORY\_RESERVE configuration parameter” on page 1-90
- “LOW\_MEMORY\_MGR configuration parameter” on page 1-90
- “ha set ipl argument: Log index builds on the primary server (SQL administration API)” on page 20-42
- “ha set timeout argument: Change SD secondary server timeout (SQL administration API)” on page 20-45
- “onmode and wf arguments: Permanently update a configuration parameter (SQL administration API)” on page 20-62
- “onmode and wm arguments: Temporarily update a configuration parameter (SQL administration API)” on page 20-63
- “set onconfig memory argument: Temporarily change a configuration parameter (SQL administration API)” on page 20-77
- “set onconfig permanent argument: Permanently change a configuration parameter (SQL administration API)” on page 20-78

---

## onmode -wm: Change LRU tuning status

Use the **onmode -wm** option to change the least recently used (LRU) tuning status.

**Syntax:**



Element	Purpose	Key considerations
<b>-wm</b>	Dynamically sets the value of the specified configuration parameter for the current session.	None.
<b>0</b>	Turns off automatic LRU tuning for the current session.	None.

Element	Purpose	Key considerations
<b>1</b>	Turns on automatic LRU tuning for the current session.	None.
<i>min</i>	Specifies the percentage of modified pages in the LRU queues at which page cleaning is no longer mandatory.	LRU flushing parameters can be set when LRU tuning is either on or off.
<i>max</i>	Specifies the percentage of modified pages in the LRU queues at which the queue is cleaned.	LRU flushing parameters can be set when LRU tuning is either on or off.

**Important:** If a *min* value is greater or equal to the *max* value for a specific buffer pool, the *min* value is ignored and no error message is returned.

This command has an equivalent SQL administration API function.

**Related reference**

“onmode, wm, and AUTO\_LRU\_TUNING arguments: Change LRU tuning status (SQL administration API)” on page 20-64

---

## onmode -Y: Dynamically change SET EXPLAIN

**Syntax:**



Element	Purpose	Key considerations
<b>-Y</b>	Dynamically change the value of the SET EXPLAIN statement.	None.
<i>sessionid</i>	Identifies the specific session.	None.

You can use the SET EXPLAIN statement to display the query plan of the optimizer, an estimate of the number of rows returned, and the relative cost of the query. When you use the **onmode -Y** command to turn on SET EXPLAIN, the output is displayed in the sqexplain.out.*sessionid* file. If an sqexplain.out file already exists, the database server reads that file until an administrator turns off the SET EXPLAIN for the session.

The **onmode -Y** command dynamically changes the value of the SET EXPLAIN statement for an individual session. The following invocations are valid with this command:

Invocation	Explanation
<b>onmode -Y sessionid 2</b>	Turns SET EXPLAIN on for <i>sessionid</i> and displays the query plan only
<b>onmode -Y sessionid 1</b>	Turns SET EXPLAIN on for <i>sessionid</i>
<b>onmode -Y sessionid 0</b>	Turns SET EXPLAIN off for <i>sessionid</i>

For more information on using the SET EXPLAIN statement, see the *IBM Informix Guide to SQL: Syntax*. For more information on interpreting the sqexplain.out file to improve query performance, see the *IBM Informix Performance Guide*.

This command has an equivalent SQL administration API function.

**Related reference**

“onmode and Y arguments: Change query plan measurements for a session (SQL administration API)” on page 20-65

## onmode -z: Kill a database server session

**Syntax:**

►► onmode -z sid ◀◀

Element	Purpose	Key considerations
-z sid	Kills the session that you specify in sid	This value must be an unsigned integer greater than 0 and must be the session identification number of a currently running session.

To use the -z option, first obtain the session identification (*sessid*) with **onstat -u**, then execute **onmode -z**, substituting the session identification number for *sid*.

When you use **onmode -z**, the database server attempts to kill the specified session. If the database server is successful, it frees any resources that the session holds. If the database server cannot free the resources, it does not kill the session.

If the session does not exit the section or release the latch, the database server administrator can take the database server offline, as described in “Taking the Database Server to Offline Mode with the -k Option” on page 14-16, to close all sessions.

This command has an equivalent SQL administration API function.

**Related reference**

“onmode and z arguments: Terminate a user session (SQL administration API)” on page 20-66

## onmode -Z: Kill a distributed transaction

**Syntax:**

►► onmode -Z address ◀◀

Element	Purpose	Key considerations
<i>-Z address</i>	Kills a distributed transaction associated with the shared-memory address <i>address</i>	<p>This argument must be the address of an ongoing distributed transaction that has exceeded the amount of time that TXTIMEOUT specifies. The address must conform to the operating-system-specific rules for addressing shared-memory. (The address is available from <b>onstat -x</b> output.)</p> <p>This option is not valid until the amount of time that the ONCONFIG parameter TXTIMEOUT specifies has been exceeded. The <b>-Z</b> option should rarely be used and only by an administrator of a database server involved in distributed transactions.</p> <p>For information on initiating independent actions in a two-phase commit protocol, see the chapter on multiphase commit protocols in the <i>IBM Informix Administrator's Guide</i>.</p>

*Distributed transactions* provide the ability to query data on different database servers.

**Attention:** If applications are performing distributed transactions, killing one of the distributed transactions can leave your client/server database system in an inconsistent state. Try to avoid this situation.

This command has an equivalent SQL administration API function.

**Related reference**

“onmode and Z arguments: Terminate a distributed transaction (SQL administration API)” on page 20-66





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## Chapter 15. The ON-Monitor Utility

---

### Using ON-Monitor (UNIX)

Use the ON-Monitor utility to perform various administrative tasks. This section provides a quick reference for the ON-Monitor screens. To start ON-Monitor, execute the following command from the operating-system prompt:

```
onmonitor
```

If you are logged in as user **informix** or user **root**, the main menu appears. All users other than **informix** and **root** have access only to the Status menu.

The ON-Monitor main menu displays the following menus:

- **Status** menu
- **Parameters** menu
- **Dbspaces** menu
- **Mode** menu
- **Force-Ckpt** menu
- **Archive** menu
- **Logical-Logs** menu
- **Exit** option

These menus are shown on the following pages (Table 15-1 on page 15-2 through Table 15-7 on page 15-3).

To obtain ON-Monitor version information, execute the **-V** or **-version** command from the operating-system prompt. For complete information on version information, see “Obtaining Utility Version Information” on page 6-1

You cannot use ON-Monitor on High-Availability Data Replication (HDR) secondary servers, remote standalone (RS) secondary servers, or shared disk (SD) secondary servers.

### Navigating ON-Monitor and Using Help

All menus and screens in ON-Monitor function in the same way. For menus, use the arrow keys or SPACEBAR to scroll to the option that you want to execute and press RETURN, or press the first capitalized letter of the option (usually the first letter). When you move from one option to the next by pressing SPACEBAR or an arrow key, the option explanation (line 2 of the menu) changes.

If you want general instructions for a specific screen, press CTRL-W. If you need help to determine what you should enter in a field on the screen, use the TAB key to highlight the field and press CTRL-F or F2.

Some of the menus display ellipses (...) on the far right or left side. The ellipses indicate that you can move in the direction of the dots, using the arrow keys or SPACEBAR, to view other options.

## Executing Shell Commands Within ON-Monitor

To execute a shell command from within ON-Monitor, type an exclamation point (!) followed by the command. For example, to list the files in the current directory, type the following command:

```
!ls
```

## ON-Monitor Screen Options

Table 15-1. Status Menu

Menu	Description
Profile	Displays database server performance statistics
Userthreads	Displays the status of active user threads
Spaces	Displays status information about database server storage spaces and chunks
Databases	Displays the name, owner, and logging mode of the 100 first databases
Logs	Displays status information about the physical-log buffer, the physical log, the logical-log buffer, and the logical-log files
Archive	Displays a list of all backup tapes and logical-log files that you require to restore data using <b>ontape</b>
data-Replication	Displays High-Availability Data-Replication (HDR) status and configuration
Output	Stores the output of other status information in a specified file
Configuration	Copies the current database server configuration to a file

Table 15-2. Parameters Menu

Menu	Description
Initialize	Initializes database server disk space or modifies disk-space parameters
Shared-Memory	Initializes database server shared memory or modifies shared-memory parameters
perFormance	Specifies the number of virtual processors for each VP
data-Replication	Specifies the HDR parameters
diaGnostics	Specifies values for the diagnostics parameters
pdQ	Changes parameters for parallel database queries
Add-Log	Adds a logical-log file to a dbspace
Drop-Log	Drops a logical-log file from a dbspace
Physical-Log	Changes the size or the location of the database server physical log

Table 15-3. Dbspaces Menu

Menu	Description
Create	Creates a dbspace
BLOBSpace	Creates a blobspace
Mirror	Adds mirroring to an existing storage space or ends mirroring for a storage space
Drop	Drops a storage space from the database server configuration

Table 15-3. Dbspaces Menu (continued)

Menu	Description
Info	Displays the identification number, location, and fullness of each chunk assigned to a storage space
Add_chunk	Adds a chunk to a storage space
datasKip	Changes the database parameter
Status	Changes the status of a chunk in a mirrored pair

Table 15-4. Mode Menu

Menu	Description
Startup	Initializes shared memory and takes the database server to quiescent mode
On-Line	Takes the database server from quiescent to online mode
Graceful-Shutdown	Takes the database server from online to quiescent mode so users can complete work
Immediate-Shutdown	Takes the database server from online to quiescent mode in 10 seconds
Take-Offline	Detaches shared memory and immediately takes the database server to offline mode
Add-Proc	Adds virtual processors
Drop-Proc	Drops virtual processors
Decision-support	Sets decision-support parameters dynamically
Administration	Tells the server to change into administration mode

Table 15-5. Force-Ckpt Menu

Menu	Description
Force-Ckpt	Displays the time of the most-recent checkpoint or forces the database server to execute a checkpoint

Table 15-6. Archive Menu

Menu	Description
Tape-Parameters	Modifies the <b>ontape</b> parameters for the backup tape device

Table 15-7. Logical Logs Menu

Menu	Description
Databases	Modifies the logging status of a database
Tape-Parameters	Modifies the <b>ontape</b> parameters for the logical-log backup tape device

## Setting Configuration Parameters in ON-Monitor

Figure 15-1 on page 15-4 shows which ONCONFIG parameters correspond to the Initialization screen.

DISK PARAMETERS			
Page Size	[ 2] Kbytes		Mirror {MIRROR}
Tape Dev.	{TAPEDEV}		
Block Size	{TAPEBLK}	Total Tape Size	{TAPESIZE}
Log Tape Dev.	{LTAPEDEV}		
Block Size	{LTAPEBLK}	Total Tape Size	{LTAPESIZE}
Stage Blob	{STAGEBLOB}		
Root Name	{ROOTNAME}	Root Size	{ROOTSIZE}
Primary Path	{ROOTPATH}		
		Root Offset	{ROOTOFFSET}
Mirror Path	{MIRRORPATH}		
		Mirror Offset	{MIRROROFFSET}
Phy. Log Size	{PHYSFILE}	Log. Log Size	{LOGSIZE}
		Number of Logical Logs	{LOGFILES}

Figure 15-1. Initialization Screen with Parameter Names

**Note:** If you change the value of the ROOTSIZE configuration parameter after the database server is initialized, the change will not be effective until the database server is reinitialized, a process which destroys all data on the disk.

Figure 15-2 shows which ONCONFIG parameters correspond to the Shared-Memory screen.

SHARED MEMORY PARAMETERS			
Server Number	{SERVERNUM}	Server Name	{DBSERVERNAME}
Server Aliases	{DBSERVERALIASES}		
Dbpace Temp	{DBSPACETEMP}		
Deadlock Timeout	{DEADLOCK_TIMEOUT}	Dbpace Down Option	{ONDBSPACEDOWN}
Forced Residency	{RESIDENCY}	Number of Page Cleaners	{CLEANERS}
Non Res. SegSize (K)	{SHMVIRTSIZE}	Stack Size (K)	{STACKSIZE}
Heterogeneous Commit	{HETERO_COMMIT}	Optical Cache Size (K)	{OPCACHEMAX}
Physical Log Buffer Size	{PHYSBUFF}	Transaction Timeout	{TXTIMEOUT}
Logical Log Buffer Size	{LOGBUFF}	Index Page Fill Factor	{FILLFACTOR}
Max # of Locks	{LOCKS}	Add SegSize	{SHMADD}
Max # of Buffers	{BUFFERS}	Total Memory	{SHMTOTAL}
Resident Shared Memory size	[ ] Kbytes	Page Size	[ 2] Kbytes

Figure 15-2. Shared-Memory Screen with Parameter Names

**Note:** Although Informix can support a shared memory segment that is larger than 4 gigabytes, ON-Monitor does not support a shared memory segment that is larger than 4 gigabytes. Therefore, the ON-Monitor screen cannot hold values that are larger than 4 gigabytes.

Figure 15-3 on page 15-5 shows which ONCONFIG parameters correspond to the Performance Tuning screen.

PERFORMANCE TUNING PARAMETERS			
Multiprocessor Machine	{MULTIPROCESSOR}	LRU Max Dirty	{LRU_MAX_DIRTY}
Num Procs to Affinity	{VPCLASS aff}	LRU Min Dirty	{LRU_MIN_DIRTY}
Proc num to start with	{VPCLASS num}	Checkpoint Interval	{CKPTINTVL}
CPU VPs	{VPCLASS cpu}	Num of Read Ahead Pages	{RA_PAGES}
AIO VPs	{VPCLASS aio}	Read Ahead Threshold	{RA_THRESHOLD}
Single CPU VP	{SINGLE_CPU_VP}	NETTYPE settings:	
Use OS Time	{USE_OS_TIME}	Protocol Threads	Users VP-class
Disable Priority Aging	{VPCLASS noage}	[    ] [    ] [    ] [    ]	
Offline Recovery Threads	{OFF_RECVRY_THREADS}		
Online Recovery Threads	{ON_RECVRY_THREADS}		
Num of LRU queues	{LRUS}		

Figure 15-3. Performance Screen with Parameter Names

Figure 15-4 shows which ONCONFIG parameters correspond to the Data Replication screen.

DATA REPLICATION PARAMETERS	
Interval	{DRINTERVAL}
Timeout	{DRTIMEOUT}
Lost & Found	{DRLOSTFOUND}

Figure 15-4. Data-Replication Screen with Parameter Names

Figure 15-5 shows which ONCONFIG parameters correspond to the Diagnostics screen.

DIAGNOSTIC PARAMETERS	
Message Log	{MSGPATH}
Console Msgs.	{CONSOLE}
Alarm Program	{ALARMPROGRAM}
Dump Shared Memory	{DUMPSHMEM}
Dump Gcore	{DUMPGCORE}
Dump Core	{DUMPCORE}
Dump Count	{DUMPCNT}
Dump Directory	{DUMPDIR}

Figure 15-5. Diagnostics Screen with Parameter Names

Figure 15-6 shows which ONCONFIG parameters correspond to the PDQ screen.

PARALLEL DATABASE QUERIES PARAMETERS	
Max PDQ Priority	{MAX_PDQPRIORITY}
Decision Support Queries	{DS_MAX_QUERIES}
Decision Support Memory (Kbytes)	{DS_TOTAL_MEMORY}
Maximum Decision Support Scans	{DS_MAX_SCANS}
Dataskip	{DATASKIP}
Optimizer Hint	{OPTCOMPIND}
Non PDQ Memory	{DS_NONPDQ_QUERY_MEM}

Figure 15-6. PDQ Screen with Parameter Names

Figure 15-7 on page 15-6 shows the ON-Monitor screen for creating a dbspace.

```

CREATE DBSPACE
DbSPACE Name [          ] Mirror [ ] Temp [ ]
Page Size [  2] Kbytes
PRIMARY CHUNK INFORMATION:
Full Pathname [          ]
Offset [          0] Kbytes      Size [          0] Kbytes
MIRROR CHUNK INFORMATION:
Full Pathname [          ]
Offset [          0] Kbytes

```

Figure 15-7. Create Dbspace Screen

**Note:** All tables, indexes, and other allocations within the dbspace use pages of the specified page size. The value for Page Size must be a multiple of the page size of the root dbspace.

---

## Chapter 16. The onparams Utility

Use the **onparams** utility to add or drop a logical-log file, change physical-log parameters, and add a new buffer pool.

### In This Chapter

This chapter shows you how to use the following **onparams** options:

- “onparams -a -d *dbspace*: Add a logical-log file” on page 16-2
- “onparams -d -l *lognum*: Drop a logical-log file” on page 16-2
- “onparams -p: Change physical-log parameters” on page 16-3
- “onparams -b: Add a new buffer pool” on page 16-4

Any **onparams** command fails if a storage-space backup is in progress. If you do not use any options, **onparams** returns a usage statement.

You cannot use the **onparams** utility on High-Availability Data Replication (HDR) secondary servers, remote standalone (RS) secondary servers, or shared disk (SD) secondary servers.

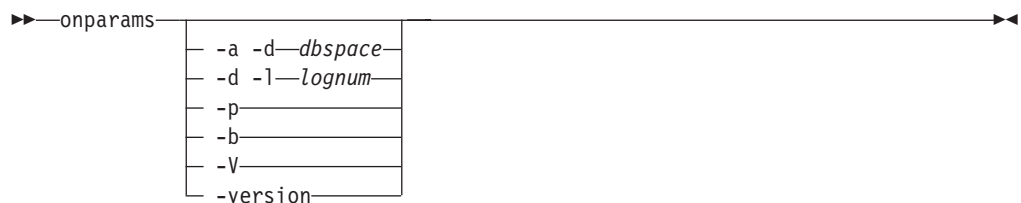
You can also use SQL administration API commands that are equivalent to **onparams** commands to add or drop a logical-log file, change physical-log parameters, and add a new buffer pool.

On UNIX, you must be logged in as user **root** or user **informix** to execute **onparams**. Only user **informix** is allowed to execute the SQL administration API *command* strings.

On Windows, you must be a member of the **Informix-Admin** group to execute **onparams**.

---

## onparams Syntax



Element	Purpose	Key Considerations
-V	Displays the software version number and the serial number	See “Obtaining Utility Version Information” on page 6-1.
-version	Displays the build version, host, OS, number and date, as well as the GLS version	See “Obtaining Utility Version Information” on page 6-1.

## onparams -a -d *dbspace*: Add a logical-log file

### Syntax:

```

▶▶ onparams -a -d dbspace [ -s size ] [ -i ]

```

Element	Purpose	Key considerations
-a -d <i>dbspace</i>	Adds a logical-log file to the end of the log-file list to the specified <i>dbspace</i>	<p>You can add a log file to a <i>dbspace</i> only if the database server has adequate contiguous space. The newly added log files have a status of <b>A</b> and are immediately available for use. You can add a log file during a backup. You can have a maximum of 32,767 logical-log files. Use <b>onstat -l</b> to view the status of your logical-log files. It is recommended that you take a level-0 backup of the root <i>dbspace</i> and the <i>dbspace</i> that contains the log file as soon as possible.</p> <p>You cannot add a log file to a <i>blob</i>space or <i>sb</i>space.</p> <p>Syntax must conform to the Identifier segment; see <i>IBM Informix Guide to SQL: Syntax</i>.</p>
-i	Inserts the logical-log file after the current log file	Use this option when the Log File Required alarm prompts you to add a logical-log file.
-s <i>size</i>	Specifies a size in kilobytes for the new logical-log file	<p>This value must be an unsigned integer greater than or equal to 200 kilobytes</p> <p>If you do not specify a size with the <b>-s</b> option, the size of the log file is taken from the value of the LOGSIZE parameter in the ONCONFIG file when database server disk space was initialized.</p> <p>For information on changing LOGSIZE, see the chapter on managing logical-log files in the <i>IBM Informix Administrator's Guide</i>.</p>

This command has an equivalent SQL administration API function.

### Related reference

“add log argument: Add a new logical log (SQL administration API)” on page 20-13

## onparams -d -l *lognum*: Drop a logical-log file

### Syntax:

```

▶▶ onparams -d -l lognum [ -y ]

```

Element	Purpose	Key considerations
-d -l <i>lognum</i>	Allows you to drop a logical-log file specified by the log file number	<p><b>Restrictions:</b> The <i>lognum</i> value must be an unsigned integer greater than or equal to 0.</p> <p>You can obtain the <i>lognum</i> from the <b>number</b> field of <b>onstat -l</b>. The sequence of <i>lognum</i> might be out of order.</p>
-y	Causes the database server to automatically respond yes to all prompts	None.



## Usage

You can only drop one log files at a time.

The database server requires a minimum of three logical-log files at all times. You cannot drop a log if your logical log is composed of only three log files.

**Important:** Before you can drop any of the first three logical-log files, you must add new logical-log files and run a backup of the logical-log files. The backup must be run using either the **ontape -a** command or the **ontape -c** command. After you add the new logical-log files and run a backup, you can then use **onparams -d -llognum** to delete the first three logical-log files.

The status of the log file determines if the log file can be dropped, and the actions taken by the database server when the log file is dropped:

- If you drop a log file that has never been written to, status is newly Added (**A**), the database server deletes the log file and frees the space immediately.
- If you drop a used log file that has a status of User (**U**) or Free (**F**), the database server marks the log file as Deleted (**D**). After you take a level-0 backup of the dbspaces that contain the log files and the root dbspace, the database server deletes the log file and frees the space.
- You cannot drop a log file that is currently in use (**C**) or contains the last checkpoint record (**L**).

This command has an equivalent SQL administration API function.

When you move logical-log files to another dbspace, use the **onparams** commands to add and drop logical-log files. See moving a logical-log file, in the section on managing logical-log files in the *IBM Informix Administrator's Guide*.

### Related reference

“drop log argument: Drop a logical log (SQL administration API)” on page 20-32

---

## onparams -p: Change physical-log parameters

### Syntax:

```
▶▶ onparams -p -s size [-d dbspace] [-y]
```

Element	Purpose	Key Considerations
<b>-p</b>	Changes the physical log	Whenever you use the <b>onparams -p</b> command, you must include the <b>-s</b> parameter. Additionally, you can specify the <b>-d</b> and <b>-y</b> parameters. The database server must be in either the online or quiescent mode to specify the <b>-p</b> parameter. The database server does not need to be restarted for the changes take effect.
<b>-s size</b>	Changes the size (in kilobytes) of the physical log	This value must be an unsigned integer greater than or equal to 200 kilobytes.  <b>Attention:</b> If you move the log to a dbspace without adequate contiguous space or increase the log size beyond the available contiguous space, the operation will fail and the physical log will not change.

Element	Purpose	Key Considerations
<b>-d</b> <i>dbspace</i>	Changes the location of the physical log to the specified <i>dbspace</i>	The space allocated for the physical log must be contiguous.  Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i> .
<b>-y</b>	Causes the database server to automatically respond yes to all prompts	None.

**Related reference**

“alter plog argument: Change the physical log (SQL administration API)” on page 20-18

## Backing Up After You Change the Physical-Log Size or Location

Changes to the physical log do not take effect until you restart the database server. To restart the database server immediately, execute the **onparams** command with the **-y** option.

Create a level-0 backup of the root dbspace immediately after you restart the database server. This backup is critical for proper recovery of the database server.

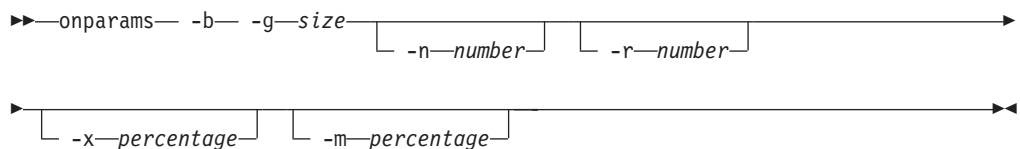
## Changing the Size of the Physical Log and Using Non-Default Page Sizes

If you use non-default page sizes, you might need to increase the size of your physical log. If you perform many updates to non-default pages you might need a 150 to 200 percent increase of the physical log size. Some experimentation might be needed to tune the physical log. You can adjust the size of the physical log as necessary according to how frequently the filling of the physical log triggers checkpoints.

---

### onparams -b: Add a new buffer pool

**Syntax:**



Element	Purpose	Key considerations
<b>-b</b>	Creates a new buffer pool	You can add a new buffer pool while the database server is running.  For more information on buffer pools, see the description of the configuration parameter “BUFFERPOOL configuration parameter” on page 1-40 and the information on buffer pools in the <i>IBM Informix Administrator’s Guide</i> .

Element	Purpose	Key considerations
<b>-g</b> <i>size</i>	Specifies the size in kilobytes of the buffer pages to create	Each dbspace you create with a non-default page size must have a corresponding buffer pool with the corresponding page size. If you create a dbspace with a page size that has no buffer pool, the system will automatically create a buffer pool using the fields in the default line of the BUFFERPOOL parameter.  The size of the buffer pages must be between 2 and 16 kilobytes and it must be a multiple of the default page size.
<b>-m</b> <i>percent</i>	Specifies the percentage of modified pages in the LRU queues at which page cleaning is no longer mandatory	Fractional values are allowed.  If you do not specify this option, the percentage used is the value of the <i>lru_min_dirty</i> field as set in the default line of the BUFFERPOOL configuration parameter.  For the range of values , see “The lru_min_dirty Field” on page 1-44.
<b>-n</b> <i>number</i>	Specifies the number of buffers in the buffer pool	If you do not specify this option, the number used is the value of <i>buffers</i> as set in the default line of the BUFFERPOOL configuration parameter.  For the range of values, see “The buffers Field” on page 1-42.
<b>-r</b> <i>number</i>	Specifies the number of LRU (least-recently-used) queues in the shared-memory buffer pool	If you do not include this option, the number of LRU queues allocated is equal to the value of <i>lrus</i> as set in the default line of the BUFFERPOOL configuration parameter.  For the range of values, see “The lrus Field” on page 1-42.
<b>-x</b> <i>percent</i>	Specifies the default percentage of modified pages in the LRU queues at which the queue is cleaned	Fractional values are allowed.  If you do not specify this option, the percentage used is the value of <i>lru_max_dirty</i> as set in the default line of the BUFFERPOOL configuration parameter.  For the range of values , see “The lru_max_dirty Field” on page 1-44.

Create a buffer pool that corresponds to the page size of the dbspace. It is recommended that you do this before you create the dbspace. You cannot reduce or increase the number of buffers in an existing buffer pool while the database server is running. You also cannot drop a buffer pool while the database server is running. You can, however, add new buffer pools with a new size while the database server is running.

Buffer pools added with the **onparams** utility are put into virtual memory, not into resident memory. Upon restart, buffer pool entries will go into resident memory depending on the amount of memory that is available.

When you add a new buffer pool with the **onparams** utility or when you add a dbspace with a different page size (with the **onspaces** utility), the settings for the BUFFERPOOL configuration parameter in the ONCONFIG file are rewritten to reflect the new entry.

This command has an equivalent SQL administration API function.

### Related reference

“add bufferpool argument: Add a buffer pool (SQL administration API)” on page 20-11

---

## Examples of onparams Commands

The following are examples of **onparams** commands:

```
onparams -a -d rootdbs -s 1000 # adds a 1000-KB log file to rootdbs
onparams -a -d rootdbs -i      # inserts the log file after the current log
onparams -d -l 7              # drops log 7
onparams -p -d dbpace1 -s 3000 # resizes and moves physical-log to dbpace1
onparams -b -g 6 -n 3000 -r 2 -x 2.0 -m 1.0 # adds 3000 buffers of size
6K bytes each with 2 LRUS with maximum dirty of 2% and minimum dirty of 1%
```

## Chapter 17. The onpassword Utility

Use the **onpassword** utility to encrypt or decrypt a password file so that the Connection Manager can securely connect to each of the servers in a cluster.

### Syntax

```

▶▶ onpassword -k access_key [ -e plaintext_file ] [ -d output_filename ] ▶▶

```

Element	Purpose	Key Considerations
<b>-k</b> <i>access_key</i>	Specifies the key used to encrypt a plain text password file. The same key must be specified in order to decrypt the file.	The length of the <i>access_key</i> cannot exceed 24 characters.  The <i>access_key</i> is required in order to decrypt and edit the file. If the administrator loses or forgets the access key, decrypting and editing the password file will not be possible. In such cases, the recommended solution is to re-encrypt the plain text password file.  Also see "Password Key" on page 17-2.
<b>-e</b> <i>plaintext_file</i>	Encrypt the specified ASCII plain text file containing user IDs, password, and server names. When the <b>-e</b> option is used, the output file is always written to \$INFORMIXDIR/etc/passwd_file.	See "Password File Structure" on page 17-2.
<b>-d</b> <i>output_filename</i>	Decrypts the specified encrypted password file. When <b>-d</b> option is used, the file is written to the specified location.	See "Password File Structure" on page 17-2.

### Usage

The **onpassword** utility is used to encrypt or decrypt password files. A password file contains user IDs, passwords, and server information that are required for connecting to Informix servers in high-availability clusters. The password file is used by the Connection Manager. Only users logged in as **informix** have permission to run the **onpassword** utility.

On both UNIX and Windows systems, an encrypted password file is required in order to configure the Connection Manager to run in an untrusted network environment. In certain situations, an encrypted password file is also required for trusted network environments. An encrypted password file is required when a local system account attempts to connect to a server within the cluster, or when the user ID does not exist on one or more servers within the cluster. The password file is required because a local system account or a Windows-only account cannot directly connect to a remote server. In this case, the Connection Manager uses the encrypted password file to provide the correct system-level access for the request. The password file should contain suitable ID and password combinations that allow the Connection Manager to connect to any of the servers within the cluster.

The user IDs of the password file must have the following privileges (only user **informix** has these privileges by default):

- Permission to connect to the **sysadmin** database.
- CONNECT permission on the remote servers.
- Inclusion in the DBSA group (group **informix** on UNIX platforms, **Informix-Admin** group on Windows)

You decrypt and modify the password file if you add or remove servers from your cluster, change the passwords, or change your secret key.

The encrypted password file cannot be copied from one platform to another. For example, password files created on a UNIX platform will not work on a Windows platform.

## Password File Structure

The input file (*plaintext\_file*) is an ASCII text file with the following structure:

```
ServerName_1 AlternateServer_1 UserName_1 Password_1  
ServerName_2 AlternateServer_2 UserName_2 Password_2
```

... and so on ...

The file contains the server names, user names, and passwords that must be specified in order to connect to the appropriate server. **AlternateServer** specifies the name of an alternate server to connect with in case the connection cannot be made to **ServerName**. For example, **AlternateServer** name is used when **ServerName** is located on a secure port (using the `s=6` option in the **sqlhosts** file).

## Password Key

The password key can be any sequence of numbers or letters up to 24 characters long. To include a space in the key, enclose the entire key in quotation marks.

## Examples

The first example encrypts a file named **passwords.txt** using a key named *SecretKey* and places the encrypted file in **\$INFORMIXDIR/etc/passwd\_file**:

```
opassword -k SecretKey -e ./passwords.txt
```

The next example decrypts the **\$INFORMIXDIR/etc/passwd\_file** and places the unencrypted file in **passwords.txt**:

```
opassword -k SecretKey -d ./passwords.txt
```

You must specify the key used to encrypt the file; in this case, *SecretKey*.

---

## Chapter 18. The onspaces Utility

This chapter shows you how to use the following **onspaces** options:

- “onspaces -a: Add a chunk to a dbspace or blobspace” on page 18-2
- “onspaces -a: Add a chunk to an sbspace” on page 18-3
- “onspaces -c -b: Create a blobspace” on page 18-5
- “onspaces -c -d: Create a dbspace” on page 18-7
- “onspaces -c -S: Create an sbspace” on page 18-10
- “onspaces -c -x: Create an extspace” on page 18-15
- “onspaces -ch: Change sbspace default specifications” on page 18-16
- “onspaces -cl: Clean up stray smart large objects in sbspaces” on page 18-17
- “onspaces -d: Drop a chunk in a dbspace, blobspace, or sbspace” on page 18-18
- “onspaces -d: Drop a blobspace, dbspace, extspace, or sbspace” on page 18-19
- “onspaces -f: Specify DATASKIP parameter” on page 18-20
- “onspaces -m: Start mirroring” on page 18-21
- “onspaces -r: Stop mirroring” on page 18-23
- “onspaces -ren: Rename a dbspace, blobspace, sbspace, or extspace” on page 18-24
- “onspaces -s: Change status of a mirrored chunk” on page 18-25

When you use **onspaces** or ISA to manage a storage space, the database server updates information about the space in the **oncfg\_servename.servernum** file. For more information on the **oncfg\*** file, refer to Appendix A, “Files That the Database Server Uses,” on page A-1.

You can specify a maximum of 2047 chunks for a storage space, and a maximum of 2047 storage spaces on the database server system. The storage spaces can be any combination of dbspaces, blobspaces, and sbspaces.

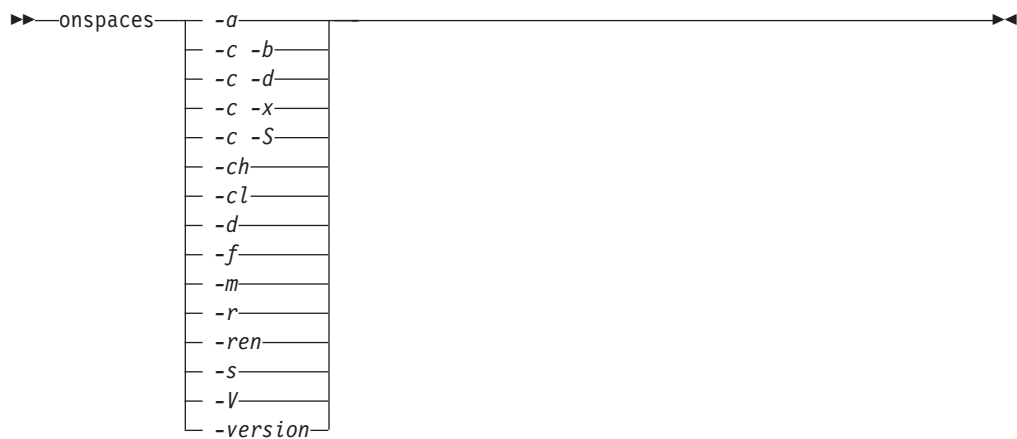
On UNIX, you must be logged in as user **root** or user **informix** to execute **onspaces**. On Windows, you must be a member of the **Informix-Admin** group.

You cannot use the **onspaces** utility on High-Availability Data Replication (HDR) secondary servers, remote standalone (RS) secondary servers, or shared disk (SD) secondary servers.

You can use SQL administration API commands that are equivalent to **onspaces** commands.

---

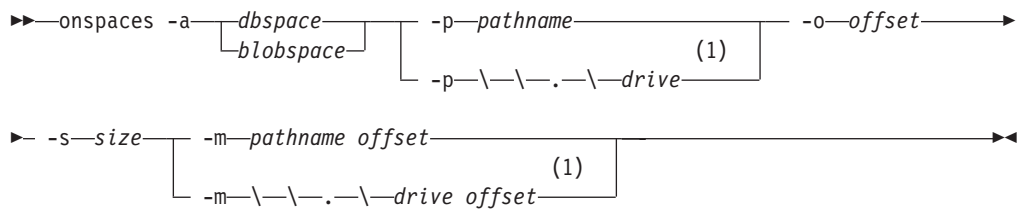
### onspaces Syntax



Element	Purpose	Key Considerations
-V	Displays the software version number and the serial number	See "Obtaining Utility Version Information" on page 6-1
-version	Displays the build version, host, OS, number and date, as well as the GLS version	See "Obtaining Utility Version Information" on page 6-1

## onspaces -a: Add a chunk to a dbspace or blobspace

### Syntax:



### Notes:

- 1 Windows only

Use **onspaces -a** to add a chunk to a dbspace or blobspace.

Element	Purpose	Key considerations
-a	Indicates that a chunk is to be added	You can have up to 32766 chunks in an instance. You can put all those chunks in one storage space, or spread them among multiple storage spaces.
drive	Specifies the Windows drive to allocate as unbuffered disk space. The format can be either <code>\\.\&lt;drive&gt;</code> , where <i>drive</i> is the drive letter assigned to a disk partition, or <code>\\.\PhysicalDrive&lt;number&gt;</code> , where <i>PhysicalDrive</i> is a constant value and <i>number</i> is the physical drive number.	For more information on allocating unbuffered disk space, see in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> . Example: <code>\\.\F:</code>  For path name syntax, see your operating-system documentation.



Element	Purpose	Key considerations
<b>-m</b> <i>pathname</i> <i>offset</i>	Specifies an optional path name and offset to the chunk that mirrors the new chunk Also see the entries for <i>pathname</i> and <i>offset</i> in this table.	For more information, see adding a chunk to a dbspace or blobspace, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
<b>-o</b> <i>offset</i>	After the <b>-a</b> option, <i>offset</i> indicates, in kilobytes, the offset into the disk partition or into the device to reach the initial chunk of the new blobspace or dbspace	Unsigned integer. The starting offset must be equal to or greater than 0. The starting offset plus the chunk size cannot exceed the maximum chunk size. The maximum offset is 4 terabytes.  For more information, see allocating raw disk space on UNIX in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
<b>-p</b> <i>pathname</i>	Indicates the disk partition or unbuffered device of the initial chunk of the blobspace or dbspace that you are adding  The chunk must be an existing unbuffered device or buffered file.	The chunk name can be up to 128 bytes. When you specify a path name, you can use either a full path name or a relative path name. However, if you use a relative path name, it must be relative to the directory that was the current directory when you initialized the database server. UNIX example (unbuffered device): /dev/rdisk/c0t3d0s4 UNIX example (buffered device): /ix/ids9.2/db1chunk Windows example: c:\Ifmxdata\ol_icecream\mychunk1.dat  For path name syntax, see your operating-system documentation.
<b>-s</b> <i>size</i>	Indicates, in kilobytes, the size of the new blobspace or dbspace chunk	Unsigned integer. The size must be equal to or greater than 1000 kilobytes and a multiple of the page size. The starting offset plus the chunk size cannot exceed the maximum chunk size. The maximum offset is 4 terabytes.
<i>blobspace</i>	Names the blobspace to which you are adding a chunk	See adding a chunk to a blobspace in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .  Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i> .
<i>dbspace</i>	Names the dbspace to which you are adding a chunk	See adding a chunk to a dbspace, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .  Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i> .

This command has an equivalent SQL administration API function.

#### Related reference

“Avoid overwriting a chunk” on page 18-27

“add chunk argument: Add a new chunk (SQL administration API)” on page 20-12

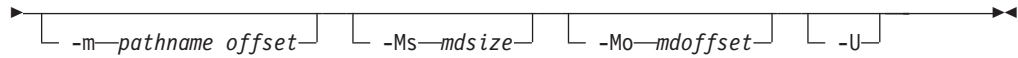
“create chunk argument: Create a chunk (SQL administration API)” on page 20-25

---

## onspaces -a: Add a chunk to an sbpace

### Syntax:

►► onspaces -a—*sbspace*— -p—*pathname*— -o—*offset*— -s—*size*—►►



Use **onspaces -a** to add a chunk to an sbspace.

Element	Purpose	Key considerations
<b>-a</b>	Indicates that a chunk is to be added	You can have up to 32766 chunks in an instance. You can put all those chunks in one storage space, or spread them among multiple storage spaces.
<b>-m pathname offset</b>	Specifies an optional path name and offset to the chunk that mirrors the new chunk Also see the entries for <i>pathname</i> and <i>offset</i> in this table.	For background information, see adding a chunk to an sbspace, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
<b>-Mo mdoffset</b>	Indicates, in kilobytes, the offset into the disk partition or into the device where metadata should be stored	Value can be an integer between 0 and the chunk size. You cannot specify an offset that causes the end of the metadata space to be past the end of the chunk.  For background information, see sizing sbspace metadata, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
<b>-Ms mds size</b>	Specifies the size, in kilobytes, of the metadata area allocated in the initial chunk. The remainder is user-data space	Value can be an integer between 0 and the chunk size.  For background information, see sizing sbspace metadata, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
<b>-o offset</b>	After the <b>-a</b> option, <i>offset</i> indicates, in kilobytes, the offset into the disk partition or into the unbuffered device to reach the initial chunk of the new blobspace or dbspace.	Unsigned integer. The starting offset must be equal to or greater than 0. The starting offset plus the chunk size cannot exceed the maximum chunk size. The maximum offset is 2 or 4 terabytes, depending on the platform.  For more information, see allocating raw disk space on UNIX, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
<b>-p pathname</b>	Indicates the disk partition or unbuffered device of the initial chunk of the sbspace that you are creating  The chunk must be an existing unbuffered device or buffered file.	The chunk name can be up to 128 bytes. When you specify a path name, you can use either a full path name or a relative path name. However, if you use a relative path name, it must be relative to the directory that was the current directory when you initialized the database server.  For path name syntax, see your operating-system documentation.
<b>-U</b>	Specifies that the entire chunk should be used to store user data	The <b>-M</b> and <b>-U</b> options are mutually exclusive.  For background information, see adding a chunk to an sbspace, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
<b>-s size</b>	Indicates, in kilobytes, the size of the new sbspace chunk	Unsigned integer. The size must be equal to or greater than 1000 kilobytes and a multiple of the page size. The starting offset plus the chunk size cannot exceed the maximum chunk size.  The maximum offset is 4 terabytes

Element	Purpose	Key considerations
<i>sbspace</i>	Names the sbspace to which you are adding a chunk	See adding a chunk to an sbspace in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .  Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i> .

This command has an equivalent SQL administration API function.

**Related reference**

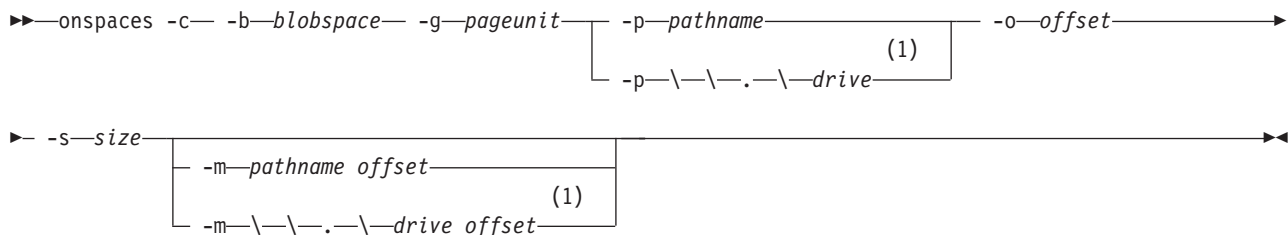
“Avoid overwriting a chunk” on page 18-27

“add chunk argument: Add a new chunk (SQL administration API)” on page 20-12

“create chunk argument: Create a chunk (SQL administration API)” on page 20-25

## onspaces -c -b: Create a blobspace

**Syntax:**



**Notes:**

- 1 Windows Only

Use **onspaces -c -b** to create a blobspace.

Element	Purpose	Key considerations
<b>-b blobspace</b>	Names the blobspace to be created	The blobspace name must be unique and cannot exceed 128 bytes. It must begin with a letter or underscore and must contain only letters, numbers, underscores, or the \$ character.  For more information, see creating a blobspace, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> . The syntax must conform to the Identifier segment. For more information, see the <i>IBM Informix Guide to SQL: Syntax</i> .
<b>-c</b>	Creates a dbspace, blobspace, sbspace, or extspace  You can create up to 2047 storage spaces of any type.	After you create a storage space, you must back up both this storage space and the root dbspace. If you create a storage space with the same name as a deleted storage space, perform another level-0 backup to ensure that future restores do not confuse the new storage space with the old one.  For more information, see creating a dbspace, blobspace, or extspace, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .

Element	Purpose	Key considerations
<i>drive</i>	Specifies the Windows drive to allocate as unbuffered disk space  The format can be either \\.\< <i>drive</i> >, where <i>drive</i> is the drive letter assigned to a disk partition, or \\.\ <i>PhysicalDrive</i> < <i>number</i> >, where <i>PhysicalDrive</i> is a constant value and <i>number</i> is the physical drive number.	For information on allocating unbuffered disk space, see allocating unbuffered disk space on Windows in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> . Examples: \\.\F: \\.\PhysicalDrive2  For path name syntax, see your operating-system documentation.
<b>-g</b> <i>pageunit</i>	Specifies the blobpage blobpage size in terms of <i>page_unit</i> , the number of disk pages per blobpage	Unsigned integer. Value must be greater than 0.  For more information, see blobpage size considerations, in the chapter on I/O Activity in the <i>IBM Informix Performance Guide</i> .
<b>-m</b> <i>pathname offset</i>	Specifies an optional path name and offset to the chunk that mirrors the initial chunk of the new blobpage or dbspace  Also see the entries for <b>-p</b> <i>pathname</i> and <b>-o</b> <i>offset</i> in this table.	For more information, see creating a dbspace or a blobpage in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
<b>-o</b> <i>offset</i>	Indicates, in kilobytes, the offset into the disk partition or into the device to reach the initial chunk of the new blobpage, dbspace, or sbpace	Unsigned integer. The starting offset must be equal to or greater than 0. The starting offset plus the chunk size cannot exceed the maximum chunk size. The maximum offset is 2 or 4 terabytes, depending on the platform.  For more information, see allocating raw disk space, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
<b>-p</b> <i>pathname</i>	Indicates the disk partition or device of the initial chunk of the blobpage or dbspace that you are creating	The chunk must be an existing unbuffered device or buffered file. When you specify a path name, you can use either a full path name or a relative path name. However, if you use a relative path name, it must be relative to the directory that was the current directory when you initialized the database server. UNIX example (unbuffered device): /dev/rdisk/c0t3d0s4 UNIX example (buffered device): /ix/ids9.2/db1chunk Windows example:c:\Ifmxdata\ol_icecream\mychunk1.dat  For path name syntax, see your operating-system documentation.
<b>-s</b> <i>size</i>	Indicates, in kilobytes, the size of the initial chunk of the new blobpage or dbspace	Unsigned integer. The size must be equal to or greater than 1000 kilobytes and a multiple of the page size. The starting offset plus the chunk size cannot exceed the maximum chunk size.  The maximum chunk size is 2 or 4 terabytes, depending on the platform.

This command has an equivalent SQL administration API function.

**Related reference**

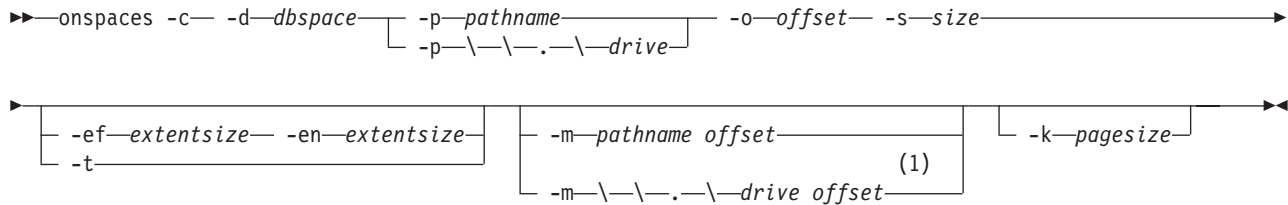
“Avoid overwriting a chunk” on page 18-27

“create blobspace argument: Create a blobspace (SQL administration API)” on page 20-24

## onspaces -c -d: Create a dbSPACE

Use the **onspaces -c -d** option to create a dbSPACE or a temporary dbSPACE.

**Syntax:**



**Notes:**

1 Windows Only

Element	Purpose	Key considerations
<b>-c</b>	Creates a dbSPACE  You can create up to 2047 storage spaces of any type.	After you create a storage space, you must back up both this storage space and the root dbSPACE. If you create a storage space with the same name as a deleted storage space, perform another level-0 backup to ensure that future restores do not confuse the new storage space with the old one.  For more information, see Manage dbSPACES (Administrator's Guide).
<i>drive</i>	Specifies the Windows drive to allocate as unbuffered disk space  The format can be either \\.\<drive>, where <i>drive</i> is the drive letter assigned to a disk partition, or \\.\PhysicalDrive<number>, where <i>PhysicalDrive</i> is a constant value and <i>number</i> is the physical drive number.	For information on allocating unbuffered disk space, see Allocating raw disk space on Windows (Administrator's Guide).  Examples: \\.\F: \\.\PhysicalDrive2  okay  For path name syntax, see your operating-system documentation.
<b>-d dbSPACE</b>	Names the dbSPACE to be created	The dbSPACE name must be unique and cannot exceed 128 bytes. It must begin with a letter or underscore and must contain only letters, numbers, underscores, or the \$ character.  For more information, see Manage dbSPACES (Administrator's Guide). The syntax must conform to the Identifier segment. For more information, see the <i>IBM Informix Guide to SQL: Syntax</i> .

Element	Purpose	Key considerations
<b>-ef extentsize</b>	Indicates, in kilobytes, the size of the first extent for the <b>tblspace</b>	<p>The minimum, and default, size of the first extent for the <b>tblspace</b> of a non-root <b>dbspace</b> is equivalent to 50 <b>dbspace</b> pages, specified in <b>K</b>. For example: 100 KB for a 2 KB page size <b>dbspace</b>, 200 KB for a 4 KB page size <b>dbspace</b>, 400 KB for an 8 KB page size <b>dbspace</b>.</p> <p>The maximum size of a <b>tblspace</b> extent is 1048575 pages minus the space needed for any system objects. On a 2 KB pagesize system this would evaluate to approximately 2 GB.</p> <p>For more information, see Specifying the first and next extent sizes for the <b>tblspace</b> (Administrator's Guide).</p>
<b>-en extentsize</b>	Indicates, in kilobytes, the size of the next extents in the <b>tblspace</b>	<p>The minimum size of the next extents for the <b>tblspace</b> of a non-root <b>dbspace</b> is equivalent to 4 <b>dbspace</b> pages, specified in <b>K</b>. For example: 8 KB for a 2 KB page size <b>dbspace</b>, 16 KB for a 4 KB page size <b>dbspace</b>, 32 KB for an 8 KB page size <b>dbspace</b>.</p> <p>The default size for a next extent is 50 <b>dbspace</b> pages.</p> <p>The maximum size of a <b>tblspace</b> extent is 1048572 pages. On a 2 KB pagesize system this would evaluate to approximately 2 GB.</p> <p>If there is not enough space for a next extent in the primary chunk, the extent is allocated from another chunk. If the specified space is not available, the closest available space is allocated.</p> <p>For more information, see Specifying the first and next extent sizes for the <b>tblspace</b> (Administrator's Guide).</p>
<b>-k pagesize</b>	<p>Indicates in kilobytes, the non-default page size for the new <b>dbspace</b>.</p> <p>For systems with sufficient storage, performance advantages of a larger page size can include the following:</p> <ul style="list-style-type: none"> <li>• Reduced depth of B-tree indexes, even for smaller index keys</li> <li>• You can group on the same page long rows that currently span multiple pages of the default page size</li> <li>• Checkpoint time is typically reduced with larger pages</li> <li>• You can define a different page size for temporary tables, so that they have a separate buffer pool.</li> </ul>	<p>The page size must be between 2KB and 16KB and must be a multiple of the default page size. For example, if the default page size is 2KB, then <i>pagesize</i> can be 2, 4, 6, 8, 10, 12, 14, or 16. If the default page size is 4KB (Windows), then <i>pagesize</i> can be 4, 8, 12, or 16.</p> <p>For more information, see Creating a <b>dbspace</b> with a non-default page size (Administrator's Guide).</p>

Element	Purpose	Key considerations
<b>-m</b> <i>pathname offset</i>	Specifies an optional path name and offset to the chunk that mirrors the initial chunk of the new dbspace  Also see the entries for <b>-p</b> <i>pathname</i> and <b>-o</b> <i>offset</i> in this table.	For more information, see Manage dbspaces (Administrator's Guide).
<b>-o</b> <i>offset</i>	Indicates, in kilobytes, the offset into the disk partition or into the device to reach the initial chunk of the new dbspace	Unsigned integer. The starting offset must be equal to or greater than 0. The starting offset plus the chunk size cannot exceed the maximum chunk size. The offset must be a multiple of the page size. The maximum offset is 2 or 4 terabytes, depending on the platform.  For more information, see Allocating raw disk space on Windows (Administrator's Guide).
<b>-p</b> <i>pathname</i>	Indicates the disk partition or device of the initial chunk of the dbspace that you are creating	The chunk must be an existing unbuffered device or buffered file. When you specify a path name, you can use either a full path name or a relative path name. However, if you use a relative path name, it must be relative to the directory that was the current directory when you initialized the database server. UNIX example (unbuffered device): /dev/rds/c0t3d0s4 UNIX example (buffered device): /ix/ids9.2/db1chunk Windows example:c:\Ifmldata\ol_icecream\mychunk1.dat  For path name syntax, see your operating-system documentation.
<b>-s</b> <i>size</i>	Indicates, in kilobytes, the size of the initial chunk of the new dbspace	Unsigned integer. The size must be equal to or greater than 1000 kilobytes and a multiple of the page size. The starting offset plus the chunk size cannot exceed the maximum chunk size.  The maximum chunk size is 2 or 4 terabytes, depending on the platform.
<b>-t</b>	Creates a temporary dbspace for storage of temporary tables	You cannot mirror a temporary dbspace. You cannot specify the first and next extent sizes for the <b>tblspace</b> of a temporary dbspace.  For more information, see Temporary dbspaces (Administrator's Guide).

This command has an equivalent SQL administration API function.

#### Related reference

“Avoid overwriting a chunk” on page 18-27

“create dbspace argument: Create a dbspace (SQL administration API)” on page 20-27

“create tempdbspace argument: Create a temporary dbspace (SQL administration API)” on page 20-29

## Creating a Temporary Dbspace with the -t Option

When you create a temporary dbspace with **onspaces**, the database server uses the newly created temporary dbspace, after you perform the following steps:



1. Add the name of the new temporary dbspace to your list of temporary dbspaces in the DBSPACETEMP configuration parameter, the DBSPACETEMP environment variable, or both.
2. Restart the database server.

Use **create tempdbspace** as the SQL administration API *command* string for **onspaces -c -d -t**.

## Specifying First and Next Extent Size for the **tblspace** **tblspace**

You cannot specify the first and next extent of a temporary dbspace. The extent size for temporary dbspaces is 100 kilobytes for a 2 kilobyte page system or 200 kilobytes for a 4 kilobyte page system.

To specify the first and next extent sizes of a root **tblspace** **tblspace**, use the TBLTBLFIRST and TBLTBLNEXT configuration parameters before you create the root dbspace the first time you start the database server.

## Specifying a Non-Default Page Size with the Same Size as the Buffer Pool

When you create a dbspace with a non-default page size, you must also create a buffer pool specific to that page size. It is recommended that you create the buffer pool before you create the dbspace. Use the **onparams** utility to create a buffer pool. For more information, see “onparams -b: Add a new buffer pool” on page 16-4.

When you add a dbspace with a different page size with the **onspaces** utility or you add a new buffer pool (with the **onparams** utility), a new BUFFERPOOL line is appended in the BUFFERPOOL configuration parameter in the ONCONFIG file to reflect the new entry and it is rewritten to disk.

### Notes:

1. You cannot change the page size of a dbspace after you create it.
2. You cannot store logical or physical logs in a dbspace that is not the default platform page size.
3. If a dbspace is created when a buffer pool with that page size does not exist, Informix creates a buffer pool using the values of the fields of the default line of the BUFFERPOOL parameter. You cannot have multiple buffer pools with the same page size.

---

## **onspaces -c -S: Create an sbospace**

Use the **onspaces -c -S** option to create a sbospace or a temporary sbospace.

### Syntax:

```

▶▶ onspaces -c -S sbospace [ -t ] -p pathname -o offset -s size
▶ [ -m pathname offset ] [ -Ms mds size ] [ -Mo mdoffset ]

```



Element	Purpose	Key Considerations
<b>-S <i>sbspace</i></b>	Names the sbspace to be created	The sbspace name must be unique and must not exceed 128 bytes. It must begin with a letter or underscore and must contain only letters, numbers, underscores, or the \$ character.  Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i> .
<b>-c</b>	Creates an sbspace  You can create up to 32767 storage spaces of any type.	None.
<b>-m <i>pathname offset</i></b>	Specifies an optional pathname and offset to the chunk that mirrors the initial chunk of the new sbspace Also see the entries for <b>-p <i>pathname</i></b> and <b>-o <i>offset</i></b> in this table.	For more information, see sbspaces in the chapter on data storage, and creating an sbspace, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
<b>-Mo <i>mdoffset</i></b>	Indicates, in kilobytes, the offset into the disk partition or into the device where metadata will be stored.	<b>Restrictions:</b> Value can be an integer between 0 and the chunk size. You cannot specify an offset that causes the end of the metadata space to be past the end of the chunk.  <b>References:</b> For more information, see sizing sbspace metadata, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
<b>-Ms <i>mdsize</i></b>	Specifies the size, in kilobytes, of the metadata area allocated in the initial chunk  The remainder is user-data space.	<b>Restrictions:</b> Value can be an integer between 0 and the chunk size.
<b>-o <i>offset</i></b>	Indicates, in kilobytes, the offset into the disk partition or into the device to reach the initial chunk of the sbspace	<b>Restrictions:</b> Unsigned integer. The starting offset must be equal to or greater than 0. The starting offset plus the chunk size cannot exceed the maximum chunk size. The maximum chunk size is 4 terabytes for systems with a two-kilobyte page size and 8 terabytes for systems with a four-kilobyte page size.  <b>References:</b> For more information, see allocating raw disk space on UNIX, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
<b>-p <i>pathname</i></b>	Indicates the disk partition or unbuffered device of the initial chunk of the sbspace	The chunk must be an existing unbuffered device or buffered file. When you specify a pathname, you can use either a full pathname or a relative pathname. However, if you use a relative pathname, it must be relative to the directory that was the current directory when you initialized the database server.  <b>References:</b> For pathname syntax, see your operating-system documentation.

Element	Purpose	Key Considerations
<b>-s size</b>	Indicates, in kilobytes, the size of the initial chunk of the new sbspace	<p><b>Restrictions:</b> Unsigned integer. The size must be equal to or greater than 1000 kilobytes and a multiple of the page size. The starting offset plus the chunk size cannot exceed the maximum chunk size.</p> <p>The maximum chunk size is 2 or 4 terabytes, depending on the platform.</p>
<b>-t</b>	Creates a temporary sbspace for storage of temporary smart large objects. You can specify the size and offset of the metadata area	<p><b>Restrictions:</b> You cannot mirror a temporary sbspace. You can specify any <b>-Df</b> option, except the LOGGING=ON option, which has no effect.</p> <p><b>References:</b> For more information, see “Creating a Temporary Sbspace with the -t Option.”</p>
<b>-Df default list</b>	Lists default specifications for smart large objects stored in the sbspace	<p><b>Restrictions:</b> Tags are separated by commas. If a tag is not present, system defaults take precedence. The list must be enclosed in double quotation marks (“”) on the command line.</p> <p><b>References:</b> For a list of tags and their parameters, see Table 18-1 on page 18-13.</p>

#### Related reference

“Avoid overwriting a chunk” on page 18-27

“create sbspace argument: Create an sbspace (SQL administration API)” on page 20-28

## Creating a Temporary Sbspace with the -t Option

This example creates a temporary sbspace of 1000 kilobytes:

```
onspaces -c -S tempsbsp -t -p ./tempsbsp -o 0 -s 1000
```

You can optionally specify the name of the temporary sbspace in the SBSPACETEMP configuration parameter. Restart the database server so that it can use the temporary sbspace.

## Creating an Sbspace with the -Df option

When you create an sbspace with the optional **-Df** option, you can specify several default specifications that affect the behavior of the smart large objects stored in the sbspace. The default specifications must be expressed as a list separated by commas. The list need not contain all of the tags. The list of tags must be enclosed in double quotation marks (“”). The table in Table 18-1 on page 18-13 describes the tags and their default values.

The four levels of inheritance for sbspace characteristics are system, sbspace, column, and smart large objects. For more information, see smart large objects in the chapter on where data is stored in the *IBM Informix Administrator's Guide*.

Table 18-1. -Df Default Specifications

Tag	Values	Default	Description
ACCESSTIME	ON or OFF	OFF	<p>When set to ON, the database server tracks the time of access to all smart large objects stored in the sbspace.</p> <p>For information about altering storage characteristics of smart large objects, see the <i>IBM Informix DataBlade API Programmer's Guide</i>.</p>
AVG_LO_SIZE	<p>Windows: 4 to 2**31</p> <p>UNIX: 2 to 2**31</p>	8	<p>Specifies the average size, in kilobytes, of the smart large object stored in the sbspace</p> <p>The database server uses this value to calculate the size of the metadata area. Do not specify AVG_LO_SIZE and <b>-Ms</b> together. You can specify AVG_LO_SIZE and the metadata offset (<b>-Mo</b>) together.</p> <p>If the size of the smart large object exceeds 2**31, specify 2**31. If the size of the smart large object is less than 2 on UNIX or less than 4 in Windows, specify 2 or 4.</p> <p>Error 131 is returned if you run out of space in the metadata and reserved areas in the sbspace. To allocate additional chunks to the sbspace that consist of metadata area only, use the <b>-Ms</b> option instead.</p> <p>For more information, see creating smart large objects, in the chapter on managing data on disk in the <i>IBM Informix Administrator's Guide</i>.</p>
BUFFERING	ON or OFF	ON	<p>Specifies the buffering mode of smart large objects stored in the sbspace</p> <p>If set to ON, the database server uses the buffer pool in the resident portion of shared memory for smart-large-object I/O operations. If set to OFF, the database server uses light I/O buffers in the virtual portion of shared memory (lightweight I/O operations).</p> <p>BUFFERING = OFF is incompatible with LOCK_MODE = RANGE and creates a conflict</p> <p>For more information, see lightweight I/O, in the chapter on configuration effects on memory in the <i>IBM Informix Performance Guide</i>.</p>
LOCK_MODE	RANGE or BLOB	BLOB	<p>Specifies the locking mode of smart large objects stored in the sbspace</p> <p>If set to RANGE, only a range of bytes in the smart large object is locked. If set to BLOB, the entire smart large object is locked.</p> <p>LOCK_MODE = RANGE is incompatible with BUFFERING = OFF and creates a conflict.</p> <p>For more information, see smart large objects, in the chapter on locking in the <i>IBM Informix Performance Guide</i>.</p>

Table 18-1. -Df Default Specifications (continued)

Tag	Values	Default	Description
LOGGING	ON or OFF	OFF	<p>Specifies the logging status of smart large objects stored in the sbspace</p> <p>If set to ON, the database server logs changes to the user data area of the sbspace. When you turn on logging for an sbspace, take a level-0 backup of the sbspace.</p> <p>When you turn off logging, the following message displays: You are turning off smart large object logging.</p> <p>For more information, see smart large objects, in the chapters on data storage and logging in the <i>IBM Informix Administrator's Guide</i>. For information about <b>onspaces -ch</b> messages, see Appendix E, "Error Messages," on page E-1.</p>
EXTENT_SIZE	4 to 2**31	None	<p>Specifies the size, in kilobytes, of the first allocation of disk space for smart large objects stored in the sbspace when you create the table</p> <p>Let the system select the EXTENT_SIZE value. To reduce the number of extents in a smart large object, use <b>mi_lo_specset_estbytes</b> (DataBlade API) or <b>ifx_lo_specset_estbytes</b> (Informix ESQL/C) to hint to the system the total size of the smart large object. The system attempts to allocate a single extent for the smart large object.</p> <p>For more information, see smart large objects, in the chapter on where data is stored in the <i>IBM Informix Administrator's Guide</i>. For information about altering storage characteristics of smart large objects, see the <i>IBM Informix DataBlade API Programmer's Guide</i> or the <i>IBM Informix ESQL/C Programmer's Manual</i>.</p>
MIN_EXT_SIZE	2 to 2**31	Windows: 4UNIX: 2	<p>Specifies the minimum amount of space, in kilobytes, to allocate for each smart large object</p> <p>The following message displays: Changing the sbspace minimum extent size: old value <i>value1</i> new value <i>value2</i>.</p> <p>For information about tuning this value, see smart large objects, in the chapter on configuration effects on I/O utilization in the <i>IBM Informix Performance Guide</i>. For information about <b>onspaces -ch</b> messages, see Appendix E, "Error Messages," on page E-1.</p>
NEXT_SIZE	4 to 2**31	None	<p>Specifies the extent size, in kilobytes, of the next allocation of disk space for smart large objects when the initial extent in the sbspace becomes full. Let the system select the NEXT_SIZE value. To reduce the number of extents in a smart large object, use <b>mi_lo_specset_estbytes</b> or <b>ifx_lo_specset_estbytes</b> to hint to the system the total size of the smart large object. The system attempts to allocate a single extent for the smart large object.</p> <p>For more information, see smart large objects, in the chapter on where data is stored in the <i>IBM Informix Administrator's Guide</i>. For information about obtaining the size of smart large objects, see the <i>IBM Informix DataBlade API Programmer's Guide</i> or the <i>IBM Informix ESQL/C Programmer's Manual</i>.</p>

This example creates a 20-megabyte mirrored sbsp, **eg\_sbsp**, with the following specifications:

- An offset of 500 kilobytes for the primary and mirror chunks
- An offset of 200 kilobytes for the metadata area
- An average expected smart-large-object size of 32 kilobytes
- Log changes to the smart large objects in the user-data area of the sbsp

**UNIX Only:**

```
% onspaces -c -S eg_sbsp -p /dev/raw_dev1 -o 500 -s 20000  
-m /dev/raw_dev2 500 -Mo 200 -Df "AVG_LO_SIZE=32,LOGGING=ON"
```

## Changing the -Df Settings

As the database server administrator, you can override or change the **-Df** default settings in one of the following ways:

- To change the default settings for an sbsp, use the **onspaces -ch** option. For more information, refer to “onspaces -ch: Change sbsp default specifications” on page 18-16.
- To override the following **-Df** default settings for a specific table, use the SQL statements CREATE TABLE or ALTER TABLE:
  - LOGGING
  - ACESSTIME
  - EXTENT\_SIZE
  - NEXT\_SIZE

For more information on the ALTER TABLE and CREATE TABLE statements, see the *IBM Informix Guide to SQL: Syntax*.

The programmer can override these **-Df** default settings with DataBlade API and Informix ESQ/C functions. For information about altering storage characteristics of smart large objects, see the *IBM Informix DataBlade API Programmer's Guide* and the *IBM Informix ESQ/C Programmer's Manual*.

## Using the onspaces -g option

The **onspaces -g** option is not used for sbsp. The database server uses a different method to determine the number of pages to transfer in an I/O operation for sbsp than for blobspaces. The database server can automatically determine the block size to transfer in an I/O operation for smart large objects. For more information, see sbsp extent sizes in the chapter on I/O activity in your *IBM Informix Performance Guide*.

This command has an equivalent SQL administration API function.

---

## onspaces -c -x: Create an extspace

Use the **onspaces -c -x** option to create an extspace.

**Syntax:**

```
►► onspaces -c -x extspace -l location -o offset -s size ◀◀
```

Element	Purpose	Key Considerations
-c	Creates a dbspace, blobspace, sbspace, or extspace  You can create up to 2047 storage spaces of any type.	After you create a storage space, you must back up both this storage space and the root dbspace. If you create a storage space with the same name as a deleted storage space, perform another level-0 backup to ensure that future restores do not confuse the new storage space with the old one.  For more information, see creating a dbspace, blobspace, or extspace, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
-l <i>location</i>	Specifies the location of the extspace  The access method determines the format of this string.	<b>Restrictions:</b> String. Value must not be longer than 255 bytes.  For more information, see creating an extspace, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
-o <i>offset</i>	Indicates, in kilobytes, the offset into the disk partition or into the device to reach the initial chunk of the new blobspace, dbspace, or sbspace	<b>Restrictions:</b> Unsigned integer. The starting offset must be equal to or greater than 0. The starting offset plus the chunk size cannot exceed the maximum chunk size. The maximum offset is 2 or 4 terabytes, depending on the platform.  For more information, see allocating raw disk space, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
-s <i>size</i>	Indicates, in kilobytes, the size of the initial chunk of the new blobspace or dbspace	<b>Restrictions:</b> Unsigned integer. The size must be equal to or greater than 1000 kilobytes and a multiple of the page size. The starting offset plus the chunk size cannot exceed the maximum chunk size.  The maximum chunk size is 2 or 4 terabytes, depending on the platform.
-x <i>extspace</i>	Names the extspace to be created	<b>Restrictions:</b> Extspace names can be up to 128 bytes. They must be unique, begin with a letter or underscore, and contain only letters, digits, underscores, or \$ characters.  For more information, see extspaces, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .

## onspaces -ch: Change sbspace default specifications

Use the **onspaces -ch** option to change the default specifications of a sbspace.

### Syntax:

►► `onspaces -ch—sbspace— -Df—default list` ◀◀

Element	Purpose	Key Considerations
-ch	Indicates that one or more sbspace default specifications are to be changed	None.

Element	Purpose	Key Considerations
<i>sbspace</i>	Names the sbspace for which to change the default specifications	Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i> . For background information, see changing default specifications of an sbspace with <b>onspaces</b> in the <i>IBM Informix Performance Guide</i> .
<b>-Df default list</b>	Lists new default specifications for smart large objects stored in the sbspace	Tags are separated by commas. If a tag is not present, system defaults take precedence. The list must be enclosed in double quotation marks (") on the command line.  For a list of tags and their parameters, see Table 18-1 on page 18-13.

You can change any of the **-Df** tags with the **onspaces -ch** option. The database server applies the change to each smart large object that was created prior to changing the default specification.

For example, to turn off logging for the sbspace that you created in “Creating an Sbspace with the **-Df** option” on page 18-12, use the following command:

```
onspaces -ch eg_sbsp -Df "LOGGING=OFF"
```

**Note:** After you turn on logging for an sbspace, take a level-0 backup of the sbspace to create a point from which to recover.

#### Related reference

“set sbspace accesstime argument: Control access time tracking (SQL administration API)” on page 20-79

“set sbspace avg\_lo\_size argument: Set the average size of smart large objects (SQL administration API)” on page 20-80

“set sbspace logging argument: Change the logging of an sbspace (SQL administration API)” on page 20-81

---

## onspaces -cl: Clean up stray smart large objects in sbspaces

Use the **onspaces -cl** option to clean up stray smart large objects in sbspaces.

#### Syntax:

```
▶▶—onspaces -cl—sbspace—◀◀
```

Element	Purpose	Key Considerations
<b>-cl</b>	Cleans up stray smart large objects in an sbspace	To find any stray smart large objects, use the <b>oncheck -pS</b> command when no users are connected to the database server. The smart large objects with a reference count of 0 are stray objects.
<i>sbspace</i>	Names the sbspace to be cleaned up	Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i> .

During normal operation, no unreferenced (stray) smart large objects should exist. When you delete a smart large object, the space is released. If the database server fails or runs out of system memory while you are deleting a smart large object, the smart large object might remain as a stray object.

The following is an example of the **onspaces -cl** command:

```
onspaces -cl myspace
```

The best way to find the reference count for a smart large object is to call the **mi\_lo\_stat** or **ifx\_lo\_stat** functions from a C program. Although the **mi\_lo\_increfcount** and **mi\_lo\_decrefcount** functions return the reference count, they increment or decrement the reference count. For more information on these functions, see the *IBM Informix DataBlade API Function Reference*.

This command has an equivalent SQL administration API function.

#### Related reference

“clean sbspace argument: Release unreferenced smart large objects (SQL administration API)” on page 20-23

## onspaces -d: Drop a chunk in a dbspace, blobspace, or sbspace

Use the **onspaces -d** option to drop a chunk in a dbspace, blobspace, or sbspace.

#### Syntax:

```

▶▶ onspaces -d dbspace -blobspace -f sbspace -p pathname -o offset -y

```

This command has an equivalent SQL administration API function.

Element	Purpose	Key considerations
<b>-d</b>	Drops a chunk	<p>You can drop a chunk from a dbspace, temporary dbspace, or sbspace when the database server is online or quiescent. For more information, see the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i>.</p> <p>You can drop a chunk from a blobspace only when the database server is in quiescent mode.</p>
<b>-f</b>	Drops an sbspace chunk that contains user data but no metadata. If the chunk contains metadata for the sbspace, you must drop the entire sbspace.	<p>Use the <b>-f</b> option with sbspaces only. If you omit the <b>-f</b> option, you cannot drop an sbspace that contains data.</p> <p>For more information, see dropping a chunk from an sbspace with <b>onspaces</b>, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i>.</p>
<b>-o offset</b>	Indicates, in kilobytes, the offset into the disk partition or into the unbuffered device to reach the initial chunk of the dbspace, blobspace, or sbspace that you are dropping	<p><b>Restrictions:</b> Unsigned integer. The starting offset must be equal to or greater than 0. The starting offset plus the chunk size cannot exceed the maximum chunk size.</p> <p>The maximum offset is 4 terabytes.</p> <p>For more information, see allocating raw disk space on UNIX, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i>.</p>



Element	Purpose	Key considerations
<b>-p pathname</b>	Indicates the disk partition or unbuffered device of the initial chunk of the dbspace, blobspace, or sbspace that you are dropping	The chunk must be an existing unbuffered device or buffered file. When you specify a path name, you can use either a full path name or a relative path name. However, if you use a relative path name, it must be relative to the directory that was the current directory when you initialized the database server.  For path name syntax, see your operating-system documentation.
<b>-y</b>	Causes the database server to automatically respond yes to all prompts	None.
<b>blobspace</b>	Names the blobspace from which the chunk is dropped	Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i> . For more information, see dropping a chunk from a blobspace, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
<b>dbspace</b>	Names the dbspace from which the chunk is dropped	Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i> . For more information, see dropping a chunk from a dbspace with <b>onspaces</b> , in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
<b>sbspace</b>	Names the sbspace from which the chunk is dropped	Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i> . For background information, see dropping a chunk from a sbspace with <b>onspaces</b> , in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .

**Important:** You must specify a path name to indicate to the database server that you are dropping a chunk.

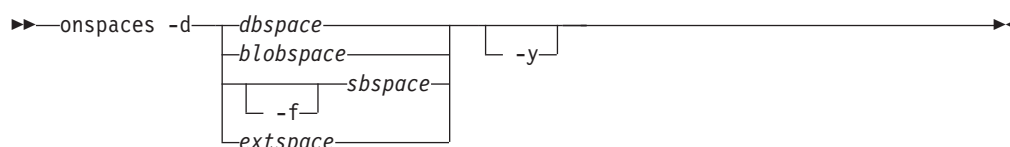
**Related reference**

“drop chunk argument: Drop a chunk (SQL administration API)” on page 20-31

## onspaces -d: Drop a blobspace, dbspace, extspace, or sbspace

Use the **onspaces -d** option to drop a dbspace, blobspace, sbspace, or extspace.

**Syntax:**



This command has an equivalent SQL administration API function.

Element	Purpose	Key considerations
<b>-d</b>	Indicates that a dbspace, blobspace, sbspace, or extspace is to be dropped	<p>You can drop a dbspace, blobspace, sbspace, or extspace while the database server is online or in quiescent mode. After you drop a storage space, you must back it up to ensure that the <b>sysutils</b> database and the reserved pages are up-to-date.</p> <p>Execute <b>oncheck -pe</b> to verify that no table is currently storing data in the dbspace, blobspace, or sbspace.</p> <p>For more information, see dropping a storage space, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i>.</p>
<b>-y</b>	Causes the database server to automatically respond yes to all prompts	None.
<b>-f</b>	Drops an sbspace that contains user data and metadata	<p>You must use the <b>-f</b> (force) option to drop an sbspace that contains data.</p> <p><b>Restriction:</b> Use the <b>-f</b> option with sbspaces only.</p> <p><b>Warning:</b> If you use the <b>-f</b> option, the tables in the database server might have dead pointers to the smart large objects that were deleted with this option.</p> <p>For more information, see dropping a chunk from an sbspace with <b>onspaces</b>, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i>.</p>
<i>blobspace</i>	Names the blobspace to be dropped	Before you drop a blobspace, drop all tables that include a TEXT or BYTE column that references the blobspace.
<i>dbspace</i>	Names the dbspace to be dropped	Before you drop a dbspace, drop all databases and tables that you previously created in the dbspace.
<i>extspace</i>	Names the extspace to be dropped	You cannot drop an extspace if it is associated with an existing table or index.
<i>sbspace</i>	Names the sbspace to be dropped	Before you drop an sbspace, drop all tables that include a BLOB or CLOB column that references the sbspace.

**Important:** Do not specify a path name when you drop these storage spaces.

**Related reference**

“drop blobspace argument: Drop a blobspace (SQL administration API)” on page 20-30

“drop dbspace argument: Drop a dbspace (SQL administration API)” on page 20-32

“drop sbspace argument: Drop an sbspace (SQL administration API)” on page 20-33

“drop tempdbspace argument: Drop a temporary dbspace (SQL administration API)” on page 20-34

---

## onspaces -f: Specify DATASKIP parameter

Use the **onspaces -f** option to specify the value of the DATASKIP configuration parameter on a dbspace level or across all dbspaces.

**Syntax:**

```

▶▶ onspaces -f [OFF|ON] [dbspace-list] [-y]

```

This command has an equivalent SQL administration API function.

Element	Purpose	Key considerations
-f	Indicates to the database server that you want to change the DATASKIP default for specified dbspaces or all dbspaces	All changes in the DATASKIP status are recorded in the message log.
-y	Causes the database server to automatically respond yes to all prompts	None.
<i>dbspace-list</i>	Specifies the name of one or more dbspaces for which DATASKIP will be turned ON or OFF	Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i> . For more information, see "DATASKIP Configuration Parameter" on page 1-47 and the <i>IBM Informix Performance Guide</i> .
OFF	Turns off DATASKIP	If you use OFF without <i>dbspace-list</i> , DATASKIP is turned off for all fragments. If you use OFF with <i>dbspace-list</i> , only the specified fragments are set with DATASKIP off.
ON	Turns on DATASKIP	If you use ON without <i>dbspace-list</i> , DATASKIP is turned on for all fragments. If you use ON with <i>dbspace-list</i> , only the specified fragments are set with DATASKIP on.

#### Related reference

"set dataskip argument: Start or stop skipping a dbspace (SQL administration API)" on page 20-76

## onspaces -m: Start mirroring

Use the **onspaces -m** option to start mirroring for a dbspace, blobspace, or sbspace.

#### Syntax:

```

▶▶ onspaces -m [dbspace|blobspace|sbspace]

```

```

▶▶ [ , ]
   [-p-pathname- -o-offset- -m-pathname-offset]
   [-f-filename] [-y]

```

This command has an equivalent SQL administration API function.

Element	Purpose	Key considerations
<b>-f filename</b>	Indicates that chunk-location information is in a file named <i>filename</i>	The file must be a buffered file that already exists. The path name must conform to the operating-system-specific rules for path names.  For more information, see “Using a File to Specify Chunk-Location Information with the -f Option” on page 18-23.
<b>-m</b>	Adds mirroring for an existing dbspace, blobspace, or sbspace	User-data chunks in a mirrored sbspace need not be mirrored.  The mirrored chunks should be on a different disk. You must mirror all the chunks at the same time.
<b>-m pathname offset</b>	The second time that <i>pathname</i> occurs in the syntax diagram, it indicates the disk partition or unbuffered device of the initial chunk of the dbspace, blobspace, or sbspace that performs the mirroring.  The second time <i>offset</i> appears in the syntax diagram, it indicates the offset to reach the mirrored chunk of the newly mirrored dbspace, blobspace, or sbspace. Also see the entries for <i>pathname</i> and <i>offset</i> in this table.	None.
<b>-o offset</b>	The first time that <i>offset</i> occurs in the syntax diagram, it indicates, in kilobytes, the offset into the disk partition or into the unbuffered device to reach the initial chunk of the newly mirrored dbspace, blobspace, or sbspace.	<b>Restrictions:</b> Unsigned integer. The starting offset must be equal to or greater than 0. The starting offset plus the chunk size cannot exceed the maximum chunk size.  The maximum offset is 4 terabytes.  For more information, see allocating raw disk space on UNIX, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
<b>-p pathname</b>	The first time <i>pathname</i> occurs in the syntax diagram, it indicates the disk partition or unbuffered device of the initial chunk of the dbspace, blobspace, or sbspace that you want to mirror.	The chunk must be an existing unbuffered device or buffered file. When you specify a path name, you can use either a full path name or a relative path name. However, if you use a relative path name, it must be relative to the directory that was the current directory when you initialized the database server.  For path name syntax, see your operating-system documentation.
<b>-y</b>	Causes the database server to automatically respond yes to all prompts	None.
<b>blobspace</b>	Names the blobspace that you want to mirror	Syntax must conform to the Identifier segment; see <i>IBM Informix Guide to SQL: Syntax</i> . For more information, see the chapter on using mirroring in the <i>IBM Informix Administrator's Guide</i> .
<b>dbspace</b>	Names the dbspace that you want to mirror	Syntax must conform to the Identifier segment; see <i>IBM Informix Guide to SQL: Syntax</i> . For background information, see the chapter on using mirroring in the <i>IBM Informix Administrator's Guide</i> .

Element	Purpose	Key considerations
<i>sbspace</i>	Names the sbspace that you want to mirror	Syntax must conform to the Identifier segment; see <i>IBM Informix Guide to SQL: Syntax</i> . For background information, see the chapter on using mirroring in the <i>IBM Informix Administrator's Guide</i> .

#### Related reference

“add mirror argument: Add a mirror chunk (SQL administration API)” on page 20-15

“start mirroring argument: Starts storage space mirroring (SQL administration API)” on page 20-87

## Using a File to Specify Chunk-Location Information with the -f Option

You can create a file that contains the chunk-location information. Then, when you execute **onspaces**, use the **-f** option to indicate to the database server that this information is in a file whose name you specify in *filename*.

The contents of the file should conform to the following format, with options separated by spaces and each set of primary and mirror chunks on separate lines:

*primary\_chunk\_path offset mirror\_chunk\_path offset*

If the dbspace that you are mirroring contains multiple chunks, you must specify a mirror chunk for each of the primary chunks in the dbspace that you want to mirror. For an example that enables mirroring for a multichunk dbspace, see starting mirroring for unmirrored dbspaces with **onspaces** in the chapter on using mirroring in the *IBM Informix Administrator's Guide*.

---

## onspaces -r: Stop mirroring

Use the **onspaces -r** option to end mirroring for a dbspace, blobspace, or sbspace.

#### Syntax:

```

▶▶ onspaces -r dbspace -y
-blobspace
-sbspace

```

This command has an equivalent SQL administration API function.

Element	Purpose	Key considerations
<b>-r</b>	Indicates to the database server that mirroring should be ended for an existing dbspace, blobspace, or sbspace	For background information, see the chapter on using mirroring in the <i>IBM Informix Administrator's Guide</i> .
<b>-y</b>	Causes the database server to respond yes to all prompts automatically	None.
<i>blobspace</i>	Names the blobspace for which you want to end mirroring.	Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i> . For more information, see the chapter on using mirroring in the <i>IBM Informix Administrator's Guide</i> .

Element	Purpose	Key considerations
<i>dbspace</i>	Names the dbspace for which you want to end mirroring.	Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i> . For more information, see the chapter on using mirroring in the <i>IBM Informix Administrator's Guide</i> .
<i>sbspace</i>	Names the sbspace for which you want to end mirroring	Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i> . For background information, see the chapter on using mirroring in the <i>IBM Informix Administrator's Guide</i> .

#### Related reference

“stop mirroring argument: Stops storage space mirroring (SQL administration API)” on page 20-88

## onspaces -ren: Rename a dbspace, blobspace, sbspace, or extspace

Use the **onspaces -ren** option to rename a dbspace, blobspace, sbspace, or extspace.

#### Syntax:

```

▶▶ onspaces -ren dbspace -n name
                  |
                  | blobspace
                  | sbspace
                  | extspace

```

This command has an equivalent SQL administration API function.

Element	Purpose	Key considerations
<b>-ren</b>	Causes the database server to rename the specified blobspace, dbspace, extspace, or sbspace	<b>Restrictions:</b> You can rename a blobspace, dbspace, extspace, or sbspace when the database server is in quiescent mode. For more information, see the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .
<b>-n name</b>	Specifies the new name for the blobspace, dbspace, extspace, or sbspace	<b>Restrictions:</b> The blobspace, dbspace, external space, or sbspace name must be unique and cannot exceed 128 bytes. It must begin with a letter or underscore and must contain only letters, numbers, underscores, or the \$ character.  For more information, see the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> . The syntax must conform to the Identifier segment. For more information, see the <i>IBM Informix Guide to SQL: Syntax</i> .
<i>blobspace</i>	Names the blobspace to be renamed	Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i> . For more information, see renaming spaces, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i> .

Element	Purpose	Key considerations
<i>dbspace</i>	Names the dbspace to be renamed	<p><b>Restrictions:</b> You cannot rename a critical dbspace, such as the root dbspace or a dbspace that contains physical logs.</p> <p><b>Additional Information:</b> If you rename dbspaces that are included in the DATASKIP list, update the DATASKIP configuration parameter with the new names using the <b>onspaces -f</b> command.</p> <p>Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i>. For more information, see renaming spaces, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i>.</p>
<i>extspace</i>	Names the extspace to be renamed	<p>Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i>. For more information, see renaming spaces, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i>.</p>
<i>sbspace</i>	Names the sbspace to be renamed	<p>Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i>. For more information, see renaming spaces, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i>.</p>

#### Related reference

“rename space argument: Rename a storage space (SQL administration API)” on page 20-68

## Renaming a Dbspace, Blobspace, Sbspace, or Extspace when Enterprise Replication Is Active

You can rename a space (dbspace, blobspace, sbspace, or extspace) when Enterprise Replication is active. When you put the database server into quiescent mode to rename the space, Enterprise Replication will be disconnected. You can then rename the space. The servers will resynchronize after you put the database server into online mode. If you want to rename the same space on another server, you must put that server into quiescent mode and rename the space separately. No enforced relationship is propagated between renamed spaces on different ER servers; the same tables can be in different spaces.

If the Enterprise Replication server also participates in High-Availability Data Replication (HDR), you can rename the dbspace on the primary server and it will be automatically propagate to the secondary server. (The secondary server cannot participate in Enterprise Replication.)

## Performing an Archive after Renaming a Space

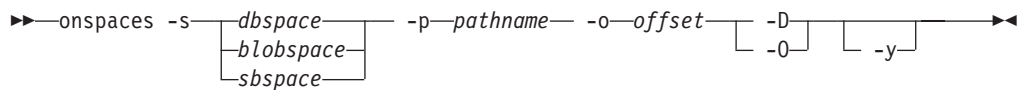
After renaming any space (except extspaces or temporary spaces), perform a level-0 archive of the renamed space and the root dbspace. This will ensure that you can restore the spaces to a state including or following the rename dbspace operation. It is also necessary prior to performing any other type of archive.

---

## onspaces -s: Change status of a mirrored chunk

Use the **onspaces -s** option to change the status of a mirrored chunk in a dbspace, a non-primary chunk within a noncritical dbspace, a blobspace, or an sbspace.

## Syntax:



This command has an equivalent SQL administration API function.

Element	Purpose	Key considerations
<b>-D</b>	Indicates that you want to take the chunk down	None.
<b>-o offset</b>	Indicates, in kilobytes, the offset into the disk partition or unbuffered device to reach the chunk	<p><b>Restrictions:</b> Unsigned integer. The starting offset must be equal to or greater than 0. The starting offset plus the chunk size cannot exceed the maximum chunk size. The offset must be a multiple of the page size.</p> <p>The maximum offset is 4 terabytes.</p> <p>For more information, see allocating raw disk space on UNIX, in the chapter on managing disk space in the <i>IBM Informix Administrator's Guide</i>.</p>
<b>-O</b>	Indicates that you want to restore the chunk and bring it online	None.
<b>-p pathname</b>	Indicates the disk partition or unbuffered device of the chunk	<p>The chunk can be an unbuffered device or a buffered file. When you specify a path name, you can use either a full path name or a relative path name. However, if you use a relative path name, it must be relative to the directory that was the current directory when you initialized the database server.</p> <p>For path name syntax, see your operating-system documentation.</p>
<b>-s</b>	Indicates that you want to change the status of a chunk	<p><b>Restrictions:</b> You can only change the status of a chunk in a mirrored pair or a non-primary chunk within a noncritical dbspace.</p> <p>For more information, see changing the mirror status in the <i>IBM Informix Administrator's Guide</i>.</p>
<b>-y</b>	Causes the database server to respond yes to all prompts automatically	None.
<b>blobspace</b>	Names the blobspace whose status you want to change	Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i> . For more information, see changing the mirror status in the <i>IBM Informix Administrator's Guide</i> .
<b>dbspace</b>	Names the dbspace whose status you want to change	Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i> . For more information, see changing the mirror status in the <i>IBM Informix Administrator's Guide</i> .
<b>sbpace</b>	Names the sbpace whose status you want to change	Syntax must conform to the Identifier segment; see the <i>IBM Informix Guide to SQL: Syntax</i> . For background information, see changing the mirror status in the <i>IBM Informix Administrator's Guide</i> .



**Related reference**

“alter chunk argument: Change chunk status to online or offline (SQL administration API)” on page 20-16

“set chunk argument: Change the status of a chunk (SQL administration API)” on page 20-75

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**Avoid overwriting a chunk**

The chunks associated with each Informix instance are not known to other Informix instances. It is possible to inadvertently create a chunk on a file or device that is allocated as a chunk to another Informix instance, which results in data corruption.

**Related reference**

“onspaces -a: Add a chunk to a dbspace or blobspace” on page 18-2

“onspaces -a: Add a chunk to an sbpace” on page 18-3

“onspaces -c -b: Create a blobspace” on page 18-5

“onspaces -c -d: Create a dbspace” on page 18-7

“onspaces -c -S: Create an sbpace” on page 18-10

“create blobspace argument: Create a blobspace (SQL administration API)” on page 20-24

“create chunk argument: Create a chunk (SQL administration API)” on page 20-25

“create dbspace argument: Create a dbspace (SQL administration API)” on page 20-27

“create sbpace argument: Create an sbpace (SQL administration API)” on page 20-28



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## Chapter 19. The onstat utility

The **onstat** utility reads shared-memory structures and provides statistics about the database server at the time that the command executes.

The *system-monitoring interface* also provides information about the database server. For information on the system-monitoring interface, see Chapter 2, “The sysmaster Database,” on page 2-1.

You can combine multiple **onstat** option flags in a single command. The contents of shared memory might change as the **onstat** output displays. The **onstat** utility does not place any locks on shared memory, so running the utility does not affect performance.

These topics show you how to use the following **onstat** options:

- “**onstat** - command: Print output header” on page 19-22
- “**onstat** – command: Print onstat options and functions” on page 19-24
- “Running **onstat** Commands on a Shared Memory Dump File” on page 19-24
- “**onstat -a** command: Print overall status of the database server” on page 19-25
- “**onstat -b** command: Print buffer information for buffers in use” on page 19-25
- “**onstat -B** command: Print all buffer information” on page 19-26
- “**onstat -c** command: Print ONCONFIG file contents” on page 19-28
- “**onstat -C** command: Print B–tree scanner information” on page 19-29
- “**onstat -d** command: Print chunk information” on page 19-34
- “**onstat -D** command: Print page-read and page-write information” on page 19-39
- “**onstat -F** command: Print counts” on page 19-40
- “**onstat -g** monitoring options” on page 19-41
- “**onstat -G** command: Print TP/XA transaction information” on page 19-177
- “**onstat -h** command: Print buffer header hash chain information” on page 19-178
- “**onstat -j** command: Provide onpload status information” on page 19-180
- “**onstat -k** command: Print active lock information” on page 19-182
- “**onstat -l** command: Print physical and logical log information” on page 19-183
- “**onstat -o** command: Output shared memory contents to a file” on page 19-188
- “**onstat -p** command: Print profile counts” on page 19-190
- “**onstat -P** command: Print partition information” on page 19-193
- “**onstat -r** command: Repeatedly print selected statistics” on page 19-194
- “**onstat -t** and **onstat -T** commands: Print tblspace information” on page 19-201
- “**onstat -u** command: Print user activity profile” on page 19-202
- “**onstat -x** command: Print database server transaction information” on page 19-205
- “**onstat -X** command: Print thread information” on page 19-207
- “**onstat -z** command: Clear statistics” on page 19-209

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## onstat Portal: onstat Utility Commands Sorted by Functional Category

The information in this section lists **onstat** commands sorted by functional category.

Each category represents a different Informix feature for which **onstat** commands are useful for providing troubleshooting and performance enhancement information. Commands that appear in **bold** typeface are especially useful for providing troubleshooting information. Certain **onstat** commands are specific to one category, while others provide more general information and are listed in more than one category.

### Category List

To use this section, you first determine the appropriate category from the following list, then follow the link to the **onstat** options for that category.

- “onstat Utility Archive Information Options”
- “onstat Utility Cache Information Options” on page 19-3
- “onstat Utility Debugging Options” on page 19-4
- “onstat Utility Enterprise Replication Options” on page 19-4
- “onstat Utility High-Availability Replication Options” on page 19-6
- “onstat Utility I/O Options” on page 19-6
- “onstat Utility Locks and Latches Options” on page 19-7
- “onstat Utility Logs Options” on page 19-8
- “onstat Utility Memory Options” on page 19-8
- “onstat Utility Network Options” on page 19-9
- “onstat Utility Performance Checks (First Tier)” on page 19-10
- “onstat Utility Performance Checks (Second Tier)” on page 19-11
- “onstat Utility Table Options” on page 19-12
- “onstat Utility Thread Options” on page 19-13
- “onstat Utility User/Session Options” on page 19-14
- “onstat Utility Virtual Processor Options” on page 19-14
- “onstat Utility Waiting Options” on page 19-15
- “onstat Utility compression options” on page 19-16
- “Other Useful onstat Utility Options” on page 19-16

### onstat Utility Archive Information Options

Use the following **onstat** options to display information about archives and restores.

*Table 19-1. onstat Utility Archive Information Options*

Commands	Reference
<b>onstat -D</b>	Prints chunk I/O activity. Prints dbspace read/write activity for monitoring restore progress.  “ <b>onstat -D</b> command: Print page-read and page-write information” on page 19-39

Table 19-1. *onstat* Utility Archive Information Options (continued)

Commands	Reference
<b>onstat -g arc</b>	Prints the last committed and any ongoing backups for each dbspace.  “ <b>onstat -g arc</b> command: Print archive status” on page 19-48

## onstat Utility Cache Information Options

Use the following **onstat** options to display information about caches and cached data, including buffer pools.

Table 19-2. *onstat* Utility Cache Information Options

Commands	Reference
<b>onstat -b</b>	Prints buffer pages in use.  “ <b>onstat -b</b> command: Print buffer information for buffers in use” on page 19-25
<b>onstat -B</b>	Prints buffer pages that have been touched.  “ <b>onstat -B</b> command: Print all buffer information” on page 19-26
<b>onstat -F</b>	Prints state of buffer queue cleaners and I/O.  “ <b>onstat -F</b> command: Print counts” on page 19-40
<b>onstat -g dic</b>	Prints data dictionary cache, containing system catalog data for tables. Prints one line of information for each table cached in the shared-memory dictionary.  For more information, see your <i>IBM Informix Performance Guide</i> . For sample output, see “ <b>onstat -g dic</b> command: Print table information” on page 19-67.
<b>onstat -g dsc</b>	Prints table distribution statistics for the optimizer.  “ <b>onstat -g dsc</b> command: Print distribution cache information” on page 19-74.
<b>onstat -g prc</b>	Prints the stored procedure (SPL) routine cache. Prints information about SPL routine cache.  “ <b>onstat -g prc</b> command: Print sessions using UDR or SPL routine” on page 19-124.
<b>onstat -g ssc</b>	Prints the number of times that the database server reads the SQL statement in the cache. Displays the same output as <b>onstat -g cac</b> .  For more information, see improving query performance in the <i>IBM Informix Performance Guide</i> .  “ <b>onstat -g ssc</b> command: Print SQL statement occurrences” on page 19-163.
<b>onstat -g vpcache</b>	Prints CPU virtual processor memory cache.  “ <b>onstat -g vpcache</b> command: Print CPU VP memory block cache statistics” on page 19-171
<b>onstat -h</b>	Prints buffer hash chain information.  “ <b>onstat -h</b> command: Print buffer header hash chain information” on page 19-178

Table 19-2. *onstat* Utility Cache Information Options (continued)

Commands	Reference
<b>onstat -O</b>	Prints optical subsystem memory cache and staging-area (disk cache) blobospace for TEXT or BYTE data.  “ <b>onstat -O</b> command: Print optical subsystem information” on page 19-188
<b>onstat -p</b>	Prints global (server) information regarding the effectiveness of buffer pool caching.  “ <b>onstat -p</b> command: Print profile counts” on page 19-190
<b>onstat -X</b>	Prints threads waiting for buffers.  “ <b>onstat -X</b> command: Print thread information” on page 19-207

## onstat Utility Debugging Options

Use the following **onstat** options to display information that is useful for debugging problems with the server.

Table 19-3. *onstat* Utility Debugging Options

Commands	Reference
<b>onstat -g dmp</b>	Prints raw memory at a given address for a number of given bytes.  “ <b>onstat -g dmp</b> command: Print raw memory” on page 19-71
<b>onstat -g src</b>	Searches for patterns in shared memory. Note that memory is byte-swapped on Intel platforms.  “ <b>onstat -g src</b> command: Patterns in shared memory” on page 19-162
<b>onstat -o</b>	Prints shared memory contents to a file.  “ <b>onstat -o</b> command: Output shared memory contents to a file” on page 19-188.

## onstat Utility Enterprise Replication Options

Use the following **onstat** options to track Enterprise Replication statistics and to provide troubleshooting information. For additional information about Enterprise Replications see the **cdr view** and **cdr view profile** commands described in the *IBM Informix Enterprise Replication Guide*.

Table 19-4. *onstat* Utility Enterprise Replication Options

Commands	Reference
<b>onstat -g cat</b>	Prints information from the Enterprise Replication global catalog. The global catalog contains a summary of information about the defined servers, replicates, and replicate sets on each of the servers within the enterprise.  “ <b>onstat -g cat</b> command: Print ER global catalog information” on page 19-53.

Table 19-4. *onstat* Utility Enterprise Replication Options (continued)

Commands	Reference
<b>onstat -g cdr</b>	Prints the settings of Enterprise Replication configuration parameters and environment variables.  “ <b>onstat -g cdr config</b> command: Print ER settings” on page 19-55.
<b>onstat -g cdr config</b>	Prints Enterprise Replication configuration parameters and environment variables.  “ <b>onstat -g cdr config</b> command: Print ER settings” on page 19-55
<b>onstat -g ddr</b>	Prints status of Enterprise Replication components that read and process log records.  “ <b>onstat -g ddr</b> command: Print ER database log reader status” on page 19-66
<b>onstat -g dss</b>	Prints activity of individual data sync (transaction processing) threads.  “ <b>onstat -g dss</b> command: Print ER environment data” on page 19-75
<b>onstat -g dtc</b>	Prints delete table cleaner activity. Deleted or updated rows placed in the delete table are purged at intervals.  “ <b>onstat -g dtc</b> command: Print delete table cleaner statistics” on page 19-75
<b>onstat -g grp</b>	Prints Enterprise Replication grouper statistics. The grouper evaluates the log records, rebuilds the individual log records into the original transaction, packages the transaction, and queues the transaction for transmission.  “ <b>onstat -g grp</b> command: Print ER grouper statistics” on page 19-81
<b>onstat -g nif</b>	Prints network interface statistics. Shows the state of the network interface, servers, and data transfer among servers.  “ <b>onstat -g nif</b> command: Print statistics about the network interface” on page 19-110
<b>onstat -g que</b>	Prints statistics for the high-level queue interface (which is common to all of the queues of the Enterprise Replication Queue Manager).  “ <b>onstat -g que</b> command: Prints ER queue statistics” on page 19-130
<b>onstat -g rcv</b>	Prints receive manager statistics.  “ <b>onstat -g rcv</b> command: Print ER receive manager statistics” on page 19-133
<b>onstat -g rep</b>	Prints events that are in the queue for the schedule manager.  “ <b>onstat -g rep</b> command: Print ER schedule manager events” on page 19-137
<b>onstat -g rqm</b>	Prints statistics and contents of the low-level queues (send queue, receive queue, ack send queue, sync send queue, and control send queue) managed by the Reliable Queue Manager (RQM).  “ <b>onstat -g rqm</b> command: Print low-level queue statistics” on page 19-137

Table 19-4. *onstat Utility Enterprise Replication Options (continued)*

Commands	Reference
<code>onstat -g sync</code>	Prints synchronization status.  “ <code>onstat -g sync</code> command: Print ER synchronization status” on page 19-168

## onstat Utility High-Availability Replication Options

Use the following **onstat** options to monitor high-availability cluster environments and the Connection Manager.

Table 19-5. *onstat Utility High-Availability Replication Options*

Commands	Reference
<code>onstat -g cmsm</code>	Prints Connection Manager information.  “ <code>onstat -g cmsm</code> command: Print Connection Manager information” on page 19-61
<code>onstat -g dri</code>	Prints data-replication information.  See <i>Monitoring High-Availability Data-Replication status</i> in the <i>IBM Informix Administrator's Guide</i> .  “ <code>onstat -g dri</code> command: Print high-availability data replication information” on page 19-72.
<code>onstat -g ipl</code>	Prints index page logging status.  “ <code>onstat -g ipl</code> command: Print index page logging status information” on page 19-97
<code>onstat -g proxy</code>	Prints proxy distributors for high-availability.  “ <code>onstat -g proxy</code> command: Print proxy distributor information” on page 19-125
<code>onstat -g rss</code>	Prints remote stand-alone server (RSS) information.  “ <code>onstat -g rss</code> command: Print RS secondary server information” on page 19-140
<code>onstat -g sds</code>	Prints shared disk secondary (SDS) server information.  “ <code>onstat -g sds</code> command: Print SD secondary server information” on page 19-147
<code>onstat -g smx</code>	Prints Server Multiplexer Group (SMX) connections in high-availability environments. Prints data transfer statistics and encryption status.  “ <code>onstat -g smx</code> command: Print multiplexer group information” on page 19-158

## onstat Utility I/O Options

Use the following **onstat** options to track input and output (read and write) activity.



Table 19-6. *onstat* Utility I/O Options

Commands	Reference
<b>onstat -D</b>	Prints chunk I/O activity.  “ <b>onstat -D</b> command: Print page-read and page-write information” on page 19-39
onstat -g cpu	Prints runtime statistics for each thread.  “ <b>onstat -g cpu</b> : Print runtime statistics” on page 19-63
onstat -g ioa	Prints combined information from <b>onstat -g ioq</b> (queues), <b>onstat -g iov</b> (virtual processors), and <b>onstat -g iob</b> (big buffer).  “ <b>onstat -g ioa</b> command: Print combined onstat -g information” on page 19-92
onstat -g iob	Prints the big buffer usage summary.  “ <b>onstat -g iob</b> command: Print big buffer use summary” on page 19-93
onstat -g iof	Prints I/O statistics by file or chunk. This option is similar to the <b>onstat -D</b> option, but also displays information on non-chunk, temporary, and sort-work files.  “ <b>onstat -g iof</b> command: Print asynchronous I/O statistics” on page 19-94
onstat -g iog	Prints AIO global information.  “ <b>onstat -g iog</b> command: Print AIO global information” on page 19-95
<b>onstat -g ioq</b>	Prints queue read/write statistics and queue length.  “ <b>onstat -g ioq</b> command: Print I/O queue information” on page 19-95. Also see the <i>IBM Informix Performance Guide</i> .
onstat -g iov	Prints asynchronous I/O statistics by virtual processor.  “ <b>onstat -g iov</b> command: Print AIO VP statistics” on page 19-97
<b>onstat -p</b>	Prints global disk activity including sequential scans.  “ <b>onstat -p</b> command: Print profile counts” on page 19-190

## onstat Utility Locks and Latches Options

Use the following **onstat** options to display information about locks.

Table 19-7. *onstat* Utility Locks and Latches Options

Commands	Reference
onstat -k	Prints information about active locks.  “ <b>onstat -k</b> command: Print active lock information” on page 19-182
onstat -L	Prints the number of locks on a lock free list.  “ <b>onstat -L</b> command: Print the number of free locks” on page 19-186

Table 19-7. *onstat Utility Locks and Latches Options (continued)*

Commands	Reference
onstat -p	Prints global statistics on lock requests, lock waits, and latch waits.  “ <b>onstat -p</b> command: Print profile counts” on page 19-190
onstat -s	Prints latch (mutex) information.  “ <b>onstat -s</b> command: Print latch information” on page 19-199

## onstat Utility Logs Options

Use the following **onstat** options to monitor logical and physical logs.

Table 19-8. *onstat Utility Logs Options*

Commands	Reference
onstat -g ipl	Prints index page logging information in high-availability environments.  “ <b>onstat -g ipl</b> command: Print index page logging status information” on page 19-97
onstat -l	Prints status of physical and logical logs, and log buffering.  “ <b>onstat -l</b> command: Print physical and logical log information” on page 19-183

## onstat Utility Memory Options

Use the following **onstat** options to monitor the various aspects of server memory allocation and use.

Table 19-9. *onstat Utility Memory Options*

Commands	Reference
onstat -g afr	Prints allocated memory fragments for a specified session or shared-memory pool. To obtain the pool name, see the <b>onstat -g mem</b> option.  “ <b>onstat -g afr</b> command: Print allocated memory fragments” on page 19-48
onstat -g ffr ( <i>pool name session ID</i> )	Prints free fragments for a session or shared memory pool.  “ <b>onstat -g ffr</b> command: Print free fragments” on page 19-78
onstat -g lmm	Prints information about automatic low memory management settings and recent activity: “ <b>onstat -g lmm</b> command: Print low memory management information” on page 19-101
onstat -g mem	Prints session or pool virtual shared memory statistics.  “ <b>onstat -g mem</b> command: Print pool memory statistics” on page 19-105
onstat -g mgm	Prints Memory Grant Manager (parallel and sort operations) resource information.  “ <b>onstat -g mgm</b> command: Print MGM resource information” on page 19-106. Also see the <i>IBM Informix Performance Guide</i> .

Table 19-9. *onstat* Utility Memory Options (continued)

Commands	Reference
onstat -g nbm	Prints block map for non-resident segments. “onstat -g nbm command: Print a block bit map” on page 19-109
onstat -g rbm	Prints block map for resident segment. “onstat -g rbm command: Print a block map of shared memory” on page 19-132
onstat -g seg	Prints memory segment statistics. “onstat -g seg command: Print shared memory segment statistics” on page 19-150. Also see the <i>IBM Informix Administrator’s Guide</i> .
onstat -g ses	Prints session information, including memory breakdown. For detailed information, use: <b>onstat -g ses session_id</b> “onstat -g ses command: Print session-related information” on page 19-151 Also see the <i>IBM Informix Performance Guide</i>
onstat -g stm	Prints SQL statement memory use. “onstat -g stm command: Print SQL statement memory usage” on page 19-165
onstat -g stq	Prints stream queue buffers. “onstat -g stq command: Print queue information” on page 19-166
onstat -g ufr	Prints memory pool fragments for a session or shared memory pool in use. “onstat -g ufr command: Print memory pool fragments” on page 19-170
onstat -R	Prints buffer pool queues and their status. “onstat -R command: Print LRU, FLRU, and MLRU queue information” on page 19-197

## onstat Utility Network Options

Use the following **onstat** options to monitor shared memory and network connection services.

Table 19-10. *onstat* Utility Network Options

Commands	Reference
onstat -g imc	Prints information about Informix MaxConnect instances that are connected to the database server. If Informix MaxConnect is not connected to the database server, this command displays <i>No MaxConnect servers are connected</i> .
onstat -g nsc	Prints shared-memory status by <i>client id</i> . If <i>client id</i> is omitted, all client status areas are displayed. This command prints the same status data as the <b>nss</b> command. “onstat -g nsc command: Print current shared memory connection information” on page 19-111

Table 19-10. *onstat* Utility Network Options (continued)

Commands	Reference
onstat -g nsd	Prints network shared-memory data for poll threads.  “onstat -g nsd command: Print poll threads shared-memory data” on page 19-114
onstat -g nss	Prints network shared-memory status by <i>session id</i> . If <i>session id</i> is omitted, all session status areas are displayed. This command prints the same status data as the <b>onstat -g nsc</b> command.  “onstat -g nss command: Print shared memory network connections status” on page 19-114
onstat -g nta	Prints combined network statistics from <b>onstat -g ntd</b> , <b>onstat -g ntm</b> , <b>onstat -g ntt</b> , and <b>onstat -g ntu</b> . If Informix MaxConnect is installed, this command prints statistics that you can use to tune Informix MaxConnect performance.
onstat -g ntd	Prints network statistics by service.  “onstat -g ntd command: Print network statistics” on page 19-115
onstat -g ntm	Prints network mail statistics.  “onstat -g ntm command: Print network mail statistics” on page 19-116
onstat -g ntt	Prints network user times.  “onstat -g ntt command: Print network user times” on page 19-116
onstat -g ntu	Prints network user statistics.  “onstat -g ntu command: Print network user statistics” on page 19-117

## onstat Utility Performance Checks (First Tier)

Use the following **onstat** options to monitor performance and to check for performance impediments. Use the second-tier **onstat** options (and other **onstat** commands) to further narrow the problem.

Table 19-11. *onstat* Utility Performance Checks (First Tier)

Commands	Reference
<b>onstat -c</b>	Prints server configuration.  “onstat -c command: Print ONCONFIG file contents” on page 19-28
<b>onstat -D</b>	Prints chunk I/O.  “onstat -D command: Print page-read and page-write information” on page 19-39

Table 19-11. *onstat* Utility Performance Checks (First Tier) (continued)

Commands	Reference
<b>onstat -g ath</b>	Prints status and statistics for all threads. The <b>sqlxec</b> thread is a client session thread. The <b>rstcb</b> value corresponds to the user field of the <b>onstat -u</b> command.  “ <b>onstat -g ath</b> command: Print information about all threads” on page 19-50. For information on using <b>onstat -g ath</b> to print Enterprise Replication threads, see the <i>IBM Informix Dynamic Server Enterprise Replication Guide</i> .
<b>onstat -g ckp</b>	Prints checkpoint history and display configuration recommendations.  “ <b>onstat -g ckp</b> command: Print checkpoint history and configuration recommendations” on page 19-57
<b>onstat -g cpu</b>	Prints runtime statistics for each thread.  “ <b>onstat -g cpu</b> : Print runtime statistics” on page 19-63
<b>onstat -g ioq</b>	Prints pending I/O operations for the <i>queue name</i> .  “ <b>onstat -g ioq</b> command: Print I/O queue information” on page 19-95
<b>onstat -p</b>	Prints global server performance profile.  “ <b>onstat -p</b> command: Print profile counts” on page 19-190
<b>onstat -u</b>	Prints status and statistics for user threads. If a thread is waiting for a resource, this command identifies the type (flags field) and address (wait field) of the resource.  “ <b>onstat -u</b> command: Print user activity profile” on page 19-202

## onstat Utility Performance Checks (Second Tier)

Use the following **onstat** options to identify performance impediments.

Table 19-12. *onstat* Utility Performance Checks (Second Tier)

Commands	Reference
<b>onstat -b</b>	Prints active buffers.  “ <b>onstat -b</b> command: Print buffer information for buffers in use” on page 19-25
<b>onstat -g act</b>	Prints active threads.  “ <b>onstat -g act</b> command: Print active threads” on page 19-47
<b>onstat -g glo</b>	Prints virtual processors and their operating system processes ( <b>oninit</b> processes). Prints virtual processor CPU use. On Windows, the virtual processors are operating system threads, and the values in the <b>pid</b> field are thread IDs.  “ <b>onstat -g glo</b> command: Print global multithreading information” on page 19-79
<b>onstat -g mgm</b>	Prints Memory Grant Manager resource information.  “ <b>onstat -g mgm</b> command: Print MGM resource information” on page 19-106

Table 19-12. *onstat* Utility Performance Checks (Second Tier) (continued)

Commands	Reference
onstat -g rea	Prints threads in the ready queue waiting for CPU resources.  “ <b>onstat -g rea</b> command: Print ready threads” on page 19-136
onstat -g seg	Prints shared-memory-segment statistics. This option shows the number and size of shared-memory segments allocated to the database server.  “ <b>onstat -g seg</b> command: Print shared memory segment statistics” on page 19-150.
onstat -g wai	Prints waiting threads; all threads waiting for mutex or condition, or yielding.  “ <b>onstat -g wai</b> command: Print wait queue thread list” on page 19-173
onstat -k	Prints active locks.  “ <b>onstat -k</b> command: Print active lock information” on page 19-182

## onstat Utility Table Options

Use the following **onstat** options to display information about table status and table statistics.

Table 19-13. *onstat* Utility Table Options

Commands	Reference
onstat -g buf	Prints buffer pool profile information.  “ <b>onstat -g buf</b> command: Print buffer pool profile information” on page 19-51
onstat -g lap	Prints information on the status of currently active light appends (writes bypassing the buffer pool).  “ <b>onstat -g lap</b> command: Print light appends status information” on page 19-99
onstat -g opn	Prints open partitions (tables).  “ <b>onstat -g opn</b> command: Print open partitions” on page 19-117
onstat -g ppf	Prints partition profile (activity data) for the specified partition number or prints profiles for all partitions.  “ <b>onstat -g ppf</b> command: Print partition profiles” on page 19-122
onstat -g scn	Prints information on the progress of a scan, based on rows scanned on compressed tables, tables with rows that are larger than a page, and tables with VARCHAR, LVARCHAR, and NVARCHAR data, and identifies whether a scan is a light or bufferpool scan.  “ <b>onstat -g scn</b> command: Print scan information” on page 19-144
onstat -P	Prints table and B-tree pages in the buffer pool, listed by partition (table).  “ <b>onstat -P</b> command: Print partition information” on page 19-193

Table 19-13. *onstat* Utility Table Options (continued)

Commands	Reference
onstat -t onstat -T	Prints basic tblspace (partition) information for active (t) or all (T) tblspaces.  “ <b>onstat -t</b> and <b>onstat -T</b> commands: Print tblspace information” on page 19-201

## onstat Utility Thread Options

Use the following **onstat** options to display the status and activity of threads.

Table 19-14. *onstat* Utility Thread Options

Commands	Reference
onstat -g act	Prints active threads. This output is included in <b>onstat -g ath</b> output.  “ <b>onstat -g act</b> command: Print active threads” on page 19-47
<b>onstat -g ath</b>	Prints all threads.  “ <b>onstat -g ath</b> command: Print information about all threads” on page 19-50. For information on using <b>onstat -g ath</b> to print Enterprise Replication threads, see the <i>IBM Informix Dynamic Server Enterprise Replication Guide</i> .
onstat -g cpu	Prints runtime statistics for each thread.  “ <b>onstat -g cpu</b> : Print runtime statistics” on page 19-63
onstat -g rea	Prints ready threads (threads waiting for CPU resource). This output is included in the <b>onstat -g ath</b> output.  “ <b>onstat -g rea</b> command: Print ready threads” on page 19-136.
onstat -g sle	Prints information about threads sleeping for a specified time. Does not include threads that are sleeping forever.  “ <b>onstat -g sle</b> command: Print all sleeping threads” on page 19-156
onstat -g stk	Prints the stack of a specified thread or prints stacks for all threads.  “ <b>onstat -g stk</b> command: Print thread stack” on page 19-165
onstat -g sts	Prints maximum and current stack use per thread.  “ <b>onstat -g sts</b> command: Print stack usage for each thread” on page 19-166
onstat -g tpf	Prints thread activity statistics.  “ <b>onstat -g tpf</b> command: Print thread profiles” on page 19-169
onstat -g wai	Prints waiting (idle, sleeping, and waiting) threads. Included in <b>onstat -g ath</b> output.  “ <b>onstat -g wai</b> command: Print wait queue thread list” on page 19-173
onstat -g wst	Prints wait statistics for threads.  “ <b>onstat -g wst</b> command: Print wait statistics for threads” on page 19-174

## onstat Utility User/Session Options

Use the following **onstat** options to display information about the user environment and active sessions.

*Table 19-15. onstat Utility User/Session Options*

Commands	Reference
onstat -g env	Prints the values of environment variables the database server is currently using.  “ <b>onstat -g env</b> command: Print environment variable values” on page 19-76
onstat -g his	Prints SQL tracing information.  “ <b>onstat -g his</b> command: Print SQL trace information” on page 19-87
onstat -g pqs	Prints operators used in currently running SQL queries.  “ <b>onstat -g pqs</b> command: Print operators for all SQL queries” on page 19-123
onstat -g ses	Prints summary information for all active sessions or detailed information for individual sessions.  “ <b>onstat -g ses</b> command: Print session-related information” on page 19-151
onstat -g sql	Prints SQL information for all active sessions or detailed SQL information for individual sessions.  “ <b>onstat -g sql</b> command: Print SQL-related session information” on page 19-161
onstat -G	Prints global transactions.  “ <b>onstat -G</b> command: Print TP/XA transaction information” on page 19-177
onstat -u	Prints status of user threads and their global read/write statistics.  “ <b>onstat -u</b> command: Print user activity profile” on page 19-202
onstat -x	Prints information about transactions.  “ <b>onstat -x</b> command: Print database server transaction information” on page 19-205

## onstat Utility Virtual Processor Options

Use the following **onstat** options to display information and statistics for virtual processors.



Table 19-16. *onstat Utility Virtual Processor Options*

Commands	Reference
onstat -g glo	Prints global multithreading information and global statistics for virtual processor classes and individual virtual processors. On Windows, the virtual processors are operating system threads, and the values in the <b>pid</b> field are thread IDs.  “ <b>onstat -g glo</b> command: Print global multithreading information” on page 19-79
onstat -g sch	Prints the number of semaphore operations, spins, and busy waits for each virtual processor. On Windows, the virtual processors are operating system threads, and the values in the <b>pid</b> field are thread IDs.  “ <b>onstat -g sch</b> command: Print VP information” on page 19-144

## onstat Utility Waiting Options

Use the following **onstat** options to display information about wait conditions for threads.

Table 19-17. *onstat Utility Waiting Options*

Commands	Reference
onstat -g con	Prints IDs of threads waiting for conditions.  <b>onstat -g ath</b> to print thread information. See “ <b>onstat -g con</b> command: Print condition and thread information” on page 19-63
onstat -g lmx	Prints all locked mutexes.  “ <b>onstat -g lmx</b> command: Print all locked mutexes” on page 19-103
onstat -g qst	Prints queue wait statistics for mutex and condition queues.  “ <b>onstat -g qst</b> command: Print wait options for mutex and condition queues” on page 19-131
onstat -g rwm	Prints read/write mutexes.  “ <b>onstat -g rwm</b> command: Print read and write mutexes” on page 19-143
onstat -g spi	Prints spin locks with long spins and spin lock statistics.  “ <b>onstat -g spi</b> command: Print spin locks with long spins” on page 19-159
onstat -g wai	Prints waiting threads; all threads waiting for mutex or condition, or yielding.  “ <b>onstat -g wai</b> command: Print wait queue thread list” on page 19-173
onstat -g wmx	Prints all mutexes with waiters.  “ <b>onstat -g wmx</b> command: Print all mutexes with waiters” on page 19-173

## onstat Utility compression options

Table 19-18. onstat Utility compression Options

Commands	Reference
onstat -g dsk	Prints progress of currently running compression operations.  “onstat -g dsk command: Print the progress of the currently running compression operation” on page 19-69
onstat -g ppd	Prints partition compression dictionary information.  “onstat -g ppd command: Print partition compression dictionary information” on page 19-121

## Other Useful onstat Utility Options

Table 19-19. Other Useful onstat Utility Options

Commands	Reference
onstat -	Prints <b>onstat</b> header; includes engine version, status (On-Line, Quiescent, and so on), elapsed time since initialization, and memory footprint.  “onstat - command: Print output header” on page 19-22
onstat -	Prints <b>onstat</b> usage options.  “onstat - command: Print onstat options and functions” on page 19-24
onstat options infile	Print <b>onstat</b> output using a shared memory dump (infile) as input.  “Running onstat Commands on a Shared Memory Dump File” on page 19-24
onstat -a	Prints collective <b>onstat</b> outputs.  “onstat -a command: Print overall status of the database server” on page 19-25
<b>onstat -c</b>	Prints the server configuration file.  “onstat -c command: Print ONCONFIG file contents” on page 19-28
onstat -C	Prints B-tree index scanner information (shows statistics about index cleaning).  “onstat -C command: Print B-tree scanner information” on page 19-29
onstat -d	Prints chunk information.  “onstat -d command: Print chunk information” on page 19-34
onstat -f	Prints dbspaces configured for dataskip.  “onstat -f command: Print dbspace information affected by dataskip” on page 19-39
onstat -g all	Prints diagnostic information.  “onstat -g all command: Print diagnostic information” on page 19-48

Table 19-19. Other Useful onstat Utility Options (continued)

Commands	Reference
onstat -g dbc	Prints statistics about dbScheduler and dbWorker threads.  “onstat -g dbc command: Print dbScheduler and dbWorker thread statistics” on page 19-65
onstat -g dis	Prints a list of database servers, their status, directory location, configuration information, and host name.  “onstat -g dis command: Print database server information” on page 19-68
onstat -g dll	Prints a list of dynamic libraries that have been loaded.  “onstat -g dll command: Print dynamic link library file list” on page 19-70
onstat -g osi	Prints information on operating system resources and parameters.  “onstat -g osi: Print operating system information” on page 19-119
onstat -g pos	Prints values from \$INFORMIXDIR/etc/.infos.servernum file, which are used by clients such as onmode for shared memory connections to the server. onmode -R rebuilds the \$INFORMIXDIR/etc/.infos.servernum file.  “onstat -g pos command: Print file values” on page 19-120
onstat -g smb	Prints detailed information about sbspaces.  “onstat -g smb command: Print sbspaces information” on page 19-156
onstat -g sym	Prints symbol table information for the oninit utility.  “onstat -g sym command: Print symbol table information for the oninit utility” on page 19-167
onstat -i	Changes onstat mode to interactive.  “onstat -i command: Initiate interactive mode” on page 19-179
onstat -j	Prints information about the status of an onpload job.  “onstat -j command: Provide onpload status information” on page 19-180
onstat -m	Prints message log contents.  “onstat -m command: Print recent system message log information” on page 19-187
onstat -O	Prints Optical subsystem cache information.  “onstat -O command: Print optical subsystem information” on page 19-188
onstat -r	Prints repetitive onstat execution.  “onstat -r command: Repeatedly print selected statistics” on page 19-194
onstat -z	Resets the accumulated statistics to zero.  “onstat -z command: Clear statistics” on page 19-209

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## Monitor the database server status

A useful feature of the output of the **onstat** command is the heading that indicates the database server status.

Whenever the database server is blocked, **onstat** displays the following line after the banner line:

Blocked: *reason*

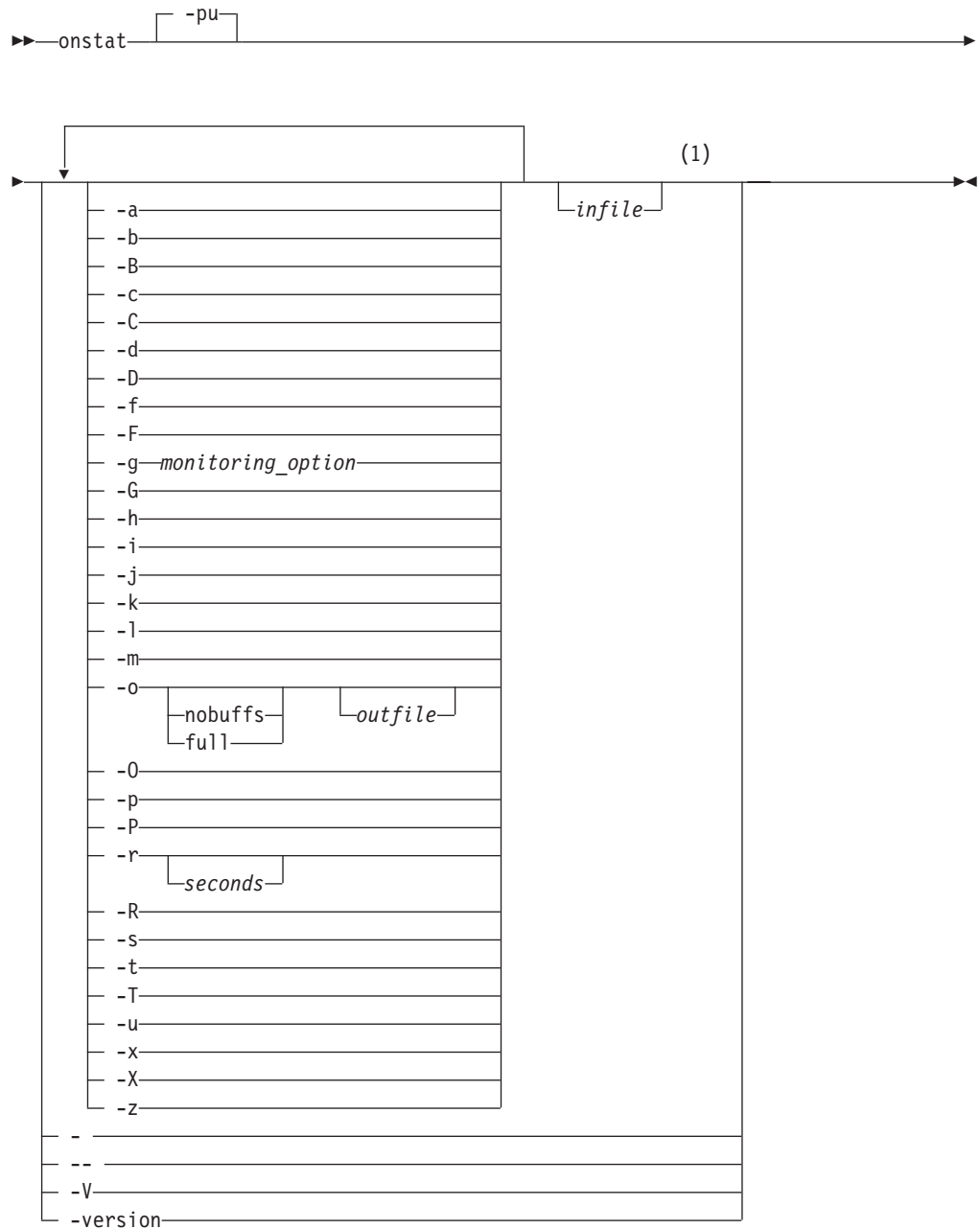
The variable *reason* can be one or more of the following values.

Reason	Description
ADMINISTRATION	Database is in administration mode
ARCHIVE	Ongoing storage-space backup
ARCHIVE_EBR	Blocked for External Backup and Recovery.
CHG_PLOG	Blocked while physical log is being changed.
CKPT	Checkpoint
CKPT INP	Interval checkpoint in progress
DBS_DROP	Dropping a dbspace
DDR	Discrete data replication
DYNAMIC_LOG	Log file is being added dynamically
DYNAMIC_LOG_FOR_ER	Log file is being added dynamically in ER setup
FREE_LOG	Log file is being freed
HA_CONV_STD	Blocked while High Availability server is being converted to standard server.
HA_FAILOVER	Blocked while High Availability server failover being processed.
HANG_SYSTEM	Database server failure
LAST_LOG_RESERVED4BACKUP	Waiting for last available log to be backed up
LBU	Logs full high-watermark
LOG_DROP	Log file is being dropped
LONGTX	Long transaction
MEDIA_FAILURE	Media failure
OVERRIDE_DOWN_SPACE	Waiting to override down dbspace setting because the ONDBSPACEDOWN onconfig parameter is set to WAIT

In this table, the value **CHKP INP** does not indicate that the database server is blocked, but that a nonblocking interval checkpoint is in progress while the buffer pool is being flushed. This **CHKP INP** value appears in the status line of **onstat** output until all pages in the shared-memory buffer pool have been written to disk. For information about setting interval checkpoints to flush the buffer pool, see the “**CKPTINTVL Configuration Parameter**” on page 1-45.

## onstat Command Syntax

The complete syntax for the **onstat** command, including information about the interactive mode and how to have options to execute repeatedly.



### Notes:

- 1 Only one occurrence of each item is allowed. More than one option can be specified on a single **onstat** command invocation.

Element	Purpose	Key Considerations
-	Displays the output header only.	See " <b>onstat -</b> command: Print output header" on page 19-22.

Element	Purpose	Key Considerations
--	Displays a listing of all <b>onstat</b> options and their functions	See “ <b>onstat</b> – command: Print onstat options and functions” on page 19-24.  This option cannot be combined with any other <b>onstat</b> option.
-a	Interpreted as <b>onstat -cuskbtdlp</b> . Displays output in that order.	See “ <b>onstat -a</b> command: Print overall status of the database server” on page 19-25.
-b	Displays information about buffers currently in use, including number of resident pages in the buffer pool	See “ <b>onstat -b</b> command: Print buffer information for buffers in use” on page 19-25.
-B	Obtains information about all database server buffers, not just buffers currently in use.	See “ <b>onstat -B</b> command: Print all buffer information” on page 19-26.
-c	Displays the ONCONFIG file: <ul style="list-style-type: none"> <li>• <b>\$INFORMIXDIR/etc/\$ONCONFIG</b> for UNIX</li> <li>• <b>%INFORMIXDIR%\etc\ %ONCONFIG%</b> for Windows</li> </ul>	See “ <b>onstat -c</b> command: Print ONCONFIG file contents” on page 19-28.
-C	Prints B-tree scanner information	See “ <b>onstat -C</b> command: Print B–tree scanner information” on page 19-29.
-d	Displays information for chunks in each storage space	See “ <b>onstat -d</b> command: Print chunk information” on page 19-34.
-D	Displays page-read and page-write information for the first 50 chunks in each dbspace	See “ <b>onstat -D</b> command: Print page-read and page-write information” on page 19-39.
-f	Lists the dbspaces currently affected by the DATASKIP feature	See “ <b>onstat -f</b> command: Print dbspace information affected by dataskip” on page 19-39.
-F	Displays a count for each type of write that flushes pages to disk	See “ <b>onstat -F</b> command: Print counts” on page 19-40.
-g <i>option</i>	Prints monitoring option	See “ <b>onstat -g</b> monitoring options” on page 19-41.
-G	Prints global transaction IDs	See “ <b>onstat -G</b> command: Print TP/XA transaction information” on page 19-177.
-h	Provides information on the buffer header hash chains	See “ <b>onstat -h</b> command: Print buffer header hash chain information” on page 19-178.
-i	Puts the <b>onstat</b> utility into interactive mode	See “ <b>onstat -i</b> command: Initiate interactive mode” on page 19-179.
-j	Prints the interactive status of the active <b>onpload</b> process	See “ <b>onstat -j</b> command: Provide onpload status information” on page 19-180.
-k	Displays information about active locks	See “ <b>onstat -k</b> command: Print active lock information” on page 19-182.
-l	Displays information about physical and logical logs, including page addresses	See “ <b>onstat -l</b> command: Print physical and logical log information” on page 19-183.

Element	Purpose	Key Considerations
<b>-m</b>	Displays the 20 most recent lines of the database server message log	Output from this option lists the full pathname of the message-log file and the 20 file entries. A date-and-time header separates the entries for each day. A time stamp prefaces single entries within each day. The name of the message log is specified as MSGPATH in the ONCONFIG file.  See “ <b>onstat -m</b> command: Print recent system message log information” on page 19-187.
<b>-o</b>	Saves a copy of the shared-memory segments to <i>outfile</i>	See “ <b>onstat -o</b> command: Output shared memory contents to a file” on page 19-188.
<b>-O</b>	Displays information about the Optical Subsystem memory cache and staging-area blobspace	See “ <b>onstat -O</b> command: Print optical subsystem information” on page 19-188.
<b>-p</b>	Displays profile counts.	See “ <b>onstat -p</b> command: Print profile counts” on page 19-190.
<b>-P</b>	Displays for all partitions the partition number and the break-up of the buffer-pool pages that belong to the partition	See “ <b>onstat -P</b> command: Print partition information” on page 19-193.
<b>-pu</b>	If you invoke <b>onstat</b> without any options, the command is interpreted as <b>onstat -pu</b> ( <b>-p</b> option and <b>-u</b> option). Displays profile counts and prints a profile of user activity	See “ <b>onstat -p</b> command: Print profile counts” on page 19-190 and “ <b>onstat -u</b> command: Print user activity profile” on page 19-202.
<b>-r seconds</b>	Repeats the accompanying <b>onstat</b> options after a wait time specified in <i>seconds</i> between each execution	See “ <b>onstat -r</b> command: Repeatedly print selected statistics” on page 19-194.
<b>-R</b>	Displays detailed information about the LRU queues, FLRU queues, and MLRU queues	See “ <b>onstat -R</b> command: Print LRU, FLRU, and MLRU queue information” on page 19-197.
<b>-s</b>	Displays general latch information	See “ <b>onstat -s</b> command: Print latch information” on page 19-199.
<b>-t</b>	Displays tblspace information, including residency state, for active tblspaces	See “ <b>onstat -t</b> and <b>onstat -T</b> commands: Print tblspace information” on page 19-201.
<b>-T</b>	Displays tblspace information for all tblspaces	See “ <b>onstat -t</b> and <b>onstat -T</b> commands: Print tblspace information” on page 19-201.
<b>-u</b>	Prints a profile of user activity	See “ <b>onstat -u</b> command: Print user activity profile” on page 19-202.
<b>-V</b>	Displays the software version number and the serial number. This option cannot be combined with any other <b>onstat</b> option.	See “Obtaining Utility Version Information” on page 6-1.
<b>-version</b>	Displays the build version, host, OS, number and date, as well as the GLS version. This option cannot be combined with any other <b>onstat</b> option.	See “Obtaining Utility Version Information” on page 6-1.
<b>-x</b>	Displays information about transactions	See “ <b>onstat -x</b> command: Print database server transaction information” on page 19-205.
<b>-X</b>	Obtains precise information about the threads that are sharing and waiting for buffers	See “ <b>onstat -X</b> command: Print thread information” on page 19-207.

Element	Purpose	Key Considerations
<b>-z</b>	Sets the profile counts to 0	See “ <b>onstat -z</b> command: Clear statistics” on page 19-209.
<i>infile</i>	Specifies a source file for the <b>onstat</b> command	<p>This file must include a previously stored shared-memory segment that you created with the <b>onstat -o</b> command.</p> <p>For instructions on how to create the <i>infile</i> with <b>onstat -o</b>, see “<b>onstat -o</b> command: Output shared memory contents to a file” on page 19-188.</p> <p>For information about running <b>onstat</b> on the source file, see “Running <b>onstat</b> Commands on a Shared Memory Dump File” on page 19-24.</p>

## Interactive Execution

To put the **onstat** utility in interactive mode, use the **-i** option. Interactive mode allows you to enter multiple options, one after the other, without exiting the program. For information on using interactive mode, see “**onstat -i** command: Initiate interactive mode” on page 19-179.

## Continuous onstat command Execution

Use the **onstat -r** option combined with other **onstat** options to cause the other options to execute repeatedly at a specified interval. For information, see “**onstat -r** command: Repeatedly print selected statistics” on page 19-194.

---

## onstat command: Equivalent to the onstat -pu command

If you invoke **onstat** without any options, the command is interpreted as **onstat -pu** (the **-p** option and the **-u** option).

### Syntax:

▶▶ onstat ◀◀

---

## onstat - command: Print output header

All **onstat** output includes a header. The **onstat -** command displays only the output header and the value that is returned from this command indicates the database server mode.

### Syntax:

▶▶ onstat - ◀◀

The header takes the following form:

*Version*--*Mode (Type)*--(*Checkpnt*)--Up *Uptime*--*Sh\_mem* Kbytes

*Version*

Is the product name and version number

*Mode* Is the current operating mode.



(*Type*) If the database server uses High-Availability Data Replication, indicates whether the type is primary or secondary

If the database server is not involved in data replication, this field does not appear. If the type is primary, the value P appears. If the type is secondary, the value S appears.

(*Checkpnt*)

Is a checkpoint flag

If it is set, the header might display two other fields after the mode if the timing is appropriate:

**(CKPT REQ)**

Indicates that a user thread has requested a checkpoint

**(CKPT INP)**

Indicates that a checkpoint is in progress. During the checkpoint, access is limited to read only. The database server cannot write or update data until the checkpoint ends

*Uptime*

Indicates how long the database server has been running

If the system time is manually changed to the past and the server startup time is later than the current system time, the uptime is not available. In this situation, the header displays the text *Uptime Unavailable*.

*Sh\_mem*

Is the size of database server shared memory, expressed in kilobytes

A sample header for the database server follows:

```
Informix Version 11.50.UC1--0n-Line--Up 15:11:41--9216 Kbytes
```

## Return codes

When you exit the **onstat** utility, there are several useful codes that are displayed. See “Return codes on exiting the **onstat** utility” on page 19-209.

## Subheader printed with the onstat - command

If the database server is blocked, the **onstat** header output includes an extra line.

The extra line in the **onstat** header reads as follows:

```
Blocked: reason(s)
```

The variable *reason* can be one or more of the following values.

Reason	Description
ADMINISTRATION	Database is in administration mode
ARCHIVE	Ongoing storage-space backup
ARCHIVE_EBR	Blocked for External Backup and Recovery.
CHG_PLOG	Blocked while physical log is being changed.
CKPT	Checkpoint
CKPT INP	Interval checkpoint in progress
DBS_DROP	Dropping a dbspace
DDR	Discrete data replication

Reason	Description
DYNAMIC_LOG	Log file is being added dynamically
DYNAMIC_LOG_FOR_ER	Log file is being added dynamically in ER setup
FREE_LOG	Log file is being freed
HA_CONV_STD	Blocked while High Availability server is being converted to standard server.
HA_FAILOVER	Blocked while High Availability server failover being processed.
HANG_SYSTEM	Database server failure
LAST_LOG_RESERVED4BACKUP	Waiting for last available log to be backed up
LBU	Logs full high-watermark
LOG_DROP	Log file is being dropped
LONGTX	Long transaction
MEDIA_FAILURE	Media failure
OVERRIDE_DOWN_SPACE	Waiting to override down dbspace setting because the ONDBSPACEDOWN onconfig parameter is set to WAIT

---

## onstat – command: Print onstat options and functions

Use the **onstat** – command to display a listing of all of the **onstat** options and their functions. You cannot combine this option with any other flag.

### Syntax:

```
▶▶ onstat – -- ◀◀
```

---

## Running onstat Commands on a Shared Memory Dump File

You can run **onstat** commands against a shared memory dump file. The shared memory dump file can be produced explicitly by using the **onstat -o** command. If the DUMPSHMEM configuration parameter is set to 1 or set to 2, the dump file is created automatically at the time of an assertion failure.

### Syntax:

```
▶▶ onstat –options–infile– ◀◀
```

When using the command line, enter the source file as the final argument. The following example prints information about all threads for the shared memory dump contained in the file named `onstat.out`, rather than attempting to attach to the shared memory of a running server.

```
onstat -g ath onstat.out
```

For instructions on how to create the memory dump file with **onstat -o**, see “**onstat -o** command: Output shared memory contents to a file” on page 19-188.

## Running onstat Commands on a Shared Memory Dump File Interactively

Use **onstat -i** (interactive mode) to run more than one **onstat** command against a dump file. Interactive mode can save time because the file is read only once. In command-line mode, each command reads the file.

The following example reads the shared memory dump file and enters interactive mode. Other **onstat** commands can be executed against the dump file in the normal interactive fashion.

```
onstat -i source_file
```

For information about interactive mode, see “**onstat -i** command: Initiate interactive mode” on page 19-179.

## Running onstat Commands on a Shared Memory Dump File Created Without a Buffer Pool

Certain **onstat** commands have different output when you run them on a dump file created without the buffer pool (created with **onstat -o nobuffs** or with the DUMPSHMEM configuration parameter set to 2):

- If you run **onstat -B** on a dump file created without the buffer pool, the output will display 0 in the memaddr, nslots, and pgflgs columns.
- If you run **onstat -g seg** on a dump file created without the buffer pool, the output will show both the original and nobuffs resident segment size.
- If you run **onstat -P** on a shared-memory dump file that does not have the buffer pool, the output is:

```
Nobuffs dumpfile -- this information is not available
```

---

### onstat -a command: Print overall status of the database server

Use the **onstat -a** command to display information about the status of the database server. This command does not display information about all of the onstat options, only about those onstat options used for initial troubleshooting.

#### Syntax:

```
▶▶ onstat -a ▶▶
```

---

### onstat -b command: Print buffer information for buffers in use

Use the **onstat -b** option to display information about the buffers that are currently in use, including the total number of resident pages in the buffer pool.

#### Syntax:

```
▶▶ onstat -b ▶▶
```

The maximum number of buffers available is specified in the **buffers** field in the BUFFERPOOL configuration parameter in the ONCONFIG file.

The **onstat -b** command also provides summary information about the number of modified buffers, the total number of resident pages in the buffer pool, the total number of buffers available, the number of hash buckets available, and the size of the buffer in bytes (the page size).

123 modified, 23 resident, 2000 total, 2048 hash buckets, 2048 buffer size.

For information about displaying information about all buffers, use “**onstat -B** command: Print all buffer information.”

## Example output

Following is sample output from the **onstat -b** command. For a description of the output, see “**onstat -B** command: Print all buffer information.”

```

Buffer pool page size: 2048
address  userthread  flgs  pagenum  memaddr  nslots  pgflgs  xflgs  owner          waitlist
44454970 0          84    1:30563  4472f000 18      801    80    ffffffffffffffff 0
4445d418 0          84    1:30562  447b1800 18      801    80    ffffffffffffffff 45d654e0
44468b60 0          84    1:30567  4485e000 18      801    80    ffffffffffffffff 0
44476ec0 0          84    1:30565  44934000 18      801    80    ffffffffffffffff 0
444875b8 0          84    1:30564  44a2b800 18      801    80    ffffffffffffffff 0
4449dc50 0          84    1:30566  44b7d000 18      801    80    ffffffffffffffff 0
444d0700 0          c23   1:34245  44e78000 18      801    10    0           0
444d1800 0          c23   1:34253  44e88000 18      801    10    0           0
444d2900 0          c23   1:34261  44e98000 18      801    10    0           0
444d3a00 0          c23   1:34269  44ea8000 18      801    10    0           0
444d4b00 0          c23   1:34277  44eb8000 18      801    10    0           0
444d5c00 0          c23   1:34285  44ec8000 18      801    10    0           0
444d6c78 0          84    1:30568  44ed7800 18      801    80    ffffffffffffffff 0
444d6d00 0          c23   1:34293  44ed8000 18      801    10    0           0
444d7e00 0          c23   1:34301  44ee8000 18      801    10    0           0
444d8f00 0          c23   1:34309  44ef8000 18      801    10    0           0
444da000 0          c23   1:34317  44f08000 18      801    10    0           0
444db100 0          c23   1:34325  44f18000 18      801    10    0           0
444dc200 0          c23   1:34333  44f28000 18      801    10    0           0
444dca80 0          c23   1:36184  44f30000 18      801    10    0           0
444dd300 0          c23   1:34341  44f38000 18      801    10    0           0
444ddb80 0          c23   1:34346  44f40000 18      801    10    0           0
444ed288 0          84    1:30569  45028800 18      801    80    ffffffffffffffff 0
4472 modified, 5000 total, 8192 hash buckets, 2048 buffer size

Buffer pool page size: 8192
0 modified, 1000 total, 1024 hash buckets, 8192 buffer size

```

Figure 19-1. **onstat -b** command output

## onstat -B command: Print all buffer information

Use the **onstat -B** option to display information about all buffers.

### Syntax:

►► onstat — -B ◀◀

Both **onstat -B** and **onstat -b** display the similar information, except that the **onstat -b** command only displays buffers that are currently being accessed. Whereas the **onstat -B** command displays information for all the buffers.

For information about running the **onstat -B** command on a dump file created without the buffer pool, see “Running **onstat** Commands on a Shared Memory Dump File” on page 19-24.

## Example output

```

Buffer pool page size: 2048

address  userthread  flgs  pagenum  memaddr  nslots  pgflgs  xflgs  owner          waitlist
44454970 0          84    1:30563  4472f000 18       801     80    ffffffffffffffff 0
4445d418 0          84    1:30562  447b1800 18       801     80    ffffffffffffffff 45d654e0
44468b60 0          84    1:30567  4485e000 18       801     80    ffffffffffffffff 0
44476ec0 0          84    1:30565  44934000 18       801     80    ffffffffffffffff 0
444875b8 0          84    1:30564  44a2b800 18       801     80    ffffffffffffffff 0
4449dc50 0          84    1:30566  44b7d000 18       801     80    ffffffffffffffff 0
444d0700 0          c23   1:34245  44e78000 18       801     10    0              0
444d1800 0          c23   1:34253  44e88000 18       801     10    0              0
444d2900 0          c23   1:34261  44e98000 18       801     10    0              0
444d3a00 0          c23   1:34269  44ea8000 18       801     10    0              0
444d4b00 0          c23   1:34277  44eb8000 18       801     10    0              0
444d5c00 0          c23   1:34285  44ec8000 18       801     10    0              0
444d6c78 0          84    1:30568  44ed7800 18       801     80    ffffffffffffffff 0
444d6d00 0          c23   1:34293  44ed8000 18       801     10    0              0
444d7e00 0          c23   1:34301  44ee8000 18       801     10    0              0
444d8f00 0          c23   1:34309  44ef8000 18       801     10    0              0
444da000 0          c23   1:34317  44f08000 18       801     10    0              0
444db100 0          c23   1:34325  44f18000 18       801     10    0              0
444dc200 0          c23   1:34333  44f28000 18       801     10    0              0
444dca80 0          c23   1:36184  44f30000 18       801     10    0              0
444dd300 0          c23   1:34341  44f38000 18       801     10    0              0
444ddb80 0          c23   1:34346  44f40000 18       801     10    0              0
444ed288 0          84    1:30569  45028800 18       801     80    ffffffffffffffff 0
4472 modified, 5000 total, 8192 hash buckets, 2048 buffer size

Buffer pool page size: 8192
0 modified, 1000 total, 1024 hash buckets, 8192 buffer size

```

Figure 19-2. **onstat -B** command output

### Output description

*Buffer pool page size*

the size of the buffer pool pages in bytes

*address* the address of the buffer header in the buffer table

*userthread*

the address of the most recent user thread to access the buffer table. Many user threads might be reading the same buffer concurrently.

*flgs*

Uses the following flag bits to describe the buffer:

**0x01** Modified data

**0x02** Data

**0x04** LRU

**0x08** Error

*pagenum*

the physical page number on the disk

*memaddr* the buffer memory address

*nslots* the number of slot-table entries in the page  
This field indicates the number of rows (or portions of a row) that are stored on the page.

*pgflgs* Uses the following values, alone or in combination, to describe the page type:

- 1 Data page
- 2 Tblspace page
- 4 Free-list page
- 8 Chunk free-list page
- 9 Remainder data page
- b Partition resident blobpage
- c Blobspace resident blobpage
- d Blob chunk free-list bit page
- e Blob chunk blob map page
- 10 B-tree node page
- 20 B-tree root-node page
- 40 B-tree branch-node page
- 80 B-tree leaf-node page
- 100 Logical-log page
- 200 Last page of logical log
- 400 Sync page of logical log
- 800 Physical log
- 1000 Reserved root page
- 2000 No physical log required
- 8000 B-tree leaf with default flags

*xflgs* Uses the following flag bits to describe buffer access:

- 0x10 share lock
- 0x80 exclusive lock

*owner* the user thread that set the **xflgs** buffer flag

*waitlist* the address of the first user thread that is waiting for access to this buffer  
For a complete list of all threads waiting for the buffer, refer to “**onstat -X** command: Print thread information” on page 19-207.

---

## **onstat -c command: Print ONCONFIG file contents**

Use the **onstat -c** command to display the contents of the ONCONFIG file.

### Syntax:

```
▶▶ onstat -c
```

The database server first checks if you have assigned a value to the environment variable **ONCONFIG**. You can use the **onstat -c** option with the database server in any mode, including offline.

### UNIX Only:

On UNIX, if you have set **ONCONFIG**, **onstat -c** displays the contents of the **\$INFORMIXDIR/etc/\$ONCONFIG** file. If not, by default, **onstat -c** displays the contents of **\$INFORMIXDIR/etc/onconfig**.

### Windows Only:

On Windows, if you have set **ONCONFIG**, **onstat -c** displays the contents of the **%INFORMIXDIR%\etc\%ONCONFIG%** file. If not, by default, **onstat -c** displays the contents of **%INFORMIXDIR%\etc\onconfig**.

---

## onstat -C command: Print B-tree scanner information

Use the **-C** command to display information about the B-tree scanner subsystem and each B-tree scanner thread.

### Syntax:

```
▶▶ onstat -C
```

```
prof
hot
part
clean
range
map
alice
all
```

The following options are available with the **onstat -C** command and can be combined:

- prof* Prints the profile information for the system and each B-tree scanner thread. This is the default option.
- hot* Prints the hot list index key in the order to be cleaned
- part* Prints all partitions with index statistics
- clean* Prints information about all the partitions that were cleaned or need to be cleaned
- range* Prints the savings in pages processed by using index range scanning
- map** Displays the current bitmaps for each index being cleaned by the alice cleaning method
- alice** Displays the efficiency of the alice cleaning method option
- all* Prints all **onstat -C** options

## Example output using the prof option

```

Btree Cleaner Info
BT scanner profile Information
=====
Active Threads                1
Global Commands              2000000 Building hot list
Number of partition scans    11003
Main Block                   0xc000000003c9dc68
BTC Admin                    0xc0000000024bc208

BTS info      id  Prio  Partnum  Key  Cmd
0xc000000003c9dee8  0  High  0x00000000  0  40 Yield N
  Number of leaves pages scanned      77
  Number of leaves with deleted items  6
  Time spent cleaning (sec)           0
  Number of index compresses          0
  Number of deleted items             113
  Number of index range scans         0
  Number of index leaf scans          0
  Number of index alic scans          2

```

Figure 19-3. **onstat -C** command output with the prof option

### Output description using the prof option

*Id* BTSCANNER ID

*Prio* Current priority of BTSCANNER

*Partnum*

The partition number for the index this thread is currently working on

*Cmd* Command this thread is processing currently

### Example output using the hot option

```

Btree Cleaner Info

Index Hot List
=====
  Current Item      5  List Created      15:29:47
  List Size        4  List expires in   0 sec
  Hit Threshold    500 Range Scan Threshold -1

Partnum  Key  Hits
0x00100191  1  14 *
0x00A00022  1  13 *
0x00100191  2  8 *
0x00100150  2  7 *

```

Figure 19-4. **onstat -C** command output with the hot option

### Output description using the hot option

*Partnum*

The partition number for an index

*Key* Index Key



*Hits*    The current value of the Hit counter

      \*        Indicates that this partition has been cleaned during this hot list duration

### Example output using the part option

```

Btree Cleaner Info

Index Statistics
=====
Partnum Key      Positions  Compress   Split
0x00100002 1          146        0          0
0x00100004 1           4          0          0
0x00100004 2          13         0          0
0x00100005 1           1          0          0
0x00100005 2           0          0          0
0x00100006 1           1          0          0
0x00100006 2           0          0          0
0x00100007 2           1          0          0
0x00100008 2           1          0          0
0x0010000a 1           0          0          0
0x0010000e 3           1          0          0
0x00100011 1           1          0          0
0x00100013 2           2          0          0

```

Figure 19-5. **onstat -C** command output with the part option

### Output description using the part option

*Partnum*

The partition number for an index

*Key*    Index Key

*Positions*

Number of times index has been read

*Compress*

Number of pages which have been compressed

*Split*    Number of splits that have occurred

**C**        Indicates partition is busy being cleaned

**N**        Index partition no longer eligible for cleaning

### Example output using the clean option

```

Btree Cleaner Info

Index Cleaned Statistics
=====
Partnum Key      Dirty Hits  Clean Time  Pg Examined  Items Del  Pages/Sec
0x00100013 2          2           0           0            0          0.00
0x0010008b 3          1           0           0            0          0.00
0x001000c7 1          2           0           0            0          0.00
0x00100150 2          7           0           0            0          0.00
0x0010016f 2          2           0           0            0          0.00
0x00100191 1         14           0           0            0          0.00
0x00100191 2          8           0           0            0          0.00
0x00a00011 2          6           0           0            0          0.00
0x00a00013 1          0           0           24           0          24.00
0x00a00019 1          0           0           470          225        470.00
0x00a00022 1         13           0           0            0          0.00
0x00a00022 2          5           0           0            0          0.00

```

Figure 19-6. **onstat -C** command output with the clean option

### Output description using the clean option

*Partnum*

The partition number for an index

*Key* Index Key

*Dirty Hits*

Number of times a dirty page has been scanned

*Clean Time*

Total time spent, in seconds

*Pg Examined*

Number of pages examined by btscanner thread

*Items Del*

Number of items removed form this index

*Pages/Sec*

Number of pages examined per second

**C** Indicates partition is busy being cleaned

**N** index partition is no longer eligible for cleaning

### Example Output

```

Btree Cleaner Info

Cleaning Range Statistics
=====
Partnum Key      Low           High          Size          Saving
0x001001bc 2           36            69            96           65.6 %
0x001001be 1           16            20            48           91.7 %
0x001001cd 1            8            21            32           59.4 %
0x001001cd 2           24            25            32           96.9 %

```

Figure 19-7. **onstat -C** range

## Output Description

### *Partnum*

The partition number

*Key* Index Key

*Low* Low boundary for range scan

*High* High boundary for index scan

*Size* Size of index in pages

*Saving* Percentage of time saved versus a full scan

**C** Indicates partition is busy being cleaned

**N** Index partition is no longer eligible for cleaning

## Example Output

```
Btree Cleaner Info

ALICE Bitmap of Deleted Index Items
=====
Partnum  Key      Map
0x00100013 2 0000: 80000000 00000000
0x0010008b 3 0000: 80000000 00000000
0x001000c7 1 0000: 80000000 00000000
0x00100150 2 0000: 80000000 00000000
0x0010016f 2 0000: 80000000 00000000
0x00100191 1 0000: 80000000 00000000
0x00100191 2 0000: 80000000 00000000
0x00a00011 2 0000: 80000000 00000000
0x00a00013 1 0000: 00000000 00000000
0x00a00019 1 0000: 00000000 00000000
0x00a00022 1 0000: 80000000 00000000
0x00a00022 2 0000: 80000000 00000000
```

Figure 19-8. `onstat -C` map

## Output Description

### *Partnum*

The partition number

*Key* Index Key

*Map* Alice bitmap

## Example Output

```

Btree Cleaner Info

ALICE Cleaning Statistics
=====

System ALICE Info: Mode =    6, Eff =    30 %, Adj =    5

Partnum   Mode  BM_Sz  Used_Pg  Examined  Dirty_Pg  # I/O  Found   Eff   Adj
0x00100013  6    64    97        0         0        0     0    0.0 %  0
0x0010008b  6    64     5         0         0        0     0    0.0 %  0
0x001000c7  6    64     2         0         0        0     0    0.0 %  0
0x00100150  6    64    91         0         0        0     0    0.0 %  0
0x0010016f  6    64    91         0         0        0     0    0.0 %  0
0x00100191  6    64    26         0         0        0     0    0.0 %  0
0x00100191  6    64    26         0         0        0     0    0.0 %  0
0x001001bc  0     0    91         0         0        0     0    0.0 %  0
0x001001cd  0     0    26         0         0        0     0    0.0 %  0
0x001001cd  0     0    26         0         0        0     0    0.0 %  0
0x00a00011  6    64    91         0         0        0     0    0.0 %  0
0x00a00013  6    64    25         24         3        3     1   33.3 %  1
0x00a00019  6    64   470        470         3        3     2   66.7 %  1
0x00a00022  6    64    26         0         0        0     0    0.0 %  0
0x00a00022  6    64    26         0         0        0     0    0.0 %  0

```

Figure 19-9. **onstat -C** alice

### Output Description

*Partnum*

The partition number for an index

*Mode*

The alice mode for the current partition

*BM\_Sz*

The size allocated for the bitmap

*Used\_Pg*

The size of the index in pages (used)

*Dirty\_Pg*

Number of dirty pages

*# I/O*

Number of pages read

*Found*

Number of dirty pages found in reads

*Eff*

How efficient was the bitmap

*Adj*

Number of times the alice efficiency level for the partition was insufficient and was adjusted

---

### onstat -d command: Print chunk information

Use the **onstat -d** command to display information about chunks in each storage space.

#### Syntax:

▶▶ onstat -d ◀◀

## Using onstat -d with sbspaces

For information about using **onstat -d** to determine the size of sbspaces, user-data areas, and metadata areas, see monitoring sbspaces in the *IBM Informix Administrator's Guide*.

## Using onstat -d with blobspaces

If you issue the **onstat -d** command on an instance with blobspace chunks, the database server displays the following message:

NOTE: For BLOB chunks, the number of free pages shown is out of date.  
Run 'onstat -d update' for current stats.

To obtain the current statistics for blobspace chunks, issue the **onstat -d update** command. The **onstat** utility updates shared memory with an accurate count of free pages for each blobspace chunk. The database server displays the following message:

Waiting for server to update BLOB chunk statistics ...

## Example output

You can interpret output from this option as follows.

```
Dbspaces
address  number  flags      fchunk  nchunks  pgsz     flags  owner  name
460bb028 1       0x60001   1       1        2048    N B    informix rootdbs
461c99e8 2       0x60001   3       1        2048    N B    informix dbspace1
461c9b80 3       0x60001   4       1        2048    N B    informix dbspace2
461c9d18 4       0x42001   5       1        12288   N TB   informix dbtmp
460bb418 5       0x60001   6       1        2048    N B    informix dbs1
5 active, 2047 maximum

Chunks
address  chunk/dbs  offset  size    free  bpages  flags  pathname
460bb1c0 1          1       0       60000 24387  PO-BD /work8/root_chunk
460bb7a0 2          3       0       2500  2447   PO-BD /work8/dbspaces/cook1
460bb990 3          4       0       2500  2447   PO-BD /work8/dbspaces/cook2
460bbb80 4          5       0       10000 9947   PO-B- /work8/dbspaces/dbtmp
460bbd70 5          6       0       100000 30483 PO-BD /work8/dbspaces/dbs1
5 active, 32766 maximum

NOTE: The values in the "size" and "free" columns for DBspace chunks are
      displayed in terms of "pgsz" of the DBspace to which they belong.

Expanded chunk capacity mode: always
```

Figure 19-10. **onstat -d** command output

## Output description - Dbspaces

The first section of the display describes the storage spaces:

*address* Is the address of the storage space in the shared-memory space table

*number*

Is the unique ID number of the storage space assigned at creation

*flags* Uses hexadecimal values to describe each storage space. The individual

flag values can be summed to show cumulative properties of the dbspace. The following table describes each hexadecimal value:

Table 19-20. Descriptions for each hexadecimal value

Flag Value	Description
0x00000000	Mirror not allowed and dbspace is unmirrored
0x00000001	Mirror is allowed and dbspace is unmirrored
0x00000002	Mirror is allowed and dbspace is mirrored
0x00000004	Down
0x00000008	Newly mirrored
0x00000010	Blobspace
0x00000020	Blobspace on removable media
0x00000040	Blobspace is on optical media
0x00000080	Blobspace is dropped
0x00000100	Blobspace is the optical STAGEBLOB
0x00000200	Space is being recovered
0x00000400	Space is fully recovered
0x00000800	Logical log is being recovered
0x00001000	Table in dbspace is dropped
0x00002000	Temporary dbspace
0x00004000	Blobspace is being backed up
0x00008000	Sbspace
0x00010000	Physical or logical log changed
0x00020000	DbSPACE or chunk tables have changed
0x00040000	DbSPACE or blobspace contains large chunk
0x00080000	Chunk in this dbspace has been renamed
0x00100000	Temporary dbspace used by only by shared disk secondary server. It is one of the dbspaces listed in the SDS_TEMPDBS configuration parameter on the SD secondary server.
0x00200000	Temporary dbspace for the SD secondary server. This is listed in the DBSPACETEMP configuration parameter on the shared disk secondary server.
0x00400000	The dbspace was externally backed up.

*fchunk* The ID number of the first chunk

*nchunks*

The number of chunks in the storage space

*pgsize* The size of the dbspace pages in bytes

*flags* Uses the following letter codes to describe each storage space:

**Position 1:**

Flag	Description
M	Mirrored
N	Not mirrored

### Position 2:

Flag	Description
X	Newly mirrored
P	Physically recovered, waiting for logical recovery
L	Being logically recovered
R	Being recovered
D	Down

### Position 3:

Flag	Description
B	Blobspace
S	Sbpace
T	Temporary dbspace
U	Temporary sbpace
W	Temporary dbspace on primary server (This flag is shown on SD secondary servers only.)

### Position 4:

Flag	Description
B	The dbspace can have large chunks that are greater than 2 GB.

*owner* The owner of the storage space

*name* The name of the storage space

In the line immediately following the storage-space list, **active** refers to the current number of storage spaces in the database server instance including the rootdbs and **maximum** refers to total *allowable* spaces for this database server instance.

## Output description - Chunks

The second section of the **onstat -d** command output describes the chunks:

### address

The address of the chunk

### chk/dbs

The chunk number and the associated space number

**offset** The offset into the file or raw device in base page size

**size** The size of the chunk in terms of the page size of the dbspace to which it belongs.

**free** The number of unallocated pages in the chunk in units of the page size of the associated dbspace. A value of 0 indicates that all the space in the chunk has been allocated to tables, but does not indicate how much space is free inside the tables. For example, suppose you create a dbspace with one chunk of 200 MB and create one table with an extent size of 200 MB.

The value of the **free** field is 0, indicating that the chunk has no free space, however, the new empty table has 200 MB of free space.

For a blobpage, a tilde indicates an approximate number of unallocated blobpages.

For an sbspace, indicates the number of unallocated pages of user data space and total user data space.

**bpages**

Is the size of the chunk in blobpages

Blobpages can be larger than disk pages; therefore, the **bpages** value can be less than the **size** value.

For an sbspace, is the size of the chunk in sbpages.

**flags** Provides the chunk status information as follows:

**Position 1:**

Flag	Description
P	Primary
M	Mirror

**Position 2:**

Flag	Description
N	Renamed and either Down or Inconsistent
O	Online
D	Down
X	Newly mirrored
I	Inconsistent

**Position 3:**

Flag	Description
-	Dbospace
B	Blobspace
S	Sospace

**Position 4:**

Flag	Description
B	The dbospace can have large chunks that are greater than 2 GB.

**Position 5:**

Flag	Description
-	Not using the direct I/O or concurrent I/O option for this cooked file chunk
C	On AIX, using the concurrent I/O option for this cooked file chunk



Flag	Description
D	Using the direct I/O option for this cooked file chunk

### pathname

The pathname of the physical device

In the line immediately following the chunk list, **active** displays the number of active chunks (including the root chunk) and **maximum** displays the total number of chunks.

For information about page reads and page writes, refer to “**onstat -D** command: Print page-read and page-write information.”

---

## onstat -D command: Print page-read and page-write information

Use the **onstat -D** command to display page-read and page-write information for the first 50 chunks in each space.

### Syntax:

▶▶—onstat— -D—————▶▶

### Example output

```

Dbspaces
address number  flags      fchunk  nchunks  pgsize  flags  owner  name
a40d7d8  1          0x1      1        1        2048    N      informix rootdbs
  1 active, 2047 maximum

Chunks
address chunk/dbs  offset  page Rd  page Wr  pathname
a40d928  1         1      0        0        0      /work/11.1/dbspaces/stardbs3
  1 active, 2047 maximum

Expanded chunk capacity mode: disabled

```

Figure 19-11. **onstat -D** command output

### Output description

The output of **onstat -D** is almost identical to the output of **onstat -d**. The following columns are unique to **onstat -D**. For information on the other output columns see “**onstat -d** command: Print chunk information” on page 19-34.

*page Rd*

Is the number of pages read

*page Wr*

Is the number of pages written

---

## onstat -f command: Print dbspace information affected by dataskip

Use the **-f** command to list the dbspaces that the dataskip feature currently affects.

### Syntax:

```
▶▶ onstat -f ◀◀
```

The **-f** option lists both the dbspaces that were set with the DATASKIP configuration parameter and the **-f** option of **onspaces**. When you execute **onstat -f**, the database server displays one of the following three outputs:

- Dataskip is OFF for all dbspaces.
- Dataskip is ON for all dbspaces.
- Dataskip is ON for the following dbspaces:  
dbspace1 dbspace2...

---

## onstat -F command: Print counts

Use the **onstat -F** command to display a count for each type of write that flushes pages to disk.

### Syntax:

```
▶▶ onstat -F ◀◀
```

### Example output

```
Fg Writes      LRU Writes      Chunk Writes
0              330             7631

address flusher state data # LRU  Chunk  Wakeups  Idle Time
c7c8850  0       I      0     9    29    16116   16093.557
      states: Exit Idle Chunk Lru
```

Figure 19-12. **onstat -F** command output

### Output description

You can interpret output from this option as follows:

*Fg Writes*

Is the number of times that a foreground write occurred

*LRU Writes*

Is the number of times that an LRU write occurred

*Chunk Writes*

Is the number of times that a chunk write occurred

*address* Is the address of the user structure assigned to this page-cleaner thread

*flusher* Is the page-cleaner number

*state* Uses the following codes to indicate the current page-cleaner activity:

- C**      Chunk write
- E**      Exit
- I**      Cleaner is idle

## L LRU queue

The exit code indicates either that the database server is performing a shutdown or that a page cleaner did not return from its write in a specific amount of time. When an operation fails to complete within the allotted time, this situation is known as a time-out condition. The database server does not know what happened to the cleaner, so it is marked as `exit`. In either case, the cleaner thread eventually exits.

`data` Provides additional information in concert with the `state` field

If `state` is `C`, `data` is the chunk number to which the page cleaner is writing buffers. If `state` is `L`, `data` is the LRU queue from which the page cleaner is writing. The `data` value is displayed as a decimal, followed by an equal sign, and repeated as a hexadecimal.

`#LRU` Corresponds to the `onstat -g ath` thread ID output

### Chunk

Number of chunks cleaned

### Wakeups

Number of times the flusher thread was awoken

### Idle Time

Time in seconds the flusher thread has been idle

---

## onstat -g monitoring options

The options that you can use with `onstat -g` command are used for support and debugging only. You can include only one of these options in the `onstat -g` command.

The following table lists the `onstat -g` options. For more information, see the *IBM Informix Performance Guide*.

<code>onstat -g</code> Option	Topic or Function
<code>-g act</code>	Prints active threads. See “ <code>onstat -g act</code> command: Print active threads” on page 19-47.
<code>-g afr</code>	Prints allocated memory fragments for a specified session or shared-memory pool. Each session is allocated a pool of shared memory. To obtain the pool name, see the <code>-mem</code> option. See “ <code>onstat -g afr</code> command: Print allocated memory fragments” on page 19-48.
<code>-g all</code>	Prints output from all <code>onstat -g</code> options. See “ <code>onstat -g all</code> command: Print diagnostic information” on page 19-48.
<code>-g ath</code>	Prints all threads. The <code>sqlmain</code> threads represent client sessions. The <code>rstcb</code> value corresponds to the <code>user</code> field of the <code>onstat -u</code> command. See “ <code>onstat -g ath</code> command: Print information about all threads” on page 19-50. For information on using <code>onstat -g ath</code> to print Enterprise Replication threads, see the <i>IBM Informix Enterprise Replication Guide</i> .
<code>-g buf</code>	Prints profile information for each buffer pool. See “ <code>onstat -g buf</code> command: Print buffer pool profile information” on page 19-51.
<code>-g cat</code>	Prints information from the Enterprise Replication global catalog. The global catalog contains a summary of information about the defined servers, replicates, and replicate sets on each of the servers within the enterprise. See “ <code>onstat -g cat</code> command: Print ER global catalog information” on page 19-53.

<b>onstat -g Option</b>	<b>Topic or Function</b>
<b>-g cac agg</b>	Prints the definitions for user-defined aggregates that are currently in the cache.
<b>-g cac stmt</b>	Prints the contents of the SQL statement cache. Prints the same output as the <b>-g ssc</b> option.
<b>-g cdr</b>	Prints the settings of Enterprise Replication configuration parameters and environment variables. See “ <b>onstat -g cdr config</b> command: Print ER settings” on page 19-55.
<b>-g ckp</b>	Prints the checkpoint history and displays configuration recommendations if a suboptimal configuration is detected. See “ <b>onstat -g ckp</b> command: Print checkpoint history and configuration recommendations” on page 19-57.
<b>-g cmsm</b>	Prints Connection Manager daemon instances and displays the number of connections each daemon has processed. See “ <b>onstat -g cmsm</b> command: Print Connection Manager information” on page 19-61.
<b>-g con</b>	Prints conditions with waiters. See “ <b>onstat -g con</b> command: Print condition and thread information” on page 19-63.
<b>-g cpu</b>	Prints information about runtime statistics for all the threads running in the server. See “ <b>onstat -g cpu</b> : Print runtime statistics” on page 19-63.
<b>-g dbc</b>	Prints information for database scheduler and the SQL administration API. See “ <b>onstat -g dbc</b> command: Print dbScheduler and dbWorker thread statistics” on page 19-65.
<b>-g ddr</b>	Prints the status of the Enterprise Replication database log reader. If log reading is blocked, data might not be replicated until the problem is resolved. See “ <b>onstat -g ddr</b> command: Print ER database log reader status” on page 19-66.
<b>-g dic</b>	Prints one line of information for each table cached in the shared-memory dictionary. If given a specific table name as a parameter, prints internal SQL information for that table. For more information, see your <i>IBM Informix Performance Guide</i> . For sample output, see “ <b>onstat -g dic</b> command: Print table information” on page 19-67.
<b>-g dis</b>	Prints a list of database servers and their status, and information about each database server, <b>INFORMIXDIR</b> , <b>sqlhosts</b> file, <b>ONCONFIG</b> file, and hostname. See “ <b>onstat -g dis</b> command: Print database server information” on page 19-68.
<b>-g dll</b>	Prints a list of dynamic libraries that have been loaded. See “ <b>onstat -g dis</b> command: Print database server information” on page 19-68.
<b>-g dmp</b>	Prints raw memory at a given address for a number of given bytes. See “ <b>onstat -g dmp</b> command: Print raw memory” on page 19-71.
<b>-g dri</b>	Prints data-replication information. See monitoring High-Availability Data-Replication status in the <i>IBM Informix Administrator's Guide</i> . See “ <b>onstat -g dri</b> command: Print high-availability data replication information” on page 19-72.
<b>-g dsc</b>	Prints data-distribution cache information. See “ <b>onstat -g dsc</b> command: Print distribution cache information” on page 19-74.
<b>-g dss</b>	Prints detailed statistical information about the activity of individual data sync threads and about user-defined data types. See “ <b>onstat -g dss</b> command: Print ER environment data” on page 19-75.

<b>onstat -g Option</b>	<b>Topic or Function</b>
<b>-g dsk</b>	Prints information that shows the progress of currently running compression operations, such as compress, repack, and uncompress. See “ <b>onstat -g dsk</b> command: Print the progress of the currently running compression operation” on page 19-69.
<b>-g dtc</b>	Prints statistics about the delete table cleaner which removes rows from the delete table when they are no longer needed. See “ <b>onstat -g dtc</b> command: Print delete table cleaner statistics” on page 19-75.
<b>-g env</b>	Prints the values of environment variables the database server currently uses. See “ <b>onstat -g env</b> command: Print environment variable values” on page 19-76.
<b>-g ffr</b>	Prints free fragments for a pool of shared memory. See “ <b>onstat -g ffr</b> command: Print free fragments” on page 19-78.
<b>-g glo</b>	Prints global multithreading information. This information includes CPU use information about the virtual processors, the total number of sessions, and other multithreading global counters. On Windows, the virtual processors are operating system threads. The values displayed under the ‘pid’ field are thread IDs not process IDs. (Windows). See “ <b>onstat -g glo</b> command: Print global multithreading information” on page 19-79.
<b>-g grp</b>	Prints statistics about the Enterprise Replication grouper. The grouper evaluates the log records, rebuilds the individual log records into the original transaction, packages the transaction, and queues the transaction for transmission. See “ <b>onstat -g grp</b> command: Print ER grouper statistics” on page 19-81.
<b>-g his</b>	Prints information about the SQLTrace configuration parameter. See “ <b>onstat -g his</b> command: Print SQL trace information” on page 19-87.
<b>-g imc</b>	Prints information about Informix MaxConnect instances that are connected to the database server. If Informix MaxConnect is not connected to the database server, this command displays No MaxConnect servers are connected.
<b>-g ioa</b>	Prints combined information from the <b>-g ioq</b> and <b>-g iov</b> command. See “ <b>onstat -g ioa</b> command: Print combined onstat -g information” on page 19-92.
<b>-g iob</b>	Prints the big buffer usage summary. See “ <b>onstat -g iob</b> command: Print big buffer use summary” on page 19-93.
<b>-g iof</b>	Prints asynchronous I/O statistics by chunk or file. This option is similar to the <b>-D</b> option, except it also displays information on nonchunk, temporary, and sort-work files. See “ <b>onstat -g iof</b> command: Print asynchronous I/O statistics” on page 19-94.
<b>-g iog</b>	Prints AIO global information. See “ <b>onstat -g iog</b> command: Print AIO global information” on page 19-95.
<b>-g ioq</b>	Prints pending I/O operations for the <i>queue name</i> . If given the <i>gfd</i> or <i>kaio</i> queue name, a queue for each CPU VP is displayed. If <i>queue name</i> is omitted, I/O statistics for all queues are displayed. See “ <b>onstat -g ioq</b> command: Print I/O queue information” on page 19-95.
<b>-g iov</b>	Prints asynchronous I/O statistics by virtual processor. See “ <b>onstat -g iov</b> command: Print AIO VP statistics” on page 19-97.
<b>-g ipl</b>	Prints index page logging status. See “ <b>onstat -g ipl</b> command: Print index page logging status information” on page 19-97.

<b>onstat -g Option</b>	<b>Topic or Function</b>
<b>-g lap</b>	Prints information on the status of light appends. See “ <b>onstat -g lap</b> command: Print light appends status information” on page 19-99.
<b>-g laq</b>	Prints information about queues on the secondary server. See “ <b>onstat -g laq</b> command: Print secondary server queues” on page 19-99
<b>-g lmm</b>	Prints information about automatic low memory management settings and recent activity. See “ <b>onstat -g lmm</b> command: Print low memory management information” on page 19-101
<b>-g lmx</b>	Prints all locked mutexes. See “ <b>onstat -g lmx</b> command: Print all locked mutexes” on page 19-103.
<b>-g mem</b>	<p>Prints statistics for a memory pool. Also prints the pool name, type of shared memory segment that contains the pool, the address of the pool, the total size of the pool, the number of bytes of free memory that it contains, and the number of free and allocated fragments in the pool. If no argument is provided, displays information about all pools. The block pools are listed in a separate section after the main pool list.</p> <p>You also can use ISA to obtain detailed information about a memory pool. If you run an SQL query that allocates memory from the PER_STMT_EXEC and PER_STMT_PREP memory duration pools, the <b>onstat -g mem</b> command displays information on the <b>PRP.sessionid.threadid</b> pool and the <b>EXE.sessionid.threadid</b> pool.</p> <p>See “<b>onstat -g mem</b> command: Print pool memory statistics” on page 19-105. For more information, see the <i>IBM Informix DataBlade API Programmer's Guide</i>.</p>
<b>-g mgm</b>	Prints Memory Grant Manager resource information. See “ <b>onstat -g mgm</b> command: Print MGM resource information” on page 19-106.
<b>-g nbm</b>	Prints block bit map for the nonresident segments, one bit per 8-kilobyte block. Bit set indicates block free. See “ <b>onstat -g nbm</b> command: Print a block bit map” on page 19-109.
<b>-g nif</b>	Prints statistics about the network interface. This command is useful to determine why data is not replicating. See “ <b>onstat -g nif</b> command: Print statistics about the network interface” on page 19-110.
<b>-g nsc</b>	Prints shared-memory status by <i>client id</i> . If <i>client id</i> is omitted, all client status areas are displayed. This command prints the same status data as the <b>nss</b> option. See “ <b>onstat -g nsc</b> command: Print current shared memory connection information” on page 19-111.
<b>-g nsd</b>	Prints network shared-memory data for poll threads. See “ <b>onstat -g nsd</b> command: Print poll threads shared-memory data” on page 19-114.
<b>-g nss</b>	Prints network shared-memory status by <i>session id</i> . If <i>session id</i> is omitted, all session status areas are displayed. This command prints the same status data as the <b>nsc</b> option. See “ <b>onstat -g nss</b> command: Print shared memory network connections status” on page 19-114.
<b>-g nta</b>	Prints combined network statistics from the <b>-g ntd</b> , <b>-g ntm</b> , <b>-g ntt</b> , and <b>-g ntu</b> commands. If Informix MaxConnect is installed, this command prints statistics that you can use to tune Informix MaxConnect performance.
<b>-g ntd</b>	Prints network statistics by service. See “ <b>onstat -g ntd</b> command: Print network statistics” on page 19-115.

<b>onstat -g Option</b>	<b>Topic or Function</b>
<b>-g ntm</b>	Prints network mail statistics. See “ <b>onstat -g ntm</b> command: Print network mail statistics” on page 19-116.
<b>-g ntt</b>	Prints network user times. See “ <b>onstat -g ntt</b> command: Print network user times” on page 19-116.
<b>-g ntu</b>	Prints network user statistics. See “ <b>onstat -g ntu</b> command: Print network user statistics” on page 19-117.
<b>-g opn</b>	Prints open partitions. See “ <b>onstat -g opn</b> command: Print open partitions” on page 19-117.
<b>-g osi</b>	Prints information on operating system resources and parameters. See “ <b>onstat -g osi</b> : Print operating system information” on page 19-119.
<b>-g pos</b>	Prints \$INFORMIXDIR/etc/.infos.DBSERVERNAME file for UNIX or the %INFORMIXDIR%\etc\.infos.DBSERVERNAME file for Windows. See “ <b>onstat -g pos</b> command: Print file values” on page 19-120.
<b>-g ppd</b>	Prints information on compressed fragments (also referred to as partitions) and the compression dictionary. See “ <b>onstat -g ppd</b> command: Print partition compression dictionary information” on page 19-121.
<b>-g ppf</b>	Prints partition profile for the specified partition number or prints profiles for all partitions. See “ <b>onstat -g ppf</b> command: Print partition profiles” on page 19-122.
<b>-g pqs</b>	Prints SQL statement information. You can display information for all sessions or for a specific <i>sessionid</i> . See “ <b>onstat -g pqs</b> command: Print operators for all SQL queries” on page 19-123.
<b>-g prc</b>	Prints information about SPL routine cache. See “ <b>onstat -g prc</b> command: Print sessions using UDR or SPL routine” on page 19-124.
<b>-g proxy</b>	Prints proxy distributor information. See “ <b>onstat -g proxy</b> command: Print proxy distributor information” on page 19-125.
<b>-g qst</b>	Prints queue wait statistics. See “ <b>onstat -g qst</b> command: Print wait options for mutex and condition queues” on page 19-131.
<b>-g que</b>	Prints statistics for the high-level queue interface (which are common to all the queues of the Enterprise Replication Queue Manager. See “ <b>onstat -g que</b> command: Prints ER queue statistics” on page 19-130.
<b>-g rbm</b>	Prints block bit map for the resident segment (communication message area). See “ <b>onstat -g rbm</b> command: Print a block map of shared memory” on page 19-132.
<b>-g rcv</b>	Prints statistics about the receive manager, which is a set of service routines between the receive queues and data sync. See “ <b>onstat -g rcv</b> command: Print ER receive manager statistics” on page 19-133.
<b>-g rea</b>	Prints ready threads. See “ <b>onstat -g rea</b> command: Print ready threads” on page 19-136.
<b>-g rep</b>	Prints events that are in the queue for the schedule manager. See “ <b>onstat -g rep</b> command: Print ER schedule manager events” on page 19-137.
<b>-g rqm</b>	Prints statistics and contents of the low-level queues (each individual queue) managed by the Reliable Queue Manager (RQM). See “ <b>onstat -g rqm</b> command: Print low-level queue statistics” on page 19-137.



<b>onstat -g Option</b>	<b>Topic or Function</b>
-g rss	Prints remote standalone secondary (RSS) server information. See “ <b>onstat -g rss</b> command: Print RS secondary server information” on page 19-140.
-g rwm	Prints read/write mutexes. See “ <b>onstat -g rwm</b> command: Print read and write mutexes” on page 19-143.
-g sch	Prints the number of semaphore operations, spins, and busy waits for each virtual processor. On Windows, the virtual processors are operating system threads. The values displayed under the ‘pid’ field are thread IDs not process IDs. (Windows) See “ <b>onstat -g sch</b> command: Print VP information” on page 19-144.
-g scn	Prints information on scans based on rows scanned. See “ <b>onstat -g scn</b> command: Print scan information” on page 19-144
-g sds	Prints shared disk secondary (SDS) server information. See “ <b>onstat -g sds</b> command: Print SD secondary server information” on page 19-147.
-g seg	Prints shared-memory-segment statistics. This option shows the number and size of shared-memory segments that the database server is currently using. See “ <b>onstat -g seg</b> command: Print shared memory segment statistics” on page 19-150.
-g ses	Prints session information by <i>sessionid</i> . If <i>sessionid</i> is missing, a one-line summary of each session prints. See “ <b>onstat -g ses</b> command: Print session-related information” on page 19-151.
-g sle	Prints all sleeping threads. See “ <b>onstat -g sle</b> command: Print all sleeping threads” on page 19-156.
-g smb	Prints detailed information about sbspaces. See “ <b>onstat -g smb</b> command: Print sbspaces information” on page 19-156.
-g smx	Displays server multiplexer group connections information. See “ <b>onstat -g smx</b> command: Print multiplexer group information” on page 19-158.
-g spi	Prints spin locks with long spins. See “ <b>onstat -g spi</b> command: Print spin locks with long spins” on page 19-159.
-g sql	Prints SQL information by <i>session id</i> . If <i>session id</i> is omitted, a one-line summary for each session prints. See “ <b>onstat -g sql</b> command: Print SQL-related session information” on page 19-161.
-g src	Searches for patterns in shared memory. See “ <b>onstat -g src</b> command: Patterns in shared memory” on page 19-162.
-g ssc	Monitors the number of times that the database server reads the SQL statement in the cache. Optional keywords include <b>all</b> and <b>pool</b> . For the syntax, option descriptions, and example output, see “ <b>onstat -g ssc</b> command: Print SQL statement occurrences” on page 19-163.  Displays the same output as <b>onstat -g cac stmt</b> . For more information, see improving query performance in the <i>IBM Informix Performance Guide</i> .
-g stk	Prints the stack of a specified thread or prints stacks for <i>all</i> threads. This option is not supported on all platforms and is not always accurate. See “ <b>onstat -g stk</b> command: Print thread stack” on page 19-165.



onstat -g Option	Topic or Function
-g stm	Prints the memory that each prepared SQL statement uses. See “ <b>onstat -g stm</b> command: Print SQL statement memory usage” on page 19-165.  For more information, see memory utilization and improving query performance in the <i>IBM Informix Performance Guide</i> .
-g stq	Prints queue stream information. See “ <b>onstat -g stq</b> command: Print queue information” on page 19-166.
-g sts	Prints maximum and current stack use per thread. See “ <b>onstat -g sts</b> command: Print stack usage for each thread” on page 19-166.
-g sync	Prints which sync is active. See “ <b>onstat -g sync</b> command: Print ER synchronization status” on page 19-168.
-g tpf	Prints thread profile for a specific thread ID. See “ <b>onstat -g tpf</b> command: Print thread profiles” on page 19-169.
-g ufr	Prints allocated fragments by use. See “ <b>onstat -g ufr</b> command: Print memory pool fragments” on page 19-170.
-g vpcache	Prints information about CPU VP memory block cache statistics. See “ <b>onstat -g vpcache</b> command: Print CPU VP memory block cache statistics” on page 19-171.
-g wai	Prints waiting threads; all threads waiting on mutex or condition, or yielding. See “ <b>onstat -g wai</b> command: Print wait queue thread list” on page 19-173.
-g wmx	Prints all mutexes with waiters. See “ <b>onstat -g wmx</b> command: Print all mutexes with waiters” on page 19-173.
-g wst	Prints wait statistics for threads. See “ <b>onstat -g wst</b> command: Print wait statistics for threads” on page 19-174.

## onstat -g act command: Print active threads

Use the **onstat -g act** command to display information about the active threads.

### Syntax:

▶▶—onstat— -g—act————▶▶

Following is sample output from the **onstat -g act** command. For a description of the output, see “**onstat -g ath** command: Print information about all threads” on page 19-50.

### Example output

```
Running threads:
tid tcb      rstcb prty status  vp-class  name
2   b3132d8  0     1   running *2adm    adminthd
40  c5384d0  0     1   running *1cpu    tlitcpoll
```

Figure 19-13. **onstat -g act** command output

## onstat -g afr command: Print allocated memory fragments

Use the **onstat -g afr** command to display information about the allocated memory fragments for a specified session or shared-memory pool. Each session is allocated a pool of shared memory.

This command requires an additional argument to specify either a pool name or session ID whose memory pool information is to be displayed. Each session is allocated a memory pool with the same name as the session ID. Use the **onstat -g mem** command to identify the pool name and the **onstat -g ses** command to identify the session ID.

### Syntax:

```
▶▶ onstat -g afr [pool_name | sessionid] ▶▶
```

### Example output

---

Figure 19-14. **onstat -g afr** command output

### Output description

#### addr (hexadecimal)

Memory address of the pool fragment.

#### size (decimal)

Size, in bytes, of the pool fragment.

#### memid (string)

Memory ID of the pool fragment.

## onstat -g all command: Print diagnostic information

Use the **onstat -g all** command to gather diagnostic information if advised to do so by IBM Support. For normal administrative purposes, use the **onstat -g** command with individual options.

### Syntax:

```
▶▶ onstat -g all ▶▶
```

## onstat -g arc command: Print archive status

Use the **onstat -g arc** command to display information about the last committed archive for each dbspace and also information about any current ongoing archives.

### Syntax:

```
▶▶ onstat -g arc ▶▶
```

## Example output

```

Dbspaces - Ongoing archives
number  name           Q Size Q Len  buffer partnum   size   Current-page
1       rootdbs        100   3     100   0x1001c9    0      1:128
3       datadbs01      0     0
4       datadbs02      0     0

Dbspaces - Archive Status
name      number level date           log           log-position
rootdbs   1       0     07/30/2009.09:59 28             0x320018
datadbs01 3       0     07/30/2009.09:59 28             0x320018
datadbs02 4       0     07/30/2009.09:59 28             0x320018

```

Figure 19-15. `onstat -g arc` command output

### Output description - Ongoing archives

This output section represents current information about the archives. If no archives are active in the system, this section is not displayed.

Column	Description
Number	The number of the dbspace
Name	The name of the dbspace
Q Size	The before-image queue list size. This information is primarily for IBM support.
Q Len	The before-image queue length. This information is primarily for IBM support.
Buffer	The number of pages used in the before-image buffer
Partnum	The partition number of the before-image bin
Size	The number of pages in the before-image bin
Current-page	The current page that is being archived

**Note:** The before-image bin is a temporary table created in a temporary dbspace, or in the root dbspace if you do not have any temporary dbspaces. If the before-image bin becomes too small, it can extend to additional partitions, in which case the output will display see multiple Partnum and Size fields for the same dbspace.

### Output description - Archive status

This output section contains information about the last backup that has occurred for each dbspace.

Column	Description
Name	The name of the dbspace
Number	The dbspace number
Level	The archive level
Date	The date and time of the last archive

Column	Description
Log	The unique ID (UNIQID) of the checkpoint that was used to start the archive
Log-position	The log position (LOGPOS) of the checkpoint that was used to start the archive

## onstat -g ath command: Print information about all threads

Use the **onstat -g ath** command to display information about all threads.

### Syntax:

►► onstat -g ath ◀◀

### Example output

```
Threads:
tid    tcb          rstcb      prty status          vp-class    name
2      10bbf36a8    0          1    IO Idle         3lio       lio vp 0
3      10bc12218    0          1    IO Idle         4pio       pio vp 0
4      10bc31218    0          1    running        5aio       aio vp 0
5      10bc50218    0          1    IO Idle         6msc       msc vp 0
6      10bc7f218    0          1    running        7aio       aio vp 1
7      10bc9e540    10b231028  1    sleeping secs: 1 1cpu       main_loop()
8      10bc12548    0          1    running        1cpu       tlitcpoll
9      10bc317f0    0          1    sleeping forever 1cpu       tlitcplst
10     10bc50438    10b231780  1    IO Wait        1cpu       flush_sub(0)
11     10bc7f740    0          1    IO Idle         8aio       aio vp 2
12     10bc7fa00    0          1    IO Idle         9aio       aio vp 3
13     10bd56218    0          1    IO Idle        10aio      aio vp 4
14     10bd75218    0          1    IO Idle        11aio      aio vp 5
15     10bd94548    10b231ed8  1    sleeping forever 1cpu       aslogflush
16     10bc7fd00    10b232630  1    sleeping secs: 34 1cpu       btscanner 0
32     10c738ad8    10b233c38  1    sleeping secs: 1 1cpu       onmode_mon
50     10c0db710    10b232d88  1    IO Wait        1cpu       sqlxec
```

Figure 19-16. onstat -g ath command output

### Output description

<b>tid</b>	Thread ID
<b>tcb</b>	Thread control block access
<b>rstcb</b>	RSAM thread control block access
<b>prty</b>	Thread priority
<b>status</b>	Thread status
<b>vp-class</b>	Virtual processor class
<b>name</b>	Thread name

## Related reference

“`onstat -g wst` command: Print wait statistics for threads” on page 19-174

## onstat -g buf command: Print buffer pool profile information

Use the `onstat -g buf` command to display profile information for each buffer pool.

### Syntax:

```
▶▶ onstat -g buf ◀◀
```

### Example output

```
Profile
Buffer pool page size: 2048
dskreads  pagreads  bufreads  %cached  dskwrits  pagwrits  bufwrits  %cached
53056     118251    982617385 99.99    10640768  10915965  15968877  33.37

bufwrits_sinceckpt  bufwaits  ovbuff  flushes
17477              863      0       874

Fg Writes    LRU Writes    Avg. LRU Time    Chunk Writes
0            0              NaN              110767

Fast Cache Stats
gets  hits  %hits  puts
48314472  47220455  97.74  45757549
```

Figure 19-17. `onstat -g buf` command output

## Output description

### Buffer pool page size

Number of bytes in a page in the buffer pool being profiled

### dskreads

Number of disk read operations performed to bring pages into this buffer pool. Each read operation reads one or more pages.

### pagreads

Number of pages read from disk to this buffer pool

### bufreads

Number of times a memory image for a page was read from this buffer pool

### %cached

Percentage of page reads for this buffer pool that were satisfied by a cached page image (rather than having to perform a disk read). Computed as  $(\text{bufreads} - \text{dskreads}) / \text{bufreads} \times 100$ . Higher percentages indicate better caching performance.

### dskwrits

Number of disk write operations performed to write changed pages from this buffer pool back to disk. Each write operation writes one or more pages.

### pagwrits

Number of pages written to disk from this buffer pool

**bufwrits**

Number of times a memory image of a page was written to in this buffer pool

**%cached**

Percentage of page writes for this buffer pool that were satisfied by a cached page image (rather than having to perform a disk write). Computed as  $(\text{bufwrits} - \text{dskwrits}) / \text{bufwrits} \times 100$ .

**bufwrits\_sinceckpt**

Number of times a memory image of a page was written to in this buffer pool since the last checkpoint

**bufwaits**

Number of times a thread had to wait for a lock on a buffer in this buffer pool. Higher numbers indicate more contention among multiple threads for mutually incompatible locks on the same pages.

**ovbuff**

Number of times a changed buffer from this buffer pool was written to disk specifically to create a free buffer to read another requested page. If the *ovbuff* value is high, it may indicate that the buffer pool is not large enough to hold the working set of pages needed by the applications using this buffer pool, which may lead to performance degradation from I/O thrashing.

**flushes**

Number of times the server performed a mass flush of all dirty buffers in the buffer pool. This can occur for a variety of reasons, including as part of checkpoint processing or if the buffer pool is running out of clean buffers despite normal LRU cleaning activity.

**Fg Writes**

Number of changed buffers from this buffer pool that were written to disk by a non-I/O flusher thread that was accessing the buffer. This number is a superset of *ovbuff*. In addition to the writes to service page faults counted by *ovbuff*, this value also includes foreground writes that are done by certain operations to maintain the consistency of database logs and reserved pages in order to guarantee correctness of crash recovery in special cases.

**LRU Writes**

Number of changed buffers from this buffer pool that were written to disk by an LRU cleaner thread. LRU cleaners are activated if the buffer pool exceeds the value specified in the *lru\_max\_dirty* field of the BUFFERPOOL configuration parameter or if foreground writes occur due to buffer pool overflows.

**Avg. LRU Time**

Average amount of time taken by an LRU cleaner thread to clean a single LRU chain.

**Chunk Writes**

Number of changed buffers that were written to disk by a chunk cleaning operation. Chunk cleaning writes out all changed buffers of a given chunk that are in the buffer pool. This is done in a variety of special circumstances that need to clean a large number of buffers quickly, such as checkpoint processing and fast recovery.

### Fast Cache Stats

Statistics for the fast cache, which is a type of cache that reduces the time needed for accessing the bufferpool

- gets** The number of times the server looked for a buffer in the fast cache
- hits** The number of times that the server found the buffer it was searching for in the fast cache
- %hits** The percentage of hits, which is  $\text{hits} \times 100 / \text{gets}$
- puts** The number of times that the server inserted buffers inserted into the fast cache

## onstat -g cat command: Print ER global catalog information

Use the **onstat -g cat** command to display information from the Enterprise Replication global catalog. The global catalog contains information about the defined servers, replicates, and replicate sets on each of the servers within the domain.

### Syntax:

```
▶▶ onstat -g cat ◀◀
```

If a replicated table is undergoing an alter operation, the **onstat -g cat** command shows that it is in alter mode. For example, use this command to determine:

- How many servers and how many replicates are configured
- Which table matches a given replicate
- Whether a server is a root or leaf server
- The current bitmap mask for a given server. You can use the bitmap mask with the output from the **onstat -g rqm** command to determine which server Enterprise Replication is waiting on for an acknowledgment.

The **onstat -g cat** command has the following formats:

```
onstat -g cat
onstat -g cat replname
onstat -g cat scope
```

The following table describes these formats.

Modifier	Description
<i>replname</i>	Specify the name of a replicate
<i>scope</i>	Specify one of the following values: <ul style="list-style-type: none"><li><b>servers</b> : Displays information only about servers</li><li><b>repls</b> : Displays information only about replicates</li><li><b>full</b> : Displays expanded information for both replicate servers and replicates</li></ul>

### Example output

This sample output from the **onstat -g cat repls** command shows that the table **tab** is in alter mode. The replicate **rep1** is defined on this table, its replicate ID is 6553601. For more information on the replicate attributes that this command

displays, see the *IBM Informix Enterprise Replication Guide*.

```
GLOBAL-CATALOG CACHE STATISTICS
REPLICATES
-----
Parsed statements:
  Id 6553601 table tab
  Id 6553602 table tab12
Inuse databases: test(2)
  Name: rep1, Id: 6553601 State: ACTIVE Flags: 0x800000 ALTERMODE
    use 0 lastexec Wed Dec 31 18:00:00 1969
    Local Participant: test:nagaraju.tab
    Attributes: TXN scope, Enable ATS, Enable RIS, all columns
      sent in updates
    Conflict resolution: [TIMESTAMP]
    Column Mapping: ON, columns INORDER, offset 8, uncomp_len 12
    Column Name Verification: ON
    No Replicated UDT Columns
  Name: rep12, Id: 6553602 State: ACTIVE Flags: 0x800000 use 0
    lastexec Wed Dec 31 18:00:00 1969
    Local Participant: test:nagaraju.tab12
    Attributes: TXN scope, Enable ATS, Enable RIS, all columns
      sent in updates
    Conflict resolution: [TIMESTAMP]
    Column Mapping: ON, columns INORDER, offset 8, uncomp_len 2064
    Column Name Verification: ON
    No Replicated UDT Columns
```

Figure 19-18. `onstat -g cat repls` command output

## onstat -g cdr command: Print ER statistics

Use the `onstat -g cdr` command to display the output for all of the Enterprise Replication statistics commands.

### Syntax:

```
▶▶ onstat -g cdr ▶▶
```

The output of the `onstat -g cdr` command is a combination of the following Enterprise Replication `onstat` command outputs:

- `onstat -g cat`
- `onstat -g grp`
- `onstat -g que`
- `onstat -g rqm`
- `onstat -g nif all`
- `onstat -g rcv`
- `onstat -g dss`
- `onstat -g dtc`
- `onstat -g rep`

For examples and descriptions of the output, refer to the following topics about the commands that compose the `onstat -g cdr` output:

- “`onstat -g cat` command: Print ER global catalog information” on page 19-53
- “`onstat -g grp` command: Print ER grouper statistics” on page 19-81
- “`onstat -g que` command: Prints ER queue statistics” on page 19-130



- “**onstat -g rqm** command: Print low-level queue statistics” on page 19-137
- “**onstat -g nif** command: Print statistics about the network interface” on page 19-110
- “**onstat -g rcv** command: Print ER receive manager statistics” on page 19-133
- “**onstat -g dss** command: Print ER environment data” on page 19-75
- “**onstat -g dtc** command: Print delete table cleaner statistics” on page 19-75
- “**onstat -g rep** command: Print ER schedule manager events” on page 19-137

## onstat -g cdr config command: Print ER settings

Use the **onstat -g cdr config** command to display the settings of Enterprise Replication configuration parameters and environment variables that can be set with the CDR\_ENV configuration parameter.

### Syntax:

```

▶▶ onstat -g cdr config
┌───────────────────────────────────────────────────────────────────────────────────┐
│ long                                                                              │
│ parameter_name                                                                    │
│ parameter_name long                                                                │
│ CDR_ENV                                                                            │
│ CDR_ENV long                                                                      │
│ CDR_ENV variable_name                                                            │
│ CDR_ENV variable_name long                                                       │
└───────────────────────────────────────────────────────────────────────────────────┘

```

This command has the following formats:

```

onstat -g cdr config
onstat -g cdr config long
onstat -g cdr config parameter_name
onstat -g cdr config parameter_name long
onstat -g cdr config CDR_ENV
onstat -g cdr config CDR_ENV long
onstat -g cdr config CDR_ENV variable_name
onstat -g cdr config CDR_ENV variable_name long

```

The **long** option prints additional information about settings that can be useful for IBM Support.

The following table describes *parameter\_name* and *variable\_name*.

Modifier	Description
<i>parameter_name</i>	The name of an Enterprise Replication configuration parameter
<i>variable_name</i>	The name of an Enterprise Replication environment variable

If you use **onstat -g cdr config** without any options, the settings of all Enterprise Replication configuration parameters and environment variables are included in the output. If you specify the CDR\_ENV configuration parameter without an environment variable name, all Enterprise Replication environment variables are included in the output.

### Example output

The following sample output of the **onstat -g cdr config ENCRYPT\_CDR** command shows the setting of the ENCRYPT\_CDR configuration parameter:

```

onstat -g cdr config ENCRYPT_CDR
ENCRYPT_CDR configuration setting:          0

```

The following sample output of the **onstat -g cdr config CDR\_ENV** command shows the settings of all Enterprise Replication environment variables:

```

onstat -g cdr config CDR_ENV

CDR_ENV environment variable settings:
  CDR_LOGDELTA:
    CDR_LOGDELTA configuration setting:      0
  CDR_PERFLOG:
    CDR_PERFLOG configuration setting:       0
  CDR_ROUTER:
    CDR_ROUTER configuration setting:       0
  CDR_RMSCALEFACT:
    CDR_RMSCALEFACT configuration setting:   0
  CDRSITES_731:
    CDRSITES_731 configuration setting:     [None configured]
  CDRSITES_92X:
    CDRSITES_92X configuration setting:     [None configured]
  CDRSITES_10X:
    CDRSITES_10X configuration setting:     [None configured]

```

The following sample output of the **onstat -g cdr config** command shows the settings of all Enterprise Replication configuration parameters and CDR\_ENV environment variables:

```

onstat -g cdr config

CDR_DBSPACE:
  CDR_DBSPACE configuration setting:        rootdbs
CDR_DSLOCKWAIT:
  CDR_DSLOCKWAIT configuration setting:     5
CDR_EVALTHREADS:
  CDR_EVALTHREADS configuration setting:    1, 2
CDR_MAX_DYNAMIC_LOGS:
  CDR_MAX_DYNAMIC_LOGS configuration setting: 0
CDR_NIFCOMPRESS:
  CDR_NIFCOMPRESS configuration setting:    0
CDR_QDATA_SBSpace:
  CDR_QDATA_SBSpace configuration setting:  cdrsbsp
CDR_QHDR_DBSPACE:
  CDR_QHDR_DBSPACE configuration setting:   rootdbs
CDR_QUEUEMEM:
  CDR_QUEUEMEM configuration setting:      4096
CDR_SERIAL:
  CDR_SERIAL configuration setting:        0, 0
CDR_SUPPRESS_ATSRISWARN:
  CDR_SUPPRESS_ATSRISWARN configuration setting: [None suppressed]
ENCRYPT_CDR:
  ENCRYPT_CDR configuration setting:        0
ENCRYPT_CIPHERS:
  ENCRYPT_CIPHERS configuration setting:    [None configured]
ENCRYPT_MAC:
  ENCRYPT_MAC configuration setting:       [None configured]
ENCRYPT_MACFILE:
  ENCRYPT_MACFILE configuration setting:    [None configured]
ENCRYPT_SWITCH:
  ENCRYPT_SWITCH configuration setting:     0,0
CDR_ENV environment variable settings:
  CDR_LOGDELTA:
    CDR_LOGDELTA configuration setting:    0
  CDR_PERFLOG:
    CDR_PERFLOG configuration setting:     0
  CDR_ROUTER:

```

```

    CDR_ROUTER configuration setting:          0
CDR_RMSCALEFACT:
    CDR_RMSCALEFACT configuration setting:    0
CDRSITES_731:
    CDRSITES_731 configuration setting:      [None configured]
CDRSITES_92X:
    CDRSITES_92X configuration setting:      [None configured]
CDRSITES_10X:
    CDRSITES_10X configuration setting:      [None configured]

```

## onstat -g ckp command: Print checkpoint history and configuration recommendations

Use the **onstat -g ckp** command to print checkpoint history and display configuration recommendations if a suboptimal configuration is detected.

### Syntax:

```
▶▶ onstat -g ckp ◀◀
```

### Example output

Auto Checkpoints=On RTO_SERVER_RESTART=60 seconds Estimated recovery time 7 seconds												
Interval	Clock		LSN	Total Time	Flush Time	Block Time	# Waits	Critical Sections				#Dirty Buffers
	Time	Trigger						Ckpt Time	Wait Time	Long Time		
1	18:41:36	Startup	1:f8	0.0	0.0	0.0	0	0.0	0.0	0.0	4	
2	18:41:49	Admin	1:11c12cc	0.3	0.2	0.0	1	0.0	0.0	0.0	2884	
3	18:42:21	Llog	8:188	2.3	2.0	2.0	1	0.0	2.0	2.0	14438	
4	18:42:44*	User	10:19c018	0.0	0.0	0.0	1	0.0	0.0	0.0	39	
5	18:46:21	RTO	13:188	54.8	54.2	0.0	30	0.6	0.4	0.6	68232	
		Physical Log		Logical Log								
Dskflu /Sec	Total Pages	Avg /Sec	Total Pages	Avg /Sec								
4	3	0	1	0								
2884	1966	163	4549	379								
7388	318	10	65442	2181								
39	536	21	20412	816								
1259	210757	1033	150118	735								
Max Plog pages/sec	Max Llog pages/sec	Max Dskflush Time	Avg Dskflush pages/sec	Avg Dirty pages/sec	Blocked Time							
8796	6581	54	43975	2314	0							

Figure 19-19. **onstat -g ckp** command output

### Output description

#### Auto Checkpoints

Indicates if the `AUTO_CKPTS` configuration parameter is on or off

#### RTO\_SERVER\_RESTART

Displays the RTO time in seconds. Zero (0) means that RTO is off.

#### Estimated recovery time ## seconds

Indicates the estimated recovery time if the data server stops responding. This value only appears if `RTO_SERVER_RESTART` is active.

#### Interval

Checkpoint interval ID

**Clock Time**

Clock time when checkpoint occurred.

**Trigger**

Event that triggered the checkpoint. An asterisk (\*) indicates that the checkpoint requested was a transaction-blocking checkpoint.

Trigger name	Description
Admin	Administrator related tasks. For example: <ul style="list-style-type: none"> <li>• Create, drop, or rename a dbspace</li> <li>• Add or drop a chunk</li> <li>• Add or drop a log file</li> <li>• Change physical log size or location</li> <li>• After "shrink" operation on partition</li> <li>• Turn on or off mirroring</li> </ul>
Backup	Backup related operations. For example: <ul style="list-style-type: none"> <li>• Fake backup</li> <li>• Start of an archive</li> <li>• After the completion of a physical restore</li> </ul>
CDR	ER subsystem is started for the first time, or is restarted after all of the replication participants were removed.
CKPTINTVL	When the checkpoint interval expires. The checkpoint interval is the value specified for the CKPTINTVL parameter in the ONCONFIG file.
Conv/Rev	Conversion reversion checkpoint. After the check phase of convert and before the actual conversion of disk structures. After the reversion is completed also triggers a checkpoint.
HA	High availability. For example: <ul style="list-style-type: none"> <li>• A new RSS or SDS node is added to a High Availability cluster</li> <li>• A secondary server is promoted to a primary server</li> <li>• The physical log file is low on a secondary server</li> </ul>
HDR	High-Availability Data Replication. For example: <ul style="list-style-type: none"> <li>• The mode of the server is changed</li> <li>• The start of the first transfer after HDR is setup</li> <li>• There is the potential for a physical log overflow on primary or secondary servers</li> </ul>
Lightscan	Before the look aside is turned off on partitions.
Llog	Running out of logical log resources.

Trigger name	Description
LongTX	Long Transaction. If a long transaction has been found but not stopped, a checkpoint is initiated to stop the transaction. During rollback, a checkpoint is initiated in the rollback phase if a checkpoint has not already happened after long transaction has been aborted.
Misc	Miscellaneous events. For example: <ul style="list-style-type: none"> <li>• A dbspace or chunk is being brought down because of I/O errors</li> <li>• During rollback when the addition of the chunk is being undone. For example, when removing the chunk.</li> </ul>
Pload	When the High-Performance Loader starts in the Express mode.
Plog	Physical log has one of the following conditions: <ul style="list-style-type: none"> <li>• Physical log is 75% full</li> <li>• The amount of physical log used plus the number of dirty partitions is more than 90% of physical log size</li> </ul>
Restore Pt	Restore Point. Checkpoints at the start and end of a restore point. The restore point is (used by conversion guard) CONVERSION_GUARD configuration parameter is enabled and a temporary directory is specified in the RESTORE_POINT_DIR configuration parameter.
Recovery	During a restore, at the start of a fast recovery.
Reorg	At the start of online index build.
RTO	Maintaining the Recovery Time Objective (RTO) policy. During normal operations, when the restart time after a crash might exceed the value set for the RTO_SERVER_RESTART configuration parameter.
Stamp Wrap	Checkpoint timestamp. If the new checkpoint timestamp appears to be before the last written checkpoint, then the timestamp is advanced out of interval between checkpoints. Another checkpoint is triggered.
Startup	At the startup of the database server.
Uncompress	Uncompress commands that are issued on a table or partition. This applies only for checkpoints on tables or databases that are not logged.
User	A checkpoint request is submitted by the user.

**LSN** Logical log position where checkpoint is recorded

**Total Time**

Total checkpoint duration, in seconds, from request time to checkpoint completion

**Flush Time**

Time, in seconds, to flush bufferpools

**Block Time**

Time a transaction was blocked, in seconds, by a checkpoint that was triggered by a scarcity of some needed resource. For example, running out of physical log, or wrap-around of the logical log.

**# Waits**

Number of transactions blocked waiting for checkpoint

**Ckpt Time**

Time, in seconds, for all transactions to recognize a requested checkpoint

**Wait Time**

Average time, in seconds, that transactions waited for checkpoint

**Long Time**

Longest amount of time, in seconds, a transaction waited for checkpoint

**# Dirty Buffers**

Number of dirty buffers flushed to disk during checkpoint

**Dskflu/sec**

Number of buffers flushed per second

**Physical Log Total Pages**

Total number of pages physically logged during checkpoint interval

**Physical Log Avg/Sec**

Average rate of physical log activity during checkpoint interval

**Logical Log Total Pages**

Total number of pages logically logged during checkpoint interval

**Logical Log Avg/Sec**

Average rate of logical log activity during checkpoint interval

**Max Plog pages/sec**

Maximum rate of physical log activity during checkpoint interval

**Max Llog pages/sec**

Maximum rate of logical log activity during checkpoint interval

**Max Dskflush Time**

Maximum time, in seconds, to flush bufferpools to disk

**Avg Dskflush pages/sec**

Average rate bufferpools are flushed to disk

**Avg Dirty pages/sec**

Average rate of dirty pages between checkpoints

**Blocked Time**

Longest blocked time, in seconds, since the database server was last started

**Performance advisory messages**

If the Informix data server detects a configuration that is less than optimal, a performance advisory message with tuning recommendations appears below the

checkpoint history. This performance advisory message also appears in the message log. Following are examples of performance advisory messages:

Physical log is too small for bufferpool size. System performance may be less than optimal.  
Increase physical log size to at least %ldKb

Physical log is too small for optimal performance.  
Increase the physical log size to at least \$ldKb.

Logical log space is too small for optimal performance.  
Increase the total size of the logical log space to at least %ld Kb.

Transaction blocking has taken place. The physical log is too small.  
Please increase the size of the physical log to %ldKb

Transaction blocking has taken place. The logical log space is too small.  
Please increase the size of the logical log space to %ldKb

## onstat -g cmsm command: Print Connection Manager information

Use the **onstat -g cmsm** command to display Connection Manager information, such as the number of Connection Manager daemons attached to the current database instance, as well as the number of connections each daemon has processed.

### Syntax:

▶▶ onstat -g cmsm ◀◀

### Example output

Connection Manager Name: argo			
Hostname: argo			
SLA	Connections	Service/Protocol	Rule
oltp	9	9593/onsoctcp	primary
oltp_ssl	4	9596/onsocssl	primary <mode=proxy>
report	0	9594/onsoctcp	SDS+HDR+RSS
Failover Configuration:			
Connection Manager name	Rule	Timeout	State
argo	SDS+HDR+RSS	10	Active Arbitrator, Primary is up

Figure 19-20. **onstat -g cmsm** command output with one Connection Manager instance

```

Connection Manager Name: argo
  Hostname: argo

  SLA           Connections  Service/Protocol  Rule
  oltp          9           9593/onsoctcp    primary
  oltp_ssl     4           9596/onsocssl   primary <mode=proxy>
  report       0           9594/onsoctcp    SDS+HDR+RSS

Connection Manager Name: argo2
  Hostname: argo

  SLA           Connections  Service/Protocol  Rule
  oltp2         9           19903/onsoctcp   primary
  report2      0           19904/onsoctcp   SDS+HDR+RSS

Failover Configuration:
Connection Manager name  Rule           Timeout  State
argo                    SDS+HDR+RSS    10      Active Arbitrator, Primary is up
argo2                   SDS+HDR+RSS    0       Primary is up

```

Figure 19-21. `onstat -g cmsm` command output with two Connection Manager instances

## Output description

The output of the `onstat -g cmsm` command is divided into two sections. The first section displays service level agreement (SLA) information for each Connection Manager instance. The second section displays failover information for each instance.

### Connection Manager Name

The name of the Connection Manager instance.

### Hostname

The name of the host.

**SLA** The name of the service level agreement.

### Connections

The number of connections that are processed with the service level agreement.

### Service/Protocol

The port number or service name associated with the Service Level Agreement, followed by the protocol (onsoctcp, drsoctcp, onsocssl, drsocssl).

**Rule** The service level agreement definition which can include server types (Primary, SDS, RSS, HDR) or server names.

### Failover Configuration

#### Connection Manager Name

The name of the Connection Manager instance.

**Rule** The failover configuration.

#### Timeout

The timeout value, in seconds, for the failover configuration.

**State** An indicator of the status of the primary server. Also indicates the Connection Manager instance serving as the failover arbitrator.



## onstat -g con command: Print condition and thread information

Use the **onstat -g con** command to display information about conditions and the threads that are waiting for the conditions.

### Syntax:

▶▶ onstat -g con ◀◀

### Example output

```
Conditions with waiters:
cid      addr          name          waiter  waittime
271      c63d930      netnorm       1511    6550
```

Figure 19-22. **onstat -g con** command output

### Output description

**cid** Condition identifier

**addr** Condition control block address

**name** Name of condition the thread is waiting on

**waiter** ID of thread waiting on condition

**waittime**

Time, in seconds, thread has been waiting on this condition

## onstat -g cpu: Print runtime statistics

Use the **onstat -g cpu** command to display information about runtime statistics for each thread that is running in the server.

### Syntax:

▶▶ onstat -g cpu ◀◀

### Example output

```
onstat -g cpu
```

```
Thread CPU Info:
```

tid	name	vp	Last Run	CPU Time	#scheds	status
2	lio vp 0	3lio*	07/18 08:35:35	0.0000	1	IO Idle
3	pio vp 0	4pio*	07/18 08:35:36	0.0102	2	IO Idle
4	aio vp 0	5aio*	07/18 08:35:47	0.6876	68	IO Idle
5	msc vp 0	6msc*	07/18 11:47:24	0.0935	14	IO Idle
6	main_loop()	1cpu*	07/18 15:02:43	2.9365	23350	sleeping secs: 1
7	soctcpoll	7soc*	07/18 08:35:40	0.1150	1	running
8	soctcpio	8soc*	07/18 08:35:40	0.0037	1	running
9	soctcplst	1cpu*	07/18 11:47:24	0.1106	10	sleeping forever
10	soctcplst	1cpu*	07/18 08:35:40	0.0103	6	sleeping forever
11	flush_sub(0)	1cpu*	07/18 15:02:43	0.0403	23252	sleeping secs: 1
12	flush_sub(1)	1cpu*	07/18 15:02:43	0.0423	23169	sleeping secs: 1
13	flush_sub(2)	1cpu*	07/18 15:02:43	0.0470	23169	sleeping secs: 1
14	flush_sub(3)	1cpu*	07/18 15:02:43	0.0407	23169	sleeping secs: 1
15	flush_sub(4)	1cpu*	07/18 15:02:43	0.0307	23169	sleeping secs: 1
16	flush_sub(5)	1cpu*	07/18 15:02:43	0.0323	23169	sleeping secs: 1
17	flush_sub(6)	1cpu*	07/18 15:02:43	0.0299	23169	sleeping secs: 1
18	flush_sub(7)	1cpu*	07/18 15:02:43	0.0314	23169	sleeping secs: 1
19	kaio	1cpu*	07/18 14:56:42	1.4560	2375587	IO Idle
20	aslogflush	1cpu*	07/18 15:02:43	0.0657	23166	sleeping secs: 1
21	btscanner_0	1cpu*	07/18 15:00:53	0.0484	784	sleeping secs: 61
37	onmode_mon	1cpu*	07/18 15:02:43	0.3467	23165	sleeping secs: 1
43	dbScheduler	1cpu*	07/18 14:58:14	1.6613	320	sleeping secs: 31
44	dbWorker1	1cpu*	07/18 13:48:10	0.4264	399	sleeping forever
45	dbWorker2	1cpu*	07/18 14:48:11	1.9346	2936	sleeping forever
94	bf_priosweep()	1cpu*	07/18 15:01:42	0.0431	77	cond wait bp_cond

Figure 19-23. `onstat -g cpu` command output

## Output description

**tid** The ID of the thread

**name** The name of the thread

**vp** The ID of the virtual processor in which the thread is running

### Last Run

The timestamp when the thread last ran

### CPU Time

The time taken until now by the thread

### #scheds

The number of times the thread was scheduled to run

**status** The status of the thread. Possible status values are:

- cond wait
- IO Idle
- join wait
- mutex wait
- ready
- sleeping
- terminated
- running
- yield

## onstat -g dbc command: Print dbScheduler and dbWorker thread statistics

Use the **onstat -g dbc** command to display statistics about the Scheduler tasks that are currently running, which are handled by dbWorker threads, or scheduled to be run, which are handled by the dbScheduler thread.

### Syntax:

```
▶▶ onstat -g dbc ◀◀
```

### Example output

```
Worker Thread(0) 46fa6f10
=====
Task: 47430c18
Task Name: mon_config_startup
Task ID: 3
Task Type: STARTUP SENSOR
Last Error
  Number -310
  Message Table (informix.mon_onconfig) already exists in database.
  Time 09/11/2007 11:41
  Task Name mon_config_startup

Task Execution: onconfig_save_diffs

WORKER PROFILE
  Total Jobs Executed 10
  Sensors Executed 8
  Tasks Executed 2
  Purge Requests 8
  Rows Purged 0

Worker Thread(1) 46fa6f80
=====
Task: 4729fc18
Task Name: mon_sysenv
Task ID: 4
Task Type: STARTUP SENSOR
Task Execution: insert into mon_sysenv select 1, env_name, env_value FROM
  sysmaster:sysenv

WORKER PROFILE
  Total Jobs Executed 3
  Sensors Executed 2
  Tasks Executed 1
  Purge Requests 2
  Rows Purged 0

Scheduler Thread 46fa6f80
=====
Run Queue
  Empty
Run Queue Size 0
Next Task 7
Next Task Waittime 57
```

Figure 19-24. onstat -g dbc command output

## Output description

### Worker Thread

Address of the worker thread in shared memory

**Task** Name of the last executed task

### Task ID

The task ID from the **tk\_id** column in the **sysadmin:ph\_task** table for this task

### Task Type

Type of the task

### Last Error

Error number, error message, time (in seconds), and task name from the last error the dbWorker thread encountered. It could be from the previously executed task or from a task executed days ago.

### Task Execution

SQL statement or SPL procedure or routine executed as part of the task

### WORKER PROFILE

The dbWorker thread profile data shows the total jobs executed, number of sensors executed, number of tasks executed, number of purge requests, and the number of rows purged from the result tables for all sensors executed by this dbWorker thread.

### Scheduler Thread

Address of the scheduler thread in shared memory

### Run Queue

The task ID for the next scheduled task. If no task is scheduled, the value is Empty.

### Run Queue Size

The number of tasks that are waiting to be executed by the dbWorker thread

### Next Task

The task ID of the next task that will be scheduled to be executed

### Next Task Waittime

The number of seconds before the Next Task will be scheduled for execution

### Related reference

 Monitor the scheduler (Administrator's Guide)

“scheduler argument: Stop or start the scheduler (SQL administration API)” on page 20-71

## onstat -g ddr command: Print ER database log reader status

Use the **onstat -g ddr** command to display information about the status of the Enterprise Replication database log reader.

### Syntax:

```
▶▶—onstat— -g—ddr—▶▶
```

The **ddr**, or **ddr\_snoopy** option, is an internal component of Enterprise Replication that reads the log buffers and passes information to the grouper component.

You can use the information from the **onstat -g ddr** command to monitor the *replay position* in the log file and ensure that the replay position is never overwritten, which can cause loss of data. The replay position is the point from where, if a system failure occurs, Enterprise Replication starts re-reading the log information into the log update buffers. All the transactions generated before this position at all of the target servers have been applied by Enterprise Replication or safely stored in the stable queue space. As messages are acknowledged or stored in the stable queue, the replay position should advance. If you notice that replay position is not advancing, this can mean that the stable queue is full or a remote server is down.

The output from the **onstat -g ddr** command shows you a snapshot of the replay position, the *snoopy position*, and the *current position*. The snoopy position identifies the position of the **ddr\_snoopy** thread in the logical logs. The snoopy position is the read position. The **ddr\_snoopy** thread has read the log records up until this point. The current position is the position where the server has written its last logical log record.

If log reading is blocked, data might not be replicated until the problem is resolved. If the block is not resolved, the database server might overwrite the read (**ddr\_snoopy**) position, which means that data will not be replicated. If this occurs, you must manually resynchronize the source and target databases.

You can enable dynamic log creation by setting the `CDR_MAX_DYNAMIC_LOGS` configuration parameter in the `ONCONFIG` file. If the current position reaches the log needs position, instead of going into a blocked state, Enterprise Replication automatically adds another log file. If this option is set, the **onstat -g ddr** command displays information about the number of dynamic log requests made. For more information, see the *IBM Informix Enterprise Replication Guide*.

## Example output

The following sample output from the **onstat -g ddr** command shows the replay position, the snoopy position, and the current position highlighted.

```

DDR -- Running
# Event Snoopy   Snoopy  Replay  Replay  Current  Current
Buffers ID    Position ID    Position ID    Position
528      24    165018  24     6a018   24     166000

Log Pages Snooped:      From      From      Tossed
                       Cache     Disk    (LBC full)
                       247     111      0

Total dynamic log requests: 0
DDR events queue

Type  TX id  Partnum  Row id

```

Figure 19-25. **onstat -g ddr** command output

## onstat -g dic command: Print table information

Use the **onstat -g dic** command to display a line of information about each table that is cached in the shared-memory dictionary. If you specify a table name, this command prints internal SQL information about that particular table.

### Syntax:

```
▶▶ onstat -g dic ◀◀
```

### Example output

```
Dictionary Cache: Number of lists: 31, Maximum list size: 10
list# size refcnt dirty? heapptr table name
-----
 1     3     1     no    14b5d890 wbe@oninit_shm:informix.t0010url
      1     1     no    14cbb820 wbe@oninit_shm:informix.t9051themeval
      0     0     no    14b63c20 wbe@oninit_shm:informix.t0060hits
 2     2     0     no    14b97420 wbe@oninit_shm:informix.t0120import
      1     1     no    14b6c820 wbe@oninit_shm:informix.t9110domain
 3     3     0     no    14bce020 wbe@oninit_shm:informix.t0150url
      0     0     no    14d3d820 contact@oninit_shm:informix.wbtags
      0     0     no    14c87420 wbe@oninit_shm:informix.wbtags
 4     1     0     no    14b7a420 drug@oninit_shm:abcdef.product ..
Total number of dictionary entries: 36
```

Figure 19-26. `onstat -g dic` command output

### Output description

**list#** Data dictionary hash chain ID

**size** Number of entries in this hash

**refcnt** Number of SQL statements currently referencing one of the cache entries.

**dirty?** Whether the entry has been modified since last written to disk.

**heapptr**

Address for the heap used to store this table

**table name**

Name of table in cache

For more information on the `onstat -g dic` command, see the *IBM Informix Performance Guide*.

### onstat -g dis command: Print database server information

Use the `onstat -g dis` command to display a list of database servers, the status of each server, and information about each server, including the location of the `INFORMIXDIR` directory, `sqlhosts` file, and `ONCONFIG` file. You can use this command in any database server mode, including offline.

### Syntax:

```
▶▶ onstat -g dis ◀◀
```

### Example output

```

There are 2 servers found
Server      : ol_tuxedo
Server Number : 53
Server Type  : IDS
Server Status : Up
Server Version: IBM Informix Version 11.50.UC1
Shared Memory : 0xa000000
INFORMIXDIR : /local1/engines/ol_tuxedo/dist
ONCONFIG    : /local1/engines/ol_tuxedo/dist/etc/onconfig.ol_tuxedo
SQLHOSTS    : /local1/engines/ol_tuxedo/dist/etc/sqlhosts
Host        : avocet

Server      : ol_9next
Server Number : 0
Server Type  : IDS
Server Status : Down
Server Version:
Shared Memory : 0
INFORMIXDIR : /local1/engines/ol_9next/dist
ONCONFIG    :
SQLHOSTS    :
Host        :

```

Figure 19-27. `onstat -g dis` command output

### Output description

**Server** Server name

**Server Number**  
Number of the server.

**Server Type**  
Type of server

**Server Status**  
Up means that the server is online, Down means that the server is offline

**Server Version**  
Version of the server

**Shared Memory**  
Location of the shared memory address

**INFORMIXDIR**  
Location of the `$INFORMIXDIR/` directory on UNIX and in the `%INFORMIXDIR%\` directory on Windows.

**ONCONFIG**  
Location of the ONCONFIG file

**SQLHOSTS**  
Location of the `sqlhosts` file

**Host** Host name of the server

### **onstat -g dsk** command: Print the progress of the currently running compression operation

Use the `onstat -g dsk` command to print information that shows the progress of currently running compression operations, such as compress, repack, and uncompress.

### Syntax:

```
▶▶ onstat -g dsk ◀◀
```

### Example output

Partnum	OP	Processed	Cur Page	Duration	Table
0x02900002	4	2793215	246952	158s	stock
0x02800005	4	1355213	248383	68s	order_line

Figure 19-28. `onstat -g dsk` command output

### Output description

#### partnum

Partition number of the table or fragment

**OP** One of the following flags that identifies the compression operation:

- 1 = create\_dictionary
- 2 = compress
- 4 = repack
- 8 = repack\_offline
- 16 = shrink
- 32 = uncompress
- 64 = uncompress\_offline
- 128 = estimate\_compression
- 256 = purge\_dictionary

#### Processed

Number of rows processed so far for the specified operation

#### Curr Page

The current page number that the server is operating on now

#### Duration

The number of seconds that have elapsed since the operation started

**Table** Name of the table

## onstat -g dll command: Print dynamic link library file list

### Syntax:

```
▶▶ onstat -g dll ◀◀
```

### Example output

### Output description

**addr** Address of the DLL file

**slot** Slot number entry in the library table

**vp** ID of the virtual processor



**baseaddr**

Base address of the shared library

**filename**

Name of the DLL file

**onstat -g dmp command: Print raw memory**

Use the **onstat -g dmp** command to display information about raw memory at a given address for a number of given bytes.

**Syntax:**

```
▶▶ onstat -g dmp address length ▶▶
```

Each address and length must be within the allocated memory shown from **onstat -g seg** output. The address specified can be in decimal or hexadecimal format. Hexadecimal addresses must begin with **0x**. You can specify the address in decimal, but doing so requires converting the memory shown from **onstat -g seg** to decimal before using it as a command line argument.

**Example output**

```
%onstat -g dmp 0x700000011a19d48 100

address          bytes in mem
0700000011a19d48: 07000000 118e0fa8 07000000 11942b40 .....+@
0700000011a19d58: 07000000 10137120 00000000 00000000 .....q .....
0700000011a19d68: 00000000 00000000 00000000 00000000 .....
0700000011a19d78: 07000000 11a19d48 07000000 11a19d48 .....H .....H
0700000011a19d88: 00000000 00000000 00000000 00000000 .....
0700000011a19d98: *
0700000011a19da8: 00000000 ....
```

Figure 19-29. **onstat -g dmp** command output

**Output description****address**

Memory address of the raw memory.

**bytes in mem**

Hexadecimal and ASCII representations of the memory contents.

Output from the command is divided into three columns: memory address, hexadecimal values for the bytes in memory, and the ASCII representation of the bytes in memory. The bytes in memory (middle) section displays the first 16 bytes of memory starting at the address specified on the command line. The third column shows the ASCII representation of the hexadecimal data. Periods are displayed for all hexadecimal values that do not have an ASCII character equivalent. ASCII values are shown in order to make searching for plain text easier.

In the example output shown, the fifth line of data displays zeros and the sixth line contains an asterisk. The asterisk indicates an unknown number of repetitions of the previous line, which means that there is no more data after the fourth line.

## onstat -g dri command: Print high-availability data replication information

Use the **onstat -g dri** command to print information about high-availability data replication statistics on the current server.

Use the **onstat -g dri ckpt** command to print information about nonblocking checkpoints in HDR servers.

### Syntax:

```
▶▶ onstat -g dri [ckpt] ▶▶▶▶
```

### Example output

```
Data Replication:
Type           State      Paired server      Last DR CKPT (id/pg)  Supports Proxy Writes
primary        on         BB_1                554 / 558             Y

DRINTERVAL    30
DRTIMEOUT     30
DRAUTO        0
DRLOSTFOUND   /vobs/tristarm/sqldist/etc/dr.lostfound
DRIDXAUTO     0
ENCRYPT_HDR    0
Backlog       0
Last Send     2011/05/04 00:40:32
Last Receive  2011/05/04 00:40:32
Last Ping     2011/05/04 00:40:18
```

Figure 19-30. **onstat -g dri** command output

```
Data Replication:
Type           State      Paired server      Last DR CKPT (id/pg)  Supports Proxy Writes
primary        on         BB_1                554 / 558             Y

DRINTERVAL    30
DRTIMEOUT     30
DRAUTO        0
DRLOSTFOUND   /vobs/tristarm/sqldist/etc/dr.lostfound
DRIDXAUTO     0
ENCRYPT_HDR    0

DR Checkpoint processing:
Save State     N
Pages Saved    0
Save Area      none
Received log id, page 17,68
Saved log id, page 0,0
Drain log id, page 0,0
Processed log id, page 17,68
Pending checkpoints 0
```

Figure 19-31. **onstat -g dri ckpt** command output

## Output description

**Type** Current type of server: primary, secondary, or standard

**State** on or off

### Paired server

Name of the primary or secondary server that this server is paired with

### Last DR CKPT

Last checkpoint ID and page

### Supports Proxy Writes

Displays whether the server is currently configured to allow secondary server updates. **Y** = supports secondary server updates, **N** = does not support secondary server updates.

The second section lists the values of the following configuration parameters in the ONCONFIG file:

- DRINTERVAL
- DRTIMEOUT
- DRAUTO
- DRLOSTFOUND
- DRIDXAUTO
- ENCRYPT\_HDR
- Backlog - Number of log pages that have not been sent to the secondary server
- Last Send - The time that the last message was sent to the peer node
- Last Receive - The time that the last message was received from the peer node
- Last Ping - The time of the last ping

The third section displays checkpoint processing statistics:

### Save State

Displays **B** (for *buffering*) when the server is adding logs to the staging area, **D** (for *draining*) when the server is removing logs from the staging area, or **N** (for *normal*) when the server is operating normally, meaning that no logs are saved.

### Pages Saved

Displays the number of log pages that have been saved in the staging area that have yet to be applied.

### Save Area

Displays the location of the staged log files.

### Received log id,page

Displays the last log ID and page received from the primary server.

### Processed log id,page

Displays the last log ID and page that have been queued to the recovery pipeline.

### saved log id,page

Displays the last log ID and page that was stored in the staging area (if stage state is either **B** or **D**).

### drain log id,page

Displays the last log ID and page that have been removed from the staging area.

### Pending checkpoints

Displays the number of checkpoints that have been staged but have not yet been applied.

### Pending ckpt log id, page

Displays the position of any pending checkpoint records.

## onstat -g dsc command: Print distribution cache information

Use the **onstat -g dsc** command to display information about distribution cache.

### Syntax:

```
▶▶ onstat -g dsc ◀◀
```

### Example output

```
Distribution Cache:
  Number of lists      : 31
  PC_POOLSIZe        : 50
  Number of entries   : 0
  Number of entries in use : 0
Distribution Cache Entries:
list# id ref_cnt dropped? heap_ptr      distribution name
-----
Distribution Cache is empty.
```

Figure 19-32. **onstat -g dsc** command output

### Output description

The first section of output describes the distribution cache.

#### Number of lists

Number of lists in the distribution cache

#### PC\_POOLSIZe

Number of entries that can be cached at one time

#### Number of entries

Number of entries in the distribution cache

#### Number of entries in use

Number of entries being used

The second section of output describes the distribution cache entries.

**list#** Distribution cache hash chain ID

**id** Number of hash entries

**ref\_cnt**

Number of statements referencing a cache entry

**dropped?**

Whether this entry has been dropped since being added to the cache

**heap\_ptr**

Heap address used to store this entry

### distribution name

The name of the distribution in the cache

## onstat -g dss command: Print ER environment data

Use the **onstat -g dss** command to print detailed statistical information about the activity of individual data sync threads in an Enterprise Replication environment.

### Syntax:

```
▶▶ onstat -g dss modifier ▶▶
```

The data sync thread applies the transaction on the target server. Statistics include the number of applied transactions and failures and when the last transaction from a source was applied.

The **onstat -g dss** command has the following formats:

```
onstat -g dss
onstat -g dss modifier
```

The following table describes the values for *modifier*.

Modifier	Action
UDR	Prints summary information about any UDR invocations by the data sync threads.
UDRx	Prints expanded information (including a summary of error information) about any UDR invocations by the data sync threads. The ProcId column lists the UDR procedure ID.

### Example output

In the following example, only one data sync thread is currently processing the replicated data. It has applied a total of one replicated transaction and the transaction was applied at 2004/09/13 18:13:10. The Processed Time field shows the time when the last transaction was processed by this data sync thread.

```
DS thread statistic
cmtTime      Tx      Tx      Tx      Last Tx
Name         < local  Committed Aborted  Processed  Processed Time
-----
CDRD_1          0          1          0          1 (1095117190) 2008/09/13 18:13:10
      Tables (0.0%):
      Databases: test
CDR_DSLOCKWAIT = 1
CDR_DSCLOSEINTERVAL = 60
```

Figure 19-33. **onstat -g dss** Output

## onstat -g dtc command: Print delete table cleaner statistics

Use the **onstat -g dtc** command to display statistics about the delete table cleaner. The delete table cleaner removes rows from the delete table when the rows are not needed.

The **onstat -g dtc** command is used primarily as a debugging tool and most often by IBM Support.

**Syntax:**

▶▶ onstat -g dtc ◀◀

**Example output**

In the following example, the thread name of the delete table cleaner is **CDRDTCleaner**. The total number of rows deleted is **1**. The last activity on this thread occurred at 2010/09/13 18:47:19. The delete table for replicate **rep1** was last cleaned at 2010/09/13 18:28:25.

```
-- Delete Table Cleanup Status as of (1095119368) 2010/09/13 18:49:28
  thread          = 49 <CDRDTCleaner>
  rows deleted    = 1
  lock timeouts   = 0
  cleanup interval = 300
  list size       = 3
  last activity   = (1095119239) 2010/09/13 18:47:19
Id   Database      Last Cleanup Time
  Replicate        Server          Last Log Change
=====
000001 test          (1095118105) 20010/09/13 18:28:25
      rep1          g_bombay      (1095118105) 2010 /09/13 18:28:25
      rep1          g_delhi       (1095118105) 2010 /09/13 18:28:25
000002 test          <never cleaned>
```

Figure 19-34. onstat -g dtc command output

**onstat -g env command: Print environment variable values**

Use the **onstat -g env** command to display the values of the environment variables that the database server currently uses.

**Syntax:**

▶▶ onstat -g env ◀◀

all  
variable  
sessionid variable

You can specify one of the following invocations.

Invocation	Explanation
<b>onstat -g env</b>	Displays the settings of environment variables when the database server was started  Does not display environment variables that have not been set explicitly.
<b>onstat -g env all</b>	Displays the settings used by all sessions  This display is the same as the output of <b>onstat -g env</b> and <b>onstat -g envsessionid</b> iteratively on all current sessions.

Invocation	Explanation
<code>onstat -g env <i>variable</i></code>	<p>Displays the default value of the specified environment variable</p> <p>This <i>variable</i> argument eliminates the need to pipe the output to <b>grep</b> (or some other utility) to locate an environment variable among many that might be set.</p>
<code>onstat -g env <i>sessionid</i></code>	<p>Displays the settings that a specific session uses. This display includes the following values:</p> <ul style="list-style-type: none"> <li>• Set in the environment of the session</li> <li>• Assigned by the database server, as <code>onstat -g env</code> displays</li> </ul>
<code>onstat -g env <i>sessionid variable</i></code>	<p>Displays the value of the specified environment variable that the specified session uses</p> <p>The <i>sessionid</i> and <i>variable</i> arguments eliminate the need to pipe the output to <b>grep</b> (or some other utility) to locate an environment variable among many that might be set.</p>

The `onstat -g env` command displays the current setting of an environment variable and the complete list of values each time the variable was set in the environment. For example, if PDQPRIORITY is set to 10 in the `.informix.rc` file and set to 55 in the shell environment, `onstat -g env` command displays both values.

However, if you change the PDQPRIORITY with the `onmode -q pdqpriority sessionid` command, the `onstat -g env` command does not display the new value for the session. The `onstat -g env` command displays only the values of environment variables set in the environment. It does not display values modified while the session is running.

You might want to display the values of environment variables in the following situations:

- The database server instance has been up for months, and you cannot remember the setting of an environment variable (such as the server locale setting `SERVER_LOCALE`).
- You want to display the complete list of values for an environment variable to identify when an environment variable has been set in multiple places.
- Environment files on disk might have changed or been lost in the interim.
- A support engineer wants to know settings of specific environment variables.

## Example output

The following figure shows the output for the `onstat -g env` command.

Variable	Value [values-list]
DBDATE	DMY4/
DBDELIMITER	
DBPATH	.
DBPRINT	lp -s
DBTEMP	/tmp
INFORMIXDIR	/build2/11.50/tristarm/sqldist [/build2/11.50/tristarm/sqldist] [/usr/informix]
INFORMIXSERVER	parata1150
INFORMIXTERM	termcap
LANG	C
LC_COLLATE	C
LC_CTYPE	C
LC_MONETARY	C
LC_NUMERIC	C
LC_TIME	C
LD_LIBRARY_PATH	/usr/openwin/lib:/lib:/usr/lib
LKNOTIFY	yes
LOCKDOWN	no
NODEFDAC	no
NON_M6_ATTRS_OK	1
PATH	/build2/11.50/tristarm/sqldist/bin:: /root/bin:/opt/SUNWspro/bin:/usr/ccs/bin: /usr/openwin/bin:/usr/sbin:/usr/bin:/usr /local/binSERVER_LOCALE en_US.819
SHELL	/bin/ksh
SINGLELEVEL	no
SUBQCACHESZ	10
TBCONFIG	onconfig
TERM	xterm [xterm] [dumb]
TERMCAP	/etc/termcap
TZ	GB

Figure 19-35. **onstat -g env** command output

## onstat -g ffr command: Print free fragments

Use the **onstat -g ffr** command to display information about the free memory fragments for a specified session or shared-memory pool.

This command requires an additional argument to specify either a pool name or session ID whose memory pool information is to be displayed. Each session is allocated a memory pool with the same name as the session ID. Use the **onstat -g mem** command to identify the pool name and the **onstat -g ses** command to identify the session ID.

### Syntax:

```
▶▶ onstat -g ffr [pool name] [sessionid] ▶▶
```

### Example output



```
Free lists for pool name aio:
addr      size    idx
165dcfa0  96      10
1659cf68  152     17
165b2f20  224     26
165c7f20  224     26
1666ec38  968     79
149f2ba0  1120    84
```

Figure 19-36. `onstat -g ffr aio` command output

### Output description

**addr (hexadecimal)**

Memory address of the pool fragment.

**size (decimal)**

Size, in bytes, of the pool fragment.

**idx (decimal)**

For internal use. Index in the array of free list pointers.

### **onstat -g glo** command: Print global multithreading information

Use the `onstat -g glo` command to display global information about multithreading, information about each virtual processor that is currently running, and cumulative statistics for each virtual-processor class.

**Syntax:**

▶▶ `onstat -g glo` ◀◀

### Example output

```

MT global info:
sessions threads vps lngspins
0 28 11 0

total: sched calls thread switches yield 0 yield n yield forever
per sec: 0 19577737 16256991 3688561 11340793 280099
0 0 0 0 0

Virtual processor summary:
class vps usercpu syscpu total
cpu 1 107.40 8.09 115.49
aio 6 4.19 94.42 98.61
lio 1 0.68 3.54 4.22
pio 1 0.03 0.33 0.36
adm 1 0.00 0.05 0.05
msc 1 0.00 0.01 0.01
total 11 112.30 106.44 218.74

Individual virtual processors:
vp pid class usercpu syscpu total Thread Eff
1 5738 cpu 107.40 8.09 115.49 246.14 46%
2 5739 adm 0.00 0.05 0.05 0.00 0%
3 5740 lio 0.68 3.54 4.22 36.44 11%
4 5741 pio 0.03 0.33 0.36 7.50 4%
5 5742 aio 2.03 51.92 53.95 358.09 15%

```

Figure 19-37. `onstat -g glo` command output

## Output description

The following table explains each column in the global information section of the example output.

Table 19-21. Description of the columns in the virtual processor summary

Column name	Description
sessions	The number of sessions
threads	The total number of threads
vps	The total number of virtual processors
lngspins	The number of times a thread had to spin more than 10,000 times to acquire a latch on a resource
sched calls	The total number of scheduled calls.
thread switches	The total number of switches from one thread to another.
yield	Statistics on thread yields, which occur when a thread can no longer continue its task until some condition occurs

The following table explains each column in the virtual processor summary section of the example output.

Table 19-22. Description of the columns in the virtual processor summary

Column name	Description
class	The type of virtual processor.
vps	The number of instances of this class of virtual processor.

Table 19-22. Description of the columns in the virtual processor summary (continued)

Column name	Description
usercpu	The total user time, in seconds, that this class of virtual processor has spent running on the CPU.
syscpu	The total system time, in seconds, this class of virtual processor has spent running on the CPU.
total	The total number of virtual processors, user time, and system time.

The following table explains each column in the individual virtual processors section of the example output.

Table 19-23. Description of the columns for the individual virtual processors

Column name	Description
vp	The virtual processor number.
pid	The Process ID of this <b>oninit</b> process.
class	The type of virtual processor.
usercpu	The total user time, in seconds, that this class of virtual processor has spent running on the CPU.
syscpu	The total system time, in seconds, that this class of virtual processor has spent running on the CPU.
total	The total number of virtual processors, user time, and system time.
Thread	The total time the threads ran on this virtual processor.
Eff	Efficiency. The ratio of the total CPU time to the total time the threads ran on this virtual processor. The total CPU time is the usercpu + syscpu.

## onstat -g grp command: Print ER grouper statistics

Use the **onstat -g grp** command to print statistics about the Enterprise Replication grouper.

### Syntax:

```

▶▶ onstat -g grp modifier

```

The grouper evaluates the log records, rebuilds the individual log records into the original transaction, packages the transaction, and queues the transaction for transmission.

The **-g grp** option is used primarily as a debugging tool and by Technical Support.

The **onstat -g grp** command has the following formats:

```
onstat -g grp
onstat -g grp modifier
```

## Valid modifier values

The following table describes the values for *modifier*.

Modifier	Action
A	Prints all the information printed by the G, T, P, E, R, and S modifiers
E	Prints grouper evaluator statistics
Ex	Prints grouper evaluator statistics, expands user-defined routine (UDR) environments
G	Prints grouper general statistics
L	Prints grouper global list
Lx	Prints grouper global list, expands open transactions
M	Prints grouper compression statistics
Mz	Clears grouper compression statistics
P	Prints grouper table partition statistics
pager	Prints grouper paging statistics
R	Prints grouper replicate statistics
S	Prints grouper serial list head (The serial list head is the first transaction in the list, that is, the next transaction that will be placed in the send queue.)
Sl	Prints grouper serial list (The serial list is the list of transactions, in chronological order.)
Sx	Prints grouper serial list, expands open transactions
T	Prints grouper transaction statistics
UDR	Prints summary information about any UDR invocations by the grouper threads
UDRx	Prints expanded information (including a summary of error information) about any UDR invocations by the grouper threads The Proc id column lists the UDR procedure ID.

## Example output for the onstat -g grp command

This section contains sample output from various **onstat -g grp** *modifier* commands. The following sample shows output for the **onstat -g grp** command.

```
Grouper at 0xb014018:
Last Idle Time: (1095122236) 2004/09/13 19:37:16
RSAM interface ring buffer size: 528
RSAM interface ring buffer pending entries: 0
Eval thread interface ring buffer size: 48
Eval thread interface ring buffer pending entries: 0
Log update buffers in use: 0
Max log update buffers used at once: 5
Log update buffer memory in use: 0
Max log update buffer memory used at once: 320
Updates from Log: 16
Log update links allocated: 512
Blob links allocated: 0
Conflict Resolution Blocks Allocated: 0
Memory pool cache: Empty
Last Tx to Queuer began : (1095118105) 2004/09/13 18:28:25
Last Tx to Queuer ended : (1095118105) 2004/09/13 18:28:25
Last Tx to Queuer log ID, position: 12,23
Open Tx: 0
Serial Tx: 0
Tx not sent: 0
Tx sent to Queuer: 2
Tx returned from Queuer: 2
Events sent to Queuer: 7
Events returned from Queuer: 7
Total rows sent to Queuer: 2
Open Tx array size: 1024
Table 'tab' at 0xae8ebb0 [ CDRShadow ]
Table 'tab12' at 0xae445e0 [ CDRShadow ]
```

```

Group Table Partitions:
Slot 312...
'tab' 1048888
Slot 770...
'tab12' 3145730
Slot 1026...
'tab12' 4194306
Repl links on global free list: 2
Evaluators: 3
Evaluator at 0xb03d030 ID 0 [Idle:Idle] Protection:unused
Eval iteration: 1264
Updates evaluated: 0
Repl links on local free list: 256
UDR environment table at 0xb03d080
Number of environments:      0
Table memory limit   :    25165
Table memory used    :      0
SAPI memory limit    :   131072
SAPI memory used     :      0
Count failed UDR calls:      0
Evaluator at 0xb03d0d8 ID 1 [Idle:Idle] Protection:unused
Eval iteration: 1265
Updates evaluated: 2
Repl links on local free list: 254
UDR environment table at 0xb03d128
Number of environments:      0
Table memory limit   :    25165
Table memory used    :      0
SAPI memory limit    :   131072
SAPI memory used     :      0
Count failed UDR calls:      0
Evaluator at 0xb03d180 ID 2 [Idle:Idle] Protection:unused
Eval iteration: 1266
Updates evaluated: 4
Repl links on local free list: 256
UDR environment table at 0xb03d1d0
Number of environments:      0
Table memory limit   :    25165
Table memory used    :      0
SAPI memory limit    :   131072
SAPI memory used     :      0
Count failed UDR calls:      0
Total Free Repl links 768

```

```

Replication Group 6553601 at 0xb0a8360
Replication at 0xb0a82b0 6553601:6553601 (tab) [ NotifyDS FullRowOn ]
Column Information [ CDRShadow VarUDTs InOrder Same ]
  CDR Shadow: offset 0, size 8
  In Order: offset 8, size 10
Replication Group 6553602 at 0xb0a8480
Replication at 0xb0a83d0 6553602:6553602 (tab12) [ Ignore Stopped
NotifyDS FullRowOn ]
Column Information [ CDRShadow VarUDTs InOrder Same ]
  CDR Shadow: offset 0, size 8
  In Order: offset 8, size 16

```

Figure 19-38. `onstat -g grp` command output

### Example output for the `onstat -g grp E` command

The following example shows output for the `onstat -g grp E` command. The field **Evaluators: 4** indicates that there are four evaluation threads configured for the

system.

```
Repl links on global free list: 0 Evaluators: 4
Evaluator at 0xba71840 ID 0 [Idle:Idle] Protection: unused
  Eval iteration: 1007
  Updates evaluated: 0
  Repl links on local free list: 256
  UDR environment table at 0xba71890
    Number of environments:      0
    Table memory limit   :      16777
    Table memory used    :          0
    SAPI memory limit    :     131072
    SAPI memory used     :          0
    Count failed UDR calls:      0
Evaluator at 0xba718f0 ID 1 [Idle:Idle] Protection: unused
  Eval iteration: 1007
  Updates evaluated: 0
  Repl links on local free list: 256
  UDR environment table at 0xba71940
    Number of environments:      0
    Table memory limit   :      16777
    Table memory used    :          0
    SAPI memory limit    :     131072
    SAPI memory used     :          0
    Count failed UDR calls:      0
Evaluator at 0xba8c260 ID 2 [Idle:Idle] Protection: unused
  Eval iteration: 1007
  Updates evaluated: 0
  Repl links on local free list: 256
  UDR environment table at 0xba8c2b0
    Number of environments:      0
    Table memory limit   :      16777
    Table memory used    :          0
    SAPI memory limit    :     131072
    SAPI memory used     :          0
    Count failed UDR calls:      0
Evaluator at 0xbaac2a0 ID 3 [Idle:Idle] Protection: unused
  Eval iteration: 1007
  Updates evaluated: 0
  Repl links on local free list: 256
  UDR environment table at 0xbaac2f0
    Number of environments:      0
    Table memory limit   :      16777
    Table memory used    :          0
    SAPI memory limit    :     131072
    SAPI memory used     :          0
    Count failed UDR calls:      0
Total Free Repl links 1024
```

Figure 19-39. `onstat -g grp E` command output

### Example output for the `onstat -g grp G` command

The following example shows output for the `onstat -g grp G` command.

```

Grouper at 0xb8ab020:
Last Idle Time: (1095115397) 2004/09/13 17:43:17
RSAM interface ring buffer size: 1040
RSAM interface ring buffer pending entries: 0
Eval thread interface ring buffer size: 64
Eval thread interface ring buffer pending entries: 0
Log update buffers in use: 0
Max log update buffers used at once: 1
Log update buffer memory in use: 0
Max log update buffer memory used at once: 64
Updates from Log: 1
Log update links allocated: 512
Blob links allocated: 0
Conflict Resolution Blocks Allocated: 0
Memory pool cache: Empty

```

Figure 19-40. `onstat -g grp G` command output

### Example output for the `onstat -g grp P` command

The following example shows output for the `onstat -g grp P` command. In the example, the grouper is evaluating rows for the **account**, **teller** and **customer** tables.

```

Table 'teller' at 0xb851480 [CDRShadow VarChars ]
Table 'account' at 0xb7faad8 [CDRShadow VarChars VarUDTs Floats Blobs]
Table 'customer' at 0xbb67a8 [CDRShadow VarChars VarUDTs]
Grouper Table Partitions:
  Slot 387...
    'account' 1048707
  Slot 389...
    'teller' 1048709
  Slot 394...
    'customer' 1048714

```

Figure 19-41. `onstat -g grp P` command output

### Example output for the `onstat -g grp pager` command

The following example shows output for the `onstat -g grp pager` command. The sample output shows the grouper large transaction evaluation statistics.

```

Grouper Pager statistics:
Number of active big transactions: 0
Total number of big transactions processed: 0
Spool size of the biggest transaction processed: 0 Bytes

```

Figure 19-42. `onstat -g grp pager` command output

### Example output for the `onstat -g grp R` command

The following example shows output for the `onstat -g grp R` command. In this example, the grouper is configured to evaluate rows for replicates with IDs **6553601** and **6553602** (you can use the `onstat -g cat repls` command to obtain the replicate names). The **Ignore** attribute of replicate ID **6553602** shows that the grouper is currently not evaluating rows for this replicate. This can happen if the replicate state is not **ACTIVE**. You can obtain the replicate state using the `onstat -g cat repls` command.



```

Replication Group 6553601 at 0xb0a8360
  Replication at 0xb0a82b0 6553601:6553601 (tab) [ NotifyDS FullRowOn ]
  Column Information [ CDRShadow VarUDTs InOrder Same ]
  CDR Shadow: offset 0, size 8
  In Order: offset 8, size 10
Replication Group 6553602 at 0xb0a8480
  Replication at 0xb0a83d0 6553602:6553602 (tab12) [ Ignore Stopped NotifyDS FullRowOn ]
  Column Information [ CDRShadow VarUDTs InOrder Same ]
  CDR Shadow: offset 0, size 8
  In Order: offset 8, size 16

```

Figure 19-43. `onstat -g grp R` command output

## Example output for the `onstat -g grp T` command

The following example shows output for the `onstat -g grp T` command. In this example, the grouper evaluated and queued 1 transaction to the send queue. The **Tx sent to Queuer** field shows the total number of transactions evaluated and queued to the send queue for propagating to all the replicate participants. The **Total rows sent to Queuer** field shows the total number of rows queued to the send queue for propagating to all the replicate participants.

```

Last Tx to Queuer began : (1095116676) 2004/09/13 18:04:36
Last Tx to Queuer ended : (1095116676) 2004/09/13 18:04:36
Last Tx to Queuer log ID, position: 5,3236032
Open Tx: 0
Serial Tx: 0
Tx not sent: 0
Tx sent to Queuer: 1
Tx returned from Queuer: 0
Events sent to Queuer: 0
Events returned from Queuer: 0
Total rows sent to Queuer: 1
Open Tx array size: 1024

```

Figure 19-44. `onstat -g grp T` command output

## `onstat -g his` command: Print SQL trace information

Use the `onstat -g his` command to display SQL trace information from the collection of **syssqltrace** tables (`syssqltrace`, `syssqltrace_info`, `syssqltrace_hvar` and `syssqltrace_itr`) in the **sysmaster** database.

The **level** setting of the `SQLTRACE` configuration parameter affects what SQL trace information is stored and displayed by the set of **syssqltrace** tables, and what information `onstat -g his` displays. Each row of the **syssqltrace** table describes a previously executed SQL statement. By default, only the DBSA can view the **syssqltrace** information from the `onstat -g his` command. However, when the `UNSECURE_ONSTAT` configuration parameter is set to 1, all users can view this information.

### Syntax:

```

▶▶ onstat -g his ◀◀

```

## Example output

The content of the output depends on the trace settings.

Figure 19-45. `onstat -g his` command output

The **Statement history** section in the output provides information about the current settings for tracing.

Statement history:

```
Trace Level           Low
Trace Mode            Global
Number of traces      1000
Current Stmt ID       2
Trace Buffer size      2008
Duration of buffer    293 Seconds
Trace Flags           0x00001611
Control Block         0x4c2f0028
```

The following table describes this output:

Information	Description
Trace Level	Amount of information traced. Valid values are LOW, MED, HIGH, and OFF.
Trace Mode	Type of tracing performed. Global refers to all users on the system User refers to only those users who have tracing enabled by an SQL administration API function.
Number of traces	The number of SQL statements that are being traced. This is the value set in your onconfig file unless the <b>ntraces</b> parameter is changed dynamically through SQL Administration API functions. The range is 500 to 2147483647. If you have 100,000 trace buffers and your organization runs 1000 SQL statements a second, and are tracing all of the statements, then the buffers would last for 100 seconds before they would begin being overwritten.
Current Stmt ID	The ID for the current SQL statement. Each statement being traced gets a unique ID.
Trace Buffer size	The amount of data each trace buffer will capture, in bytes. If you set the size to 2KB, but have an SQL statement that is 12KB, the statement is truncated by at least 10KB. More data might be truncated, depending on what else is being traced.
Duration of buffer	The amount of time, in seconds, that the trace data in the current trace buffer spans. This is not how long the <b>sqltrace</b> feature has been running. In the above example <b>Duration of buffer</b> is 293 seconds which indicates the number of seconds between the first and last SQL statement that are traced.
Trace Flags	The current SQL trace flags that are set.

Information	Description
Control Block	The memory address of the SQL trace control block.

The information displayed below is repeated one time for each time a statement was run. In this example there are two variables being called.

Statement # 2: @ 0x4c2f3028

Database: sysmaster

Statement text:

```
select count(*) from systables,syscolumns where systables.tabid > ? and
systables.nrows < ?
```

```
SELECT using tables [ systables syscolumns ]
```

The following table describes this output:

Information	Description
Database	The name of the database or part number of the <b>systables</b> entry for the database.
Statement text	The statement text for this SQL statement. If the statement is a stored procedure, then the statement text would display the procedure stack trace. The statement text might be truncated if the statement and the numeric statistics are larger than the trace buffer.

Iterator/Explain

=====

ID	Left	Right	Est Cost	Est Rows	Num Rows	Partnum	Type
3	0	0	17	42	146	1048579	Index Scan
4	0	0	5249	2366	2366	1048580	Seq Scan
2	3	4	5266	99372	345436	0	Nested Join
1	2	0	1	1	1	0	Group

The following table describes this output:

Information	Description
ID	SQL iterator ID
Left	ID of the left input to the iterator
Right	ID of the right input to the iterator
Est Cost	Estimated cost of this iterator
Est Rows	Estimated rows for this iterator
Num Rows	Actual number of rows for this iterator
Partnum	The table or index partition number.
Type	Type of operation

If the SQL statement contains one or more variables, and you are tracing host variables, the **Host Variables** section is included in the output.

Host Variables

=====

1	integer	100
2	float	1000.0000000000000000

The following table describes this output:

Information	Description
Column 1	The position of the variable in the statement.
Column 2	The data type of the variable.
Column 3	The value of the variable.

Statement information:

Sess_id	User_id	Stmt Type	Finish Time	Run Time
5	2053	SELECT	01:08:48	0.4247

The following table describes this output:

Information	Description
Sess_id	The session ID
User_id	The operating system user ID
Stmt Type	The type of SQL statement
Finish Time	The time of day that the SQL statement finished
Run Time	The total amount of time consumed by the virtual processors or threads used to process the statement. For example, if the Finish Time is 1:15:00 and the Run Time is 9 minutes and the start time is not necessarily 1:06:00. There might be multiple virtual processors or threads involved in processing parts of the statement in parallel.

The **Statement Statistics** section in the output provides specific information about the statement.

Statement Statistics:

Page Read	Buffer Read	Read % Cache	Buffer IDX Read	Page Write	Buffer Write	Write % Cache
1285	19444	93.39	0	810	17046	95.25
Lock Requests	Lock Waits	LK Wait Time (S)	Log Space	Num Sorts	Disk Sorts	Memory Sorts
10603	0	0.0000	60.4 KB	0	0	0
Total Executions	Total Time (S)	Avg Time (S)	Max Time (S)	Avg IO Wait	I/O Wait Time (S)	Avg Rows Per Sec
1	30.8660	30.8660	30.8660	0.0141	29.2329	169.8959
Estimated Cost	Estimated Rows	Actual Rows	SQL Error	ISAM Error	Isolation Level	SQL Memory
102	1376	5244	0	0	CR	32608

Information	Description
Page Read	Number of pages that have been read from disk for this SQL statement
Bugger Read	Number of times a page has been read from the buffer pool and not read from disk for this SQL statement
Read % Cache	Percentage of times the page was read from the buffer pool

Information	Description
Buffer IDX Read	This Currently not implemented
Page Write	Number of pages written to disk
Buffer Write	Number of pages modified and sent back to the buffer pool
Write % Cache	Percentage of time that a page was written to the buffer pool but not to disk
Lock Requests	Total number of locks required by this statement
Lock Waits	Number of times this SQL statement waited on locks
LK Wait Time (S)	Amount of time the statement waited for application locks, in seconds
Log Space	Amount of storage space that the SQL statement used in the logical log
Num Sorts	Total number of sorts used to execute the statement
Disk Sorts	Number of sorts which required disk space to execute the sort for this SQL statement
Memory Sorts	Number of sorts executed which executed entirely in memory for this SQL statement
Total Executions	Total number of times this prepared statement has been executed, or the number of times this cursor has been re-used
Total Time (S)	Total time this prepared statement ran, in seconds
Avg Time (S)	Average time this prepared statement required to execute, in seconds
Max Time (S)	Total time to run the prepared SQL statement, in seconds, excluding any time taken by the application. If you prepare a query then run the query 5 times, each time the query is run a trace is added to the trace buffer. The Max Time is the maximum time any one execution took.
Avg IO Wait	Average amount of time the statement waited for I/O, excluding any asynchronous I/O
I/O Wait Time (S)	Amount of time the statement waited for I/O, excluding any asynchronous I/O, in seconds
Avg Rows Per Sec	Average number of rows a second produced by this statement
Estimated Cost	The query optimizer cost associated with the SQL statement
Estimated Rows	Number of rows returned by the statement, as estimated by the query optimizer
Actual Rows	Number of rows returned for this statement
SQL Error	The SQL error number
ISAM Error	The RSAM or ISAM error number

Information	Description
Isolation Level	Isolation level this statement was run with
SQL Memory	Number of bytes this SQL statement required

For the complete schema of the **syssqltrace** System Monitoring Interface table, see “syssqltrace” on page 2-36.

For details of setting the SQLTRACE configuration parameter, see “SQLTRACE Configuration Parameter” on page 1-134.

## **onstat -g ioa command: Print combined onstat -g information**

Use the **onstat -g ioa** command to display combined information from the **onstat -g iob**, **onstat -g ioq**, and **onstat -g iov** commands.

### **Syntax:**

▶▶ onstat -g ioa ◀◀

### **Example output**

```

AIO global info:
  7 aio es
  4 open files
  64 max global files
32768 max files from setrlimit
AIO I/O queues:
q name/id   len maxlen totalops  dskread dskwrite  dskcopy
fifo 0     0     0     0     0     0     0
adt 0     0     0     0     0     0     0
msc 0     0     0     0     0     0     0
aio 0     0     0     0     0     0     0
pio 0     0     0     0     0     0     0
lio 0     0     0     0     0     0     0
gfd 3     0     1    607     0    607     0
AIO I/O vps:
/vp s io/s totalops dskread dskwrite dskcopy wakeups io/wup polltries
pollfound kaio_pend
fifo 0 i 0.0 0     0     0     0     0     0.0 0
0     0
fifo 1 i 0.0 0     0     0     0     0     0.0 0
0     0
msc 0 i 0.0 0     0     0     0     0     0.0 0
0     0
aio 0 i 0.3 607   0    607   0    607   1.0 0
0     0
AIO global files:
gfd pathname          totalops  dskread dskwrite  io/s
3 rootdbs.1          607      0       607     0.3
AIO big buffer usage summary:
              reads
      pages  ops  pgs/op  holes  hl-ops  hls/op      writes
      pages  ops  pgs/op
fifo      0    0  0.00    0      0  0.00      0    0  0.00
kio      0    0  0.00    0      0  0.00      0    0  0.00
adt      0    0  0.00    0      0  0.00      0    0  0.00
msc      0    0  0.00    0      0  0.00      0    0  0.00
aio      0    0  0.00    0      0  0.00     607  607  1.00
pio      0    0  0.00    0      0  0.00      0    0  0.00
lio      0    0  0.00    0      0  0.00      0    0  0.00

```

Figure 19-46. `onstat -g ioa` command output

### Output description

For a description of each output column, see the individual “`onstat -g iob` command: Print big buffer use summary,” “`onstat -g ioq` command: Print I/O queue information” on page 19-95, and “`onstat -g iov` command: Print AIO VP statistics” on page 19-97 commands.

### **onstat -g iob** command: Print big buffer use summary

Use the `onstat -g iob` command to display a summary of big buffer use.

**Syntax:**

```

▶▶ onstat -g iob ◀◀

```

### Example output

AIO big buffer usage summary:									
reads							writes		
	pages	ops	pgs/op	holes	hl-ops	hls/op	pages	ops	pgs/op
fifo	0	0	0.00	0	0	0.00	0	0	0.00
kio	0	0	0.00	0	0	0.00	0	0	0.00
adt	0	0	0.00	0	0	0.00	0	0	0.00
msc	0	0	0.00	0	0	0.00	0	0	0.00
aio	0	0	0.00	0	0	0.00	607	607	1.00
pio	0	0	0.00	0	0	0.00	0	0	0.00
lio	0	0	0.00	0	0	0.00	0	0	0.00

Figure 19-47. `onstat -g iob` command output

## onstat -g iof command: Print asynchronous I/O statistics

Use the `onstat -g iof` command to display the asynchronous I/O statistics by chunk or file.

This command is similar to the `onstat -D` command, except that `onstat -g iof` also displays information on nonchunk files. It includes information about temporary files and sort-work files.

### Syntax:

▶▶ `onstat -g iof` ◀◀

### Example output

AIO global files:						
gfd	pathname	bytes read	page reads	bytes write	page writes	io/s
3	rootdbs	1918976	937	145061888	70831	36.5
op type		count	avg. time			
seeks		0	N/A			
reads		937	0.0010			
writes		4088	0.0335			
kaio_reads		0	N/A			
kaio_writes		0	N/A			

Figure 19-48. `onstat -g iof` command output

### Output description

**gfd** Global file descriptor number for this chunk or file.

**pathname**  
The pathname of the chunk or file.

**bytes read**  
Number of byte reads that have occurred against the chunk or file.

**page reads**  
Number of page reads that have occurred against the chunk or file.

**bytes write**  
Number of byte writes that have occurred against the chunk or file.



**page writes**

Number of page writes that have occurred against the chunk or file.

**io/s** Number of I/O operations that can be performed per second. This value represents the I/O performance of the chunk or file.

**op type**

Type of operation.

**count** Number of times the operation occurred.

**avg time**

Average time the operation took to complete.

## onstat -g iog command: Print AIO global information

Use the **onstat -g iog** command to display global information about AIO.

**Syntax:**

```
▶▶ onstat -g iog ◀◀
```

### Example output

```
AIO global info:
  8 aio es
  5 open files
 64 max global files
```

Figure 19-49. **onstat -g iog** command output

## onstat -g ioq command: Print I/O queue information

Use the **onstat -g ioq** command to display statistics about the number and types of operations performed by I/O queues.

**Syntax:**

```
▶▶ onstat -g ioq [queue_name] ◀◀
```

If a *queue\_name* is given then only queues with that name are shown. If no *queue\_name* is given then information is given for all queues.

### Example output

```

AIO I/O queues:
q name/id      len maxlen totalops  dskread dskwrite  dskcopy
sqli_dbg      0      0      0          0          0          0
fifo          0      0      0          0          0          0
adt           0      0      0          0          0          0
msc           0      0      1          537         0          0
aio           0      0      3          6537        238        5777
pio           0      0      2          1103         0        1102
lio           0      0      2          11795        0        11794
gfd           3      0      17          17489        1526       15963
gfd           4      0      17          18347        2384       15963
gfd           5      0      16           220          41         179
gfd           6      0      4            4            0           4
gfd           7      0      4            4            0           4
gfd           8      0      4            4            0           4
gfd           9      0      9            54           24          30
gfd          10      0      16           149          40          109
gfd          11      0      16           621          128         493
gfd          12      0      16          1953         1146         807
gfd          13      0      16           409           71          338
gfd          14      0      16           378           60          318

```

Figure 19-50. `onstat -g ioq` command output

## Output description

### q name/id

The name and number of the I/O queue. The name indicates what type of queue it is. The number is used to tell queues of the same name apart.

Here is a list of the possible queue names and what each type of queue handles:

### sqli\_dbg

Handles I/O for IBM Technical Support's SQL Interface Debugging feature

**fifo** Handles I/O for FIFO VPs

**adt** Handles auditing I/O

**msc** Handles miscellaneous I/O

**aio** Handles IBM Informix asynchronous I/O

**kio** Handles kernel AIO

**pio** Handles physical logging I/O

**lio** Handles logical logging I/O

**gfd** Global File Descriptor - Each primary and mirror chunk is given a separate global file descriptor. Individual gfd queues are used depending on whether kaio is on and the associated chunk is cooked or raw.

**len** The number of pending I/O requests in the queue

### maxlen

The largest number of I/O requests that have been in the queue at the same time

### totalops

The total number of I/O operations that have been completed for the queue

**dskread**

Total number of completed read operations for the queue

**dskwrite**

Total number of completed write operations for the queue

**dskcopy**

Total number of completed copy operations for the queue

## **onstat -g ipl command: Print index page logging status information**

Use the **onstat -g ipl** command to display information about the status of index page logging.

### **Syntax:**

▶▶—onstat— -g—ipl—————▶▶

### **Example output**

```
Index page logging status: Enabled
Index page logging was enabled at: 2008/12/20 16:01:02
```

*Figure 19-51. onstat -g ipl command output*

### **Output description**

#### **Index page logging status**

Status of index page logging: Enabled or Disabled.

#### **Index page logging was enabled at**

The date and time at which index page logging was enabled.

## **onstat -g iov command: Print AIO VP statistics**

Use the **onstat -g iov** command to display asynchronous I/O statistics for each virtual processor.

### **Syntax:**

▶▶—onstat— -g—iov—————▶▶

### **Example output**

```

AIO I/O vps:
class/vp/id s io/s totalops dskread dskwrite dskcopy wakeups io/wup errors tempops
fifo 7 0 i 0.0 0 0 0 0 1 0.0 0 0
msc 6 0 i 0.1 9988 0 0 0 7833 1.3 0 9988
aio 5 0 i 0.0 4894 3341 1426 0 4393 1.1 0 0
aio 9 1 i 0.0 41 0 41 0 33 1.2 0 0
pio 4 0 i 0.0 199 0 199 0 200 1.0 0 199
lio 3 0 i 0.0 6344 0 6344 0 6344 1.0 0 6344

```

Figure 19-52. **onstat -g iov** command output

## Output description

**class** The class of the virtual processor.

**vp** The ID number of the virtual processor within its class.

**s** Current status of the AIO virtual processor

**f** Fork

**i** Idle

**s** Search

**b** Busy

**o** Open

**c** Close

**io/s** The average I/O speed (measured in operations per second) for the virtual processor since the time the database server started or since the **onstat -z** command was last run, whichever happened last.

### totalops

Total number of I/O operations performed by this virtual processor since the time the database server started or since the **onstat -z** command was last run, whichever happened last.

### dskread

Total number of read operations performed by this virtual processor since the time the database server started or since the **onstat -z** command was last run, whichever happened last.

### dskwrite

Total number of write operations performed by this virtual processor since the time the database server started or since the **onstat -z** command was last run, whichever happened last.

### dskcopy

Total number of copy operations performed by this virtual processor since the time the database server started or since the **onstat -z** command was last run, whichever happened last.

### wakeups

For AIO VPs, the number of times the virtual processor has gone idle since the time the database server started or since the **onstat -z** command was last run, whichever happened last.

### io/wup

For AIO VPs, the average number of I/O operations performed per wake-up by this virtual processor since the time the database server started or since the **onstat -z** command was last run, whichever happened last.

**errors** Total number of KAIO out of resource errors.

**tempops (decimal)**

For internal use only. This is I/O operation counter that is maintained to determine when a new AIO VP should be added. It is applicable only when the AUTO\_AIOVPS configuration parameter is enabled.

## onstat -g lap command: Print light appends status information

Use the **onstat -g lap** command to display information about the status of light appends occurring in the system.

**Syntax:**

▶▶ onstat -g lap ◀◀

### Example output

Light Append Info						
session id	address	cur_ppage	la_npused	la_ndata	la_nrows	bufcnt
31	b60a5e8	ffbff494	2938	2937	93990	4

Figure 19-53. onstat -g lap command output

### Output description

**Session id (decimal)**

Session ID performing the light append operation

**address (hexadecimal)**

Address of the light append buffer

**cur\_ppage (hexadecimal)**

Current physical page address

**la\_npused (decimal)**

Number of pages allocated

**la\_ndata (decimal)**

Number of data pages appended

**la\_nrows (decimal)**

Number of rows appended

**bufcnt (decimal)**

Number of light append buffers

## onstat -g laq command: Print secondary server queues

Use the **onstat -g laq** command to print information about queues on the secondary server that apply log information received from the primary server.

In a high-availability cluster, the primary server sends log records to one or more secondary servers over the network. Each secondary server continuously replays the transaction logs from the primary server to ensure that data is replicated on the secondary server. Each tblspace on the primary server is assigned a queue on the secondary server in which to receive log records. A thread, called an *apply thread*, applies the logs stored in the queue to the secondary server. The logs are applied in the order in which they were received.

You use the **onstat -g laq** command to monitor the performance of the queues on the secondary server. Use this command if you suspect that the primary server performance is slowed because logs are not replaying quickly enough on the secondary server. The Avg Depth (average depth) column indicates the average number of logs in the queue at the time that the last queue insert operation occurred.

The **onstat -g laq** command is valid only on secondary servers. Running the command on the primary server returns only the **onstat** header output.

**Syntax:**

```
▶▶ onstat -g laq ◀◀
```

**Example output**

Log Apply Info:			
Thread	Queue Size	Total Queued	Avg Depth
xchg_1.0	0	9	5.00
xchg_1.1	0	0	0.00
xchg_1.2	0	7	3.43
xchg_1.3	0	8	1.12
xchg_1.4	0	4	1.50
xchg_1.5	0	4	1.50
xchg_1.6	0	6	1.33
xchg_1.7	0	47	3.11
xchg_1.8	0	37	9.46
xchg_1.9	0	13	3.69

Secondary Apply Queue:	Total Buffers:12 Size:64K Free Buffers:11
Log Recovery Queue:	Total Buffers:4 Size:32K Free Buffers:2
Log Page Queue:	Total Buffers:32 Size:2K Free Buffers:32
Log Record Queue:	Total Buffers:50 Size:64K Free Buffers:49

Figure 19-54. **onstat -g laq** command output

**Output description**

**Thread**

The name of the apply thread assigned to receive the log record.

**Queue Size**

The number of log records queued for the apply thread.

**Total Queued**

The total number of queued log records for a given apply thread.

**Avg Depth**

The average number of logs in the queue at the time that the last queue insert operation occurred.

**Secondary Apply Queue**

The secondary apply queue receives log buffers from the primary server. The values displayed represent the total number of buffers allocated to receiving log buffer records, the size of the queue, and the number of unused buffers.

**Log Recovery Queue**

The log recovery queue receives output from the secondary apply queue.

The log buffers are converted to a format compatible with the **ontape** utility. The values displayed represent the total number of stream buffers in the recovery queue, the size of the stream buffers, and the number of unused buffers.

#### **Log Page Queue**

The log page queue receives output from the log recovery queue. The **ontape** formatting is removed and the data is divided into individual log pages. The values displayed represent the total number of log pages in the queue, the size of the queue, and the number of unused buffers.

#### **Log Record Queue**

The log record queue receives output from the log page queue. The log pages are divided into individual log records. The values displayed represent the total number of log records in the recovery queue, the size of the queue, and the number of unused buffers.

## **onstat -g lmm command: Print low memory management information**

Use the **onstat -g lmm** command to display information about automatic low memory management settings and recent activity.

#### **Syntax:**

▶▶ onstat -g lmm ◀◀

#### **Example output**

```

Low Memory Manager

Control Block      0x4cfca220
Memory Limit      300000 KB
Used              149952 KB
Start Threshold   20000 KB
Stop Threshold    10240 KB
Idle Time         300 Sec
Internal Task     Yes
Task Name         'Low Memory Manager'
Low Mem TID       0x4cfd7178
# Extra Segments  0

Low Memory Manager Tasks

Task              Count    Last Run
Kill User Sessions 267     04/04/2011.16:57
Kill All Sessions  1       04/04/2011.16:58
Reconfig(reduce)  1       04/04/2011.16:59
Reconfig(restore) 1       04/04/2011.17:59

Last 20 Sessions Killed

Ses ID Username Hostname PID   Time
194   sfisher  host01  13433 04/04/2011.16:57
201   sfisher  host01  13394 04/04/2011.16:57
198   sfisher  host01  13419 04/04/2011.16:57
190   sfisher  host01  13402 04/04/2011.16:57
199   sfisher  host01  13431 04/04/2011.16:57

Total Killed 177

```

Figure 19-55. `onstat -g lmm` command output

## Output description

### Control Block

Address of the internal control structure for automatic low memory management

### Memory Limit

Amount of memory to which the server is attempting to adhere

**Used** Amount of memory currently used by the server

### Start Threshold

Value for the automatic low memory management start threshold

### Stop Threshold

Value for the automatic low memory management stop threshold

### Idle Time

The amount of time after which automatic low memory management considers a session idle

### Internal Task

Yes = using Informix procedures

No = using user-defined procedures

### Task Name

Name of user-defined procedure

### Low Mem TID

Address of the automatic low memory management thread



**Task** Kill = Automatic processes ran and terminated sessions.  
 Reconfig(reduce) = Automatic processes ran and freed blocks of unused memory.  
 Reconfig(restore) = Automatic processes ran and restored services and configuration.

**Count** Number of times that the task ran

**Last Run**  
 Date and time when the last task ran

**Ses ID**  
 ID of session that was terminated (with an **onmode -z** command)

**Username**  
 User name of the owner of the session

**Hostname**  
 Name of the host where the session originated

**PID** Process ID

**Time** Date and time when the session was terminated

You use the `LOW_MEMORY_MGR` configuration parameter to enable the automatic low memory management.

**Related reference**

“scheduler lmm enable argument: Specify automatic low memory management settings (SQL administration API)” on page 20-71

“scheduler lmm disable argument: Stop automatic low memory management (SQL administration API)” on page 20-74

## onstat -g lmx command: Print all locked mutexes

Use the **onstat -g lmx** command to display information about all locked mutexes.

**Syntax:**

▶▶ onstat -g lmx ◀◀

### Example output

```
Locked mutexes:
mid      addr          name                holder  lkcnt  waiter  waittime
Number of mutexes on VP free lists: 49
```

Figure 19-56. onstat -g lmx command output

### Output description

**mid** Internal mutex identifier  
**addr** Address of locked mutex  
**name** Name of the mutex  
**holder** Session ID of the thread holding the mutex  
**lkcnt** Number of waiters for this mutex

**waiter** List of addresses waiting for this mutex

**waittime**

Amount of time this thread has been waiting

## onstat -g lsc command: Print active light scan status (deprecated)

The **onstat -g lsc** command has been superseded by the **onstat -g scn** command.

However, you can still use this command to display the status of currently active light scans, based on pages scanned of large data tables, when the **BATCHEDREAD\_TABLE** configuration parameter is not enabled or when the **IFX\_BATCHEDREAD\_TABLE** environment option of the **SET ENVIRONMENT** statement is not enabled for a session.

The **onstat -g lsc** command does not display light scans on compressed tables, tables with rows that are larger than a page, and tables with **VARCHAR**, **LVARCHAR**, and **NVARCHAR** data.

### Syntax:

▶▶ onstat -g lsc ◀◀

### Example output

Light Scan Info						
descriptor	address	next_lpage	next_ppage	ppage_left	bufcnt	look_aside
3	474b74b0	4a0	7e2c80	416	1	N

Figure 19-57. **onstat -g lsc** command output

### Output description

**descriptor (decimal)**

Light scan ID

**address (hex)**

Memory address of the light scan descriptor

**next\_lpage (hex)**

Next logical page address to scan

**next\_ppage (hex)**

Next physical page address to scan

**ppage\_left (decimal)**

Number of physical pages left to scan in the current extent

**#bufcnt (decimal)**

Number of light scan buffers used for this light scan

**#look\_aside (char)**

Whether look aside is needed for this light scan (Y = yes, N = no). Look asides occur when a thread needs to examine the buffer pool for existing pages to obtain the latest image of a page being light scanned.

Use the **onstat -g scn** command to display the status of a current scan, based on rows scanned on compressed tables, tables with rows that are larger than a page, and tables with VARCHAR, LVARCHAR, and NVARCHAR data. For more information, see “**onstat -g scn** command: Print scan information” on page 19-144.

## onstat -g mem command: Print pool memory statistics

Use the **onstat -g mem** command to display the memory statistics for a pool.

### Syntax:

```

▶▶ onstat -g mem [pool name—session id]

```

Session pools are named with the session number. If no argument is provided, information about all pools is displayed.

### Example output

Pool Summary:						
name		addr	totalsize	freesize	#allocfrag	#freefrag
resident	R	10a001028	2420736	7960	2	2
res-buff	R	10a250028	8269824	7960	2	2
global	V	10aac0028	9351168	32648	650	11
...						
...						
...						
onmode_mon	V	10b983028	20480	2752	108	1
13	V	10bd5d028	16384	5200	12	2
Blkpool Summary:						
name		addr	size	#blks	pre-hint	szavail
global	V	10aac8920	0	0	0	0
xmf_msc_pl	V	10ac84ca0	954368	73	0	0

Figure 19-58. **onstat -g mem** command output

### Output description

#### Pool Summary

**name** Pool name

Shared memory segment type where the pool is created

**addr** Pool memory address

**totalsize**  
Pool size, in bytes

**freesize**  
Free memory in pool

**#allocfrag**  
Allocated fragments in pool

**#freefrag**  
Free fragments in pool

#### Blkpool Summary

**name** Pool name

Shared memory segment type where pool is created

**addr** Pool memory address

**size** Pool size, in bytes

**#blks** Number of blocks in pool

## onstat -g mgm command: Print MGM resource information

Use the **onstat -g mgm** command to display resource information about Memory Grant Manager (MGM).

You can use the **onstat -g mgm** command to monitor how MGM coordinates memory use and scan threads. This command reads shared-memory structures and provides statistics that are accurate at the instant that the command executes.

### Syntax:

▶▶ onstat -g mgm ◀◀

The **onstat -g mgm** output displays a unit of memory called a *quantum*. The *memory quantum* represents a unit of memory, as follows:

$$\text{memory quantum} = \text{DS\_TOTAL\_MEMORY} / \text{DS\_MAX\_QUERIES}$$

The following calculation shows the memory quantum for the values that the **onstat -g mgm** output displays:

$$\begin{aligned} \text{memory quantum} &= 4000 \text{ kilobytes} / 31 \\ &= 129 \text{ kilobytes} \end{aligned}$$

The *scan thread quantum* is always equal to 1.

### Example output

```

Memory Grant Manager (MGM)
-----
MAX_PDQPRIORITY: 100
DS_MAX_QUERIES: 31
DS_MAX_SCANS: 1048576
DS_NONPDQ_QUERY_MEM: 128 KB
DS_TOTAL_MEMORY: 4000 KB

Queries: Active Ready Maximum
          0      0      31
Memory: Total Free Quantum
(KB)    4000 4000 128

Scans: Total Free Quantum
        1048576 1048576 1

Load Control: (Memory) (Scans) (Priority) (Max Queries) (Reinit)
              Gate 1 Gate 2 Gate 3 Gate 4 Gate 5
(Queue Length) 0 0 0 0 0

Active Queries: None
Ready Queries: None
Free Resource Average # Minimum #
-----
Memory 0.0 +- 0.0 500
Scans 0.0 +- 0.0 1048576

Queries Average # Maximum # Total #
-----
Active 0.0 +- 0.0 0 0
Ready 0.0 +- 0.0 0 0

Resource/Lock Cycle Prevention count: 0

```

Figure 19-59. `onstat -g mgm` command output

## Output description

The first portion of the output shows the values of the PDQ configuration parameters.

The second portion of the output describes MGM internal control information. It includes four groups of information. The first group is **Queries**:

*Active* Number of PDQ queries that are currently executing

*Ready* Number of user queries ready to run but whose execution the database server deferred for load-control reason

*Maximum*

Maximum number of queries that the database server permits to be active. Reflects current value of the `DS_MAX_QUERIES` configuration parameter

The next group is **Memory**:

*Total* Kilobytes of memory available for use by PDQ queries (`DS_TOTAL_MEMORY` specifies this value.)

*Free* Kilobytes of memory for PDQ queries not currently in use

*Quantum*

Kilobytes of memory in a memory quantum

The next group is **Scans**:

*Total* The total number of scan threads as specified by the DS\_MAX\_SCANS configuration parameter

*Free* Number of scan threads currently available for decision-support queries

*Quantum*  
The number of scan threads in a scan-thread quantum

The last group in this portion of the output describes **MGM Load Control**:

*Memory*  
Number of queries that are waiting for memory

*Scans* Number of queries that are waiting for scans

*Priority*  
Number of queries that are waiting for queries with higher PDQ priority to run

*Max Queries*  
Number of queries that are waiting for a query slot

*Reinit* Number of queries that are waiting for running queries to complete after an **onmode -M** or **-Q** command

The next portion of the output, **Active Queries**, describes the MGM active and ready queues. This portion of the output shows the number of queries waiting at each gate:

*Session* The session ID for the session that initiated the query

*Query* Address of the internal control block associated with the query

*Priority*  
PDQ priority assigned to the query

*Thread* Thread that registered the query with MGM

*Memory*  
Memory currently granted to the query or memory reserved for the query (Unit is MGM pages, which is 8 kilobytes.)

*Scans* Number of scan threads currently used by the query or number of scan threads allocated to the query

*Gate* Gate number at which query is waiting

The next portion of the output, **Free Resource**, provides statistics for MGM free resources. The numbers in this portion and in the final portion reflect statistics since system initialization or the last **onmode -Q**, **-M**, or **-S** command. This portion of the output contains the following information:

*Average*  
Average amount of memory and number of scans

*Minimum*  
Minimum available memory and number of scans

The next portion of the output, **Queries**, provides statistics concerning MGM queries:

*Average*  
Average active and ready queue length

### Maximum

Maximum active and ready queue length

### Total

Total active and ready queue length

### Resource/Lock Cycle Prevention count

Number of times the system immediately activated a query to avoid a potential deadlock. (The database server can detect when some of the queries in its queue might create a deadlock situation if the queries are not run immediately.)

## onstat -g nbm command: Print a block bit map

Use the **onstat -g nbm** command to display the block bit map for the nonresident segments.

Each bit of the bitmap represents a 4 KB block. If the block is used, then the bit is set to 1. If the block is free, the bit is set to 0. The bitmap is shown as a series of hexadecimal numbers. The bits, and therefore the blocks, are numbered starting at 0 so the first block is block 0, the second is block 1, and so on.

### Syntax:

```
▶▶ onstat -g nbm ▶▶
```

### Example output

This example shows the bitmap for the segment of virtual memory at 0x10CC0000. The bitmap itself is at 0x10CC00290. All 1792 blocks of the segment are free except for block 0 and block 1023.

```
Block bitmap for virtual segment address 0x10cc00000:
address = 0x10cc00290, size(bits) = 1792
used = 1, largest_free = -1
  0:8000000000000000 0000000000000000 0000000000000000 0000000000000000
 256:0000000000000000 0000000000000000 0000000000000000 0000000000000000
 512:0000000000000000 0000000000000000 0000000000000000 0000000000000000
 768:0000000000000000 0000000000000000 0000000000000000 0000000000000001
1024:0000000000000000 0000000000000000 0000000000000000 0000000000000000
1280:0000000000000000 0000000000000000 0000000000000000 0000000000000000
1536:0000000000000000 0000000000000000 0000000000000000 0000000000000000
```

Figure 19-60. **onstat -g nbm** command output

### Output description

#### address

The starting address of the bitmap.

#### size

The number of bits in the bitmap. This is also the number of 4 KB blocks in the memory segment.

#### used

The total number of bits in the bitmap that are set to 1. This is also the number of 4 KB blocks that are in use in the memory segment.

#### largest free

If this is a value other than -1 it is the largest number of consecutive bits that are free, which is also the number of 4 KB blocks in the largest contiguous set of blocks in the memory segment.

A value of -1 means that the largest free space has not been calculated. The database server only calculates the largest free space if it tries to allocate a set of blocks starting at the *lastalloc* block but there is not enough free space. The value is set to -1 again as soon as another block is allocated in the segment.

## onstat -g nif command: Print statistics about the network interface

Use the **onstat -g nif** command to display statistics about the network interface.

The **onstat -g nif** command is used primarily as a debugging tool , most often by Technical Support.

The output shows which sites are connected and provides a summary of the number of bytes sent and received by each site. This can help you determine if a site is not sending or receiving bytes.

### Syntax:



The following table describes the options for the **onstat -g nif** command:

Option	Action
all	Prints the sum and the sites.
sites	Prints the NIF site context blocks.
<i>server_ID</i>	Prints information about the replication server with that server ID.
sum	Prints the sum of the number of buffers sent and received for each site.

### Example output

The following example shows output for the **onstat -g nif** command. In this example, the local server is connected to the server group **g\_bombay** and its CDR ID is **200**. The connection status is running. The connection between the two servers is running, but the replication state on the **g\_bombay** server is suspended. The server group **g\_bombay** internal NIF version is **9**. The local server has sent three messages to the server **g\_bombay** and it has received two messages from **g\_bombay**.



```

NIF anchor Block: af01610
      nifGState      RUN
      RetryTimeout   300

CDR connections:
  Id      Name      State      Version      Sent      Received
-----
  200    g_bombay    RUN,SUSPEND  9            3         2

```

Figure 19-61. `onstat -g nif` command output

## Output description

### NIF anchor Block

The address of the network storage block.

### nifGState

The connection state.

### RetryTimeout

The number of seconds before Enterprise Replication attempts to retry a dropped connection.

**Id** The Enterprise Replication ID number for the server.

**Name** The name of the server group.

**State** The connection state between the local server and the listed server. If multiple states are shown the second state designates the replication state.

### Version

The internal version number of the NIF component on the listed server.

**Sent** The number of messages the local server has sent to the listed server.

### Received

The number of messages received by the local server from the listed server.

## onstat -g nsc command: Print current shared memory connection information

Use the `onstat -g nsc` command to display information about shared memory connections either for all of the current connections or for a specified connection ID.

### Syntax:

```

▶▶ onstat -g nsc [client_id]

```

If no `client_id` is provided, information about all current shared memory connections to the database server is given. If a `client_id` is provided then this command gives more detailed information about the shared memory connection with that ID.

### Example output

This is output of `onstat -g nsc` with no `client_id`. It shows that there is only one user currently connecting to the database server through shared memory. That

connection has an ID of 0.

clientid	clientPID	state	#serverbufs	#clientbufs	#rdwrts
0	6031	Connected	4	4	12

Figure 19-62. `onstat -g nsc` command output

This example shows output from running the command using a `client_id` of 0.

```
Network Shared Memory Status for Client: 0
```

clientid	clientPID	state	#serverbufs	#clientbufs	#rdwrts
0	18949	Connected	4	4	447048

needbuf	segid	semid	semnum	be_semid	be_semnum
0	1303	851969	0	851969	10

be_curread	be_curwrite	fe_curread	fe_curwrite
-1	1	0	2

be_nextread	be_nextwrite	fe_nextread	fe_nextwrite
2	2	4	3

```
readyqueue
```

-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1
----	----	----	----	----	----	----	----	----	----	----

Server Buffers				Client Buffers				
i:	bufid	status	offset	fe_addr	bufid	status	offset	fe_addr
0:	4	inuse	4474	804474	0	avail	3424	803424
1:	5	inuse	4888	804888	1	avail	3838	803838
2:	6	avail	4c9c	804c9c	2	inuse	3c4c	803c4c
3:	7	avail	50b0	8050b0	3	avail	4060	804060
4:	-1	free	0	0	-1	free	0	0
5:	-1	free	0	0	-1	free	0	0

Figure 19-63. `onstat -g nsc` command with client id output

## Output description

### clientid

Server assigned ID

### clientPID

Client process ID

**state** State of connection

#### Connected

The client has established a connection with the server.

**Con1** The server has successfully set up a connection with the client, but the client has not yet been notified of it.

#### Waiting

The server is in the process of setting up a connection with the client.

**Reject** Client connection has been rejected by the server, normally because the server is shutting down or not yet in on-line mode.

**Closed**

Server has closed the connection with the client. Client might not be aware of the fact yet.

**Not connected**

Server is initializing internal structures for the connection.

**Unknown**

Connection has been closed and the client is aware of the fact. Server is cleaning up internal structures.

**#serverbufs**

Database server buffers currently allocated

**#clientbufs**

Client buffers currently allocated

**#rdwrts**

The total number of reads and writes performed through this connection since it was created.

The following items are only in the output if you run the **onstat -g nsc** command with a *client\_id*:

**needbuf**

Indicates if server is waiting for a buffer to be freed

0 False

1 True

**segid** Shared memory segment ID

**semid** Semaphore ID

**semnum**

Semaphore number in the semaphore ID

**be\_semid**

Backend semaphore ID

**be\_semnum**

Backend semaphore number in the semaphore ID

**be\_curread**

ID of backend buffer being read

**be\_curwrite**

ID of backend buffer being written

**fe\_curread**

ID of frontend buffer being read

**fe\_currwrite**

ID of frontend buffer being written

**be\_nextread**

ID of next backend buffer to be read

**be\_nextwrite**

ID of next backend buffer to be written

**fe\_nextread**

ID of next frontend buffer to be read

**fe\_nextwrite**  
ID of next frontend buffer to be written

**readyqueue**  
Queue of the shared memory buffer ids

#### Buffers

**i** Internal location key of message buffer

**bufid** Message buffer ID

**status** Status of message buffer

**offset** Offset of memory buffer in shared memory segments

**fe\_addr**  
Frontend address of message buffer

## onstat -g nsd command: Print poll threads shared-memory data

Use the **onstat -g nsd** command to display information about shared-memory data for poll threads.

#### Syntax:

▶▶ onstat -g nsd ◀◀

#### Example output

```
Network Shared Memory Data for Poll Thread: 0
Free Message Buffer Bitmap
(bitmap address = 10b9eef80, bitmap size 480)
000000010b9eef80:ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff
000000010b9eefa0:ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff
Free Message Buffer Status Bitmap
(bitmap address = 10ca0a9b0, bitmap size 50)
000000010ca0a9b0:ffffffff ffffff
Message Buffer Table
bufid  clientid          addr
Message Buffer Status Table
clientid  netscb addr          offset
```

Figure 19-64. **onstat -g nsd** command output

## onstat -g nss command: Print shared memory network connections status

Use the **onstat -g nss sessionid** command to display information about the status of the shared memory network connections.

#### Syntax:

▶▶ onstat -g nss [sessionid] ◀◀

If no *sessionid* is provided, a one-line summary for each shared memory connection is listed.

## Example output

clientid	clientPID	state	#serverbufs	#clientbufs	#rdwrts
1	14018	Connected	4	4	331
0	12398	Connected	4	4	294
2	14036	Connected	4	4	59

Figure 19-65. `onstat -g nss` command output

### Output description

**clientid (decimal)**

Server assigned value for lookups

**clientPID (decimal)**

Client process ID

**state (string)**

Current state of the connection.

- Connected
- Con1
- Waiting
- Reject
- Bedcover
- Closed
- Not connected
- Unknown

**#serverbufs (dec)**

Number of database server buffers currently allocated

**#clientbufs (dec)**

Number of client buffers currently allocated

**#rdwrts (dec)**

Total number of buffers in use

### `onstat -g ntd` command: Print network statistics

Use the `onstat -g ntd` command to display network statistics by service.

**Syntax:**

▶▶ `onstat -g ntd` ◀◀

### Example output

```

global network information:
#netscb connects      read      write q-limits  q-exceed alloc/max
4/ 5      11        0      3546 3549/ 10  10/ 0      0/ 0

Client Type    Calls    Accepted    Rejected      Read      Write
sqlexec       yes      11          0             3531     3540
srvinfo       yes      0           0             0         0
onospace      yes      0           0             4         9
onlog         yes      0           0             0         0
onparam       yes      0           0             0         0
oncheck       yes      0           0             0         0
onload        yes      0           0             0         0
onunload      yes      0           0             0         0
onmonitor     yes      0           0             0         0
dr_accept     yes      0           0             0         0
cdraccept     no       0           0             0         0
ontape        yes      0           0             0         0
srvstat       yes      0           0             0         0
asfecho       yes      0           0             0         0
listener      yes      0           0             11        0
crsamexec     yes      0           0             0         0
onutil        yes      0           0             0         0
drdaexec      yes      0           0             0         0
smx           yes      0           0             0         0
safe          yes      0           0             0         0
Totals                11          0             3546     3549

```

Figure 19-66. `onstat -g ntd` command output

## onstat -g ntm command: Print network mail statistics

Use the `onstat -g ntm` command to display statistics about network mail.

### Syntax:

▶▶ `onstat -g ntm` ◀◀

### Example output

```

global network information:
#netscb connects      read      write q-limits  q-exceed alloc/max
4/ 5      11        0      3546 3549/ 10  10/ 0      0/ 0

Network mailbox information:
box  netscb thread name    max received  in box  max in box full signal
5   f07e8b0 soctcpoll    10      24      0         1       0   yes
6   f0b6ad8 soctcplst    10       0       0         0       0   no
7   f0e8b18 soctcplst    10       0       0         0       0   no

```

Figure 19-67. `onstat -g ntm` command output

## onstat -g ntt command: Print network user times

Use the `onstat -g ntt` command to display information about network user times.

### Syntax:

```
▶▶ onstat -g ntt
```

### Example output

```
global network information:
#netscb connects read write q-limits q-exceed alloc/max
3/ 3 0 0 0 135/ 10 0/ 0 2/ 0
Individual thread network information (times):
netscb thread name sid open read write address
c76ea28 ontape 61 14:34:48 14:34:50 14:34:50
c63e548 tlitcplst 4 14:30:43 14:34:48 server.ibm.com|5006|tlitcp
c631028 tlitcpoll 3 14:32:32
```

Figure 19-68. `onstat -g ntt` command output

## `onstat -g ntu` command: Print network user statistics

Use the `onstat -g ntu` command to display information about network user statistics.

### Syntax:

```
▶▶ onstat -g ntu
```

### Example output

```
global network information:
#netscb connects read write q-free q-limits q-exceed alloc/max
2/ 3 16 2611 2603 1/ 1 135/ 10 0/ 0 1/ 1
Individual thread network information (basic):
netscb type thread name sid fd poll reads writes q-nrm q-pvt q-exp
d1769f0 soctcp soctcplst 3 1 5 16 0 0/ 0 0/ 0 0/ 0
d1199f0 soctcp soctcpoll 2 0 5 2595 0 0/ 0 0/ 0 0/ 0
```

Figure 19-69. `onstat -g ntu` command output

## `onstat -g opn` command: Print open partitions

Use the `onstat -g opn` command to display a list of the partitions (tables and indexes), by thread ID, that are currently open in the system.

Use the `thread_id` option to restrict the list to a specified ID.

### Syntax:

```
▶▶ onstat -g opn [thread_id]
```

### Example output

tid	rstcb	isfd	op_mode	op_flags	partnum	ucount	ocount	lockmode
38	0x00000000460db7b0	0	0x00000400	0x00000397	0x001000af	2	2	0
38	0x00000000460db7b0	1	0x00000002	0x00000117	0x001000af	2	2	0
38	0x00000000460db7b0	2	0x00000440	0x00000797	0x0010010c	2	0	0
38	0x00000000460db7b0	3	0x00000400	0x00000407	0x0010010a	2	0	0
38	0x00000000460db7b0	4	0x00000400	0x00000407	0x0010010a	2	0	0
38	0x00000000460db7b0	5	0x00000002	0x00000003	0x00100003	2	2	0
38	0x00000000460db7b0	6	0x00000400	0x00000397	0x00100003	2	2	0
38	0x00000000460db7b0	7	0x00000400	0x00000413	0x0010010f	2	0	0
38	0x00000000460db7b0	8	0x00000440	0x00000797	0x0010010c	2	0	0
38	0x00000000460db7b0	9	0x00000402	0x00000403	0x0010010f	2	0	0
38	0x00000000460db7b0	10	0x00000442	0x00000403	0x00100111	1	0	0
38	0x00000000460db7b0	11	0x00000442	0x00000403	0x00100110	1	0	0
38	0x00000000460db7b0	12	0x00000442	0x00000403	0x00100112	1	0	0
38	0x00000000460db7b0	15	0x00000400	0x00004407	0x00000006	1	0	0
38	0x00000000460db7b0	16	0x00000400	0x00000413	0x00100119	1	0	0
36	0x00000000460dbf98	0	0x00000400	0x00000397	0x001000af	2	2	0
36	0x00000000460dbf98	1	0x00000002	0x00000003	0x001000af	2	2	0
36	0x00000000460dbf98	3	0x00000402	0x00000407	0x0010010a	2	0	0
36	0x00000000460dbf98	4	0x00000400	0x00000413	0x0010010a	2	0	0
36	0x00000000460dbf98	6	0x00000442	0x00000797	0x0010010c	1	0	0
37	0x00000000460dc780	0	0x00000400	0x00000397	0x001000af	2	2	0
37	0x00000000460dc780	1	0x00000002	0x00000117	0x001000af	2	2	0
37	0x00000000460dc780	2	0x00000400	0x00000407	0x0010010a	2	0	0
37	0x00000000460dc780	3	0x00000440	0x00000797	0x0010010c	2	0	0
37	0x00000000460dc780	4	0x00000400	0x00000413	0x0010010f	2	0	0
37	0x00000000460dc780	5	0x00000400	0x00000407	0x0010010a	2	0	0
37	0x00000000460dc780	6	0x00000440	0x00000797	0x0010010c	2	0	0
37	0x00000000460dc780	7	0x00000400	0x00000397	0x00100003	2	2	0
37	0x00000000460dc780	8	0x00000002	0x00000003	0x00100003	2	2	0
37	0x00000000460dc780	9	0x00000442	0x00000403	0x00100111	1	0	0
37	0x00000000460dc780	10	0x00000442	0x00000403	0x00100110	1	0	0
37	0x00000000460dc780	11	0x00000402	0x00000403	0x0010010f	2	0	0
37	0x00000000460dc780	12	0x00000400	0x00000413	0x00100119	1	0	0
37	0x00000000460dc780	13	0x00000442	0x00000403	0x00100112	1	0	0
37	0x00000000460dc780	14	0x00000400	0x00004407	0x00000006	1	0	0

Figure 19-70. `onstat -g opn` command output

## Output description

### tid (decimal)

Thread ID currently accessing the partition resource (table/index)

### rstcb (hexadecimal)

In-memory address of the RSAM thread control block for this thread

### isfd (decimal)

ISAM file descriptor associated with the open partition

### op\_mode (hexadecimal)

Current status of the partition lock mode using a combination of the following hexadecimal values:

- 0x000000 Open for input only
- 0x000001 Open for output only
- 0x000002 Open for input and output
- 0x000004 System catalog
- 0x000008 No logical logging
- 0x000010 Open if not already opened for alter
- 0x000020 Open all fragments data and index
- 0x000040 Do not allocate a blob descriptor
- 0x000080 Open for alter
- 0x000100 Open all data fragments



0x000200 Automatic record lock  
 0x000400 Manual record lock  
 0x000800 Exclusive ISAM file lock  
 0x001000 Ignore dataskip - data cannot be ignored  
 0x002000 Dropping partition - delay file open  
 0x004000 Do not drop blob space blobs when table dropped  
 (alter fragment)  
 0x010000 Open table for DDL operations  
 0x040000 Do not assert fail if this partnum does not exist  
 0x080000 Include fragments of subtables  
 0x100000 Table created under supertable  
 0x400000 Blob in use by CDR

### **op\_flags (hexadecimal)**

Current status of the partition using a combination of the following hexadecimal values:

0x0001 Open data structure is in use  
 0x0002 Current position exists  
 0x0004 Current record has been read  
 0x0008 Duplicate created or read  
 0x0010 Skip current record on reverse read  
 0x0020 Shared blob information  
 0x0040 Partition opened for rollback  
 0x0080 Stop key has been set  
 0x0100 No index related read aheads  
 0x0200 isstart called for current stop key  
 0x0400 Pseudo-closed  
 0x0800 Real partition opened for SMI query  
 0x1000 Read ahead of parent node is done  
 0x2000 UDR keys loaded  
 0x4000 Open is for a pseudo table  
 0x8000 End of file encountered when positioning in table

### **partnum (hexadecimal)**

Partition number for the open resource (table/index)

### **ucount (decimal)**

Number of user threads currently accessing this partition

### **oaccount (decimal)**

Number of times this partition was opened

### **lockmode (decimal)**

Type of lock being held using one of the following coded values:

0 No locks  
 1 Byte lock  
 2 Intent shared lock  
 3 Shared lock  
 4 Shared lock by repeatable read (only on items)  
 5 Update lock  
 6 Update lock by repeatable read (only on items)  
 7 Intent exclusive lock  
 8 Shared, intent exclusive lock  
 9 Exclusive lock  
 10 Exclusive lock by repeatable read (only on items)  
 11 Inserter's repeatable read test lock

## **onstat -g osi: Print operating system information**

Use the **onstat -g osi** command to display information on your operating system resources and parameters, including shared memory and semaphore parameters, the amount of memory currently configured on the computer, and the amount of memory that is unused.

## Example Output

The **onstat -g osi** command also displays statistics on the hardware processors on your computer.

Use this command when the server is not online.

```
Machine Configuration....
OS Name                Linux
OS Release             2.6.9-34.ELsmp
OS Node Name           idas
OS Version              #1 SMP
OS Machine              x86_64
Number of processors    4
Number of online processors 4
System memory page size 4096 bytes
System memory           7970 MB
System free memory      1536 MB
Number of open files per process 1024
shmmax                  33554432
shmmin                  1
shmids                  4096
shmNumSegs              2097152
semmap                  << Unsupported >>
semids                  128
semnum                  32000
semundo                 << Unsupported >>
semNumPerID             250
semops                  32
semUndoPerProc          << Unsupported >>
semUndoSize             20
semMaxValue             32767
```

Figure 19-71. **onstat -g osi** Command Output

## onstat -g pos command: Print file values

Use the **onstat -g pos** command to display the values in the `$INFORMIXDIR/etc/.infos.DBSERVERNAME` file.

### Syntax:

```
▶▶ onstat -g pos ◀◀
```

### Example output

```
1 7 0 infos ver/size 3 264
2 1 0 snum 0 52564801 44000000 4139 demo_on
3 4 0 onconfig path /opt/IBM/informix/etc/onconfig.demo_on
4 5 0 host informixva
5 6 0 oninit ver IBM Informix Dynamic Server Version 11.70.UC2DE
6 8 0 sqlhosts path /data/IBM/informix/etc/sqlhosts.demos
7 3 -32767 sema 32769
8 2 -32768 shm 32768 52564801 44000000 114176000 R
9 2 1 shm 1 52564802 4ace3000 67108864 V
```

Figure 19-72. **onstat -g pos** command output

## onstat -g ppd command: Print partition compression dictionary information

Use the **onstat -g ppd** command to display information about the active compression dictionaries that were created for compressed tables and table fragments. You can choose to print information for a particular numbered partition or for all open partitions.

The **onstat -g ppd** command prints the same information that the **syscompdicts\_full** table and the **syscompdicts** view in the **sysmaster** database display. The only difference is that the **syscompdicts\_full** table and the **syscompdicts** view display information about all compression dictionaries, not just the active dictionaries.

### Syntax:

```
▶▶ onstat -g ppd partition number ◀◀  
                  0
```

If you specify a partition number, **onstat -g ppd** prints the partition profile for that partition. If you specify 0, this option prints profiles for all partitions.

### Example output

Partition Compression Dictionary Info								
partnum	Version	DbNum	CrTS	CrLogID	CrLogPos	DrTS	DrLogID	DrLogPos
0x200002	1	2	1229018150	3	577560	0	0	0
0x200003	1	2	1229018150	3	606232	0	0	0
0x300002	1	3	1229018150	3	630808	0	0	0
0x400002	1	4	1229018150	3	655384	0	0	0
0x500002	1	5	1229018150	3	679960	0	0	0

Figure 19-73. **onstat -g ppd** Output

### Output description

#### partnum

Partition number to which the compression dictionary applies

#### Version

Version of the code that is creating the compression dictionary

#### DbNum

Number of the dbspace that the dictionary resides in

**CrTS** Timestamp that shows when the dictionary was created

#### CrLogID

Unique ID for the logical log that was created when the dictionary was created

#### CrLogPos

Position within the logical log when the dictionary was created

**DrTS** Timestamp that shows when the dictionary was purged

**DrLogID**

Unique ID for the logical log that was created when the dictionary was purged

**DrLogPos**

Position within the logical log when the dictionary was purged

**onstat -g ppf command: Print partition profiles**

Use the **onstat -g ppf *partition\_number*** command to display the partition profile for the specified partition number.

Use the **onstat -g ppf** or the **onstat -g ppf 0** command to display the profiles for all partitions. If the `TBLSPACE_STATS` configuration parameter is set to 0, then the **onstat -g ppf** command displays: Partition profiles disabled.

For more information on the **onstat -g ppf** command, see the *IBM Informix Performance Guide*.

**Syntax:**

```
▶▶ onstat -g ppf partition_number ▶▶
```

**Example output**

Partition profiles												
partnum	lkrqs	lkwts	dlks	touts	isrd	iswrt	isrwt	isdel	bfrd	bfwrt	seqsc	rhitratio
0x100001	0	0	0	0	0	0	0	0	0	0	0	0
0x100002	1506	0	0	0	416	4	0	4	1282	20	0	97
0x100003	15	0	0	0	5	0	0	0	20	0	0	75
0x1000a5	0	0	0	0	0	0	0	0	12	0	0	67
0x1000e3	4	0	0	0	1	0	0	0	4	0	0	25
0x200001	0	0	0	0	0	0	0	0	0	0	0	0
0x300001	0	0	0	0	0	0	0	0	0	0	0	0
0x400001	0	0	0	0	0	0	0	0	0	0	0	0

Figure 19-74. **onstat -g ppf** command output

**Output description****partnum (hex)**

The partition number

**lkrqs (decimal)**

The number of lock requests for a partition

**lkwts (decimal)**

The number of lock waits for a partition

**dlks (decimal)**

The number of deadlocks for a partition

**touts(decimal)**

The number of remote deadlock timeouts for a partition

**isrd (decimal)**

The number of read operations for a partition

**iswrt (decimal)**

The number of write operations for a partition

**isrwt (decimal)**

The number of rewrite or update operations for a partition

**isdel (decimal)**

The number of delete operations for a partition

**bfrd (decimal)**

The number of buffer read operations, in pages

**bfwrt (decimal)**

The number of buffer write operations, in pages

**seqsc (decimal)**

The number of sequential scans for a partition

**rhitratio (percentage)**

The ratio of disk read operations to buffer read operations

## onstat -g pqs command: Print operators for all SQL queries

Use the **onstat -g pqs** command to display information about the operators used in all of the SQL queries that are currently running.

You can use this command to troubleshoot an application, to find which operators are running for the query and for how long, and how many rows each operator returns. While the EXPLAIN file contains information that will give you a general sense of the query plan, the **onstat -g pqs** command displays the runtime operator information for the query and the query plan.

### Syntax:

```
▶▶ onstat -g pqs [sessionid] ▶▶▶
```

You can specify one of the following invocations:

Table 19-24. Descriptions of each **onstat -g pqs** command invocation

Invocation	Explanation
<b>onstat -g pqs</b>	Displays a one-line summary for each session.
<b>onstat -g pqs sessionid</b>	Displays information for the session that you specify.

### Example output

The following example shows the results when three separate SQL statements are run in different sessions. The statements are:

```
select * from syscolumns;
select * from systables a, systables b;
update t1 set rowsize = rowsize +100;
```

```

Query Operators:
addr    ses-id  opname  phase  rows  time          in1      in2      stmt-type
ae50b3a 23      scan   open   0      00:00.00     0        0        SELECT
af269d0 5       nljoin next   224717 00:01.82    af26a90  aeb4478  SELECT
af26a90 5       scan   next   472    00:00.20     0        0        SELECT
aeb4478 5       scan   next   50     00:01.63     0        0        SELECT
ad3c530 26      scan   open   0      00:00.00     0        0        UPDATE (a11)

```

Figure 19-75. **onstat -g pqs** command output

### Output description

**addr** The address of the operator in memory. You can use this address to track which SCAN operator belongs to each JOIN operator.

**ses-id** The session ID in which the SQL statement was run.

**opname**  
The name of the operator.

**phase** The phase in which the operator was used. For example OPEN, NEXT, CLOSE.

**rows** The number of rows that are processed by the operator.

**time** The amount of time to process the operator. The time is displayed to the millisecond. A time of 01:20.10 is 1 minute, 20 seconds, and 10 milliseconds.

**in1** The first (outer) operator in the join.

**in2** The second (inner) operator in the join.

**stmt-type**  
The type of SQL statement, such as SELECT, UPDATE, DELETE.

### onstat -g prc command: Print sessions using UDR or SPL routine

Use the **onstat -g prc** command to display the number of sessions that are currently using the UDR or SPL routine.

#### Syntax:

▶▶ onstat -g prc ◀◀

### Example output

```

Stored Procedure Cache:
  Number of lists      : 31
  PC_POOLSIZES        : 50
  Number of entries    : 0
  Number of inuse entries : 0
Stored Procedure Cache Entries:
list# id ref_cnt  dropped?  heap_ptr  procedure name
-----
Stored Procedure Cache is empty.

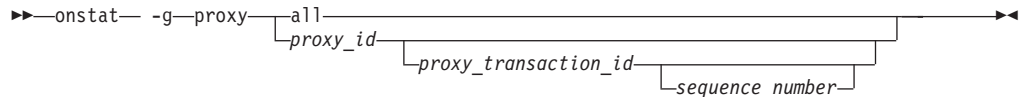
```

Figure 19-76. **onstat -g prc** command output

## onstat -g proxy command: Print proxy distributor information

Use the **onstat -g proxy** command to display information about proxy distributors. The output of the **onstat -g proxy** command differs slightly depending on whether the command is run on a primary server or on a secondary server.

### Syntax:



Invocation	Explanation
<b>onstat -g proxy</b>	Displays proxy distributor information
<b>onstat -g proxy all</b>	When run on the primary server, displays information about proxy distributors and proxy agent threads. When run on the secondary server, displays information about all sessions currently performing updates to secondary servers.
<b>onstat -g proxy proxy_id proxy_transaction_id sequence_number</b>	This option is valid only on secondary servers. Displays detailed information about the current work being performed by a given proxy distributor. The <i>proxy_transaction_id</i> and <i>sequence_number</i> are optional parameters. When supplied, the first number is considered the <i>proxy_transaction_id</i> , and the second is interpreted as the <i>sequence_number</i> . If the supplied <i>proxy_transaction_id</i> or <i>sequence_number</i> do not exist, the command output is the same as the output for <b>onstat -</b>

### Example output using the onstat -g proxy command on a primary server

Secondary Node	Proxy ID	Reference Count	Transaction Count	Hot Row Total
nagpur_sdc1	2619	0	2	0
nagpur_c2	2632	0	1	0
nagpur_sec	2633	0	1	0 I

Figure 19-77. **onstat -g proxy** command output (run from primary server)

### Output description

#### Secondary Node

Name of the secondary server as it is known by the primary server.

#### Proxy ID

ID of the proxy distributor. Proxy IDs are unique within a high-availability cluster.

#### Reference Count

Indicates the number of threads that are using the information for the current transaction. When the count becomes 0, the transaction processing is complete (either successfully or unsuccessfully).

#### Transaction Count

The number of transactions currently being processed by the proxy distributor.

#### Hot Row Total

Total number of hot rows ever handled by the proxy distributor.

### Example output using the `onstat -g proxy` command on a secondary server

Primary Node	Proxy ID	Reference Count	Transaction Count	Hot Row Total
nagpur	2619	5	2	0

Figure 19-78. `onstat -g proxy` command output (run from secondary server)

### Output description

#### Primary Node

Name of the primary server.

#### Proxy ID

ID of the proxy distributor. Proxy IDs are unique within a high-availability cluster.

#### Reference Count

Indicates the number of threads that are using the information for the current transaction. When the count becomes 0, the transaction processing is complete (either successfully or unsuccessfully).

#### Transaction Count

The number of transactions currently being processed by the proxy distributor.

#### Hot Row Total

Total number of hot rows ever handled by the proxy distributor.

### Example output using the `onstat -g proxy all` command on a primary server

Secondary Node	Proxy ID	Reference Count	Transaction Count	Hot Row Total
nagpur_sdc1	2619	0	2	0
nagpur_c2	2632	0	1	0
nagpur_sec	2633	0	1	0

TID	Flags	Proxy ID	Source SessID	Proxy TxnID	Current Seq	sqlerrno	iserrno
94	0x00000224	2619	21	1	29	0	0
95	0x00000224	2619	22	2	68	0	0
93	0x00000224	2632	21	2	2	0	0
91	0x00000224	2633	25	1	6	0	0

Figure 19-79. `onstat -g proxy all` command output (run from primary server)

### Output description

#### Secondary Node

Name of the secondary server as it is known by the primary server.



*Proxy ID*

ID of the proxy distributor. Proxy IDs are unique within a high-availability cluster.

*Reference Count*

Indicates the number of threads that are using the information for the current transaction. When the count becomes 0, the transaction processing is complete (either successfully or unsuccessfully).

*Transaction Count*

The number of transactions currently being processed by the proxy distributor.

*Hot Row Total*

Total number of hot rows ever handled by the proxy distributor.

*TID*

ID of the proxy agent thread running on the primary server. This ID is created by the proxy distributor to handle work from the session on the secondary server.

*Flags*

Flags of the proxy agent thread.

*Proxy ID*

The ID of the proxy distributor on behalf of which the proxy agent thread (TID) is running.

*Source SessID*

The ID of the user's session on the secondary server.

*Proxy TxnID*

The number of the current transaction. These numbers are unique to the proxy distributor.

*Current Seq*

The sequence number of the current operation in the current transaction.

*sqlerrno*

The error number of any SQL error (or 0 if no errors).

*iserrno*

The error number of any ISAM or RSAM error (or 0 if no errors).

**Example output using the onstat -g proxy all command on a secondary server**

Primary Node	Proxy ID	Reference Count	Transaction Count	Hot Row Total
nagpur	2619	5	2	0

Session	Session Ref	Proxy Proxy_id	Proxy TID	Proxy TxnID	Current Seq	Pending Ops	Reference Count
21	2	2619	94	1	29	1	1
22	2	2619	95	2	68	1	1

Figure 19-80. onstat -g proxy all command output (run from secondary server)

**Output description**

*Primary Node*

Name of the primary server.

*Proxy ID*

ID of the proxy distributor. Proxy IDs are unique within a high-availability cluster.

*Reference Count*

Indicates the number of threads that are using the information for the current transaction. When the count becomes 0, the transaction processing is complete (either successfully or unsuccessfully).

*Transaction Count*

The number of transactions currently being processed by the proxy distributor.

*Hot Row Total*

Total number of hot rows ever handled by the proxy distributor. A hot row is a row on a secondary server that is updated multiple times by more than one client. When a row is updated multiple times, the secondary server reads the before image from the primary server by placing an update lock on the row if the most recent update operation from a different session is not replayed on the secondary server.

*Session* The session ID

*Proxy ID*

The ID of the proxy distributor on behalf of which the proxy agent thread (TID) is running.

*Proxy TID*

Transaction ID of the proxy agent thread running on the primary server. This ID is created by the proxy distributor to handle work from the secondary server session.

*Proxy TxnID*

The number of the current transaction. These numbers are unique to the proxy distributor.

*Current Seq*

The sequence number of the current operation in the current transaction.

*Pending Ops*

The number of operations buffered on the secondary server that have not yet been sent to the primary server.

*Reference Count*

Indicates the number of threads that are using the information for the current transaction. When the count becomes 0, the transaction processing is complete (either successfully or unsuccessfully).

**Example output using the *proxy\_id* option on a secondary server**

This command returns information only on a secondary server.

Proxy TxnID	Reference Count	Pending Ops	ProxySID
1	1	1	3
2	1	1	4

Figure 19-81. `onstat -g proxy proxy_id` command output (run from secondary server)

## Output description

### *Proxy TxnID*

The number of the current transaction. These numbers are unique to the proxy distributor.

### *Reference Count*

Indicates the number of threads that are using the information for the current transaction. When the count becomes 0, the transaction processing is complete (either successfully or unsuccessfully).

### *Pending Ops*

The number of operations buffered on the secondary server that have not yet been sent to the primary server.

### *Proxy SID*

Proxy session ID.

## Example output using the *proxy\_id proxy\_transaction\_id* options on a secondary server

This command returns information only on a secondary server.

Sequence Number	Operation Type	rowid	Table Name	sqlerrno
28	*Update	526	stores_demo:nilesho.customer	0

Figure 19-82. `onstat -g proxy_id proxy_transaction_id` command output (run from secondary server)

## Output description

### *Sequence Number*

The number of the operation.

### *Operation Type*

The type of operation to be performed. One of: Insert, Update, Delete, Other.

*rowid* The row ID of the row in which to apply the operation.

### *Table Name*

The full table name, trimmed to fit a reasonable length. Format: database.owner.tablename

### *sqlerrno*

The error number of any SQL error (or 0 if no errors).

## Example output using the *proxy\_id proxy\_transaction\_id sequence\_number* options on a secondary server

This command returns information only on a secondary server.

The output fields are the same as the output fields displayed for the `onstat -g proxy_id proxy_transaction_id` command. While the `onstat -g proxy_id proxy_transaction_id` command displays details for a transaction, the `onstat -g proxy_id proxy_transaction_id sequence_number` displays details for all transaction operations.

```

s
Proxy Reference Pending ProxySID
TxnID Count Ops
61 0 3 22

onstat -g proxy 2788 61

Sequence Operation rowid Table sqlerrno
Number Type Name
960 Update 264 stores_demo:nilesho.customer 0
961 Update 265 stores_demo:nilesho.orders 0
962 Update 266 stores_demo:nilesho.items 0

onstat -g proxy 2788 61 962

Sequence Operation rowid Table sqlerrno
Number Type Name
962 Update 266 stores_demo:nilesho.items 0

```

Figure 19-83. `onstat -g proxy_id proxy_transaction_id sequence_number` command output (run from secondary server)

## onstat -g que command: Prints ER queue statistics

Use the `onstat -g que` command to display statistics that are common to all queues in Enterprise Replication.

The queuer manages the logical aspects of the queue. The RQM (reliable queue manager) manages the physical queue.

The `onstat -g que` command is used primarily as a debugging tool and most often by Technical Support.

### Syntax:

►► onstat -g que ◀◀

### Example output

In the following example, **Element high water mark** shows the maximum size of the transaction buffer header data (metadata) allowed in memory, shown in kilobytes. **Data high water mark** shows the maximum size of transactions for user data allowed in memory, shown in kilobytes.

```

CDR Queuer Statistics:
  Queuer state      : 2
  Local server     : 100
  Element high water mark : 131072
  Data high water mark : 131072
  # of times txns split : 0
  Total # of split txns : 0
  allowed log delta : 30
  maximum delta detected : 4
  Control Key      : 0/00000007
  Synchronization Key : 0/00000003
Replay Table:
  Replay Posn (Disk value): 12/00000018 (12/00000018)
  Replay save interval   : 10
  Replay updates        : 10
  Replay # saves        : 17
  Replay last save time  : (1095118157) 2004/09/13 18:29:17
Send Handles
Server ID              : 200
Send state,count      : 0,0
RQM hdl for trg_send: Traverse handle (0xaf8e018) for thread CDRACK_0 at Head_of_Q,
  Flags: None
RQM hdl for control_send: Traverse handle (0xaf74018)
  for thread CDRACK_0 at Head_of_Q,  Flags: None
RQM hdl for sync_send: Traverse handle (0xadc6018) for thread CDRACK_0 at Head_of_Q,
  Flags: None
Server ID              : 200
Send state,count      : 0,0
RQM hdl for trg_send: Traverse handle (0xac8b018) for thread CDRACK_1 at Head_of_Q,
  Flags: None
RQM hdl for control_send: Traverse handle (0xb1ce018) for thread CDRACK_1 at Head_of_Q,
  Flags: None
RQM hdl for sync_send: Traverse handle (0xadc5018) for thread CDRACK_1 at Head_of_Q,
  Flags: None
Server ID              : 200
Send state,count      : 0,0
RQM hdl for trg_send: Traverse handle (0xaea71d8) for thread CDRNsA200 at Head_of_Q,
  Flags: None
RQM hdl for ack_send: Traverse handle (0xae8c1d8) for thread CDRNsA200 at Head_of_Q,
  Flags: None
RQM hdl for control_send: Traverse handle (0xae9e1d8) for thread CDRNsA200 at Head_of_Q,
  Flags: None

```

Figure 19-84. `onstat -g que` command output

## onstat -g qst command: Print wait options for mutex and condition queues

Use the `onstat -g qst` command to display the wait statistics for mutex queues and condition queues (queues of waiters for a mutex or a condition).

The `QSTATS` configuration parameter must be set to 1 to enable the collection of statistics. For more information, see “`QSTATS` Configuration Parameter” on page 1-113.

### Syntax:

```

▶▶ onstat -g qst ◀◀

```

## Example output

```
Mutex Queue Statistics
name      nwaits   avg_time max_time avgq maxq nservs   avg_time
ddh chai 1      1354863 1354863 1    1    56      1690

Condition Queue Statistics
name      nwaits   avg_time max_time avgq maxq nservs   avg_time
arrived  1      110008 110008 1    1    0        0
logbf0   21      642    4431  1    2    0        0
logbf1   15      475    2519  1    2    0        0
logbf2   19      596    3274  1    2    0        0
bp_cond  1        0      0      1    1    0        0
```

Figure 19-85. `onstat -g qst` command output

### Output description

**name (string)**

Name of the mutex or condition resource being waited for

**nwaits (decimal)**

Number of times this resource was waited for

**avg\_time (decimal)**

Average time spent waiting (in microseconds)

**max\_time (decimal)**

Maximum time spent waiting (in microseconds)

**avgq (decimal)**

Average length of the queue

**maxq (decimal)**

Maximum length of the queue

**nservs (decimal)**

Number of times this resource was acquired

**avg\_time (decimal, microsecond)**

Average time the resource was held per acquisition (in microseconds)

### **onstat -g rbm** command: Print a block map of shared memory

Use the `onstat -g rbm` command to display a hexadecimal bitmap of the free and used blocks within the resident segment of shared memory.

**Syntax:**

▶▶ `onstat -g rbm` ◀◀

### Example output

```

Block bitmap for resident segment address 0x44000000:
address = 0x440003bc, size(bits) = 3035
used = 3031, largest_free = 4

 0:ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff
256:ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff
512:ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff
768:ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff
1024:ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff
1280:ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff
1536:ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff
1792:ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff
2048:ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff
2304:ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff
2560:ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff
2816:ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff ffffffff00

```

Figure 19-86. `onstat -g rbm` command output

## Output description

### Header

#### address (hex)

In-memory starting address of the used/free blocks in the segment

#### size (bits)

Number of bits in the block bitmap; each bit represents one block

#### used (blocks)

Used blocks in the bitmap

#### largest\_free (blocks)

Largest run of free blocks

### Data

#### Bit number (decimal): data (hex)

Bit number followed by 32 bytes of data (hex)

## onstat -g rcv command: Print ER receive manager statistics

Use the `onstat -g rcv` command to display statistics for transactions of the Receive Manager in Enterprise Replication.

The Receive Manager is a set of service routines that pass information between the receive queues and data sync threads.

The `onstat -g rcv` command is used primarily as a debugging tool and by Technical Support. If you suspect that acknowledgment messages are not being applied, you can use this option to check.

### Syntax:

```

▶▶ onstat -g rcv [server_id] [full]

```

The `onstat -g rcv` command has the following formats:

```
onstat -g rcv
onstat -g rcv server_id
onstat -g rcv full
```

The *server\_id* modifier causes the command to print only those output messages received from the replication server whose group ID is *server\_id*. The **full** modifier causes the command to print all statistics.

### **Example output**

The following example shows output for the **onstat -g rcv full** command.



```

Receive Manager global  block 0D452018
  cdrRM_inst_ct:          5
  cdrRM_State:           00000000
  cdrRM_numSleepers:     3
  cdrRM_DsCreated:       3
  cdrRM_MinDSThreads:    1
  cdrRM_MaxDSThreads:    4
  cdrRM_DSBlock:         0
  cdrRM_DSParallelPL:    0
  cdrRM_DSFailRate:      0.000000
  cdrRM_DSNumRun:        35
  cdrRM_DSNumLockTimeout 0
  cdrRM_DSNumLockRB:     0
  cdrRM_DSNumDeadLocks  0
  cdrRM_DSNumPCommits    0
  cdrRM_ACKwaiting:      0
  cdrRM_totSleep:        77
  cdrRM_Sleeptime:       153
  cdrRM_Workload:        0
  cdrRM_optscale:        4
  cdrRM_MinFloatThreads: 2
  cdrRM_MaxFloatThreads: 7
  cdrRM_AckThreadCount:  2
  cdrRM_AckWaiters:      2
  cdrRM_AckCreateStamp:  Wed Sep 08 11:47:49 2004
  cdrRM_DSCreateStamp:   Wed Sep 08 14:16:35 2004
  cdrRM_acksInList:      0
  cdrRM_BlobErrorBufs:   0

Receive Parallelism Statistics
Srvr Tot.Txn. Pending Active MaxPnd MaxAct AvgPnd AvgAct CommitRt
  1   35      0      0    21    3    7.00    1.63    0.00
  5    3      0      0     1    1    1.00    1.00    0.02
  6    6      0      0     1    1    1.00    1.00    0.21
Tot Pending:0 Tot Active:0 Avg Pending:5.77 Avg Active:1.50
Commit Rate:0.01

Time Spent In RM Parallel Pipeline Levels
Lev. TimeInSec Pcnt.
  0    17405 100.00%
  1     0    0.00%
  2     0    0.00%

Statistics by Source
Server 1
Repl Txn Ins Del Upd Last Target Apply Last Source Commit
65541 23  0  1 616 2004/09/08 14:20:15 2004/09/08 14:20:15
65542 11  0  0 253 2004/09/08 14:19:33 2004/09/08 14:19:33
65545 1  0  67  0 2004/09/08 14:20:37 2004/09/08 14:20:37
Server 5
Repl Txn Ins Del Upd Last Target Apply Last Source Commit
65541 3  0  0  81 2004/09/08 16:36:10 2004/09/08 16:36:09
Server 6
Repl Txn Ins Del Upd Last Target Apply Last Source Commit
65548 6  0  0  42 2004/09/08 16:37:59 2004/09/08 16:37:58

```

Figure 19-87. `onstat -g rcv full` command output

## Fields in the Receive Manager global section

The `onstat -g rcv` command includes the Receive Manager global section. In this section, the following fields have the meanings shown:

Field	Description
cdrRM_DSParallelPL	Shows the current level of Apply Parallelism, 0 (zero) being the highest
cdrRM_DSNumLockTimeout cdrRM_DSNumLockRB cdrRM_DSNumDeadLocks	Indicate the number of collisions between various apply threads
cdrRM_acksinList	Shows acknowledgments that have been received but not yet processed

## Fields in the Receive Parallelism Statistics section

The **onstat -g rcv** command includes the Receive Parallelism Statistics section, a summary of the data sync threads by source server.

Field	Description
Server	Source server ID
Tot.Txn.	Total number of transactions applied from this source server
Pending	Number of current transactions in the pending list for this source server
Active	Number of current transactions currently being applied from this source server
MaxPnd	Maximum number of transactions in the pending list queue
MaxAct	Maximum number of transaction in the active list queue
AvgPnd	Average depth of the pending list queue
AvgAct	Average depth of the active list queue
CommitRt	Commit rate of transaction from this source server based on transactions per second

## Output in the Statistics by Source section

The Statistics by Source section of the **onstat -g rcv** command shows the following information for each source server. For each replicate ID:

- The number of transactions applied from the source servers
- The number of inserts, deletes, and updates within the applied transactions
- The timestamp of the most recently applied transaction on the target server
- The timestamp of the commit on the source server for the most recently applied transaction

## onstat -g rea command: Print ready threads

Use the **onstat -g rea** command to display information about the virtual processor threads whose current status is ready.

### Syntax:

```
▶▶ onstat -g rea ◀◀
```

## Example output

```

Ready threads:
tid    tcb      rstcb  prty  status  vp-class  name
6      536a38  406464 4     ready   3cpu     main_loop()
28     60cfe8  40a124 4     ready   1cpu     onmode_mon
33     672a20  409dc4 2     ready   3cpu     sqlexec

```

Figure 19-88. `onstat -g rea` command output

## onstat -g rep command: Print ER schedule manager events

Use the `onstat -g rep` command to display information about events that are in the queue for the Schedule Manager for Enterprise Replication.

The `onstat -g rep` command is used primarily as a debugging tool and most often by Technical Support.

### Syntax:

```

▶▶ onstat -g rep replname

```

The `onstat -g rep` command has the following formats:

```

onstat -g rep
onstat -g rep replname

```

The `repl_name` modifier limits the output to those events originated by the replicate named `repl_name`.

### Example output

The following example shows sample output for the `onstat -g rep` command.

```

Schedule manager Cb: add7e18 State: 0x8100 <CDRINIT,CDRRUNNING>
Event      Thread      When
-----
CDRDS      CDREvent    00:00:20

```

Figure 19-89. `onstat -g rep` command output

## onstat -g rqm command: Print low-level queue statistics

Use the `onstat -g rqm` commands to display statistics and the contents of the low-level queues (send queue, receive queue, ack send queue, sync send queue, and control send queue) that are managed by the Reliable Queue Manager (RQM) in Enterprise Replication.

The RQM manages the insertion and removal of items to and from the various queues. The RQM also manages spooling of the in-memory portions of the queue to and from disk. The `onstat -g rqm` command displays the contents of the queue, size of the transactions in the queue, how much of the queue is in memory and on disk, the location of various handles to the queue, and the contents of the various progress tables. You can choose to print information for all queues or for just one queue by using one of the modifiers described below.

If a queue is empty, no information is printed for that queue.

### Syntax:

```
▶▶ onstat -g rqm modifier ▶▶
```

The **onstat -g rqm** command has the following formats:

```
onstat -g rqm  
onstat -g rqm modifier
```

The following table describes the values for *modifier*.

Modifier	Action
ACKQ	Prints the ack send queue
BRIEF	Prints a brief summary of the number of transactions in each of the queues and the replication servers for which the data is queued. Use this modifier to quickly identify sites where a problem exists. If large amounts of data are queued for a single server, then that server is probably down or off the network.
CNTRLQ	Prints the control send queue
FULL	Prints full information about every in-memory transaction for every queue
RECVQ	Prints the receive queue
SBSPPACES	Prints information about the sbspaces configured for ER
SENDQ	Prints the send queue
SYNCQ	Prints the sync send queue
VERBOSE	Prints all the buffer headers in memory

When you specify a modifier to select a specific queue, the command prints all the statistics for that queue and information about the first and last in-memory transactions for that queue.

The other modifiers of the **onstat -g rqm** command are used primarily as a debugging tool and most often by Technical Support.

### Output sections for the SENDQ modifier

The output for the SENDQ modifier contains the following sections:

- RQM Statistics for Queue—a summary of current and historical information for the queue. This includes the number of transactions in the queue, how many are spooled, how many bytes they are using, some maximum statistics, and the high water marks that will trigger stably storing transactions in the **syscdr** tables.
- First Txn—information about the first transaction in the queue. To check if the queue is draining, you can run the **onstat -g rqm** command several times and see if the first transaction's RQM key is changing. The RQM key has the following format: *Server\_ID/Commit\_unique\_logID/Commit\_log\_position/Sequence*. If it is not draining, the target server may be offline or some other problem is occurring. The NeedAck field shows from which server the transaction is waiting for an acknowledgment. You can use this bitmap mask with the output from the **onstat -g cat** command to determine the name of the server which server Enterprise Replication is waiting on for an acknowledgment.

- Last Txn—information about the last transaction in the queue
- Traverse handle—lists the handles used for threads
- Progress table—provides information about the progress of each replicate under the headers: Server, Group, Bytes Queued, Acked, and Sent. The Group field shows the replicate ID. The Acked field shows what has been acknowledged. The Sent field shows which entries are now in transit. Both the Acked and the Sent field show the RQM key, which has the following format:  
*Server\_ID/Commit\_unique\_logID/Commit\_log\_position/Sequence.*

## Example output

The following example shows output for the **onstat -g rqm SENDQ** command.

```
RQM Statistics for Queue (0x0D3DF018) trg_send
Transaction Spool Name: trg_send_stxn
Insert Stamp: 35/0
Flags: SEND_Q, SPOOLED, PROGRESS_TABLE, NEED_ACK
Txns in queue:          35
Log Events in queue:    0
Txns in memory:        35
Txns in spool only:     0
Txns spooled:          0
Unspooled bytes:       176206
Size of Data in queue:  176206 Bytes
Real memory in use:     176206 Bytes
Pending Txn Buffers:   0
Pending Txn Data:      0 Bytes
Max Real memory data used: 176206 (2457600) Bytes
Max Real memory hdrs used 65988 (2457600) Bytes
Total data queued:     176206 Bytes
Total Txns queued:     35
Total Txns spooled:    0
Total Txns restored:   0
Total Txns recovered:  0
Spool Rows read:       0
Total Txns deleted:    0
Total Txns duplicated: 0
Total Txn Lookups:     363

First Txn (0x0D60C018) Key: 1/9/0x000d4bb0/0x00000000
Txn Stamp: 1/0, Reference Count: 0.
Txn Flags: Notify
Txn Commit Time: (1094670993) 2004/09/08 14:16:33
Txn Size in Queue: 5908
First Buf's (0x0D31C9E8) Queue Flags: Resident
First Buf's Buffer Flags: TRG, Stream
NeedAck: Waiting for Acks from <[0004]>
No open handles on txn.

Last Txn (0x0D93A098) Key: 1/9/0x00138ad8/0x00000000
Txn Stamp: 35/0, Reference Count: 0.
Txn Flags: Notify
Txn Commit Time: (1094671237) 2004/09/08 14:20:37
Txn Size in Queue: 6298
First Buf's (0x0D92FFA0) Queue Flags: Resident
First Buf's Buffer Flags: TRG, Stream
NeedAck: Waiting for Acks from <[0004]>

Traverse handle (0x0D045018) for thread CDRNsA3 at txn (0x0D93A098)
End_of_Q,Flags: None
Traverse handle (0x0D08E018) for thread CDRNsA4 at txn (0x0D93A098)
End_of_Q,Flags: None
Traverse handle (0x0D523018) for thread CDRNsA5 at txn (0x0D93A098)
End_of_Q,Flags: None
Traverse handle (0x0D0D9018) for thread CDRNsA6 at txn (0x0D93A098)
End_of_Q,Flags: None
```

```

Traverse handle (0x0D4041D8) for thread CDRNsA2 at Head_of_Q,Flags: None
Traverse handle (0x0D3F01D8) for thread CDRNrA2 at Head_of_Q, Flags: None
Traverse handle (0x0D045018) for thread CDRNsA3 at txn (0x0D93A098)
End_of_Q,Flags: None
Traverse handle (0x0D31C018) for thread CDRNrA3 at Head_of_Q, Flags: None
Traverse handle (0x0D08E018) for thread CDRNsA4 at txn (0x0D93A098)
End_of_Q,Flags: None
Traverse handle (0x0D4C8018) for thread CDRNrA4 at Head_of_Q, Flags: None
Traverse handle (0x0D523018) for thread CDRNsA5 at txn (0x0D93A098)
End_of_Q,Flags: None
Traverse handle (0x0D57F018) for thread CDRNrA5 at Head_of_Q, Flags: None
Traverse handle (0x0D0D9018) for thread CDRNsA6 at txn (0x0D93A098)
End_of_Q,Flags: None

```

```

Server      Group Bytes Queued      Acked      Sent
-----
 6 0x10009          0 1/9/138ad8/0 - 1/9/138ad8/0
 5 0x10009          0 1/9/138ad8/0 - 1/9/138ad8/0
 4 0x10009          0 1/9/138ad8/0 - 1/9/138ad8/0
 3 0x10009          0 1/9/138ad8/0 - 1/9/138ad8/0
 2 0x10009      4154 efffffff/fffffff/fffffff/fffffff - 1//138ad8/0
 6 0x10006          0 1/9/12d8f8/0 - 1//12d8f8/0
 5 0x10006          0 1/9/12d8f8/0 - 1//12d8f8/0
 4 0x10006          0 1/9/12d8f8/0 - 1/9/12d8f8/0
 3 0x10006          0 1/9/12d8f8/0 - 1/9/12d8f8/0
 2 0x10006     31625 efffffff/fffffff/fffffff/fffffff - 1/9/12d8f8/0

```

## onstat -g rss command: Print RS secondary server information

Use the **onstat -g rss** commands to display information about remote standalone secondary servers.

### Syntax:

```

▶▶ onstat -g rss
    -verbose
    -log
    -server_name

```

The output of the **onstat -g rss** command differs slightly depending on whether the command is run on the primary server or on the RS secondary server.

Invocation	Explanation
<b>onstat -g rss</b>	Displays brief RS secondary server information
<b>onstat -g rss verbose</b>	Displays detailed RS secondary server information
<b>onstat -g rss log</b>	Displays log information. This command is only applicable when run on the primary server.
<b>onstat -g rss server_name</b>	Displays information about a specific RS secondary server. This command is only applicable when run on the primary server.

### Example output (primary server)

```

Local server type: Primary
Index page logging status: Enabled
Index page logging was enabled at: 2009/08/31 09:35:22
Number of RSS servers: 1

RSS Server information:

RSS Server control block: 0x5fdd9740
RSS server name: serv3
RSS server status: Active
RSS connection status: Connected
Log transmission status: Active
Next log page to send(log id,page): 53,117632
Last log page acked(log id,page): 53,115615
Time of Last Acknowledgment: 2009-08-31.14:14:09
Pending Log Pages to be ACKed: 1984
Approximate Log Page Backlog:97104
Sequence number of next buffer to send: 3676
Sequence number of last buffer acked: 3612
Supports Proxy Writes: Y

```

Figure 19-90. `onstat -g rss verbose` command output (run on primary server)

### Output description (primary server)

*Local server type*

Primary or RSS (remote standalone secondary) server type

*Index page logging status*

Displays whether index page logging is enabled or disabled between primary server and secondary server

*Index page logging was enabled at*

Date and time that index page logging was enabled

*Number of RSS servers*

Number of RS secondary servers connected to the primary server

*RSS Server control block*

RS secondary server control block

*RSS Server name*

Name of RS secondary server

*RSS Server status*

Displays whether RS secondary server is active or not

*RSS Connection status*

Connection status of RS secondary server

*Log transmission status*

Displays whether log transmission is active or inactive

*Next log page to send (log id, page)*

The log ID and page number of the next log page that will be sent

*Last log page acked (log id, page)*

The log ID and page number of the last acknowledged log

*Time of Last Acknowledgment*

The time at which the last log was acknowledged

*Pending Log pages to be ACKed*

The number of logs sent but not yet acknowledged

*Approximate Log Page Backlog*

The difference between the number of logs that were sent and the end of the logical log

*Sequence number of next buffer to send*

The sequence number of the next buffer to be sent

*Sequence number of last buffer acked*

The sequence number of the last acknowledged buffer

*Supports Proxy Writes*

Displays whether the server is currently configured to allow updates to secondary servers. **Y** = supports updates to secondary servers, **N** = does not support updates to secondary servers.

### Example output (RS secondary server)

```
Local server type: RSS
Server Status : Active
Source server name: cdr_ol_nag_1
Connection status: Connected
Last log page received(log id,page): 7,877
```

Figure 19-91. **onstat -g rss** command output (run on RS secondary server)

### Output description (RS secondary server)

*Local server type*

Primary or RSS (remote standalone secondary) server type

*Server Status*

Displays whether RS secondary server is active

*Source server name*

Name of the primary server

*Connection status*

Connection status of RS secondary server

*Last log page received (log id,page)*

Most recent log ID and page received

### Example output with log option (primary server)

```
Log Pages Snooped:
RSS Srv      From      From      Tossed
name         Cache     Disk      (LBC full)
cdr_ol_nag_1_c1  1368     1331     0
cdr_ol_nag_1_c2  1357     1342     0
cdr_ol_nag_1_c3  1356     1343     0
```

Figure 19-92. **onstat -g rss log** command output (run on primary server)

### Output description with log option (primary server)

*Log Pages Snooped*

Statistics for each RS secondary server



*RSS Srv name*  
RS secondary server name

*From Cache*  
From cache number

*From Disk*  
Log from disk

*Tossed (LBC full)*  
Number of log pages discarded as a result of the LBC becoming full

## onstat -g rwm command: Print read and write mutexes

Use the **onstat -g rwm** command to display information about read, write, and waiting mutex threads, and to list the addresses of the tickets that these threads have acquired.

### Syntax:

▶▶ onstat -g rwm ◀◀

### Example output

```

MUTEX  NAME      write/read/wait  tcb list
<address> <name>      first mutex
  Writer  ticket = <ticket address>  tcb=<thread address> <thread name>
  Readers ticket = <ticket address>  tcb=<thread address> <thread name>
  Waiters ticket = <ticket address>  tcb=<thread address> <thread name>
<address> <name>      second mutex
  Writer  ticket = <ticket address>  tcb=<thread address> <thread name>
  Readers ticket = <ticket address>  tcb=<thread address> <thread name>
  Waiters ticket = <ticket address>  tcb=<thread address> <thread name>
....
....
....
<address> <name>      last mutex
  Writer  ticket = <ticket address>  tcb=<thread address> <thread name>
  Readers ticket = <ticket address>  tcb=<thread address> <thread name>
  Waiters ticket = <ticket address>  tcb=<thread address> <thread name>

```

Figure 19-93. onstat -g rwm command output

### Output description

*tcb* List of thread addresses

*Writer* List of write threads

*Readers*  
List of read threads

*Waiters*  
List of waiting threads

*ticket* Address of ticket acquired by the thread

## onstat -g sch command: Print VP information

Use the **onstat -g sch** command to display information about thread migration and the number of semaphore operations, spins, and busy waits for each virtual processor.

### Syntax:

▶▶ onstat -g sch ◀◀

### Example Output

VP Scheduler Statistics:					
vp	pid	class	semops	busy waits	spins/wait
1	3284	cpu	23997	0	0
2	1340	adm	0	0	0
3	4624	lio	2	0	0
4	3320	pio	2	0	0
5	6076	aio	7710	0	0
6	4580	msc	46	0	0
7	3428	soc	7	0	0
8	2308	soc	1	0	0

Thread Migration Statistics:								
vp	pid	class	steal-at	steal-sc	idlvp-at	idlvp-sc	inl-polls	Q-ln
1	3284	cpu	0	0	0	0	0	0
2	1340	adm	0	0	0	0	0	0
3	4624	lio	0	0	0	0	0	0
4	3320	pio	0	0	0	0	0	0
5	6076	aio	0	0	0	0	0	0
6	4580	msc	0	0	0	0	0	0
7	3428	soc	0	0	0	0	0	0
8	2308	soc	0	0	0	0	0	0

Figure 19-94. onstat -g sch command output

## onstat -g scn command: Print scan information

Use the **onstat -g scn** command to display the status of a current scan and information on the scan. The **onstat -g scn** command also identifies whether a scan is a light or bufferpool scan.

When the BATCHEDREAD\_TABLE configuration parameter or the IFX\_BATCHEDREAD\_TABLE environment option of the SET ENVIRONMENT statement is enabled, the information displayed includes information based on rows scanned on compressed tables, tables with rows that are larger than a page, and tables with VARCHAR, LVARCHAR, and NVARCHAR data. .

If you have a long-running scan, you might want to use this command to check the progress of the scan, to determine how long the scan will take before it completes, and to see whether the scan is a light scan or a bufferpool scan.

### Syntax:

▶▶ onstat -g scn ◀◀

## Example Output

The following example shows the output that appears when the `BATCHEDREAD_TABLE` configuration is set to 0 and the `IFX_BATCHEDREAD_TABLE` environment option of the `SET ENVIRONMENT` statement is not enabled.

```
Light Scan Info
descriptor address      next_lpage next_ppage      ppage_left bufcnt look_aside
3           10cc99fa8          1bd1         8135e0          14224      2         Y

RSAM batch sequential scan info

SesID Thread Partnum Rowid   Rows Scan'd Scan Type Lock Mode  Notes

RSAM batch index scan info

SesID Thread Partnum Scan Type Lock Mode  Notes
```

Figure 19-95. `onstat -g scn` output

The following example shows the output that appears when the `BATCHEDREAD_TABLE` configuration parameter is set to 1 or the `IFX_BATCHEDREAD_TABLE` environment option of the `SET ENVIRONMENT` statement is enabled.

```
Light Scan Info
descriptor address      next_lpage next_ppage      ppage_left bufcnt look_aside

RSAM batch sequential scan info

SesID Thread Partnum Rowid   Rows Scan'd Scan Type Lock Mode  Notes
48   68   10016e 12bb09 43146      Light Table Look aside,
40   47   100106 101     0          Buffpool +Test Must copy

RSAM batch index scan info

SesID Thread Partnum Scan Type Lock Mode  Notes
```

Figure 19-96. `onstat -g scn` output when the `BATCHEDREAD_TABLE` configuration parameter is enabled

## Output Description

### **descriptor (decimal)**

Light scan ID

### **address (hex)**

Memory address of the light scan descriptor

### **next\_lpage (hex)**

Next logical page address to scan

### **next\_ppage (hex)**

Next physical page address to scan

### **ppage\_left (decimal)**

Number of physical pages left to scan in the current extent

**bufcnt** Number of light scan buffers used for this light scan

**look\_aside**

Whether look aside is needed for this light scan (Y = yes, N = no). Look asides occur when a thread needs to examine the buffer pool for existing pages to obtain the latest image of a page being light scanned.

**SesID** Session ID

**Thread**  
Thread ID

**Partnum**  
Partition number

**Rowid**  
Current row ID

**Rows Scan'd**  
Number of rows that have been scanned

**Scan Type**  
Either:

- Bufferpool
- Light (light scan)

**Lock Mode**

The type of acquired lock or no lock:

- Table (table-level lock acquired)
- Slock (share locks acquired)
- Ulock (update locks acquired)
- blank (no locks acquired)

This column can also show one of the following values:

- +Test (The scan tested for a conflict with the specified lock type; the lock was not acquired.)
- +Keep (The acquired locks will be held until end of session instead of the end of the transaction.)

**Notes** This column can show one of the following values:

- Look aside

The light scan is performing look aside.

The light scan reads blocks of pages directly from disk into large buffers, rather than getting each page from the buffer manager. In some cases, this process requires the light scan to check the buffer pool for the presence of each data page that it processes from one of its large buffers; this process is called *look aside*. If the page is currently in the buffer pool, the light scan will use that copy instead of the one in the light scan large buffer. If the page is not in the buffer pool, the light scan will use the copy that the light scan read from disk into its large buffer. If the light scan is performing look aside, the performance of the scan is slightly reduced.

In many cases, the light scan can detect that it is impossible for the buffer pool to have a newer version of the page. In these situations, the light scan will not check the buffer pool, and the look aside note will be absent.

- Forward row lookup

The server is performing a light scan on a table that has rows that span pages. The light scan must access and use the buffer pool to get the remainder pieces of any rows that are not completely on the home page.

## onstat -g sds command: Print SD secondary server information

Use the **onstat -g sds** command to display information about shared-disk secondary servers.

### Syntax:

```
▶▶ onstat -g sds [verbose server_name] ▶▶
```

The output of the **onstat -g sds** command differs slightly depending on whether the command is issued on the primary server or on the SD secondary server.

Invocation	Explanation
<b>onstat -g sds</b>	Displays brief SD secondary server information
<b>onstat -g sds verbose</b>	Displays detailed SD secondary server information
<b>onstat -g sds server_name</b>	Displays information about a specific SD secondary server. When <i>server_name</i> is specified, the command must be issued from the primary server.

### Example output (primary server)

```
Local server type: Primary
Number of SDS servers:1

SDS server information

SDS srv      SDS srv      Connection      Last LPG sent  Supports
name         status       status          (log id,page) Proxy Writes
C_151162     Active       Connected       554,4998      Y
```

Figure 19-97. **onstat -g sds** command output (run from primary server)

### Output description (primary server)

#### Local server type

Primary or SDS (shared disk secondary) server type

#### Number of SDS servers

Number of SD secondary servers connected to the primary server

#### SDS Srv name

Name of SD secondary server

#### SDS Srv status

Displays whether SD secondary server is active

#### Connection status

Displays whether SD secondary server is connected

#### Last LPG sent (log id, page)

Most recent LPG log ID and page

### *Supports Proxy Writes*

Displays whether the server is currently configured to allow updates to secondary servers. **Y** = supports updates to secondary servers, **N** = does not support updates to secondary servers.

## **Example output with verbose option (primary server)**

```
Number of SDS servers:1
Updater node alias name :serv1

SDS server control block: 0x5fd51510
server name: serv2
server type: SDS
server status: Active
connection status: Connected
Last log page sent(log id,page):54,84732
Last log page flushed(log id,page):54,84732
Last log page acked (log id, page):54,84732
Last LSN acked (log id,pos):54,347062296
Approximate Log Page Backlog:0
Current SDS Cycle:2
Acked SDS Cycle:2
Sequence number of next buffer to send: 10
Sequence number of last buffer acked: 9
Time of last ack:2009/08/31 14:16:11
Supports Proxy Writes: Y
```

Figure 19-98. **onstat -g sds verbose** command output (run from primary server)

## **Output description with verbose option (primary server)**

### *Number of SDS servers*

Number of attached SDS (shared disk secondary) servers

### *Updater node alias name*

Name of primary server

### *SDS server control block*

SD secondary server control block

### *server name*

The name of the server

### *server type*

The type of server

### *server status*

Displays whether the server is active or inactive

### *connection status*

Status of connection between primary and secondary server

### *Last log page sent (log id, page)*

Log ID and page of most recent log page sent

### *Last log page flushed (log id, page)*

Log ID and page of the most recent log page flushed

### *Last log page acked (log id, pos)*

Most recent log page acknowledged

### *Last LSN acked (log id, pos)*

Most recent log sequence number that was acknowledged

*Approximate Log Page Backlog*

The number of logs waiting to be sent

*Current SDS Cycle*

Used internally by IBM support to monitor coordination of the primary server with the SDS server

*Acked SDS Cycle*

Used internally by IBM support to monitor coordination of the primary server with the SDS server

*Sequence number of next buffer to send*

Sequence number of next buffer to send

*Sequence number of last buffer acked*

Sequence number of next buffer acknowledged

*Time of last ack*

Date and time of last log acknowledgment

*Supports Proxy Writes*

Displays whether the server is currently configured to allow updates to secondary servers. **Y** = supports updates to secondary servers, **N** = does not support updates to secondary servers.

**Example output with verbose option (SD secondary server)**

```
SDS server control block: 0xb299880
Local server type: SDS
Server Status : Active
Source server name: cdr_ol_nag_1
Connection status: Connected
Last log page received(log id,page): 7,884
Next log page to read(log id,page):7,885
Last LSN acked (log id,pos):7,3621272
Sequence number of last buffer received: 0
Sequence number of last buffer acked: 0
Current paging file:/work1/nagaraju/dbspaces/page_cdr_ol_nag_1_sdc1_
Current paging file size:2048
Old paging file:/work1/nagaraju/dbspaces/page_cdr_ol_nag_1_sdc1_
Old paging file size:10240
```

Figure 19-99. **onstat -g sds verbose** command output (run from SD secondary server)

**Output description with verbose option (SD secondary server)**

*SDS server control block*

SD secondary server control block

*Local server type*

Primary or SDS (shared disk secondary) server type

*Server status*

Displays whether SD secondary server is active

*Source server name*

Displays name of primary server

*Connection status*

Displays whether SD secondary server is connected

*Last log page received (log id, page)*

Most recent log page received

*Next log page to read (log id,page)*  
 Next log page in sequence to read

*Last LSN acked (log id,pos)*  
 Most recent LSN acknowledged

*Sequence number of last buffer received*  
 Sequence number of last buffer received

*Sequence number of last buffer acked*  
 Sequence number of last buffer acknowledged

*Current paging file*  
 Name of current paging file

*Current paging file size*  
 Size of current paging file

*Old paging file*  
 Name of previous paging file

*Old paging file size*  
 Size of previous paging file

## onstat -g seg command: Print shared memory segment statistics

Use the **onstat -g seg** command to display the statistics for shared memory segments.

This command shows how many segments are attached and their sizes. For information about running the **onstat -g seg** command on a dump file created without the buffer pool, see “Running **onstat** Commands on a Shared Memory Dump File” on page 19-24.

### Syntax:

▶▶ onstat -g seg ▶▶

### Example output

id	key	addr	size	ovhd	class	blkused	blkfree
8945678	52604801	44000000	133652480	1006264	R	32627	3
8978447	52604802	4bf76000	131072000	769136	V	17181	14819
Total:	-	-	264724480	-	-	49808	14822

(\* segment locked in memory)  
 Virtual segment low memory reserve (bytes):4194304  
 Low memory reserve used 0 times and used maximum block size 0 bytes

Figure 19-100. **onstat -g seg** command output

### Output description

**id** The ID of the shared memory segment

**key** The shared memory key associated with the shared memory segment ID

**addr** The address of the shared memory segment



**size** The size of the shared memory segment in bytes

**ovhd** The size of the shared memory segment control information (overhead) in bytes

**class** The class of the shared memory segment (R is for Resident, V is for Virtual, M is for Message, and E is for extended virtual segment.)

**blkused**  
The number of blocks of used memory

**blkfree**  
The number of blocks of free memory

**Virtual segment low memory reserve (bytes)**  
The size of reserved memory for use when critical activities are needed and the server has limited free memory, specified in bytes (You specify reserved memory in the LOW\_MEMORY\_RESERVE configuration parameter.)

**Low memory reserve used 0 times and used maximum block size 0 bytes)**  
The number times that the server has used the reserved memory and the maximum memory needed

**Related reference**  
“LOW\_MEMORY\_RESERVE configuration parameter” on page 1-90

## onstat -g ses command: Print session-related information

Use the **onstat -g ses** command to display information about the session.

By default, only the DBSA can view **onstat -g ses** syssqltrace information. However, when the UNSECURE\_ONSTAT configuration parameter is set to 1, all users can view this information.

### Syntax:

```
▶▶ onstat -g ses [sessionid] ◀◀
```

You can specify one of the following invocations.

### Invocation

	Explanation
<b>onstat -g ses</b>	Displays a one-line summary for each session
<b>onstat -g sessessionid</b>	Displays information for a specific session

### Example output for all sessions

session				#RSAM	total	used	dynamic	
id	user	tty	pid	hostname	threads	memory	memory	explain
24	informix	-	0	-	0	12288	7936	off
23	informix	-	17602	carson	1	57344	48968	off
3	informix	-	0	-	0	12288	9168	off
2	informix	-	0	-	0	12288	7936	off

Figure 19-101. **onstat -g ses** command output

### Example output for a specific session

session				#RSAM	total	used	dynamic		
id	user	effective user	tty	pid	hostname	threads	memory	memory	explain
24	kwank	-	12	26155	nemea	1	61440	55176	off

tid	name	rstcb	flags	curstk	status
30	sqlxec	44ba40e8	Y--P---	5360	cond wait netnorm -

Memory pools		count	1
name	class	addr	totalsize freesize #allocfrag #freefrag
24	V	46055040	61440 6264 81 6

name	free	used	name	free	used
overhead	0	3272	scb	0	144
opentable	0	2808	filetable	0	528
log	0	16520	temprec	0	1656
gentcb	0	1584	ostcb	0	2976
sqscb	0	18664	sql	0	72
rdahead	0	224	hashfiletab	0	552
osenv	0	2848	sqtcb	0	2960
fragman	0	368			

sqscb info						
scb	sqscb	optofc	pdqpriority	optcompind	directives	
460f4028	46017028	0	0	2	1	

Sess	SQL	Current	Iso Lock	SQL	ISAM	F.E.
Id	Stmt type	Database	Lvl Mode	ERR	ERR	Vers Explain
24	-	sysmaster	CR Not Wait	0	0	9.24 Off

Last parsed SQL statement :

```
EXECUTE FUNCTION xa2pc_mi_unregister("xads_t2_i2")
```

Xdatasources participated in this session :

Xdatasource name	RMID	Active
xabasicdb@atmo110:sitaramv.xads_t3_i1	6	YES
xabasicdb@atmo110:sitaramv.xads_t2_i1	4	YES
xabasicdb@atmo110:sitaramv.xads_t1_i3	3	YES
xabasicdb@atmo110:sitaramv.xads_t1_i2	2	YES
xabasicdb@atmo110:sitaramv.xads_t1_i1	1	YES
xabasicdb@atmo110:sitaramv.xads_t2_i2	5	NO

DRDA client info

```
Userid:
Wrkstname: nemea
Applname: db2jcc_application
Acctng: JCC03510nemea
Programid:
Autocommit:
Packagepath:
```

Figure 19-102. **onstat -g sesssessionid** command output

## Output description: session section

<i>Session id</i>	The session ID
<i>user</i>	The username who started the session
<i>tty</i>	The tty associated with the front-end for this session
<i>pid</i>	The process ID associated with the front-end for this session
<i>hostname</i>	The hostname from which this session has connected
<i>#RSAM threads</i>	The number of RSAM thread allocated for this session
<i>total memory</i>	The amount of memory allocated for this session
<i>used memory</i>	The amount of memory actually used by this session
<i>dynamic explain</i>	Generate explain output of the SQL statements of the session (on or off)

## Output description: threads section

Although this section has no title, the following output displays information about threads.

<i>tid</i>	The thread ID
<i>name</i>	The name of the thread
<i>rstcb</i>	RSAM control block
<i>flags</i>	Describes the status of the thread using the following codes:
<i>Position 1</i>	
<i>B</i>	Waiting on a buffer
<i>C</i>	Waiting on a checkpoint
<i>G</i>	Waiting on a logical-log buffer write
<i>L</i>	Waiting on a lock
<i>S</i>	Waiting on a mutex
<i>T</i>	Waiting on a transaction
<i>X</i>	Waiting on a transaction cleanup
<i>Y</i>	Waiting on a condition
<i>Position 2</i>	
<i>*</i>	An asterisk in this position means that the thread encountered an I/O failure in the middle of a transaction
<i>Position 3</i>	
<i>A</i>	Archive thread
<i>B</i>	Begin work
<i>P</i>	Begin Prepare or Prepared work

*X* XA prepared  
*C* Committing or committed  
*R* Aborting or aborted  
*H* Heuristically aborted or heuristically rolling back

*Position 4*

*P* Primary thread

*Position 5*

*R* Reading

*X* Critical section

*Position 6*

*R* Recovery thread

*Position 7*

*M* Monitor thread

*D* Daemon thread

*C* Cleaner

*F* Flusher

*B* B-tree scanner

*curstk* Current stack size

*status* Current thread status

### **Output description: memory pools header section**

The information is repeated for each session pool.

*name* Name of pool

*class* Class of the memory where the pool is allocated from. R is for Resident, V is for Virtual, and M is for Message

*addr* Address of the pool structure

*totalsize*

Total size of the memory acquired by the pool in bytes

*freesize* Number of bytes free in the pool

*#alloctrag*

Number of allocated memory fragments in the pool

*#freefrag*

Number of free fragments in the pool

### **Output description: Memory pools section**

*name* Name of a component which has allocated memory from the pool

*free* Number of bytes freed

*used* Number of bytes allocated

### Output description: sqscb info section

*scb* The session control block. This is the address of the main session structure in shared memory

*sqscb* SQL level control block of the session

*optofc* The current value of the **OPTOFC** environment variable or ONCONFIG configuration file setting

*pdqpriority*

The current value of the **PDQPRIORITY** environment variable or ONCONFIG configuration file setting

*optcompind*

The current value of the **OPTCOMPIND** environment variable or ONCONFIG configuration file setting

*directives*

The current value of the **DIRECTIVES** environment variable or ONCONFIG configuration file setting

### Output description: SQL section

Displays SQL information for the specified session. This section contains the same information that is output from the **onstat -g sql** command. See “**onstat -g sql** command: Print SQL-related session information” on page 19-161.

### Output description: Last parsed SQL statement section

The Last parsed SQL statement section contains the same information that is output from the **onstat -g sql** command. See “**onstat -g sql** command: Print SQL-related session information” on page 19-161.

### Output description: Xdatasources participated in this session section

The Xdatasources participated in this session section shows information about the XA data sources that are available during the session, their resource manager identifiers, and whether they are currently active.

*Xdatasource name*

The XA data source that participated in the session

*RMID* The identifier of the resource manager for the corresponding XA data source

*Active* Whether the XA data source is still active

### Output description: DRDA client info section

The **DRDA client info** section shows information on Distributed Relational Database Architecture (DRDA) connections to clients.

**Userid**

User ID of the client user

**Wrkstnname**

Name of the client workstation

**Applname**

Name of the client application, for example db2jcc\_application

**Acctng**

Accounting string from the client, for example JCC03510nemea

**Programid**

Client program identifier (not used by Informix)

**Autocommit**

Default transaction autocommit mode for Informix data sources

**Packagepath**

Client package path (not used by Informix)

**onstat -g sle command: Print all sleeping threads**Use the **onstat -g sle** command to print all sleeping threads.**Syntax:**

```
▶▶ onstat -g sle
```

**Example output**

```
Current Admin VP sleep period: 10 millisecs
Sleeping threads with timeouts: 21 threads
  tid v_proc      rstcb      name      time
  49   1      b3b13a8    onmode_mon 0.02
   5   1           0    Cosvr Avail Mgr 0.05
  42   1      b3ad028    main_loop() 0.08
   9   3      b3ad6e8      xtm_svcc 0.64
  14   5           0    mgmt_thd_5 0.65
  13   4           0    mgmt_thd_4 0.65
   4   1           0    mgmt_thd_1 0.65
   6   3           0      dfm_svc 0.98
  33  13           0    mgmt_thd_13 1.54
  27  10           0    mgmt_thd_10 1.54
  21   7           0    mgmt_thd_7 1.54
  12   3           0    mgmt_thd_3 1.76
  29  11           0    mgmt_thd_11 1.76
  23   8           0    mgmt_thd_8 2.08
  31  12           0    mgmt_thd_12 2.08
  35  14           0    mgmt_thd_14 2.98
  19   6           0    mgmt_thd_6 3.00
  25   9           0    mgmt_thd_9 3.00
  37   3           0      sch_rgm 3.48
  44   5      b3af8a8    btscanner 0 7.31
  46   3      b3b0628      bum_sched 41.26
```

*Figure 19-103. onstat -g sle command output***onstat -g smb command: Print sbspaces information**Use the **onstat -g smb** command to display detailed information about sbspaces.

## Syntax:



Command	Explanation
<b>onstat -g smb c</b>	Lists all the chunks in the sbspace.
<b>onstat -g smb fdd</b>	Lists the smart-large-object file descriptors.
<b>onstat -g smb lod</b>	Lists the smart-large-object headers in the header table.
<b>onstat -g smb s</b>	Lists the sbspace attributes (owner, name, page size, <b>-Df</b> flag settings). Fields with a value of 0 or -1 were not initialized during sbspace creation.

## Example output for the onstat -g smb c command

Use the **onstat -g smb c** command to monitor the amount of free space in each sbspace chunk, and the size in pages of the user data, metadata, and reserved areas. The **onstat -g smb c** command displays the following information for each sbspace chunk:

- Chunk number and sbspace name
- Chunk size and pathname
- Total user data pages and free user data pages
- Location and number of pages in each user-data and metadata areas

In the following example, chunk 2 of sbspace1 has 2253 used pages (usr pgs) and 2245 free pages (free pg). For the first user-data area Ud1, the starting page offset is 53 and the number of pages is 1126. For the metadata area Md, the starting page offset is 1179 and the number of pages is 194. For the reserved data Ud2, the starting page offset is 1373 and the number of pages is 1127.

Chunk Summary:

```
sbnum 2  chunk 2
chunk:  address  flags  offset  size  orig fr  usr pgs  free pg
        303cf2a8  F-----  0       2500  2253    2253    2245
        path: /usr11/myname/sbspace1

        start pg  npages
Ud1   :   53      1126
Md    :  1179     194
Ud2   :  1373    1127
```

## Output for the onstat -g smb s command

The **onstat -g smb s** command displays the storage attributes for all sbspaces in the system:

- sbspace name, flags, owner
- logging status
- average smart-large-object size
- first extent size, next extent size, and minimum extent size
- maximum I/O access time

- lock mode

For more information on the **onstat -g smx** command, see the *IBM Informix Performance Guide*.

## onstat -g smx command: Print multiplexer group information

Use the **onstat -g smx** command to display information about the server multiplexer group for servers using SMX.

### Syntax:

```
▶▶ onstat -g smx [ses] ▶▶
```

Command	Explanation
<b>onstat -g smx</b>	Displays SMX connection statistics
<b>onstat -g smx ses</b>	Displays SMX session statistics

### Example output

```
SMX connection statistics:
SMX control block: 0x47d5e028

Peer server name: lx1
SMX connection address: 0x47d60d10
Encryption status: Disabled
Total bytes sent: 27055
Total bytes received: 2006989
Total buffers sent: 782
Total buffers received: 7090
Total write calls: 782
Total read calls: 7090
Total retries for write call: 0
Data compression level: 1
Data sent: compressed 40760 bytes by 33%
Data received: compressed 12579324 bytes by 84%
```

Figure 19-104. **onstat -g smx** command output

### Output description

*SMX control block*

SMX control block

*Peer server name*

Displays the name of the peer server

*SMX connection address*

Displays the address of the SMX connection

*Encryption status*

Displays whether encryption is enabled or disabled

*Total bytes sent*

Displays the total number of bytes sent



*Total bytes received*  
Displays the total number of bytes received

*Total buffers sent*  
Displays the total number of buffers sent

*Total buffers received*  
Displays the total number of buffers received

*Total write calls*  
Displays the total number of write calls

*Total read calls*  
Displays the total number of read calls

*Total retries for write call*  
Displays the total number of retries for write call

*Data compression level*  
Displays the SMX compression level as set by the SMX\_COMPRESS configuration parameter

*Data sent: compressed x bytes by y%*  
Displays the uncompressed number of bytes and the compression ratio of the data sent

*Data received: compressed x bytes by y%*  
Displays the uncompressed number of bytes and the compression ratio of the data received

## Example Output

```

SMX session statistics:
SMX control block: 0x17c69028

Peer      SMX session      client      reads      writes
name      address          type
delhi_sec 19022050      smx Clone Send      6          183

```

Figure 19-105. `onstat -g smx ses` Output

## Output Description

*SMX control block*  
SMX control block

*Peer name*  
Displays the name of the peer server

*SMX session address*  
SMX session address

*Client type*  
Displays type of secondary server

*reads* Displays the total number of session reads

*writes* Displays the total number of session writes

## onstat -g spi command: Print spin locks with long spins

Use the `onstat -g spi` command to display information about spin locks with long spins.

## Syntax:

► onstat -g spi ◀

Many resources in the server are accessed by two or more threads. In some of these accesses (such as updating a shared value), the server must guarantee that only one thread is accessing the resource at a time. A *spin lock* is the mechanism used to provide this mutually exclusive access for some resources. With this type of lock, a thread that did not succeed in acquiring the lock on the first try (because another thread was holding it) repeatedly attempts to acquire the lock until it succeeds.

The overhead cost of a spin lock is small, and spin locks are normally used for resources that require mutual exclusion for short periods of time. However, if a spin lock becomes highly contended, the loop-and-retry mechanism can become expensive.

The **onstat -g spi** command is helpful for identifying performance bottlenecks that are caused by highly contended spin locks. This option lists spin locks with waits, those spin locks for which a thread was not successful in acquiring the lock on its first attempt and thus had to loop and re-attempt.

## Example output

Spin locks with waits:			
Num Waits	Num Loops	Avg Loop/Wait	Name
114	117675	1032.24	lockfr3
87	256461	2947.83	fast mutex, lockhash[832]
1	11	11.00	fast mutex, 1:bhash[16668]
4	51831	12957.75	fast mutex, 1:lru-4
1	490	490.00	fast mutex, 1:bf[994850] 0xe00002 0x14eb32000

Figure 19-106. **onstat -g spi** command output

### Output description

*Num Waits (decimal)*

Total number of times a thread waited for this spin lock.

*Num Loops (decimal)*

Total number of attempts before a thread successfully acquired the spin lock.

*Avg Loop/Wait (floating point)*

Average number of attempts needed to acquire the spin lock. Computed as Num Loops / Num Waits.

*Name (string)*

Uses the following codes to name the spin lock

*lockfr* The lock free list. The number after **lockfr** is the index into the lock free list array.

*lockhash[]*

The lock hash bucket. The field inside the brackets is the index into the lock hash bucket array.

*:bhash []*

The buffer hash bucket. The field before the colon is the buffer pool index; the field inside the brackets after **bhash** is the index into the buffer hash bucket array.

*:lru-*

The LRU latch. The field before the colon is the buffer pool index; the field after **lru-** identifies the buffer chain pairs that are being used.

*:bfl[]*

The buffer latch. The field before the colon is the buffer pool index; the field inside the brackets after **bf** is the position of buffer in the buffer array. The next two fields are the partition number and the page header address in memory for the buffer in hex form.

## onstat -g sql command: Print SQL-related session information

Use the **onstat -g sql** command to display SQL-related information about a session.

By default, only the DBSA can view **onstat -g sql** syssqltrace information. However, when the UNSECURE\_ONSTAT configuration parameter is set to 1, all users can view this information.

### Syntax:

```
▶▶ onstat -g sql sessionid ▶▶
```

You can specify one of the following invocations.

### Invocation

#### Explanation

#### **onstat -g sql**

Displays a one line summary for each session

#### **onstat -g sqlsessionid**

Displays SQL information for a specific session

**Note:** Encrypted passwords and password hint parameters in encryption functions are not shown. The following figure displays an encrypted password in the Last parsed SQL statement field.

```
onstat -g sql 22

Sess  SQL          Current      Iso Lock    SQL  ISAM F.E.      Current
Id    Stmt type    Database    Lvl Mode   ERR  ERR  Vers Explain  Role
22    -            test        CR Not Wait  0    0    9.03 Off      hr
Last parsed SQL statement :
  select id, name, decrypt_char(ssn, 'XXXXXXXXXX') from emp
```

Figure 19-107. **onstat -g sql** command output

### Output description

*Sess id* The session identifier

*SQL Stmt type*

The type of SQL statement

*Current Database*

Name of the current database of the session

*ISO Lvl*

Isolation level

**DR** Dirty Read

**CR** Committed Read

**CS** Cursor Stability

**DRU** Dirty Read, Retain Update Locks

**CRU** Committed Read, Retain Update Locks

**CSU** Cursor Stability, Retain Update Locks

**LC** Committed Read, Last Committed

**LCU** Committed Read Last Committed with Retain Update Locks

**RR** Repeatable Read

**NL** Database Without Transactions

*Lock mode*

Lock mode of the current session

*SQL Error*

SQL error number encountered by the current statement

*ISAM Error*

ISAM error number encountered by the current statement

*F.E. Version*

The version of the SQLI protocol used by the client program

*Explain*

SET EXPLAIN setting

*Current Role*

Role of the current user

## onstat -g src command: Patterns in shared memory

Use the **onstat -g src** command to search for patterns in shared memory.

### Syntax:

▶▶—onstat— -g—src—*pattern*—*mask*—▶▶

### Example output

The following example shows output for the **onstat -g src***pattern mask* command where *pattern* = 0x123 and *mask* = 0xffff.

```
Search Summary:
addr          contents
00000000ad17a50: 01090000 00000000 00000000 00000123  ....#
00000000ad7dec0: 00000001 014e3a0c 00000000 0ade0123  ....N:  ....#
```

Figure 19-108. **onstat -g src** command output

## Output description

*addr (hexadecimal)*

Address in shared memory where search pattern is found

*contents (hexadecimal)*

Contents of memory at given address

## onstat -g ssc command: Print SQL statement occurrences

Use the **onstat -g ssc** command to monitor the number of times that the database server reads the SQL statement in the cache.

By default, only the DBSA can view **onstat -g ssc** `syssqltrace` information. However, when the `UNSECURE_ONSTAT` configuration parameter is set to 1, all users can view this information.

### Syntax:



The **all** option reports the *key-only* cache entries as well as the fully cached statements. If the value in the **hits** column is less than the `STMT_CACHE_HITS` value, that entry is a *key-only* cache entry. For more information, see memory utilization in the *IBM Informix Performance Guide*.

The **pool** option reports usage of all memory pools for the SQL statement cache. The output displays information on the name, class, address, and total size of the memory pools. For more information, see improving query performance in the *IBM Informix Performance Guide*.

## Example output

```

Statement Cache Summary:
#lrus  currsz  maxsz  Poolsize #hits nolimit
4      117640  524288  139264  0      1
Statement Cache Entries:
lru hash ref_cnt hits flag heap_ptr      database      user
-----
0 262    0 7 -F aad8038      sscsi007      admin
INSERT INTO ssc1 ( t1_char , t1_short , t1_key , t1_float , t1_smallfloat
, t1_decimal , t1_serial ) VALUES ( ? , ? , ? , ? , ? , ? , ? )
0 127    0 9 -F b321438      sscsi007      admin
INSERT INTO ssc2 ( t2_char , t2_key , t2_short ) VALUES ( ? , ? , ? )
1 134    0 15 -F aae0c38      sscsi007      admin
SELECT t1_char , t1_short , t1_key , t1_float , t1_smallfloat ,
t1_decimal , t1_serial FROM ssc1 WHERE t1_key = ?
1 143    0 3 -F b322c38      sscsi007      admin
INSERT INTO ssc1 ( t1_char , t1_key , t1_short ) SELECT t2_char , t2_key
+ ? , t2_short FROM ssc2
2 93     0 7 -F aae9838      sscsi007      admin
DELETE FROM ssc1 WHERE t1_key = ?
2 276    0 7 -F aaefc38      sscsi007      admin
SELECT count ( * ) FROM ssc1
2 240    1 7 -F b332838      sscsi007      admin
SELECT COUNT ( * ) FROM ssc1 WHERE t1_char = ? AND t1_key = ? AND
t1_short = ?
3 31     0 7 -F aaec038      sscsi007      admin
SELECT count ( * ) FROM ssc1 WHERE t1_key = ?
3 45     0 1 -F b31e438      sscsi007      admin
DELETE FROM ssc1
3 116    0 0 -F b362038      sscsi007      admin
SELECT COUNT ( * ) FROM ssc1
Total number of entries: 10.

```

Figure 19-109. **onstat -g ssc** command output

### Output description - Statement Cache Summary section

*#lrus* Number of least recently used queues (LRUS)

*currsz*  
Current cache size

*maxsz*  
Limit on total cache memory

*Poolsize*  
Total pool size

*#hits* The number of hits before insertion. This number equals the value of the STMT\_CACHE\_HITS configuration parameter

*nolimit* The value of the STMT\_CACHE\_NOLIMIT configuration parameter

### Output description - Statement Cache Entries section

The Statement Cache Entries section shows the entries that are fully inserted into the cache.

*lru* The index of lru queue to which the cache entry belongs

*hash* Hash values of cached entry

*ref\_count*  
Number of threads referencing the statement

*hits* Number of times a statement matches a statement in the cache. The match can be for a key-only or fully cached entry.

*flag* Cache entry flag -F indicates the statement is fully cached -D indicates the statement is dropped

*heap\_ptr*  
Address of memory heap for cache entry

## onstat -g stk command: Print thread stack

Use the **onstat -g stk *tid*** command to display the stack of the thread specified by thread ID.

### Syntax:

▶▶ onstat -g stk *tid* ◀◀

### Example output

```
Stack for thread: 2 adminthd
base: 0x000000010aad5028
len: 33280
pc: 0x00000001002821e8
tos: 0x000000010aad621
state: running
vp: 2

0x1002821e8 oninit :: yield_processor + 0x260 sp=0x10aadce20(0x10ac834d0, 0x0, 0x1,
0x100000000, 0xc8a000, 0x100c8a000)
0x100274e38 oninit :: wake_periodic + 0xdc sp=0x10aadced0 delta_sp=176(0x41b0, 0xc7a024bc,
0x0, 0x41c4, 0x10aacf598, 0x90)
0x100274fcc oninit :: admin_thread + 0x108 sp=0x10aadcf80 delta_sp=176(0x0, 0x2328,
0xd26c00, 0x5, 0xc8a000, 0x156c)
0x1002484ec oninit :: startup + 0xd8 sp=0x10aadd050 delta_sp=208(0xa, 0x10aad47d0,
0x10aad47d0, 0x100db1988, 0xd1dc00, 0x1)
```

Figure 19-110. **onstat -g stk *tid*** command output

## onstat -g stm command: Print SQL statement memory usage

Use the **onstat -g stm** command to display the memory that each prepared SQL statement uses.

By default, only the DBSA can view **onstat -g stm** syssqltrace information. However, when the UNSECURE\_ONSTAT configuration parameter is set to 1, all users can view this information.

### Syntax:

▶▶ onstat -g stm ◀◀

To display the memory for only one session, specify the session ID in the **onstat -g stm** command.

## Example output

```
session 65 -----  
sdblock heapsz statement ('*' = Open cursor)  
aad8028 16544 SELECT COUNT ( * ) FROM ssc1 WHERE t1_char = ?  
AND t1_key = ? AND t1_short = ?
```

Figure 19-111. **onstat -g stm** command output

### Output description

*sdblock* Address of the statement descriptor block

*heapsz* Size of the statement memory heap

*statement*

Query text

## onstat -g stq command: Print queue information

Use the **onstat -g stq** command to display information about the queue.

### Syntax:

```
▶▶ onstat -g stq session ◀◀
```

To view queue information for a particular session specify the *session* option. Omit the *session* option to view queue information for all sessions.

## Example output

```
Stream Queue: (session 25 cnt 4) 0:db12400 1:db18400 2:dcf0400 3:dcf6400  
Full Queue: (cnt 2 waiters 0) 0:0 1:db12400  
Empty Queue: (cnt 0 waiters 0)
```

Figure 19-112. **onstat -g stq** command output

### Output description

*session* Session id

*cnt* Number of stream queue buffers

*waiters* Number of threads waiting for the stream queue buffer

## onstat -g sts command: Print stack usage for each thread

Use the **onstat -g sts** command to display information about the maximum and current stack use for each thread.

### Syntax:

```
▶▶ onstat -g sts ◀◀
```



## Example output

```
Stack usage:
```

TID	Total	Max bytes	%	Current bytes	%	Thread Name
2	32768	3124	9	3079	9	adminthd
3	32768	2870	8	2871	8	childthd
5	32768	14871	45	2871	8	Cosvr Avail Mgr
6	32768	2870	8	2871	8	dfm_svc
7	131072	3190	2	3191	2	xmf_svc
9	32768	3126	9	3127	9	xtm_svcc
10	32768	3580	10	3335	10	xtm_svcp
11	32768	3238	9	3239	9	cfgmgr_svc
12	32768	6484	19	2871	8	lio vp 0
14	32768	6484	19	2871	8	pio vp 0
16	32768	6484	19	2871	8	aio vp 0
18	131072	10391	7	2871	2	msc vp 0
20	32768	4964	15	2871	8	fifo vp 0
22	32768	4964	15	2871	8	fifo vp 1
24	32768	6028	18	2871	8	aio vp 1
26	32768	5444	16	2951	9	dfmxml_svc
27	32768	2886	8	2887	8	sch_svc
28	32768	7812	23	5015	15	rqm_svc
29	32768	7140	21	3079	9	sm_poll
30	32768	11828	36	6439	19	sm_listen
31	32768	2870	8	2871	8	sm_discon
32	32768	14487	44	4055	12	main_loop()
33	32768	4272	13	2903	8	flush_sub(0)
34	32768	2902	8	2903	8	flush_sub(1)
35	32768	2870	8	2871	8	btscanner 0
36	32768	3238	9	3239	9	aslogflush
37	32768	3055	9	2887	8	bum_local
38	32768	3238	9	3239	9	bum_rcv
39	32768	4902	14	4903	14	onmode_mon
42	32768	4964	15	2871	8	lio vp 1
44	32768	5136	15	2871	8	pio vp 1

Figure 19-113. `onstat -g sts` command output

## `onstat -g sym` command: Print symbol table information for the `oninit` utility

Use the `onstat -g sym` command to display symbol table information for the `oninit` utility.

### Syntax:

```
▶▶ onstat -g sym ◀◀
```

### Example output

The following example shows the first few lines from the output:

```
Table for oninit has 23378 entries
Initial value for -base-: 0x0
0x3451e0 _start
0x345300 .ld_int
0x345348 .ld_llong
0x3453dc .ld_float
0x345428 .ld_double
0x3454c4 .st_int
0x3454fc .st_llong
0x34556c .st_float
0x3455c0 .st_double
0x34565c .st_float_foreff
0x345694 .st_double_foreff
0x345718 main
0x34c2ac get_cfgfile
0x34c2fc is_server_alias
```

Figure 19-114. **onstat -g sym** command output

### Output description

The **onstat -g sym** command displays the relative in-memory address and name of symbols (functions and variables) in the **oninit** utility.

### onstat -g sync command: Print ER synchronization status

Use the **onstat -g sync** command to display the synchronization status when Enterprise Replication is used.

The **onstat -g sync** command is used primarily as a debugging tool and most often by Technical Support.

#### Syntax:

```
▶▶ onstat -g sync ◀◀
```

### Example output

Prim Repl	Sync Source	St.	Shadow Repl	Flag	Stat	Block Num	EndBlk Num
655361	20	0	1310729	2	0	592	600

Figure 19-115. **onstat -g sync** command output

### Output description

*Prim Repl*

Replicate number of the replicate being synchronized

*Sync Source*

Source server of the sync

*St*

Sync replicate state

*Shadow Repl*

The shadow replicate used to perform the sync

- Flag* Internal flags:
- 0x02 = external sync
  - 0x04 = shutdown request has been issued
  - 0x08 = abort has occurred
  - 0x010 = a replicate stop has been requested
  - 0x020 = shadow or primary replicate has been deleted

*Stat* Resync job state

*Block num*  
Last block applied on targets (on source always 0)

*EndBlock Num*  
Last block in resync process. Marks the end of the sync scan on the target. A value of -2 indicates that the scan is still in progress, and the highest block number is not yet known.

Additional fields for forwarded rows:

*ServID* Server where forwarded row originated

*fwdLog ID*  
Originator's log ID of the forwarded row

*fwdLog POS*  
Originator's log position of the forwarded row

*endLog ID*  
Operation switches back to normal at this point

*endLog POS*  
Operation switches back to normal at this log position

*complete flag*  
Set to 1 after normal processing resumes for the originating source.

## onstat -g tpf command: Print thread profiles

Use the **onstat -g tpf** command to display thread profiles.

### Syntax:

►► onstat -g tpf *tid* ◀◀

Specify the *tid* thread ID to print the profile for a specific thread. Set *tid* to 0 to display the profiles for all of the threads.

### Example output

```
onstat -g tpf 945

Thread profiles
tid lkreqs lkw dl to lgrs isrd iswr isrw isdl isct isrb lx bfr bfw lsus lsmx seq
945 1969 0 0 0 6181 1782 2069 13 0 0 0 0 16183 7348 743580 0 6
```

Figure 19-116. onstat -g tpf command output

## Output description

<i>tid</i>	Thread ID
<i>lkreqs</i>	Lock requests
<i>lkw</i>	Lock waits
<i>dl</i>	Deadlocks
<i>to</i>	Remote deadlock timeout
<i>lgrs</i>	Log records
<i>isrd</i>	Number of reads
<i>iswr</i>	Number of writes
<i>isrw</i>	Number of rewrites
<i>isdl</i>	Number of deletes
<i>isct</i>	Number of commits
<i>isrb</i>	Number of rollbacks
<i>lx</i>	Long transactions
<i>bfr</i>	Buffer reads
<i>bfw</i>	Buffer writes
<i>lsus</i>	Log space currently used
<i>lsmx</i>	Max log space used
<i>seq</i>	Sequence scans

## onstat -g ufr command: Print memory pool fragments

Use the **onstat -g ufr** command to display a list of the fragments that are currently in use in the specified memory pool.

This command requires an additional argument to specify either a pool name or session ID whose memory pool information is to be displayed. Each session is allocated a memory pool with the same name as the session ID. Use the **onstat -g mem** command to identify the pool name and the **onstat -g ses** command to identify the session ID.

### Syntax:

```
▶▶ onstat -g ufr [pool name | sessionid] ▶▶
```

Memory pools are broken into fragments for various uses. With the **onstat -g ufr** command it is possible to see a list of these fragments showing their respective sizes in bytes and the type of information they contain. The information provided is generally used by Technical Support to assist in the analysis of a reported problem.

## Example output for a specified pool name

```
Memory usage for pool name global:
size      memid
1736      overhead
23544     mcbmsg
72        messages
33112     osend
25432     rsam
88        shmbklist
5170664   net
```

Figure 19-117. `onstat -g ufr global` command output for a specified pool name

## Example output for a specified session ID

The following example shows the output for session ID 6.

```
Memory usage for pool name 6:
size      memid
3256      overhead
144       scb
2968      ostcb
18896     sqscb
3312      opentable
72        sql
808       filetable
352       fragman
552       hashfiletab
1584      gentcb
12096     log
2960      sqtcb
2928      osend
720       keys
224       rdahead
16248     temprec
```

Figure 19-118. `onstat -g ufr` command output for a specified session ID

### Output description

#### **size (decimal)**

Size, in bytes, of the pool fragment.

#### **memid (string)**

Name of the pool fragment.

## **onstat -g vpcache** command: Print CPU VP memory block cache statistics

Use the `onstat -g vpcache` command to display information about CPU VP memory block cache statistics.

### **Syntax:**

```
▶▶ onstat -g vpcache ▶▶
```

## Example output

```
CPU VP memory block cache statistics - 4096 byte blocks

Number of 4096 byte memory blocks requested for each CPU VP:250

vpid   pid       Blocks held Hit percentage   Free cache
1      7889      193          77.4 %          21.9 %

Current VP total allocations from cache:      0
  size  cur blks  alloc  miss  free  drain
  1     30     13     4     43     0
  2     12     3      0     9     0
  3     42     7      0     21    0
  4     4      0      0     1     0
  5     0      0      0     0     0
  6     0      0      0     0     0
  7     0      0      0     0     0
  8     8      0      0     1     0
  9     63     0      0     7     0
 10     0      0      0     0     0
 11     0      0      0     0     0
 12     0      0      0     0     0
 13     0      0      0     0     0
 14     0      0      0     0     0
 15     0      0      0     0     0
 16     0      0      0     0     0
 17    34     1      3     3     0
 18     0      0      0     0     0
 19     0      0      0     0     0
 20     0      0      0     0     0
 21     0      0      0     0     0
 22     0      0      0     0     0
 23     0      0      0     0     0
 24     0      0      0     0     0
 25     0      0      0     0     0
 26     0      0      0     0     0
 27     0      0      0     0     0
 28     0      0      0     0     0
 29     0      0      0     0     0
 30     0      0      0     0     0
 31     0      0      0     0     0
 32     0      0      0     0     0
```

Figure 19-119. `onstat -g vpcache` command output

### Output description

- size** Is the size of the memory blocks in 4096 byte blocks
- cur blks**  
Is the current number of 4096 blocks, a multiple of *size*
- alloc** Is the number of times a requestor received a block of this size
- miss** Is the number of times a block was requested but none were available
- free** Is the number of times a memory block was placed into the cache
- drain** Is the number of times an aged block was forced out to make room for another block

## onstat -g wai command: Print wait queue thread list

Use the **onstat -g wai** command to display a list of the threads in the system that are currently in the wait queue and not currently executing. The output is sorted by thread ID.

### Syntax:

▶▶ onstat -g wai ◀◀

### Example output

Waiting threads:						
tid	tcb	rstcb	prty	status	vp-	name
2	46b1ea40	0	1	IO Idle	5lio	lio vp 0
3	46b3dc58	0	1	IO Idle	6pio	pio vp 0
4	46b5dc58	0	1	IO Idle	7aio	aio vp 0
5	46b7cc58	0	1	IO Idle	8msc	msc vp 0
6	46b1ed10	460f5028	1	sleeping secs: 1	3cpu	main_loop()
9	46d0d6e0	0	1	sleeping forever	1cpu	soctcplst
10	46d70b48	0	1	sleeping forever	3cpu	sm_listen
11	46e5d9a0	0	1	sleeping secs: 1	3cpu	sm_discon
12	46e5dc70	460f5820	1	sleeping secs: 1	3cpu	flush_sub(0)
13	46e8a5a8	460f6018	1	sleeping secs: 1	3cpu	aslogflush
14	46fe8148	460f6810	1	sleeping secs: 41	3cpu	btscanner_0
15	46fe84a8	0	1	IO Idle	10aio	aio vp 1
16	46fe8778	460f7008	1	sleeping secs: 1	1cpu	onmode_mon
36	47531960	460f7ff8	1	sleeping secs: 253	3cpu	dbScheduler
37	47531c30	460f87f0	1	sleeping forever	4cpu	dbWorker1
38	47491028	460f7800	1	sleeping forever	4cpu	dbWorker2

Figure 19-120. **onstat -g wai** command output

### Output description

#### tid (decimal)

Thread ID

#### tcb (hex)

In-memory address of the thread control block

#### rstcb (hex)

In-memory address of the RSAM thread control block

#### prty (decimal)

Thread priority. Higher numbers represent higher priorities

#### status (string)

Current status of the thread

#### vp- (decimal and string)

Virtual processor integer ID of the VP on which the thread last ran, concatenated with the name of the VP upon which the thread runs

#### name (string)

Name of the thread

## onstat -g wmx command: Print all mutexes with waiters

Use the **onstat -g wmx** command to display all of the mutexes with waiters.

### Syntax:

```
▶▶ onstat -g wmx ◀◀
```

### Example output

```
Mutexes with waiters:
mid      addr          name          holder  lkcnt  waiter  waittime
```

Figure 19-121. **onstat -g wmx** command output

## onstat -g wst command: Print wait statistics for threads

Use the **onstat -g wst** command to display the wait statistics for the threads within the system.

The WSTATS configuration parameter must be set to 1 to enable wait statistics collection. For more information, see “WSTATS Configuration Parameter” on page 1-157.

### Syntax:

```
▶▶ onstat -g wst ◀◀
```

### Example output

Figure 19-122. **onstat -g wst** command output

```
Version 11.50.F -- On-Line -- Up 01:47:11 -- 1067288 Kbytes

name  tid  state          n      avg(us)  max(us)
lio vp 0 2   ready         128     17       454819
lio vp 0 2   run           127     405      441
lio vp 0 2   IO Idle      126     643203   727160

pio vp 0 3   yield 0      1       38       38
pio vp 0 3   ready        2       22       43
pio vp 0 3   run          1       16       16

aio vp 0 4   yield 0      1       37       37
aio vp 0 4   yield time   2       747701   984462
aio vp 0 4   ready       230     129     5284
aio vp 0 4   run         229     145     10045
aio vp 0 4   IO Idle    226     45823   941363

msc vp 0 5   yield 0      1       38       38
msc vp 0 5   ready        5       280     1273
msc vp 0 5   run          4       178     429
msc vp 0 5   IO Idle     3       896605   1.0s

main_loo 6  IO Wait      26     10274   12113
main_loo 6  yield time  6416     1.0s   1.0s
main_loo 6  yield forever 4       97377   105682
main_loo 6  ready      6450     23     31864
```



main_loo	6	run	6436	5	3500
soctcpo	7	yield forever	1027128	3	1.0s
soctcpo	7	other cond	1	110728	110728
soctcpo	7	ready	2	177208	1.3s
soctcpo	7	run	1027127	118377	1.0s
sm_poll	8	yield 0	1	61	61
sm_poll	8	yield time	1	887246	887246
sm_poll	8	ready	3	30	69
sm_poll	8	run	1	30	30
soctcpls	9	IO Wait	5	781	1580
soctcpls	9	ready	7	14	54
soctcpls	9	run	5	267	695
sm_liste	10	IO Wait	8	168	718
sm_liste	10	ready	9	93	629
sm_liste	10	run	8	99	561
sm_disco	11	yield time	6417	1.0s	1.0s
sm_disco	11	ready	6418	38	38860
sm_disco	11	run	6417	2	7
flush_su	12	yield time	6417	1.0s	1.1s
flush_su	12	ready	6418	38	38901
flush_su	12	run	6417	2	7
aslogflu	13	yield time	6416	1.0s	1.0s
aslogflu	13	ready	6418	33	38824
aslogflu	13	run	6417	2	8
btscanne	14	yield 0	1	7	7
btscanne	14	yield time	72	498264	623090
btscanne	14	ready	222	765502	1.0s
btscanne	14	run	73	123	653
onmode_m	25	yield time	6414	1.0s	1.0s
onmode_m	25	ready	6416	29	38816
onmode_m	25	run	6414	4	19
aio vp	1 30	yield 0	1	37	37
aio vp	1 30	ready	143	11	278
aio vp	1 30	run	142	11	142
aio vp	1 30	IO Idle	141	45023	779089
bf_prios	31	ready	1	0	0
dbSchedu	32	yield bufwait	11	35	158
dbSchedu	32	IO Wait	151	134	4231
dbSchedu	32	yield 0	74	211	455
dbSchedu	32	yield time	50	109362	368997
dbSchedu	32	logio cond	13	1865	3304
dbSchedu	32	ready	323	310	4728
dbSchedu	32	run	298	203	922
dbWorker	33	yield bufwait	12	126	749
dbWorker	33	IO Wait	170	326	6492
dbWorker	33	yield 0	79	198	4012
dbWorker	33	yield forever	17	484	733
dbWorker	33	logio cond	19	796	3305
dbWorker	33	ready	330	196	4114
dbWorker	33	run	298	12821	18228
dbWorker	34	yield bufwait	8	2008	4314
dbWorker	34	IO Wait	82	4397	6747
dbWorker	34	yield 0	66	208	2411

dbWorker 34	yield forever	18	64320	728046
dbWorker 34	logio cond	18	1208	4658
dbWorker 34	other mutex	1	591	591
dbWorker 34	ready	203	389	3682
dbWorker 34	run	193	378	3566

## Output description

### name (string)

Thread name

### tid (decimal)

Thread ID

### state (string)

State the thread waited in for this line of output. A single thread can have multiple lines of output if it has waited in more than one different state.

Values that can appear in the state include:

chkpt cond: The thread waited for a checkpoint condition.

cp mutex: The thread waited for checkpoint mutex to become available.

deadlock mutex: The thread waited for a deadlock mutex to become available.

empty Q: The thread waited for an empty buffer on a queue.

fork: The thread waited for a child thread to run.

full Q: The thread waited for a full buffer on a queue.

I/O Idle: The I/O thread was idle.

I/O Wait: The thread yielded while waiting for I/O completion.

join wait: The thread waited for another thread to exit.

lock mutex: The thread waited for lock mutex to become available.

lockfree mutex: The thread waited for a lock-free mutex to become available.

logflush: Logical log flushing occurred.

log mutex: The thread waited for logical log mutex to become available.

logcopy cond: The thread waited for logical log copy condition.

logio cond: The thread waited for a logical log condition.

lrus mutex: The thread waited for a buffer LRU mutex to become available.

misc: The thread waited for a miscellaneous reason.

other cond: The thread waited for an internal condition.

other mutex: The thread waited for an internal system mutex to become available.

other yield: The thread yielded for an internal reason.

OS read: The thread waited for an operating system read call to complete.

OS write: The thread waited for an operating system write call to complete.

ready: The thread was ready to run.

run: The thread ran.

sort io: The thread waited for sort I/O completion.

yield bufwait: The thread yielded while waiting for a buffer to become available.

yield 0: The thread yielded with an immediate timeout.  
 yield time: The thread yielded with a timeout.  
 yield forever: The thread yielded and will stay that way until it wakes up.

**n (decimal)**

Number of times the thread waited in this state

**avg(us) (floating point)**

Average user time the thread spent waiting in this state per wait occurrence. Time is in microseconds; an *s* after the value indicates user time in seconds.

**max(us) (floating point)**

Maximum user time the thread spent waiting in this state for a single wait occurrence. Time is in microseconds; an *s* after the value indicates user time in seconds.

**Related reference**

“**onstat -g ath** command: Print information about all threads” on page 19-50

## onstat -G command: Print TP/XA transaction information

Use the **onstat -G** command to display information about global transactions generated through the TP/XA library.

**Syntax:**

▶▶ onstat -G ◀◀

**Example output**

```
Global Transaction Identifiers
address  flags  isol  timeout  fID      gtl  bql  data
ae35e34  -LR-G  COMMIT  0        4478019  16  48  438709F23076254C80F33A62B
AF4CF763C1BCFFAD7AE0243AA5CE243FA5381C903AA9F52A1546044992C5A7BC03582E77999EFBA7
25D3D40BDAF37404D9DAFF1
ae3623c  AL--G  COMMIT  0        4478019  16  48  438709F23076254C80F33A62B
AF4CF763C1BCFFAD7AE0243AA5CE243FA5381C903AA9F52A1546044992C5A7BC03582E77999EFBA7
25D3D40BDAF37404D9DA000
  2 active, 128 total
```

Figure 19-123. **onstat -G** command output

For a tightly coupled transaction, all branches will share the same transaction address shown in the address column.

**Output description**

**address**

Transaction address

**flags**

The flag codes for position 1 (current transaction state):

- A** User thread attached to the transaction
- S** TP/XA suspended transaction

**C** TP/XA waiting for rollback

The flag codes for position 2 (transaction mode):

**T** Tightly-coupled mode (MTS)

**L** Loosely-coupled mode (default mode)

The flag codes for position 3 (transaction stage):

**B** Begin work

**P** Distributed query prepared for commit

**X** TP/XA prepared for commit

**C** Committing or committed

**R** Rolling back or rolled back

**H** Heuristically rolling back or rolled back

The flag code for position 4:

**X** XA DataSource global transaction

The flag codes for position 5 (type of transaction):

**G** Global transaction

**C** Distributed query coordinator

**S** Distributed query subordinate

**B** Both distributed query coordinator and subordinate

**M** Redirected global transaction

**isol** Transaction isolation level

**timeout**

Transaction lock timeout

**fID** Format ID

**gtl** Global transaction ID length

**bql** Branch qualifier length

**data** Transaction-specific data

---

## onstat -h command: Print buffer header hash chain information

Use the **onstat -h** command to display information about the buffer header hash chains (sometimes called "hash buckets") that are used to access pages in each buffer pool.

### Syntax:

▶▶ onstat -h ◀◀

### Example output

The output is displayed in the form of a numeric histogram of chain lengths, with summary information for each buffer pool. All numeric values in the output are

decimal. Shorter hash chains enable requested buffers to be located more quickly by the server, because on average it will need to check fewer buffer headers on a target chain to find the target buffer.

The page size of the buffer pool in bytes is shown as a header to the output for each buffer pool. The histogram and summary information are then presented for that buffer pool.

```
Buffer pool page size: 2048

buffer hash chain length histogram
# of chains      of len
    3423          0
    4546          1
    223           2
    8192 total chains
    4992 hashed buffs
    5000 total buffs

Buffer pool page size: 4096

buffer hash chain length histogram
# of chains      of len
    707           0
    315           1
    2             2
    1024 total chains
    319 hashed buffs
    1000 total buffs
```

Figure 19-124. **onstat -h** command output

## Output description

### *Histogram Information on Hash Chains*

The histogram information has a row for each buffer hash chain length that presently exists in the system. Each row has two columns:

**# of chains**

Number of hash chains of the given length

**of len** Length of these chains

### *Summary Information Per Buffer Pool*

**total chains**

Number of hash chains that exist for this buffer pool

**hashed buffs**

Number of buffer headers currently hashed into the hash chains for this buffer pool

**total buffs**

Total number of buffers in this buffer pool

---

## **onstat -i** command: Initiate interactive mode

Use the **onstat -i** command to put the **onstat** utility in the interactive mode.

**Syntax:**

```
▶▶ onstat -i _____▶▶
             |-----|
             | r seconds |
             | r z seconds |
```

In interactive mode, you can enter multiple **onstat** options per session, but only one at a time. An **onstat** prompt appears and allows you to enter an option.

**Important:** In interactive mode, do not precede the option with a dash.

**Additional options**

Two additional options, **onstat r seconds** and **onstat rz seconds**, are available in interactive mode. The **onstat r seconds** option is similar to the current **onstat -r seconds** option, which repeatedly generates a display. If an administrator executes **onstat r seconds** at the interactive-mode prompt, the prompt changes to reflect the specified interval in seconds and reappears, waiting for the next command. In the following example, the display generated by the next command repeats every three seconds:

```
onstat> r 3
onstat[3]>
```

The **onstat rz seconds** option enables you to repeat the next command as specified and set all profile counters to 0 between each execution.

**Terminating interactive mode or repeating sequence**

To terminate the interactive mode, press CTRL-d.

To terminate a repeating sequence, press CTRL-c.

**onstat -j command: Provide onpload status information**

Use the **onstat -j** command to provide information about the status of an **onpload** job.

The **onstat -j** command provides an interactive mode that is analogous to the **onstat -i** command.

**Syntax:**

```
▶▶ onstat -j _____▶▶
```

When the **onpload** starts, it writes a series of messages to **stdout** or to a log file. The following lines show a typical **onpload** log file:

```
Mon Jul 23 16:11:30 2010

SHMBASE      0x4400000
CLIENTNUM   0x49010000
Session ID 1

Load Database -> cnv001
Load Table   -> cnv001a
Load File    -> testrec.dat
```

Record Mapping -> cnv001a

Database Load Completed -- Processed 50 Records  
Records Inserted-> 50  
Detected Errors--> 0  
Engine Rejected--> 0

Mon Jul 23 16:11:37 2010

## Output description

The two lines that start with SHMBASE and CLIENTNUM provide the information that you need to locate shared memory for an instance of **onpload**. The **oninit** process has similar values stored in the **\$ONCONFIG** file. When you use the **onstat** utility to gather information about the **oninit** process, the **onstat** utility uses information from **\$INFORMIXDIR/etc/\$ONCONFIG** file to locate shared memory. When you use **onstat** to gather information about **onpload**, you must give the **onstat** utility the name of a file that contains SHMBASE and CLIENTNUM information.

Typically the file that contains the SHMBASE and CLIENTNUM information is the log file. For example, if the **onpload** log file is **/tmp/cnv001a.log**, you can enter the following command:

```
onstat -j /tmp/cnv001a.log
```

The previous command causes the **onstat** utility to attach to **onpload** shared memory and to enter interactive mode. You can then enter ? or any other pseudo request to see a usage message displayed. An example follows:

```
onstat> ?
Interactive Mode: One command per line, and - are optional.
  -rz    repeat option every n seconds (default: 5) and
         zero profile counts
MT COMMANDS:
all      Print all MT information
ath      Print all threads
wai      Print waiting threads
act      Print active threads
rea      Print ready threads
sle      Print all sleeping threads
spi      print spin locks with long spins
sch      print VP scheduler statistics
lmx      Print all locked mutexes
wmx      Print all mutexes with waiters
con      Print conditions with waiters
stk <tid> Dump the stack of a specified thread
glo      Print MT global information
mem <pool name|session id> print pool statistics.
seg      Print memory segment statistics.
rbm      print block map for resident segment
nbm      print block map for non-resident segments
afr <pool name|session id> Print allocated pool fragments.
ffr <pool name|session id> Print free pool fragments.
ufr <pool name|session id> Print pool usage breakdown
iof      Print disk IO statistics by chunk/file
ioq      Print disk IO statistics by queue
iog      Print AIO global information
iob      Print big buffer usage by IO VP
sts      Print max and current stack sizes
qst      print queue statistics
wst      print thread wait statistics
jal      Print all Pload information
jct      Print Pload control table
```

```

jpa  Print Pload program arguments
jta  Print Pload thread array
jmq  Print Pload message queues, jms for summary only
onstat>

```

Most of the options are the same as those that you use to gather information about Informix, with the following exceptions:

```

jal  Print all Pload information
jct  Print Pload control table
jpa  Print Pload program arguments
jta  Print Pload thread array
jmq  Print Pload message queues, jms for summary only

```

These options apply only to **onpload**. You can use the **onstat -j** command to check the status of a thread, locate the VP and its PID, and then attach a debugger to a particular thread. The options for the **onstat** utility that do not apply to **onpload** are not available (for example, **onstat -g ses**).

---

## onstat -k command: Print active lock information

Use the **onstat -k** command to print information about active locks, including the address of the lock in the lock table.

### Syntax:

```

▶▶ onstat -k ◀◀

```

### Example output

**Note:** The maximum number of locks available is specified as LOCKS in the ONCONFIG file.

```

Locks
address  wtlist  owner    lklist  type    tblsnum  rowid    key#/bsiz
a095f78  0       a4d9e68  0       HDR+S   100002   203     0
1 active, 2000 total, 2048 hash buckets, 0 lock table overflows

```

Figure 19-125. **onstat -k** command output

### Output description

*address* Is the address of the lock in the lock table

If a user thread is waiting for this lock, the address of the lock appears in the **wait** field of the **onstat -u** (users) output.

*wtlist* Is the first entry in the list of user threads that is waiting for the lock, if there is one

*owner* Is the shared-memory address of the thread that is holding the lock

This address corresponds to the address in the **address** field of **onstat -u** (users) output. When the *owner* value is displayed in parenthesis, it represents the shared memory address of a transaction structure. This scenario is possible only when a lock is allocated for a global transaction. This address corresponds to the address field of the output for **onstat -G**.

*lklist* Is the next lock in a linked list of locks held by the owner just listed



*type* Uses the following codes to indicate the type of lock:

**HDR** Header  
**B** Bytes  
**S** Shared  
**X** Exclusive  
**I** Intent  
**U** Update  
**IX** Intent-exclusive  
**IS** Intent-shared  
**SIX** Shared, intent-exclusive

*tblsnum*

Is the tblspace number of the locked resource. If the number is less than 10000, it indicates Enterprise Replication pseudo locks.

*rowid* Is the row identification number

The rowid provides the following lock information:

- If the rowid equals zero, the lock is a table lock.
- If the rowid ends in two zeros, the lock is a page lock.
- If the rowid is six digits or fewer and does not end in zero, the lock is probably a row lock.
- If the rowid is more than six digits, the lock is probably an index key-value lock.

*key#/bsiz*

Is the index key number, or the number of bytes locked for a VARCHAR lock

If this field contains 'K-' followed by a value, it is a key lock. The value identifies which index is being locked. For example, K-1 indicates a lock on the first index defined for the table.

---

## onstat -l command: Print physical and logical log information

Use the **onstat -l** command to display information about the physical logs, logical logs, and temporary logical logs.

### Syntax:

▶▶ onstat -l ◀◀

### Example Output

```

Physical Logging
Buffer bufused  bufsize  numpages  numwrits  pages/io
P-1  0          16         716       55        13.02
      phybegin      physize  phypos    phyused   %used
      1:263         500     270      0         0.00

Logical Logging
Buffer bufused  bufsize  numrecs  numpages  numwrits  recs/pages  pages/io
L-3  0          16       42169    2872     1043      14.7      2.8
      Subsystem    numrecs  Log Space used
      OLDRSAM     42169   4436496

address  number  flags    uniqid   begin          size    used    %used
a517f70  1       U-B----  1        1:763         500    500    100.00
a517fb0  2       U-B----  2        1:1263        500    500    100.00
a40daf0  3       U-B----  3        1:1763        500    500    100.00
a40db30  4       U-B----  4        1:2263        500    500    100.00
a40db70  5       U-B----  5        1:2763        500    500    100.00
a40dbb0  6       U---C-L  6        1:3263        500    372    74.40
a40dbf0  7       A-----  0        1:3763        500     0     0.00
a40dc30  8       A-----  0        1:4263        500     0     0.00
8 active, 8 total

```

Figure 19-126. **onstat -l** command output

### Output description for the physical log files

The first section of the display describes the physical-log configuration:

*buffer* Is the number of the physical-log buffer

*bufused*

Is the number of pages of the physical-log buffer that are used

*bufsize* Is the size of each physical-log buffer in pages

*numpages*

Is the number of pages written to the physical log

*numwrits*

Is the number of writes to disk

*pages/io*

Is calculated as  $numpages/numwrits$

This value indicates how effectively physical-log writes are being buffered.

*phybegin*

Is the physical page number of the beginning of the log

*physize* Is the size of the physical log in pages

*phypos* Is the current position in the log where the next log-record write is to occur

*phyused*

Is the number of pages used in the log

*%used* Is the percent of pages used

The second section of the **onstat -l** command output describes the logical-log configuration:

*buffer* Is the number of the logical-log buffer

*bufused* Is the number of pages used in the logical-log buffer

*bufsize* Is the size of each logical-log buffer in pages

*numrecs* Is the number of records written

*numpages* Is the number of pages written

*numwrits* Is the number of writes to the logical log

*recs/pages* Is calculated as  $\text{numrecs}/\text{numpages}$

You cannot affect this value. Different types of operations generate different types (and sizes) of records.

*pages/io* is calculated as  $\text{numpages}/\text{numwrits}$

You can affect this value by changing the size of the logical-log buffer (specified as LOGBUFF in the ONCONFIG file) or by changing the logging mode of the database (from buffered to unbuffered, or vice versa).

The following fields are repeated for each logical-log file:

*address* Is the address of the log-file descriptor

*number*

Is logid number for the logical-log file

The logid numbers might be out of sequence because either the database server or administrator can insert a log file in-line.

*flags* Provides the status of each log as follows:

**A** Newly added (and ready to use)

**B** Backed up

**C** Current logical-log file

**D** Marked for deletion

To drop the log file and free its space for reuse, you must perform a level-0 backup of all storage spaces

**F** Free, available for use

**L** The most recent checkpoint record

**U** Used

*uniqid* Is the unique ID number of the log

*begin* Is the beginning page of the log file

*size* Is the size of the log in pages

*used* Is the number of pages used

*%used* Is the percent of pages used

*active* Is the number of active logical logs

*total* Is the total number of logical logs

## Output description for temporary logical log files

The database server uses *temporary logical logs* during a warm restore because the permanent logs are not available then. The following fields are repeated for each temporary logical-log file:

*address* Is the address of the log-file descriptor  
*number* Is logid number for the logical-log file  
*flags* Provides the status of each log as follows:  
    **B**    Backed up  
    **C**    Current logical-log file  
    **F**    Free, available for use  
    **U**    Used  
*uniqid* Is the unique ID number of the log  
*begin* Is the beginning page of the log file  
*size* Is the size of the log in pages  
*used* Is the number of pages used  
*%used* Is the percent of pages used  
*active* Is the number of active temporary logical logs

---

## onstat -L command: Print the number of free locks

Use the **onstat -L** command to print the number of free locks on a lock-free list.

### Syntax:

▶▶ onstat -L ◀◀

### Example output - TEST WITH TABS VERSION 1

```
Distribution of available locks on the lock free lists
```

num	list head	available locks	LOCKNAME	LOCKTYPE	LISTTYPE	LISTVALUE
0	10a143b70	19996	NAME1	TYPE1	LIST1	VALUE1
1	101010101	200	NAME2	TYPE2	LIST2	VALUE2
3	020202020	300	NAME3	TYPE3	LIST3	VALUE3

Figure 19-127. **onstat -L** output

### Example output - TEST WITH TABS VERSION 2 (2 TABS BETWEEN)

```

Distribution of available locks on the lock free lists

num list head  available locks LOCKNAME LOCKTYPE LISTTYPE LISTVALUE
0 10a143b70  19996 NAME1 TYPE1 LIST1 VALUE1
1 101010101  200 NAME2 TYPE2 LIST2 VALUE2
3 020202020  300 NAME3 TYPE3 LIST3 VALUE3

```

Figure 19-128. `onstat -L` output

### Example output - TEST WITH SPACES - VERSION 2

```

num list head  available locks LOCKNAME LOCKTYPE LISTTYPE LISTVALUE
0 10a143b70  19996 NAME1 TYPE1 LIST1 VALUE1
1 101010101  200 NAME2 TYPE2 LIST2 VALUE2
3 020202020  300 NAME3 TYPE3 LIST3 VALUE3

```

Figure 19-129. `onstat -L` output

### Example output - TEST WITH SPACES - VERSION 2

```

num list head  available locks LOCKNAME LOCKTYPE LISTTYPE LISTVALUE
0 10a143b70  19996 NAME1 TYPE1 LIST1 VALUE1
1 101010101  200 NAME2 TYPE2 LIST2 VALUE2
3 020202020  300 NAME3 TYPE3 LIST3 VALUE3

```

Figure 19-130. `onstat -L` output

### Output description

*num* The list number

*list head*  
The starting address of the list

*available locks*  
The number of locks on this list

## onstat -m command: Print recent system message log information

Use the `onstat -m` command to display the 20 most recent lines of the system message log.

You can use the `onstat -m` command option with the database server in any mode, including offline.

### Syntax:

▶▶ onstat -m ◀◀

### Example output

Output from this command lists the full pathname of the message log file and the 20 file entries. A date-and-time header separates the entries for each day. A time stamp prefaces single entries within each day. The name of the message log is specified as MSGPATH in the ONCONFIG file.

```

Message Log File: /work/11.50/dbspaces/star3.log
11:26:33 Checkpoint Completed: duration was 0 seconds.
11:26:33 Checkpoint loguniqu 1, logpos 0x23c408, timestamp: 0x2cc2 Interval: 9

```

Figure 19-131. **onstat -m** command output

## onstat -o command: Output shared memory contents to a file

Use the **onstat -o** command to write the contents of shared memory to a specified file for later analysis. If you do not specify an output file, a file named **onstat.out** is created in the current directory.

### Syntax:

```

▶▶ onstat -o [nobuffs] [full] outfile

```

Use the **nobuffs** option to exclude the buffer pool in the resident segment of shared memory from the output file. This results in a smaller output file.

Use the **full** option to create an output file that is the same size as the shared memory segments for the IBM Informix instance. You must have enough room in the file system to handle the output.

If you do not specify either the **nobuffs** or the **full** option, the output is controlled by the database server DUMPSHMEM configuration parameter setting:

- If DUMPSHMEM is set to 0 or to 1, **onstat -o** command writes a full shared-memory dump file.
- If DUMPSHMEM is set to 2, **onstat -o** command writes a **nobuffs** shared-memory dump file that excludes the buffer pool in the resident segment.

By running additional **onstat** commands against the file, you can gather information from a previously saved shared memory dump. The *outfile* that you create with the **onstat -o** command is the *infile* that you can use as a source file to run the additional **onstat** commands. For more information, see “Running **onstat** Commands on a Shared Memory Dump File” on page 19-24.

## onstat -O command: Print optical subsystem information

Use the **onstat -O** command to display information about the Optical Subsystem memory cache and the staging area blob space.

### Syntax:

```

▶▶ onstat -O

```

### Example output

The totals shown in the display accumulate from session to session. The database server resets the totals to 0 only when you run the **onstat -z** command.

Optical StageBlob Cache							
System Cache Totals:				System Blob Totals:			
Size	Alloc.	Avail.	Number	Kbytes	Number	Kbytes	
500	500	0	1	20	3	1500	
User Cache Totals:				User Blob Totals:			
SID	User	Size	Number	Kbytes	Number	Kbytes	
94	doug	250	1	20	1	300	
95	beth	500	0	0	2	1200	

Figure 19-132. **onstat -O** command output

## Output description

The first section of the display provides the following information on system-cache totals:

*size* Is the size that the OPCACHEMAX configuration parameter specifies

*alloc* Is the number of 1-kilobyte allocations to the cache

*avail* Describes how much of **alloc** (in kilobytes) is not used

*number*

Is the number of simple large objects that the database server successfully put in the cache without overflowing

*kbytes* Is the number of kilobytes of TEXT or BYTE data that the database server put in the cache without overflowing

*number*

Is the number of simple large objects that the database server wrote to the staging-area blob space

*kbytes* Is the number of kilobytes of TEXT or BYTE data that the database server wrote to the staging-area blob space

Although the **size** output indicates the amount of memory that is specified in the configuration parameter OPCACHEMAX, the database server does not allocate memory to OPCACHEMAX until necessary. Therefore, the **alloc** output reflects only the number of 1-kilobyte allocations of the largest simple large object that has been processed. When the values in the **alloc** and **avail** output are equal to each other, the cache is empty.

The second section of the display describes the following user-cache totals information:

*SID* Is the session ID for the user

*user* Is the user ID of the client

*size* Is the size specified in the **INFORMIXOPCACHE** environment variable, if it is set

If you do not set the **INFORMIXOPCACHE** environment variable, the database server uses the size that you specify in the configuration parameter OPCACHEMAX.

*number*

Is the number of simple large objects that the database server put into cache without overflowing

*kbytes* Is the number of kilobytes of TEXT or BYTE data that the database server put in the cache without overflowing

*number*

Is the number of simple large objects that the database server wrote to the staging-area blobspace

*kbytes* Is the number of kilobytes of TEXT or BYTE data that the database server wrote to the staging-area blobspace

The last line of the display lists the total number of sessions that are using the cache.

---

## onstat -p command: Print profile counts

Use the **onstat -p** command to display information about profile counts either since you started the database server or since you ran the **onstat -z** command.

### Syntax:

▶▶ onstat -p ◀◀

### Example output

Profile								
dskreads	pagreads	bufreads	%cached	dskwrits	pagwrits	bufwrits	%cached	
939	943	143905	99.35	3925	10816	46919	91.63	
isamtot	open	start	read	write	rewrite	delete	commit	rollbk
100055	15851	16112	24632	13343	1342	1392	905	0
gp_read	gp_write	gp_rewrt	gp_del	gp_alloc	gp_free	gp_curs		
0	0	0	0	0	0	0		
ovlock	ovuserthread	ovbuff	usercpu	syscpu	numckpts	flushes		
0	0	0	12.00	2.69	9	101		
bufwaits	lokwaits	lockreqs	deadlks	dltouts	ckpwaits	compress	seqscans	
8	0	26894	0	0	1	1247	478	
ixda-RA	idx-RA	da-RA	RA-pgsused	lchwaits				
5	0	10	15	23				

Figure 19-133. **onstat -p** command output

### Output description

The first portion of the output describes reads and writes.

Reads and writes are tabulated in three categories: from disk, from buffers, and number of pages (read or written).

The first **%cached** field is a measure of the number of reads from buffers compared to reads from disk. The second **%cached** field is a measure of the number of writes to buffers compared to writes to disk.



The database server buffers the information and writes the information to the disk in pages. For this reason, the number of disk writes displayed as `dskwrits` is usually less than the number of writes that an individual user runs:

*dskreads*

The number of actual reads from disk

*pagreads*

The number of pages read

*bufreads*

Is the number of reads from shared memory

*%cached*

The percent of reads cached in the buffer pool.

If `bufreads` exceeds the maximum integer (or long) value, its internal representation becomes a negative number, but the value appears as 0.0.

*dskwrits*

The actual number of physical writes to disk

This number includes the writes for the physical and logical logs reported in `onstat -l`.

*pagwrits*

The number of pages written

*bufwrits*

The number of writes to shared memory

*%cached*

The percent of writes cached in the buffer pool.

The next portion of the `-p` display tabulates the number of times different ISAM calls were executed. The calls occur at the lowest level of operation and do not necessarily correspond one-to-one with SQL statement execution. A single query might generate multiple ISAM calls. These statistics are gathered across the database server and cannot be used to monitor activity on a single database unless only one database is active or only one database exists:

*isamtot* The total number of calls

*open* Increments when a `tblspace` is opened

*start* Increments the pointer within an index

*read* Increments when the read function is called

*write* Increments with each write call

*rewrite* Increments when an update occurs

*delete* Increments when a row is deleted

*commit* Increments each time that an `iscommit()` call is made

No one-to-one correspondence exists between this value and the number of explicit `COMMIT WORK` statements that are executed.

*rollbk* Increments when a transaction is rolled back

The next portion of the `onstat -p` command output displays information about generic pages. The Generic Page Manager provides an API for Informix to manage nonstandard pages in the database server buffer pool. The following table describes the Generic Page Manager fields in the `onstat -p` command output.

*gp\_read* The number of generic page reads

*gp\_write* The number of generic page writes

*gp\_rewrt* The number of generic page updates

*gp\_del* The number of generic page deletes

*gp\_alloc* The number of generic page allocations

*gp\_free* The number of generic pages freed and returned to tblspaces

*gp\_curs* The number of cursors used against generic pages

The next portion of the **onstat -p** command output displays the number of times that a resource was requested when none was available:

*ovlock* The number of times that the database server attempted to allocate locks more than 15 times

For more information, see “LOCKS” on page 1-56.

*ovuserthread* The number of times that a user attempted to exceed the maximum number of user threads

*ovbuff* The number of times that the database server could not find a free shared-memory buffer

When no buffers are free, the database server writes a dirty buffer to disk and then tries to find a free buffer.

*usercpu* Is the total user CPU time that all user threads use, expressed in seconds  
This entry is updated every 15 seconds.

*syscpu* The total system CPU time that all user threads use, expressed in seconds  
This entry is updated every 15 seconds.

*numckpts* The number of checkpoints since the boot time

*flushes* The number of times that the buffer pool has been flushed to the disk

The next portion of the **onstat -p** command output contains miscellaneous information, as follows:

*bufwaits* Increments each time that a user thread must wait for a buffer

*lokwaits* Increments each time that a user thread must wait for a lock

*lockreqs* Increments each time that a lock is requested

*deadlks* Increments each time that a potential deadlock is detected and prevented

*dltouts* Increments each time that the distributed deadlock time-out value is exceeded while a user thread is waiting for a lock

*ckpwaits*

Is the number of checkpoint waits

*compress*

Increments each time that a data page is compressed

*seqscans*

Increments for each sequential scan

The last portion of the **onstat -p** command output contains the following information:

*ixda-RA*

The count of read-aheads that go from index leaves to data pages

*idx-RA* The count of read-aheads that traverse index leaves

*da-RA* The count of data-path-only scans

*RA-pgsused*

Indicates the number of pages used that the database server read ahead

If this number is significantly less than the total number of pages read ahead, the read-ahead parameters might be set too high.

*lchwaits*

Stores the number of times that a thread was required to wait for a shared-memory latch

A large number of latch waits typically results from a high volume of processing activity in which the database server is logging most of the transactions.

---

## onstat -P command: Print partition information

Use the **onstat -P** command to display the partition number and the pages in the buffer pool for all of the partitions.

### Syntax:

►► onstat -P ◀◀

For information about running **onstat -P** on a dump file created without the buffer pool, see “Running **onstat** Commands on a Shared Memory Dump File” on page 19-24.

### Example output

```

Buffer pool page size: 2048
partnum total    btree    data    other    dirty
0        36      1        8       27       0
1048577 2         0        0       2        0
1048578 4         1        1       2        0
1048579 23        10       12      1        0
1048580 68        31       36      1        0
4194309 3         0        1       2        0

Totals: 3000    786    1779    435    0
Percentages:
Data 59.30
Btree 26.20
Other 14.50

Buffer pool page size: 8192
partnum total    btree    data    other    dirty
0        999      0        0       999     0
5242881 1         0        0       1       0

Totals: 1000    0      0       1000   0
Percentages:
Data 0.00
Btree 0.00
Other 100.00

```

Figure 19-134. **onstat -P** command output

## Output description

### *Buffer pool page size*

The size, in bytes, of the buffer pool pages.

### *partnum*

The partition number.

*total* The total number of partitions.

*btree* The number of B-tree pages in the partition.

*data* The number of data pages in the partition.

*other* The number of other pages in the partition.

*dirty* The number of dirty pages in the partition.

## onstat -r command: Repeatedly print selected statistics

Use the **onstat -r** command to repeatedly print the statistics for other options specified in the command at specified intervals.

### Syntax:

```

▶▶ onstat -r [seconds] [other_options]

```

Use the **onstat -r seconds other\_options** command to specify the seconds to repeat the other option.

Use **onstat -r *other\_options*** command to have the option repeat every five seconds, which allows the other options to be concatenated with the **-r** option, as in this example: `onstat -rFh`.

The **onstat -r** command can be used in both command mode and interactive mode, and can be useful for repeating command output to monitor system resource utilization.

### Example output running the onstat -r command every five seconds

```
onstat -r
IBM Informix Dynamic Server Version 11.70.F      -- On-Line -- Up 20:05:25 -- 1067288 Kbytes
IBM Informix Dynamic Server Version 11.70.F      -- On-Line -- Up 20:05:30 -- 1067288 Kbytes
IBM Informix Dynamic Server Version 11.70.F      -- On-Line -- Up 20:05:35 -- 1067288 Kbytes
```

Figure 19-135. command output

### Example output running the onstat -r command every ten seconds

```
onstat -r 10
IBM Informix Dynamic Server Version 11.50.F      -- On-Line -- Up 20:06:58 -- 1067288 Kbytes
IBM Informix Dynamic Server Version 11.50.F      -- On-Line -- Up 20:07:08 -- 1067288 Kbytes
IBM Informix Dynamic Server Version 11.50.F      -- On-Line -- Up 20:07:18 -- 1067288 Kbytes
```

Figure 19-136. command output

### Example output running the onstat -r every one second, with the -h option

```

onstat -r 1 -h

Buffer pool page size: 2048

buffer hash chain length histogram
# of chains      of len
      3841         0
      3767         1
       522         2
         62         3
      8192 total chains
      4351 hashed buffs
      5000 total buffs

Buffer pool page size: 2048

buffer hash chain length histogram
# of chains      of len
      4020         0
      3392         1
       735         2
         43         3
          2         4
      8192 total chains
      4172 hashed buffs
      5000 total buffs

```

Figure 19-137. `onstat -r 1 -h` command output

**Example output running the `onstat -r` command every five seconds, with the `-Fh` options**

```

onstat -rFh

Fg Writes      LRU Writes      Chunk Writes
0              0                21

address        flusher  state  data  # LRU  Chunk  Wakeups  Idle Tim
460e6820      0        I     0     0      2      5        9.820
      states: Exit Idle Chunk Lru

Buffer pool page size: 2048

buffer hash chain length histogram
# of chains      of len
6342             0
1850             1
8192 total chains
1850 hashed buffs
5000 total buffs

Fg Writes      LRU Writes      Chunk Writes
0              0                21

address        flusher  state  data  # LRU  Chunk  Wakeups  Idle Tim
460e6820      0        I     0     0      2     10       22.755
      states: Exit Idle Chunk Lru

Buffer pool page size: 2048

buffer hash chain length histogram
# of chains      of len
4396             0
3796             1
8192 total chains
3796 hashed buffs
5000 total buffs

```

Figure 19-138. **onstat -rFh** command output

## onstat -R command: Print LRU, FLRU, and MLRU queue information

Use the **onstat -R** command to display detailed information about the LRU queues, FLRU queues, and MLRU queues. For each queue, the **onstat -R** command displays the number of buffers in the queue and the number and percentage of buffers that have been modified.

For an in-depth discussion of the three types of queues, see LRU queues in the shared-memory chapter of the *IBM Informix Administrator's Guide*.

### Syntax:

▶▶ onstat -R ◀◀

### Example output

```

Buffer pool page size: 2048
8 buffer LRU queue pairs
# f/m pair total % of length LOW HIGH
0 f 375 100.0% 375 375 0
1 m 0 0.0% 0 0 0
2 f 375 100.0% 375 375 0
3 m 0 0.0% 0 0 0
4 f 375 100.0% 375 375 0
5 m 0 0.0% 0 0 0
6 F 375 100.0% 375 375 0
7 m 0 0.0% 0 0 0
8 f 375 100.0% 375 375 0
9 m 0 0.0% 0 0 0
10 f 375 100.0% 375 375 0
11 m 0 0.0% 0 0 0
12 f 375 100.0% 375 375 0
13 m 0 0.0% 0 0 0
14 f 375 100.0% 375 375 0
15 m 0 0.0% 0 0 0
0 dirty, 3000 queued, 3000 total, 4096 hash buckets, 2048 buffer size
start clean at 60.000% (of pair total) dirty, or 226 buffs dirty, stop at
50.000%
Buffer pool page size: 8192
4 buffer LRU queue pairs
# f/m pair total % of length LOW HIGH
0 F 250 100.0% 250 250 0
1 m 0 0.0% 0 0 0
2 f 250 100.0% 250 250 0
3 m 0 0.0% 0 0 0
4 f 250 100.0% 250 250 0
5 m 0 0.0% 0 0 0
6 f 250 100.0% 250 250 0
7 m 0 0.0% 0 0 0
0 dirty, 1000 queued, 1000 total, 1024 hash buckets, 8192 buffer size
start clean at 60.000% (of pair total) dirty, or 150 buffs dirty, stop at
50.000%

```

Figure 19-139. **onstat -R** command output

## Output description

### *Buffer pool page size*

Is the page size of the buffer pool in bytes

# Shows the queue number

Each LRU queue is composed of two subqueues: an FLRU queue and a MLRU queue. (For a definition of FLRU and MLRU queues in the shared-memory chapter of the *IBM Informix Administrator's Guide*.) Thus, queues 0 and 1 belong to the first LRU queue, queues 2 and 3 belong to the second LRU queue, and so on.

*f/m* Identifies queue type

This field has four possible values:

**f** Free LRU queue

In this context, free means not modified. Although nearly all the buffers in an LRU queue are available for use, the database server attempts to use buffers from the FLRU queue rather than the MLRU queue. (A modified buffer must be written to disk before the database server can use the buffer.)

**F** Free LRU with fewest elements



The database server uses this estimate to determine where to put unmodified (free) buffers next.

- m** MLRU queue
- M** MLRU queue that a flusher is cleaning

*length* Tracks the length of the queue measured in buffers

*% of* Shows the percent of LRU queue that this subqueue composes

For example, suppose that an LRU queue has 50 buffers, with 30 of those buffers in the MLRU queue and 20 in the FLRU queue. The **% of** column would list percents of 60.00 and 40.00, respectively.

*pair total*

Provides the total number of buffers in this LRU queue

*priority levels*

Displays the priority levels: LOW, MED\_LOW, MED\_HIGH, HIGH

The **onstat -R** command also lists the priority levels.

Summary information follows the individual LRU queue information. You can interpret the summary information as follows:

*dirty* Is the total number of buffers that have been modified in all LRU queues

*queued* Is the total number of buffers in LRU queues

*total* Is the total number of buffers

*hash buckets*

Is the number of hash buckets

*buffer size*

Is the size of each buffer

*start clean*

Is the value specified in the **lru\_max\_dirty** field of the BUFFERPOOL configuration parameter

*stop at* Is the value specified in the **lru\_min\_dirty** field of the BUFFERPOOL configuration parameter

*priority downgrades*

Is the number of LRU queues downgraded to a lower priority.

*priority upgrades*

Is the number of LRU queues upgraded to a higher priority.

---

## onstat -s command: Print latch information

Use the **onstat -s** command to display general latch information, including the resource that the latch controls.

### Syntax:

▶▶ onstat -s ◀◀

### Example output

Latches with lock or userthread set
name      address    lock wait userthread

Figure 19-140. **onstat -s** command output

## Output description

*name* Identifies the resource that the latch controls with the following abbreviations:

- archive** Storage-space backup
- bf** Buffers
- bh** Hash buffers
- chunks** Chunk table
- ckpt** Checkpoints
- dbspace** Dbspace table
- flushctl** Page-flusher control
- flushr** Page cleaners
- locks** Lock table
- loglog** Logical log
- LRU** LRU queues
- physb1** First physical-log buffer
- physb2** Second physical-log buffer
- physlog** Physical log
- pt** Tblspace tblspace
- tblsps** Tblspace table
- users** User table

*address* Is the address of the latch

This address appears in the **onstat -u** (users) command output wait field if a thread is waiting for the latch.

*lock* Indicates if the latch is locked and set

The codes that indicate the lock status (1 or 0) are computer dependent.

*wait* Indicates if any user thread is waiting for the latch

*userthread*

Is the shared-memory address of any user thread that is waiting for a latch

Instead this field contains the thread-control block address, which all threads have. You can compare this address with the user addresses in the **onstat -u** output to obtain the user-process identification number.

To obtain the **rstcb** address from the **tcdb** address, examine the output of the **onstat -g ath** command, which lists both addresses for each user thread.

## onstat -t and onstat -T commands: Print tblspace information

Use the **onstat -t** command to display tblspace information for active tblspaces. Use the **onstat -T** command to display tblspace information for all tblspaces.

The **onstat -t** command also lists the number of active tblspaces and the total number of tblspaces.

### Syntax:

```
▶▶ onstat [ -t ]
```

### Example output

Tblspaces										
n	address	flgs	ucnt	tblnum	physaddr	npages	nused	npdata	nrows	nextns
62	a40dc70	0	1	100001	1:14	250	250	0	0	1
195	ac843e0	0	1	1000df	1:236	16	9	4	53	2
2 active, 221 total										

Figure 19-141. **onstat -t** command output

### Output description

*n* Is a counter of open tblspaces

*address* Is the address of the tblspace in the shared-memory tblspace table

*flgs* Uses the following flag bits to describe the flag:

**0x00000001**

Partition structure is being initialized

**0x00000002**

Partition was modified. The modified pages have not been flushed to disk.

**0x00000004**

Partition is being dropped

**0x00000008**

Partition is for a pseudo table

**0x00000010**

Partition is being altered in an ADD INDEX or DROP INDEX operation

**0x00000020**

Partition is being altered in an ALTER TABLE operation

**0x00000080**

Partition is being dropped while the dbspace is down

<b>0x00000100</b>	Simple large objects in blobspaces are not deleted when the table is dropped
<b>0x00000200</b>	Partition alter page count is updated
<b>0x00000400</b>	Pages have been altered to the latest database schema
<b>0x00000800</b>	System temp table
<b>0x00001000</b>	User temp table
<b>0x00004000</b>	Index operations are deferred during recovery
<b>0x00008000</b>	Partition is being truncated
<b>0x00010000</b>	Partition is partially truncated
<i>ucnt</i>	Is the usage count, which indicates the number of user threads currently accessing the tblspace
<i>tblnum</i>	Is the tblspace number expressed as a hexadecimal value The integer equivalent appears as the <b>partnum</b> value in the <b>systables</b> system catalog table.
<i>physaddr</i>	Is the physical address (on disk) of the tblspace
<i>npages</i>	Is the number of pages allocated to the tblspace
<i>nused</i>	Is the number of used pages in the tblspace
<i>npdata</i>	Is the number of data pages used
<i>nrows</i>	Is the number of data rows used
<i>nextns</i>	Is the number of noncontiguous extents allocated This number is not the same as the number of times that a next extent has been allocated.

---

## onstat -u command: Print user activity profile

Use the **onstat -u** command to display a profile of user activity.

### Syntax:

▶▶ onstat -u ◀◀

### Example output

Userthreads									
address	flags	sessid	user	tty	wait	tout	locks	nreads	nwrites
a4d8018	---P--D	1	informix	-	0	0	0	58	4595
a4d8628	---P--F	0	informix	-	0	0	0	0	2734
a4d8c38	---P---	5	informix	-	0	0	0	0	1
a4d9248	---P--B	6	informix	-	0	0	0	40	0
a4d9858	---P--D	7	informix	-	0	0	0	0	0
a4d9e68	Y--P---	21	niraj	-	a65e5a8	0	1	0	0
6 active, 128 total, 7 maximum concurrent									

Figure 19-142. **onstat -u** command output

## Output description

The **-u** option displays the following output for each user thread.

*address* The shared-memory address of the user thread in the user table.

Compare this address with the addresses displayed in the output from the **-s** option (latches); the output from the **-b**, **-B**, and **-X** options (buffers); and the output from the **-k** option (locks) to learn what resources this thread is holding or waiting for.

*flags* Provides the status of the session.

### The flag codes for position 1:

- B** Waiting for a buffer
- C** Waiting for a checkpoint
- G** Waiting for a write of the logical-log buffer
- L** Waiting for a lock
- S** Waiting for mutex
- T** Waiting for a transaction
- Y** Waiting for condition
- X** Waiting for a transaction cleanup (rollback)

### DEFUNCT

The thread has incurred a serious assertion failure, and has been suspended to allow other threads to continue their work.

### The flag code for position 2:

- \*** Transaction active during an I/O failure

### The flag code for position 3:

- A** A dbspace backup thread

For other values that appear here, see the third position of flag codes for the **-x** option.

### The flag code for position 4:

- P** Primary thread for a session

### The flag codes for position 5:

- R** Reading
- X** Thread in critical section

### The flag codes for position 6:

- R Thread used in recovery (for example, physical or logical recovery)
- Thread not used in recovery

**The flag codes for position 7:**

- B A B-tree cleaner thread
- C Terminated user thread waiting for cleanup
- D A daemon thread
- F A page-cleaner thread
- M Special ON-Monitor thread (UNIX)

*sessid* The session identification number.

During operations such as parallel sorting and parallel index building, a session might have many user threads associated with it. For this reason, the session ID identifies each unique session.

*user* The user login name, which is derived from the operating system

*tty* The name of the standard error (stderr) file that the user is using, which is derived from the operating system.

This field is blank on Windows.

*wait* If the user thread is waiting for a specific latch, lock, mutex, or condition, this field displays the address of the resource. Use this address to map to information provided in the output from the **-s** (latch) option or the **-k** (lock) option. If the wait is for a persistent condition, run a **grep** for the address in the output from the **onstat -a** command.

*tout* The number of seconds left in the current wait

If the value is 0, the user thread is not waiting for a latch or lock. If the value is -1, the user thread is in an indefinite wait.

*locks* The number of locks that the user thread is holding

The **-k** output should include a listing for each lock held.)

*nreads* The number of disk reads that the user thread has executed

*nwrites*

The number of write calls that the user thread has executed

All write calls are writes to the shared-memory buffer cache.

The last line of the **onstat -u** command output displays the maximum number of concurrent user threads that were allocated since you initialized the database server. For example, the last line of a sample **onstat -u** command output is as follows:

```
4 active, 128 total, 17 maximum concurrent
```

The last part of the line, 17 maximum concurrent, indicates that the maximum number of user threads that were running concurrently since you initialized the database server is 17.

The output also indicates the number of active users and the maximum number of users allowed.

## onstat -x command: Print database server transaction information

Use the **onstat -x** command to display transaction information on the database server.

### Syntax:

```
▶▶ onstat -x ◀◀
```

The transaction information is required only in the following situations:

- X/Open environment
- Database server participation in distributed queries
- Database server uses the Microsoft Transaction Server (MTS) transaction manager

### Example output

Transactions								
address	flags	userthread	locks	begin logpos	current logpos	isol	est. rb_time	retrys coord
a6d8028	A----	a695028	0	-	-	COMMIT	-	0
a6d8348	A----	a695878	0	-	-	COMMIT	-	0
a6d8668	A----	a6960c8	0	-	-	COMMIT	-	0
a6d8988	A----	a696918	0	-	-	COMMIT	-	0
a6d8fc8	A----	a698208	0	-	-	COMMIT	-	0
a6d92e8	A----	a6979b8	0	-	-	COMMIT	-	0
a6d9608	A----	a698a58	0	-	-	COMMIT	-	0
a6d9928	A----	a6992a8	1	-	-	DIRTY	-	0
a6d9c48	A----	a6992a8	0	-	-	NOTRANS	-	0
a6d9f68	A----	a69a348	0	-	-	COMMIT	-	0
a6da288	A----	a69ab98	0	-	-	COMMIT	-	0
a6da5a8	A----	a69b3e8	0	-	-	COMMIT	-	0
a6da8c8	A----	a69bc38	0	-	-	COMMIT	-	0
a6dabe8	A----	a69c488	0	-	-	COMMIT	-	0
a6daf08	A----	a699af8	0	-	-	COMMIT	-	0
a6db228	A----	a6992a8	0	-	-	COMMIT	-	0
a6db548	A----	a69ccd8	1	-	-	DIRTY	-	0
a6db868	A----	a69d528	1	-	-	DIRTY	-	0
a6dbb88	A----	a69ccd8	0	-	-	COMMIT	-	0
a6dbea8	A----	a69dd78	0	-	-	COMMIT	-	0
a6dc1c8	A----	a69e5c8	0	-	-	COMMIT	-	0
a6dc4e8	A-B--	a69ee18	502	33:0x25018	34:0x486fc	COMMIT	0:07	0

22 active, 128 total, 23 maximum concurrent

Figure 19-143. **onstat -x** command output

### Output description

You can interpret output from the **onstat -x** command as follows:

#### address

The shared-memory address of the transaction structure

#### flags

The flag codes for position 1 (current transaction state):

**A** User thread attached to the transaction

**S** TP/XA suspended transaction

**C** TP/XA waiting for rollback

The flag codes for position 2 (transaction mode):

**T** Tightly-coupled mode (MTS)

**L** Loosely-coupled mode (default mode)

The flag codes for position 3 (transaction stage):

**B** Begin work

**P** Distributed query prepared for commit

**X** TP/XA prepared for commit

**C** Committing or committed

**R** Rolling back or rolled back

**H** Heuristically rolling back or rolled back

The flag code for position 4:

**X** XA transaction

The flag codes for position 5 (type of transaction):

**G** Global transaction

**C** Distributed query coordinator

**S** Distributed query subordinate

**B** Both distributed query coordinator and subordinate

**M** Redirected global transaction

**userthread**

The thread that owns the transaction (**rstcb** address)

**locks** The number of locks that the transaction holds

**begin logpos**

The position within the log when the BEGIN WORK record was logged.

**current logpos**

The current log position of the most recent record that the transaction is wrote too (As a transaction rolls back, the current log position will actually wind back until it gets to the beginning log position. When the beginning log position is reached, the rollback is complete.)

**isol** The isolation level.

**est. rb time**

The estimated time the server needs to rollback the transaction. As a transaction goes forward, this time increases. If a transaction rolls back, the time decreases as the transaction unwinds.

**retrys** Are the attempts to start a recovery thread for the distributed query

**coord** The name of the transaction coordinator when the subordinate is executing the transaction

This field tells you which database server is coordinating the two-phase commit.

The last line of the **onstat -x** command output indicates that 8 is the maximum number of concurrent transactions since you initialized the database server.



8 active, 128 total, 8 maximum concurrent

## Determine the position of a logical-log record

Use the **onstat -x** command to determine the position of a logical-log record.

The **curlog** and **logposit** fields provide the exact position of a logical-log record. If a transaction is not rolling back, **curlog** and **logposit** describe the position of the most recently written log record. When a transaction is rolling back, these fields describe the position of the most recently “undone” log record. As the transaction rolls back, the **curlog** and **logposit** values decrease. In a long transaction, the rate at which the **logposit** and **beginlg** values converge can help you estimate how much longer the rollback is going to take.

For an **onstat -x** command example, see monitoring a global transaction in the chapter on multiphase commit protocols in the *IBM Informix Administrator’s Guide*.

## Determine the mode of a global transaction

The **onstat -x** command is useful for determining whether a global transaction is executing in loosely-coupled or tightly-coupled mode.

The second position of the flags column in the output from the **onstat -x** command displays the flags for global transactions. The T flag indicates tightly-coupled mode and the L flag indicates loosely-coupled mode.

- *Loosely-coupled mode* means that the different database servers coordinate transactions but do not share locks. Each branch in a global transaction has a separate transaction XID. The records from all branches display as separate transactions in the logical log.
- *Tightly-coupled mode* means that the different database servers coordinate transactions and share resources such as locking and logging. In a global transaction, all branches that access the same database share the same transaction XID. Log records for branches with the same XID appear under the same session ID. MTS uses tightly-coupled mode.

---

## onstat -X command: Print thread information

Use the **onstat -X** command to obtain precise information about the threads that are waiting for buffers.

For each buffer in use, the **onstat -X** command displays general buffer information that is also available with either the **onstat -b** or **onstat -B** commands. For more information, refer to the **onstat -b** command in “**onstat -b** command: Print buffer information for buffers in use” on page 19-25.

### Syntax:

```
▶▶—onstat— -X—————▶▶
```

### Example output

```

Buffers (Access)
address owner  flags pagenum          memaddr  nslots pgflgs scout  waiter
Buffer pool page size: 2048
0 modified, 3000 total, 4096 hash buckets, 2048 buffer size
Buffer pool page size: 8192
0 modified, 1000 total, 1024 hash buckets, 8192 buffer size

```

Figure 19-144. **onstat -X** command output

## Output description

The **onstat -X** command has a **waiter** field to list all user threads that are waiting for the buffer, whereas the **onstat -b** and **onstat -B** commands contain a **waitlist** field that displays the address of the first user thread that is waiting for the buffer. The maximum number of shared buffers is specified in the **buffers** field in the BUFFERPOOL configuration parameter in the ONCONFIG file.

### Buffer pool page size

The size of the buffer pool pages in bytes

### address

The address of the buffer header in the buffer table

**flags** Flags identifying the current status of the buffer page:

- 0x01** Modified Data
- 0x02** Data
- 0x04** LRU
- 0x08** Error
- 0x20** LRU AIO write in progress
- 0x40** Chunk write in progress
- 0x80** Buffer is/will be result of read-ahead
- 0x100** Cleaner assigned to LRU
- 0x200** Buffer should avoid bf\_check calls
- 0x400** Do log flush before writing page
- 0x800** Buffer has been 'buff' -checked
- 0x8000** Buffer has been pinned

### pagenum

The physical page number on the disk

### memaddr

The buffer memory address

**nslots** The number of slot-table entries in the page

This field indicates the number of rows (or portions of a row) that are stored on the page.

**pgflgs** Uses the following values, alone or in combination, to describe the page type:

- 1** Data page
- 2** Tblspace page
- 4** Free-list page
- 8** Chunk free-list page

9	Remainder data page
b	Partition resident blobpage
c	Blobspace resident blobpage
d	Blob chunk free-list bit page
e	Blob chunk blob map page
10	B-tree node page
20	B-tree root-node page
40	B-tree branch-node page
80	B-tree leaf-node page
100	Logical-log page
200	Last page of logical log
400	Sync page of logical log
800	Physical log
1000	Reserved root page
2000	No physical log required
8000	B-tree leaf with default flags

**scout** Displays the number of threads that are waiting for the buffer

**waiter** Lists the addresses of all user threads that are waiting for the buffer

## onstat -z command: Clear statistics

Use the **onstat -z** command to clear database server statistics, including statistics that relate to Enterprise Replication, and set the profile counts to 0.

If you use the **onstat -z** command to reset and monitor the count of some fields, be aware that profile counts are incremented for all activity that occurs in any database that the database server manages. Any user can reset the profile counts and thus interfere with monitoring that another user is conducting.

### Syntax:

```
▶▶ onstat -z ◀◀
```

## Return codes on exiting the onstat utility

The **onstat** utility displays a set of return codes when you exit the utility.

### Example

The following lines are an example of the messages and return codes that are displayed when you exit the **onstat** utility:

```
GLS failures: -1
Failed to attach shared memory: -1
Failed to attach shared memory when running 'onstat -': 255
All other errors detected by onstat: 1
No errors detected by onstat: 0
Administration mode: 7
```

### Return code values

The following table lists the database server mode that corresponds to the return codes that are displayed when you exit the **onstat** utility.

<b>Value</b>	<b>Explanation</b>
-1	GLS locale initialization failed or Informix failed to attach to shared memory
0	Initialization mode
1	Quiescent mode
2	Recovery mode
3	Backup mode
4	Shutdown mode
5	Online mode
6	Abort mode
7	User mode
255	Off-Line mode

---

## **Part 3. SQL Administration API**



---

## Chapter 20. SQL Administration API Functions

These topics describe the SQL administration API **admin()** and **task()** functions.

---

### SQL Administration API Overview

Use the SQL administration API to remotely administer Informix through SQL statements.

The SQL administration API consists of two functions: **admin()** and **task()**. These functions perform the same operations, but return results in different formats. These functions take one or more arguments that define the operation. Many of the operations are ones that you can also complete with command line utilities. The advantage of using the SQL administration API functions is that you can run them remotely from other database servers; whereas you must be directly connected to the database server on which to run command line utility commands.

You can invoke the **admin()** and **task()** functions within SQL statements that can include an expression, or you can use the EXECUTE FUNCTION statement to call them.

The SQL administration API functions are defined in the **sysadmin** database. You must be connected to the **sysadmin** database, either directly or remotely, to run these functions.

The SQL administration API functions can be run only by the following users:

- The user **informix**
- The **root** user, if Connect privilege on the **sysadmin** database is granted to the user
- The DBSA group members, if Connect privilege on the **sysadmin** database is granted to the role

### **admin()** and **task()** Function Syntax Behavior

The **admin()** and **task()** functions take one or more arguments as quoted strings separated by commas.

The syntax for the **admin()** and **task()** functions includes the following rules:

- Each argument must be delimited by a pair of single ( ' ) quotation marks or double ( " ) quotation marks.
- Arguments must be separated by a comma.
- The maximum number of arguments is 28.
- Most arguments are not case-sensitive, with the following exceptions:
  - The argument that immediately follows the initial **onmode** argument is case-sensitive.

For example:

```
EXECUTE FUNCTION task("onmode","D","50");
```

- The arguments included with the **cdr** argument are case-sensitive.

For example:

```
EXECUTE FUNCTION task("cdr define server",
  "-C=g_amsterdam","--init g_amsterdam");
```

- If you are not directly connected to the **sysadmin** database, you must include the **sysadmin** database name and the server name, according to the standard Database Object Name syntax. For example, if your server name is **ids\_server**, you could run the following statement:

```
EXECUTE FUNCTION sysadmin@ids_server:admin("add bufferpool", "2",
  "50000", "8", "60.0", "50.0");
```

For more information on the Database Object Name syntax, see the *IBM Informix Guide to SQL: Syntax*.

## admin() and task() Argument Size Specifications

By default, the units for arguments specifying sizes in **admin()** and **task()** functions are kilobytes. You can specify other units.

You can use the following units in size arguments to the **admin()** and **task()** functions:

### Notation

	Corresponding Units
<b>B</b>	Bytes
<b>K</b>	Kilobytes (Default)
<b>M</b>	Megabytes
<b>G</b>	Gigabytes
<b>T</b>	Terabytes
<b>P</b>	Petabytes

The letter case of these characters is ignored.

Any white space that separates the size specification and the units abbreviation in the same argument is ignored. For example, the specifications "128M" and "128 m" are both interpreted as 128 megabytes.

When a size argument is omitted, the default size for that object applies, based either on the setting of a configuration parameter, or on the system default if no parameter is set. Storage spaces, for example, have a default size of 100 megabytes.

## admin() and task() Function Return Codes

The **admin()** and **task()** functions perform equivalent tasks but produce different types of return codes. Use the **admin()** function if you want an integer return code, or the **task()** function if you want a textual return code.

When you run the **admin()** or **task()** function, it:

- Performs the specified operation.
- Returns a value that signifies whether the function succeeded or failed.
- Inserts a row into the **command\_history** table of the **sysadmin** database.

The return codes for the **admin()** and **task()** functions indicate whether the function succeeded or failed in different formats:



- The **task()** function returns a textual message. The message is also inserted into the **cmd\_ret\_msg** column in the new row that the **task()** function inserts into the **command\_history** table.
- The **admin()** function returns an integer. This number is also inserted into the **cmd\_number** column in the new row that the **admin()** function inserts into the **command\_history** table.
  - If this value is greater than zero, the function succeeded, and a new row was inserted into the **command\_history** table.
  - If this value is zero, the function succeeded, but Informix could not insert a new row into the **command\_history** table.
  - If this value is less than zero, the function failed, but a new row was inserted into the **command\_history** table.

The operation that the **admin()** or **task()** function specifies occurs in a separate transaction from the insertion of the new row into the **command\_history** table. If the command executes successfully, but the insertion into the **command\_history** table fails, the command takes effect, but an **online.log** error entry indicates the problem.

If the **command\_history.cmd\_number** serial counter is 200 when this function is called, and the command succeeds, then Informix executes the command and returns the integer 201. If the command fails, this example returns the value -201.

Suppose the **task()** function had executed the same command:

```
EXECUTE FUNCTION task("check extents");
```

This command instructs the database server to check the extents, and returns a message indicating whether the command succeeded or failed.

If the **command\_history.cmd\_number** serial counter is 201 when this function is called, and the command fails, then the returned value is -202. Suppose that the next SQL administration API function that the DBSA invokes is this:

```
EXECUTE FUNCTION admin('create dbspace',
  'dbspace2', '/work/CHUNKS/dbspace2', "20M");
```

If in this case the command succeeds, the returned value is 203. The DBSA can use the following query to examine the two rows of the **command\_history** table that these calls to the **admin()** function inserted:

```
SELECT * FROM command_history WHERE cmd_number IN (202,203);
```

This query returns two rows:

```
cmd_number      202
cmd_exec_time   2009-04-17 16:26:14
cmd_user        informix
cmd_hostname    olympia
cmd_executed    create dbspace
cmd_ret_status  -1
cmd_ret_msg     Unable to create file /work/dbspace2
```

```
cmd_number      203
cmd_exec_time   2009-04-17 16:26:15
cmd_user        informix
cmd_hostname    olympia
cmd_executed    create dbspace
cmd_ret_status  0
cmd_ret_msg     created dbspace number 2 named dbspace2
```

## SQL administration API portal: Arguments by functional category

You can view a list of **admin()** and **task()** function arguments, sorted by category, with links to information about the arguments.

### Category list

To use this section, you first determine the appropriate category from the following list, then follow the link to the SQL administration API function arguments for that category.

- “Compression arguments”
- “Configuration parameter arguments” on page 20-5
- “Data, partition, and extent arguments” on page 20-5
- “Enterprise replication arguments” on page 20-6
- “High availability arguments” on page 20-6
- “Listen thread arguments” on page 20-7
- “Log arguments” on page 20-7
- “Memory arguments” on page 20-7
- “Mirror arguments” on page 20-8
- “Parallel database query (PDQ) arguments” on page 20-8
- “Server mode arguments” on page 20-9
- “Space arguments” on page 20-9
- “SQL tracing arguments” on page 20-10
- “Miscellaneous arguments” on page 20-10

### Compression arguments

Use the following SQL administration API function arguments to manage the compression of data and to optimize storage.

*Table 20-1. admin() and task() Function Arguments for Compression Commands*

Argument	When Added to Informix
“enable compression argument: Enable compression of a table or table fragment (SQL administration API)” on page 20-89	Version 11.50xC4
“table or fragment arguments: Compress data and optimize storage (SQL administration API)” on page 20-90	Version 11.50xC4
“table or fragment arguments: Compress data and optimize storage (SQL administration API)” on page 20-90	Version 11.50xC4
“purge compression dictionary arguments: Remove compression dictionaries (SQL administration API)” on page 20-96	Version 11.50xC4

For an overview of compression and storage optimization commands, see “Compress and Uncompress Operations (SQL administration API)” on page 20-88.

## Configuration parameter arguments

Use the following SQL administration API function arguments to update configuration parameters.

*Table 20-2. admin() and task() Function Arguments for Configuration Parameter Commands*

Argument	When Added to Informix
“onmode and wf arguments: Permanently update a configuration parameter (SQL administration API)” on page 20-62	Version 11.10.xC1
“onmode and wm arguments: Temporarily update a configuration parameter (SQL administration API)” on page 20-63	Version 11.10.xC1
“onmode, wm, and AUTO_LRU_TUNING arguments: Change LRU tuning status (SQL administration API)” on page 20-64	Version 11.10.xC1
“set onconfig memory argument: Temporarily change a configuration parameter (SQL administration API)” on page 20-77	Version 11.50.xC3
“set onconfig permanent argument: Permanently change a configuration parameter (SQL administration API)” on page 20-78	Version 11.50.xC3

## Data, partition, and extent arguments

Use the following SQL administration API function arguments to manage data, partitions, and extents.

*Table 20-3. admin() and task() Function Arguments for Data, Partition, and Extent Commands*

Argument	When Added to Informix
“onmode and C arguments: Control the B-tree scanner (SQL administration API)” on page 20-48	Version 11.10.xC1
“onmode and c arguments: Force a checkpoint (SQL administration API)” on page 20-47	Version 11.10.xC1
“check data argument: Check data consistency (SQL administration API)” on page 20-21	Version 11.10.xC1
“check extents argument: Check extent consistency (SQL administration API)” on page 20-21	Version 11.10.xC1
“check partition argument: Check partition consistency (SQL administration API)” on page 20-22	Version 11.10.xC1
“checkpoint argument: Force a checkpoint (SQL administration API)” on page 20-23	Version 11.10.xC1
“print partition argument: Print partition information (SQL administration API)” on page 20-68	Version 11.10.xC1
“set dataskip argument: Start or stop skipping a dbspace (SQL administration API)” on page 20-76	Version 11.10.xC1
“set index compression argument: Change index page compression (SQL administration API)” on page 20-76	Version 11.50.xC2

## Enterprise replication arguments

Use the following SQL administration API function arguments to manage Enterprise Replication.

*Table 20-4. admin() and task() Function Arguments for Enterprise Replication Commands*

Argument	When Added to Informix
"cdr argument: Administer Enterprise Replication (SQL administration API)" on page 20-19	Version 11.50.xC3

## High availability arguments

Use the following SQL administration API function arguments to manage high-availability replication (HDR).

*Table 20-5. admin() and task() Function Arguments for HDR Commands*

Argument	When Added to Informix
"archive fake argument: Perform an unrecorded backup (SQL administration API)" on page 20-19	Version 11.50.xC1
"ha make primary argument: Change the mode of a secondary server (SQL administration API)" on page 20-35	Version 11.50.xC1
"ha rss argument: Create an RS secondary server (SQL administration API)" on page 20-36	Version 11.50.xC1
"ha rss add argument: Add an RS secondary server to a primary server (SQL administration API)" on page 20-37	Version 11.50.xC1
"ha rss change argument: Change the password of an RS secondary server (SQL administration API)" on page 20-38	Version 11.50.xC1
"ha rss delete argument: Delete an RS secondary server (SQL administration API)" on page 20-39	Version 11.50.xC1
"ha sds clear argument: Stop shared-disk replication (SQL administration API)" on page 20-39	Version 11.50.xC1
"ha sds primary argument: Convert an SD secondary server to a primary server (SQL administration API)" on page 20-40	Version 11.50.xC1
"ha sds set argument: Create a shared-disk primary server (SQL administration API)" on page 20-41	Version 11.50.xC1
"ha set idxauto argument: Replicate indexes to secondary servers (SQL administration API)" on page 20-42	Version 11.50.xC1
"ha set ipl argument: Log index builds on the primary server (SQL administration API)" on page 20-42	Version 11.50.xC1
"ha set primary argument: Define an HDR primary server (SQL administration API)" on page 20-43	Version 11.50.xC1
"ha set secondary argument: Define an HDR secondary server (SQL administration API)" on page 20-44	Version 11.50.xC1
"ha set standard argument: Convert an HDR server into a standard server (SQL administration API)" on page 20-44	Version 11.50.xC1

Table 20-5. **admin()** and **task()** Function Arguments for HDR Commands (continued)

Argument	When Added to Informix
“ha set timeout argument: Change SD secondary server timeout (SQL administration API)” on page 20-45	Version 11.50.xC1
“onmode and d arguments: Set data-replication types (SQL administration API)” on page 20-49	Version 11.50.xC1

## Listen thread arguments

Use the following SQL administration API function arguments to control listen threads for a SOCTCP or TLITCP network protocol without interrupting existing connections.

Table 20-6. **admin()** and **task()** Function Arguments for Listen Thread Commands

Argument	When Added to Informix
“restart listen argument: Stop and start a listen thread dynamically (SQL administration API)” on page 20-70	Version 11.50.xC6
“start listen argument: Start a listen thread dynamically (SQL administration API)” on page 20-86	Version 11.50.xC6
“stop listen argument: Stop a listen thread dynamically (SQL administration API)” on page 20-87	Version 11.50.xC6

## Log arguments

Use the following SQL administration API function arguments to manage logical and physical logs.

Table 20-7. **admin()** and **task()** Function Arguments for Log Commands

Argument	When Added to Informix
“add log argument: Add a new logical log (SQL administration API)” on page 20-13	Version 11.10.xC1
“alter logmode argument: Change the database logging mode (SQL administration API)” on page 20-17	Version 11.10.xC1
“alter plog argument: Change the physical log (SQL administration API)” on page 20-18	Version 11.10.xC1
“drop log argument: Drop a logical log (SQL administration API)” on page 20-32	Version 11.10.xC1
“onmode and l arguments: Switch to the next logical log (SQL administration API)” on page 20-54	Version 11.10.xC1

## Memory arguments

Use the following SQL administration API function arguments to manage memory.

Table 20-8. **admin()** and **task()** Function Arguments for Memory Commands

Argument	When Added to Informix
“add bufferpool argument: Add a buffer pool (SQL administration API)” on page 20-11	Version 11.10.xC1
“add memory argument: Increase shared memory (SQL administration API)” on page 20-15	Version 11.10.xC1

*Table 20-8. admin() and task() Function Arguments for Memory Commands (continued)*

<b>Argument</b>	<b>When Added to Informix</b>
“onmode and a arguments: Add a shared-memory segment (SQL administration API)” on page 20-46	Version 11.10.xC1
“onmode and F arguments: Free unused memory segments (SQL administration API)” on page 20-52	Version 11.10.xC1
“onmode and n arguments: Unlock resident memory (SQL administration API)” on page 20-56	Version 11.10.xC1
“onmode and r arguments: Force residency of shared memory (SQL administration API)” on page 20-59	Version 11.10.xC1
“scheduler lmm enable argument: Specify automatic low memory management settings (SQL administration API)” on page 20-71	Version 11.70.xC3
“scheduler lmm disable argument: Stop automatic low memory management (SQL administration API)” on page 20-74	Version 11.70.xC3

## Mirror arguments

Use the following SQL administration API function arguments to manage mirroring.

*Table 20-9. admin() and task() Function Arguments for Mirror Commands*

<b>Argument</b>	<b>When Added to Informix</b>
“add mirror argument: Add a mirror chunk (SQL administration API)” on page 20-15	Version 11.10.xC1
“start mirroring argument: Starts storage space mirroring (SQL administration API)” on page 20-87	Version 11.10.xC1
“stop mirroring argument: Stops storage space mirroring (SQL administration API)” on page 20-88	Version 11.10.xC1

## Parallel database query (PDQ) arguments

Use the following SQL administration API function arguments to manage PDQ.

*Table 20-10. admin() and task() Function Arguments for PDQ Commands*

<b>Argument</b>	<b>When Added to Informix</b>
“onmode and D arguments: Set PDQ priority (SQL administration API)” on page 20-51	Version 11.10.xC1
“onmode and M arguments: Temporarily change decision-support memory (SQL administration API)” on page 20-55	Version 11.10.xC1
“onmode and Q arguments: Set maximum number for decision-support queries (SQL administration API)” on page 20-58	Version 11.10.xC1
“onmode and S arguments: Set maximum number of decision-support scans (SQL administration API)” on page 20-60	Version 11.10.xC1

## Server mode arguments

Use the following SQL administration API function arguments to change the server mode.

*Table 20-11. admin() and task() Function Arguments for Server Mode Commands*

Argument	When Added to Informix
“onmode and j arguments: Switch the database server to administration mode (SQL administration API)” on page 20-53	Version 11.10.xC1
“onmode and m arguments: Switch to multi-user mode (SQL administration API)” on page 20-54	Version 11.10.xC1

## Space arguments

Use the following SQL administration API function arguments to manage chunks, blobspaces, dbspaces, and sbspaces.

*Table 20-12. admin() and task() Function Arguments for Space Commands*

Argument	When Added to Informix
“add chunk argument: Add a new chunk (SQL administration API)” on page 20-12	Version 11.10.xC1
“alter chunk argument: Change chunk status to online or offline (SQL administration API)” on page 20-16	Version 11.10.xC1
“clean sbspace argument: Release unreferenced smart large objects (SQL administration API)” on page 20-23	Version 11.10.xC1
“create blobspace argument: Create a blobspace (SQL administration API)” on page 20-24	Version 11.10.xC1
“create chunk argument: Create a chunk (SQL administration API)” on page 20-25	Version 11.10.xC1
“create dbspace argument: Create a dbspace (SQL administration API)” on page 20-27	Version 11.10.xC1
“create sbspace argument: Create an sbspace (SQL administration API)” on page 20-28	Version 11.10.xC1
“create tempdbspace argument: Create a temporary dbspace (SQL administration API)” on page 20-29	Version 11.10.xC1
“drop blobspace argument: Drop a blobspace (SQL administration API)” on page 20-30	Version 11.10.xC1
“drop chunk argument: Drop a chunk (SQL administration API)” on page 20-31	Version 11.10.xC1
“drop dbspace argument: Drop a dbspace (SQL administration API)” on page 20-32	Version 11.10.xC1
“drop sbspace argument: Drop an sbspace (SQL administration API)” on page 20-33	Version 11.10.xC1
“drop tempdbspace argument: Drop a temporary dbspace (SQL administration API)” on page 20-34	Version 11.10.xC1
“onmode and O arguments: Mark a disabled dbspace as down (SQL administration API)” on page 20-56	Version 11.10.xC1
“rename space argument: Rename a storage space (SQL administration API)” on page 20-68	Version 11.10.xC1



Table 20-12. **admin()** and **task()** Function Arguments for Space Commands (continued)

Argument	When Added to Informix
“set chunk argument: Change the status of a chunk (SQL administration API)” on page 20-75	Version 11.10.xC1
“set sbspace accesstime argument: Control access time tracking (SQL administration API)” on page 20-79	Version 11.10.xC1
“set sbspace avg_lo_size argument: Set the average size of smart large objects (SQL administration API)” on page 20-80	Version 11.10.xC1
“set sbspace logging argument: Change the logging of an sbspace (SQL administration API)” on page 20-81	Version 11.10.xC1

## SQL statement cache arguments

Use the following SQL administration API function arguments to manage the SQL statement cache.

Table 20-13. **admin()** and **task()** Function Arguments for SQL Statement Cache Commands

Argument	When Added to Informix
“onmode and e arguments: Change usage of the SQL statement cache (SQL administration API)” on page 20-51	Version 11.10.xC1
“onmode and W arguments: Reset statement cache attributes (SQL administration API)” on page 20-60	Version 11.10.xC1

## SQL tracing arguments

Use the following SQL administration API function arguments to manage SQL tracing.

Table 20-14. **admin()** and **task()** Function Arguments for SQL Tracing Commands

Argument	When Added to Informix
“set sql tracing argument: Set global SQL tracing (SQL administration API)” on page 20-81	Version 11.10.xC1
“set sql tracing database argument: Change database tracing (SQL administration API)” on page 20-83	Version 11.50.xC3
“set sql tracing session argument: Control tracing for a session (SQL administration API)” on page 20-84	Version 11.50.xC3
“set sql tracing user argument: Control tracing for users (SQL administration API)” on page 20-85	Version 11.10.xC1
“set sql user tracing argument: Set global SQL tracing for a user session (SQL administration API)” on page 20-85	Version 11.50.xC3

## Miscellaneous arguments

Use the following SQL administration API function arguments to manage miscellaneous processes.



Table 20-15. **admin()** and **task()** Function Arguments for Miscellaneous Commands

Argument	When Added to Informix
“onmode and e arguments: Change usage of the SQL statement cache (SQL administration API)” on page 20-51	Version 11.10.xC1
“onmode and p arguments: Add or remove virtual processors (SQL administration API)” on page 20-57	Version 11.10.xC1
“onmode and Y arguments: Change query plan measurements for a session (SQL administration API)” on page 20-65	Version 11.10.xC1
“onmode and z arguments: Terminate a user session (SQL administration API)” on page 20-66	Version 11.10.xC1
“onmode and Z arguments: Terminate a distributed transaction (SQL administration API)” on page 20-66	Version 11.10.xC1
“print error argument: Print an error message (SQL administration API)” on page 20-67	Version 11.10.xC1
“reset sysadmin argument: Move the sysadmin database (SQL administration API)” on page 20-69	Version 11.10.xC1
“scheduler argument: Stop or start the scheduler (SQL administration API)” on page 20-71	Version 11.10.xC1

## add bufferpool argument: Add a buffer pool (SQL administration API)

Use the **add bufferpool** argument with the **admin()** or **task()** function to create a buffer pool.

### Syntax

```

▶▶ EXECUTE FUNCTION admin task (
▶▶ "add bufferpool" —, — "pagesize" —, — "buffers" —
▶▶ —, — "lrus" —, — "max_dirty" —, — "min_dirty" —
) ;

```

Element	Description	Key Considerations
<i>buffers</i>	The number of buffers. The default is 10000 buffers.	Each buffer is the size of the operating system page.
<i>lrus</i>	The number of LRU queues. The default is 8.	The maximum for 32-bit platforms is 128, and for 64-bit platforms is 512.
<i>max_dirty</i>	The percentage of modified pages in the LRU queues at which the queue is cleaned. If a field is specified out of the range of values, the default of 60.00 percent is set.	

Element	Description	Key Considerations
<i>min_dirty</i>	The percentage of modified pages in the LRU queues at which page cleaning is not mandatory. Page cleaners might continue cleaning beyond this point under some circumstances. If a field is specified out of the range of values, the default of 80.00 percent is set.	
<i>pagesize</i>	The page size in kilobytes.	The page size must be an integral multiple of the default page size, and cannot be greater than 16 kilobytes. On Windows, the page size is always 4 kilobytes.

## Usage

This function is equivalent to the **onparams -b -g** command and the BUFFERPOOL configuration parameter.

## Example

The following example adds a bufferpool with a page size of 2 KB, 50,000 buffers, 8 LRU queues, an LRU maximum of 60 percent, and an LRU minimum of 50 percent:

```
EXECUTE FUNCTION task("add bufferpool","2","50000","8","60.0","50.0");
```

### Related reference

“onparams -b: Add a new buffer pool” on page 16-4

## add chunk argument: Add a new chunk (SQL administration API)

Use the **add chunk** argument with the **admin()** or **task()** function to add a chunk to a dbspace or blobspace.

## Syntax

```

EXECUTE FUNCTION admin (—"add chunk"—,—"spacename"—,—"pathname"—
task
,—"size"—
,—"offset"—
,—"mirror_path"—
,—"mirror_offset"—
);

```

Element	Description	Key Considerations
<i>mirror_offset</i>	The location of the mirror chunk.	
<i>mirror_path</i>	The path to the mirror chunk.	If you are adding a chunk to a mirrored storage space, you must also add a mirror chunk.

Element	Description	Key Considerations
<i>offset</i>	The location of the new chunk.	
<i>pathname</i>	The path of the added disk space.	
<i>size</i>	The amount of disk space to add in kilobytes.	See “admin() and task() Argument Size Specifications” on page 20-2.
<i>spacename</i>	The name of the dbspace, blobspace, or sbspace to which you are adding disk space.	

## Usage

The size of the chunk must be equal to or greater than 1000 KB and a multiple of the page size. The starting offset plus the chunk size cannot exceed the maximum chunk size. The maximum offset is 4 TB.

This function is equivalent to the **onspaces -a** command.

## Example

The following example adds a 5 MB chunk of raw disk space, at an offset of 5200 kilobytes, to a dbspace named **dbspc3**:

```
EXECUTE FUNCTION task("add chunk", "dbspc3", "\\.\e:", "5120", "5200");
```

The following example adds a 10 MB mirror chunk to a blobspace named **blobsp3** with an offset of 200 kilobytes for both the primary and mirror chunks:

```
EXECUTE FUNCTION task("add chunk", "blobsp3", "/dev/raw_dev1", "10240", "200", "/dev/raw_dev2", "200");
```

## Related reference

“onspaces -a: Add a chunk to a dbspace or blobspace” on page 18-2

“onspaces -a: Add a chunk to an sbspace” on page 18-3

---

## add log argument: Add a new logical log (SQL administration API)

Use the **add log** argument with the **admin()** or **task()** function to add a logical log to a dbspace.

## Syntax

```

▶▶ EXECUTE FUNCTION admin task ("add log", "dbspace"
, "size"
, 1 "count"
, "after_current_flag"
) ;

```

Element	Description	Key Considerations
<i>after_current_flag</i>	Whether to add the new log after the current log or after the last logical log (default).	Possible values are: <ul style="list-style-type: none"> <li>• 1 = Add the new log after the current log.</li> <li>• 0 = Add the new log after the last log.</li> </ul>
<i>count</i>	The number of log files to create. The default is 1.	The number must not cause the total number of logical-log files to exceed 32,767.
<i>dbspace</i>	The name of the dbspace in which to insert a logical-log file.	You can add a log file to a dbspace only if the database server has adequate contiguous space.  You can add a log file during a backup.  You cannot add a log file to a blobspace or sbspace.
<i>size</i>	The size in kilobytes of the new logical-log file. The default is the size specified by the LOGSIZE configuration parameter.	This value must be an unsigned integer greater than or equal to 200 KB.  Also see "admin() and task() Argument Size Specifications" on page 20-2.

## Usage

The newly added log files have a status of **A** and are immediately available for use. Use **onstat -l** to view the status of your logical-log files. It is recommended that you take a level-0 backup of the root dbspace and the dbspace that contains the log file as soon as possible after running this function.

By default, the new log file is added after the last logical log. Include 1 as the fifth argument to insert the logical-log file after the current log file.

This function resembles the **onparams -a -d** command, which can add a single logical-log file. You can add multiple logical-log files to the specified dbspace, however, with a single invocation of this function.

## Example

The command in the following example adds three logical logs after the current log, each with a size of 5 MB:

```
EXECUTE FUNCTION task ("add log", "logdbs", "5M", 3, 1);
```

## Related reference

“onparams -a -d *dbspace*: Add a logical-log file” on page 16-2

---

## add memory argument: Increase shared memory (SQL administration API)

Use the **add memory** argument with the **admin()** or **task()** function to add to the virtual portion of shared memory.

### Syntax

```
►► EXECUTE FUNCTION admin (—"add memory"—,—"size"—);  
                          task
```

Element	Description	Key Considerations
<i>size</i>	The size, in kilobytes, of the new virtual shared-memory segment.	This value must not exceed the operating system limit for the size of shared-memory segments.  Also see “admin() and task() Argument Size Specifications” on page 20-2.

### Usage

This size defaults to the SHMADD configuration parameter.

This function is equivalent to the **onmode -a** command.

### Example

The following example adds 500 KB of virtual shared-memory:

```
EXECUTE FUNCTION task("add memory", "500");
```

### Related reference

“onmode -a: Add a shared-memory segment” on page 14-2

---

## add mirror argument: Add a mirror chunk (SQL administration API)

Use the **add mirror** argument with the **admin()** or **task()** function to add a mirror chunk to a *dbspace*.

### Syntax

```
►► EXECUTE FUNCTION admin (—"add mirror"—,—"spacename"—,—"path"—,  
                          task "offset"—,—"mirror_path"—,—"mirror_offset"—);
```

Element	Description	Key Considerations
<i>mirror_path</i>	The disk partition or unbuffered device of the initial chunk of the dbspace, blobspace, or sbspace that performs the mirroring.	
<i>mirror_offset</i>	The offset to reach the mirrored chunk of the newly mirrored dbspace, blobspace, or sbspace.	See “admin() and task() Argument Size Specifications” on page 20-2.
<i>offset</i>	The offset into the disk partition or into the unbuffered device in kilobytes to reach the initial chunk of the newly mirrored dbspace, blobspace, or sbspace.	See “admin() and task() Argument Size Specifications” on page 20-2.
<i>path</i>	The disk partition or unbuffered device of the initial chunk of the dbspace, blobspace, or sbspace that you want to mirror.	
<i>spacename</i>	The name of a dbspace, blobspace, or sbspace to mirror.	

## Usage

This function is equivalent to the **onspaces -m** command.

## Example

The following example adds a mirror chunk to a blobspace named **blobsp3**:

```
EXECUTE FUNCTION task("add mirror", "blobsp3", "/dev/raw_dev1",
"10240", "/dev/raw_dev2", "200");
```

### Related reference

“onspaces -m: Start mirroring” on page 18-21

---

## alter chunk argument: Change chunk status to online or offline (SQL administration API)

Use the **alter chunk** argument with the **admin()** or **task()** function to bring a chunk online or take a chunk offline in a dbspace, blobspace, or sbspace.

### Syntax

```
►► EXECUTE FUNCTION admin ("alter chunk offline"
task "alter chunk online")
►► ,—"space_name"—,—"path"—,—"offset"—) ;
```

Element	Description	Key Considerations
<i>space_name</i>	The name of the blob space, db space, or sbspace.	
<i>path</i>	The disk partition or unbuffered device of the chunk.	
<i>offset</i>	The offset (in kilobytes) into the disk partition or unbuffered device to reach the chunk. The default is 0.	See “admin() and task() Argument Size Specifications” on page 20-2.

## Usage

The chunk must be in a mirrored pair, or a non-primary chunk within a noncritical db space.

Use the **alter chunk online** argument to change the chunk status to online.

Use the **alter chunk offline** argument to change the chunk status to offline.

This function is equivalent to the **onspaces -s** command.

## Example

The following example brings a chunk in a space named db space4 online:

```
EXECUTE FUNCTION task("alter chunk online","db space4","/dev/raw_dev1","0");
```

### Related reference

“onspaces -s: Change status of a mirrored chunk” on page 18-25

---

## alter logmode argument: Change the database logging mode (SQL administration API)

Use the **alter logmode** argument with the **admin()** or **task()** function to change the database logging mode to ANSI, buffered, non-logging, or unbuffered.

### Syntax

```

▶▶ EXECUTE FUNCTION admin task ("alter logmode",—"database"—, "a"
"b"
"n"
"u")
▶▶) ;

```

Element	Description	Key Considerations
<i>database</i>	The name of the database with the logging mode that you want to alter.	

## Usage

Unlike when you change the database logging mode with the **ondblog** or **ontape** utilities, when you use this function, the database remains accessible, and no level-0 backup is required. Ensure that no other session is active before running this function or it will fail.

Use the **"a"** argument to change the database logging to be ANSI compliant. After you create or convert a database to ANSI mode, you cannot change it back to any of the other logging modes.

Use the **"b"** argument to change the database logging to be buffered, so that transaction information is written to a buffer before it is written to a logical log.

Use the **"n"** argument to change the database logging to be non-logging, so that no database transactions are logged.

Use the **"u"** argument to change the database logging to be unbuffered, so that data is not written to a buffer before it is written to a logical log.

## Example

The following example changes the logging mode of a database named **employee** to unbuffered logging:

```
EXECUTE FUNCTION task("alter logmode","employee","u");
```

### Related concepts

Chapter 13, "The onlog Utility," on page 13-1

---

## alter plog argument: Change the physical log (SQL administration API)

Use the **alter plog** argument with the **admin()** or **task()** function to change the location and size of the physical log.

## Syntax

```
▶▶ EXECUTE FUNCTION admin (-"alter plog"-, -"dbspace"- , -"size"- ) ;  
▶▶ task (-"alter plog"-, -"dbspace"- , -"size"- ) ;
```

Element	Description	Key Considerations
<i>dbspace</i>	The location of the physical log.	The space allocated for the physical log must be contiguous.
<i>size</i>	The size, specified in kilobytes, of the physical log.	See "admin() and task() Argument Size Specifications" on page 20-2.

## Usage

To change only the size, specify the current dbspace of the physical log.

This function is equivalent to the **onparams -p** command.



## Example

The following example moves the physical log to a dbspace called **phsdb**s:

```
EXECUTE FUNCTION task ("alter plog","physdbs","49 M");
```

### Related reference

“**onparams -p**: Change physical-log parameters” on page 16-3

---

## archive fake argument: Perform an unrecorded backup (SQL administration API)

Use the **archive fake** argument with the **admin()** or **task()** function to perform a backup operation to clone the data in a server without creating a persistent backup that could be used to perform a restore.

### Syntax

```
►► EXECUTE FUNCTION admin task ("archive fake") ;
```

### Usage

Use this function to populate the secondary server in a High-Availability Data Replication pair.

This function is equivalent to the **ontape -s -t STUDIO -F** command.

### Example

The following example starts an unrecorded backup:

```
EXECUTE FUNCTION task("archive fake");
```

---

## cdr argument: Administer Enterprise Replication (SQL administration API)

Use the **cdr** argument with the **admin()** or **task()** function to administer Enterprise Replication.

### Syntax

```
►► EXECUTE FUNCTION admin task ("cdr command_name" (1) ',option') ;
```

### Notes:

- 1 Maximum of six option arguments.

Element	Description	Key Considerations
<i>command_name</i>	The name of a <b>cdr</b> command.	You cannot include any hyphens, flags, or other constraining options to <i>command_name</i> that the <b>cdr</b> command-line utility requires. You cannot use abbreviations.

Element	Description	Key Considerations
<i>option</i>	One or more elements of the <b>cdr</b> command-line options to the <i>command_name</i> .	The elements must be delimited by quotation marks. Also, include (in the correct order) any hyphens, flags, or other elements of <b>cdr</b> command-line options that the <i>command_name</i> requires. You can use abbreviations.

## Usage

Use these functions to produce the same effect as with the **cdr** command-line utility to manage Enterprise Replication.

The SQL administration API supports **cdr** commands used to administer Enterprise Replication. The following commands for monitoring Enterprise Replication are not supported:

- **cdr list repair**
- **cdr list replicate**
- **cdr list replicateset**
- **cdr list server**
- **cdr list template**
- **cdr stats recv**
- **cdr stats rqm**
- **cdr -V**
- **cdr view**

The first argument must include only the **cdr** command names exactly as specified in the appendix for the **cdr** utility in the *IBM Informix Enterprise Replication Guide*, such as **cdr define server**. Command names are case-sensitive and abbreviations (such as **cdr sto replset** instead of **cdr stop replicateset**) are **not** supported. The SQL administration API does not perform any validation before passing the parameters to the **cdr** utility.

The second and any following arguments include the command options. The options can be specified in one or up to six arguments.

The following example illustrates the use of the SQL administration API to define an Enterprise Replication server:

```
EXECUTE FUNCTION task ( 'cdr define server', '--connect=g_amsterdam
--ats=/local0/er/ats --ris=/local0/er/ris --init g_amsterdam' );
```

The following example shows how the options can be spread over several arguments; the above statement can also be written as:

```
EXECUTE FUNCTION task( 'cdr define server',
'--connect=g_amsterdam',
'--ats=/local0/er/ats',
'--ris=/local0/er/ris',
'--init g_amsterdam' );
```

The following example shows double quoted strings within an argument:

```
EXECUTE FUNCTION task('cdr change replicate',
'-d repl_1 -"db1@server1:antonio.table1" "db2@server2:carlo.table2"');
```

---

## check data argument: Check data consistency (SQL administration API)

Use the **check data** argument with the **admin()** or **task()** function to check all pages in the specified partition for consistency, excluding blobpages and sbpages.

### Syntax

```
►► EXECUTE FUNCTION admin task ("check data",—"partition_number"—);
```

Element	Description	Key Considerations
<i>partition_number</i>	The partition number in which to check the data.	Find the partition numbers in the <b>partnum</b> column of the <b>sysables</b> system catalog table.

### Usage

Run this function to check entries in the bitmap page against the pages to verify mapping.

This function is equivalent to the **oncheck -cd** command.

### Example

The following example checks the consistency of all pages in the partition with a number of 1048611:

```
EXECUTE FUNCTION task("check data", "1048611");
```

#### Related reference

“**oncheck -cd** and **oncheck -cD** commands: Check pages” on page 8-8

---

## check extents argument: Check extent consistency (SQL administration API)

Use the **check extents** argument with the **admin()** or **task()** function to verify that the extents on disk correspond to the current control information.

### Syntax

```
►► EXECUTE FUNCTION admin task   
► (“check extents” ,—"dbspace_number"—);
```

Element	Description	Key Considerations
<i>dbspace_number</i>	The number of the dbspace to check.	

## Usage

Run this function to check each chunk-free list and corresponding free space and each tblspace extent. If you do not specify a dbspace number, all dbspaces are checked. The function checks dbspaces, blobspaces, smart-large-object extents, and user-data and metadata information in sbspace chunks.

This function is equivalent to the **oncheck -ce** command.

## Example

The following example checks the extents in the dbspace with the number 2:

```
EXECUTE FUNCTION task("check extents",2);
```

### Related reference

“oncheck -ce, -pe: Check the chunk-free list” on page 8-10

---

## check partition argument: Check partition consistency (SQL administration API)

Use the **check partition** argument with the **admin()** function to print a tblspace report; or use the **check partition** argument with the **task()** function to print a count of rows for the specified partition.

## Syntax

```
▶▶—EXECUTE FUNCTION admin task————▶  
▶—(—"check partition"—,—"partition_number"—)——▶▶
```

Element	Description	Key Considerations
<i>partition_number</i>	The partition number in which to check the data.	Find the partition numbers in the <b>partnum</b> column of the <b>systables</b> system catalog table.

## Usage

The **check partition** argument with the **admin()** is equivalent to the **oncheck -pt** command.

## Example

The following example prints a count of rows for the partition with a number of 1048611:

```
EXECUTE FUNCTION task("check partition","1048611");
```

### Related reference

“oncheck -pt and -pT: Display tablespaces for a Table or Fragment” on page 8-19

---

## checkpoint argument: Force a checkpoint (SQL administration API)

Use the **checkpoint** argument with the **admin()** or **task()** function to force a checkpoint.

### Syntax

```
▶▶ EXECUTE FUNCTION admin task ("checkpoint", "hard", "block", "norm", "unblock"); ▶▶
```

### Usage

This function forces a checkpoint that flushes the buffers to disk. You can use this function to force a checkpoint if the most recent checkpoint record in the logical log was preventing the logical-log file from being freed (status U-B-L).

Use the **block** argument to prevent the database server from processing any transactions. Use this option to perform an external backup on Informix. While the database server is blocked, users cannot access it, except in read-only mode. No transactions can complete until the database server is unblocked.

Use the **hard** argument to force a blocking checkpoint. This is the default.

Use the **norm** argument to force a nonblocking checkpoint.

Use the **unblock** argument to unblock the database server. When the database server is unblocked, data transactions and normal database server operations can resume. Use this option after you complete an external backup on Informix.

This function is equivalent to the **onmode -c** command.

### Example

The following example starts a blocking checkpoint:

```
EXECUTE FUNCTION task("checkpoint","block");
```

### Related reference

“onmode -c: Force a checkpoint” on page 14-4

---

## clean sbpace argument: Release unreferenced smart large objects (SQL administration API)

Use the **clean sbpace** argument with the **admin()** or **task()** function to release any unreferenced BLOB or CLOB objects from the sbpace.

### Syntax

```
▶▶ EXECUTE FUNCTION admin task ("clean sbpace", "sbpace"); ▶▶
```

Element	Description	Key Considerations
<i>sbspace</i>	The name of the sbspace to clean.	

## Usage

This function is equivalent to the **onspaces -cl** command.

## Example

The following example cleans an sbspace named **sbsp1**:

```
EXECUTE FUNCTION task("clean sbspace","sbsp1");
```

### Related reference

"onspaces -cl: Clean up stray smart large objects in sbspaces" on page 18-17

## create blobspace argument: Create a blobspace (SQL administration API)

Use the **create blobspace** argument with the **admin()** or **task()** function to create a blobspace.

## Syntax

```

▶ EXECUTE FUNCTION admin task (
▶ "create with_check blobspace" ,—"blobspace" ,—"path"
▶ ,"size" ,"offset" ,"page_size" ) ;

```

Element	Description	Key Considerations
<i>blobspace</i>	The name of the blobspace to be created.	
<i>offset</i>	The offset, in kilobytes, into the disk partition or into the device to reach the initial chunk of the new blobspace.	See "admin() and task() Argument Size Specifications" on page 20-2.

Element	Description	Key Considerations
<i>page_size</i>	The blobpage size.	<p>You specify the size of a blobpage in multiples of a disk page.</p> <p>Valid page sizes depend on the default page size for the computer:</p> <ul style="list-style-type: none"> <li>• 2 KB default page size: 2, 4, 6, 8, 10, 12, or 16 KB</li> <li>• 4 KB default page size: 4, 8, 12, or 16 KB</li> </ul> <p>For more information, see blobpage size considerations in the <i>IBM Informix Performance Guide</i>.</p>
<i>path</i>	The disk partition or device of the initial chunk of the blobpage that you are creating.	
<i>size</i>	The size, in kilobytes, of the initial chunk of the new blobpage.	See “admin() and task() Argument Size Specifications” on page 20-2.

## Usage

Use the **create with\_check blobpage** argument to check the specified path name and return an error if it does not exist.

This function is equivalent to the **onspaces -c -b** command.

## Example

The following example creates a blobpage that has a size of 20 MB with an offset of 0 and page size of 2 KB:

```
EXECUTE FUNCTION task ("create with_check blobpage", "blobs3",
"$INFORMIXDIR/WORK/blobs3", "20 M", "0", "2");
```

### Related reference

“onspaces -c -b: Create a blobpage” on page 18-5

“Avoid overwriting a chunk” on page 18-27

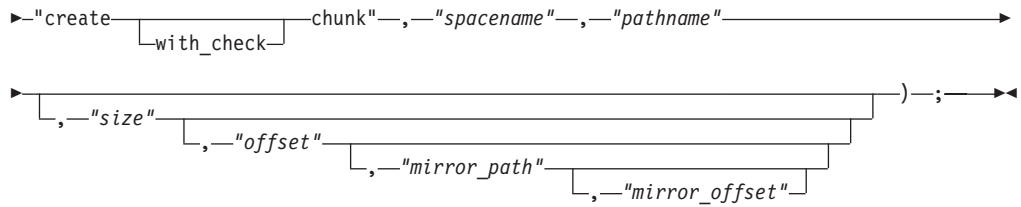
---

## create chunk argument: Create a chunk (SQL administration API)

Use the **create chunk** argument with the **admin()** or **task()** function to create a chunk in a dbspace or in a blobpage.

## Syntax

```
►► EXECUTE FUNCTION admin  
task (
```



Element	Description	Key Considerations
<i>mirror_path</i>	The path to the mirror chunk. If you are adding a chunk to a mirrored storage space, you must also add a mirror chunk.	
<i>mirror_offset</i>	The location of the mirror chunk.	
<i>offset</i>	The location of the new chunk.	
<i>pathname</i>	The path of the added disk space.	
<i>size</i>	The amount of disk space to add in kilobytes.	See "admin() and task() Argument Size Specifications" on page 20-2.
<i>spacename</i>	The name of the dbspace, blobspace, or sbspace to which you are adding disk space.	

## Usage

Use the **create with\_check chunk** argument to check the specified path name and return an error if it does not exist.

This function is equivalent to the **onspaces -a** command.

## Example

The following example adds a 5 MB chunk of raw disk space, at an offset of 5200 kilobytes, to a dbspace named **dbspc3**:

```
EXECUTE FUNCTION task("create chunk", "dbspc3", "\\.\e:", "5120", "5200");
```

The following example adds a 10 MB mirror chunk to a blobspace named **blobsp3** with an offset of 200 kilobytes for both the primary and mirror chunks:

```
EXECUTE FUNCTION task("create with_check chunk", "blobsp3", "/dev/raw_dev1", "10240", "200", "/dev/raw_dev2", "200");
```



## Related reference

“onspaces -a: Add a chunk to a dbspace or blobspace” on page 18-2

“Avoid overwriting a chunk” on page 18-27

“onspaces -a: Add a chunk to an sbospace” on page 18-3

---

## create dbspace argument: Create a dbspace (SQL administration API)

Use the **create dbspace** argument with the **admin()** or **task()** function to create a dbspace.

### Syntax

```
►► EXECUTE FUNCTION admin | task ("create dbspace" | with_check dbspace | size | offset | pagesize | first_extsize | next_extsize | pathname) ;
```

Element	Description	Key Considerations
<i>dbspace</i>	The name of the dbspace to be created.	
<i>first_extsize</i>	The size, in kilobytes, of the first extent for the <b>tblspace</b> .	See “admin() and task() Argument Size Specifications” on page 20-2.
<i>next_extsize</i>	The size, in kilobytes, of the next extents in the <b>tblspace</b> .	See “admin() and task() Argument Size Specifications” on page 20-2.
<i>offset</i>	The offset, in kilobytes, into the disk partition or into the device to reach the initial chunk of the new dbspace.	
<i>pagesize</i>	The non-default page size, in kilobytes, for the new dbspace.	See “admin() and task() Argument Size Specifications” on page 20-2.
<i>pathname</i>	The disk partition or device of the initial chunk of the dbspace that you are creating.	Valid page sizes depend on the default page size for the computer: <ul style="list-style-type: none"><li>• 2 KB default page size: 2, 4, 6, 8, 10, 12, or 16 KB</li><li>• 4 KB default page size: 4, 8, 12, or 16 KB</li></ul>
<i>size</i>	The size, in kilobytes, of the initial chunk of the new dbspace.	See “admin() and task() Argument Size Specifications” on page 20-2.

### Usage

Use the **create with\_check dbspace** argument to check the specified path name and return an error if it does not exist.

This function is equivalent to the **onspaces -c -d** command.

## Example

The following example creates a dbspace that has a size of 20 MB with an offset of 0.

```
EXECUTE FUNCTION task ("create dbspace", "dbspace3",  
"$INFORMIXDIR/WORK/dbspace3", "20 M", "0");
```

### Related reference

"[onspaces -c -d: Create a dbspace](#)" on page 18-7

"[Avoid overwriting a chunk](#)" on page 18-27

---

## create sbspace argument: Create an sbspace (SQL administration API)

Use the **create sbspace** argument with the **admin()** or **task()** function to create an sbspace.

### Syntax

```
▶ EXECUTE FUNCTION admin task (   
  
▶ "create with_check sbspace" —, —"sbspace" —, —"pathname"   
  
▶ , —"size" , —"offset"  ) ; 
```

Element	Description	Key Considerations
<i>offset</i>	The offset, in kilobytes, into the disk partition or into the device to reach the initial chunk of the new sbspace.	
<i>pathname</i>	The disk partition or unbuffered device of the initial chunk of the sbspace.	
<i>sbspace</i>	The name of the sbspace to be created.	
<i>size</i>	The size, in kilobytes, of the initial chunk of the new sbspace.	See "admin() and task() Argument Size Specifications" on page 20-2.

### Usage

Use the **create with\_check sbspace** argument to check the specified path name and return an error if it does not exist.

This function is equivalent to the **onspaces -c -S** command.

### Example

The following example creates a new sbspace that has a size of 20 MB with an offset of 0:

```
EXECUTE FUNCTION task ("create sbspace","sbspace2",
"$INFORMIXDIR/WORK/sbspace2","20 M","0");
```

### Related reference

“onspaces -c -S: Create an sbspace” on page 18-10

“Avoid overwriting a chunk” on page 18-27

## create tempdbspace argument: Create a temporary dbspace (SQL administration API)

Use the **create tempdbspace** argument with the **admin()** or **task()** function to create a temporary dbspace.

### Syntax

```
►► EXECUTE FUNCTION admin task ("create with_check tempdbspace" , ,"dbspace" , ,"pathname" , ,"size" , ,"offset" , ,"page_size" , ,"first_extsize" , ,"next_extsize") ;►►
```

Element	Description	Key Considerations
<i>dbspace</i>	The name of the temporary dbspace to be created.	
<i>first_extsize</i>	The size, in kilobytes, of the first extent for the tblspace <b>tblspace</b> .	See “admin() and task() Argument Size Specifications” on page 20-2.
<i>next_extsize</i>	The size, in kilobytes, of the next extents in the tblspace <b>tblspace</b> .	See “admin() and task() Argument Size Specifications” on page 20-2.
<i>offset</i>	The offset, in kilobytes, into the disk partition or into the device to reach the initial chunk of the new temporary dbspace.	
<i>page_size</i>	The non-default page size, in kilobytes, for the new temporary dbspace.	See “admin() and task() Argument Size Specifications” on page 20-2.
<i>pathname</i>	The disk partition or device of the initial chunk of the temporary dbspace that you are creating.	Valid page sizes depend on the default page size for the computer: <ul style="list-style-type: none"> <li>• 2 KB default page size: 2, 4, 6, 8, 10, 12, or 16 KB</li> <li>• 4 KB default page size: 4, 8, 12, or 16 KB</li> </ul>
<i>size</i>	The size, in kilobytes, of the initial chunk of the new temporary dbspace.	See “admin() and task() Argument Size Specifications” on page 20-2.

## Usage

Use the **create with\_check tempdbspace** argument to check the specified path name and return an error if the path does not exist.

This function is equivalent to the **onspaces -c -d -t** command.

## Example

The following example creates a temporary dbspace that has a size of 20 MB with an offset of 0:

```
EXECUTE FUNCTION task("create tempdbspace","tempdbspace3",
"$INFORMIXDIR/WORK/tempdbspace3","20 M","0");
```

### Related reference

"onspaces -c -d: Create a dbspace" on page 18-7

---

## drop blobspace argument: Drop a blobspace (SQL administration API)

Use the **drop blobspace** argument with the **admin()** or **task()** function to drop the specified blobspace.

## Syntax

```
▶ EXECUTE FUNCTION admin | task ("drop blobspace", , ) ;
```

Element	Description	Key Considerations
<i>blobspace_name</i>	The name of the blobspace to drop.	Must be an existing blobspace.  Before you drop a blobspace, drop all tables that include a TEXT or BYTE column that references the blobspace.

## Usage

This function is equivalent to the **onspaces -d** command.

## Example

The following example drops the blobspace named **blobspace3**:

```
EXECUTE FUNCTION task("drop blobspace","blobspace3");
```

## Related reference

“onspaces -d: Drop a blobspace, dbspace, extspace, or sbspace” on page 18-19

---

## drop chunk argument: Drop a chunk (SQL administration API)

Use the **drop chunk** argument with the **admin()** or **task()** function to drop the specified chunk from a dbspace, blobspace, or sbspace.

### Syntax

```
▶▶ EXECUTE FUNCTION admin task ("drop chunk" →  
▶,—"space_name" , ,"pathname" , ,"offset") ;
```

Element	Description	Key Considerations
<i>offset</i>	The offset, in kilobytes, into the disk partition or into the unbuffered device to reach the initial chunk of the dbspace, blobspace, or sbspace that you are dropping.	The starting offset, an unsigned integer, must be equal to or greater than 0. The starting offset plus the chunk size cannot exceed the maximum chunk size. The maximum offset is 4 TB.  Also see “admin() and task() Argument Size Specifications” on page 20-2.
<i>pathname</i>	The disk partition or unbuffered device of the initial chunk of the dbspace, blobspace, or sbspace that you are dropping.	The chunk must be an existing unbuffered device or buffered file. When you specify a path name, you can use either a full path name or a relative path name. However, if you use a relative path name, it must be relative to the directory that was the current directory when you initialized the database server.
<i>space_name</i>	The name of the dbspace, sbspace, or blobspace from which to drop a chunk.	You can drop a chunk from a dbspace, temporary dbspace, or sbspace when the database server is online or quiescent.  You can drop a chunk from a blobspace only when the database server is in quiescent mode.

### Usage

This function is equivalent to the **onspaces -d** command.

## Example

The following example drops a chunk at an offset of 5200 kilobytes from a dbspace named **dbspc3**:

```
EXECUTE FUNCTION task("drop chunk", "dbspc3", "\\.\e:", "5200");
```

### Related reference

“onspaces -d: Drop a chunk in a dbspace, blobspace, or sbspace” on page 18-18

---

## drop dbspace argument: Drop a dbspace (SQL administration API)

Use the **drop dbspace** argument with the **admin()** or **task()** function to drop the specified dbspace.

### Syntax

```
▶▶ EXECUTE FUNCTION admin task ("drop dbspace", —, —"dbspace_name"—); ▶▶
```

Element	Description	Key Considerations
<i>dbspace_name</i>	The name of the dbspace to drop.	The dbspace must exist.  Before you drop a dbspace, drop all databases and tables that you previously created in the dbspace.

### Usage

This function is equivalent to the **onspaces -d** command.

### Example

The following example drops the dbspace named **dbspace4**:

```
EXECUTE FUNCTION task("drop dbspace", "dbspace4");
```

### Related reference

“onspaces -d: Drop a blobspace, dbspace, extspace, or sbspace” on page 18-19

---

## drop log argument: Drop a logical log (SQL administration API)

Use the **drop log** argument with the **admin()** or **task()** function to drop the specified logical log.

### Syntax

```
▶▶ EXECUTE FUNCTION admin task ("drop log", —, —"log_number"—); ▶▶
```

Element	Description	Key Considerations
<i>log_number</i>	The logical log file number.	The number must be an unsigned integer greater than or equal to 0.

## Usage

Use this function to drop a single logical log file.

The database server requires a minimum of three logical-log files at all times. You cannot drop a log file if the database server has only three logical-log files.

**Important:** Before you can drop any of the first three logical-log files, you must add new logical-log files and run a backup of the logical-log files. The backup must be run using either the **ontape -a** command or the **ontape -c** command. After you add the new logical-log files and run a backup, you can then use **onparams -d -llognum** to delete the first three logical-log files.

The status of the log file determines if the log file can be dropped, and the actions taken by the database server when the log file is dropped:

- If you drop a log file that has never been written to, status is newly Added (**A**), the database server deletes the log file and frees the space immediately.
- If you drop a used log file that has a status of User (**U**) or Free (**F**), the database server marks the log file as Deleted (**D**). After you take a level-0 backup of the dbspaces that contain the log files and the root dbspace, the database server deletes the log file and frees the space.
- You cannot drop a log file that is currently in use (**C**) or contains the last checkpoint record (**L**).

You can obtain the log number from the number field of the **onstat -l** command. The sequence of log numbers might be out of order.

This function is equivalent to the **onparams -d -l lognum** command.

## Example

The following example drops the logical log with a file number of 2:

```
EXECUTE FUNCTION task("drop log","2");
```

The following example drops the log for a specific chunk by looking up the log number based on the chunk number:

```
SELECT task("drop log", number) FROM sysmaster:syslogfil WHERE chunk = 1;
```

### Related reference

*"onparams -d -l lognum: Drop a logical-log file"* on page 16-2

---

## drop sbpace argument: Drop an sbpace (SQL administration API)

Use the **drop sbpace** argument with the **admin()** or **task()** function to drop the specified sbpace.

### Syntax

```
▶▶ EXECUTE FUNCTION admin | task ("drop sbpace" —, — "sbpace_name" —); ▶▶
```

Element	Description	Key Considerations
<i>sbspace_name</i>	The name of the sbspace to drop.	The sbspace must exist.  Before you drop an sbspace, drop all tables that include a BLOB or CLOB column that references the sbspace.

## Usage

This function is equivalent to the **onspaces -d** command.

## Example

The following example drops the sbspace named **sbspace3**:

```
EXECUTE FUNCTION task("drop dbspace","sbspace3");
```

### Related reference

"onspaces -d: Drop a blobspace, dbspace, extspace, or sbspace" on page 18-19

---

## drop tempdbspace argument: Drop a temporary dbspace (SQL administration API)

Use the **drop tempdbspace** argument with the **admin()** or **task()** function to drop the specified temporary dbspace.

## Syntax

```

▶▶ EXECUTE FUNCTION admin task ("drop tempdbspace",—"tempdbspace_name"
▶) ;

```

Element	Description	Key Considerations
<i>tempdbspace_name</i>	The name of the temporary dbspace to drop.	The temporary dbspace must exist.  Before you drop a temporary dbspace, drop all databases and tables that you previously created in the temporary dbspace.

## Usage

This function is equivalent to the **onspaces -d** command.

## Example

The following example drops the temporary dbspace named **tdbspace2**:

```
EXECUTE FUNCTION task("drop tempdbspace","tdbspace2");
```



## Related reference

“onspaces -d: Drop a blobspace, dbspace, extspace, or sbspace” on page 18-19

---

## ha make primary argument: Change the mode of a secondary server (SQL administration API)

Use the **ha make primary** argument with the **admin()** or **task()** function to change the specified secondary server to a primary or standard server.

### Syntax

```
▶▶ EXECUTE FUNCTION {admin | task} ( ("ha make primary" | "ha make primary force" | "ha make primary force") ,—"dbserver"—) ;
```

Element	Description	Key Considerations
<i>dbserver</i>	The name of the database server.	The name must be defined in the DBSERVERNAME or DBSERVERALIASES configuration parameter, or as an Enterprise Replication group name.

### Usage

This function has different results depending on the type of secondary server:

- HDR Secondary: The current primary server is shut down and the HDR secondary server is made the primary server.
- RS secondary: The RS secondary server is changed to a standard server.
- SD secondary: The SD secondary server is made the new primary server.

Use the **ha make primary** argument to change an inactive secondary server to a primary server when there is an active connection between them.

Use the **ha make primary force** argument to change an inactive secondary server to a primary server, whether or not a secondary server is connected to it. If the connection is active, the function succeeds, however, if you run the function with the **force** argument on an SD secondary server, the shared disk subsystem can become corrupted.

This function is equivalent to the **onmode -d make primary** command.

### Example

The following example converts an HDR secondary server named **ids\_stores2** into a primary server:

```
EXECUTE FUNCTION task("ha make primary","ids_stores2");
```

## Related reference

“onmode -d: Set High Availability server characteristics” on page 14-7

---

## ha rss argument: Create an RS secondary server (SQL administration API)

Use the **ha rss** argument with the **admin()** or **task()** function to create a remote standalone (RS) secondary server.

### Syntax

```
►► EXECUTE FUNCTION admin ( task )  
►► "ha rss" , —"primary_server" , —"password" ) ;
```

Element	Description	Key Considerations
<i>password</i>	A password to set or to change.	The password is used only during the first connection attempt. After the primary and secondary server have connected, the password cannot be changed.
<i>primary_server</i>	The name of the primary database server.	The name must be defined in the DBSERVERNAME or DBSERVERALIASES configuration parameter, or as an Enterprise Replication group name.

### Usage

Run this function on a standard server or an HDR secondary server to convert it an RS secondary server.

This function is equivalent to the **onmode -d RSS** command.

### Example

The following example converts a standard server into an RS secondary server with a primary server named **ids\_stores**:

```
EXECUTE FUNCTION task("ha rss","ids_stores");
```

## Related reference

“onmode -d: Set High Availability server characteristics” on page 14-7

---

## ha rss add argument: Add an RS secondary server to a primary server (SQL administration API)

Use the **ha rss add** argument with the **admin()** or **task()** function to associate a primary server with a remote standalone (RS) secondary server.

### Syntax

```
►► EXECUTE FUNCTION admin ( task )  
►► "ha rss add" , —"secondary_server" , —"password" ) ;
```

Element	Description	Key Considerations
<i>password</i>	The password to set or to change.	The password is used only during the first connection attempt. After the primary and secondary server have connected, the password cannot be changed.
<i>secondary_server</i>	The name of the database server to convert to an RS secondary server.	The name must be defined in the DBSERVERNAME or DBSERVERALIASES configuration parameter, or as an Enterprise Replication group name.

### Usage

Run this function from an established primary server to create an RS secondary server and register the RS secondary server name in the **sysha** database.

This function is equivalent to the **onmode -d add RSS** command.

### Example

The following example associates a server named **ids\_stores2** as an RS secondary server with the primary server:

```
EXECUTE FUNCTION task("ha rss add","ids_stores2");
```

## Related reference

"onmode -d: Set High Availability server characteristics" on page 14-7

---

## ha rss change argument: Change the password of an RS secondary server (SQL administration API)

Use the **ha rss change** argument with the **admin()** or **task()** function to change the connection password for the specified RS secondary server.

### Syntax

```
►► EXECUTE FUNCTION admin  
task (  )  
►► "ha rss change"—,"secondary_server"— , —"password"—) ;
```

Element	Description	Key Considerations
<i>password</i>	The password to set or to change.	The password is used only during the first connection attempt. After the primary and secondary server have connected, the password cannot be changed.
<i>secondary_server</i>	The name of the database server to convert to an RS secondary server.	The name must be defined in the DBSERVERNAME or DBSERVERALIASES configuration parameter, or as an Enterprise Replication group name.

### Usage

Run this function on an established primary server to change the password for the connection between the primary and secondary server.

This function is equivalent to the **onmode -d change RSS** command.

### Example

The following example changes the password for the RS secondary server to secure:

```
EXECUTE FUNCTION task("ha rss change","ids_stores2","secure");
```

### Related reference

“onmode -d: Set High Availability server characteristics” on page 14-7

---

## ha rss delete argument: Delete an RS secondary server (SQL administration API)

Use the **ha rss delete** argument with the **admin()** or **task()** function to stop replication and delete the RS secondary server.

### Syntax

```
►► EXECUTE FUNCTION admin (task ("ha rss delete", "secondary_server")  
►►);
```

Element	Description	Key Considerations
<i>secondary_server</i>	The name of the database server to convert to an RS secondary server.	The name must be defined in the DBSERVERNAME or DBSERVERALIASES configuration parameter, or as an Enterprise Replication group name.

### Usage

Run this function from an established primary server to stop replication, delete the RS secondary server, and convert the RS secondary server to a standard server.

This function is equivalent to the **onmode -d delete RSS** command.

### Example

The following example deletes the RS secondary server named **ids\_stores2**:

```
EXECUTE FUNCTION task("ha rss delete", "ids_stores2");
```

### Related reference

“onmode -d: Set High Availability server characteristics” on page 14-7

---

## ha sds clear argument: Stop shared-disk replication (SQL administration API)

Use the **ha sds clear** argument with the **admin()** or **task()** function to stop replication to shared disk (SD) secondary servers and convert the primary server to a standard server.

### Syntax

```
►► EXECUTE FUNCTION admin (task ("ha sds clear", "primary_server")  
►►);
```

Element	Description	Key Considerations
<i>primary_server</i>	The name of the primary server to convert to a standard server.	The name must be defined in the DBSERVERNAME or DBSERVERALIASES configuration parameter, or as an Enterprise Replication group name.

## Usage

Run this function on an established primary server to stop replication to the SD secondary servers.

This function is equivalent to the **onmode -d clear SDS primary** command.

## Example

The following example stops replication from the primary server named **ids\_stores** to SD secondary servers:

```
EXECUTE FUNCTION task("ha sds clear","ids_stores");
```

### Related reference

“onmode -d: Set High Availability server characteristics” on page 14-7

---

## ha sds primary argument: Convert an SD secondary server to a primary server (SQL administration API)

Use the **ha sds primary** argument with the **admin()** or **task()** function to change a shared disk (SD) secondary server to a primary server.

## Syntax

```
▶▶ EXECUTE FUNCTION admin ("ha sds primary"
task ("ha sds primary force"
▶▶ , "secondary_server") —);
```

Element	Description	Key Considerations
<i>secondary_server</i>	The name of the SD secondary server to set as a primary server.	The name must be defined in the DBSERVERNAME or DBSERVERALIASES configuration parameter, or as an Enterprise Replication group name.

## Usage

Run this function on an established SD secondary server to convert it to the primary server.

Use the **ha sds primary** argument to convert an inactive SD secondary server to a primary server, if the SD secondary servers are connected to it.

Use the **ha sds primary force** argument to convert an inactive SD secondary server to a primary server, whether or not any SD secondary servers are connected to it. If sessions are active, the call succeeds, but the shared disk subsystem can become corrupted.

This function is equivalent to the **onmode -d make primary** command.

### Example

The following example converts an SD secondary server named **ids\_stores3** to the primary server:

```
EXECUTE FUNCTION task("ha sds primary","ids_stores3");
```

### Related reference

“onmode -d: Set High Availability server characteristics” on page 14-7

## ha sds set argument: Create a shared-disk primary server (SQL administration API)

Use the **ha sds set** argument with the **admin()** or **task()** function to define a primary server to replicate to shared disk (SD) secondary servers.

### Syntax

```
▶▶ EXECUTE FUNCTION admin ("ha sds set"
task "ha sds set force"
▶▶, "primary_server")—;
```

Element	Description	Key Considerations
<i>primary_server</i>	The name of the database server to set as a primary server.	The name must be defined in the DBSERVERNAME or DBSERVERALIASES configuration parameter, or as an Enterprise Replication group name.

### Usage

Run this function on a standard server to define it as a primary server for SD secondary servers.

Use the **ha sds set** argument to define an inactive standard server as a primary server, if the SD secondary servers are connected to it.

Use the **ha sds set force** argument to define an inactive standard server as a primary server, whether or not any SD secondary servers are connected to it. If sessions are active, the call succeeds, but the shared disk subsystem can become corrupted.

This function is equivalent to the **onmode -d set SDS primary** command.

## Example

The following example converts a standard server named `ids_stores` to a primary server:

```
EXECUTE FUNCTION task("ha sds set","ids_stores");
```

### Related reference

“`onmode -d`: Set High Availability server characteristics” on page 14-7

---

## ha set idxauto argument: Replicate indexes to secondary servers (SQL administration API)

Use the `ha set idxauto` argument with the `admin()` or `task()` function to control whether indexes are automatically replicated to secondary servers.

### Syntax

```
►► EXECUTE FUNCTION admin ("ha set idxauto off") ; task ("ha set idxauto on") ;
```

### Usage

Run this function on an established primary server to enable or disable automatic index replication to secondary servers.

You can run this function on any type of primary server.

This function is equivalent to the `onmode -d idxauto` command.

### Example

The following example enables automatic index replication:

```
EXECUTE FUNCTION task("ha set idxauto on");
```

### Related reference

“`onmode -d` command: Replicate an index with data-replication” on page 14-10

---

## ha set ipl argument: Log index builds on the primary server (SQL administration API)

Use the `ha set ipl` argument with the `admin()` or `task()` function to control whether to log index builds on the primary server.

### Syntax

```
►► EXECUTE FUNCTION admin ("ha set ipl off") ; task ("ha set ipl on") ;
```

### Usage

Run this function on an established primary server to enable or disable the logging of index builds. This function resets the value of the `LOG_INDEX_BUILDS` configuration parameter in the `ONCONFIG` file.



You can run this function on any type of primary server.

This function is equivalent to the **onmode -wf LOG\_INDEX\_BUILDS** command.

### Example

The following example enables the logging of index builds:

```
EXECUTE FUNCTION task("ha set ipl on");
```

### Related reference

“onmode -wf, -wm: Dynamically change certain configuration parameters” on page 14-25

---

## ha set primary argument: Define an HDR primary server (SQL administration API)

Use the **ha set primary** argument with the **admin()** or **task()** function to define a High-Availability Data Replication (HDR) primary server and specify the secondary server.

### Syntax

```
►► EXECUTE FUNCTION admin task ("ha set primary", "secondary_server")  
►►);
```

Element	Description	Key Considerations
<i>secondary_server</i>	The name of the HDR secondary server to connect to.	The name must be defined in the DBSERVERNAME or DBSERVERALIASES configuration parameter, or as an Enterprise Replication group name.

### Usage

Run this function on a standard server to convert it to an HDR primary server and connect to the specified HDR secondary server. If the connection is successful, replication begins.

This function is equivalent to the **onmode -d primary** command.

### Example

The following example converts a standard server named **ids\_stores** to an HDR primary server:

```
EXECUTE FUNCTION task("ha set primary","ids_stores");
```

### Related reference

"onmode -d: Set data-replication types" on page 14-6

---

## ha set secondary argument: Define an HDR secondary server (SQL administration API)

Use the **ha set secondary** argument with the **admin()** or **task()** function to define a High-Availability Data Replication (HDR) secondary server and specify the primary server.

### Syntax

```
►► EXECUTE FUNCTION admin (task) ("ha set secondary",—"primary_server"►►  
►) ;
```

Element	Description	Key Considerations
<i>primary_server</i>	The name of the HDR primary server to connect to.	The name must be defined in the DBSERVERNAME or DBSERVERALIASES configuration parameter, or as an Enterprise Replication group name.

### Usage

Run this function on a standard database server to convert it to an HDR secondary server, and connect to the specified primary server. If the connection is successful, replication begins.

This function is equivalent to the **onmode -d secondary** command.

### Example

The following example converts a standard server to an HDR secondary server, with a primary server named **ids\_stores**:

```
EXECUTE FUNCTION task("ha set secondary","ids_stores");
```

### Related reference

"onmode -d: Set data-replication types" on page 14-6

---

## ha set standard argument: Convert an HDR server into a standard server (SQL administration API)

Use the **ha set standard** argument with the **admin()** or **task()** function to convert a High-Availability Data Replication (HDR) primary or secondary server to a standard server.

### Syntax

```
►► EXECUTE FUNCTION admin ("ha set standard"►►  
►) ;
```

## Usage

Run this function on an established HDR primary or secondary server to convert it to a standard server. The connection between the primary and secondary servers is dropped and replication stops. The mode of the other server in the HDR pair is not changed.

This function is equivalent to the **onmode -d standard** command.

## Example

The following example converts an HDR secondary server to a standard server:

```
EXECUTE FUNCTION task("ha set standard");
```

### Related reference

“onmode -d: Set data-replication types” on page 14-6

---

## ha set timeout argument: Change SD secondary server timeout (SQL administration API)

Use the **ha set timeout** argument with the **admin()** or **task()** function to change the amount of time in seconds that the primary server waits for acknowledgments from shared disk (SD) secondary servers.

## Syntax

```
►► EXECUTE FUNCTION admin (task) ("ha set timeout",—"seconds"—);
```

Element	Description	Key Considerations
<i>seconds</i>	The number of seconds the primary server waits before disconnecting the SD secondary server.	The value must be a positive integer in the range: from 2 to 2 147 483 647

## Usage

Run this function on an established shared disk primary server to specify the amount of time in seconds that the primary server waits for a log position acknowledgment to be sent from an SD secondary server. If there is no log position acknowledgment received from the SD secondary server in the specified amount of time, the primary server disconnects from the SD secondary server and continues. After waiting for the specified number of seconds, the primary server starts removing SD secondary servers if page flushing has timed out while waiting for an SD secondary server.

This function resets the value of the SDS\_TIMEOUT configuration parameter in the ONCONFIG file.

This function is equivalent to the **onmode -wf SDS\_TIMEOUT** command.

## Example

The following example sets the timeout period to 5 seconds:

```
EXECUTE FUNCTION task("ha set timeout","5");
```

### Related reference

“onmode -wf, -wm: Dynamically change certain configuration parameters” on page 14-25

---

## onmode and a arguments: Add a shared-memory segment (SQL administration API)

Use the **onmode** and **a** arguments with the **admin()** or **task()** function to add a shared-memory segment.

### Syntax

```
▶▶ EXECUTE FUNCTION admin task ("onmode", "a", "size");
```

Element	Description	Key Considerations
<i>size</i>	The size, in kilobytes, of a new virtual shared-memory segment.	The value of <i>size</i> must be a positive integer that does not exceed the operating-system limit on the size of shared-memory segments.

### Usage

Ordinarily, you do not need to add segments to the virtual portion of shared memory because the database server automatically adds segments as they are needed. However, as segments are added, the database server might reach the operating-system limit for the maximum number of segments before it acquires the memory that it needs. This situation typically occurs when the SHMADD configuration parameter is set so small that the database server exhausts the number of available segments before it acquires the memory that it needs for some operation.

You can use this function to add a segment that is larger than the size specified by the SHMADD configuration parameter. By using this function to add a segment, you can adhere to the operating system limit for segments while meeting the need that the database server has for more memory.

This function is equivalent to the **onmode -a** command.

### Example

The following example adds 500 KB of virtual shared-memory:

```
EXECUTE FUNCTION task("onmode","a","500");
```

## Related reference

“onmode -a: Add a shared-memory segment” on page 14-2

---

# onmode and c arguments: Force a checkpoint (SQL administration API)

Use the **onmode** and **c** arguments with the **admin()** or **task()** function to force a checkpoint.

## Syntax

```
EXECUTE FUNCTION admin | task ("onmode", "c", "hard"  
"block"  
"norm"  
"unblock") ;
```

## Usage

This function forces a checkpoint that flushes the buffers to disk. You can use the **c** option to force a checkpoint if the most recent checkpoint record in the logical log was preventing the logical-log file from being freed (status U-B-L).

Use the **block** argument to prevent the database server from processing any transactions. Use this option to perform an external backup on Informix. While the database server is blocked, users cannot access it, except in read-only mode. No transactions can complete until the database server is unblocked.

Use the **hard** argument to force a blocking checkpoint. This is the default.

Use the **norm** argument to force a nonblocking checkpoint.

Use the **unblock** argument to unblock the database server. When the database server is unblocked, data transactions and normal database server operations can resume. Use this option after you complete an external backup on Informix.

This function is equivalent to the **onmode -c** command.

## Example

The following example starts a blocking checkpoint:

```
EXECUTE FUNCTION task("onmode","c","hard");
```

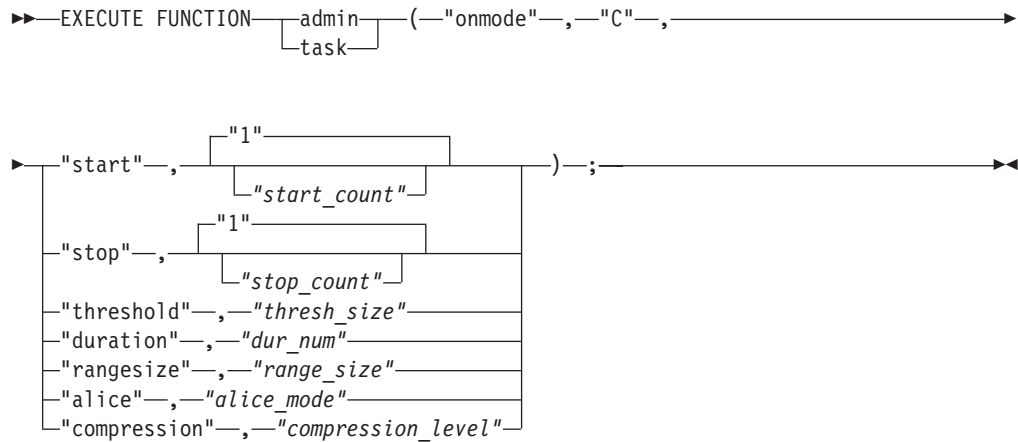
**Related reference**

“onmode -c: Force a checkpoint” on page 14-4

## onmode and C arguments: Control the B-tree scanner (SQL administration API)

Use the **onmode** and **C** arguments with the **admin()** or **task()** function to control the B-tree scanner for cleaning indexes of deleted items.

### Syntax



Element	Description	Key Considerations
<i>alice_mode</i>	The <b>alice</b> mode for the system.	Valid integer values range from 0 (OFF) to 12.
<i>compression_level</i>	For a database server instance, the level at which two partially used index pages are merged. The pages are merged if the data on those pages totals a set level.	Valid values for the level are low, med (medium), high, and default. The system default value is med.
<i>dur_num</i>	The number of seconds that the hot list is valid.	After this number of seconds expires, the hot list will be rebuilt by the next available B-tree scanner thread, even if unprocessed items are on the list. Scanners that are processing requests are not interrupted.
<i>range_size</i>	The size of an index before index range cleaning is enabled.	A size of -1 can be used to disable range scanning.
<i>start_count</i>	The number of B-tree scanner threads to start.	If <i>start_count</i> is not specified, 1 more thread is started. A maximum of 32 threads can be started at one time. But, there is no limit on the number of scanner threads run simultaneously.

Element	Description	Key Considerations
<i>stop_count</i>	The number of B-tree scanner threads to stop.	If <i>stop_count</i> is not specified, a single thread is stopped. Stopping all index scanners prevents all index cleaning.  If you specify a larger <i>stop_count</i> value than the number of threads that are running, no error is issued, but all scanner threads are stopped.
<i>thresh_size</i>	The minimum number of deleted items an index must encounter before an index is placed on the hot list.	After all indexes above the threshold have been cleaned and there is no other work for the B-tree scanner to do, the indexes below the threshold are added to the hot list.

## Usage

The B-tree scanner has statistical information that tracks index efficiency and how much extra work the index places on the server. Based on the amount of extra work the index has accomplished because of committed deleted index items, the B-tree scanner develops an ordered list of indexes that have caused the server to do extra work, called the hot list. The index causing the highest amount of extra work is cleaned first and the rest of the indexes are cleaned in descending order. The DBA can allocate cleaning threads dynamically to configure workloads.

This function is equivalent to the **onmode -C** command.

## Example

The following commands start 60 B-tree scanner threads:

```
EXECUTE FUNCTION admin("onmode","C","start","30");
EXECUTE FUNCTION admin("onmode","C","start","30");
```

The following command stops all of these threads:

```
EXECUTE FUNCTION admin("onmode","C","stop","30000");
```

No error is issued when the *stop\_count* value is greater than the number of running threads.

### Related reference

“onmode -C: Control the B-tree scanner” on page 14-5

---

## onmode and d arguments: Set data-replication types (SQL administration API)

Use the **onmode** and **d** arguments with the **admin()** or **task()** function to change the mode of a server participating in high-availability data replication (HDR).

### Syntax

```
▶▶ EXECUTE FUNCTION admin  
task ("onmode",—"d",—,—————▶
```



Element	Description	Key Considerations
<i>dbserver</i>	The name of the primary or secondary database server.	The <i>dbserver</i> name must correspond to the name specified in the DBSERVERNAME configuration parameter in the ONCONFIG file of the intended secondary database server. The name should <i>not</i> correspond to one of the database servers that the DBSERVERALIASES configuration parameter specifies.

## Usage

Use this function to set the High-Availability Data Replication type as standard, primary, or secondary. You can use the **primary** and **secondary** arguments only when the database server is in quiescent mode. You can use the **standard** argument when the database server is in quiescent, online, or read-only mode.

The *dbserver* argument of the other database server in the data-replication pair and the type of a database server (standard, primary, or secondary) is preserved after reinitialization of shared memory.

The **standard** argument drops the connection between database servers in a data replication pair (if one exists) and sets the database server type of the current database server to standard. This option does not change the mode or type of the other database server in the pair.

The **primary** and *dbserver* arguments set the database server type to primary and attempt to connect with the database server that *dbserver* specifies. If the connection is successful, data replication is turned on. The primary database server goes into online mode, and the secondary database server goes into read-only mode. If the connection is not successful, the database server comes to online mode, but data replication is not turned on.

The **secondary** and *dbserver* arguments set the database server type to secondary and attempt to connect with the database server that *dbserver* specifies. If the connection is successful, data replication is turned on. The primary database server goes online, and the secondary database server goes into read-only mode. If the connection is not successful, the database server comes to read-only mode, but data replication is not turned on.

This function is equivalent to the **onmode -d** command.

## Example

The following example sets a server named **ids\_stores** as an HDR primary server:  
 EXECUTE FUNCTION task("onmode","d","primary","ids\_stores");



### Related reference

“onmode -d: Set data-replication types” on page 14-6

---

## onmode and D arguments: Set PDQ priority (SQL administration API)

Use the **onmode** and **D** arguments with the **admin()** or **task()** function to temporarily reset the PDQ resources that the database server can allocate to any one decision-support query.

### Syntax

```
▶▶ EXECUTE FUNCTION admin (-"onmode"-, -"D"-, -"max_priority"-)  
▶▶ -);▶▶
```

Element	Description	Key Considerations
<i>max_priority</i>	The percentage of the user-requested PDQ resources actually allocated to the query.	The value must be an unsigned integer from 0 to 100.

### Usage

Use this function to override the limit set by the MAX\_PDQPRIORITY configuration parameter while the database server is online. The new values affect only the current instance of the database server; the values are not recorded in the **onconfig** file. If you shut down and restart the database server, the values of the parameter reverts to the values in the **onconfig** file.

This function is equivalent to the **onmode -D** command.

### Example

The following example sets the percentage of PDQ resources that can be allocated to a query to 50 percent:

```
EXECUTE FUNCTION task("onmode","D","50");
```

### Related reference

“onmode -D, -M, -Q, -S: Change decision-support parameters” on page 14-11

---

## onmode and e arguments: Change usage of the SQL statement cache (SQL administration API)

Use the **onmode** and **e** arguments with the **admin()** or **task()** function to temporarily change the mode of the SQL statement cache.

### Syntax

```
▶▶ EXECUTE FUNCTION admin (-"onmode"-, -"e"-, "enable"  
"flush"  
"off"  
"on"");▶▶
```

## Usage

Use the **enable** argument to enable the SQL statement cache if it is disabled. Individual user sessions can use the statement cache only after they perform either of the following actions:

- Set the environment variable **STMT\_CACHE** to 1.
- Execute the SQL statement **SET STATEMENT CACHE ON**.

Use the **flush** argument to flush the statements that are not in use from the SQL statement cache, which remains enabled. After the cache is flushed, the **onstat -g ssc ref\_cnt** field shows 0.

Use the **off** argument to turn off the SQL statement cache, so that no statements are cached.

Use the **on** argument to cache all statements except those a user turns off by one of the following actions:

- Use this command to specify the OFF mode.
- Set the environment variable **STMT\_CACHE** to 0.
- Execute the SQL statement **SET STATEMENT CACHE OFF** statement.

This function cannot modify the **STMT\_CACHE** configuration parameter setting in the **ONCONFIG** file, but the last argument overrides that setting (or the default value, if **STMT\_CACHE** is not set). Any changes to the statement cache behavior that you make with this command are in effect for the current database server session only. When you restart the database server, it uses the setting of the **STMT\_CACHE** parameter in the **ONCONFIG** file. If the **STMT\_CACHE** configuration parameter is not defined in the **ONCONFIG** file, the server does not use a statement cache.

This function is equivalent to the **onmode -e** command.

## Example

The following example enables the SQL statement cache:

```
EXECUTE FUNCTION task("onmode","e","enable");
```

### Related reference

“onmode -e: Change usage of the SQL statement cache” on page 14-13

---

## onmode and F arguments: Free unused memory segments (SQL administration API)

Use the **onmode** and **F** arguments with the **admin()** or **task()** function to free unused memory segments.

### Syntax

```
▶▶ EXECUTE FUNCTION admin task ("onmode", "F"); ▶▶
```

## Usage

When you execute this function, the memory manager examines each memory pool for unused memory. The memory manager immediately frees unused blocks of memory that it locates. After the memory manager checks each memory pool, it begins checking memory segments and frees any that the database server no longer needs.

Running this command causes a significant degradation of performance for any users that are active when you execute the utility. Although the execution time is brief (1 to 2 seconds), degradation for a single-user database server can reach 100 percent. Systems with multiple CPU virtual processors experience proportionately less degradation.

To confirm that the unused memory was freed, check the message log. If the memory manager frees one or more segments, it displays a message that indicates how many segments and bytes of memory were freed.

**Tip:** Run this command from an operating-system scheduling facility regularly and after the database server performs any function that creates more memory segments, including large index builds, sorts, or backups.

This function is equivalent to the **onmode -F** command.

## Example

The following example frees unused memory blocks:

```
EXECUTE FUNCTION task("onmode","F");
```

### Related reference

“onmode -F: Free unused memory segments” on page 14-13

---

## onmode and j arguments: Switch the database server to administration mode (SQL administration API)

Use the **onmode** and **j** arguments with the **admin()** or **task()** function to change the database server to administration mode.

## Syntax

```
▶▶ EXECUTE FUNCTION admin task ("onmode",—"j"—);
```

## Usage

When the server is changed to administration mode, all sessions lose their connection to the database server except for sessions of the following users:

- User **informix**
- Users in the **DBSA** group
- Users who are identified in **ADMIN\_MODE\_USERS** settings

This function is equivalent to the **onmode -j** command.

## Example

The following example changes the server to administration mode:

```
EXECUTE FUNCTION task("onmode","j");
```

### Related reference

“onmode -k, -m, -s, -u, -j: Change database server mode” on page 14-15

---

## onmode and l arguments: Switch to the next logical log (SQL administration API)

Use the **onmode** and **l** arguments with the **admin()** or **task()** function to switch the current logical-log file to the next logical-log file.

### Syntax

```
▶▶ EXECUTE FUNCTION admin (-"onmode"-, -"l"-);▶▶  
                  task
```

### Usage

This function is equivalent to the **onmode -l** command.

For information on switching to the next logical-log file, see the section on managing logical-log files in the *IBM Informix Administrator's Guide*.

### Example

The following example moves the logical log out of the **root** chunk

```
SELECT task("onmode", "l") FROM sysmaster:syslogfil  
      WHERE chunk = 1 AND sysmaster:bitval(flags,"0x02")>0;
```

### Related reference

“onmode -l: Switch the logical-log file” on page 14-18

---

## onmode and m arguments: Switch to multi-user mode (SQL administration API)

Use the **onmode** and **m** arguments with the **admin()** or **task()** function to change the database server to multi-user mode.

### Syntax

```
▶▶ EXECUTE FUNCTION admin (-"onmode"-, -"m"-);▶▶  
                  task
```

### Usage

Use this function to bring the database server online from quiescent mode or from administration mode.

This function is equivalent to the **onmode -m** command.

## Example

The following example changes the server to multi-user mode:

```
EXECUTE FUNCTION task("onmode","m");
```

### Related reference

“onmode -k, -m, -s, -u, -j: Change database server mode” on page 14-15

---

## onmode and M arguments: Temporarily change decision-support memory (SQL administration API)

Use the **onmode** and **M** arguments with the **admin()** or **task()** function to temporarily change the size of memory available for parallel queries.

### Syntax

```
▶▶ EXECUTE FUNCTION admin task ("onmode", "M", "size"); ▶▶
```

Element	Description	Key Considerations
<i>size</i>	The new size limit (in kilobytes) of the maximum amount of memory available for parallel queries.	The maximum value for 32-bit platform is 2 gigabytes. The maximum value for 64-bit platform is 4 gigabytes.

### Usage

Use this function to override the limit set by the DS\_TOTAL\_MEMORY configuration parameter while the database server is online. The new values affect only the current instance of the database server; the values are not recorded in the ONCONFIG file. If you shut down and restart the database server, the values of the parameter revert to the values in the ONCONFIG file.

This function is equivalent to the **onmode -M** command.

### Example

The following example sets the size limit for parallel queries to 50 MB:

```
EXECUTE FUNCTION task("onmode","M","50000");
```

#### Related reference

"onmode -D, -M, -Q, -S: Change decision-support parameters" on page 14-11

---

## onmode and n arguments: Unlock resident memory (SQL administration API)

Use the **onmode** and **n** arguments with the **admin()** or **task()** function to end forced residency of the resident portion of shared memory.

### Syntax

```
▶▶ EXECUTE FUNCTION admin ("onmode", "n");  
                          task
```

### Usage

The RESIDENT configuration parameter must be set to 1 in the ONCONFIG file before you can run this function.

This function does not affect the value of the RESIDENT configuration parameter, the forced-residency parameter in the ONCONFIG file.

This function is equivalent to the **onmode -n** command.

### Example

The following example unlocks resident memory:

```
EXECUTE FUNCTION task("onmode", "n");
```

#### Related reference

"onmode -n, -r: Change shared-memory residency" on page 14-18

---

## onmode and O arguments: Mark a disabled dbspace as down (SQL administration API)

Use the **onmode** and **O** arguments with the **admin()** or **task()** function to mark a disabled dbspace as down so that the checkpoint that is being blocked by the disabled dbspace can continue and any blocked threads are released.

### Syntax

```
▶▶ EXECUTE FUNCTION admin ("onmode", "O");  
                          task
```

### Usage

This function overrides the WAIT mode of the ONDBSPACEDOWN configuration parameter. Use this command only in the following circumstances:

- ONDBSPACEDOWN is set to WAIT.
- A disabling I/O error occurs that causes the database server to block all updating threads.

- You cannot or do not want to correct the problem that caused the disabling I/O error.
- You want the database server to mark the disabled dbspace as down and continue processing.

This function is equivalent to the **onmode -O** command.

### Example

The following example marks disabled dbspaces as down:

```
EXECUTE FUNCTION task("onmode","0");
```

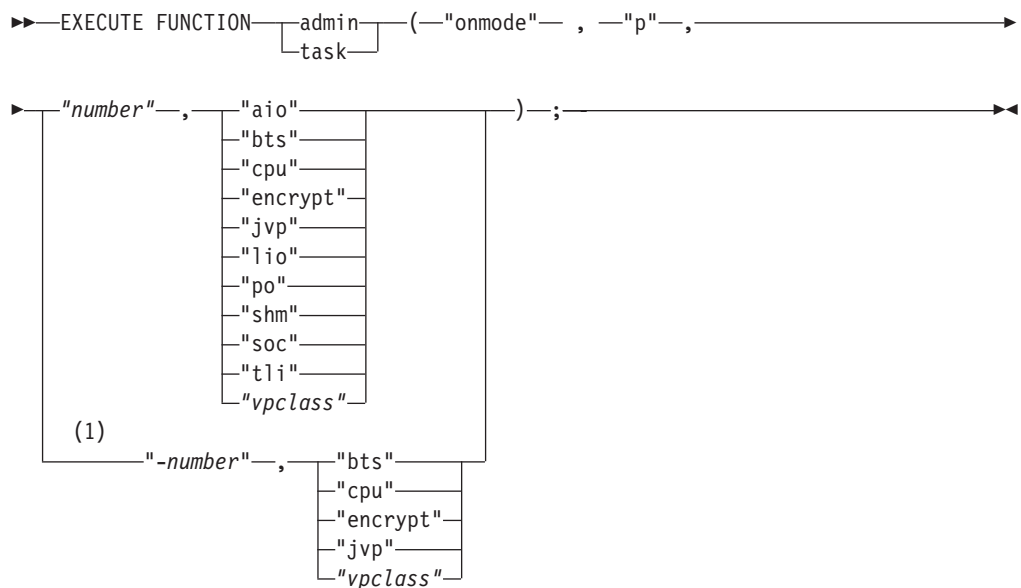
#### Related reference

“onmode -O: Override ONDBSPACEDOWN WAIT mode” on page 14-19

## onmode and p arguments: Add or remove virtual processors (SQL administration API)

Use the **onmode** and **p** arguments with the **admin()** or **task()** function to dynamically add or remove virtual processors for the current database server session. This function does not update the onconfig file.

### Syntax



#### Notes:

- 1 UNIX only

Element	Description	Key Considerations
<i>number</i>	The number of virtual processors to add or to remove.	<p>A positive number adds virtual processors. The maximum number of virtual processors you can add depends on the operating system.</p> <p>UNIX: A negative number removes virtual processors. The number of virtual processors to drop cannot exceed the actual number of processors of the specified type.</p>

Element	Description	Key Considerations
<i>vpclass</i>	The name of a user-defined virtual processor class.	Windows: The <i>number</i> argument must be set to 1 because you can only create one instance of a user-defined virtual processor.

## Usage

You can use this function only when the database server is in online mode.

The number of CPU VPs should not exceed the number of physical processors on your system, but no error is issued if they do. The database server uses the number of CPU VPs to allocate resources for parallel database queries (PDQ). If you drop CPU VPs, your queries might run significantly slower. After you change the number of CPU VPs, the **Reinit** field in the output from the **onstat -g mgm** command shows how many queries are waiting for other queries to complete.

See the *IBM Informix Performance Guide* for more information about performance implications of the CPU VP class.

For a description of each virtual processor class, see the *IBM Informix Administrator's Guide*.

This function is equivalent to the **onmode -p** command.

## Example

The following example adds one CPU virtual processor:

```
EXECUTE FUNCTION task("onmode","p","1","cpu");
```

The following example removes one Java virtual processor:

```
EXECUTE FUNCTION task("onmode","p","-1","jvp");
```

### Related reference

“onmode -p: Add or remove virtual processors” on page 14-19

---

## onmode and Q arguments: Set maximum number for decision-support queries (SQL administration API)

Use the **onmode** and **Q** arguments with the **admin()** or **task()** function to change the maximum number of concurrently executing decision-support queries.

### Syntax

```
▶▶ EXECUTE FUNCTION admin task ("onmode",—"Q"—,—"queries"—);▶▶
```

Element	Description	Key Considerations
<i>queries</i>	The maximum number of concurrently executing parallel queries.	The number must be an unsigned integer from 1 to 8,388,608.



## Usage

Use this function to override the limit set by the DS\_MAX\_QUERIES configuration parameter while the database server is online. The new values affect only the current instance of the database server; the values are not recorded in the ONCONFIG file. If you shut down and restart the database server, the values of the parameter revert to the values in the ONCONFIG file.

For information on parameters used for controlling PDQ, see the *IBM Informix Performance Guide*.

This function is equivalent to the **onmode -Q** command.

## Example

The following example sets the maximum number of concurrently executing parallel queries to 8:

```
EXECUTE FUNCTION task("onmode","Q","8");
```

### Related reference

“onmode -D, -M, -Q, -S: Change decision-support parameters” on page 14-11

---

## onmode and r arguments: Force residency of shared memory (SQL administration API)

Use the **onmode** and **r** arguments with the **admin()** or **task()** function to start forced residency of the resident portion of shared memory.

## Syntax

```
▶▶ EXECUTE FUNCTION admin | task ("onmode",—"r"—);
```

## Usage

The RESIDENT configuration parameter must be set to 1 in the ONCONFIG file before you can run this function.

This function does not affect the value of the RESIDENT configuration parameter, the forced-memory parameter in the ONCONFIG file.

This function is equivalent to the **onmode -r** command.

## Example

The following example starts forced residency of shared memory:

```
EXECUTE FUNCTION task("onmode","r");
```

### Related reference

"onmode -n, -r: Change shared-memory residency" on page 14-18

---

## onmode and S arguments: Set maximum number of decision-support scans (SQL administration API)

Use the **onmode** and **S** arguments with the **admin()** or **task()** function to change the maximum number of concurrently executing decision-support scans for the current session.

### Syntax

```
▶▶ EXECUTE FUNCTION admin (task ("onmode", "S", "scans")); ▶▶
```

Element	Description	Key Considerations
<i>scans</i>	The maximum number of concurrently executing parallel scans.	The number must be an unsigned integer from 10 to 1 048 576.

### Usage

Use this function to override the limit set by the DS\_MAX\_SCANS configuration parameter while the database server is online. The new value affects only the current instance of the database server; the values are not recorded in the ONCONFIG file. If you shut down and restart the database server, the value of the parameter reverts to the value in the ONCONFIG file.

For information on parameters used for controlling PDQ, see the *IBM Informix Performance Guide*.

This function is equivalent to the **onmode -S** command.

### Example

The following example sets the maximum number of concurrently executing parallel scans to 2000:

```
EXECUTE FUNCTION task("onmode", "S", "2000");
```

### Related reference

"onmode -D, -M, -Q, -S: Change decision-support parameters" on page 14-11

---

## onmode and W arguments: Reset statement cache attributes (SQL administration API)

Use the **onmode** and **W** arguments with the **admin()** or **task()** function to change whether and when a statement can be inserted into the SQL cache.

### Syntax

```
▶▶ EXECUTE FUNCTION admin (task ("onmode", "W", )); ▶▶
```

```
▶ ("STMT_CACHE_HITS", "hits") ;
  ("STMT_CACHE_NOLIMIT", "value") ;
```

Element	Description	Key Considerations
<i>hits</i>	The number of hits (references) to a statement before it is fully inserted in the SQL statement cache.	Possible values are: <ul style="list-style-type: none"> <li>• 0 = Insert all qualified statements and their memory structures in the cache.</li> <li>• 1 or more = Exclude ad hoc queries from entering the cache.</li> </ul>
<i>value</i>	Whether statements are inserted in the SQL statement cache.	Possible values are: <ul style="list-style-type: none"> <li>• 0 = The database server does not insert statements into the cache.</li> <li>• 1 = The database server always inserts statements in the cache.</li> </ul>

## Usage

Use this function to reset the value of the `STMT_CACHE_HITS` or `STMT_CACHE_NOLIMIT` configuration parameter while the database server is online. The new value affects only the current instance of the database server; the value is not recorded in the `ONCONFIG` file. If you shut down and restart the database server, the value of the parameter reverts to the value in the `ONCONFIG` file.

If you set the value of `STMT_CACHE_HITS` equal to 0, the database server inserts all qualified statements and their memory structures in the cache. If the value is greater than 0 and the number of times the SQL statement has been executed is less than the value of `STMT_CACHE_HITS`, the database server inserts *key-only* entries in the cache. The database server inserts qualified statements in the cache after the specified number of hits has occurred for the statement. The new value of `STMT_CACHE_HITS` displays in the **#hits** field of the `onstat -g ssc` output.

If none of the queries are shared, set `STMT_CACHE_NOLIMIT` to 0 to prevent the database server from allocating a large amount of memory for the statement cache.

This function is equivalent to the `onmode -W` command.

## Example

The following example prevents ad hoc queries from entering the SQL statement cache:

```
EXECUTE FUNCTION task("onmode","W","STMT_CACHE_HITS","1");
```

## Related reference

"onmode -W: Change settings for the SQL statement cache" on page 14-24

---

## onmode and wf arguments: Permanently update a configuration parameter (SQL administration API)

Use the **onmode** and **wf** arguments with the **admin()** or **task()** function to dynamically update the value of a configuration parameter in the **onconfig** file.

### Syntax

```
►► EXECUTE FUNCTION admin  
task (  )  
►► "onmode"—,—"wf"—,—"configuration_parameter=value"—);
```

Element	Description	Key Considerations
<i>configuration_parameter</i>	The name of a configuration parameter.	The configuration parameter must be one that you can update dynamically.  The list of configuration parameters that you can update dynamically is the same as for the <b>onmode -wf</b> command.
<i>value</i>	The new value or values for the configuration parameter.	The value must be valid for the configuration parameter.  The format of the new value must conform exactly to the syntax for that configuration parameter.

### Usage

Use this function to permanently update the value of a configuration parameter. The new value takes effect immediately and persists in the ONCONFIG file after the server restarts.

This function is equivalent to the **onmode -wf** command.

### Example

The following example sets the value of the DYNAMIC\_LOGS configuration parameter to 2 in the **onconfig** file:

```
EXECUTE FUNCTION task("onmode","wf","DYNAMIC_LOGS=2");
```

## Related reference

"onmode -wf, -wm: Dynamically change certain configuration parameters" on page 14-25

---

## onmode and wm arguments: Temporarily update a configuration parameter (SQL administration API)

Use the **onmode** and **wm** arguments with the **admin()** or **task()** function to dynamically update the value of a configuration parameter in memory.

### Syntax

```
▶▶ EXECUTE FUNCTION admin  
task (—————▶  
  
▶▶ "onmode"—,—"wm"—,—"configuration_parameter=value"—)——▶▶;
```

Element	Description	Key Considerations
<i>configuration_parameter</i>	The name of a configuration parameter.	The configuration parameter that you specify must be one that you can update dynamically.  The list of configuration parameters that you can update dynamically is the same as for the <b>onmode -wf</b> command.
<i>value</i>	The new value or values for the configuration parameter.	The value must be valid for the configuration parameter.  The format of the new value must conform exactly to the syntax for that configuration parameter.

### Usage

Use this function to temporarily update the value of a configuration parameter that can be dynamically updated. The new value takes effect immediately. The new value is not written to the ONCONFIG file and is lost when the database server is restarted.

This function is equivalent to the **onmode -wm** command.

### Example

The following example sets the value of the DYNAMIC\_LOGS configuration parameter to 2 for the current session:

```
EXECUTE FUNCTION task("onmode","wm","DYNAMIC_LOGS=2");
```

### Related reference

"onmode -wf, -wm: Dynamically change certain configuration parameters" on page 14-25

## onmode, wm, and AUTO\_LRU\_TUNING arguments: Change LRU tuning status (SQL administration API)

Use the **onmode**, **wm**, and **AUTO\_LRU\_TUNING** arguments with the **admin()** or **task()** function to dynamically update LRU tuning status and the flushing behavior for the current session.

### Syntax

```
▶ EXECUTE FUNCTION {admin | task} (—"onmode"—,—"wm"—, —————▶
  "AUTO_LRU_TUNING=0"
  "AUTO_LRU_TUNING=1"
  min—==lru_min_dirty —————▶
  max—==lru_max_dirty —————▶
  ,—max—==lru_max_dirty —————▶
  "—) —; —————▶
```

Element	Description	Key Considerations
<i>lru_max_dirty</i>	The percentage of modified pages in the LRU queues at which the queue is cleaned	If a value is specified out of the range of 0 through 100 (inclusive), the default of 60.00 percent is set. Fractional values are allowed.
<i>lru_min_dirty</i>	The percentage of modified pages in the LRU queues at which page cleaning is no longer mandatory. Page cleaners might continue cleaning beyond this point under some circumstances.	If a value is specified out of the range of 0 through 100 (inclusive), the default of 80.00 percent is set. Fractional values are allowed.

### Usage

Use this function to change the LRU tuning status and also to specify flushing behavior for the current database server session. The ONCONFIG file is not updated.

Use the **AUTO\_LRU\_TUNING =1** argument to enable automatic LRU tuning for the current session.

Use the **AUTO\_LRU\_TUNING=0** argument to disable automatic LRU tuning for the current session.

Use the **min** and **max** arguments to reset the **lru\_max\_dirty** and **lru\_min\_dirty** values of the BUFFERPOOL configuration parameter. LRU flushing attributes can be set when automatic LRU tuning is either on or off. If the *lru\_min\_dirty* value is greater to or equal to the *lru\_max\_dirty* value for a specific buffer pool, the *lru\_min\_dirty* value is ignored and no error message is returned.

This function is equivalent to the **onmode -wm AUTO\_LRU\_TUNING** command.

## Example

The following example enables automatic LRU tuning and sets LRU flushing attributes:

```
EXECUTE FUNCTION task("onmode","wm","AUTO_LRU_TUNING=1 min=50, max=70");
```

### Related reference

“onmode -wm: Change LRU tuning status” on page 14-26

---

## onmode and Y arguments: Change query plan measurements for a session (SQL administration API)

Use the **onmode** and **Y** arguments with the **admin()** or **task()** function to change the output of query plan measurements for an individual session.

### Syntax

```
▶▶ EXECUTE FUNCTION admin task (—"onmode"—,—"Y"—,—"session_id"—, "2", "1", "0")—;▶▶
```

Element	Description	Key Considerations
<i>session_id</i>	The session ID for which to change output to the <b>sqexplain.out</b> file.	

### Usage

You can use this function to emulate the SET EXPLAIN statement.

The last argument determines whether or not to record query measurements, including the plan of the query optimizer, an estimate of the number of rows returned, and the relative cost of the query.

Use the **2** argument to enable Informix to send output to the **sqexplain.out.sessionid** file of subsequent query plans, but without executing the query. This setting is equivalent to the SET EXPLAIN ON AVOID\_EXECUTE statement.

Use the **1** argument to enable Informix to send output to the **sqexplain.out.sessionid** file. This setting is equivalent to the SET EXPLAIN ON statement for a specific session.

Use the **0** argument to disable the output of query measurements to the **sqexplain.out** file for the current session. This setting is equivalent to the SET EXPLAIN OFF statement.

This function is equivalent to the **onmode -Y** command.

## Example

The following example disables the output of query measurements for user session with an ID of 32:

```
EXECUTE FUNCTION task("onmode","Y","32","0");
```

### Related reference

“onmode -Y: Dynamically change SET EXPLAIN” on page 14-27

---

## onmode and z arguments: Terminate a user session (SQL administration API)

Use the **onmode** and **z** arguments with the **admin()** or **task()** function to terminate the specified user session.

### Syntax

```
▶▶ EXECUTE FUNCTION admin (task) ("onmode",—"z"—,—"session_ID"—); ▶▶
```

Element	Description	Key Considerations
<i>session_ID</i>	The session ID.	The value must be an unsigned integer greater than 0, and must be the session identification number of a currently running session.

### Usage

This function is equivalent to the **onmode -z** command.

### Example

The following example terminates the user session with an ID of 14:

```
EXECUTE FUNCTION task("onmode","z","14");
```

### Related reference

“onmode -z: Kill a database server session” on page 14-28

---

## onmode and Z arguments: Terminate a distributed transaction (SQL administration API)

Use the **onmode** and **Z** arguments with the **admin()** or **task()** function to terminate the specified distributed transaction. Use this function only if communication between the participating database servers has been lost. If applications are performing distributed transactions, terminating one of the distributed transactions can leave your client/server database system in an inconsistent state.

### Syntax

```
▶▶ EXECUTE FUNCTION admin (task) ("onmode",—"Z"—,—"address"—); ▶▶
```



Element	Description	Key Considerations
<i>address</i>	The shared-memory address associated with a distributed transaction.	This must be the address of an ongoing distributed transaction that has exceeded the amount of time that the <code>TXTIMEOUT</code> configuration parameter specifies.  The <i>address</i> must conform to the operating-system-specific rules for addressing shared-memory. This address is available from <code>onstat -x</code> output.

## Usage

This function succeeds only if the distributed transaction has exceeded the amount of time that the `TXTIMEOUT` configuration parameter specifies.

This function is equivalent to the `onmode -Z` command.

## Example

The following example terminates a distributed transaction with an address of `0xa509018`:

```
EXECUTE FUNCTION task("onmode","Z","0xa509018");
```

### Related reference

“`onmode -Z`: Kill a distributed transaction” on page 14-28

---

## print error argument: Print an error message (SQL administration API)

Use the `print error` argument with the `admin()` or `task()` function to print the message associated with the specified error number.

## Syntax

```
▶▶ EXECUTE FUNCTION admin (—"print error"—, —"error_number"—) —; ▶▶  

task
```

Element	Description	Key Considerations
<i>error_number</i>	The error number, without a minus sign.	The <i>error_number</i> must be an existing error number.

## Usage

This function is equivalent to the `finderr` utility.

## Example

The following example prints the message text for the error number `-105`:

```
EXECUTE FUNCTION task("print error","105");  
(expression) ISAM error: bad isam file format.
```

## print partition argument: Print partition information (SQL administration API)

Use the **print partition** argument with the **admin()** or **task()** function to print the headers of a specified partition.

### Syntax

```

▶▶ EXECUTE FUNCTION admin
task
▶▶ ( "print partition"
"print partition full"
, "partition_number" )
▶▶ ;

```

Element	Description	Key Considerations
<i>partition_number</i>	The partition number.	Find the partition numbers in the <b>partnum</b> column of the <b>systables</b> system catalog table.

### Usage

Use this function to print a tblspace report for the specified partition.

Run this function with the **full** argument to include index-specific information and page-allocation information by page type for dbspaces.

This function with the **print partition** argument is equivalent to the **oncheck -pt** command.

This function with the **print partition full** argument is equivalent to the **oncheck -pT** command.

### Example

The following example prints the headers for a partition with a number of 1048611:  
EXECUTE FUNCTION task("print partition","1048611");

#### Related reference

“oncheck -pt and -pT: Display tblspaces for a Table or Fragment” on page 8-19

## rename space argument: Rename a storage space (SQL administration API)

Use the **rename space** argument with the **admin()** or **task()** function to rename a dbspace, blobspace, sbospace, or extspace.

### Syntax

```

▶▶ EXECUTE FUNCTION admin
task
▶▶ ( "rename space"
, "space"
, "new_name"
▶▶ )
▶▶ ;

```

Element	Description	Key Considerations
<i>new_name</i>	The new name of the space.	
<i>space</i>	The name of the dbspace, blobspace, sbspace, or extspace that you want to rename.	

## Usage

This function is equivalent to the **onspaces -ren** command.

## Example

The following example renames a dbspace named **dbbsp1** to **dbbsp2**:

```
EXECUTE FUNCTION task("rename space","dbbsp1","dbbsp2");
```

### Related reference

“onspaces -ren: Rename a dbspace, blobspace, sbspace, or extspace” on page 18-24

---

## reset sysadmin argument: Move the sysadmin database (SQL administration API)

Use the **reset sysadmin** argument with the **admin()** or **task()** function to move the **sysadmin** database to the specified dbspace. Moving the **sysadmin** database resets the database back to the original state when it was first created; all data, **command history**, and results tables are lost. Only built-in tasks, sensors, and thresholds remain in the **sysadmin** tables.

## Syntax

```

▶▶ EXECUTE FUNCTION admin (-"reset sysadmin", -"dbspace");
task

```

Element	Description	Key Considerations
<i>dbspace</i>	The name of the dbspace.	

## Usage

This function has no equivalent utility command.

If you specify no *dbspace* as the last argument, this command drops the **sysadmin** database, and then recreates it in the same dbspace where it existed before the function was invoked. All **ph\_\*** table and **command\_history** rows are deleted, and all results tables are dropped.

## Examples

The following example moves the **sysadmin** database to a dbspace named **dbbsp1**:

```
EXECUTE FUNCTION task("reset sysadmin","dbs1");
```

The next example destroys the **sysadmin** database, and then recreates it in the same dbspace.

```
EXECUTE FUNCTION admin("reset sysadmin");
```

Except for the built-in tasks, sensors, and thresholds, all data rows are deleted from the **ph\_** tables and all results tables are dropped from **sysadmin** by this function call. The **command\_history** table has no rows after the function completes execution.

**Related concepts**

Chapter 3, "The sysadmin Database," on page 3-1

## restart listen argument: Stop and start a listen thread dynamically (SQL administration API)

Use the **restart listen** argument with the **admin()** or **task()** function to stop and then start an existing listen thread for a SOCTCP or TLITCP network protocol without interrupting existing connections.

**Syntax**

```
▶▶ EXECUTE FUNCTION admin ("restart listen", "server_name"); ▶▶
task
```

Element	Description	Key Considerations
<i>server_name</i>	The name of the database server for which you want to stop and restart a listen thread.	

**Usage**

The definition of the listen thread must exist in the **sqlhosts** file.

If necessary, before you restart a listen thread, revise the **sqlhosts** entry. For example, if a running listen thread is bound to port 7777, you can change the port in the **sqlhosts** file, and then restart the thread.

This function is equivalent to the **onmode -P restart server\_name** command.

This function does not update the **sqlhosts** file.

**Example**

The following command stops and then starts a listen thread for a server named **ids\_serv1**:

```
EXECUTE FUNCTION task("restart listen","ids_serv1");
```

### Related reference

“onmode -P: Start, stop, or restart a listen thread dynamically” on page 14-22

“start listen argument: Start a listen thread dynamically (SQL administration API)” on page 20-86

“stop listen argument: Stop a listen thread dynamically (SQL administration API)” on page 20-87

---

## scheduler argument: Stop or start the scheduler (SQL administration API)

Use the **scheduler** argument with the **admin()** or **task()** function to start or stop the scheduler.

### Syntax

```
▶▶ EXECUTE FUNCTION admin ("scheduler shutdown") ;
```

task                      "scheduler start"

### Usage

Use the **scheduler shutdown** argument to stop the scheduler and deallocate its resources.

Use the **scheduler start** argument to start the scheduler.

This function has no equivalent utility command.

You can view the status of the scheduler threads with the **onstat -g dbc** command.

### Example

The following example starts the scheduler after it has been shut down:

```
EXECUTE FUNCTION task("scheduler start");
```

### Related reference

“**onstat -g dbc** command: Print dbScheduler and dbWorker thread statistics” on page 19-65

---

## scheduler lmm enable argument: Specify automatic low memory management settings (SQL administration API)

Use the **scheduler lmm enable** argument with the **admin()** or **task()** function to start automatic low memory management and to update low memory threshold settings.

### Syntax

```
▶▶ EXECUTE FUNCTION admin ("scheduler lmm enable" ,
```

task                      LMM START THRESHOLD , "start\_threshold\_size" ,

```

LMM STOP THRESHOLD—,—"stop_threshold_size"—,—
LMM IDLE TIME—,—"minimum_amount_of_time"—,—
) —;

```

Element	Description	Key Considerations
<i>start_threshold_size</i>	The amount of free memory that you want the database server to maintain. If the amount of memory falls below the <i>start_threshold_size</i> , the server automatically frees memory and terminates applications.	<p>The value can be expressed as either a percentage of the value of the SHMTOTAL configuration parameter or as a specific amount. If the value is less than 50, it is considered a percentage. The resulting value of the input parameter must be more than 5 MB and less than 95 MB.</p> <p>The default value is 10 MB.</p> <p>There must be a minimum 5 MB difference between the LMM START THRESHOLD and LMM STOP THRESHOLD values</p>
<i>stop_threshold_size</i>	The amount of free memory that you want the database server to have, before the server stops automatically freeing memory and terminating applications.	<p>The value can be expressed as either a percentage of the value of the SHMTOTAL configuration parameter or as a specific amount. If the value is less than 50, it is considered a percentage. The resulting value of the input parameter must be more than 10 MB and less than 100 MB. The value must also be at least 5 MB more than the LMM START THRESHOLD.</p> <p>The default value is 5 MB.</p>
<i>minimum_amount_of_time</i>	The amount of time in seconds that defines a session as idle	<p>The value must be between 1 and 86400.</p> <p>The default value is 300 seconds.</p>

## Usage

If you enable automatic low memory management and configure the database server to use a percentage of the value specified in the SHMTOTAL configuration parameter for the start and stop thresholds, use caution when changing the value of the SHMTOTAL configuration parameter. Changing the value of the SHMTOTAL configuration parameter value can cause the configuration of automatic low memory management to become invalid, forcing Informix to use the default settings.

You use the **scheduler lmm disable** argument with the **admin()** or **task()** function to stop the current and subsequent low memory management processes.

The database server stores automatic low memory management settings in the **ph\_threshold** table.

You can view low memory management settings and recent activity with the **onstat -g lmm** command.

When low memory management is triggered, the database server performs these tasks, in order:

1. The database server terminates sessions starting one at a time from the session with largest amount of idle time and continuing as necessary to the session with smallest amount of idle time that exceeds the amount specified in the LMM IDLE TIME setting. The server stops terminating sessions when the LMM STOP THRESHOLD is reached.
2. The database server terminates sessions starting with the session using the most memory and continuing as necessary to the session using the smallest amount of memory until the LMM STOP THRESHOLD is reached.
3. The database server performs memory reconfiguration by setting the VP\_MEMORY\_CACHE configuration parameter to 0 and running the **onmode -F** command to free unused shared memory segments.

When the low memory management operations are complete, the low memory manager returns to monitoring mode and restores the memory configuration of the database server by setting the VP\_MEMORY\_CACHE configuration parameter back to its original value.

## Example

The following example specifies that when the database server has 10 MB or less of free memory, the server will start automatic low memory management to stop applications and to free memory. The example also specifies that a session is considered idle if it has not run for 300 seconds, and the example specifies that the server will stop automatic low memory management when the server has 20 MB or more of free memory.

```
EXECUTE FUNCTION task("scheduler lmm enable",  
    "LMM START THRESHOLD", "10MB",  
    "LMM STOP THRESHOLD", "20MB",  
    "LMM IDLE TIME", "300");
```

### Example of the SHMTOTAL configuration parameter impacting low memory management threshold settings:

Suppose you set the SHMTOTAL configuration parameter to 1000000 (1000 MB or 1 GB), the LMM START THRESHOLD to 2, and the LMM STOP THRESHOLD to 3. Because any value that is less than 50 is a percentage of the value of SHMTOTAL, the actual LMM START THRESHOLD is 20000 (20 MB) and the actual LMM STOP THRESHOLD is 30000 (30 MB).


The database server begins managing low memory when the remaining free memory is 20 MB or less and stop managing memory when the amount of free memory is 30 MB or greater.

Suppose you decide to change the value of the SHMTOTAL configuration parameter because you know now that you don't need as much memory and you

want memory to be available to the operating system. You set the value of SHMTOTAL to 250000 (250 MB). This changes the actual LMM START THRESHOLD to 5000 (5 MB) and the LMM STOP THRESHOLD to 7500 (7.5 MB). The LMM STOP THRESHOLD is now invalid because there must be a minimum 5 MB difference between the LMM START THRESHOLD and LMM STOP THRESHOLD values. The LMM STOP THRESHOLD value must also be at least 10 MB.

You might have decided that a 10 MB difference is the right amount for your system. But at 5 MB, the database server could spend too much time spent on low memory management processes and this could cause performance problems.

#### Related concepts

 Configure the server response when memory is critically low (Administrator's Guide)

#### Related reference

“scheduler lmm disable argument: Stop automatic low memory management (SQL administration API)”

“onstat -g lmm command: Print low memory management information” on page 19-101

“LOW\_MEMORY\_MGR configuration parameter” on page 1-90

“SHMTOTAL configuration parameter” on page 1-128

“VP\_MEMORY\_CACHE\_KB Configuration Parameter” on page 1-150

---

## scheduler lmm disable argument: Stop automatic low memory management (SQL administration API)

Use the **scheduler lmm disable** argument with the **admin()** or **task()** function to stop the current and subsequent invocations of automatic low memory management.

### Syntax

```
▶▶ EXECUTE FUNCTION admin (task ("scheduler lmm disable", -), -); ▶▶
```

### Usage

If automatic low memory management is enabled, you can disable it by specifying:  
EXECUTE FUNCTION task("scheduler lmm disable");

You use the **scheduler lmm enable** argument with the **admin()** or **task()** function to start automatic low memory management and update threshold settings.

You can view information about automatic low memory management settings and recent activity with the **onstat -g lmm** command.



### Related reference

“scheduler lmm enable argument: Specify automatic low memory management settings (SQL administration API)” on page 20-71

“**onstat -g lmm** command: Print low memory management information” on page 19-101

“LOW\_MEMORY\_MGR configuration parameter” on page 1-90

---

## set chunk argument: Change the status of a chunk (SQL administration API)

Use the **set chunk** argument with the **admin()** or **task()** function to change the status of a blob space, db space, or sb space to online or offline.

### Syntax

```
▶▶ EXECUTE FUNCTION admin ("set chunk offline" | "set chunk online")  
▶▶ ,—"space name"—,—"path"—,—"offset"—);
```

Element	Description	Key Considerations
<i>space name</i>	The name of the blob space, db space, or sb space.	
<i>path</i>	The disk partition or unbuffered device of the chunk.	
<i>offset</i>	The offset, in kilobytes, into the disk partition or unbuffered device to reach the chunk.	See “admin() and task() Argument Size Specifications” on page 20-2.

### Usage

The chunk must be in a mirrored pair, or a non-primary chunk within a noncritical db space.

Use the **set chunk offline** argument to change the status of the chunk to offline.

Use the **set chunk online** argument to change the status of the chunk to online.

This function is equivalent to the **onspaces -s** command.

### Example

The following example changes the status of a chunk to online:

```
EXECUTE FUNCTION task("set chunk online","dbs1","/dev/raw_dev1","0");  
Database selected.
```

```
(expression) Chunk status successfully changed.  
Chunk number 2 "/dev/raw_dev1" -- Online
```

```
1 row(s) retrieved.
```

### Related reference

“onspaces -s: Change status of a mirrored chunk” on page 18-25

---

## set dataskip argument: Start or stop skipping a dbspace (SQL administration API)

Use the **set dataskip** argument with the **admin()** or **task()** function to specify whether the database server skips a dbspace that is unavailable during the processing of a transaction.

### Syntax

```
►► EXECUTE FUNCTION admin ("set dataskip on", "dbspace") ; ►►  
task ("set dataskip off") ; ►►
```

Element	Description	Key Considerations
<i>dbspace</i>	The name of the dbspace to begin or to stop skipping.	

### Usage

Run this function to update the value of the DATASKIP configuration parameter, which specifies whether the database server skips a dbspace that is unavailable (for example, due to a media failure) in the course of processing a transaction.

Use the **set dataskip on** argument to begin skipping the specified dbspace when it is down.

Use the **set dataskip off** argument to stop skipping the specified dbspace.

This function is equivalent to the **onspaces -f** command.

### Example

The following example skips the dbspace named **dbsp1** if it is down:

```
EXECUTE FUNCTION task("set dataskip on","dbsp1");
```

### Related reference

“onspaces -f: Specify DATASKIP parameter” on page 18-20

---

## set index compression argument: Change index page compression (SQL administration API)

Use the **set index compression** argument with the **admin()** or **task()** function to modify the level at which two partially used index pages are merged.

### Syntax

```
►► EXECUTE FUNCTION admin ( ) ►►  
task ( ) ►►
```

```
▶ "set index compression"—,"partition_number"—, (
    "med"
    "default"
    "high"
    "low"
) —; ▶▶
```

Element	Description	Key Considerations
<i>partition_number</i>	The partition number.	Find the partition numbers in the <b>partnum</b> column of the <b>sysables</b> system catalog table.

## Usage

Use this function to adjust index page compression. The pages are merged if the data on those pages totals a set level. To optimize space and transaction processing, you can lower the compression level if your indexes grow quickly. You can increase the level if your indexes have few delete and insert operations or if batch updates are performed.

Use the **low** argument if you expect an index to grow quickly with frequent splits.

Use the **med** or **default** argument if an index has moderate growth or changes.

Use the **high** argument if an index is 90 percent or more read-only or does not have many changes.

This function is equivalent to the **onmode -C** command and the **compression** option of the BTSCANNER configuration parameter.

## Example

The following example sets index compression for a partition to high:

```
EXECUTE FUNCTION task("set index compression","1048611","high");
```

### Related reference

“onmode -C: Control the B-tree scanner” on page 14-5

---

## set onconfig memory argument: Temporarily change a configuration parameter (SQL administration API)

Use the **set onconfig memory** argument with the **admin()** or **task()** function to dynamically update the value of a configuration parameter in memory.

### Syntax

```
▶▶ EXECUTE FUNCTION (
    admin
    task
) —; ▶▶
```

```
▶ "set onconfig memory"—,"configuration_parameter"—,"value"—) —; ▶▶
```

Element	Description	Key Considerations
<i>configuration_parameter</i>	The name of a configuration parameter.	The configuration parameter must be one that you can update dynamically.  The list of configuration parameters that you can update dynamically is the same as for the <b>onmode -wf</b> command.
<i>value</i>	The new value or values for the configuration parameter.	The new value or values must be valid for the configuration parameter.  The format of the new value must conform exactly to the syntax for that configuration parameter.

## Usage

Use this function to temporarily update the value of a configuration parameter that can be dynamically updated. The new value takes affect immediately. The new value is not written to the **onconfig** file and is lost when the database server is restarted.

This function is equivalent to the **onmode -wm** command.

## Example

The following example sets the value of the DYNAMIC\_LOGS configuration parameter to 2 for the current session:

```
EXECUTE FUNCTION task("set onconfig memory","DYNAMIC_LOGS","2");
```

### Related reference

"onmode -wf, -wm: Dynamically change certain configuration parameters" on page 14-25

---

## set onconfig permanent argument: Permanently change a configuration parameter (SQL administration API)

Use the **set onconfig permanent** argument with the **admin()** or **task()** function to dynamically update the value of a configuration parameter in the **onconfig** file.

### Syntax

```

▶▶ EXECUTE FUNCTION admin ( task ) ( "set onconfig permanent" , "configuration_parameter" , "value" ) ;

```

Element	Description	Key Considerations
<i>configuration_parameter</i>	The name of a configuration parameter.	The configuration parameter must be one that you can update dynamically.  The list of configuration parameters that you can update dynamically is the same as for the <b>onmode -wf</b> command.
<i>value</i>	The new value or values for the configuration parameter.	The new value or values must be valid for the configuration parameter.  The format of the new value must conform exactly to the syntax for that configuration parameter.

## Usage

Use this function to permanently update the value of a configuration parameter. The new value takes affect immediately and persists in the **onconfig** file after the server restarts.

This function is equivalent to the **onmode -wf** command.

## Example

The following example sets the value of the DYNAMIC\_LOGS configuration parameter to 2 in the **onconfig** file:

```
EXECUTE FUNCTION task("set onconfig permanent","DYNAMIC_LOGS","2");
```

### Related reference

“onmode -wf, -wm: Dynamically change certain configuration parameters” on page 14-25

---

## set sbspace accesstime argument: Control access time tracking (SQL administration API)

Use the **set sbspace accesstime** argument with the **admin()** or **task()** function to start or stop tracking the time of access for all smart large objects stored in the sbspace.

### Syntax

```

▶▶ EXECUTE FUNCTION admin ("set sbspace accesstime off"
task "set sbspace accesstime on")
▶▶ ,—"sbspace"—);

```

Element	Description	Key Considerations
<i>sbspace</i>	The name of the sbspace.	

## Usage

Use the **set sbspace accesstime off** argument to turn off tracking of access times.

Use the **set sbspace accesstime on** argument to turn on tracking of access times for all smart large objects stored in the sbspace.

This function is equivalent to the **onspaces -ch** command.

## Example

The following example turns off tracking of access times for the sbspace named **sbsp1**:

```
EXECUTE FUNCTION task("set sbspace accesstime off","sbsp1");
```

### Related reference

"onspaces -ch: Change sbspace default specifications" on page 18-16

---

## set sbspace avg\_lo\_size argument: Set the average size of smart large objects (SQL administration API)

Use the **set sbspace avg\_lo\_size** argument with the **admin()** or **task()** function to specify an expected average size of the smart large objects in the specified sbspace so that the database server can calculate the size of the metadata area.

## Syntax

```
▶ EXECUTE FUNCTION admin ( task ) ( "set sbspace avg_lo_size " , "sbspace" , "size" ) ;
```

Element	Description	Key Considerations
<i>sbspace</i>	The name of the sbspace.	
<i>size</i>	The average size, in kilobytes, of the smart large object stored in the sbspace.	Windows: 4 to 2**31 UNIX: 2 to 2**31

## Usage

This function is equivalent to the **onspaces -ch** command.

## Example

The following example sets the expected average size of smart large objects in the sbspace named **sbsp1** to 8 KB:

```
EXECUTE FUNCTION task("set sbspace avg_lo_size","sbsp1","8");
```

### Related reference

“onspaces -ch: Change sbspace default specifications” on page 18-16

---

## set sbspace logging argument: Change the logging of an sbspace (SQL administration API)

Use the **set sbspace logging** argument with the **admin()** or **task()** function to specify whether the database server logs changes to the user data area of the sbspace.

### Syntax

```
▶▶ EXECUTE FUNCTION admin | task ( "set sbspace logging on" | "set sbspace logging off" )  
▶▶ , "sbspace" ) ;
```

Element	Description	Key Considerations
<i>sbspace</i>	The name of the sbspace.	

### Usage

Use the **set sbspace logging on** argument to log changes to the user data area of the sbspace.

Use the **set sbspace logging off** argument to not log changes to the user data area of the sbspace.

This function is equivalent to the **onspaces -ch** command.

### Example

The following example starts sbspace logging for an sbspace named **sbsp1**:

```
EXECUTE FUNCTION task("set sbspace logging on","sbsp1");
```

### Related reference

“onspaces -ch: Change sbspace default specifications” on page 18-16

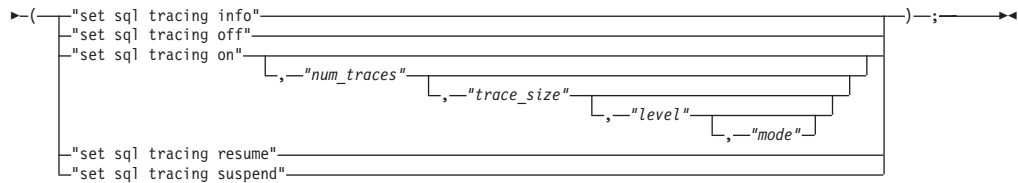
---

## set sql tracing argument: Set global SQL tracing (SQL administration API)

Use the **set sql tracing** argument with the **admin()** or **task()** function to set global SQL tracing.

### Syntax

```
▶▶ EXECUTE FUNCTION admin | task
```



Element	Description	Key Considerations
<i>level</i>	The tracing level. The default is <b>low</b> .	Possible values are: <ul style="list-style-type: none"> <li>• <b>low</b></li> <li>• <b>med</b></li> <li>• <b>high</b></li> </ul>
<i>mode</i>	Whether all or selected users are traced.	Possible modes are: <ul style="list-style-type: none"> <li>• <b>global</b></li> <li>• <b>user</b></li> </ul>
<i>num_traces</i>	The number of SQL statements to trace. The default value is 1000.	
<i>trace_size</i>	The number of kilobytes for the size of the trace buffer. If this buffer size is exceeded, the database server discards saved data. The default size is 2 KB.	

## Usage

Use this function to reset the value of the SQLTRACE configuration parameter.

Use the **set sql tracing info** argument to display the state of global SQL tracing.

Use the **set sql tracing off** argument to turn off global SQL tracing.

Use the **set sql tracing on** argument to turn on global SQL tracing. Optionally specify the tracing level and mode:

- Use the **low** argument to capture statement statistics, statement text, and statement iterators.
- Use the **med** argument to capture all of the information included in low-level tracing, plus table names, the database name, and stored procedure stacks.
- Use the **high** argument to capture all of the information included in medium-level tracing, plus host variables.
- Use the **global** argument to enable tracing for all users.
- Use the **user** argument to enable tracing for those users who have tracing enabled by the **set sql tracing user** argument.

Use the **set sql tracing resume** argument to restart SQL tracing when it has been suspended.

Use the **set sql tracing suspend** argument to pause SQL tracing without deallocating any resources.



## Example

The following example starts a high level of global tracing for 1500 SQL statements into a 4 KB trace buffer:

```
EXECUTE FUNCTION task("set sql tracing on","1500","4","high","global");
```

The following example pauses SQL tracing:

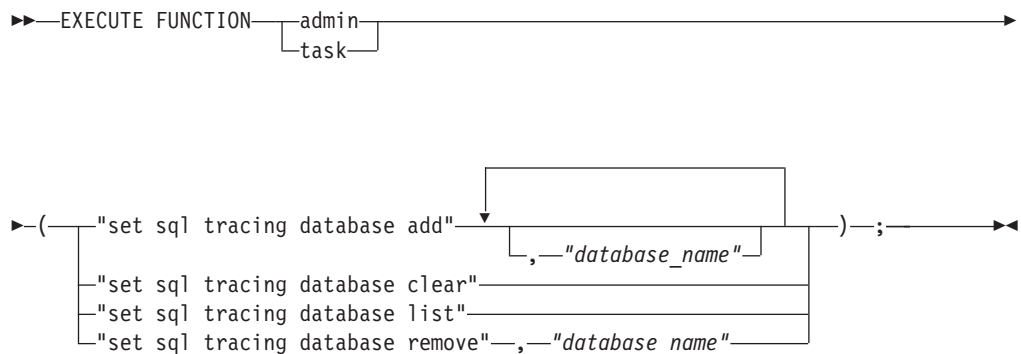
```
EXECUTE FUNCTION task("set sql tracing suspend");
```

---

## set sql tracing database argument: Change database tracing (SQL administration API)

Use the **set sql tracing database** argument with the **admin()** or **task()** function to start or stop tracing for a database, or list which databases are being traced.

### Syntax



Element	Description	Key Considerations
<i>database_name</i>	The name of the database.	Specify one database name.

### Usage

Use the **set sql tracing database add** argument to specify tracing for one or more databases, rather than for all databases. The default is all databases. Specify up to six arguments in a single **admin()** or **task()** function. The maximum number of database names that can be set is 16.

Use the **set sql tracing database clear** argument to clear all databases from the list of databases being traced. Returns tracing back to the default of all databases.

Use the **set sql tracing database list** argument to list the databases that are being traced.

Use the **set sql tracing database remove** argument to remove a single database from the list of databases being traced.

When you use the **set sql tracing database** argument, you can specify only the name of one database. While you can have a maximum of 16 database names, you must specify each additional database name in separate function calls. Each time you call the function, the function adds another database to the list, until the list contains 16 databases.

## Example

The following example sets SQL tracing for three databases with the names **db1**, **db2** and **db3**:

```
EXECUTE FUNCTION task("set sql tracing database add","db1");
EXECUTE FUNCTION task("set sql tracing database add","db2");
EXECUTE FUNCTION task("set sql tracing database add","db3");
```

---

## set sql tracing session argument: Control tracing for a session (SQL administration API)

Use the **set sql tracing session** argument with the **admin()** or **task()** function to change SQL tracing for the current session.

### Syntax

```
▶▶ EXECUTE FUNCTION admin
task
▶▶ ("set sql tracing session", "clear"
"off"
"on"
,"current_session_id"
,"session_id")
▶▶);
```

Element	Description	Key Considerations
<i>current_session_id</i>	The ID of the current session. This is the default session ID.	
<i>session_id</i>	The ID of the session to which this command applies.	

### Usage

Use the **clear** argument to clear any global tracing overrides. The session will conform to the global tracing policy.

Use the **off** argument to turn off tracing for the session, even if the global tracing policy is set to enable tracing.

Use the **on** argument to turn on tracing for the session, even if the global tracing policy is set to disable tracing.

### Example

The following example stops tracing for the current session:

```
EXECUTE FUNCTION task("set sql tracing session","off");
```

---

## set sql tracing user argument: Control tracing for users (SQL administration API)

Use the **set sql tracing user** argument with the **admin()** or **task()** function to change SQL tracing for users.

### Syntax

```
▶▶—EXECUTE FUNCTION admin
task—————▶

▶—("set sql tracing user add"—,"user_name")—;————▶
"set sql tracing user clear"
"set sql tracing user list"
"set sql tracing user remove"—,"user_name"
```

Element	Description	Key Considerations
<i>user_name</i>	The name of the user.	

### Usage

Use the **set sql tracing user add** argument to specify tracing for a specific user.

Use the **set sql tracing user clear** argument to remove all users from the tracing list.

Use the **set sql tracing user list** argument to list the users that are being traced.

Use the **set sql tracing user remove** argument to remove a single user from the list of users being traced.

### Example

The following example stops tracing SQL statements for the user named **fred**:

```
EXECUTE FUNCTION task("set sql tracing user remove","fred");
```

---

## set sql user tracing argument: Set global SQL tracing for a user session (SQL administration API)

Use the **set sql user tracing** argument with the **admin()** or **task()** function to set the mode of global SQL tracing for a specified user session.

### Syntax

```
▶▶—EXECUTE FUNCTION admin
task—————▶

▶—("set sql user tracing clear"—,"session_id"—)——▶
"set sql user tracing off"
"set sql user tracing on"
```

Element	Description	Key Considerations
<i>session_id</i>	The ID for the session.	

## Usage

Use the **set sql user tracing clear** to clear user tracing flags for the specified user session so that it adheres to the global tracing policy.

Use the **set sql user tracing off** to disable SQL tracing for a user session even if the global mode is ON.

Use the **set sql user tracing on** to enable user SQL tracing for a user session. Even if the global tracing mode is OFF, SQL statements for this user session are traced.

## Example

The following example starts tracing for the session with the ID of 18:

```
EXECUTE FUNCTION task("set sql user tracing on","18");
```

---

## start listen argument: Start a listen thread dynamically (SQL administration API)

Use the **start listen** argument with the **admin()** or **task()** function to start an existing listen thread for a SOCTCP or TLITCP network protocol without interrupting existing connections.

## Syntax

```
▶▶ EXECUTE FUNCTION admin (task) ("start listen",—"server_name"—); ▶▶
```

Element	Description	Key Considerations
<i>server_name</i>	The name of the database server for which you want to start a listen thread.	

## Usage

The definition of the listen thread must exist in the **sqlhosts** file for the server. If the definition of the listen thread does not exist in the **sqlhosts** file, you must add it before you can start the listen thread dynamically. For information on adding listen threads, see the *IBM Informix Administrator's Guide*.

This function does not update the **sqlhosts** file.

This function is equivalent to the **onmode -P start server\_name** command.

## Example

The following command starts a new listen thread for a server named **ids\_serv2**:

```
EXECUTE FUNCTION task("start listen","ids_serv2");
```

### Related reference

“onmode -P: Start, stop, or restart a listen thread dynamically” on page 14-22

“stop listen argument: Stop a listen thread dynamically (SQL administration API)”

“restart listen argument: Stop and start a listen thread dynamically (SQL administration API)” on page 20-70

---

## start mirroring argument: Starts storage space mirroring (SQL administration API)

Use the **start mirroring** argument with the **admin()** or **task()** function to start mirroring for a specified dbspace, blobspace, or sbspace.

### Syntax

```
▶▶ EXECUTE FUNCTION admin (task) ("start mirroring",—"space"—);▶▶
```

Element	Description	Key Considerations
<i>space</i>	The name of the blobspace, dbspace, or sbspace.	

### Usage

This function is equivalent to the **onspaces -m** command.

### Example

The following example starts mirroring for the dbspace named **dbbsp1**:

```
EXECUTE FUNCTION task("start mirroring","dbbsp1");
```

### Related reference

“onspaces -m: Start mirroring” on page 18-21

---

## stop listen argument: Stop a listen thread dynamically (SQL administration API)

Use the **stop listen** argument with the **admin()** or **task()** function to stop an existing listen thread for a SOCTCP or TLITCP network protocol without interrupting existing connections.

### Syntax

```
▶▶ EXECUTE FUNCTION admin (task) ("stop listen",—"server_name"—);▶▶
```

Element	Description	Key Considerations
<i>server_name</i>	The name of the database server for which you want to stop a listen thread.	

## Usage

The definition of the listen thread must exist in the **sqlhosts** file.

This function does not update the **sqlhosts** file.

This function is equivalent to the **onmode -P stop server\_name** command.

## Example

The following command stops a listen thread for a server named **ids\_serv3**:

```
EXECUTE FUNCTION task("stop listen","ids_serv3");
```

### Related reference

“onmode -P: Start, stop, or restart a listen thread dynamically” on page 14-22

“start listen argument: Start a listen thread dynamically (SQL administration API)” on page 20-86

“restart listen argument: Stop and start a listen thread dynamically (SQL administration API)” on page 20-70

---

## stop mirroring argument: Stops storage space mirroring (SQL administration API)

Use the **stop mirroring** argument with the **admin()** or **task()** function to stop mirroring for a specified dbspace, blobspace, or sbspace.

## Syntax

```
▶▶ EXECUTE FUNCTION admin (task ("stop mirroring",—"space"—); ▶▶
```

Element	Description	Key Considerations
<i>space</i>	The name of the blobspace, dbspace, or sbspace.	

## Usage

This function is equivalent to the **onspaces -r** command.

## Example

The following example stops mirroring for the dbspace with the name of **dbbsp1**:

```
EXECUTE FUNCTION task("stop mirroring","dbbsp1");
```

### Related reference

“onspaces -r: Stop mirroring” on page 18-23

---

## Compress and Uncompress Operations (SQL administration API)

You can compress and uncompress the data in a table or in table fragments with SQL administration API **admin()** or **task()** functions and arguments. Compression operations apply only to the contents of data rows and the images of those data rows that appear in logical log records.

The built-in SQL administration API **admin()** or **task()** functions are defined in the **sysadmin** database of each Informix instance. By default, only user **informix** can invoke these functions. If Connect privilege on the **sysadmin** database is granted to user **root** or to **DBSA** group members, they too can invoke the SQL administration API **admin()** or **task()** functions when they are connected directly or remotely to the **sysadmin** database.

The SQL administration API **admin()** or **task()** command arguments that you can use for compress and uncompress operations in tables and table fragments are:

**enable compression**

In Versions 11.50xC4 and 11.50xC5, enables compression for the lifetime of an instance and is required before you can compress or uncompress data in a table or table fragment. (Compression is automatically enabled in later versions of Informix.) For more information, see “enable compression argument: Enable compression of a table or table fragment (SQL administration API).”

**table compression parameters**

Performs various compression operations to all fragments of a specified table. For more information, see “table or fragment arguments: Compress data and optimize storage (SQL administration API)” on page 20-90.

**fragment compression parameters**

Performs various compression operations to a single fragment or a specified set of fragments that belong to a specific table. For more information, see “table or fragment arguments: Compress data and optimize storage (SQL administration API)” on page 20-90.

**compression purge\_dictionary**

Deletes all inactive compression dictionaries or all inactive compression dictionaries that were created before a date that you specify. For more information, see “purge compression dictionary arguments: Remove compression dictionaries (SQL administration API)” on page 20-96.

Table and fragment compression operations include creating compression dictionaries, estimating compression ratios, compressing data in tables and table fragments, consolidating free space (repacking), returning free space to a dbspace (shrinking), uncompressing data, and deleting individual table and fragment compression dictionaries.

An **admin()** command returns an integer; a **task()** command returns a string.

You cannot perform compression operations in indexes.

For information on the types of data that you can compress, compression ratios, compression estimates, and compression dictionaries, as well as procedures for using compression command parameters, see the *IBM Informix Administrator's Guide*. For information on utilities and the **sysmaster** table and view that display compression information, see “syscompdicts\_full” on page 2-11.

## **enable compression argument: Enable compression of a table or table fragment (SQL administration API)**

In Informix Versions 11.50xC4 and 11.50xC5, use an SQL administration API command with the **enable compression** argument to enable the compression of data in a table or table fragment for the lifetime of a Informix instance. (Compression is automatically enabled in later versions of the server.)

## Syntax: Enable Compression

```
▶▶ EXECUTE FUNCTION 

|       |
|-------|
| admin |
| task  |

 ("enable compression") ; ▶▶
```

## Usage

You must enable compression before you can perform the first compress, uncompress, or uncompress\_offline operation. However, you can estimate compression ratios, consolidate free space (repack), and return free space to a table or fragment (shrink) without enabling compression.

## Example

The following command enables compression:

```
EXECUTE FUNCTION task("enable compression");
```

## table or fragment arguments: Compress data and optimize storage (SQL administration API)

Call SQL administration API functions with **table** or **fragment** as the initial argument and one or more specific compression arguments to create compression dictionaries, estimate compression ratios, compress data in tables and table fragments, consolidate free space (repack), return free space to a dbspace (shrink), uncompress data, and delete compression dictionaries.

### Syntax: Table Data Compression Command arguments

```
▶▶ EXECUTE FUNCTION 

|       |
|-------|
| admin |
| task  |

 ("table
```

create_dictionary		
compress		
<table border="1"><tr><td>repack</td></tr><tr><td>shrink</td></tr></table>	repack	shrink
repack		
shrink		
estimate_compression		
repack		
<table border="1"><tr><td>shrink</td></tr></table>	shrink	
shrink		
repack_offline		
shrink		
uncompress		
uncompress_offline		
purge_dictionary		

```
"); ▶▶
```

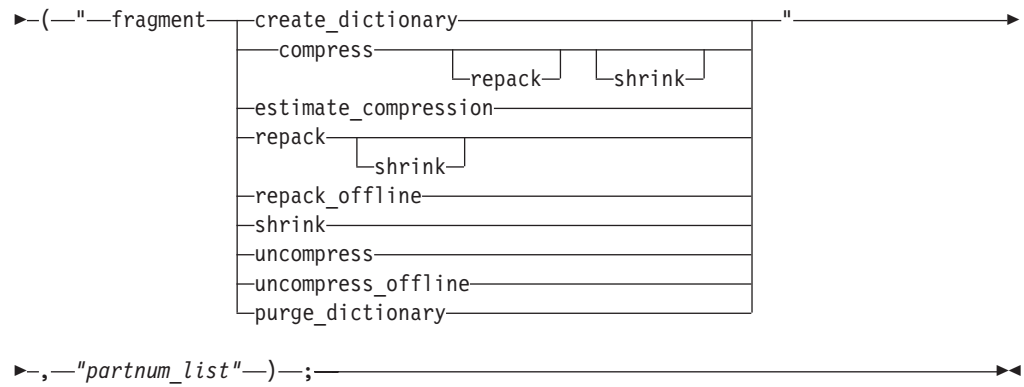
### Syntax: Fragment Data Compression Command arguments

```
▶▶ EXECUTE FUNCTION 

|       |
|-------|
| admin |
| task  |

 ▶▶
```





## Command Arguments

The following table contains a brief explanation of each argument.

*Table 20-16. Arguments for Compress and Uncompress Operations*

Argument	Description
<b>create_dictionary</b>	Builds a compression dictionary, which is a library of frequently occurring patterns and the symbol numbers that replace them in compressed rows.  After a dictionary is created, any newly inserted or updated rows will be compressed if they are compressible. Existing rows are not compressed.
<b>estimate_compression</b>	Estimates both a new compression ratio and a current ratio. The current ratio is 0.0 percent if the table is not compressed.
<b>compress</b>	Compresses all existing rows in-place, without moving them (without repacking the table).  If a compression dictionary for the target table or fragment does not exist, the compress operation also creates the dictionary.
<b>repack</b>	Consolidates free space by moving data to the front of the fragment or table.  Because the repack operation moves rows while keeping the fragment online, other queries accessing the fragment that are using an isolation level below Repeatable Read might occasionally find the same row twice or miss finding a row. To avoid this possibility, use the Repeatable Read isolation level for concurrent queries; or, instead of using the <b>repack</b> argument, use the <b>repack_offline</b> argument.
<b>repack_offline</b>	Consolidates free space by moving data to the front of the table or fragment, while holding an exclusive lock on the table or fragment. This operation prevents all other access to data until the operation is completed.
<b>shrink</b>	Returns free space at the end of a fragment or table to the dbspace, thus reducing the total size of the fragment or table.

Table 20-16. Arguments for Compress and Uncompress Operations (continued)

Argument	Description
<b>uncompress</b>	<p>Deactivates compression for new INSERT and UPDATE operations, uncompresses all compressed rows, and deactivates the compression dictionary. This operation also allocates new pages for a fragment and moves uncompressed rows that no longer fit on their original pages to the new pages.</p> <p>Because this operation moves rows while keeping the fragment online, other queries accessing the fragment that are using an isolation level below the Repeatable Read isolation level might occasionally find the same row twice or miss finding a row. To avoid this possibility, use the Repeatable Read isolation level for concurrent queries, or instead of using the <b>uncompress</b> argument, use the <b>uncompress_offline</b> argument.</p>
<b>uncompress_offline</b>	<p>Deactivates compression for new INSERT and UPDATE operations, uncompresses all compressed rows, and deactivates the compression dictionary, while holding an exclusive lock on the fragment. This prevents all other access to the fragment data until the operation is completed.</p> <p>This operation also allocates new pages for a fragment and moves uncompressed rows that no longer fit on their original pages to the new pages.</p>
<b>purge_dictionary</b>	Deletes an inactive compression dictionary, after you uncompress a table or fragment.
<b>compress repack</b>	Performs a combination of compress and repack operations.
<b>compress repack shrink</b>	Performs a combination of compress, repack, and shrink operations.
<b>compress shrink</b>	Performs a combination of compress and shrink operations.
<b>repack shrink</b>	Performs a combination of repack and shrink operations.

## Command Elements

The following table shows the elements that you can use to create compression dictionaries, estimate compression ratios, compress data in tables and table fragments, repack space, return free space to a dbspace, uncompress data, and delete compression dictionaries.

Table 20-17. Compression and Storage Optimization Command Elements

Element	Description	Key Considerations
<i>database</i>	The name of the database that contains the table you want to compress.	<p>Optional for a table.</p> <p>If you do not specify a <i>database</i>, Informix uses the current database.</p> <p>If you enter a database name, you must use the same uppercase or lowercase letters that are in system catalog tables.</p>

Table 20-17. Compression and Storage Optimization Command Elements (continued)

Element	Description	Key Considerations
<i>owner</i>	The name of the owner of the database that contains the table you want to compress.	Optional for a table.  If you do not specify an <i>owner</i> , Informix uses the current owner.  If you enter an owner name, you must use the same uppercase or lowercase letters that are in system catalog tables.
<i>partnum_list</i>	A space-separated list of partition numbers that belong to the same table.	Required for a fragment.
<i>table</i>	The name of the table that contains the data you want to compress.	Required for a table.  You must use the same uppercase or lowercase letters that are in system catalog tables.

## Usage

Informix uses the compression dictionary to compress data.

After you compress a table or fragment, Informix will automatically compress any new rows that you add to the table or fragment. If the data has changed significantly and you think that the compression dictionary might be built on older data, you should uncompress and then compress again.

The compress operation normally creates a quantity of free space on individual data and remainder pages, but the space is not consolidated at the end of the table or fragment. Instead, the space can be used to hold newly inserted rows, with the table not growing any larger until this space has been filled.

A compress operation, which only occurs online, compresses rows of a table in-place. The repack operation moves the rows. You can perform a repack operation online or offline. An online operation allows concurrent activity to occur on a table. However, this can result in *phantom rows*. (Phantom rows are rows that are initially modified or inserted during a transaction that is subsequently rolled back.)

To avoid phantom rows, you might want to repack offline, when you can afford to keep other users from accessing a table or fragment. For example, you could perform a compress operation with concurrent activity during the day, and then perform a `repack_offline` operation at night, when no concurrent activity is expected on the table.

You cannot perform an offline operation with an online operation. For example, while you can perform a combined compress repack operation, you cannot perform a combined compress repack\_offline operation. If you want to repack offline, you must do this in two steps:

1. Perform a compress operation.
2. Perform a repack\_offline operation.

Similarly you cannot perform a `repack_offline` shrink operation.

If light appends (unbuffered, unlogged insert operations) occur in a table or fragment while a repack operation is occurring, the repack operation will not complete the consolidation of space at the end of a table or fragment. The repack operation does not complete because the new extents are added in the location where the repack operation has already occurred, so space cannot be returned to the dbspace. To complete the repack process, you must run a second repack operation after light append activity has completed. This second repack operation builds on the work of the first repack operation.

The shrink operation is usually performed after a repack operation.

You can safely shrink the entire table without compromising the allocation strategy of the table. For example, if you have a fragmented table with one fragment for each day of the week and many fragments pre-allocated for future use, you can shrink the table without compromising this allocation strategy. If the table is empty, Informix shrinks the table to the initial extent size that was specified when the table was created.

Dropping or disabling indexes before you complete a `repack_offline` or `uncompress_offline` operation can decrease the amount of time that it takes the server to complete the operation. Afterwards, you can re-create or re-enable the indexes, preferably taking advantage of PDQ. Dropping or disabling the indexes and then creating or enabling them again can be faster than completing a `repack_offline` or `uncompress_offline` operation without doing this.

When you initiate a shrink operation, Informix shortens extents as follows:

- It shortens all extents except the first extent to as small a size as possible.
- If the table is entirely in the first extent (for example, because the table is an empty table), Informix does not shrink the first extent to a size that was smaller than the extent size that was specified when the table was created with the `CREATE TABLE` statement.

You can use the `MODIFY EXTENT SIZE` clause of the `ALTER TABLE` statement to reduce the current extent size. After you do this, you can rerun the shrink operation to shrink the first extent to the new extent size.

You cannot perform a `compress`, `repack`, `repack_offline`, `shrink`, `uncompress`, or `uncompress_offline` operation on a table or fragment while any of these operations is already occurring on the table or fragment.

Before you perform a `purge_dictionary` operation for tables and fragments, you must:

- Uncompress the tables and fragments.  
When you uncompress a table or fragment, Informix marks the dictionary for the table or fragment as inactive.
- Be sure that Enterprise Replication functions do not need the compression dictionaries for older logs.
- Archive any dbspace that contains a table or fragment with a compression dictionary, even if you have uncompressed data in the table or fragment and the dictionary is no longer active.

The uncompress operation has no effect on any table or fragment it is applied to that is not compressed.

After you uncompress a table or fragment, you can perform a `purge_dictionary` operation to delete the dictionary for that table or fragment.

You can also delete all compression dictionaries or all compression dictionaries that were created before and on a specified date. For information, see “purge compression dictionary arguments: Remove compression dictionaries (SQL administration API)” on page 20-96.

You can cancel a command with a **compress** or **uncompress** argument, for example, by typing CTRL-C in DB-Access.

You can reissue commands with **repack**, **repack\_offline**, **uncompress**, and **uncompress\_offline** arguments after a prior interrupted command.

Compress, repack, and uncompress operations are logged, but run in small portions.

When you perform a combination of operations in a single command, the server runs the operations in this order:

```
create_dictionary compress repack shrink
```

If you change the fragmentation strategy for a table after you perform a compression operation, the table loses its compression status and will need to be recompressed.

Queries can access data in a compressed table.

Do not drop a dbspace that Change Data Capture (CDC) API is using, if the dbspace ever contained compressed tables, because this might delete compression dictionaries that CDC still needs.

## Examples

The following command tells Informix to compress, repack, and shrink a table named **auto** in the **insurance** database of which **tjones** is the owner.

```
EXECUTE FUNCTION task("table compress repack shrink","auto",  
"insurance","tjones");
```

The following command tells Informix to uncompress the fragment with the partition number 14680071.

```
EXECUTE FUNCTION task("fragment uncompress","14680071");
```

The following command tells Informix to estimate the benefit of compressing a table named **home** in the **insurance** database of which **fgomez** is the owner.

```
EXECUTE FUNCTION task("table estimate_compression","home",  
"insurance","fgomez");
```

For more information on the output of the command, see “Output of the Estimate Compression Operation (SQL administration API)” on page 20-96.

## Output of the Estimate Compression Operation (SQL administration API)

After you run the command for estimating compression ratios, Informix displays information that shows the estimate of the compression ratio that can be achieved, along with the currently achieved compression ratio (if it exists).

Table 20-18. Information that an estimate\_compression Operation Displays

Column	Information Displayed
est	This is the estimate of the compression ratio that can be achieved with a new compression dictionary. The estimate is a percentage of space saved compared to no compression.
curr	This is the estimate of the currently achieved compression ratio. This estimate is a percentage of space saved compared to no compression. 0.0% will always appear for non-compressed fragments or tables.
change	This is the estimate of the percentage point gain (or possibly loss, although that should be rare) in the compression ratio that you could achieve by switching to a new compression dictionary. This is just the difference between est and curr.  If the table or fragment is not compressed, you can create a compression dictionary with the compress parameter. If the fragment is compressed, you must perform an uncompress or uncompress_offline operation, before you can compress.
partnum	This is the partition number of the fragment.
table	This is the full name of the table to which the fragment belongs, in format <i>database:owner.tablename</i> .

### Example

The following output shows that a .4 percent increase in saved space can occur if you recompress the first fragment. A 75.7 percent increase can occur if you compress the second fragment, which is not compressed.

```

  est  curr  change  partnum  table
-----
 75.7% 75.3% +0.4   0x00200003  insurance:bwilson.disability
 75.7%  0.0% +75.7   0x00300002  insurance:pchang.workcomp

```

Output from compression estimates for tables and fragments look the same, except that the output for a table always shows all fragments in the table, while the output for a fragment only shows information for the specified fragments.

## purge compression dictionary arguments: Remove compression dictionaries (SQL administration API)

Call the `admin()` or `task()` function with the `compression purge_dictionary` initial command to delete all inactive compression dictionaries or all inactive compression dictionaries that were created before a specified date. You must uncompress tables and fragments, which makes the dictionaries inactive, before you delete any compression dictionaries that were created for the tables and fragments.

### Syntax: Compression Purge\_Dictionary

```

▶▶—EXECUTE FUNCTION admin | task (—compression purge_dictionary—, —date—)— ; ▶▶

```

## Usage

Before you perform a `purge_dictionary` operation for tables and fragments, you must:

- Uncompress the tables and fragments.  
When you uncompress a table or fragment, Informix marks the dictionary for the table or fragment as inactive.
- Be sure that Enterprise Replication functions do not need the compression dictionaries.
- Archive any dbspace that contains a table or fragment with a compression dictionary, even if you have uncompressed data in the table or fragment and the dictionary is no longer active.

The **compression purge\_dictionary** command deletes all compression dictionaries.

The **compression purge\_dictionary** command with a date as the second argument deletes all compression dictionaries that were created before and on a specified date. You can use any date in a format that can be converted to a DATE data type based on your locale and environment. For example, you can specify 03/29/2009, 03/29/09, or Mar 29, 2009.

You can also delete a specific compression dictionary by calling the **admin()** or **task()** function with **table** or **fragment** as the initial command and **purge\_dictionary** as the next argument.

The following command tells Informix to remove all dictionaries that were created before and on July 8, 2009:

```
EXECUTE FUNCTION task("compression purge_dictionary", "07/08/2009");
```

The following command tells Informix to remove the inactive dictionary for a table named **auto** in the **insurance** database of which **tjones** is the owner.

```
EXECUTE FUNCTION task("table purge_dictionary",  
"auto", "insurance", "tjones");
```





---

## **Part 4. Appendixes**



---

## Appendix A. Files That the Database Server Uses

This appendix provides brief summaries of the files that you use when you configure and use the database server. It also includes descriptions of files (and one directory) created and used internally by the database server. For many of these files, your only responsibilities are to recognize that those files are legitimate and refrain from deleting them.

Pathnames that appear in the following format indicate files that reside on UNIX: **/directory/filename**. Pathnames that appear in the following format indicate files that reside on Windows: **\directory\filename**.

In some cases, environment variables are used to specify the initial pathname of a file. On UNIX, references to environment variables begin with a dollar sign: **\$INFORMIXDIR**. On Windows, references to environment variables begin and end with percent signs: **%INFORMIXDIR%**.

---

### Database Server Files

Table A-1 lists the database server files and the directories in which they reside.

*Table A-1. List of Files That the Database Server Uses*

Filename	Directory	Purpose	Created
af.xxx	Specified by DUMPPDIR configuration parameter	Assertion-failure information	By the database server
ac_msg.log	/tmp (UNIX) %INFORMIXDIR%\etc (Windows)	archecker message log (for Technical Support)	By the database server
ac_config.std	\$INFORMIXDIR/etc (UNIX) %INFORMIXDIR%\etc (Windows)	Template for archecker-parameter values	By the database server
bar_act.log	/tmp (UNIX) %INFORMIXDIR%\etc (Windows)	ON-Bar activity log	By ON-Bar
blutil.process_id	/tmp (UNIX) \tmp (Windows)	Error messages about the sysutils database appear in this file	By the database server
buildsmi.out (UNIX) buildsmi_out (Windows)	/tmp (UNIX) %INFORMIXDIR%\etc (Windows) %INFORMIXDIR%\etc\ buildsmi_out. %INFORMIXSERVER %(Windows)	Error messages about SMI database	By the database server

Table A-1. List of Files That the Database Server Uses (continued)

Filename	Directory	Purpose	Created
<b>concdr.sh</b>	<b>\$INFORMIXDIR /etc/conv</b> (UNIX)  <b>%INFORMIXDIR%</b> <b>\etc\conv</b> (Windows)	Converts the <b>syscdr</b> database to a format for an earlier version of the database server.	By the database server
<b>.conf.dbservername</b>		The <b>onsnmp</b> utility uses this file to obtain the database server configuration	By the database server
<b>core</b>	Directory from which the database server was invoked	Core dump	By the database server
Emergency boot files (For filenames, see “Emergency Boot Files for ON-Bar” on page A-5).	<b>\$INFORMIXDIR/etc</b> (UNIX)  <b>%INFORMIXDIR%\etc</b> (Windows)	Used in a cold restore	By ON-Bar
<b>gcore</b> (UNIX)	Specified by DUMPDIR configuration parameter	Assertion failure information	By the database server
<b>illsrta.xx</b>	<b>\$INFORMIXDIR/lib</b> (UNIX)  <b>%INFORMIXDIR%\lib</b> (Windows)	Shared libraries for the database server and some utilities	By install procedure
<b>.informix</b> (UNIX)	User's home directory	Set personal environment variables	By the user
<b>informix.rc</b> (UNIX)	<b>\$INFORMIXDIR/etc</b>	Set default environment variables for all users	By the database administrator
<b>INFORMIXTMP</b>	<b>/INFORMIXTMP</b> (UNIX)  <b>\%INFORMIXDIR%.</b> (Windows)	Temporary directory for internal files	By the database server
<b>.inf.servicename</b>	<b>/INFORMIXTMP</b> (UNIX)  <b>drive:\INFORMIXTMP</b> (Windows)	Connection information	By the database server
<b>.infos.dbservername</b>	<b>\$INFORMIXDIR/etc</b> (UNIX)  <b>%INFORMIXDIR%\etc</b> (Windows)	Connection information	By the database server
<b>.infxdirs</b>	<b>/INFORMIXTMP</b> (UNIX)  <b>drive:\INFORMIXTMP</b> (Windows)	Database server discovery file that <b>onsnmp</b> uses	By the database server
<b>InstallServer.log</b> (Windows)	<b>C:\temp</b>	Database server installation log	By the database server
ISM catalog	<b>\$INFORMIXDIR/ism</b> (UNIX)  <b>%ISMDIR%</b> (Windows)	Records saved backup objects and storage volumes that IBM Informix Storage Manager (ISM) uses	By ISM
ISM logs	<b>\$INFORMIXDIR/ism/logs</b> (UNIX)  <b>%ISMDIR%\logs</b> (Windows)	Operator alert messages, backend status, additional ISM information	By ISM

Table A-1. List of Files That the Database Server Uses (continued)

Filename	Directory	Purpose	Created
ISMversion	\$INFORMIXDIR/ism (UNIX)  %ISMDIR% (Windows)	ISM version	During installation
JVM_vpid	Specified by JVPLOG configuration parameter	Messages that the Java virtual machine generates	By the Java virtual machine
JVPLOG	Specified by JVPLOG configuration parameter	Messages from the Java virtual processor	By the database server
.jvpprops	Specified by JVPPROFILE configuration parameter	Template for Java VP properties	During installation
Message log	Specified by MSGPATH configuration parameter	Error messages and status information	By the database server
The ONCONFIG file	\$INFORMIXDIR/etc (UNIX)  %INFORMIXDIR%\etc (Windows)	Configuration information	By the database administrator
onconfig	\$INFORMIXDIR/etc (UNIX)  %INFORMIXDIR%\etc (Windows)	Default ONCONFIG file (optional)	By the database server administrator
onconfig.std	\$INFORMIXDIR/etc (UNIX)	Template for configuration- parameter values	During installation
oncfg_servername. servernum	\$INFORMIXDIR/etc (UNIX)  %INFORMIXDIR%\etc (Windows)	Configuration information for whole-system restores	By the database server
onsnmp.servername	/tmp (UNIX)  \tmp (Windows)	Log file that the <b>onsnmp</b> subagent uses	By <b>onsnmp</b>
onsrvapd.log	/tmp (UNIX)  \tmp (Windows)	Log file for the database server daemon <b>onsrvapd</b>	By <b>onsnmp</b>
revcdr.sh	\$INFORMIXDIR /etc/conv (UNIX)  %INFORMIXDIR% \etc\conv(Windows)	Reverts the <b>syscdr</b> database to an earlier format	By the database server
servicename.exp	/INFORMIXTMP (UNIX)  <i>drive</i> :\INFORMIXTMP (Windows)	Connection information	By the database server
servicename.str	/INFORMIXTMP (UNIX)  <i>drive</i> :\INFORMIXTMP (Windows)	Connection information	By the database server
shmem.xxx (UNIX)	Specified by DUMPDIR configuration parameter	Assertion-failure information	By the database server
sm_versions.std	\$INFORMIXDIR/etc (UNIX)  %INFORMIXDIR%\etc (Windows)	Identifies storage manager in use	During installation

Table A-1. List of Files That the Database Server Uses (continued)

Filename	Directory	Purpose	Created
snmpd.log	/tmp (UNIX) \\tmp (Windows)	Log file for the SNMP master agent, <b>snmpdm</b>	By <b>onsnmp</b>
sqlhosts (UNIX)	\$INFORMIXDIR/etc	Connection information; contained in the registry on Windows	During installation; modified by the database server administrator
VP.servername.nnx	/INFORMIXTMP (UNIX) drive:\INFORMIXTMP (Windows)	Connection information	By the database server
xbsa.messages	\$INFORMIXDIR /ism/applogs (UNIX) %ISMDIR%\applogs (Windows)	XBSA library call information	By ISM

## Descriptions of Files

This section provides short descriptions of the files listed in Table A-1 on page A-1.

### af.xxx

The database server writes information about an assertion failure to the **af.xxx** file. The file is stored in the directory that the DUMPDIR configuration parameter specifies. For more information, see the information on monitoring for data inconsistency in your *IBM Informix Administrator's Guide*.

### ac\_msg.log

When you use **archecker** with ON-Bar to verify a backup, it writes brief status and error messages to the ON-Bar activity log and writes detailed status and error messages to the **archecker** message log (**ac\_msg.log**). Technical Support uses the **archecker** message log to diagnose problems with backups and restores.

You specify the location of the **archecker** message log with the AC\_MSGPATH configuration parameter. For more information, see the *IBM Informix Backup and Restore Guide*.

### ac\_config.std

The **ac\_config.std** file contains the default **archecker** (archive checking) utility parameters. To use the template, copy it into another file, and modify the values. For a comprehensive list of the **archecker** parameters and how to use **archecker** with ON-Bar, see the *IBM Informix Backup and Restore Guide*.

### bar\_act.log

As ON-Bar backs up and restores data, it writes progress messages, warnings, and error messages to the ON-Bar activity log (**bar\_act.log**). You specify the location of the ON-Bar activity log with the BAR\_ACT\_LOG configuration parameter. For more information, see the *IBM Informix Backup and Restore Guide*.

## **bldutil.process\_id**

If the database server cannot build the sysutils database, it creates the **bldutil.<process\_id>** file which contains the error messages. The **process\_id** value is the process ID of the **bldutil.sh** program. To access this output file, specify **\$(RESFILE)**.

## **buildsmi.out (UNIX) or buildsmi\_out (Windows)**

If the database server cannot build the **sysmaster** database, it places a message in the message log that refers you to the output file of the **buildsmi** script, whose filename and pathname are platform-dependent.

On UNIX, the file specification is

**/tmp/buildsmi.out**

On Windows, the file specification is

**%INFORMIXDIR%\etc\buildsmi\_out.%INFORMIXSERVER%**

Here **%INFORMIXSERVER%** is the name of the Informix instance. This file provides information about why the build failed. For information about the **sysmaster** database, refer to Chapter 2, “The sysmaster Database.”

## **concdr.sh**

To convert the **syscdr** database from 7.31, 9.20, 9.21, 9.3 or 9.4 to 10.0 format, run the **concdr.sh** script on UNIX or the **concdr.bat** script on Windows. For details, see the *IBM Informix Migration Guide*.

## **.conf.dbservername**

The **.conf.dbservername** file is created when you initialize the database server. The **onsnmp** utility queries this file to find out the configuration status of the database server. Do not delete this file.

The **.conf.dbservername** file contains information on shared memory and configuration that allows shared-memory clients to connect to the database server when they use utilities such as **onstat** or **onmode**.

## **core**

The **core** file contains a core dump caused by an assertion failure. The database server writes this file to the directory from which the database server was invoked. For more information on monitoring for data inconsistency, see the chapter on consistency checking in the *IBM Informix Administrator's Guide*.

## **Emergency Boot Files for ON-Bar**

The ON-Bar emergency boot files contain the information needed to perform a cold restore, and are updated after every backup. For details, see the *IBM Informix Backup and Restore Guide*.

The filename for the Informix emergency boot file is **ixbar.servernum**.

## gcore.xxx (UNIX)

The database server writes information about an assertion failure to the **gcore.xxx** file. The file is stored in the directory specified by the DUMPPDIR configuration parameter. For more information on monitoring for data inconsistency, see the chapter on consistency checking in the *IBM Informix Administrator's Guide*.

## illsrta.xx

The **illsrta.xx** files are shared libraries that the database server and some database server utilities use. The shared libraries, if supported on your platform, are installed in **\$INFORMIXDIR/lib** or **%INFORMIXDIR%\lib**.

The naming convention of the Informix shared library filename is as follows:

*illsrta.xx*

<i>lll</i>	library class (for example, asf or smd)
<i>s</i>	library subclass (d=DSA; s=standard)
<i>rr</i>	major release number (for example, 07 or 08)
<i>a</i>	library version ID (for example, a or b)
<i>xx</i>	shared-library filename extension (for example, so)

### UNIX Only:

Symbolic links to these files are automatically created in **/usr/lib** when the products are installed on your computer. The symbolic links to the shared libraries in **/usr/lib** are automatically created by the product installation procedures. However, if your **\$INFORMIXDIR** is not installed using the standard installation method (for example, your **\$INFORMIXDIR** is NFS-mounted from another computer), you or your system administrator might need to create manually the symbolic links of the shared libraries in **/usr/lib**.

## ~/.informix

The **~/.informix** file is the *private-environment file*. Users can create this file and store it in their home directory. The *IBM Informix Guide to SQL: Reference* discusses the environment-configuration files.

## informix.rc (UNIX)

The **/informix.rc** file is the *environment-configuration file*. You can use it to set environment variables for all users of IBM Informix products. The *IBM Informix Guide to SQL: Reference* discusses the environment-configuration files.

## INFORMIXTMP

The **INFORMIXTMP** directory is an *internal database server directory*. During initialization, the database server creates this directory (if it does not exist yet) for storing internal files that must be local and relatively safe from deletion. The **onsnmp** utility uses the files in the **INFORMIXTMP** directory.



## **.inf.servicename**

The database server creates the **.inf.servicename** file if any DBSERVERNAME or DBSERVERALIASES uses a shared-memory connection type. The database server removes the file when you take the database server offline. The name of this file is derived from the servicename field of the **sqlhosts** file or registry.

The database server keeps information about client/server connections in this file. You do not use the **.inf.servicename** file directly. You only need to recognize that it is a legitimate file when it appears in the **INFORMIXTMP** directory.

If this file is accidentally deleted, you must restart the database server.

## **.infos.dbservername**

The database server creates the **.infos.dbservername** file when you initialize shared memory and removes the file when you take the database server offline. This file resides in **\$INFORMIXDIR/etc** or **%INFORMIXDIR%\etc**. The name of this file is derived from the DBSERVERNAME parameter in the ONCONFIG configuration file.

The **.infos.dbservername** file contains information on shared memory and configuration that allows shared-memory clients to connect to the database server when they use utilities such as **onstat** or **onmode**. Do not delete this file.

## **.infxdirs**

The database server maintains an **.infxdirs** file in the **INFORMIXTMP** directory. This file contains a line for every **INFORMIXDIR** from which a database server has been launched. If you remove the **.infxdirs** file, **onsnmp** cannot discover any database servers until the next time you restart the database server. Each time you restart the database server, it re-creates the **.infxdirs** file.

## **InstallServer.log (Windows)**

The database server creates the **InstallServer.log** during installation.

## **ISM Catalog**

ISM creates the ISM catalog during the **ism\_startup** initialization. The ISM catalog records information about backup and restore save sets and about storage volumes that the storage manager uses. The ISM catalog records are stored in the **mm**, **index**, and **res** files in the **\$INFORMIXDIR/ism** or **%ISMDIR%\ism** directory. For more information, see the *IBM Informix Storage Manager Administrator's Guide*.

## **ISM Logs**

ISM creates several logs during ON-Bar backup and restore operations. The message window in the ISM Administrator GUI displays messages from these logs.

<b>Log</b>	<b>Description</b>
<b>daemon.log</b>	ISM backend status

### **messages**

Operator alert messages

### **summary**

Additional ISM information

For more information, see the *IBM Informix Storage Manager Administrator's Guide*.

## **ISMversion**

The **ISM version** file, which is installed with the database server, identifies the ISM version. Do not edit this file.

## **JVM\_vpid file**

The JVM\_vpid file is a log file, where vp\_id is the process ID of the Java virtual processor. For more information, see the *J/Foundation Developer's Guide*.

## **JVPLOG**

When JVPDEBUG is set to 1, the database server writes tracing messages to the JVPLOG file. You can adjust the tracing level. On UNIX, you can have multiple JVPLOG files, one for each JVP virtual processor. On Windows, only one JVPLOG file exists. To obtain the JVP IDs, use the **onstat -g glo** command. For more information, see *J/Foundation Developer's Guide*.

## **.jvpprops**

The **.jvpprops** file sets the Java virtual processor properties. Copy the **.jvpprops.template** to a new file named **.jvpprops**, and modify the values. For more information, see *J/Foundation Developer's Guide*.

## **Message Log**

The database server writes status and error information to the message-log file. You specify the filename and location of the message log with the MSGPATH configuration parameter. For more information, refer to "MSGPATH Configuration Parameter" on page 1-99.

## **onconfig.std**

The **onconfig.std** file serves as the template for creating the ONCONFIG configuration file. To use the template, copy it to another file and modify the values.

**Important:** Do not modify or delete the **onconfig.std** file. If you omit a parameter value in your copy of the configuration file, the database server either uses default values in **onconfig.std** template file or calculates values based on other parameter values.

For a comprehensive list of the ONCONFIG parameters, see Chapter 1, "Configuration Parameters," on page 1-1.

## The ONCONFIG File

The *current configuration file* is the `%INFORMIXDIR%\etc\%ONCONFIG%` or `$INFORMIXDIR/etc/$ONCONFIG` file. The database server uses the ONCONFIG file during initialization.

If you start the database server with `oninit` and do not explicitly set the **ONCONFIG** environment variable, the database server looks for configuration values in the **onconfig.std** file. If no **onconfig.std** file exists, the database server returns the following error message:

```
WARNING: Cannot access configuration file $INFORMIXDIR/etc/$ONCONFIG.
```

For more information on the order of files where the database server looks for configuration values during initialization, refer the material on initializing the database server in the *IBM Informix Administrator's Guide*.

For more information on setting up your ONCONFIG file, refer to the materials on installing and configuring the database server in the *IBM Informix Administrator's Guide*.

## onconfig

The **onconfig** file is an optional file that you create in the `$INFORMIXDIR/etc` or `%INFORMIXDIR%\etc` directory. The **onconfig** file is the default configuration file if the **ONCONFIG** environment variable is not set. For more information, refer to processing the configuration file in the *IBM Informix Administrator's Guide*.

To create the **onconfig** file, you can copy **onconfig.std** or one of your customized configuration files. For more information on setting up your **ONCONFIG** file, refer to installing and configuring the database server in the *IBM Informix Administrator's Guide*.

## oncfg\_servername.servernum

The database server creates the **oncfg\_servername.servernum** file in the `$INFORMIXDIR/etc` or `%INFORMIXDIR%\etc` directory when you initialize disk space. The database server updates the file every time that you add or delete a dbspace, a logical-log file, or a chunk. The database server uses the **oncfg\_servername.servernum** file when it salvages logical-log files during a whole-system restore. The database server derives the name of this file from the values of the **DBSERVERNAME** and **SERVERNUM** parameters in the ONCONFIG configuration file.

The database server uses the **oncfg\_servername.servernum** files, so do not delete them. For more information, refer to creating the **oncfg\_servername.servernum** file in the *IBM Informix Administrator's Guide* and the *IBM Informix Backup and Restore Guide*.

## onsnmp.servername

The **onsnmp** subagent uses this log file. For more information, see the *IBM Informix SNMP Subagent Guide*.

This log file is called **onsnmp.servername** on Informix.

## onsrvapd.log

The **onsrvapd** daemon uses this log file. For more information, see the *IBM Informix SNMP Subagent Guide*.

## revcdr.sh

To revert the **syscdr** database from 10.0 to 9.4, 9.3, 7.31, 9.20, or 9.21 format, run the **revcdr.sh** script on UNIX or the **revcdr.bat** script on Windows. For details, see the *IBM Informix Migration Guide*.

## shmem.xxx (UNIX)

The database server writes information about an assertion failure to the **shmem.xxx** file. The file is stored in the directory that the DUMPPDIR configuration parameter specifies. For more information on monitoring for data inconsistency, see the chapter on consistency checking in the *IBM Informix Administrator's Guide*.

## sm\_versions.std

The **sm\_versions.std** file is a template for the **sm\_versions** file that you create. The **sm\_versions** file contains a line identifying the current storage-manager version.

The storage manager uses the data in the **sm\_versions** file (no **.std** suffix). To update the storage-manager version, edit the **sm\_versions** file and then run the **ism\_startup** command. For more information, see the *IBM Informix Backup and Restore Guide*.

## snmpd.log

The SNMP master agent, **snmpdm** uses this log file. For more information, see the *IBM Informix SNMP Subagent Guide*.

## sqlhosts

### UNIX Only:

The **sqlhosts** file is the *connectivity file* on UNIX platforms. It contains information that lets an IBM Informix client connect to an IBM Informix database server. For more information on the **sqlhosts** file, see client/server communications in the *IBM Informix Administrator's Guide*.

### Windows Only:

On Windows, the connectivity information is in the **HKEY\_LOCAL\_MACHINE\SOFTWARE\INFORMIX\SQLHOSTS** key in the Windows registry.

## VP.servername.nnx

The database server creates the **VP.servername.nnx** file, if needed, when you initialize shared memory. The name of this file comes from DBSERVERNAME or DBSERVERALIASES in the ONCONFIG file, the VP number (**nn**), and an internal identifier (**x**).

The database server keeps information about client/server connections in the `VP.servername.nnx` file. You do not use the file directly. You only need to recognize that it is a legitimate file.

If this file is accidentally deleted, you must restart the database server.

## **xbsa.messages**

The `xbsa.messages` log contains XBSA library call information. ON-Bar and ISM use XBSA to communicate with each other. Technical Support would use the `xbsa.messages` log to diagnose problems with ON-Bar and ISM communications.



---

## Appendix B. Troubleshooting errors

Occasionally, a series of events causes the database server to return unexpected error codes.

You can use the following diagnostic tools to gather information for troubleshooting errors:

- **onmode -I**
- tracepoints

---

### Collecting Diagnostics using **onmode -I**

To help collect additional diagnostics, you can use **onmode -I** to instruct the database server to perform the diagnostics collection procedures that the *IBM Informix Administrator's Guide* describes. To use **onmode -I** when you encounter an error number, supply the *iserrno* and an optional session ID. For more information about **onmode**, see Chapter 14, "The onmode utility," on page 14-1.

---

### Creating Tracepoints

*Tracepoints* are useful in debugging user-defined routines written in C. You can create a user-defined tracepoint to send special information about the current execution state of a user-defined routine.

Each tracepoint has the following parts:

- A *trace* groups related tracepoints together so that they can be turned on or off at the same time.  
You can either use the built-in trace called **\_myErrors** or create your own. To create your own trace, you insert rows into the **systracees** system catalog table.
- A *trace message* is the text that the database server sends to the tracing-output file.  
You can store internationalized trace messages in the **systracemsgs** system catalog table.
- A *tracepoint threshold* determines when the tracepoint executes.

By default, the database server puts all trace messages in the trace-output file in the **tmp** directory with the following filename:

```
session_num.trc
```

For more information on tracing user-defined routines, see the *IBM Informix DataBlade API Programmer's Guide*.





---

## Appendix C. Event Alarms

The database server provides a mechanism for automatically triggering administrative actions based on an event that occurs in the database server environment. This mechanism is the event-alarm feature. Events can be informative (for example, Backup Complete) or can indicate an error condition that requires your attention (for example, Unable to Allocate Memory).

---

### Using ALARMPROGRAM to Capture Events

On UNIX, use the **alarmprogram.sh** and on Windows, use the **alarmprogram.bat** shell script, for handling event alarms and starting automatic log backups. For the setup instructions, see “ALARMPROGRAM Configuration Parameter” on page 1-35.

To automate logical-log backups only, two ready-made scripts are provided: **log\_full.[sh | bat]** and **no\_log.[sh | bat]**. Set ALARMPROGRAM to the full path name of the script. For information, see “ALARMPROGRAM Configuration Parameter” on page 1-35.

### Setting ALRM\_ALL\_EVENTS

You can set ALRM\_ALL\_EVENTS to specify whether ALARMPROGRAM runs for all events that are logged in the MSGPATH or only specified noteworthy events (events greater than severity 1).

### Writing Your Own Alarm Script

Alternatively, you can write your own shell script, batch file, or binary program that contains the event-alarm parameters. When an event occurs, the database server invokes this executable file and passes it the event-alarm parameters (see Table C-1 on page C-4). For example, your script can use the **\_id** and **\_msg** parameters to take administrative action when a table failure occurs. Set ALARMPROGRAM to the full pathname of this executable file.

### Customizing the ALARMPROGRAM Scripts

Follow these steps to customize the **alarmprogram.[sh | bat]** script. You can use **alarmprogram.[sh | bat]** instead of **log\_full.[sh | bat]** to automate log backups.

**To customize the ALARMPROGRAM scripts:**

1. Change the value of ADMINMAIL to the email address of the database server administrator.
2. Change the value of PAGERMAIL to the pager service email address.
3. Set the value of the parameter MAILUTILITY with **/usr/bin/mail** for UNIX and **\$INFORMIXDIR/bin/ntmail.exe** for Windows.
4. To automatically back up logical logs as they fill, change BACKUP to yes. To stop automatic log backups, change BACKUP to any value other than yes.
5. In the ONCONFIG file, set ALARMPROGRAM to the full pathname of **alarmprogram.[sh | bat]**.

6. Restart the database server.

Alarms with a severity of 1 or 2 do not write any messages to the message log nor send email. Alarms with severity of 3 or greater send email to the database administrator. Alarms with severity of 4 and 5 also notify a pager via email.

## Precautions for Foreground Operations in Alarm Scripts

To ensure continuous server availability, do not run certain foreground operations in an alarm script.

When the server invokes an alarm script, the server sometimes waits for the script to complete before proceeding. For example:

- When an alarm is invoked because of a fatal error, the server waits for the script to finish writing information to the error log. In certain situations, alarm events 5 and 6 are run in the foreground.
- Some Enterprise Replication event alarms run in the foreground, such as event alarms 31, 34, 37, and 39.

Because the server might need to wait for the alarm program script to finish, do not run the following operations in the foreground in an alarm script:

- An onmode command that forces user connections off the server such as `onmode -u` or `onmode -yuk`. These kinds of onmode commands can cause a deadlock between the server and the alarm script because the server might wait for the alarm script to complete while the alarm script that executed the onmode command waits for the user sessions to shut down, and one of those sessions is running the alarm script itself.
- Operations that might take a long time to complete or that have a highly variable run time. Operations that take a long time to complete can cause the server to appear as if it is not responding while the operation is running.

If you need to run the above operations in an alarm script, run them in the background using one of the following operating system utilities:

**On UNIX:** Use the `nohup` utility. For example, `nohup onmode -yuk &` instructs `nohup` to continue running the command even if its parent terminates and the ampersand, `&`, runs the command in the background so it will not block execution of the alarm program script itself.

**On Windows:** Use the `start` utility with the `/B` flag. For example, `start /B onmode -yuk`.

## Interpreting event alarm messages

Some of the events that the database server reports to the message log cause it to invoke the alarm program. The class messages indicate the events that the database server reports.

The database server reports a nonzero exit code in the message log. In the alarm program, set the `EXIT_STATUS` variable to 0 for successful completion and to another number for a failure.

For example, if a thread attempts to acquire a lock, but the maximum number of locks that `LOCKS` specifies has already been reached, the database server writes the following message to the message log:

```

10:37:22 Checkpoint Completed: duration was 0 seconds.
10:51:08 Lock table overflow - user id 30032, rstcb 10132264
10:51:10 Lock table overflow - user id 30032, rstcb 10132264
10:51:12 Checkpoint Completed: duration was 1 seconds.

```

When the database server invokes the **alarmprogram.[sh | bat]** program or your alarm program, the database server generates a message that describes the severity and class of the event. If the severity is greater than 2, the message takes the following format:

Action	Message
A reasonably severe server event	Severity: 3 Class ID: 21 Class msg: Database server resource overflow: 'Locks'. Specific msg: Lock table overflow - user id 30032, rstcb 10132264 See Also: # optional message
The message that appears at the end of each e-mailed message	This e-mail was generated by the server ALARMPROGRAM script on <i>servername</i> because something untoward just happened to <i>eventname</i> .

---

## Events in the **ph\_alert** Table

All event alarms that are generated are inserted in the **ph\_alert** table in the **sysadmin** database.

You can query the **ph\_alert** table on local or remote server to view the recent event alarms for that server. You can write SQL scripts based on the **ph\_alert** table to handle event alarms instead of using the scripts controlled by the ALARMPROGRAM configuration parameter.

By default, alerts remain in the **ph\_alert** table for 15 days before being purged.

### Example

The following example shows an event alarm in the **ph\_alert** table:

```

SELECT * FROM ph_alerts WHERE alert_object_type=ALARM;

id 23717
alert_task_id 15
alert_task_seq 3201
alert_type INFO
alert_color YELLOW
alert_time 2009-09-21 12:51:58
alert_state NEW
alert_state_chang+ 2009-09-21 12:51:58
alert_object_type ALARM
alert_object_name 23
alert_message Logical Log 3202 Complete, timestamp: 0xb734f89.
alert_action_dbs sysadmin
alert_action

```

### Related reference

“The ph\_alert Table” on page 3-5

“Event Alarm Parameters”

---

## Event Alarm Parameters

Event alarms have five parameters that describe each event.

The following table lists the parameters that are part of event alarm.

Table C-1. Event Alarm Parameters

Parameter	Description	Data Type
<b>severity</b>	The severity of the event.	integer
<b>class_id</b>	A numeric identifier that classifies the type of event that has occurred.	integer
<b>class_msg</b>	A brief messages that describes the classification of the event.	string
<b>specific_msg</b>	Specific messages that describes the event that occurred.	string
<b>see_also</b>	A reference to a file that contains additional information about the event.	string

## Event Severity

An event severity code is a numeric indication of the seriousness of an event. Every event that is included in the message log contains a severity code. The event severity code is the first parameter that is sent to the alarm program. In the **ph\_alert** table, the event severity is reflected by a combination of the alert color and the alert type. The event severity codes are listed in the following table.

Table C-2. Event Severity Codes

Severity	Description
1	<b>Not noteworthy.</b> The event (for example, date change in the message log) is not reported to the alarm program unless ALRM_ALL_EVENTS configuration parameter is enabled.  In the <b>ph_alert</b> table, the alert color is GREEN and the alert type is INFO.
2	<b>Information.</b> No error has occurred, but some routine event completed successfully (for example, checkpoint or log backup completed).  In the <b>ph_alert</b> table, the alert color is YELLOW and the alert type is INFO.
3	<b>Attention.</b> This event does not compromise data or prevent the use of the system; however, the event warrants your attention. For example, one chunk of a mirrored pair goes down. An email is sent to the system administrator.  In the <b>ph_alert</b> table, the alert color is YELLOW and the alert type is WARNING.
4	<b>Emergency.</b> Something unexpected occurred that might compromise data or access to data. For example an assertion failure, or <b>oncheck</b> reports data corrupt. Take action immediately. The system administrator is paged when this event severity occurs.  In the <b>ph_alert</b> table, the alert color is RED and the alert type is ERROR.

Table C-2. Event Severity Codes (continued)

Severity	Description
5	<b>Fatal.</b> Something unexpected occurred and caused the database server to fail. The system administrator is paged when this event severity occurs.  In the <b>ph_alert</b> table, the alert color is RED and the alert type is ERROR.

### Class ID

The class ID is an integer that identifies the event that causes the database server to run your alarm program. The class ID is the second parameter that the database server displays in your alarm program.

The class ID is stored in the **alert\_object\_name** column in the **ph\_alert** table.

### Class Message

The class message is a text message briefly describes, or classifies, the event that causes the database server to run your alarm program. The class messages is the third parameter that the database server displays in your alarm program.

### Specific Message

The specific message is a text messages the describes in more detail the event that causes the database server to run your alarm program. The specific message is the fourth parameter that the database server displays in your alarm program. For many alarms, the text of this message is the same as the message that is written to the message log for the event.

The specific message is stored in the **alert\_message** column in the **ph\_alert** table.

### See Also Paths

For some events, the database server writes additional information to a file when the event occurs. The path name in this context refers to the path name of the file where the database server writes the additional information.

#### Related concepts

“Events in the **ph\_alert** Table” on page C-3

---

## Event Alarm IDs

The class ID for event alarms indicates the type of event.

The following table lists event alarm IDs and messages or where to find more information. Alarms with a severity of 4 and 5 have additional explanations and user actions.

Table C-3. Event Alarms

ID	Severity	Messages	Explanation
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>Page allocation error on 'object'</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>Row allocation error on 'object'</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>Slot allocation error for 'object'</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error prevented the database server to find the next possible data page in this tblspace.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>Dropping wrong TBLSpace, requested <i>tblspace_name</i> != actual <i>tblspace_name</i></p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error which may have been caused due to data corruption prevented the database server from altering the bitmap pages for this partition.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>[3] An internal error which may have been caused due to corrupted bitmap pages as the database server is still in the process of converting them.</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error which may have been caused due to unconverted bitmap pages.</p>	
1	4	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>Page Check Error in <i>object</i></p>	<p>The database server detected inconsistencies while checking a page that was being read into internal buffers.</p> <p><b>Online log:</b> Assertion failure or assertion warning with a description of the problem.</p> <p><b>Server state:</b> Online or offline, depending on how serious the problem is.</p> <p><b>User action:</b> Follow the suggestions in the online log. Typically, you should run the <b>oncheck</b> utility on the table mentioned in the class message.</p>
1	4	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>Bad rowid <i>rowid</i></p>	<p>The database server detected an invalid row ID.</p> <p><b>Online log:</b> Assertion warning with a description of where the problem was found.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Run the <b>oncheck</b> utility with the <b>-CI</b> option on the table mentioned in the class message and repair the index.</p>
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>Closing TBLSpace <i>tblspace_name</i></p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>Cannot recreate index <i>index_name</i> for partnum <i>partition_number</i>, iserrno = <i>error_number</i></p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error occurred while the database server was trying to initialize the type of set read operation.</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error occurred while the database server was trying to read records from the tblspace's pages</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error occurred while the database server was trying to read the current record.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error occurred while the database server was trying to initialize the set read buffer.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error occurred while the database server was trying to set the new mode on the bitmap page.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error occurred while the database server was attempting to convert bitmap pages to the correct format.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error occurred while the database server was trying to modify the bitmap pages during light append operation.</p>	



Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error occurred while the database server was trying to perform light scan operation.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error occurred while the database server was trying to perform light scan I/O operation.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to validate light append buffer.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to write the next record to the page in the light append buffer.</p>	
1	4	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to open a light append for a tblspace.</p>	<p>The server encountered an internal error during a light append operation on a tblspace.</p> <p><b>Online log:</b> Assertion failure.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
1	4	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to load the first bitmap page for a light append operation.</p>	<p>The database server encountered an internal error during a light append operation.</p> <p><b>Online log:</b> Assertion Failure : Light Append(Redo/Undo): Can't find bitmap page</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
1	4	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to write the cached bitmap pages for a light append operation.</p>	<p>The database server encountered an internal error during a light append operation.</p> <p><b>Online log:</b> Assertion failure.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
1	2	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal deadlock condition was caught by the Lock Manager in the database server.</p>	
1	2	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal deadlock condition was caught by the Lock Manager in the database server.</p>	
1	4	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to map the logical page number in the tblspace to its physical location in the chunk.</p>	<p>The database server could not access a table because of an inconsistency between the physical page and its logical page number.</p> <p><b>Online log:</b> Assertion failure with the page information.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Run the <b>oncheck -cDI</b> command on the table mentioned in the class message, fix any issues reported, and then retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to allocate the alter information.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to prepare the list of operations to be performed on a compressed row.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to insert an operation in the list of operations based on the offset in the row where the new operation points to.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it detected an inconsistency with the operation list.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to free the partition header page.</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
1	3 or 4	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to validate the partition header page.</p>	<p>The database server cannot access a table because of a validation error for the tblspace page.</p> <p><b>Online log:</b> Assertion with details about the table.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Examine the online log for information about the specified table. Run the <b>oncheck -pt</b> command on the table and correct any errors found. Retry the original operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to update the special columns list during an alter table command processing.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to log the completion of the alter and remove the associated version information from the tblspace's header page.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it detected a buffer inconsistency.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to construct a forwarded row into a single tuple.</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to read the data from a partition into the set read buffer.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to read the data row for a given rowid.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to alter the row in memory to the latest schema.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to undo the alter of a bitmap page.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to undo the addition of special column descriptors from the tblspace's header page.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to undo the addition of the new version to a partition.</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to allocate the file descriptor for a partnum.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it tried to free the file descriptor for a partnum.</p>	
1	3	<p><b>Class message:</b></p> <p>Table failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>Error updating table record.</p>	
2	3 or 4	<p><b>Class message:</b></p> <p>Index failure: 'dbname:"owner".tablename:idxname'</p> <p><b>Specific message:</b></p> <p>Fragid <i>fragment_id</i>, Rowid <i>rowid</i> not found for delete in partnum <i>partition_number</i></p>	<p>A DELETE operation failed because the database server could not find the record to be deleted in an index.</p> <p><b>Online log:</b> Assertion indicating that a DELETE operation failed and details of the table and index where the problem occurred.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Run the <b>oncheck -cI</b> command on specified table and index and correct any errors found. Retry the original operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
2	3	<p><b>Class message:</b></p> <p>Index failure: 'dbname:"owner".tablename:idxname'</p> <p><b>Specific message:</b></p> <p>An internal error was raised due to an inconsistency in the index which is preventing the database server to position on the first record in that index.</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
2	3	<p><b>Class message:</b></p> <p>Index failure: 'dbname:"owner".tablename:idxname'</p> <p><b>Specific message:</b></p> <p>An internal error was raised due to an inconsistency in the index which is preventing the database server to read ahead pages in that index.</p>	
2	4	<p><b>Class message:</b></p> <p>Index failure: 'dbname:"owner".tablename-idxname'</p> <p><b>Specific message:</b></p> <p>Page Check Error in <i>object</i></p>	<p>The database server detected inconsistencies with an index.</p> <p><b>Online log:</b> Various messages depending on where the issue was detected. For example: Possible inconsistencies in a DBSpace TBLSpace Run 'oncheck -cD' on all DBSpace TBLSpaces</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Examine the online log file and execute the recommended <b>oncheck</b> command.</p>
2	3	<p><b>Class message:</b></p> <p>Index failure: 'dbname:"owner".tablename:idxname'</p> <p><b>Specific message:</b></p> <p>An internal error occurred during batched index read because the database server had an invalid index key item.</p>	
2	3	<p><b>Class message:</b></p> <p>Index failure: 'dbname:"owner".tablename:idxname'</p> <p><b>Specific message:</b></p> <p><i>index_page</i> log record too large to fit into the logical log buffer. Recommended minimum value for LOGBUFF is <i>number</i>.</p>	
2	3	<p><b>Class message:</b></p> <p>Index failure: 'dbname:"owner".tablename:idxname'</p> <p><b>Specific message:</b></p> <p>Comparison based on locale '<i>locale_name</i>' failed</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
2	3	<p><b>Class message:</b></p> <p>Index failure: 'dbname:"owner".tablename:idxname'</p> <p><b>Specific message:</b></p> <p>Comparison failed</p>	
2	4	<p><b>Class message:</b></p> <p>Index failure: 'dbname:"owner".tablename:idxname'</p> <p><b>Specific message:</b></p> <p>An internal error occurred while the database server was trying to add a new item to the index.</p>	<p>The database server could not insert a record into an index.</p> <p><b>Online log:</b> Assertion specifying the index and the recommended <b>oncheck</b> command to run.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Examine the online log file and run the recommended <b>oncheck</b> command.</p>
2	4	<p><b>Class message:</b></p> <p>Index failure: 'dbname:"owner".tablename:idxname'</p> <p><b>Specific message:</b></p> <p>An internal error was raised due to an inconsistency in the index which is preventing the database server to position at the correct item in the index.</p>	<p>The database server could not retrieve the correct item in the index because of an inconsistency in the index.</p> <p><b>Online log:</b> Assertion specifying the index and the recommended <b>oncheck</b> command to run.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Examine the online log file and run the recommended <b>oncheck</b> command.</p>
2	3	<p><b>Class message:</b></p> <p>Index failure: 'dbname:"owner".tablename:idxname'</p> <p><b>Specific message:</b></p> <p>Cannot drop index <i>index_name</i> for partnum <i>partition_number</i>, iserrno = <i>error_number</i></p>	
2	3	<p><b>Class message:</b></p> <p>Index failure: 'dbname:"owner".tablename:idxname'</p> <p><b>Specific message:</b></p> <p>An internal error occurred while the database server was trying to mark an index key descriptor as bad.</p>	



Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
2	4	<p><b>Class message:</b></p> <p>Index failure: 'dbname:"owner".tablename:idxname'</p> <p><b>Specific message:</b></p> <p>An internal error occurred while the database server was trying to delete an item from the index.</p>	<p>The database server could not delete a record from an index.</p> <p><b>Online log:</b> Assertion specifying the index and the recommended <b>oncheck</b> command to run.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Examine the online log file and run the recommended <b>oncheck</b> command.</p>
3	3	<p><b>Class message:</b></p> <p>Blob failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>tb_sockid in blob descriptor is corrupted. Current table is 'dbname:"owner".tablename'</p>	
3	3	<p><b>Class message:</b></p> <p>Blob failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>Incorrect BLOB stamps.</p>	
3	4	<p><b>Class message:</b></p> <p>Blob failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>BLOB Page Check error at <i>dbspace_name</i></p>	<p>The check that the database server performs on pages as they are moved around between disk and memory failed.</p> <p><b>Online log:</b> Assertion describing the error.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
3	3	<p><b>Class message:</b></p> <p>Blob failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error occurred while trying to read a blob from a table.</p>	
3	3	<p><b>Class message:</b></p> <p>Blob failure: 'dbname:"owner".tablename'</p> <p><b>Specific message:</b></p> <p>An internal error occurred while trying to copy a blob from a table.</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
4	4	<p><b>Class message:</b></p> <p>Chunk is offline, mirror is active: <i>chunk_number</i></p> <p><b>Specific message:</b></p> <p>I/O error, <i>error_number</i> Chunk '<i>chunk_number</i>' -- Offline</p>	<p>An error has occurred reading from or writing to a chunk. The database server has taken the chunk offline and switched to performing all I/O operations on the active mirrored chunk.</p> <p><b>Online log:</b> Assertion describing the error encountered.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Examine the online log for information and fix the error. Run the <b>onspaces -s</b> command to recover the offline chunk. Retry the original operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
4	3 or 4	<p><b>Class message:</b></p> <p>Chunk is offline, mirror is active: <i>chunk_number</i></p> <p><b>Specific message:</b></p> <p>An internal error occurred during physical I/O because the chunk was not opened.</p>	<p>The database server cannot access a chunk and switched to performing all I/O operations on the active mirrored chunk.</p> <p><b>Online log:</b> Assertion describing the error and information about the chunk where the problem encountered</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Based on the information contained in the online log, fix any permission or similar errors and recover the mirror using the <b>onspaces</b> utility. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
4	3	<p><b>Class message:</b></p> <p>Chunk is offline, mirror is active: <i>chunk_number</i></p> <p><b>Specific message:</b></p> <p>I/O error, <i>error_number</i> Chunk '<i>chunk_number</i>' -- Offline (sanity)</p>	
4	3	<p><b>Class message:</b></p> <p>Chunk is offline, mirror is active: <i>chunk_number</i></p> <p><b>Specific message:</b></p> <p>Chunk failed sanity check</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
4	3	<p><b>Class message:</b></p> <p>Chunk is offline, mirror is active: <i>chunk_number</i></p> <p><b>Specific message:</b></p> <p>Mirror Chunk <i>chunk_number</i> added to space '<i>space_number</i>'. Perform manual recovery.</p>	
5	4	<p><b>Class message:</b></p> <p>Dbospace is offline: '<i>dbospace_name</i>'</p> <p><b>Specific message:</b></p> <p>Chunk <i>chunk_number</i> is being taken OFFLINE.</p>	<p>The database server took a dbospace offline because of an error in accessing a chunk.</p> <p><b>Online log:</b> Assertion failure if the dbospace was a critical dbospace, such as the rootdbs. Assertion warning if the dbospace is not critical. Both provide information about the chunk and dbospace being taken offline.</p> <p><b>Server state:</b> Online if a non-critical media failure. Offline if a critical media failure.</p> <p><b>User action:</b> Examine the online log file and fix the underlying problem that caused the dbospace to be taken offline. A restore of the dbospace might be necessary.</p>
5	4	<p><b>Class message:</b></p> <p>Dbospace is offline: '<i>dbospace_name</i>'</p> <p><b>Specific message:</b></p> <p>WARNING! Chunk <i>chunk_number</i> is being taken OFFLINE for testing.</p>	<p>The database server has taken a dbospace offline as a result of an <b>onmode</b> command.</p> <p><b>Online log:</b> Assertion warning indicating that the dbospace has been taken offline.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> None.</p>
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: '<i>message</i>'</p> <p><b>Specific message:</b></p> <p>Pool not freed. pool name:<i>pool_name</i>, address:<i>address</i></p>	
6	4	<p><b>Class message:</b></p> <p>Internal subsystem failure: '<i>message</i>'</p> <p><b>Specific message:</b></p> <p>CDR Grouper FanOut thread is aborting</p>	<p>A problem occurred with Enterprise Replication.</p> <p><b>Online log:</b> Assertion describing the problem.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Follow the instructions in the online log.</p>

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
6	4	<p><b>Class message:</b></p> <p>Internal subsystem failure: <i>'message'</i></p> <p><b>Specific message:</b></p> <p>CDR Pager: Paging File full: Waiting for additional space in CDR_QDATA_SBSpace</p>	<p>The storage space of an Enterprise Replication queue is full.</p> <p><b>Online log:</b> Assertion describing the problem.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Add a chunk to one or more of the sbspaces specified by the CDR_QDATA_SBSpace configuration parameter.</p>
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: <i>'message'</i></p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server during conversion when it found some indices in the old format.</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: <i>'message'</i></p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it checks for any new in-place alter pending in the current server during reversion.</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: <i>'message'</i></p> <p><b>Specific message:</b></p> <p>Cannot open index <i>'dbname:index_name'</i>, iserrno = <i>error_number</i></p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: <i>'message'</i></p> <p><b>Specific message:</b></p> <p>Cannot drop index <i>'dbname:index_name'</i>, iserrno = <i>error_number</i></p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: <i>'message'</i></p> <p><b>Specific message:</b></p> <p>Cannot open table <i>'dbname:table_name'</i>, iserrno = <i>error_number</i></p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Cannot drop table 'dbname:table_name', iserrno = error_number</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>An error was reported by the database server when it tried to drop the sysmaster database during reversion</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Optical Subsystem STARTUP Error</p>	
6	2	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Unable to initiate communications with the Optical Subsystem</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Invalid or missing name for Subsystem Staging BLOBspace</p>	
6	2	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Optical Subsystem is running</p>	
6	2	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Optical Subsystem is not running</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
6	5	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Cache read error</p>	<p>The database server shut down after encountering an error while reading an internal cache.</p> <p><b>Online log:</b> Assertion Failure.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Start the server and retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Could not start remote server</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>An error was reported by the database server during the handling of audit trail files.</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Archive on <i>dbspaces_list</i> ABORTED</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Waiting on BLOBSpace to appear for Logical Recovery</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>An internal error reported by the database server. Users may need to look at the specific message which accompanies with this id.</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Wrong page for cleaning deleted items</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Buffer in wrong state for cleaning deleted items</p>	
6	5 or 3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>An internal error was detected by the Buffer Manager in the database server.</p>	<p>For severity 5, the database server buffer manager encountered an internal error and either shut down or corrected the problem.</p> <p><b>Online log:</b> Assertion warning or an assertion failure with a description of the operation being performed at the time of the error. Typically, an assertion warning shows that the error was internally corrected.</p> <p><b>Server State:</b> Offline if the error was fatal. Online if the error was corrected.</p> <p><b>User action:</b> If the error was fatal, start the server and retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support. No action is required if the error was internally corrected by the database server.</p>
6	5 or 2	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it detected an inconsistency with the internal buffer queues.</p>	<p>For severity 5, the database server detected an inconsistency during the processing of internal buffer queues and either shut down or corrected the problem.</p> <p><b>Online log:</b> Assertion warning or an assertion failure with a description of the operation being performed at the time of the error. Typically, an assertion warning shows that the error was internally corrected.</p> <p><b>Server State:</b> Offline if the error was fatal. Online if the error was corrected.</p> <p><b>User action:</b> If the error was fatal, start the server and retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support. No action is required if the error was internally corrected by the database server.</p>

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
6	3	<p><b>Class message:</b> Internal subsystem failure: 'message'</p> <p><b>Specific message:</b> Internal filep error</p>	
6	3	<p><b>Class message:</b> Internal subsystem failure: 'message'</p> <p><b>Specific message:</b> An internal error was corrected automatically by the database server when it tried to save the log buffer into a system log buffer.</p>	
6	5	<p><b>Class message:</b> Internal subsystem failure: 'message'</p> <p><b>Specific message:</b> Logical logging error for 'object' in 'space'</p>	<p>The server shut down because of an error during logical log processing.</p> <p><b>Online log:</b> Assertion failure with a description of the operation and logical log information.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Start the server. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
6	4	<p><b>Class message:</b> Internal subsystem failure: 'message'</p> <p><b>Specific message:</b> Page Check Error in <i>object</i></p>	<p>The database server detected inconsistencies in the data.</p> <p><b>Online log:</b> Various different outputs depending upon where the issue was detected. For example: Possible inconsistencies in a DBSpace TBLSpace Run 'oncheck -cD' on all DBSpace TBLSpaces</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Examine the online log file and run the recommended <b>oncheck</b> command.</p>
6	3	<p><b>Class message:</b> Internal subsystem failure: 'message'</p> <p><b>Specific message:</b> Errors occurred while recreating indexes</p>	



Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
6	5	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Lock types <i>lock_type</i> and <i>lock_type</i> should never be merged</p>	<p>The server shut down after attempting to merge incompatible locks.</p> <p><b>Online log:</b> Assertion failure with the lock types that the server was attempting to merge.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Start the server. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
6	5	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it detected some corruption in the lock free list chain.</p>	<p>The server shut down after detecting corruption of an internal structure that manages an internal list of free locks.</p> <p><b>Online log:</b> Assertion failure.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Start the server. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>ERROR - NO 'waitfor' locks in Critical Section!!!</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Internal Tblspace error</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Session does not have exclusive access to partition <i>partition_name</i>. Request to drop the partition ignored.</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Error building 'sysmaster' database.</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Setread error on SMI Table, partnum partition_number</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Comparison based on locale 'locale_name' failed</p>	
6	2	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>DBSPACETEMP internal list not initialized, using default</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>A data source accessed using a gateway (gateway_name) might be in an inconsistent state</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Prepared participant site site_name not responding</p>	
6	5	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Thread exited with number buffers held</p>	<p>The database server shut down after detecting that a thread is holding one or more buffers.</p> <p><b>Online log:</b> Assertion failure with the number of buffers being held by the thread.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Bring the server back online. If the operation fails again, note all circumstances and contact IBM Software Support.</p>

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>An internal error was automatically corrected by the database server when it detected that the undo log for the transaction was not applicable.</p>	
6	5	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Internal Error - Freeing transaction entry that still holds locks!</p>	<p>While freeing resources associated with a transaction, the database server detected that the transaction is holding locks. In some circumstances the server can release these locks.</p> <p><b>Online log:</b> Assertion failure with the transaction or an assertion warning with the transaction and a statement that the server internally corrected the problem.</p> <p><b>Server State:</b> Offline if the error was fatal. Online if the error was internally corrected.</p> <p><b>User action:</b> If the server shut down, start the server. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>User thread not on TX wait list</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Due to a heuristic decision, the work done on behalf of the specified transaction branch might have been heuristically completed or committed or rolled back or partially committed and partially rolled back.</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Errors occurred while recreating indexes</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>An internal error is reported by the database server when it has checked all sites to see if a heuristic rollback was the reason for the failure.</p>	
6	5	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>A fatal internal error (Recursive exception) has caused the database server processes to terminate unexpectedly.</p>	<p>The database server detected recursive calls to exception handling and immediately shut down to avoid an infinite loop.</p> <p><b>Online log:</b> Assertion failure.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Start the server. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
6	5	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>A fatal internal error (Internal exception) has caused the database server processes to terminate unexpectedly.</p>	<p>The database server shut down due to a fatal internal error.</p> <p><b>Online log:</b> Assertion failure with information about the exception that caused the problem.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Start the server. Look at the exception information in the assertion failure file. If the exception relates to a user-defined routine, investigate and correct the user-defined routine. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
6	5	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>A fatal internal error (Master daemon died) has caused the database server processes to terminate unexpectedly.</p>	<p>The master daemon <b>oninit</b> process stopped and the database server shut down. This error can be caused by the termination of operating system processes.</p> <p><b>Online log:</b> Assertion failure.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Start the server. Be careful when terminating operating system processes.</p>

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
6	5	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>A fatal internal error (VP died) has caused the database server processes to terminate unexpectedly.</p>	<p>An <b>oninit</b> process stopped and the database server shut down. This error can be caused by the termination of operating system processes.</p> <p><b>Online log:</b> Assertion failure.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Start the server. Be careful when terminating operating system processes.</p>
6	5	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>ERROR: can not fork secondary Server thread (MACH11 Shutdown)</p>	<p>The secondary server shut down but was unable to create a thread to shut down normally.</p> <p><b>Online log:</b> DR: Shutting down the server. ERROR: can not fork secondary Server thread (MACH11 Shutdown) Can not run onmode -ky PANIC: Attempting to bring system down.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> None.</p>
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Generic unique event id when the server failed to fork a new thread.</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>An error was reported by the database server when it could not initialize GLS for starting a session.</p>	
6	3	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>WARNING: mt_aio_wait: errno == EINVAL</p>	
6	5	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>A fatal internal error (KAIO) has caused the database server processes to terminate unexpectedly.</p>	<p>The server shut down because of an error in the KAIO subsystem.</p> <p><b>Online log:</b> Assertion failure with the specific operation that failed.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Start the server. If the operation fails again, note all circumstances and contact IBM Software Support.</p>

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
6		Generic event for when the database server implicitly raises an assert warning.	
6		Generic event for when the database server implicitly raises an assert failure.	
6		Generic event for when the database server terminates unexpectedly due to an internal error condition.	<p>An internal error occurred and the database server shut down.</p> <p><b>Online log:</b> Assertion failure.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Start the server. Examine the assertion failure file for more information about what happened. If possible, fix any problems identified and retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
7	3	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>TABLOCKS log record too large to fit into the logical log buffer. Recommended minimum value for LOGBUFF is <i>size</i>.</p> <p>I-STAR(C) begins prepare log record too large to fit into the logical log buffer. Recommended minimum value for LOGBUFF is <i>size</i>.</p> <p>Partition blob log record too large to fit into the logical log buffer. Recommended minimum value for LOGBUFF is <i>size</i>.</p> <p>Alter table special column desc log record too large to fit into the logical log buffer. Recommended minimum value for LOGBUFF is <i>size</i>.</p>	
7	4	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>Unable to extend <i>number</i> reserved pages for checkpoint in ROOT chunk.</p> <p>Unable to extend <i>number</i> reserved pages for log in ROOT chunk.</p>	<p>The database server could not start because it could not allocate more space for internal structures in the initial root chunk.</p> <p><b>Online log:</b> Assertion.</p> <p><b>Server state:</b> Offline.</p> <p><b>User action:</b> Retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
7	4	<p><b>Class message:</b> Database server initialization failure</p> <p><b>Specific message:</b> An internal error occurred during conversion. Users may need to take a look at the specific messages for further action.</p>	<p>The database server could not start during an upgrade because an internal error occurred during the conversion process.</p> <p><b>Online log:</b> Assertion describing the error.</p> <p><b>Server state:</b> Offline.</p> <p><b>User action:</b> Look at the online log and the specific message and take the necessary corrective action. Retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
7	4	<p><b>Class message:</b> Database server initialization failure</p> <p><b>Specific message:</b> An internal error occurred while trying to convert the database tblspace.</p>	<p>The database server cannot start because of an internal error when trying to convert the database tblspace, which holds information about the databases in the instance.</p> <p><b>Online log:</b> Assertion describing the error.</p> <p><b>Server state:</b> Offline.</p> <p><b>User action:</b> Contact IBM Software Support.</p>
7	4	<p><b>Class message:</b> Database server initialization failure</p> <p><b>Specific message:</b> An internal error occurred while trying to convert blob free map pages.</p>	<p>The database server cannot start because of an internal error when trying to convert blob space free-map pages.</p> <p><b>Online log:</b> Assertion describing the error.</p> <p><b>Server state:</b> Offline.</p> <p><b>User action:</b> Contact IBM Software Support.</p>
7	4	<p><b>Class message:</b> Database server initialization failure</p> <p><b>Specific message:</b> Cannot Open Logical Log.</p>	<p>The database server cannot start because it is still restoring physical or logical logs. This situation can occur if the <b>onmode -m</b> or <b>onmode -s</b> command is run before the restore is complete.</p> <p><b>Online log:</b> Assertion describing the error.</p> <p><b>Server state:</b> Recovery and starting up.</p> <p><b>User action:</b> Run the <b>onmode -m</b> or <b>onmode -s</b> command after the restore is complete.</p>
7	4	<p><b>Class message:</b> Database server initialization failure</p> <p><b>Specific message:</b> Logical Log File not found.</p>	<p>The database server cannot start because a logical log file is missing.</p> <p><b>Online log:</b> Assertion describing the error.</p> <p><b>Server state:</b> Offline.</p> <p><b>User action:</b> Restore the database server from a backup.</p>

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
7	3	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>WARNING! LTXHWM is set to 100%. This long transaction high water mark will never be reached. Transactions will not be aborted automatically by the server, regardless of their length.</p>	
7	4	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>A Physical or Logical Restore is active.</p>	<p>The database server cannot start because it is still restoring physical or logical logs. This situation can occur if the <b>onmode -m</b> or <b>onmode -s</b> command is run before the restore is complete.</p> <p><b>Online log:</b> Assertion describing the error.</p> <p><b>Server state:</b> Recovery and starting up.</p> <p><b>User action:</b> Run the <b>onmode -m</b> or <b>onmode -s</b> command after the restore is complete.</p>
7	4	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p><i>root_dbspace</i> has not been physically recovered.</p>	<p>The server cannot start because the restore was interrupted before the rootdbs was physically restored.</p> <p><b>Online log:</b> Assertion describing the error.</p> <p><b>Server state:</b> Offline.</p> <p><b>User action:</b> Restore the rootdbs.</p>
7	4	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p><i>dbspace</i> has not been physically recovered.</p>	<p>The database cannot start because a dbspace is not yet physically restored. This situation can occur if the server is attempted to be started before a restore is complete.</p> <p><b>Online log:</b> Assertion describing the error.</p> <p><b>Server state:</b> Offline.</p> <p><b>User action:</b> Wait until the restore is complete before starting the server.</p>
7	4	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p><i>dbspace</i> not recovered from same archive backup as <i>dbspace</i>.</p>	<p>The database server cannot start because a dbspace was not restored successfully.</p> <p><b>Online log:</b> Assertion describing the error.</p> <p><b>Server state:</b> Offline.</p> <p><b>User action:</b> Recover the dbspace from a backup and roll forward the necessary logs to bring the dbspace to the correct point in time.</p>



Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
7	4	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>Log <i>log_number</i> not found.</p>	<p>The database server cannot start because a restore is not complete.</p> <p><b>Online log:</b> Assertion describing the error.</p> <p><b>Server state:</b> Offline.</p> <p><b>User action:</b> Wait until the restore is complete before starting the server.</p>
7	4	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>Logical restore cannot be skipped. Perform a logical restore.</p>	<p>The database server cannot start because a logical restore is not complete.</p> <p><b>Online log:</b> Assertion describing the error.</p> <p><b>Server state:</b> Offline.</p> <p><b>User action:</b> Perform a logical restore (for example, by using the <b>onbar -r -l</b> command) and start the server in quiescent or online mode.</p>
7	4	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>Cannot change to On-Line or Quiescent mode.</p>	<p>The database server cannot start because of an error during fast or full recovery.</p> <p><b>Online log:</b> Assertion describing the error.</p> <p><b>Server state:</b> Offline.</p> <p><b>User action:</b> Examine the online log for more information. Retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
7	4	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>Cannot Open Primary Chunk '<i>chunk_number</i>'.</p>	<p>The database server cannot start because it could not access a primary chunk.</p> <p><b>Online log:</b> Assertion describing the error.</p> <p><b>Server state:</b> Offline.</p> <p><b>User action:</b> Examine the online log for more information. Retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
7	4	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>The chunk '<i>chunk_number</i>' must have owner-ID "<i>owner_id</i>" and group-ID "<i>group_id</i>".</p>	<p>The database server cannot start because the owner and group of a chunk path are not correct.</p> <p><b>Online log:</b> Assertion describing the problem.</p> <p><b>Server state:</b> Offline.</p> <p><b>User action:</b> Correct the permissions on the chunk path mentioned in the specific message. Retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
7	4	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>The chunk '<i>chunk_number</i>' must have READ/WRITE permissions for owner and group (660).</p>	<p>The database server cannot start because the permissions on a chunk path are not correct.</p> <p><b>Online log:</b> Assertion describing the problem.</p> <p><b>Server state:</b> Offline.</p> <p><b>User action:</b> Correct the permissions on the chunk path mentioned in the specific message. Retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
7	4	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>Memory allocation error.</p>	<p>The database server cannot start because it failed to allocate enough memory.</p> <p><b>Online log:</b></p> <p><b>Server state:</b> Offline.</p> <p><b>User action:</b> Ensure that enough memory is available for the configuration you have specified for the database server. Retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
7	4	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>The chunk '<i>chunk_number</i>' will not fit in the space specified.</p>	<p>The database server cannot start because there is insufficient space to create the specified chunk.</p> <p><b>Online log:</b></p> <p><b>Server state:</b> Offline.</p> <p><b>User action:</b> Specify a smaller size for the chunk or free up space for the chunk.</p>
7	4	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p><i>device_name</i>: write failed, file system is full.</p>	<p>The database server cannot start because the file system does not have free space.</p> <p><b>Online log:</b> Assertion describing the problem.</p> <p><b>Server state:</b> Offline.</p> <p><b>User action:</b> Ensure the file system mentioned in the specific message has enough space. Retry the original operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
7	3	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>An error occurred while the database server was creating the SMI database.</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
7	4	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>Unable to create boot strap config file - <i>'file_name'</i></p>	<p>The database server cannot start because it could not create a configuration file.</p> <p><b>Online log:</b> Assertion describing the error.</p> <p><b>Server state:</b> Offline.</p> <p><b>User action:</b> Examine the online log for more information and fix the problem. The problem might be incorrect permissions on a directory. Retry the original operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
7	3	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>'sysmaster' database will not be built/checked</p>	
7	3	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>WARNING! Physical Log size <i>size</i> is too small. Physical Log overflows may occur during peak activity. Recommended minimum Physical Log size is <i>number</i> times maximum concurrent user threads.</p>	
7	3	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>WARNING! Logical log layout may cause <i>__ISN__</i> to get into a locked state. Recommended smallest logical log size is <i>number</i> times maximum concurrent user threads.</p>	
7	3	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>WARNING! Buffer pool size may cause <i>__ISN__</i> to get into a locked state. Recommended minimum buffer pool size is <i>number</i> times maximum concurrent user threads.</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
7	3	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>Checkpoint log record may not fit into the logical log buffer. Recommended minimum value for LOGBUFF is <i>size</i>.</p>	
7	3	<p><b>Class message:</b></p> <p>Database server initialization failure</p> <p><b>Specific message:</b></p> <p>Temp transaction not NULL.</p>	
9	4	<p><b>Class message:</b></p> <p>Physical recovery failure</p> <p><b>Specific message:</b></p> <p>Physical log recovery error</p>	<p>The physical recovery of the database server failed.</p> <p><b>Online log:</b> Assertion failure with a description of the problem.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Retry the operation or restore from a backup.</p>
10	3 or 4	<p><b>Class message:</b></p> <p>Logical recovery failure</p> <p><b>Specific message:</b></p> <p>Rollback error <i>error_number</i></p>	<p>Logical recovery failed because the database server could not roll back a transaction.</p> <p><b>Online log:</b> Assertion with details of the error and the log or log record where the problem was encounter.</p> <p><b>Server state:</b> Online or offline, depending on the error.</p> <p><b>User action:</b> Examine the online log file for more information and run any recommended commands, such as an <b>oncheck</b> command. Retry the original operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
10	4	<p><b>Class message:</b></p> <p>Logical recovery failure</p> <p><b>Specific message:</b></p> <p>Logical Recovery ABORTED.</p>	<p>The logical recovery of the database server failed.</p> <p><b>Online log:</b> Assertion warning with information about the log record. Assertion failure with information about the log record if the failure is associated with a critical dbspace.</p> <p><b>Server state:</b> Online if the dbspace is not critical. Offline if the dbspace is critical.</p> <p><b>User action:</b> Examine the online log to determine the appropriate action, for example, you might need to restart the warm restore.</p>

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
10	4	<p><b>Class message:</b></p> <p>Logical recovery failure</p> <p><b>Specific message:</b></p> <p>Log record (<i>log_subsystem:log_type</i>) in log <i>log_number</i>, offset <i>log_position</i> was not rolled back</p>	<p>Logical recovery encountered an internal error while rolling back a transaction.</p> <p><b>Online log:</b> Message describing the log record.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Examine the online log and determine the appropriate action, for example, resubmit the transaction.</p>
10	3	<p><b>Class message:</b></p> <p>Logical recovery failure</p> <p><b>Specific message:</b></p> <p>Logical Logging error for '<i>log_subsystem:log_type</i>' in '<i>object</i>'</p>	
10	4	<p><b>Class message:</b></p> <p>Logical recovery failure</p> <p><b>Specific message:</b></p> <p>An internal error occurred while trying to apply the log records during logical log recovery.</p>	<p>Logical recovery failed.</p> <p><b>Online log:</b> Assertion warning with information about the log record.</p> <p><b>Server state:</b> Depends on the failure.</p> <p><b>User action:</b> Examine the online log and determine the appropriate action, for example, restart the warm restore.</p>
10	3 or 4	<p><b>Class message:</b></p> <p>Logical recovery failure</p> <p><b>Specific message:</b></p> <p>An internal error occurred when the database server tried to find the file descriptor for the <i>tblspace</i>.</p>	<p>Logical recovery failed because the database server could not find an internal file descriptor for a partition.</p> <p><b>Online log:</b> Assertion indicating for which table the error occurred and instructions to run the <b>oncheck</b> utility.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Run the <b>oncheck -cDI</b> command for the table mentioned in the online log.</p>
11	3	<p><b>Class message:</b></p> <p>Cannot open chunk: '<i>pathname</i>'</p> <p><b>Specific message:</b></p> <p>Cannot Open Mirror Chunk '<i>chunk_number</i>', <i>errno</i> = <i>error_number</i></p>	
11	3	<p><b>Class message:</b></p> <p>Cannot open chunk: '<i>pathname</i>'</p> <p><b>Specific message:</b></p> <p>Cannot Open Primary Chunk '<i>chunk_number</i>', <i>errno</i> = <i>error_number</i></p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
12	3	<p><b>Class message:</b></p> <p>Cannot open dbspace: '<i>dbspace_name</i>'</p> <p><b>Specific message:</b></p> <p>ERROR: DBspace <i>dbspace_name</i> not found among table <i>table_name</i> fragments.</p>	
13	2	<p><b>Class message:</b></p> <p>Performance improvement possible</p> <p><b>Specific message:</b></p> <p>The number of configured CPU poll threads exceeds number of CPU VPs specified in 'VPCLASS <i>cpu</i>'. NETTYPE '<i>protocol</i>' poll threads started on NET VPs.</p>	
13	2	<p><b>Class message:</b></p> <p>Performance improvement possible</p> <p><b>Specific message:</b></p> <p>Transaction table overflow due to parallel recovery.</p>	
14	3	<p><b>Class message:</b></p> <p>Database failure. '<i>dbname</i>'</p> <p><b>Specific message:</b></p> <p><i>"dbname"</i> - Error <i>error_number</i> during logging mode change.</p>	
15	3	<p><b>Class message:</b></p> <p>High-Availability Data-Replication failure</p> <p><b>Specific message:</b></p> <p>DR: Turned off on secondary server</p>	
15	3	<p><b>Class message:</b></p> <p>High-Availability Data-Replication failure</p> <p><b>Specific message:</b></p> <p>DR: Turned off on primary server</p>	
15	3	<p><b>Class message:</b></p> <p>High-Availability Data-Replication failure</p> <p><b>Specific message:</b></p> <p>DR: Cannot connect to secondary server</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
15	3	<p><b>Class message:</b></p> <p>High-Availability Data-Replication failure</p> <p><b>Specific message:</b></p> <p>DR: Received connection request from remote server when DR is not Off</p> <p>[Local type: <i>type</i>, Current state: <i>state</i>]</p> <p>[Remote type: <i>type</i>]</p>	
15	3	<p><b>Class message:</b></p> <p>High-Availability Data-Replication failure</p> <p><b>Specific message:</b></p> <p>DR: Received connection request before physical recovery completed.</p>	
15	3	<p><b>Class message:</b></p> <p>High-Availability Data-Replication failure</p> <p><b>Specific message:</b></p> <p>DR: Local and Remote server type and/or last change (LC) incompatible</p> <p>[Local type: <i>type</i>, LC: <i>type</i>]</p> <p>[Remote type: <i>type</i>, LC: <i>type</i>]</p>	
16	2	<p><b>Class message:</b></p> <p>Backup completed: '<i>dbspace_list</i>'</p> <p><b>Specific message:</b></p> <p>Archive on <i>dbspace_list</i> completed without being recorded.</p>	
16	2	<p><b>Class message:</b></p> <p>Backup completed: '<i>dbspace_list</i>'</p> <p><b>Specific message:</b></p> <p>Archive on <i>dbspace_list</i> Completed with <i>number</i> corrupted pages detected.</p>	
16	2	<p><b>Class message:</b></p> <p>Backup completed: '<i>dbspace_list</i>'</p> <p><b>Specific message:</b></p> <p>Archive on <i>dbspace_list</i> Completed</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
17	4	<p><b>Class message:</b></p> <p>Backup aborted: 'dbspace_list'</p> <p><b>Specific message:</b></p> <p>Archive detects that page <i>chunk_number:page_offset</i> is corrupt.</p>	<p>The database server detected corruption and stopped the backup.</p> <p><b>Online log:</b> Assertion describing the problem.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Examine the online log for information about the corruption. Retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
17	3	<p><b>Class message:</b></p> <p>Backup aborted: 'dbspace_list'</p> <p><b>Specific message:</b></p> <p>Page %d:%d of partition <i>partition_number</i> not archived.</p>	
18	2	<p><b>Class message:</b></p> <p>Log backup completed: <i>log_number</i></p> <p><b>Specific message:</b></p> <p>Logical Log <i>log_number</i> - Backup Completed</p>	
19	3	<p><b>Class message:</b></p> <p>Log backup aborted: <i>log_number</i></p> <p><b>Specific message:</b></p> <p>Logical Log <i>log_number</i> - Backup Aborted <i>message</i></p>	
20	3	<p><b>Class message:</b></p> <p>Logical logs are full—backup is needed</p> <p><b>Specific message:</b></p> <p>Logical Log Files are Full -- Backup is Needed</p>	
20	3	<p><b>Class message:</b></p> <p>Logical logs are full—backup is needed</p> <p><b>Specific message:</b></p> <p>Waiting for Next Logical Log File to be Freed</p>	



Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
20	3	<p><b>Class message:</b></p> <p>Logical logs are full—backup is needed</p> <p><b>Specific message:</b></p> <p>Logical Log Files are almost Full -- Backup is Needed.</p> <p>In Data replication scenario, this could block failure-recovery of the paired server.</p>	
21	3	<p><b>Class message:</b></p> <p>Database server resource overflow: 'resource_name'</p> <p><b>Specific message:</b></p> <p>Archive arcbu_next_tbuf() – Buffer Overflow</p>	
21	3	<p><b>Class message:</b></p> <p>Database server resource overflow: 'resource_name'</p> <p><b>Specific message:</b></p> <p>Archive tcp_logbu_hdr() – Buffer Overflow</p>	
21	3	<p><b>Class message:</b></p> <p>Database server resource overflow: 'resource_name'</p> <p><b>Specific message:</b></p> <p>Archive tcp_logbu_trl() – Buffer Overflow</p>	
21	2 or 5	<p><b>Class message:</b></p> <p>Database server resource overflow: 'resource_name'</p> <p><b>Specific message:</b></p> <p>Physical log file overflow</p>	<p>For severity 5, the physical log file is full and needs to overflow. If this happens during recovery, the server attempts to extend the physical log.</p> <p><b>Online log:</b> Assertion failure if the server is either not in recovery or is unable to extend the physical log. Assertion warning if the server is in recovery and extends the physical log.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> None.</p>
21	3	<p><b>Class message:</b></p> <p>Database server resource overflow: 'resource_name'</p> <p><b>Specific message:</b></p> <p>Lock table overflow - user id %d, session id %d</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
21	5	<p><b>Class message:</b></p> <p>Database server resource overflow: <i>'resource_name'</i></p> <p><b>Specific message:</b></p> <p>Logical log buffer overflow detected</p>	<p>The database server shut down because the logical log buffer is full.</p> <p><b>Online log:</b> Assertion failure with the log record size and the buffer size.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Increase the value of the LOGBUFF configuration parameter in the onconfig file. Start the server.</p>
21	3	<p><b>Class message:</b></p> <p>Database server resource overflow: <i>'resource_name'</i></p> <p><b>Specific message:</b></p> <p>Llog logbu_logfile() – Buffer Overflow</p>	
21	3	<p><b>Class message:</b></p> <p>Database server resource overflow: <i>'resource_name'</i></p> <p><b>Specific message:</b></p> <p>Llog logbu_bpage() – Buffer Overflow</p>	
21	3	<p><b>Class message:</b></p> <p>Database server resource overflow: <i>'resource_name'</i></p> <p><b>Specific message:</b></p> <p>Unable to allocate a user thread for user id <i>user_ID</i></p>	
21	3	<p><b>Class message:</b></p> <p>Database server resource overflow: <i>'resource_name'</i></p> <p><b>Specific message:</b></p> <p>Unable to allocate a transaction for user id <i>user_ID</i>, session id <i>session_ID</i></p>	
22	3	<p><b>Class message:</b></p> <p>Long transaction detected</p> <p><b>Specific message:</b></p> <p>Blocking on XA transaction, tx <i>transaction_number</i>, till it is cleaned up.</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
22	3	<p><b>Class message:</b></p> <p>Long transaction detected</p> <p><b>Specific message:</b></p> <p>Continuing Long Transaction (for COMMIT): tx:</p>	
22	3	<p><b>Class message:</b></p> <p>Long transaction detected</p> <p><b>Specific message:</b></p> <p>Aborting Long Transaction: tx:</p>	
23	2	<p><b>Class message:</b></p> <p>Logical log '<i>number</i>' complete</p> <p><b>Specific message:</b></p> <p>Logical Log <i>log_number</i> Complete, timestamp: <i>timestamp</i>.</p>	
24	3	<p><b>Class message:</b></p> <p>Unable to allocate memory</p> <p><b>Specific message:</b></p> <p>Generic unique event id when the server failed to allocate memory for starting a new thread.</p>	
24	3	<p><b>Class message:</b></p> <p>Unable to allocate memory</p> <p><b>Specific message:</b></p> <p>Warning: unable to allocate requested big buffer of size <i>size</i></p>	
24	3	<p><b>Class message:</b></p> <p>Unable to allocate memory</p> <p><b>Specific message:</b></p> <p>The database server tried to allocate a shared memory virtual segment before it was actually needed, in accordance with the setting of the SHMVIRT_ALLOCSEG configuration parameter - but the segment could not be added. Next failure message will be printed in 30 minutes.</p>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
24	3	<b>Class message:</b> Unable to allocate memory  <b>Specific message:</b> out of message shared memory	
24	3	<b>Class message:</b> Unable to allocate memory  <b>Specific message:</b> out of message shared memory	
24	3	<b>Class message:</b> Unable to allocate memory  <b>Specific message:</b> out of virtual shared memory	
24	3	<b>Class message:</b> Unable to allocate memory  <b>Specific message:</b> No memory available for page cleaners	
24	3	<b>Class message:</b> Unable to allocate memory  <b>Specific message:</b> kysearch(): Memory allocation error	
24	3	<b>Class message:</b> Unable to allocate memory  <b>Specific message:</b> Lock table overflow - user id <i>user_ID</i> , session id <i>session_ID</i>	
24	3	<b>Class message:</b> Unable to allocate memory  <b>Specific message:</b> Unable to allocate a user thread for user id <i>user_ID</i>	
24	3	<b>Class message:</b> Unable to allocate memory  <b>Specific message:</b> Unable to allocate a transaction for user id <i>user_ID</i> , session id <i>session_ID</i>	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
25	2	<p><b>Class message:</b></p> <p>Internal subsystem initialized: 'message' (starts the optical subsystem)</p> <p><b>Specific message:</b></p> <p>Optical Subsystem is running.</p>	
26	3	<p><b>Class message:</b></p> <p>Dynamically added log file <i>logid</i></p> <p><b>Specific message:</b></p> <p>Dynamically added log file <i>logid</i> to DBspace <i>dbspace_name</i></p>	
27	4	<p><b>Class message:</b></p> <p>Log file required</p> <p><b>Specific message:</b></p> <p>ALERT: The oldest logical log (<i>log_number</i>) contains records from an open transaction (<i>transaction_number</i>). Logical logging will remain blocked until a log file is added. Add the log file with the onparams -a command, using the -i (insert) option, as in:</p> <p>onparams -a -d <i>dbspace</i> -s <i>size</i> -i</p> <p>Then complete the transaction as soon as possible.</p>	<p>The database server needs an additional log file to continue processing.</p> <p><b>Online log:</b> ALERT: The oldest logical log (<i>log_number</i>) contains records from an open transaction (<i>transaction_number</i>). Logical logging will remain blocked until a log file is added. Add the log file with the onparams -a command, using the -i (insert) option, as in: onparams -a -d <i>dbspace</i> -s <i>size</i> -i Then complete the transaction as soon as possible.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Add a new logical log.</p>
28	4	<p><b>Class message:</b></p> <p>No space for log file</p> <p><b>Specific message:</b></p> <p>ALERT: Because the oldest logical log (<i>log_number</i>) contains records from an open transaction (<i>transaction_number</i>), the server is attempting to dynamically add a log file. But there is no space available. Please add a DBspace or chunk. Then complete the transaction as soon as possible.</p>	<p>The database server cannot dynamically add an additional logical log file because not enough space is available.</p> <p><b>Online log:</b> Assertion warning indicating that there is not enough space available for an additional logical log file.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Add a new logical log file or additional space.</p>
28	4	<p><b>Class message:</b></p> <p>No space for log file</p> <p><b>Specific message:</b></p> <p>Warning - Enterprise Replication is attempting to dynamically add a log file. But there is no space available. The replay position may overrun.</p>	<p>The database server cannot dynamically add an additional logical log file because not enough space is available.</p> <p><b>Online log:</b> Assertion warning indicating that there is not enough space available for an additional logical log file.</p> <p><b>Server state:</b> Online.</p> <p><b>User action:</b> Add a new logical log file or additional space.</p>

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
29	2	<b>Class message:</b> Internal subsystem: <i>subsystem</i>  <b>Specific message:</b> Skipped existing audit trail files <i>file_name</i> to <i>file_name</i> .	
30 - 39	2, 3, or 4	Enterprise Replication events. See Enterprise Replication event alarms.	
40	3	<b>Class message:</b> RSS alarm  <b>Specific message:</b> RSS <i>server_name</i> added	
40	3	<b>Class message:</b> RSS alarm  <b>Specific message:</b> Password for RSS Source <i>server_name</i> changed	
40	3	<b>Class message:</b> RSS alarm  <b>Specific message:</b> RSS <i>server_name</i> deleted	
40	3	<b>Class message:</b> RSS alarm  <b>Specific message:</b> RSS <i>server_name</i> log replay position is falling too far behind RSS Source	
40	3	<b>Class message:</b> RSS alarm  <b>Specific message:</b> RSS <i>server_name</i> is not acknowledging log transmission	
40	3	<b>Class message:</b> RSS alarm  <b>Specific message:</b> Error receiving a buffer from RSS <i>server_name</i> - shutting down	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
41	3	<b>Class message:</b> SDS alarm  <b>Specific message:</b> ERROR: Removing SDS Node <i>server_name</i> has timed out - removing	
42	1	<b>Class message:</b> Event occurred	
43	3	<b>Class message:</b> Connection Manager alarm  <b>Specific message:</b> CM:Session for Connection manager <i>name</i> terminated abnormally	
44	3	<b>Class message:</b> DBSpace is full: <i>dbspace_name</i>  <b>Specific message:</b> WARNING: <i>dbspace_type dbspace_name</i> is full	
45	3	<b>Class message:</b> partition ' <i>partition_name</i> ': no more extents  <b>Specific message:</b> Partition ' <i>partition_name</i> ': No more extents	
46	3	<b>Class message:</b> partition ' <i>partition_name</i> ': no more pages  <b>Specific message:</b> Partition ' <i>partition_name</i> ': No more pages	
47 - 71	3 or 4	Enterprise Replication events. See Enterprise Replication event alarms.	
72	2	<b>Class message:</b> Audit trail is switched to a new file.  <b>Specific message:</b> Audit trail switched to <i>file_name</i>	
73-75	3 or 4	Enterprise Replication events. See Enterprise Replication event alarms.	
80		Not currently in use.	

Table C-3. Event Alarms (continued)

ID	Severity	Messages	Explanation
82	3	<p><b>Class message:</b></p> <p>session ID (<i>thread</i>) network write operation has been blocked for at least 30 minutes, which might indicate an operating system problem</p> <p><b>Specific message:</b></p> <p>session ID (<i>thread</i>) network write operation has been blocked for at least 30 minutes, which might indicate an operating system problem</p>	
83	3	<p><b>Class message:</b></p> <p>SDS: Failover aborted - detected primary server is still active.</p> <p><b>Specific message:</b></p> <p>SDS: Failover aborted - detected primary server is still active.</p>	

## Severity 5 event alarms

Severity 5 event alarms indicate that the database server has failed.

Table C-4. Severity 5 event alarms

ID	Messages	Explanation
6	<p><b>Class message:</b></p> <p>Internal subsystem failure: '<i>message</i>'</p> <p><b>Specific message:</b></p> <p>Cache read error</p>	<p>The database server shut down after encountering an error while reading an internal cache.</p> <p><b>Online log:</b> Assertion Failure.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Start the server and retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support.</p>



Table C-4. Severity 5 event alarms (continued)

ID	Messages	Explanation
6	<p><b>Class message:</b></p> <p>Internal subsystem failure: <i>'message'</i></p> <p><b>Specific message:</b></p> <p>An internal error was detected by the Buffer Manager in the database server.</p>	<p>The database server buffer manager encountered an internal error and either shut down or corrected the problem.</p> <p><b>Online log:</b> Assertion warning or an assertion failure with a description of the operation being performed at the time of the error. Typically, an assertion warning shows that the error was internally corrected.</p> <p><b>Server State:</b> Offline if the error was fatal. Online if the error was corrected.</p> <p><b>User action:</b> If the error was fatal, start the server and retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support. No action is required if the error was internally corrected by the database server.</p>
6	<p><b>Class message:</b></p> <p>Internal subsystem failure: <i>'message'</i></p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it detected an inconsistency with the internal buffer queues.</p>	<p>The database server detected an inconsistency during the processing of internal buffer queues and either shut down or corrected the problem.</p> <p><b>Online log:</b> Assertion warning or an assertion failure with a description of the operation being performed at the time of the error. Typically, an assertion warning shows that the error was internally corrected.</p> <p><b>Server State:</b> Offline if the error was fatal. Online if the error was corrected.</p> <p><b>User action:</b> If the error was fatal, start the server and retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support. No action is required if the error was internally corrected by the database server.</p>

Table C-4. Severity 5 event alarms (continued)

ID	Messages	Explanation
6	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Logical logging error for 'object' in 'space'</p>	<p>The server shut down because of an error during logical log processing.</p> <p><b>Online log:</b> Assertion failure with a description of the operation and logical log information.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Start the server. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
6	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Lock types <i>lock_type</i> and <i>lock_type</i> should never be merged</p>	<p>The server shut down after attempting to merge incompatible locks.</p> <p><b>Online log:</b> Assertion failure with the lock types that the server was attempting to merge.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Start the server. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
6	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>An internal error was reported by the database server when it detected some corruption in the lock free list chain.</p>	<p>The server shut down after detecting corruption of an internal structure that manages an internal list of free locks.</p> <p><b>Online log:</b> Assertion failure.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Start the server. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
6	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Thread exited with <i>number</i> buffers held</p>	<p>The database server shut down after detecting that a thread is holding one or more buffers.</p> <p><b>Online log:</b> Assertion failure with the number of buffers being held by the thread.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Bring the server back online. If the operation fails again, note all circumstances and contact IBM Software Support.</p>

Table C-4. Severity 5 event alarms (continued)

ID	Messages	Explanation
6	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>Internal Error - Freeing transaction entry that still holds locks!</p>	<p>While freeing resources associated with a transaction, the database server detected that the transaction is holding locks. In some circumstances the server can release these locks.</p> <p><b>Online log:</b> Assertion failure with the transaction or an assertion warning with the transaction and a statement that the server internally corrected the problem.</p> <p><b>Server State:</b> Offline if the error was fatal. Online if the error was internally corrected.</p> <p><b>User action:</b> If the server shut down, start the server. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
6	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>A fatal internal error (Recursive exception) has caused the database server processes to terminate unexpectedly.</p>	<p>The database server detected recursive calls to exception handling and immediately shut down to avoid an infinite loop.</p> <p><b>Online log:</b> Assertion failure.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Start the server. If the operation fails again, note all circumstances and contact IBM Software Support.</p>
6	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>A fatal internal error (Internal exception) has caused the database server processes to terminate unexpectedly.</p>	<p>The database server shut down due to a fatal internal error.</p> <p><b>Online log:</b> Assertion failure with information about the exception that caused the problem.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Start the server. Look at the exception information in the assertion failure file. If the exception relates to a user-defined routine, investigate and correct the user-defined routine. If the operation fails again, note all circumstances and contact IBM Software Support.</p>

Table C-4. Severity 5 event alarms (continued)

ID	Messages	Explanation
6	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>A fatal internal error (Master daemon died) has caused the database server processes to terminate unexpectedly.</p>	<p>The master daemon <b>oninit</b> process stopped and the database server shut down. This error can be caused by the termination of operating system processes.</p> <p><b>Online log:</b> Assertion failure.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Start the server. Be careful when terminating operating system processes.</p>
6	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>A fatal internal error (VP died) has caused the database server processes to terminate unexpectedly.</p>	<p>An <b>oninit</b> process stopped and the database server shut down. This error can be caused by the termination of operating system processes.</p> <p><b>Online log:</b> Assertion failure.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Start the server. Be careful when terminating operating system processes.</p>
6	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>ERROR:can not fork secondary Server thread (MACH11 Shutdown)</p>	<p>The secondary server shut down but was unable to create a thread to shut down normally.</p> <p><b>Online log:</b> DR: Shutting down the server. ERROR: can not fork secondary Server thread (MACH11 Shutdown) Can not run onmode -ky PANIC: Attempting to bring system down.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> None.</p>
6	<p><b>Class message:</b></p> <p>Internal subsystem failure: 'message'</p> <p><b>Specific message:</b></p> <p>A fatal internal error (KAIO) has caused the database server processes to terminate unexpectedly.</p>	<p>The server shut down because of an error in the KAIO subsystem.</p> <p><b>Online log:</b> Assertion failure with the specific operation that failed.</p> <p><b>Server State:</b> Offline.</p> <p><b>User action:</b> Start the server. If the operation fails again, note all circumstances and contact IBM Software Support.</p>

Table C-4. Severity 5 event alarms (continued)

ID	Messages	Explanation
6	Generic event for when the database server terminates unexpectedly due to an internal error condition.	An internal error occurred and the database server shut down.  <b>Online log:</b> Assertion failure.  <b>Server State:</b> Offline.  <b>User action:</b> Start the server. Examine the assertion failure file for more information about what happened. If possible, fix any problems identified and retry the operation. If the operation fails again, note all circumstances and contact IBM Software Support.
21	<b>Class message:</b>  Database server resource overflow: <i>'resource_name'</i>  <b>Specific message:</b>  Physical log file overflow	The physical log file is full and needs to overflow. If this happens during recovery, the server attempts to extend the physical log.  <b>Online log:</b> Assertion failure if the server is either not in recovery or is unable to extend the physical log. Assertion warning if the server is in recovery and extends the physical log.  <b>Server State:</b> Offline.  <b>User action:</b> None.
21	<b>Class message:</b>  Database server resource overflow: <i>'resource_name'</i>  <b>Specific message:</b>  Logical log buffer overflow detected	The database server shut down because the logical log buffer is full.  <b>Online log:</b> Assertion failure with the log record size and the buffer size.  <b>Server State:</b> Offline.  <b>User action:</b> Increase the value of the LOGBUFF configuration parameter in the onconfig file. Start the server.

## RS Secondary Server Event Alarms

The following table lists the event alarms that RS secondary servers trigger. When each alarm is triggered, a message is written to the message log.

Table C-5. Event Alarms for RS Secondary Servers

ID	Severity	Specific Message	Description
40	3	RSS <i>servername</i> log replay position is falling too far behind RSS source	This message displays when the log replay position for the RS secondary server is falling too far behind the primary. If this trend continues, the primary might not have a logical log file available when the RS secondary server requests it.
40	3	RSS <i>servername</i> added	The RS secondary server with name <i>servername</i> was added to the cluster.

Table C-5. Event Alarms for RS Secondary Servers (continued)

ID	Severity	Specific Message	Description
40	3	RSS <i>servername</i> deleted	The RS secondary server with name <i>servername</i> was removed from the cluster.
40	3	HA password for RSS <i>servername</i> changed	The password to configure the RS secondary server with name <i>servername</i> was changed.
40	3	RSS <i>servername</i> is not acknowledging log transmissions	The RS secondary server with name <i>servername</i> is not acknowledging log transmissions. The primary server will not send any more logical log pages until an acknowledgment is received.
40	3	Error receiving a buffer from RSS <i>servername</i> shutting down	The primary server experienced an error receiving a message from the RS secondary server with name <i>servername</i> .

## SD Secondary Server Event Alarms

The following table lists the event alarms that SD secondary servers trigger. When each alarm is triggered, a message is written to the message log.

Table C-6. Event Alarms for SD Secondary Servers

Class ID	Severity	Class Message	Description
41	3	ERROR: Removing SDS node <i>servername</i> has timed out - removing	The SD secondary server was removed due to a time-out situation. For more information, see the SDS_TIMEOUT configuration parameter.

---

## Appendix D. Discontinued configuration parameters

The current version of Informix does not use some configuration parameters that were used in earlier versions of the server. This appendix lists the discontinued and obsolete configuration parameters for Informix.

Table D-1 summarizes the discontinued parameters. Although these parameters are still supported, it is recommended that you do not use them. Remove these parameters from the ONCONFIG file before using the VPCLASS parameter.

*Table D-1. Discontinued Configuration Parameters*

Configuration Parameter	Reference
AFF_NPROCS	"AFF_NPROCS (Discontinued)" on page D-2
AFF_SPROC	"AFF_SPROC (Discontinued)" on page D-2
BUFFERS	"BUFFERS (Discontinued)" on page D-3
FAST_RESTART_CKPT_FUZZYLOG	"FAST_RESTART_CKPT_FUZZYLOG (Discontinued)" on page D-4
FAST_RESTART_PHYSLOG	"FAST_RESTART_PHYSLOG (Discontinued)" on page D-4
LRU_MAX_DIRTY	"LRU_MAX_DIRTY (Discontinued)" on page D-6
LRU_MIN_DIRTY	"LRU_MIN_DIRTY (Discontinued)" on page D-6
LRUS	"LRUS (Discontinued)" on page D-7
NOAGE	"NOAGE (Discontinued)" on page D-7
NUMAIOVPS	"NUMAIOVPS (Discontinued)" on page D-8
NUMCPUVPS	"NUMCPUVPS (Discontinued)" on page D-8
PHYSDBS	"PHYSDBS (Discontinued)" on page D-9

Table D-2 summarizes the configuration parameters that are no longer supported.

*Table D-2. Obsolete Configuration Parameters*

Configuration Parameter	Reference
JDKVERSION	"JDKVERSION (Discontinued)" on page D-5
LBU_PRESERVE	"LBU_PRESERVE (Discontinued)" on page D-5
LOGSMAX	"LOGSMAX (Discontinued)" on page D-5
SB_CHECK_FOR_TEMP	"SB_CHECK_FOR_TEMP configuration parameter (discontinued)" on page D-10

### Related reference

“BUFFERPOOL configuration parameter” on page 1-40

---

## AFF\_NPROCS (Discontinued)

**onconfig.std value**

0

**units** Number of CPUs

**range of values**

0 through number of CPUs in the computer

**takes effect**

When the database server shuts down and restarts

**refer to**

- Virtual-processor es, in the chapter on virtual processors and threads in the *IBM Informix Administrator's Guide*
- “AFF\_SPROC (Discontinued)”
- “VPCLASS configuration parameter” on page 1-151

On multiprocessor computers that support *processor affinity*, AFF\_NPROCS specifies the number of CPUs to which the database server can bind CPU virtual processors. Binding a CPU virtual processor to a CPU causes the virtual processor to run exclusively on that CPU. The database server assigns CPU virtual processors to CPUs in serial fashion, starting with the processor number that AFF\_SPROC specifies.

If you specify more CPU virtual processors than there are processors, the database server starts over again at the beginning. For example, if you set AFF\_NPROCS to 3 and AFF\_SPROC to 5, the database server assigns two CPU virtual processors to processor 5, two CPU virtual processors to processor 6, and one CPU virtual processor to processor 7.

**Important:** Use VP instead of AFF\_NPROCS to specify the number of CPUs. You cannot use both AFF\_NPROCS and VP *cpu* in the same ONCONFIG file.

---

## AFF\_SPROC (Discontinued)

**onconfig.std value**

0

**units** CPU number

**range of values**

0 through (AFF\_NPROCS - NUMCPUVPS + 1)

**takes effect**

When the database server shuts down and restarts

**refer to**

- Virtual-processor classes, in the chapter on virtual processors and threads in the *IBM Informix Administrator's Guide*
- “AFF\_NPROCS (Discontinued)”
- “VPCLASS configuration parameter” on page 1-151



On multiprocessor computers that support *processor affinity*, `AFF_SPROC` specifies the CPU, starting with 0, on which the database server starts binding CPU virtual processors to CPUs. The `AFF_NPROCS` parameter specifies the number of CPUs that the database server will use. The `NUMCPUVPS` parameter specifies the number of CPU virtual processors to be started, and the `AFF_SPROC` parameter specifies the CPU on which the first virtual processor is to start. For example, if you assign eight CPUs (`AFF_NPROCS = 8`), and set `NUMCPUVPS` to 3 and `AFF_SPROC` to 5, the database server binds CPU virtual processors to the fifth, sixth, and seventh CPUs.

**Important:** Use `VPCLASS` instead of `AFF_SPROC` to specify processor affinity. You cannot use both `AFF_SPROC` and `VPCLASS cpu` in the same `ONCONFIG` file.

---

## BUFFERS (Discontinued)

### *onconfig.std value*

UNIX: 5000Windows : 2000

*units* Number of buffers

### *range of values*

For 32-bit platform on UNIX: with page size equal to 2048 bytes: 100 through 1,843,200 buffers ( $1843200 = 1800 * 1024$ )

with page size equal to 4096 bytes: 100 through 921,600 buffers ( $921,600 = ((1800 * 1024) / 4096) * 2048$ )

For 32-bit platform on Windows: 100 through 524,288 buffers ( $524,288 = 512 * 1024$ )

For 64-bit platforms: 100 through  $2^{31}-1$  buffers (For the actual value for your 64-bit platform, see your machine notes. The maximum number of buffers on Solaris is 536,870,912.)

### *takes effect*

When the database server is shut down and restarted

### *utilities*

**onstat -b** or **-B** (See “**onstat -b** command: Print buffer information for buffers in use” on page 19-25.)

### *refer to*

- Shared-memory buffer pool in the shared-memory chapter of the *IBM Informix Administrator's Guide*
- “`RA_PAGES` configuration parameter” on page 1-113
- Your *IBM Informix Performance Guide*

**Note:** Information that was specified with the `BUFFERS` configuration parameter prior to Version 10.0 is now specified using the `BUFFERPOOL` configuration parameter. For more information, see “`BUFFERPOOL` configuration parameter” on page 1-40.

`BUFFERS` specifies the maximum number of shared-memory buffers that the database server user threads have available for disk I/O on behalf of client applications. Therefore, the number of buffers that the database server requires depends on the applications. For example, if the database server accesses 15 percent of the application data 90 percent of the time, you need to allocate enough buffers to hold that 15 percent. Increasing the number of buffers can improve system performance.

In general, buffer space should range from 20 to 25 percent of physical memory. It is recommended that you calculate all other shared-memory parameters after you set buffer space (`BUFFERS *system_page_size`) to 20 percent of physical memory.

---

## FAST\_RESTART\_CKPT\_FUZZYLOG (Discontinued)

### **onconfig.std** *value*

The `FAST_RESTART_CKPT_FUZZYLOG` parameter does not need to be in the `onconfig.std` file.

### *range of values*

0 (default) = Disable the flushing of dirty fuzzy pages to the physical log at checkpoint.

1 = Enable the flushing of dirty fuzzy pages to the physical log at checkpoint.

### *takes effect*

At the checkpoint that occurs after the parameter is enabled. If the total number of unflushed, dirty fuzzy pages exceeds 20 percent of the total physical log space, the pages will not be written to the physical log. If server fails after this checkpoint, crash recovery receives no performance benefit.

*refer to* Information on fast recovery and alternative fast restart recovery options for fuzzy operations in the *IBM Informix Administrator's Guide*.

The `FAST_RESTART_CKPT_FUZZYLOG` parameter and the `FAST_RESTART_PHYSLOG` parameter enable the database server to perform physical logging on fuzzy checkpoints during the roll-forward (log replay) phase of recovery, thus decreasing recovery time. You can use either parameter or both when using fuzzy checkpoints.

The database server must be online when you enable the `FAST_RESTART_CKPT_FUZZYLOG` parameter.

---

## FAST\_RESTART\_PHYSLOG (Discontinued)

### **onconfig.std** *value*

The `FAST_RESTART_PHYSLOG` parameter does not need to be in the `onconfig.std` file.

### *range of values*

0 (default) = Disable physical logging on fuzzy checkpoints during the roll-forward (log replay) phase of recovery.

1 = Enable physical logging on fuzzy checkpoints during the roll-forward (log replay) phase of recovery, thus decreasing recovery time.

### *takes effect*

Immediately. If the total number of unflushed, fuzzy dirty pages exceeds 20 percent of the total physical log space, the pages will not be written to the physical log. However, if the database server fails before the next checkpoint performs, maximum fast-recovery performance does not occur because the database server did not log all of the fuzzy updates in the checkpoint intervals.

*refer to* Information on fast recovery and alternative fast restart recovery options for fuzzy operations in the *IBM Informix Administrator's Guide*

The `FAST_RESTART_PHYSLOG` parameter and the `FAST_RESTART_CKPT_FUZZYLOG` parameter enable the database server to perform physical logging on fuzzy checkpoints during the roll-forward (log replay) phase of recovery, thus decreasing recovery time. You can use either parameter or both when using fuzzy checkpoints.

Only use the `FAST_RESTART_PHYSLOG` parameter if the buffer pool is at least 25 percent larger than the physical buffer size. The buffer pool must be large enough to hold the physical log, log pages, and other pages read during recovery. If the buffer pool is not configured correctly, fast recovery performance is compromised.

The extra physical logging that occurs when the database server uses the `FAST_RESTART_PHYSLOG` parameter affects runtime performance. If you do not want to sacrifice runtime performance or if you do not want to increase the buffer size, use the `FAST_RESTART_CKPT_FUZZYLOG` parameter to reduce some recovery time.

After enabling the `FAST_RESTART_PHYSLOG` parameter by setting it to 1, you can initiate fast recovery using the `oninit` utility. Simply execute `oninit` without any options.

The database server must be online when you enable the `FAST_RESTART_PHYSLOG` parameter.

---

## JDKVERSION (Discontinued)

*onconfig.std value*

1.4

*range of values*

For this release, the valid values are 1.4, 1.3, and 1.2.

*takes effect*

When shared memory is initialized

JDKVERSION is the major version of the JDK or JRE release. That is, the version number does not include *x* when the version is JDK 1.4.*x*.

This parameter is required if the number of JVPs (set in `VPCLASS JVP`) is greater than 0.

---

## LBU\_PRESERVE (Discontinued)

Informix no longer supports the `LBU_PRESERVE` parameter, which reserves the last logical log for ON-Archive use. `ON-Archive`, which has been discontinued, was the only utility that required free log space to back up a logical log.

---

## LOGSMAX (Discontinued)

Informix no longer supports the `LOGSMAX` parameter.

`LOGSMAX` specifies the maximum number of logical-log files for a database server instance. The database server requires at least three logical-log files for operation. The maximum number of logical logs is 32,767. The `LOGSMAX` value must be equal to or less than the highest log file number.

---

## LRU\_MAX\_DIRTY (Discontinued)

**onconfig.std** *value*  
60.00

*units* Percent

*range of values*  
0 through 100 (fractional values are allowed)

*takes effect*  
When the database server is shut down and restarted

*refer to* The following topics in the shared-memory chapter of the *IBM Informix Dynamic Server Administrator's Guide*

- LRU queues
- Limiting the number of pages added to the MLRU queues

**Note:** Information that was specified with the LRU\_MAX\_DIRTY configuration parameter prior to Version 10.0 is now specified using the BUFFERPOOL configuration parameter. For more information, see "BUFFERPOOL configuration parameter" on page 1-40.

LRU\_MAX\_DIRTY specifies the percentage of modified pages in the LRU queues at which the queue is cleaned. If a parameter is specified out of the range of values, then the default of 60.00 percent is set.

---

## LRU\_MIN\_DIRTY (Discontinued)

**onconfig.std** *value*  
50.00

*units* Percent

*range of values*  
0 through 100 (fractional values are allowed)

*takes effect*  
When the database server is shut down and restarted

*refer to* The following topics in the shared-memory chapter of the *IBM Informix Dynamic Server Administrator's Guide*:

- LRU queues
- When MLRU cleaning ends

**Note:** Information that was specified with the LRU\_MIN\_DIRTY configuration parameter prior to Version 10.0 is now specified using the BUFFERPOOL configuration parameter. For more information, see "BUFFERPOOL configuration parameter" on page 1-40.

LRU\_MIN\_DIRTY specifies the percentage of modified pages in the LRU queues at which page cleaning is no longer mandatory. Page cleaners might continue cleaning beyond this point under some circumstances. If a parameter is specified out of the range of values, then the default of 50.00 percent is set.

---

## LRUS (Discontinued)

**onconfig.std** *value*  
8

*if not present*

If MULTIPROCESSOR is set: MAX(4, num\_cpu\_vps) If MULTIPROCESSOR is not set: 4

*units* Number of LRU queues

*range of values*

1 through 128

*takes effect*

When the database server is shut down and restarted

*utilities*

**onstat -R** (see “**onstat -R** command: Print LRU, FLRU, and MLRU queue information” on page 19-197.)

*refer to*

- LRU queues, in the shared-memory chapter of the *IBM Informix Dynamic Server Administrator's Guide*
- Chapter on configuration effects on memory, in your *IBM Informix Dynamic Server Performance Guide*

**Note:** Information that was specified with the LRUS configuration parameter prior to Version 10.0 is now specified using the BUFFERPOOL configuration parameter. For more information, see “BUFFERPOOL configuration parameter” on page 1-40.

LRUS specifies the number of LRU (least-recently-used) queues in the shared-memory buffer pool. You can tune the value of LRUS, in combination with the LRU\_MIN\_DIRTY and LRU\_MAX\_DIRTY parameters, to control how frequently the shared-memory buffers are flushed to disk.

Setting LRUS too high might result in excessive page-cleaner activity.

---

## NOAGE (Discontinued)

**onconfig.std** *value*  
0

*range of values*

0 = Use priority aging. 1 = Disable priority aging.

*takes effect*

When the database server shuts down and restarts

*refer to*

- Preventing priority aging, in the chapter on virtual processors and threads in the *IBM Informix Administrator's Guide*
- “VPCLASS configuration parameter” on page 1-151

Some operating systems lower the priority of processes as the processes run over a long period of time. NOAGE, when set to 1, disables *priority aging* of CPU virtual processors by the operating system. When NOAGE is set to the default of 0, the operating system might lower the priority of CPU virtual processors, as well as

other processes, as they accumulate processing time. If your operating system supports priority aging, it is recommended that you set NOAGE to 1.

**Important:** It is recommended that you specify priority aging with the VPCLASS parameter instead of the NOAGE parameter. You cannot use both NOAGE and VPCLASS *cpu* in the same ONCONFIG file.

---

## NUMAIOVPS (Discontinued)

**onconfig.std value**

None

*if not present*

If AUTO\_AIOVPS is set to 1 (on), the number of AIO VPs initially started is equal to the number of AIO chunks, up to a maximum of 128.

If AUTO\_AIOVPS is set to 0 (off), the number of AIO VPs started is equal to the greater of 6 or twice the number of AIO chunks, up to a maximum of 128.

*units* Number of AIO VPs

*range of values*

Integer between the value of 1 and 10,000, inclusive

*takes effect*

When the database server shuts down and restarts

*utilities*

**onmode -p** in “onmode -p: Add or remove virtual processors” on page 14-19

*refer to*

- Asynchronous I/O, in the chapter on virtual processors and threads in the *IBM Informix Administrator's Guide*
- “VPCLASS configuration parameter” on page 1-151

NUMAIOVPS specifies the number of virtual processors of the AIO class to run. Unless kernel asynchronous I/O is implemented, the AIO virtual processors perform all the database server disk I/O, other than I/O to the log files.

**Important:** It is recommended that you specify the number of AIO VPs with VPCLASS *aio* instead of NUMAIOVPS. You cannot use both NUMAIOVPS and VPCLASS *aio* in the same ONCONFIG file.

**UNIX Only:**

If your platform has kernel-asynchronous I/O (KAIO) turned on, the database server uses AIO virtual processors to perform I/O only to cooked chunks. The database server uses KAIO to perform all I/O to raw disk space and to the physical and logical logs. For details, see the machine notes.

---

## NUMCPUVPS (Discontinued)

**onconfig.std value**

1

*units* Number of CPU VPs

*range of values*

1 through the number of CPUs

*takes effect*

When the database server shuts down and restarts

*utilities*

**onmode -p** in “onmode -p: Add or remove virtual processors” on page 14-19

*refer to*

- CPU virtual processors, in the chapter on virtual processors and threads in the *IBM Informix Administrator's Guide*
- “VPCLASS configuration parameter” on page 1-151

NUMCPUVPS specifies the number of virtual processors of the CPU class to run. CPU virtual processors run all threads that start as the result of a connection by a client application, as well as internal threads. In general, allocate only one CPU virtual processor on a single-processor computer or node. On a multiprocessor computer or node, do not allocate more CPU virtual processors than there are CPUs.

**Important:** It is recommended that you specify the number of CPU virtual processors with VPCLASS *cpu* instead of NUMCPUVPS. You cannot use both NUMCPUVPS and VPCLASS *cpu* in the same ONCONFIG file.

On UNIX, use the **onmode -p -1 CPU** command to decrease the number of CPU VPs. On Windows, you can add a CPU VP, but you cannot subtract it.

---

## PHYSDBS (Discontinued)

**onconfig.std** *value*

**rootdbs**

*if not present*

The dbspace that ROOTNAME specifies

*units* A dbspace

*range of values*

Up to 128 bytes. PHYSDBS must be unique, begin with a letter or underscore, and contain only letters, numbers, underscores, or \$ characters.

*takes effect*

When the database server is initialized

*refer to*

- “**onparams -p**: Change physical-log parameters” on page 16-3
- Where the physical log is located, in the chapter on what is the physical log in the *IBM Informix Administrator's Guide*
- Changing the physical-log location and size, in the chapter on managing the physical log in the *IBM Informix Administrator's Guide*

PHYSDBS specifies the name of the dbspace that contains the physical log. To reduce disk contention, you can move the physical log to a dbspace other than the root dbspace.

When you initialize disk space (**oninit -i**), the PHYSDBS value must be equal to the ROOTDBS value.

---

## SB\_CHECK\_FOR\_TEMP configuration parameter (discontinued)

Use the SB\_CHECK\_FOR\_TEMP configuration parameter to prevent the copying of a temporary smart large object into a permanent table.

By default, you can copy temporary smart large objects into permanent tables. Smart large object data types, BLOB and CLOB, consist of two parts: the data, which is stored in an sbspace, and the handle, which is stored in a table. When you copy a temporary smart large object into a permanent table, only the BLOB or CLOB handle is copied into the permanent table. If you subsequently drop the temporary smart large object, the permanent table contains a handle that is no longer valid.

To prevent the copying of a temporary smart large object into a permanent table, set the SB\_CHECK\_FOR\_TEMP configuration parameter to 1 in the **onconfig** file. For example, if the SB\_CHECK\_FOR\_TEMP configuration parameter is set to 1, an INSERT INTO . . . SELECT FROM . . . statement that copies a temporary smart large object into a permanent table fails.

### **onconfig.std** *value*

None

### *if not present*

Permits the copying of temporary smart large objects into permanent tables.

### *range of values*

- 0 = Permit the copying of temporary smart large objects into permanent tables. Equivalent to the configuration parameter not being set in the **onconfig** file.
- 1 = Prevent the copying of temporary smart large objects into permanent tables. The database server returns the following error messages instead of copying the handle of a temporary smart large object:
  - -9810: Smart-large-object error.
  - -12246: Smart large objects: You cannot put a temporary smart large object into a permanent table

### *takes effect*

When the database server is shut down and restarted



---

## Appendix E. Error Messages

This chapter lists nonnumbered messages that are printed in the database server message log and provides corrective actions.

For information on numbered messages and the unnumbered ON-Bar messages, search for the message text in the error messages file, which is located in the subdirectory for your locale under the `$INFORMIXDIR/msg` directory. You can also search *IBM Informix Error Messages* in English at the IBM Informix Information Center at <http://publib.boulder.ibm.com/infocenter/idshelp/v115/index.jsp>.

Some of the messages included below might require you to contact Technical Support staff. Such messages are rarely, if ever, seen at customer locations.

For information on what the message log is, see installing and configuring the database server in the *IBM Informix Administrator's Guide*. For information on specifying the path to the message file, see "MSGPATH Configuration Parameter" on page 1-99.

---

### How the Messages Are Ordered in This Chapter

Database server message-log messages are arranged in this chapter in alphabetical order, sorted with the following additional rules:

- The time stamp that precedes each message is ignored.
- Letter case is ignored in alphabetization.
- Spaces are ignored.
- Quotation marks are ignored.
- Leading ellipses are ignored.
- The word *the* is ignored if it is the first word in the message.
- Messages that begin with numbers or punctuation symbols appear toward the end of the list in a special section labeled "Messages: Symbols" on page E-48.
- Certain related messages are grouped together, as follows:
  - "Conversion/Reversion Messages" on page E-49
  - "Conversion and Reversion Messages for Enterprise Replication" on page E-61
  - "Dynamic Log Messages" on page E-65
  - "Sbospace Metadata Messages" on page E-67
  - "Truncate Table Messages" on page E-68

A cause and suggested corrective action for a message or group of messages follow the message text.

### How to View These Messages

Use one of the following methods to view these messages:

- Online message log
  - To see the messages displayed as they occur, use the `tail -f online.log` command.
- `onstat -m` command

For more information, see “**onstat -l** command: Print physical and logical log information” on page 19-183.

- IBM Informix Server Administrator (ISA)

For more information, see the ISA online help.

To see the error number associated with these unnumbered messages, view the **logmessage** table in the **sysmaster** database:

```
SELECT * FROM logmessage;
```

## Message Categories

Four general categories of unnumbered messages exist, although some messages fall into more than one category:

- Routine information
- Assertion-failed messages
- Administrative action needed
- Unrecoverable error detected

Technical Support uses the assertion-failed messages to assist in troubleshooting and diagnostics. The information that they report often falls into the category of *unexpected events* that might or might not develop into problems caught by other error codes. Moreover, the messages are terse and often extremely technical. They might report on one or two isolated statistics without providing an overall picture of what is happening. This information can suggest to technical support possible research paths.

---

## Messages: A-B

### Aborting Long Transaction: *tx Oxn*.

#### Cause

The transaction spans the log space specified by transaction high-watermark (LTXHWM), and the offending long transaction is rolling back.

#### Action

No additional action is needed. The address of the transaction structure in shared memory is displayed as a hexadecimal value.

### Affinitied VP *mm* to phys proc *nn*.

#### Cause

The database server successfully bound a CPU virtual processor to a physical processor.

#### Action

None required.

## **Affinity not enabled for this server.**

### **Cause**

You tried to bind your CPU virtual processors to physical processors, but the database server that you are running does not support process affinity.

### **Action**

Set `AFF_NPROCS` to 0, or remove the affinity setting from `VPCLASS`.

## **Assert Failed: Error from SBSpace cleanup thread.**

### **Cause**

The sbspace cleanup thread encountered an error while cleaning up stray smart large objects.

### **Action**

See the action suggested in the message log file.

Most of the time, running `onspaces -cl sbspacename` on the failed sbspace succeeds in cleaning up any stray smart large objects. If you encounter an unrecoverable error, contact Technical Support.

## **Assert Failed: Short description of what failed Who: Description of user/session/thread running at the time Result: State of the affected database server entity Action: What action the database administrator should take See Also: DUMPDIR/af.uniqid containing more diagnostics.**

### **Cause**

This message indicates an internal error.

### **Action**

The `af.uniqid` file in the directory specified by the `ONCONFIG` parameter `DUMPDIR` contains a copy of the assertion-failure message that was sent to the message log, as well as the contents of the current, relevant structures and/or data buffers. The information included in this message is intended for Technical Support.

## **Begin re-creating indexes deferred during recovery.**

### **Cause**

During recovery, indexes to be created are deferred until after recovery completes. This message indicates that the database server deferred re-creating indexes and that it is now creating the indexes. During the time that the database server re-creates the indexes, it locks the affected tables with a shared lock.

### **Action**

None required.

**Building 'sysmaster' database requires ~mm pages of logical log. Currently there are nn pages available. Prepare to back up your logs soon.**

**Cause**

You do not currently have the approximate amount of free log space necessary to complete a build of the sysmaster database.

**Action**

Back up your logs.

**Building 'sysmaster' database...**

**Cause**

The database server is building the sysmaster database.

**Action**

None required.

---

**Messages: C**

**Cannot Allocate Physical-log File, mm wanted, nn available.**

**Cause**

The database server attempted to initialize shared memory with a physical-log size that exceeds the amount of contiguous space available in the dbspace (specified as PHYSDBS in ONCONFIG). Both quantities of space, wanted and available, are expressed as kilobytes.

**Action**

You must either reduce the size of the physical log (specified as PHYSFILE in ONCONFIG) or change the location of the physical log to a dbspace that contains adequate contiguous space to accommodate the physical log.

**Cannot alter a table which has associated violations table.**

**Cause**

The user tried to add, drop, or modify a column in a table that has a violations table associated with it.

**Action**

Do not change the columns in the user table.

**Cannot change to mode.**

**Cause**

Some error during fast or full recovery has prevented the system from changing to online or quiescent mode.

## Action

See previous messages in the log file for information.

## Cannot Commit Partially Complete Transactions.

### Cause

Transactions that drop tables or indexes do not perform the drop until a COMMIT statement is processed (with a few exceptions). In these cases, a *beginning commit* log record is written, followed by the usual commit log record. If the database server fails in between the two, the fast recovery process attempts to complete the commit the next time that you initialize the database server.

If this completion of the commit fails, the database server generates the preceding message.

### Action

To determine if you need to take action, examine the logical log as described in Chapter 5, "Interpreting Logical-Log Records," on page 5-1.

## Cannot create a user-defined VP class with 'SINGLE\_CPU\_VP' non-zero.

### Cause

SINGLE\_CPU\_VP is set to nonzero, and **onmode** was used to create a user-defined VP class.

### Action

If user-defined VP classes are necessary, stop the database server, change SINGLE\_CPU\_VP to zero, and restart the database server.

## Cannot create violations/diagnostics table.

### Cause

The user issued a START VIOLATIONS TABLE statement for a target table. The database server cannot create the violations table for this target table. Any of the following situations might be the reason for this failure:

- The target table already has a violations table.
- You specified an invalid name for the violations table in the START VIOLATIONS TABLE statement. For example, if you omit the USING clause from the statement and if the number of characters in the target table plus four characters is longer than the maximum identifier length, the generated names of the violations table exceed the maximum identifier length.
- You specified a name for the violations table in the START VIOLATIONS TABLE statement that match the names of existing tables in the database.
- The target table contains columns with the names **informix\_tupleid**, **informix\_optype**, or **informix\_reowner**. Because these column names duplicate the **informix\_tupleid**, **informix\_optype**, or **informix\_reowner** columns in the violations table, the database server cannot create the violations table.
- The target table is a temporary table.
- The target table is serving as a violations table for some other table.

- The target table is a system catalog table.

### **Action**

To resolve this error, perform one of the following actions:

- If the violations table name was invalid, specify a unique name for the violations table in the USING clause of the START VIOLATIONS TABLE statement.
- If the target table contains columns with the names **informix\_tupleid**, **informix\_optype**, or **informix\_reowner**, rename them to something else.
- Choose a permanent target table that is not a system catalog table or a violations table for some other table.

## **Cannot insert from the violations table to the target table.**

### **Cause**

The user has issued a statement that attempts to insert rows from the violations table into the target table. For example, the user enters the following invalid statement:

```
INSERT INTO mytable SELECT * FROM mytable_vio;
```

Also, if the target table has filtering-mode constraints, you receive this error.

### **Action**

To recover from this error, perform the following actions:

- Do not use filtering constraints.
- Stop the violations table.
- Insert rows from the violations table into a temporary table, and then insert rows from the temporary table into the target table.

## **Cannot modify/drop a violations/diagnostics table.**

### **Cause**

The user has tried to alter or drop a table that is serving as a violations table for another table.

### **Action**

Do not alter or drop the violations table.

## **Cannot Open Dbospace *nnn*.**

### **Cause**

The database server is unable to access the specified dbospace. This message indicates a problem opening the tblspace or corruption in the initial chunk of the dbospace.

### **Action**

Verify that the device or devices that make up the chunks of this dbospace are functioning properly and that you assigned them the correct operating-system permissions (rw-rw----). You might be required to perform a data restore.

## Cannot Open Logical Log.

### Cause

The database server is unable to access the logical-log files. Because the database server cannot operate without access to the logical log, you must resolve this problem.

### Action

Verify that the chunk device where the logical-log files reside is functioning and has the correct operating-system permissions (rw-rw----).

## Cannot Open Mirror Chunk *pathname*, **errno** = *nn*.

### Cause

The database server cannot open the mirrored chunk of a mirrored pair. The chunk *pathname* and the operating-system error are returned.

### Action

For more information about corrective actions, see your operating-system documentation.

## Cannot Open Primary Chunk *pathname*, **errno** = *nnn*.

### Cause

The primary chunk of a mirrored pair cannot be opened. The chunk *pathname* and the operating-system error are returned.

### Action

For more information about corrective actions, see your operating-system documentation.

## Cannot Open Primary Chunk *chunkname*.

### Cause

The *initial* chunk of the dbspace cannot be opened.

### Action

Verify that the chunk device is running properly and has the correct operating-system permissions (rw-rw----).

## Cannot open sysams in database *name*, **iserrno** *number*.

### Cause

An error occurred when the database server opened the **sysams** system table.

### Action

Note the error *number* and contact Technical Support.

**Cannot open sysdistrib in database *name*, iserrno *number*.**

**Cause**

An error occurred when the database server accessed the **sysdistrib** system table.

**Action**

Note the error *number* and contact Technical Support.

**Cannot open *system\_table* in database *name*, iserrno *number*.**

**Cause**

An error occurred when the database server opened the specified system table.

**Action**

Note the error *number* and contact Technical Support.

**Cannot open systribody in database *name*, iserrno *number*.**

**Cause**

An error occurred when the database server accessed the **systribody** system table.

**Action**

Note the error *number* and contact Technical Support.

**Cannot open systriggers in database *name*, iserrno *number*.**

**Cause**

An error occurred when the database server accessed the **systriggers** system table.

**Action**

Note the error *number* and contact Technical Support.

**Cannot open sysxdtypes in database *name*, iserrno *number*.**

**Cause**

An error occurred while accessing the **sysxdtypes** system table.

**Action**

Note the error *number* and contact Technical Support.

**Cannot Perform Checkpoint, shut system down.**

**Cause**

A thread that is attempting to restore a mirrored chunk has requested a checkpoint, but the checkpoint cannot be performed.



### **Action**

Shut down the database server.

## **Cannot Restore to Checkpoint.**

### **Cause**

The database server is unable to recover the physical log and thus unable to perform fast recovery.

### **Action**

If the database server does not come online, perform a data restore from dbspace backup.

## **Cannot Rollback Incomplete Transactions.**

### **Cause**

Within the fast-recovery or data-restore procedure, the logical-log records are first rolled forward. Then, open transactions that have not committed are rolled back. An open transaction could fail during the rollback, leaving some of the modifications from the open transaction in place. This error does not prevent the database server from moving to quiescent or online mode, but it might indicate an inconsistent database.

### **Action**

To determine if any action is needed, use the onlog utility to examine the logical log.

## **Cannot update pagezero.**

### **Cause**

A failure occurred while the database server was trying to rewrite a reserved page during the reversion process.

### **Action**

See previous messages in the log file for information, or contact Technical Support.

## **Cannot update syscasts in database *name*. Iserrno *number*.**

### **Cause**

An internal error occurred while inserting data into the `syscasts` system table.

### **Action**

Contact Technical Support..

## Can't affinity VP *mm* to phys proc *nn*.

### Cause

The database server supports process affinity, but the system call to bind the virtual processor to a physical processor failed.

### Action

See your operating-system documentation.

## Changing the sbspace minimum extent value: old value *value1*, new value *value2*.

### Cause

This informational message occurs when you issue the following command:  
`onspaces -ch sbspace -Df "MIN_EXT_SIZE=value1" -y`

### Action

None. For more information, see "onspaces -ch: Change sbspace default specifications" on page 18-16.

## Checkpoint blocked by down space, waiting for override or shutdown.

### Cause

A dbspace has gone down during a checkpoint interval. The database server is configured to wait for an override when this situation occurs.

### Action

Either shut down the database server or issue an **onmode -O** command to override the down dbspace. For more information on the **onmode** utility, see Chapter 14, "The onmode utility," on page 14-1.

## Checkpoint Completed: duration was *n* seconds.

### Cause

A checkpoint completed successfully.

### Action

None required.

## Checkpoint Page Write Error.

### Cause

The database server detected an error in an attempt to write checkpoint information to disk.

### Action

For additional assistance in resolving this situation, contact Technical Support.

## **Checkpoint Record Not Found in Logical Log.**

### **Cause**

The logical log or the chunk that contains the logical log is corrupted. The database server cannot initialize.

### **Action**

Perform a data restore from dbspace backup.

## **Chunk *chunkname* added to space *spacename*.**

### **Cause**

The variables in this message have the following values:

#### **chunkname**

is the name of the chunk that the database server administrator is adding.

#### **spacename**

is the name of the storage space to which the database server administrator is adding the chunk.

### **Action**

None required.

## **Chunk *chunkname* dropped from space *spacename*.**

### **Cause**

The database server administrator dropped chunk *chunkname* from space *spacename*.

### **Action**

None required.

## **Chunk *number nn pathname* -- Offline.**

### **Cause**

The indicated chunk in a mirrored pair has been marked with status D and taken offline. The other chunk in the mirrored pair is operating successfully.

### **Action**

Take steps now to repair the chunk device and restore the chunk. The chunk *number* and chunk device *pathname* are displayed.

## **Chunk *number nn pathname* -- Online.**

### **Cause**

The indicated chunk in a mirrored pair has been recovered and is online (marked with status 0). The chunk *number* and chunk device *pathname* are displayed.

### **Action**

None required.

## **The chunk *pathname* must have READ/WRITE permissions for owner and group.**

### **Cause**

The chunk *pathname* does not have the correct owner and group permissions.

### **Action**

Make sure that you assigned the correct permissions (-rw-rw---) to the device on which the chunk is located.

## **The chunk *pathname* must have *owner-ID* and *group-ID* set to informix.**

### **Cause**

The chunk *chunkname* does not have the correct owner and group ID.

### **Action**

Make sure the device on which the chunk is located has the ownership. On UNIX, both owner and group should be **informix**. On Windows, the owner must be a member of the **Informix-Admin** group.

## **The chunk *pathname* will not fit in the space specified.**

### **Cause**

The chunk *pathname* does not fit in the space that you specified.

### **Action**

Choose a smaller size for the chunk, or free space where the chunk is to be created.

## **Cleaning stray LOs in sbspace *sbspacename*.**

### **Cause**

The database server administrator is running **onspaces -cl sbspacename**.

### **Action**

None required.

## **Completed re-creating indexes.**

### **Cause**

The database server finished re-creating the deferred indexes.

### **Action**

None required.

## **Configuration has been grown to handle up to *integer* chunks.**

### **Cause**

The database server administrator increased the number of chunks to the specified value by changing CONFIGSIZE or setting MAX\_CHUNKS to a higher value.

### **Action**

None required. The change was successful.

## **Configuration has been grown to handle up to *integer* dbslices.**

### **Cause**

The database server administrator increased the number of dbslices to the specified value by changing CONFIGSIZE or setting MAX\_DBSLICES to a higher value.

### **Action**

None required. The change was successful.

## **Configuration has been grown to handle up to *integer* dbspaces.**

### **Cause**

The database server administrator increased the number of dbspaces to the specified value by changing CONFIGSIZE or setting MAX\_DBSPACES to a higher value.

### **Action**

None required. The change was successful.

## **Continuing Long Transaction (for COMMIT): *tx 0xn*.**

### **Cause**

The logical log has filled beyond the long-transaction high-watermark (LTXHWM), but the offending long transaction is in the process of committing. In this case, the transaction is permitted to continue writing to the logical log and is not rolled back. The address of the transaction structure in shared memory is displayed as hexadecimal value *tx 0xn*.

### **Action**

None required.

## **Could not disable priority aging: errno = *number*.**

### **Cause**

An operating-system call failed while it was trying to disable priority aging for the CPU virtual processor. The system error *number* associated with the failure is returned.

### **Action**

See your operating-system documentation.

### **Could not fork a virtual processor: errno = *number*.**

#### **Cause**

The fork of a virtual processor failed. The database server returns the operating-system error *number* associated with the failure.

#### **Action**

For information on determining the maximum number of processes available per user and for the system as a whole, refer to your operating-system documentation.

### **Create\_vp: cannot allocate memory.**

#### **Cause**

The database server cannot allocate new shared memory.

#### **Action**

The database server administrator must make more shared memory available. This situation might require increasing SHMTOTAL or reconfiguring the operating system. This message is usually accompanied by other messages that give additional information.

---

## **Messages: D-E-F**

### **Dataskip is OFF for all dbspaces.**

#### **Cause**

Informational.

#### **Action**

None required.

### **Dataskip is ON for all dbspaces.**

#### **Cause**

Informational.

#### **Action**

None required.

### **Dataskip is ON for dbspaces: *dbspacelist*.**

#### **Cause**

Informational; DATASKIP is ON for the specified dbspaces.

**Action**

None required.

**Dataskip will be turned {ON|OFF} for *dbspacename*.****Cause**

Informational; DATASKIP is ON or OFF for the specified dbspace.

**Action**

None required.

**DBSERVERALIASES exceeded the maximum limit of 32****Cause**

The limit of 32 aliases was reached.

**Action**

Nothing. Only the first 32 will be used.

**DBSPACETEMP internal list not initialized, using default.****Cause**

An error occurred while initializing a user-specified DBSPACETEMP list. Typically this condition is due to a memory-allocation failure.

**Action**

Check for accompanying error messages.

**The DBspace/BLOBspace *spacename* is now mirrored.****Cause**

You successfully added mirroring to the indicated storage space.

**Action**

None required.

**The DBspace/BLOBspace *spacename* is no longer mirrored.****Cause**

You have ended mirroring for the indicated storage space.

**Action**

None required.

## **Dbospace *dbspacename* for Physical-log File not found.**

### **Cause**

The dbospace *dbspacename* specified by the PHYSDBS configuration parameter does not exist. As a consequence, the database server cannot complete initialization.

### **Action**

Use a dbospace known to exist.

## ***devname*: write failed, file system is full.**

### **Cause**

Because the file system *devname* is full, the write failed.

### **Action**

Free some space in *devname*.

## **Dropping temporary tblspace *0xn*, recovering *nn* pages.**

### **Cause**

During shared-memory initialization, the database server routinely searches for temporary tables that are left without proper cleanup. If the database server finds a temporary table, it drops the table and recovers the space. The database server located the specified temporary tblspace and dropped it. The value *0xn* is the hexadecimal representation of the tblspace number.

### **Action**

None required.

## **Dynamically allocated new shared memory segment (size *nnnn*).**

### **Cause**

This status message informs you that the database server successfully allocated a new shared-memory segment of size *nnnn*.

### **Action**

None required.

## **ERROR: NO "wait for" locks in Critical Section.**

### **Cause**

The database server does not permit a thread to own locks that might have to wait while that thread is within a critical section. Any such lock request is denied, and an ISAM error message is returned to the user.

### **Action**

The error reported is an internal error. Contact IBM Informix Technical Support.



## **Error building sysmaster database. See *outfile*.**

### **Cause**

Errors were encountered in building the sysmaster database. The file *outfile* contains the result of running the script *buildsmi*.

### **Action**

See the file *outfile*.

## **Error in dropping system defined type.**

### **Cause**

An internal error occurred while updating either the **sysxdtypes**, **sysctddesc**, or **sysxdtpeauth** system table.

### **Action**

Contact Technical Support.

## **Error in renaming systdist.**

### **Cause**

An internal error occurred while trying to find and rename the **Informix.systdist** SPL routine.

### **Action**

Contact Technical Support.

## **Error removing sysdistrib row for *tabid* = *tabid*, *colid* = *colid* in database *name*. *iserrno* = *number***

### **Cause**

An error occurred while updating the **sysdistrib** system table.

### **Action**

Note the error *number* and contact Technical Support.

## **Error writing *pathname* *errno* = *number*.**

### **Cause**

The operating system cannot write to *pathname*. *Number* is the number of the operating-system error that was returned.

### **Action**

Investigate the cause of the operating-system error. Usually it means that no space is available for the file. It might also mean that the directory does not exist or that no write permissions exist.

**Error writing shmemp to file *filename* (error). Unable to create output file *filename* errno=*mm*. Error writing *filename* errno=*nn*.**

**Cause**

The database server detected an error in an attempt to write shared memory to *filename*. The first message is followed by one of the next two. Either the attempt failed because the output file could not be created or because the contents of shared memory could not be written. The error refers to the operating-system error that prompted the attempted write of shared memory to a file. The value of *nn* is the operating-system error.

**Action**

See your operating-system documentation.

**Fail to extend physical log space.**

**Cause**

The attempt to extend the physical log space failed. Either the path does not exist or the permissions are incorrect.

**Action**

Use a path that exists. Check permissions on the current working directory. You or the system administrator must give your group execute permission on the current working directory. After your group has been given permission, retry the operation that generated this message.

**Fatal error initializing CWD string. Check permissions on current working directory. Group *groupname* must have at least execute permission on '.'.**

**Cause**

Group *groupname* does not have execute permission for the current working directory.

**Action**

Check permissions on the current working directory. You or the system administrator must give your group execute permission on the current working directory. After your group has been given permission, retry the operation that generated this message.

**The following tables have outstanding old version data pages due to an In-Place Alter Table. Perform UPDATE *tablename* SET *column* = *column* WHERE 1=1; to clear these pages from the following tables.**

**Cause**

Reversion to a previous version of the database server has been attempted while an in-place ALTER TABLE is in progress. The previous versions of the database server cannot handle tables that have multiple schemas of rows in them.

### **Action**

Force any in-place alters to complete by updating the rows in the affected tables before you attempt to revert to a previous version of the database server. To do this, create a dummy update in which a column in the table is set to its own value, forcing the row to be updated to the latest schema in the process without actually changing column values. Rows are always altered to the latest schema, so a single pass through the table that updates all rows completes all outstanding in-place alters.

### **Fragments *dbspacename1 dbspacename2* of table *tablename* set to non-resident.**

#### **Cause**

The specified fragments of *tablename* either have been set to nonresident by the SET TABLE statement.

#### **Action**

None required.

### **Forced-resident shared memory not available.**

#### **Cause**

The database server port for your computer does not support forced-resident shared memory.

#### **Action**

None required.

### **Freed *mm* shared-memory segment(s) *number* bytes.**

#### **Cause**

The database server sends this message to the message log after you run the **-F** option of the **onmode** utility to free unused memory. The message informs you of the number of segments and bytes that the database server successfully freed.

#### **Action**

None required.

---

## **Messages: G-H-I**

### **gcore *pid*; mv *core.pid* *dir/core.pid*.ABORT.**

#### **Cause**

This status message during a database server failure provides the name and place of each core file associated with the virtual processors.

#### **Action**

None required.

**I/O *function* chunk *mm*, *pagenum* *nn*, *pagecnt* *aa* --> *errno* = *bb*.**

**Cause**

An operating-system error occurred during an attempt to access data from disk space. The operating-system function that failed is defined by *function*. The chunk number and physical address of the page where the error occurred are displayed as integers. The *pagecnt* value refers to the number of pages that the thread was attempting to read or write. If an *errno* value is displayed, it is the number of the operating-system error and might explain the failure. If *function* is specified as *bad request*, some unexpected event caused the I/O attempt on an invalid chunk or page.

**Action**

If the chunk status changes to D, or down, restore the chunk from its mirror or repair the chunk. Otherwise, perform a data restore.

**I/O error, *primary/mirror* Chunk *pathname* -- Offline (*sanity*).**

**Cause**

The database server detected an I/O error on a primary or mirror chunk with *pathname*. The chunk was taken offline.

**Action**

Check that the device on which the chunk was stored is functioning as intended.

Deleted Indexes idx1 and idx 2 error message

**Informix *database\_server* Initialized - Complete Disk Initialized.**

**Cause**

Disk space and shared memory have been initialized. Any databases that existed on the disk before the initialization are now inaccessible.

**Action**

None required.

**Informix *database\_server* Initialized - Shared Memory Initialized.**

**Cause**

Shared memory has been initialized.

**Action**

None required.

## **Informix *database\_server* Stopped.**

### **Cause**

The database server has moved from quiescent mode to offline mode. The database server is offline.

### **Action**

None required.

## **ERROR: Insufficient available disk in the root dbspace to increase the entire Configuration save area.**

### **Cause**

The user attempted to increase the number of storage objects to a specific value by changing CONFIGSIZE or setting MAX\_DBSPACES, MAX\_DBSLICES, or MAX\_CHUNKS to a higher value, but the database server did not have enough rootspace for the increased number of storage objects. A storage object might be a dbspace, dbslice, or chunk.

### **Action**

Increase the size of the root dbspace or reset CONFIGSIZE, MAX\_DBSPACES, MAX\_DBSLICES, or MAX\_CHUNKS to a lower value and restart the database server. For example, if you set MAX\_CHUNKS to 32,768, but the root dbspace did not have enough space, set MAX\_CHUNKS to a lower value.

## **Insufficient available disk in the root dbspace for the CM save area. Increase the size of the root dbspace in the ONCONFIG file and reinitialize the server.**

### **Cause**

The cause might be one of the following:

- The user attempted to increase the number of storage objects to a specific value by changing CONFIGSIZE or setting MAX\_DBSPACES, MAX\_DBSLICES, or MAX\_CHUNKS to a higher value, but the database server did not have enough rootspace for the increased number of storage objects. A storage object might be a dbspace, dbslice, or chunk.
- The user converted to a database server version that requires slightly more rootspace, but it is not available (this case is unlikely).

### **Action**

Take one of the following actions:

- Increase the size of the root dbspace or reset CONFIGSIZE, MAX\_DBSPACES, MAX\_DBSLICES, or MAX\_CHUNKS to a lower value and restart the database server. For example, if you set MAX\_DBSPACES to 32,768 but the root dbspace did not have enough space, set MAX\_DBSPACES to a lower value.
- Increase the size of the root dbspace and reinitialize the database server.

## **Internal overflow of shmid's, increase system max shared memory segment size.**

### **Cause**

The database server was initializing shared memory when it ran out of internal storage for the shared-memory IDs associated with this segment.

### **Action**

Increase the value of your maximum kernel shared-memory segment size, usually SHMMAX. For more information, see your operating-system documentation.

---

## **Messages: J-K-L-M**

### **Listener-thread err = *error\_number*: *error\_message*.**

#### **Cause**

A listener thread has encountered an error. This message displays the error number and message text.

#### **Action**

For the cause and corrective action, see the IBM Informix Information Center at <http://publib.boulder.ibm.com/infocenter/idshelp/v115/index.jsp>.

### **Lock table overflow - user id *mm* session id *nn*.**

#### **Cause**

A thread attempted to acquire a lock when no locks were available. The user ID and session ID are displayed.

#### **Action**

Increase the LOCKS configuration parameter, and initialize shared memory.

### **Logical-log File not found.**

#### **Cause**

The checkpoint record in the root dbspace reserved page is corrupted.

#### **Action**

Perform a data restore from dbspace backup.

### **Logical Log *nn* Complete.**

#### **Cause**

The logical-log file identified by log-ID number *nn* is full. The database server automatically switches to the next logical-log file in the sequence.

## Action

None required.

### Logical logging *vberror* for *type:subtype* in (*failed\_system*).

#### Cause

Logging failed. The log record that caused the error is identified as follows:

**type** Is the logical-log record type.

**subtype**  
Is the logging subsystem.

**failed\_system**  
Is the name of an internal function that indicates what system failed to log.

## Action

Contact Technical Support.

### Log Record: **log = ll, pos = 0xn, type = type:subtype(snum), trans = xx**

#### Cause

The database server detected an error during the rollforward portion of fast recovery or logical-log restore.

The log record that caused the error is identified as follows:

**ll** Is the logical-log ID where the record is stored.

**0xn** Is the hexadecimal address position within the log.

**type** Is the logical-log record type.

**subtype**  
Is the logging subsystem.

**snum** Is the subsystem number.

**xx** Is the transaction number that appears in the logical log.

## Action

Contact Technical Support.

### Log record (*type:subtype*) at log *nn, 0xn* was not undone.

#### Cause

A log undo failed because a log is corrupt.

The log record that caused the error is identified as follows:

**type** Is the logical-log record type.

**subtype**  
Is the logging subsystem.

**nn** Is the logical-log ID where the record is stored.

**0xn** Is the hexadecimal address position within the log.

### Action

To determine if any action is needed, use the onlog utility to examine the logical log. Contact Technical Support.

## Log record (*type:subtype*) failed, partnum *pnum* row *rid* iserrno *num*.

### Cause

A logging failure occurred.

The log record that caused the error is identified as follows:

**type** Is the logical-log record type.

**subtype**  
Is the logging subsystem.

**pnum** Is the part number.

**rid** Is the row ID.

**num** Is the iserror number.

### Action

Contact Technical Support.

## Log record (*type:subtype*) in log *nn*, offset *0xn* was not rolled back.

### Cause

A log undo failed because a log is corrupt.

The log record that caused the error is identified as follows:

**type** Is the logical-log record type.

**subtype**  
Is the logging subsystem.

**log** Is the logical-log ID where the record is stored.

**offset** Is the hexadecimal address position within the log.

### Action

To determine if any action is needed, use the onlog utility to examine the logical log. Contact Technical Support.

## Logical Recovery allocating *nn* worker threads *thread\_type*.

### Cause

The database server determined the number of worker threads that will be used for parallel recovery. The variable *thread\_type* can assume the values ON\_RECVRY\_THREADS or OFF\_RECVRY\_THREADS.



### **Action**

This status message requires no action. If you want a different number of worker threads allocated for parallel recovery, change the value of the ONCONFIG configuration parameter ON\_RECVRY\_THREADS or OFF\_RECVRY\_THREADS.

## **Logical Recovery Started.**

### **Cause**

Logical recovery began.

### **Action**

This status message requires no action.

## **Maximum server connections *number*.**

### **Cause**

Outputs with each checkpoint message to indicate the maximum number of concurrent connections to the database server since the last restart.

### **Action**

This message helps the customer track license usage to determine when more licenses need to be purchased. For assistance, Contact Technical Support.

## **Memory allocation error.**

### **Cause**

The database server ran out of shared memory.

### **Action**

Take one of the following actions:

1. Increase swap space on the computer.
2. Check kernel shared-memory parameters for limits on shared memory.
3. Decrease the size of the memory allocated, with the **buffers** field in the BUFFERPOOL configuration parameter.
4. Increase the virtual-memory size (SHMVIRTSIZE), the size of the added segments, (SHMADD), or your total shared-memory size (SHMTOTAL).

## **Mirror Chunk *chunkname* added to space *spacename*. Perform manual recovery.**

### **Cause**

Fast recovery, full recovery, or an HDR secondary has recovered the add of a mirror chunk. It does not perform automatic mirror recovery, however. The administrator must do this.

### **Action**

Use either the **onspaces** utility or ON-Monitor to attempt to recover the mirror chunks.

## **Mixed transaction result. (*pid=nn user=userid*).**

### **Cause**

You receive this message only when more than one database server is involved in a transaction. This message indicates that a database server, after preparing a transaction for commit, heuristically rolled back the transaction, and the global transaction completed inconsistently. The *pid* value is the user-process identification number of the coordinator process. The value of *user* is the user ID associated with the coordinator process.

### **Action**

See the information on recovering manually from failed two-phase commit in your *IBM Informix Administrator's Guide*.

## **mt\_shm\_free\_pool: pool *Oxn* has blocks still used (id *nn*).**

### **Cause**

An internal error occurred during a pool deallocation because blocks are still associated with the pool.

### **Action**

Contact Technical Support.

## **mt\_shm\_init: can't create *resident/virtual* segment.**

### **Cause**

The causes for the failure to create the resident or virtual segment are as follows: (1) the segment size is less than the minimum segment size; (2) the segment size is larger than the maximum segment size; (3) allocating another segment would exceed the allowable total shared-memory size; or (4) a failure occurred while the database server was trying to allocate the segment.

### **Action**

If you suspect that this error was generated because of item 1 or 2 in the preceding paragraph, Contact Technical Support. To correct item 3, increase the SHMTOTAL value in your ONCONFIG configuration file. For additional information about errors generated because of item 4, see your logical-log file.

## **mt\_shm\_remove: WARNING: may not have removed all/correct segments.**

### **Cause**

When the operating system tried to remove the shared-memory segments associated with the database server, the last segment did not equal the last segment registered internally. This situation is probably due to the unexpected failure of the database server.

### **Action**

Remove any segments that were not cleaned up.

---

## Messages: N-O-P

### **Newly specified value of *value* for the pagesize in the configuration file does not match older value of *value*. Using the older value.**

#### **Cause**

This message displays upon database server restart. The PAGESIZE value changed in the ONCONFIG file after the database server was initialized.

#### **Action**

The database server uses the older PAGESIZE value.

### **Not enough main memory.**

#### **Cause**

The database server detected an error in an attempt to acquire more memory space from the operating system.

#### **Action**

For more information about shared-memory configuration and management, refer to your operating-system documentation.

### **Not enough logical-log files, Increase LOGFILES.**

#### **Cause**

During a data restore, the value of the LOGFILES configuration must always be greater than or equal to the total number of logical-log files. At some point during the restore, the number of logical-log files exceeded the value of LOGFILES.

#### **Action**

Increase the value of LOGFILES in ONCONFIG.

### **Not enough physical procs for affinity.**

#### **Cause**

The ONCONFIG parameters AFF\_NPROCS and AFF\_SPROC are not correctly set. AFF\_SPROC plus AFF\_NPROCS is greater than the number of physical processors on your computer or node.

#### **Action**

Reset AFF\_NPROCS and AFF\_SPROC, such that the value AFF\_SPROC plus value of AFF\_NPROCS is less than or equal to the number of physical processors.

## **The number of configured CPU poll threads exceeds NUMCPUVPS.**

### **Cause**

The number of in-line poll threads that you specified in the ONCONFIG configuration file exceeds the number of CPU virtual processors.

### **Action**

Reduce the number of in-line poll threads to be less than or equal to the number of CPU virtual processors.

## **onconfig parameter *parameter* modified from *old\_value* to *new\_value*.**

### **Cause**

When the database server shared memory is reinitialized, this message documents any changes that occurred since the last initialization.

### **Action**

None required.

## **oninit: Cannot have SINGLE\_CPU\_VP non-zero and number of CPU VPs greater than 1.**

### **Cause**

The ONCONFIG file contains VPCLASS cpu with a num= value greater than 1 and a nonzero value for SINGLE\_CPU\_VP. SINGLE\_CPU\_VP must be 0 (or omitted) when there are more than 1 CPU VPs.

### **Action**

Correct the ONCONFIG file and restart the database server.

## **oninit: Cannot have SINGLE\_CPU\_VP non-zero and user-defined VP classes.**

### **Cause**

The ONCONFIG file contains a user-defined VPCLASS as well as a nonzero value for SINGLE\_CPU\_VP. SINGLE\_CPU\_VP must be 0 (or omitted) when the ONCONFIG file contains a user-defined VPCLASS.

### **Action**

Correct the ONCONFIG file and restart the database server.

**oninit: Cannot mix VPCLASS cpu and NUMCPUVPS, AFF\_SPROC, AFF\_NPROCS, or NOAGE parameters.**

**Cause**

The ONCONFIG file contains both VPCLASS cpu and one or more of the other listed parameters. It cannot contain both.

**Action**

Correct the ONCONFIG file and restart the database server.

**oninit: Cannot mix VPCLASS aio and NUMAIOVPS parameters.**

**Cause**

The ONCONFIG file contains both VPCLASS aio and NUMAIOVPS. It cannot contain both.

**Action**

Correct the ONCONFIG file and restart the database server.

**oninit: Fatal error in initializing ASF with 'ASF\_INIT\_DATA' flags asfcode = '25507'.**

**Cause**

The **nettype** value specified in the **sqlhosts** file or registry for the database server is invalid or unsupported, or the **servicename** specified in the **sqlhosts** file or registry for the database server is invalid.

**Action**

Check the **nettype** and **servicename** values in the **sqlhosts** file or registry for each DBSERVERNAME and for the DBSERVERALIASES. Check the **nettype** value in each NETTYPE parameter in the ONCONFIG file.

**oninit: invalid or missing name for Subsystem Staging Blobspace.**

**Cause**

You set the configuration parameter STAGEBLOB to a blobspace that does not exist.

**Action**

Use the **-d** option of **onspaces** to create the blobspace specified in STAGEBLOB, and restart the database server.

## **Cannot alter a table which has associated violations table.**

### **Cause**

The user tried to add, drop, or modify a column in a table that has a violations table associated with it.

### **Action**

Do not change the columns in the user table.

## **oninit: Too many VPCLASS parameters specified.**

### **Cause**

Too many VPCLASS parameter lines have been specified in the ONCONFIG file.

### **Action**

Reduce the number of VPCLASS lines, if possible. If not possible, contact Technical Support.

## **oninit: VPCLASS *classname* bad affinity specification.**

### **Cause**

The affinity specification for the VPCLASS line is incorrect. Affinity is specified as a range:

For  $m$ , use processor  $m$ .

For  $m$  to  $n$ , use processors in the range  $m$  to  $n$  inclusive, where  $m \leq n$ ,  $m \geq 0$ , and  $n \geq 0$ .

### **Action**

Correct the VPCLASS parameter in the ONCONFIG file and restart the database server.

## **oninit: VPCLASS *classname* duplicate class *name*.**

### **Cause**

The VPCLASS *classname* in the ONCONFIG file has a duplicate name. VP class names must be unique.

### **Action**

Correct the duplicate name and restart the database server.

## **oninit: VPCLASS *classname* illegal option.**

### **Cause**

One of the fields in the VPCLASS *classname* parameter is illegal.

### Action

Correct the parameter in the ONCONFIG file and restart the database server.

**oninit: VPCLASS *classname* maximum number of VPs is out of the range 0-10000.**

### Cause

The maximum number of VPs specified by a VPCLASS parameter line must be in the range 1 to 10,000.

### Action

Correct the value and restart the database server.

**oninit: VPCLASS *classname* name is too long. Maximum length is *maxlength*.**

### Cause

The length of the name field in VPCLASS *classname* is too long.

### Action

Choose a shorter class name, correct the ONCONFIG file, and restart the database server.

**oninit: VPCLASS *classname* number of VPs is greater than the maximum specified.**

### Cause

The initial number of VPs specified by a VPCLASS parameter is greater than the maximum specified by the same VPCLASS parameter.

### Action

Correct the VPCLASS parameter and restart the database server.

**oninit: VPCLASS *classname* number of VPs is out of the range 0-10000.**

### Cause

The initial number of VPs specified by a VPCLASS parameter line must be in the range 1 to 10,000.

### Action

Correct the value and restart the database server.

**onmode: VPCLASS *classname* name is too long. Maximum length is *maxlength*.**

**Cause**

The name of a dynamically added VP class that **onmode -p** specifies is too long.

**Action**

Choose a shorter name, and retry the **onmode -p** command.

**Optical Subsystem is running.**

**Cause**

You set the value of the STAGEBLOB parameter in the configuration file, and the database server is communicating properly with the optical-storage subsystem.

**Action**

No action is required.

**Optical Subsystem is not running.**

**Cause**

You set the value of the STAGEBLOB parameter in the configuration file, but the database server cannot detect the existence of the optical-storage subsystem.

**Action**

Check that the optical subsystem is online.

**Optical Subsystem STARTUP Error.**

**Cause**

The database server detects that the optical-storage subsystem is running, but the database server cannot communicate with it properly.

**Action**

Check your optical subsystem for errors.

**Online Mode.**

**Cause**

The database server is in online mode. Users can access all databases

**Action**

This status message requires no action.



## **onspaces: unable to reset dataskip.**

### **Cause**

This error message comes from the **onspaces** utility. For some reason, the utility cannot change the specification of DATASKIP (ON or OFF) across all dbspaces in the database server instance.

### **Action**

You are unlikely to receive this message. If the error persists after you restart the database server, Contact Technical Support.

## **Open transaction detected when changing log versions.**

### **Cause**

The database server detected an open transaction while it was trying to convert the data from a previous version of the database server.

### **Action**

Conversion is not allowed unless the last record in the log is a checkpoint. You must restore the previous version of the database server, force a checkpoint, and then retry conversion.

## **Out of message shared memory.**

### **Cause**

The database server could not allocate more memory for the specified segment.

### **Action**

For additional information, see the log file.

## **Out of resident shared memory.**

### **Cause**

The database server could not allocate more memory for the specified segment.

### **Action**

For additional information, see the log file.

## **Out of virtual shared memory.**

### **Cause**

The database server could not allocate more memory for the specified segment.

### **Action**

For additional information, see the log file.

## **PANIC: Attempting to bring system down.**

### **Cause**

A fatal database server error occurred.

### **Action**

See the error that caused the panic and attempt the corrective action suggested by the error message. For additional information that might explain the failure, refer also to other messages in the message-log file.

## **Participant site *database\_server* heuristically rolled back.**

### **Cause**

A remote site rolled back a transaction after it reached the prepared-for-commit phase.

### **Action**

You might need to roll back the transaction on other sites and then restart it.

## **Physical recovery complete: *number* pages examined, *number* pages restored.**

### **Cause**

This message displays during fast recovery. The *number of pages examined* indicates the number of page images that exist in the physical log. The *number of pages restored* indicates the actual number of pages that are restored from the physical log. The number of pages restored is always less than or equal to the number examined.

The database server might physically log a page image multiple times between checkpoints. Physical recovery restores only the first logged page image.

If a page stays in the memory buffer pool, the database server physically logs it once per checkpoint, and stores one page image in the physical log. If the buffer pool is too small, a page that is being updated many times might get forced out of the buffer pool to disk and then brought back into memory for the next update. Each time the page is brought into memory, it is physically logged again, resulting in duplicate page images in the physical log.

### **Action**

If the *number of pages examined* is much larger than the *number of pages restored*, increase the size of the buffer pool to reduce the number of duplicate before-images. For more information, see the *IBM Informix Performance Guide*.

## **Physical recovery started at page (*chunk:offset*).**

### **Cause**

This message displays during fast recovery. *Chunk* is the number of the chunk that contains the physical log. *Offset* is the page offset of the start of the physical log entries. Physical recovery begins restoring pages from that point.

## Action

No action required. For information on fast recovery, see the *IBM Informix Administrator's Guide*.

## Portions of partition partnum of table tablename in database dbname were not logged. This partition cannot be rolled forward.

### Cause

Light appends occurred to the operational table since the last backup.

### Action

If you want full access to data in this table, you need to alter the table to raw and then to the desired table type. This alter operation removes inconsistencies in the table that resulted from replaying non-logged operations such as light appends.

## Possible mixed transaction result.

### Cause

This message indicates that error -716 has been returned. Associated with this message is a list of the database servers where the result of a transaction is unknown.

### Action

For information on determining if a transaction was implemented inconsistently, see the *IBM Informix Administrator's Guide*.

## Prepared participant site *server\_name* did not respond.

### Cause

Too many attempts were made to contact remote site *server\_name*. After several timeout intervals were met, the site was determined to be down.

### Action

Verify that the remote site is online and that it is correctly configured for distributed transactions. Once the remote site is ready, reinitiate the transaction.

## Prepared participant site *server\_name* not responding.

### Cause

The database server is attempting to contact remote site *server\_name*. For some unknown reason, the database server cannot contact the remote site.

### Action

Verify that the remote site is online and that it is correctly configured for distributed transactions.

---

## Messages: Q-R-S

### Quiescent Mode.

#### Cause

The database server has entered quiescent mode from some other state. On UNIX, only users logged in as **informix** or as **root** can interact with the database server. On Windows, only members of the **Informix-Admin** group can interact with the database server. No user can access a database.

#### Action

None required.

### Read failed. Table *name*, Database *name*, **iserrno = number**

#### Cause

An error occurred reading the specified system table.

#### Action

Note the error number and contact Technical Support.

### Recovery Mode.

#### Cause

The database server entered the recovery mode. No user can access a database until recovery is complete.

#### Action

None required.

### Recreating index: '*dbname*:"*owner*".*tablename-idxname*'.

#### Cause

After DDL statements implicitly or explicitly create one or more new indexes, but the database server terminates abnormally before the next checkpoint, re-creation of the new indexes is deferred until after logical recovery, instead of adding each index item row by row. After logical recovery ends, the server begins a parallel index build to re-create them. This message indicates when re-creation commences for each deferred index. (But if an index was dropped before the abnormal shutdown, it will not be re-created after logical recovery, and no message referencing that index will be printed.)

#### Action

None required.

## **Rollforward of log record failed, iserrno = *nn*.**

### **Cause**

The message appears if, during fast recovery or a data restore, the database server cannot roll forward a specific logical-log record. The database server might be able to change to quiescent or online mode, but some inconsistency could result. For further information, see the message that immediately precedes this one. The *iserrno* value is the error number.

### **Action**

Contact IBM Informix Technical Support.

## **Root chunk is full and no additional pages could be allocated to chunk descriptor page.**

### **Cause**

The root chunk is full.

### **Action**

To free space in the root chunk, take one of the following actions:

- Drop and re-create the **sysmaster** database.
- Move user tables from the root dbspace to another dbspace.
- Refragment tables.

## **scan\_logundo: subsys *ss*, type *tt*, iserrno *ee*.**

### **Cause**

A log undo failed because log type *tt* is corrupt.

The variables in this message have the following values:

**ss**     Is the subsystem name.  
**tt**     Is the logical-log record type.  
**ee**     Is the iserror number.

### **Action**

Examine the logical log with the onlog utility to determine if any action is needed. Contact Technical Support.

## **Session completed abnormally. Committing *tx id 0xm*, flags *0xn*.**

### **Cause**

Abnormal session completion occurs only when the database server is attempting to commit a transaction that has no current owner, and the transaction develops into a long transaction. The database server forked a thread to complete the commit.

### **Action**

None required.

## **Session completed abnormally. Rolling back tx id *Oxm*, flags *Oxn*.**

### **Cause**

Abnormal session completion occurs only when the database server is attempting to commit a distributed transaction that has no current owner, and the transaction develops into a long transaction. The database server forked a thread that rolled back the transaction.

### **Action**

None required.

## **semctl: errno = *nn*.**

### **Cause**

When the database server initialized a semaphore, an error occurred. The operating-system error is returned.

### **Action**

See your operating-system documentation.

## **semget: errno = *nn*.**

### **Cause**

An allocation of a semaphore set failed. The operating-system error is returned.

### **Action**

See your operating-system documentation.

## **shmat: *some\_string* os\_errno: *os\_err\_text*.**

### **Cause**

An attempt to attach to a shared-memory segment failed. The system error number and the suggested corrective action are returned.

### **Action**

Review the corrective action (if given), and determine if it is reasonable to try. For more information, refer to your operating-system documentation.

## **shmctl: errno = *nn*.**

### **Cause**

An error occurred while the database server tried to remove or lock a shared-memory segment. The operating-system error number is returned.

### **Action**

See your operating-system documentation.

### **shmdt: errno = *nn*.**

#### **Cause**

An error occurred while the database server was trying to detach from a shared-memory segment. The operating-system error number is returned.

#### **Action**

See your operating-system documentation.

### **shmem sent to *filename*.**

#### **Cause**

The database server wrote a copy of shared memory to the specified file as a consequence of an assertion failure.

#### **Action**

None.

### **shmget: *some\_str* *os\_errno*: *key* *shmkey*: *some\_string*.**

#### **Cause**

Either the creation of a shared-memory segment failed, or an attempt to get the shared-memory ID associated with a certain key failed. The system error number and the suggested corrective action are returned.

#### **Action**

Consult your operating-system documentation.

### **Shutdown (onmode -k) or override (onmode -O).**

#### **Cause**

A dbspace has gone down during a checkpoint interval. The database server is configured to wait for an override when this situation occurs.

When the checkpoint actually happens, the following message appears: Checkpoint blocked by down space, waiting for override or shutdown.

#### **Action**

Either shut down the database server or issue an **onmode -O** command to override the down dbspace. For more information on the **onmode** utility, see Chapter 14, "The onmode utility," on page 14-1.

## **Shutdown Mode.**

### **Cause**

The database server is in the process of moving from online mode to quiescent mode.

### **Action**

None required.

## **Space *spacename* added.**

### **Cause**

The database server administrator added a new storage space *spacename* to the database server.

### **Action**

None required.

## **Space *spacename* dropped.**

### **Cause**

The database server administrator dropped a storage space *spacename* from the database server.

### **Action**

None required.

## **Space *spacename* -- Recovery Begins(*addr*).**

### **Cause**

This informational message indicates that the database server is attempting to recover the storage space.

The variables in this message have the following values:

#### **spacename**

Is the name of the storage space that the database server is recovering.

**addr** Is the address of the control block.

### **Action**

None required.

## **Space *spacename* -- Recovery Complete(*addr*).**

### **Cause**

This informational message indicates that the database server recovered the storage space.

The variables in this message have the following values:



**spacename**

Is the name of the storage space that the database server has recovered.

**addr** Is the address of the control block.

**Action**

None required.

**Space *spacename* -- Recovery Failed(*addr*).**

**Cause**

This informational message indicates that the database server was unable to recover the storage space.

The variables in this message have the following values:

**spacename**

Is the name of the storage space that the database server failed to recover.

**addr** Is the address of the control block.

**Action**

None required.

**sysmaster database built successfully.**

**Cause**

The database server successfully built the sysmaster database.

**Action**

None required.

**Successfully extend physical log space**

**Cause**

The physical log space was successfully extended to the file `plog_extend.servernum` under the designated path.

**Action**

None required.

---

**Messages: T-U-V**

**This ddl operation is not allowed due to deferred constraints pending on this table and dependent tables.**

**Cause**

This error is returned when you attempt to start a violations table and constraints are in deferred mode.

**Note:** No error is returned if you start a violations table and then later set the constraints to deferred. However, the violations get undone immediately rather than written into the deferred constraint buffer. For more information, see the *IBM Informix Guide to SQL: Syntax*.

### **Action**

If you would like to start a violations table, you must either change the constraint mode to immediate or commit the transaction.

## **This type of space does not accept log files.**

### **Cause**

Adding a logical-log file to a blobspace or sbspace is not allowed.

### **Action**

Add the logical-log file to a dbspace. For more information, see “onparams -a -d *dbspace*: Add a logical-log file” on page 16-2.

## **TIMER VP: Could not redirect I/O in initialization, errno = nn.**

### **Cause**

The operating system could not open the null device or duplicate the file descriptor associated with the opening of that device. The system error number is returned.

### **Action**

See your operating-system documentation.

## **Too Many Active Transactions.**

### **Cause**

During a data restore, there were too many active transactions. At some point during the restore, the number of active transactions exceeded 32 kilobytes.

### **Action**

None.

## **Too many violations.**

### **Cause**

The number of violations in the diagnostics table exceeds the limit that is specified in the MAX VIOLATIONS clause of the START VIOLATIONS TABLE statement. When a single statement on the target table (such as an INSERT or UPDATE statement) inserts more records into the violations table than the limit that is specified by the MAX VIOLATIONS clause, this error is returned to the user who issued the statement on the target table.

### **Action**

To resolve this error, perform one of the following actions:

- Omit the MAX VIOLATIONS clause in the START VIOLATIONS TABLE statement when you start a violations table. Here, you are specifying no limit to the number of rows in the violations table.
- Set MAX VIOLATIONS to a high value.

## **Transaction Not Found.**

### **Cause**

The logical log is corrupt. This situation can occur when a new transaction is started, but the first logical-log record for the transaction is not a BEGWORK record.

### **Action**

Contact Technical Support.

## **Transaction heuristically rolled back.**

### **Cause**

A heuristic decision occurred to roll back a transaction after it completed the first phase of a two-phase commit.

### **Action**

None required.

## **Transaction table overflow - user id *nn*, process id *nn*.**

### **Cause**

A thread attempted to allocate an entry in the transaction table when no entries in the shared-memory table were available. The user ID and process ID of the requesting thread are displayed.

### **Action**

Try again later.

## **Unable to create output file *filename* errno = *nn*.**

### **Cause**

The operating system cannot create output file *filename*. The *errno* is the number of the operating-system error returned.

### **Action**

Verify that the directory exists and has write permissions.

## **Unable to extend *nn* reserved pages for *purpose* in root chunk.**

### **Cause**

The operating system cannot extend to *nn* reserved pages for *purpose* in root chunk. (The value *purpose* can be either Checkpoint/Log, DBSpace, Chunk, or Mirror Chunk.)

### **Action**

Reduce the ONCONFIG parameter for the resource cited; bring the database server up and free some space in the primary root chunk. Then reattempt the same operation.

## **Unable to initiate communications with the Optical Subsystem.**

### **Cause**

The optical driver supplied by the optical-drive vendor has indicated that the drive is not accessible.

### **Action**

Check driver installation and cabling between the computer and the drive.

## **Unable to start SQL engine.**

### **Cause**

The database server encountered an out-of-memory condition.

### **Action**

No action is necessary.

## **Unable to open tblspace *nn*, iserrno = *nn*.**

### **Cause**

The database server cannot open the specified tblspace. (The value *nn* is the hexadecimal representation of the tblspace number.)

### **Action**

See the ISAM error message number *nn*, which should explain why the tblspace cannot be accessed. The error message appears in *IBM Informix Error Messages* at the IBM Informix Online Documentation site at: <http://www.ibm.com/developerworks/db2/zones/informix/>.

## **The value of pagesize *pagesize* specified in the config file is not a valid pagesize. Use 2048, 4096 or 8192 as the value for PAGESIZE in the onconfig file and restart the server.**

### **Cause**

This message displays upon disk initialization. The value of PAGESIZE that was specified in the ONCONFIG file is not a valid value.

### **Action**

Restart the database server with a valid PAGESIZE value.

## **Violations table is not started for the target table.**

### **Cause**

If you issue a STOP VIOLATIONS TABLE statement for which no violations table is started, you receive this message.

### **Action**

To recover from this error, you must start a violations table for the target table.

## **Violations table reversion test completed successfully.**

### **Cause**

This message is recorded in the **logmessage** table in the **sysmaster** database when the **revtestviolations.sh** script has completed successfully (no open violations tables were found).

### **Action**

No action is necessary. For more information on **revtestviolations.sh**, see the *IBM Informix Migration Guide*.

## **Violations table reversion test failed.**

### **Cause**

When the database server finds an open violations table, it reports errors 16992 and 16993 in the **logmessage** table in the **sysmaster** database and aborts the reversion process.

### **Action**

When this message appears, you must issue the STOP VIOLATIONS TABLE FOR *table\_name* command for each open violations table. After you close all open violations tables, you can restart the reversion process.

## **Violations table reversion test start.**

### **Cause**

This message is recorded in the **logmessage** table in the **sysmaster** database when the **revtestviolations.sh** script is executed.

### **Action**

No action is necessary. For more information on **revtestviolations.sh**, see the *IBM Informix Migration Guide*.

## **Violations tables still exist.**

### **Cause**

This message is recorded in the **logmessage** table in the **sysmaster** database when an open violations table is found.

## Action

When this message appears, you must issue the STOP VIOLATIONS TABLE FOR *table\_name* command for each open violations table. After you close all open violations tables, you can restart the reversion process.

## Virtual processor limit exceeded.

### Cause

You configured the database server with more than the maximum number of virtual processors allowed (1000).

### Action

To reduce the number of virtual processors, decrease the values of VPCLASS, NUMCPUVPS, NUMAIOVPS, or NETTYPE in your ONCONFIG file.

## VPCLASS *classname* name is too long. Maximum length is *maxlength*.

### Cause

This message indicates an internal error.

### Action

Contact Technical Support.

## VPCLASS *classname* duplicate class name.

### Cause

This message indicates an internal error.

### Action

Contact Technical Support.

## VPCLASS *classname* Not enough physical procs for affinity.

### Cause

The physical processors in the affinity specification for the VP class *classname* do not exist or are offline. The problem might be with the VPCLASS parameter for cpu class VPs or with the AFF\_SPROC and AFF\_NPROCS parameters.

### Action

Make sure the named processors are online. Correct the affinity specification for the named VP class. Restart the database server.

---

## Messages: W-X-Y-Z

### **WARNING: aio\_wait: errno = *nn*.**

#### **Cause**

While the database server was waiting for an I/O request to complete, it generated error number *nn* on an operation that it was attempting to execute.

#### **Action**

Contact Technical Support for assistance.

### **WARNING: Buffer pool size may cause database server to get into a locked state. Recommended minimum buffer pool size is *num* times maximum concurrent user threads.**

#### **Cause**

There are not enough buffers in the buffer pool. The database server could use all available buffers and cause a deadlock to occur.

#### **Action**

Change the **buffers** field in the BUFFERPOOL parameter in the ONCONFIG file to the number that this message recommends. For more information on the BUFFERPOOL parameter, see "BUFFERPOOL configuration parameter" on page 1-40..

### **warning: Chunk time stamps are invalid.**

#### **Cause**

A sanity check is performed on chunks when they are first opened at system initialization. The chunk specified did not pass the check and will be brought offline.

#### **Action**

Restore the chunk from a dbspace backup or its mirror.

### **Warning: *name\_old* is a deprecated onconfig parameter. Use *name\_new* instead. See the release notes and the Informix Administrator's Reference for more information.**

#### **Cause**

A deprecated ONCONFIG parameter was used. This message displays the first time that you use a deprecated parameter. The shorter form of the message displays thereafter.

#### **Action**

Use the suggested alternative ONCONFIG parameter.

**Warning: *name\_old* is a deprecated onconfig parameter. Use *name\_new* instead.**

**Cause**

A deprecated ONCONFIG parameter was used.

**Action**

Use the suggested alternative ONCONFIG parameter.

**Warning: Unable to allocate requested big buffer of size *nn*.**

**Cause**

The internal memory allocation for a big buffer failed.

**Action**

Increase either virtual memory size (SHMVIRTSIZE), the size of the added segments (SHMADD), or your total shared-memory size (SHMTOTAL).

**You are turning off smart large object logging.**

**Cause**

These changes will become the new sbspace default values. Changes have been made to the sbspace. The onspaces utility will read and update 100 smart large objects at a time and commit each block of 100 smart large objects as a single transaction. This utility might take a long time to complete.

**Action**

This informational message occurs when you issue the following command:

```
onspaces -ch sbspace -Df "LOGGING=OFF" -y
```

For more information, see "onspaces -ch: Change sbspace default specifications" on page 18-16.

---

## Messages: Symbols

***HH:MM:SS Informix database server Version R.VV.PPPPP  
Software Serial Number RDS#YYYYYYY.***

**Cause**

This message indicate the start-up of the database server, after the initialization of shared memory.

**Action**

No action is required.



***argument:* invalid argument.**

**Cause**

This internal error indicates that an invalid argument was passed to an internal routine.

**Action**

Contact Technical Support.

***function\_name:* cannot allocate memory.**

**Cause**

The database server cannot allocate memory from internal shared-memory pool.

**Action**

Increase either virtual-memory size (SHMVIRTSIZE), the size of the added segments (SHMADD), or your total shared-memory size (SHMTOTAL).

---

## Conversion/Reversion Messages

These messages might display during database server conversion or reversion.

### Messages: A-C

**Cannot revert constraint with id *id* (in syschecks).**

**Cause**

The database has a constraint that was defined in a version more recent than the one to which you are reverting.

**Action**

Drop the specified constraint and retry reversion.

**Cannot revert new fragment expression for index *index*, tabid *id*.**

**Cause**

The index fragmentation was defined in a version more recent than the one to which you are reverting.

**Action**

Drop the problem index-fragmentation scheme and retry reversion.

**Cannot revert new table fragment expression for *table* with id *id*.**

**Cause**

The fragmentation of this table was defined in a version more recent than the one to which you are reverting.

**Action**

Drop the problem table fragmentation scheme and retry reversion.

**Cannot update page zero.****Cause**

Attempt to write page zero failed.

**Action**

Contact Technical Support.

**Checking database *name* for revertibility.****Cause**

Indicates that start of the reversion checks on the specified database.

**Action**

None required.

**Conversion of pre 7.3 in-place alter started *status*.****Cause**

The database server is converting data structures for in-place alters to the new format.

**Action**

None required.

**Conversion of pre 9.2 database tablespaces *status*.****Cause**

The database server is converting tablespaces to the new format.

**Action**

None required.

**The conversion of the database *name* has failed.****Cause**

Indicates that the conversion of the specified database has failed.

**Action**

Connect to the database. This action triggers conversion of the database. If it fails, the relevant error message appears. Contact Technical Support.

**Converting database *name*...****Cause**

This message appears at the start of conversion of each database in the system.

**Action**

None required.

**Converting in-place alters to new format.****Cause**

The database server is converting data structures for in-place alters to the new format.

**Action**

None required.

**Converting 'onpload' database...****Cause**

Printed in **online.log** at the beginning of **onpload** conversion.

**Action**

None required.

**Converting partition header from version 7.x.****Cause**

The database server is converting the partition header page to the new format that contains the chunk number and offset.

This message is optional verbose output that is logged only if you start **oninit** with the **-v** flag.

**Action**

None required.

**Converting partition header page *address*.****Cause**

The database server is converting the partition header page to the new format that contains the chunk number and page offset.

This message is optional verbose output that is logged only if you start **oninit** with the **-v** flag.

**Action**

None required.

**Converting partition header pages *status*.****Cause**

This message tracks the progress of the conversion of the partition header pages. The status is identified as follows:

- started
- succeeded

- FAILED

### **Action**

If the status is started or succeeded, no action is required.

If conversion of the partition header pages failed, restart the database server. It will attempt to continue converting where it left off in the restartable conversion phase. If this action fails, diagnose the problem, restore from tape, fix the problem, and retry conversion.

### **Converting partition keys to 9.2.**

#### **Cause**

The database server is converting the partition keys to the Version 9.2 format.

This message is optional verbose output that is logged only if you start **oninit** with the **-v** flag.

### **Action**

None required.

### **Converting partition name for *databasename:tablename*.**

#### **Cause**

The database server is converting the partition name for the *databasename:tablename*.

This message is optional verbose output that is logged only if you start **oninit** with the **-v** flag.

### **Action**

None required.

## **Messages: D-F**

### **The database *name* has been converted successfully.**

#### **Cause**

Indicates successful completion of the conversion of the specified database.

### **Action**

None required.

### **Database *name* is not revertible...**

#### **Cause**

The database has failed one of the reversion checks and is not revertible.

### **Action**

Take action to correct the error displayed as a separate message.

**Database *name* is revertible...****Cause**

The database has passed all reversion checks and is revertible to the specified version.

**Action**

None required.

**Database *name*: Must drop trigger (id = *id\_number*).****Cause**

The database contains a trigger that was created in a version more recent than the one to which you are converting.

**Action**

Drop the trigger with the specified trigger identification number and then attempt reversion.

**Database *name* SUCCESSFULLY reverted...****Cause**

Indicates the success of reversion of the specified database.

**Action**

None required.

**... dropping sysmaster database.****Cause**

The database server is dropping sysmaster database during the reversion process.

**Action**

No action is required.

**The dummy updates failed while converting database *name*. This may imply data corruption in the database. If so, restore the original database with the tape backup. For more information, see *output\_file*.**

**Cause**

During conversion of a database from a version earlier than Version 9.2, dummy update statements are run against the system tables in the database being converted. This message indicates failure in running one of these update statements.

**Action**

To retry the dummy updates, run the dummy update script for your old database server version. For instructions, refer to the *IBM Informix Migration Guide*.

If data corruption occurred, restore the original database with the tape backup. For more information, see the *IBM Informix Backup and Restore Guide*.

**The dummy updates succeeded while converting database *name*.**  
**Cause**

During conversion of a database from a version earlier than Version 9.2, dummy update statements are run against the system tables in the database being converted. This message indicates successful completion of these updates.

**Action**

None required.

**Error in slow altering a system table.**  
**Cause**

An internal error occurred while performing reversion.

**Action**

Contact Technical Support.

**External conversion aborted due to incompatible sysmaster database.**  
**Cause**

The **sysmaster** database was not converted to the current database server version. A current **sysmaster** database is needed for external conversion to complete.

**Action**

Drop the **sysmaster** database and reboot the database server. It will build a new **sysmaster** database and relaunch external conversion automatically.

## Messages: I-P

**Internal server error.**  
**Cause**

An unexpected error occurred during database reversion.

**Action**

Contact Technical Support.

**Must drop long identifiers in table *name* in database *name***  
**Cause**

Identifiers greater than 18 bytes in length are not supported in the database server version to which you are reverting.

**Action**

Make sure that all long identifiers in the system are either dropped or renamed before you attempt reversion.

**Must drop new database (*name*) before attempting reversion.**  
**Iserrno** *error\_number*

**Cause**

The system contains a database that was created in a more recent version of the database server.

**Action**

Drop the new database and attempt reversion.

**Must drop new user defined statistics in database *name*, iserrno *number***

**Cause**

Some distributions in the **sysdistrib** system table use user-defined statistics. This feature is not supported in the version to which you are reverting.

**Action**

Ensure that no user-defined statistics are present or used in the system and then attempt reversion.

**ON-Bar conversion completed successfully.**

**Cause**

ON-Bar conversion completed successfully.

**Action**

None.

**ON-Bar conversion failed see /tmp/bar\_conv.out.**

**Cause**

ON-Bar conversion failed.

**Action**

For failure details, see /tmp/bar\_conv.out.

**ON-Bar conversion start:**

**Cause**

ON-Bar conversion script is now running.

**Action**

None.

**ON-Bar reversion completed successfully.**

**Cause**

ON-Bar reversion was completed successfully.

**Action**

None.

**ON-Bar reversion failed see /tmp/bar\_rev.out.**

**Cause**

ON-Bar reversion failed.

**Action**

For failure details, see /tmp/bar\_rev.out.

**ON-Bar reversion start:**

**Cause**

ON-Bar reversion script is now running.

**Action**

None.

**ON-Bar reversion test completed successfully.**

**Cause**

ON-Bar reversion test was completed successfully.

**Action**

None.

**ON-Bar reversion test start:**

**Cause**

ON-Bar reversion test script is now running.

**Action**

None.

**'onpload' conversion completed successfully.**

**Cause**

Displayed in `online.log` at the successful completion of `onpload` conversion.

**Action**

None required.

**'onpload' conversion failed. For details, look in \$INFORMIXDIR/etc/conpload.out.**

**Cause**

Conversion of the `onpload` database failed.



### **Action**

Find out the cause of failure from `$INFORMIXDIR/etc/conpload.out`. Fix the problem before you reattempt conversion.

### **...'onpload' reversion completed successfully.**

#### **Cause**

Printed in `online.log` at the successful completion of reversion.

### **Action**

None required.

### **...'onpload' reversion failed. For details, look in \$INFORMIXDIR/etc/revpload.out.**

#### **Cause**

Reversion of the `onpload` database failed.

### **Action**

Find the cause of failure in `$INFORMIXDIR/etc/revpload.out`. Fix the problem before you reattempt reversion.

### **'onpload' reversion test completed successfully.**

#### **Cause**

Printed in `online.log` if the `onpload` database is revertible.

### **Action**

None required.

### **'onpload' reversion test start:**

#### **Cause**

Printed in `online.log` at the beginning of `onpload` reversion testing.

### **Action**

None required.

**The pload database contains load/unload jobs referring to long table names, column names, or database names. These jobs will not work as expected until they are redefined.**

#### **Cause**

Printed during `onpload` reversion testing if the `onpload` database contains references to long table names, column names, or database names. But the reversion will complete.

### **Action**

Redefine the load and unload jobs in the `onpload` database that have references to long identifiers.

## Messages: R-W

### **...reverting 'onpload' database.**

#### **Cause**

Printed in `online.log` at the beginning of `onpload` reversion.

#### **Action**

None required.

### **Reverting partition header from version 9.2.**

#### **Cause**

The database server is reverting the partition header page to the old format that contains the physical address.

This message is optional verbose output that is logged only if you start `oninit` with the `-v` flag.

#### **Action**

None required.

### **Reverting partition header page *address*.**

#### **Cause**

The database server is reverting the partition header page to the old format that contains the physical address.

This message is optional verbose output that is logged only if you start `oninit` with the `-v` flag.

#### **Action**

None required.

### **Reverting partition header pages *status*.**

#### **Cause**

The database server is reverting the partition header pages to the old format. The status is identified as follows:

- started
- succeeded
- FAILED

#### **Action**

If reversion of the partition header pages started or succeeded, no action is required. If reversion of the partition header pages failed, restore from a tape backup, diagnose and fix the problem, and retry conversion.

## **Reverting partition keys to pre 9.2.**

### **Cause**

The database server is reverting the partition keys to the pre-Version 9.2 format.

This message is optional verbose output that is logged only if you start **oninit** with the **-v** flag.

### **Action**

None required.

## **Reverting partition *name* for *databasename:tablename*.**

### **Cause**

The database server is reverting the partition name for *databasename:tablename*.

This message is optional verbose output that is logged only if you start **oninit** with the **-v** flag.

### **Action**

None required.

## **... reverting reserved pages.**

### **Cause**

The database server is reverting reserved pages.

### **Action**

No action is required.

## **... reverting tables that underwent In-Place Alter.**

### **Cause**

The database server is reverting tables that underwent in-place alter.

### **Action**

No action is required.

## **R-tree error message conversion completed successfully.**

### **Cause**

R-tree error message conversion was completed successfully.

### **Action**

None required

## **R-tree error message conversion failed. (See /tmp/contree.out or %TMP%\contree.out)**

### **Cause**

R-tree error message conversion failed.

**Action**

See `/tmp/conR-tree.out` and `/tmp/R-tree.databases`.

**R-tree error message conversion started.****Cause**

R-tree error message conversion script is now running.

**Action**

None required.

**Reversion canceled.****Cause**

The reversion process was canceled because of errors encountered.

**Action**

Correct the cause of the errors, and restart reversion.

**Reversion complete. Install IBM Informix database server *version* before restarting.****Cause**

The reversion process was completed successfully.

**Action**

You must install the older database version.

**Reversion of database *name* FAILED****Cause**

Indicates the failure of reversion of the specified database.

**Action**

None required.

**...reverting 'syscdr' database.****Cause**

Printed in `online.log` at the beginning of Enterprise Replication reversion.

**Action**

None required.

**...starting reversion of database *name*.****Cause**

Indicates the start of actual reversion of the specified database.

### Action

None required.

**There is a semi-detached index in this table, which cannot be reverted. Drop this index, and retry reversion.**

### Cause

A semi-detached index on this table cannot be reverted.

### Action

To see the list of all semi-detached indexes, refer to the database server message log. These indexes cannot be reverted. To continue reversion, drop these semi-detached indexes and retry reversion. If needed, you will need to re-create these indexes after reversion is complete.

**Unable to read reserved page *chunk:offset - reserved\_page*.**

### Cause

Both disk pages in a given reserved page pair are bad. On the disk page, *chunk* represents the chunk number and *offset* represents the page offset for the chunk.

### Action

Contact Technical Support.

**WARNING: Target server version must have a certified Storage Manager installed after conversion/reversion and before bringing up server.**

### Cause

ON-Bar is being converted or reverted. The user must ensure that a storage manager, certified with the target database server version, is installed.

### Action

None.

---

## Conversion and Reversion Messages for Enterprise Replication

Use the **concdr.sh** script on UNIX or the **concdr.bat** script on Windows to convert Enterprise Replication and the **syscdr** database to a format for an earlier version of the database server. Use the **revcdr.sh** script on UNIX or the **revcdr.bat** script on Windows to revert Enterprise Replication and the **syscdr** database to an earlier version. These scripts write conversion and reversion messages for Enterprise Replication to the following locations:

- Output of the **concdr.sh** or **concdr.bat** script, which is standard output by default
- **concdr.out** file
- Output of the **revcdr.sh** or **revcdr.bat** script, which is standard output by default
- **revcdr.out** file
- **revtestcdr.out** file

You can find the **concdr.out**, **revcdr.out**, and **revtestcdr.out** files in **\$INFORMIXDIR/etc** on UNIX or **%INFORMIXDIR%\etc** on Windows. For more information on converting and reverting Enterprise Replication, see the *IBM Informix Migration Guide*.

## **CDR reversion test completed successfully.**

### **Cause**

The **syscdr** database is revertible.

### **Action**

None required.

Prints the output of the **revcdr.sh** or **revcdr.bat** script to standard output.

## **CDR reversion test failed; for details look in \$INFORMIXDIR/etc/revtestcdr.out.**

### **Cause**

Enterprise Replication is not revertible.

### **Action**

For more information, look at the messages in **revtestcdr.out**. Fix the reported problem before you attempt reversion.

Prints the output of the **revcdr.sh** or **revcdr.bat** script to standard output.

## **Enterprise Replication is not ready for conversion. The Control and TRG send queues should be empty for conversion/reversion to proceed.**

### **Cause**

There are elements in the control and Transaction Send Queue (also called TRG) send queues. The database server sends replicated data to the TRG queue before sending it to the target system.

### **Action**

Wait for these queues to empty before you attempt either conversion or reversion. For more information, see the *IBM Informix Dynamic Server Enterprise Replication Guide*.

Prints this message to **concdr.out** during conversion or to **revcdr.out** during reversion.

**Enterprise Replication is not ready for conversion. The syscdr database should NOT contain old-style group definitions for conversion to succeed.**

**Cause**

The `syscdr` database *should not* contain old-style group definitions for conversion to succeed.

**Action**

Use the `cdr delete group` command to delete the old-style groups before attempting conversion. For more information, see the *IBM Informix Dynamic Server Enterprise Replication Guide*.

Prints this message to `concdr.out`.

**Enterprise Replication should be in a stopped state for conversion/reversion to proceed.**

**Cause**

Enterprise Replication should be in a stopped state for conversion or reversion to proceed.

**Action**

Stop Enterprise Replication. For more information, see the *IBM Informix Dynamic Server Enterprise Replication Guide*.

Prints this message to `concdr.out` during conversion or to `revcdr.out` during reversion.

**Reversion of 'syscdr' failed; for details look in \$INFORMIXDIR/etc/revcdr.out.**

**Cause**

The reversion of the `syscdr` database failed.

**Action**

Find the cause of failure in the `revcdr.out` file, then fix the problem before you attempt reversion.

Prints the output of the `revcdr.sh` or `revcdr.bat` script to standard output.

**Starting CDR reversion test...**

**Cause**

This message displays at the beginning of Enterprise Replication reversion testing.

Prints the output of the `revcdr.sh` or `revcdr.bat` script to standard output.

### **Action**

None required.

## **Starting 'syscdr' conversion...**

### **Cause**

This message displays when you run the **concdr.sh** or **concdr.bat** script to convert the **syscdr** database to a format for an earlier version of the database server.

### **Action**

None required.

Prints the output of the **concdr.sh** or **concdr.bat** script to standard output.

## **Starting 'syscdr' reversion...**

### **Cause**

This message displays when you run the **revcdr.sh** or **revcdr.bat** script to revert the **syscdr** database to an earlier version.

### **Action**

None required.

Prints the output of the **revcdr.sh** or **revcdr.bat** script to standard output.

## **'syscdr' conversion completed successfully.**

### **Cause**

This message displays after you complete converting Enterprise Replication and the **syscdr** database a format for an earlier version of the database server.

### **Action**

None required.

Prints the output of the **concdr.sh** or **concdr.bat** script to standard output.

## **'syscdr' conversion failed. For details, look in \$INFORMIXDIR/etc/concdr.out.**

### **Cause**

Conversion of the **syscdr** database failed.

### **Action**

If conversion fails, resolve the problem reported in **concdr.out**. Restore the **syscdr** database from backup and reattempt conversion.

Prints the output of the **concdr.sh** or **concdr.bat** script to standard output.



## **Syscdr should NOT contain new replicate sets for reversion to succeed.**

### **Cause**

The new replicate sets in the `syscdr` database are not compatible with older versions.

### **Action**

Use the `cdr delete replicateset` command to delete the replicate sets. Then rerun the `revcdr.sh` or `revcdr.bat` script to reattempt reversion.

Prints this message to `revtestcdr.out`.

## **Syscdr should not contain replicates defined with the --floatieeee option for reversion to succeed.**

### **Cause**

Replicates have been defined with the `--floatieeee` option. You cannot revert these replicates to the older version.

### **Action**

Use the `cdr delete replicateset` command to delete replicates defined with the `--floatieeee` option, then reattempt reversion.

Prints this message to `revtestcdr.out`.

---

## **Dynamic Log Messages**

### **Dynamically added log file *logid* to DBspace *dbspace\_number*.**

#### **Cause**

The next active log file contains records of an open transaction. Whenever the database server adds a log dynamically, it logs this message. Example: Dynamically added log file 38 to DBspace 5.

#### **Action**

Complete the transaction as soon as possible.

### **Log file *logid* added to DBspace *dbspace\_number*.**

#### **Cause**

Whenever the administrator adds a log file manually, the database server logs this message. Example: Log file 97 added to DBspace 2.

#### **Action**

None required.

**Log file number *logid* has been dropped from DBspace *dbspace\_number*.**

**Cause**

When you drop a newly-added log file, the database server logs this message.  
Example: Log file number 204 has been dropped from DBspace 17.

**Action**

None required.

**Log file *logid* has been pre-dropped.**

**Cause**

When you drop a used log file, it is marked as deleted (status **D**) and cannot be used again. After you perform a level-0 backup, the database server drops this log file and can reuse the space. Example: Log file 12 has been pre-dropped.

**Action**

To delete the log file, perform a level-0 backup of all storage spaces.

**Pre-dropped log file number *logid* has been deleted from DBspace *dbspace\_number*.**

**Cause**

After a backup, the database server deletes a pre-dropped log file and logs this message. Example: Pre-dropped log file number 12 has been deleted from DBspace 3.

**Action**

None required.

**ALERT: Because the oldest logical log (*logid*) contains records from an open transaction (*transaction\_address*), the server is attempting to dynamically add a log file. But there is no space available. Please add a DBspace or chunk. Then complete the transaction as soon as possible.**

**Cause**

If the database server is unable to dynamically add a log file because the instance is out of space, it logs this message.

**Action**

Add a dbspace or chunk to an existing dbspace. Then complete the transaction as soon as possible.

**ALERT: The oldest logical log (*logid*) contains records from an open transaction (*transaction\_address*). Logical logging will remain blocked until a log file is added. Add the log file with the onparams `-a` command, using the `-i` (insert) option, as in: `onparams -a -d dbspace -s size -i`. Then complete the transaction as soon as possible.**

**Cause**

If the DYNAMIC\_LOGS parameter is set to 1, the database server prompts the administrator to add log files manually when they are needed.

**Action**

Use the `onparams -a` command with the `-i` option to add the log file after the current log file. Then complete the transaction as soon as possible.

**Log file *logid* has been pre-dropped. It will be deleted from the log list and its space can be reused once you take level-0 archives of all BLOBspaces, Smart BLOBspaces and non-temporary DBspaces.**

**Cause**

When you drop a used log file, it is marked as deleted (status **D**) and cannot be used again, and `onparams` prints this message.

**Action**

To delete the log file, perform a level-0 backup of all storage spaces.

---

## Sbospace Metadata Messages

**Allocated *number* pages to Metadata from chunk *number*.**

**Cause**

The database server freed the specified number of pages from the reserved area and moved them to the metadata area of chunk *number*.

**Action**

None required.

**Allocated *number* pages to Userdata from chunk *number*.**

**Cause**

The database server freed the specified number of pages from the reserved area and moved them to the user-data area of chunk *number*.

**Action**

None required.

## **Freeing reserved space from chunk *number* to Metadata.**

### **Cause**

The metadata area in chunk *number* is full. The database server is trying to free space from the reserved area to the metadata area.

### **Action**

None required.

## **Freeing reserved space from chunk *number* to Userdata.**

### **Cause**

The user-data area in chunk *number* is full. The database server is trying to free space from the reserved area to the user-data area.

### **Action**

None required.

---

## **Truncate Table Messages**

### **The table cannot be truncated if it has an open cursor or dirty readers.**

#### **Cause**

You must have exclusive access to the table.

#### **Action**

Wait for dirty readers to complete or close all the open cursors and reissue the TRUNCATE TABLE command.

### **The table cannot be truncated. It has at least one non-empty child table with referential constraints.**

#### **Cause**

You cannot truncate a table if it has child tables with referential constraints and at least one row.

#### **Action**

Empty the child tables before you truncate this table.

---

## Appendix F. Limits in IBM Informix

The following sections list selected capacity limits and system defaults for IBM Informix.

---

### Limitations on UNIX Operating Systems

#### System-Level Parameter Limits (UNIX)

System-Level Parameters	Maximum Capacity per Computer System
IBM Informix systems per computer (Dependent on available system resources)	255
Maximum number of accessible remote sites	Machine specific
Maximum virtual shared memory segment (SHMVIRTSIZE)	2GB (32-bit platforms) or 4TB (64-bit platforms)
Maximum address space	1.7GB if boot.ini file not modified to 3GB 2.7GB if boot.ini file is modified to 3GB

#### Table-Level Parameter Limits (UNIX)

Table-Level Parameters (based on 2K page size)	Maximum Capacity per Table
Data rows per page	255
Data rows per fragment	4,277,659,295
Data pages per fragment	16,775,134
Data bytes per fragment (excludes Smart Large Objects (BLOB, CLOB) and Simple Large Objects (BYTE, TEXT) created in Blobspaces)	33,818,671,136
Binary Large Object BLOB/CLOB pages	4*2*40
Binary Large Objects TEXT/BYTE bytes	4*2*40
Row length	32,767
Number of columns	32K
Key parts per index	16
Columns per functional index	102 (for C UDRs) 341 (for SPL or Java UDRs)
Maximum bytes per index key (for a given page size):	2K page size = 387 4K page size = 796 8K page size = 1615 12K page size = 2435 16K page size = 3254
Maximum size of an SQL statement	64K

## Access Capabilities (UNIX)

Access Capabilities	Maximum Capacity per System
Maximum databases per Informix system	21 million
Maximum tables per Informix system	477,102,080
Maximum active users per Informix (minus the minimum number of system threads)	32K user threads
Maximum active users per database and table (also limited by the number of available locks, a tunable parameter)	32K user threads
Maximum number of open databases in a session	8 databases
Maximum number of open tables per Informix system	Dynamic allocation
Maximum number of open tables per user and join	Dynamic allocation
Maximum locks per Informix system and database	Dynamic allocation
Maximum number of page cleaners	128
Maximum number of partitions per dbspace	4K page size: 1048445, 2K page size: 1048314 (based on 4-bit bitmaps)
Maximum number of recursive synonym mappings	16
Maximum number of tables locked with LOCK TABLE per user	32
Maximum number of cursors per user	Machine specific
Maximum Enterprise Replication transaction size	4 TB
Maximum dbspace size	4 TB with 2K page size 8 TB with 4K page size
Maximum sbspace size	4 TB with 2K page size 8 TB with 4K page size
Maximum chunk size	4 TB
Maximum number of chunks	32,766
Maximum number of 2K pages per chunk	2 billion
Maximum number of open Simple Large Objects (applies only to TEXT and BYTE data types)	20
Maximum number of B-tree levels	20
Maximum amount of decision support memory	Machine specific
Maximum size of a Informix instance	8 PB
Utility support for large files	17 billion GB
Maximum number of storage spaces (dbspaces, blobspaces, sbspaces, or extspaces)	2047

## IBM Informix System Defaults (UNIX)

Table lock mode	Page
Initial extent size	8 pages
Next extent size	8 pages
Read-only isolation level (with database transactions)	Committed Read

Read-only isolation level (ANSI-compliant database)	Repeatable Read
---	-----------------

## ON-Monitor Statistics (UNIX)

Number of displayed user threads	1000
Number of displayed chunks	1000
Number of displayed dbspaces	1000
Number of displayed databases	1000
Number of displayed logical logs	1000

## Limitations on Windows Operating Systems

### System-Level Parameter Limits (Windows)

System-Level Parameters	Maximum Capacity per Computer System
IBM Informix systems per computer (Dependent on available system resources)	255
Maximum number of accessible remote sites	Machine specific
Maximum virtual shared memory segment (SHMVIRTSIZE)	2GB (32-bit platforms) or 4TB (64-bit platforms)
Maximum address space	1.7 GB if boot.ini file not modified to 3 GB 2.7 GB if boot.ini file is modified to 3 GB

### Table-Level Parameter Limits (Windows)

Table-Level Parameters (based on 2K page size)	Maximum Capacity per Table
Data rows per page	255
Data rows per fragment	4,277,659,295
Data pages per fragment	16,775,134
Data bytes per fragment (excludes Smart Large Objects (BLOB, CLOB) and Simple Large Objects (BYTE, TEXT) created in Blobspaces)	33,818,671,136
Binary Large Object BLOB/CLOB pages	4 TB
Binary Large Objects TEXT/BYTE bytes	4 TB
Row length	32,767
Number of columns	32 K
Key parts per index	16
Columns per functional index	102 (for C UDRs) 341 (for SPL or Java UDRs)

Table-Level Parameters (based on 2K page size)	Maximum Capacity per Table
Maximum bytes per index key (for a given page size):	2K page size = 387 4K page size = 796 8K page size = 1615 12K page size = 2435 16K page size = 3254
Maximum size of an SQL statement	64 K

## Access Capabilities (Windows)

Access Capabilities	Maximum Capacity per System
Maximum databases per IBM Informix system	21 million
Maximum tables per IBM Informix system	477,102,080
Maximum active users per IBM Informix (minus the minimum number of system threads)	32K user threads
Maximum active users per database and table (also limited by the number of available locks, a tunable parameter)	32K user threads
Maximum number of open databases in a session	8 databases
Maximum number of open tables per IBM Informix system	Dynamic allocation
Maximum number of open tables per user and join	Dynamic allocation
Maximum locks per IBM Informix system and database	Dynamic allocation
Maximum number of page cleaners	128
Maximum number of recursive synonym mappings	16
Maximum number of tables locked with LOCK TABLE per user	32
Maximum number of cursors per user	Machine specific
Maximum Enterprise Replication transaction size	4 TB
Maximum dbspace size	8 TB
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Maximum chunk size	4 TB
Maximum number of chunks	32,766
Maximum number of 2K pages per chunk	2 billion
Maximum number of open Simple Large Objects (applies only to TEXT and BYTE data types)	20
Maximum number of B-tree levels	20
Maximum amount of decision support memory	Machine specific
Maximum size of a IBM Informix instance	8 PB
Utility support for large files	17 billion GB
Maximum number of storage spaces (dbspaces, blobspaces, sbspaces, or extspaces)	2047
Maximum number of partitions per dbspace	4K page size: 1048445, 2K page size: 1048314 (based on 4-bit bitmaps)



## IBM Informix System Defaults (Windows)

Table lock mode	Page
Initial extent size	8 pages
Next extent size	8 pages
Read-only isolation level (with database transactions)	Committed Read
Read-only isolation level (ANSI-compliant database)	Repeatable Read



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## Appendix G. Accessibility

IBM strives to provide products with usable access for everyone, regardless of age or ability.

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### Accessibility features for IBM Informix products

Accessibility features help a user who has a physical disability, such as restricted mobility or limited vision, to use information technology products successfully.

#### Accessibility features

The following list includes the major accessibility features in IBM Informix products. These features support:

- Keyboard-only operation.
- Interfaces that are commonly used by screen readers.
- The attachment of alternative input and output devices.

**Tip:** The information center and its related publications are accessibility-enabled for the IBM Home Page Reader. You can operate all features by using the keyboard instead of the mouse.

#### Keyboard navigation

This product uses standard Microsoft Windows navigation keys.

#### Related accessibility information

IBM is committed to making our documentation accessible to persons with disabilities. Our publications are available in HTML format so that they can be accessed with assistive technology such as screen reader software.

You can view the publications in Adobe Portable Document Format (PDF) by using the Adobe Acrobat Reader.

#### IBM and accessibility

See the *IBM Accessibility Center* at <http://www.ibm.com/able> for more information about the IBM commitment to accessibility.

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### Dotted decimal syntax diagrams

The syntax diagrams in our publications are available in dotted decimal format, which is an accessible format that is available only if you are using a screen reader.

In dotted decimal format, each syntax element is written on a separate line. If two or more syntax elements are always present together (or always absent together), the elements can appear on the same line, because they can be considered as a single compound syntax element.

Each line starts with a dotted decimal number; for example, 3 or 3.1 or 3.1.1. To hear these numbers correctly, make sure that your screen reader is set to read punctuation. All syntax elements that have the same dotted decimal number (for example, all syntax elements that have the number 3.1) are mutually exclusive

alternatives. If you hear the lines 3.1 USERID and 3.1 SYSTEMID, your syntax can include either USERID or SYSTEMID, but not both.

The dotted decimal numbering level denotes the level of nesting. For example, if a syntax element with dotted decimal number 3 is followed by a series of syntax elements with dotted decimal number 3.1, all the syntax elements numbered 3.1 are subordinate to the syntax element numbered 3.

Certain words and symbols are used next to the dotted decimal numbers to add information about the syntax elements. Occasionally, these words and symbols might occur at the beginning of the element itself. For ease of identification, if the word or symbol is a part of the syntax element, the word or symbol is preceded by the backslash (\) character. The \* symbol can be used next to a dotted decimal number to indicate that the syntax element repeats. For example, syntax element \*FILE with dotted decimal number 3 is read as 3 \\* FILE. Format 3\* FILE indicates that syntax element FILE repeats. Format 3\* \\* FILE indicates that syntax element \* FILE repeats.

Characters such as commas, which are used to separate a string of syntax elements, are shown in the syntax just before the items they separate. These characters can appear on the same line as each item, or on a separate line with the same dotted decimal number as the relevant items. The line can also show another symbol that provides information about the syntax elements. For example, the lines 5.1\*, 5.1 LASTRUN, and 5.1 DELETE mean that if you use more than one of the LASTRUN and DELETE syntax elements, the elements must be separated by a comma. If no separator is given, assume that you use a blank to separate each syntax element.

If a syntax element is preceded by the % symbol, that element is defined elsewhere. The string following the % symbol is the name of a syntax fragment rather than a literal. For example, the line 2.1 %OP1 refers to a separate syntax fragment OP1.

The following words and symbols are used next to the dotted decimal numbers:

- ? Specifies an optional syntax element. A dotted decimal number followed by the ? symbol indicates that all the syntax elements with a corresponding dotted decimal number, and any subordinate syntax elements, are optional. If there is only one syntax element with a dotted decimal number, the ? symbol is displayed on the same line as the syntax element (for example, 5? NOTIFY). If there is more than one syntax element with a dotted decimal number, the ? symbol is displayed on a line by itself, followed by the syntax elements that are optional. For example, if you hear the lines 5 ?, 5 NOTIFY, and 5 UPDATE, you know that syntax elements NOTIFY and UPDATE are optional; that is, you can choose one or none of them. The ? symbol is equivalent to a bypass line in a railroad diagram.
- ! Specifies a default syntax element. A dotted decimal number followed by the ! symbol and a syntax element indicates that the syntax element is the default option for all syntax elements that share the same dotted decimal number. Only one of the syntax elements that share the same dotted decimal number can specify a ! symbol. For example, if you hear the lines 2? FILE, 2.1! (KEEP), and 2.1 (DELETE), you know that (KEEP) is the default option for the FILE keyword. In this example, if you include the FILE keyword but do not specify an option, default option KEEP is applied. A default option also applies to the next higher dotted decimal number. In this example, if the FILE keyword is omitted, default FILE(KEEP) is used.

However, if you hear the lines 2? FILE, 2.1, 2.1.1! (KEEP), and 2.1.1 (DELETE), the default option KEEP only applies to the next higher dotted decimal number, 2.1 (which does not have an associated keyword), and does not apply to 2? FILE. Nothing is used if the keyword FILE is omitted.

- \* Specifies a syntax element that can be repeated zero or more times. A dotted decimal number followed by the \* symbol indicates that this syntax element can be used zero or more times; that is, it is optional and can be repeated. For example, if you hear the line 5.1\* data-area, you know that you can include more than one data area or you can include none. If you hear the lines 3\*, 3 HOST, and 3 STATE, you know that you can include HOST, STATE, both together, or nothing.

**Notes:**

1. If a dotted decimal number has an asterisk (\*) next to it and there is only one item with that dotted decimal number, you can repeat that same item more than once.
2. If a dotted decimal number has an asterisk next to it and several items have that dotted decimal number, you can use more than one item from the list, but you cannot use the items more than once each. In the previous example, you can write HOST STATE, but you cannot write HOST HOST.
3. The \* symbol is equivalent to a loop-back line in a railroad syntax diagram.

- + Specifies a syntax element that must be included one or more times. A dotted decimal number followed by the + symbol indicates that this syntax element must be included one or more times. For example, if you hear the line 6.1+ data-area, you must include at least one data area. If you hear the lines 2+, 2 HOST, and 2 STATE, you know that you must include HOST, STATE, or both. As for the \* symbol, you can repeat a particular item if it is the only item with that dotted decimal number. The + symbol, like the \* symbol, is equivalent to a loop-back line in a railroad syntax diagram.



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Printed in USA

SC27-3607-02



Spine information:

Informix Product Family Informix

**Version 11.50**

**IBM Informix Administrator's Reference**

